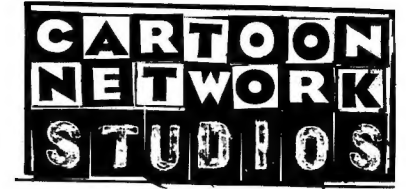




"Breezy"
1025-165
Network Pitch Board



Date 10/29/13

- ☒ Board Team Final
- ☒ Network Approval Board 10/29/13
- ☐ Record Board
- ☐ Animatic Scan Board
- ☐ Conformed Board
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Jesse Moynihan
& Derek Ballard

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ADVENTURE TIME



Sc. Pnl. Bg. day night

BREEZY

JESSE MOYNIHAN

DEREK BALLARD

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

Production :
EPISODE # 1025-165

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ADVENTURE TIME



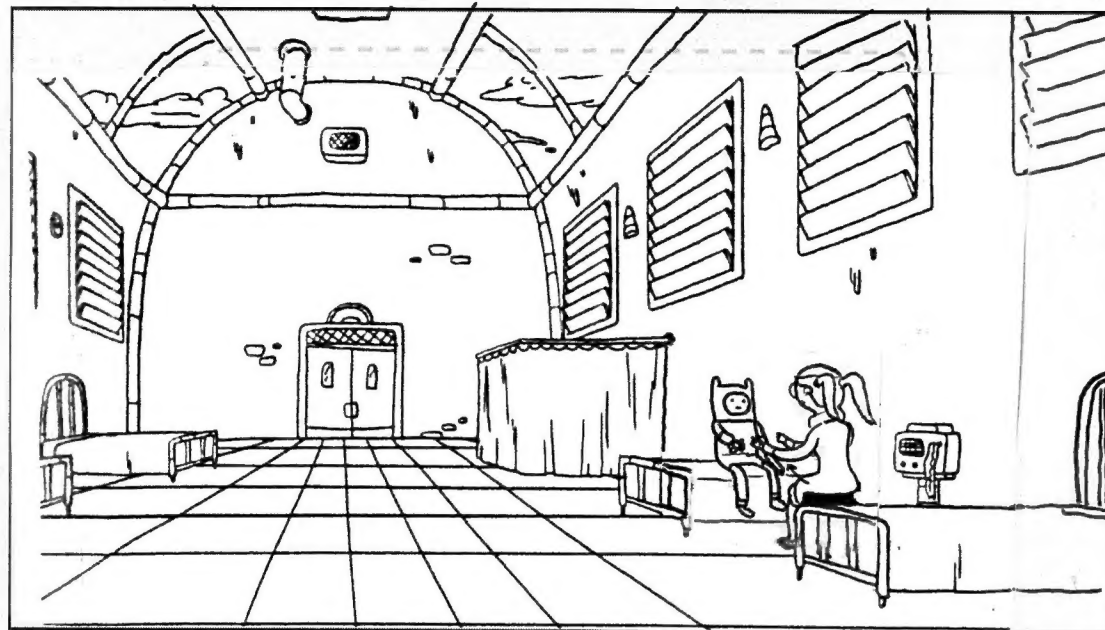
Page 1

Sc. 01

Pnl. A

Bg.

day night

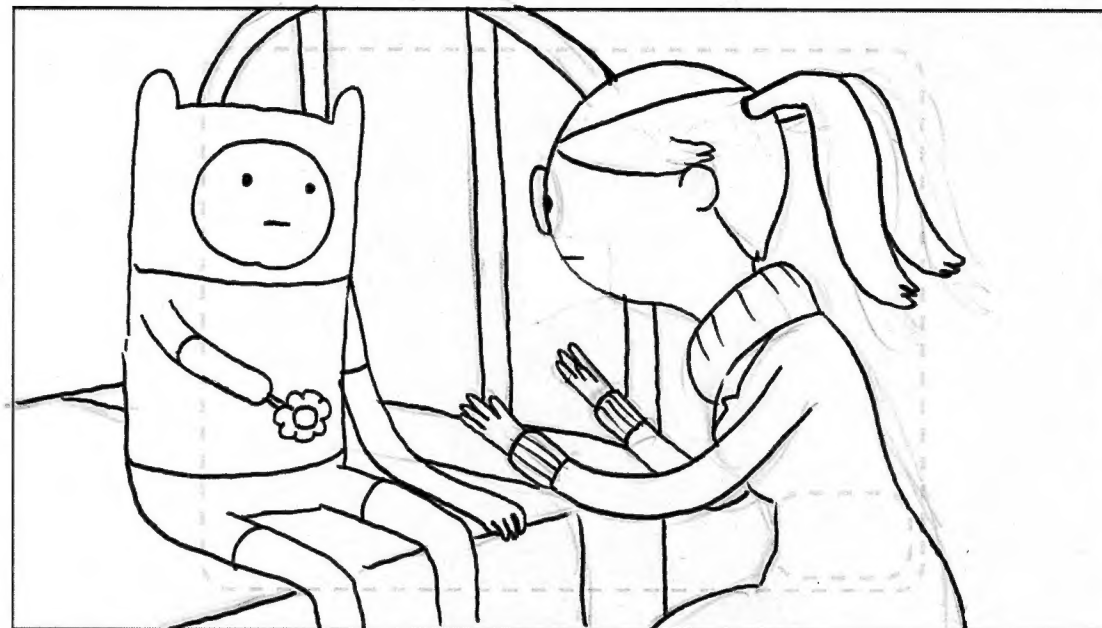


Sc. 02

Pnl. A

Bg.

day night



Dialog:

Action:

INT. CANDY KINGDOM INFIRMARY,

Timing:

Doctor Princess: Hmmm



EPISODE # 1025-165

Production :

ADVENTURE TIME



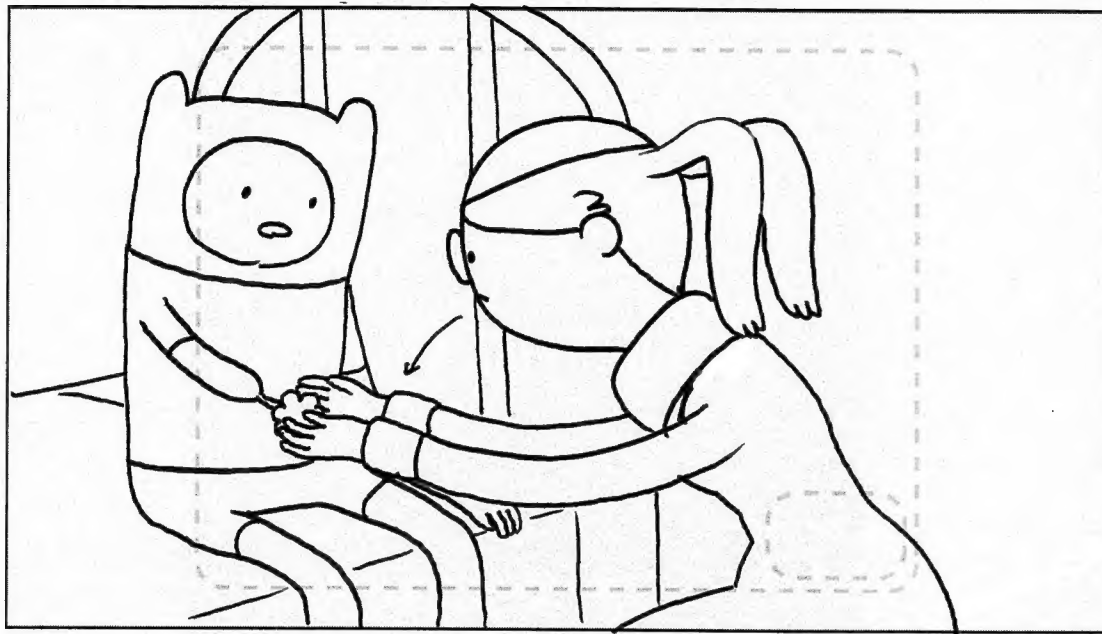
Page 02

Sc. 02

Pnl. B

Bg.

day night

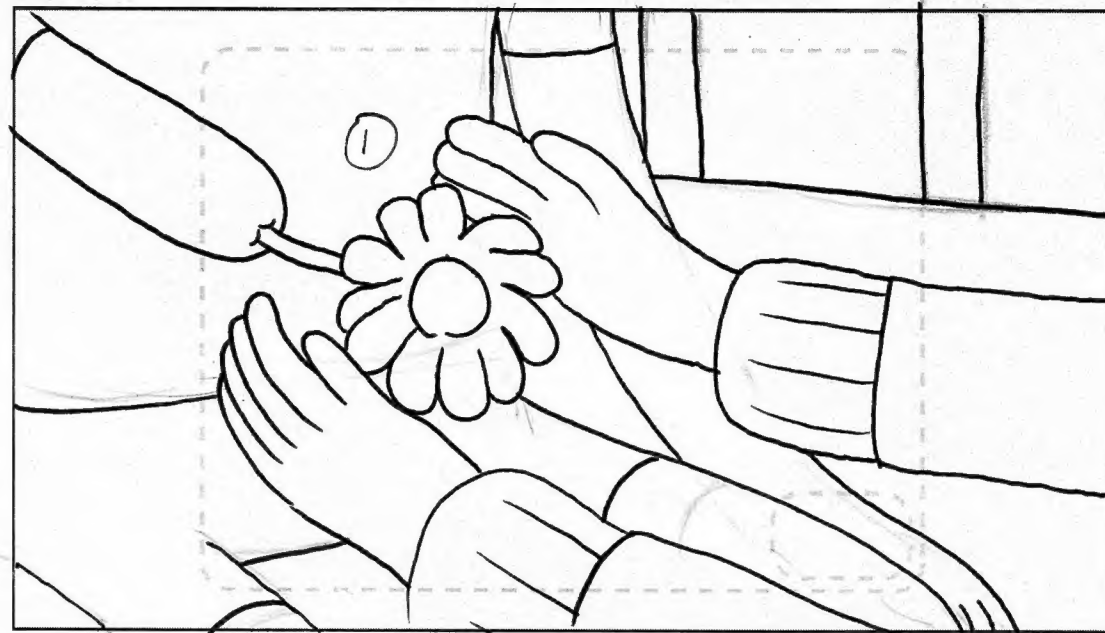


Sc. 03

Pnl. A

Bg.

day night



Dialog:

Finn/ what is it?

(ALT)

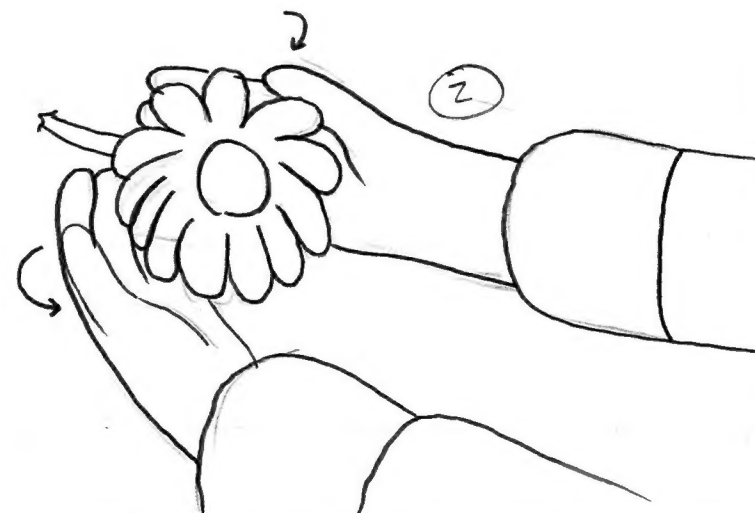
WHAT'S WRONG WITH MY FLOWER-ARM?

Action:

- DP EXAMINES FINN'S FLOWER ARM.

Timing:

DP/ it's looking droopier.



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Production :

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ADVENTURE TIME

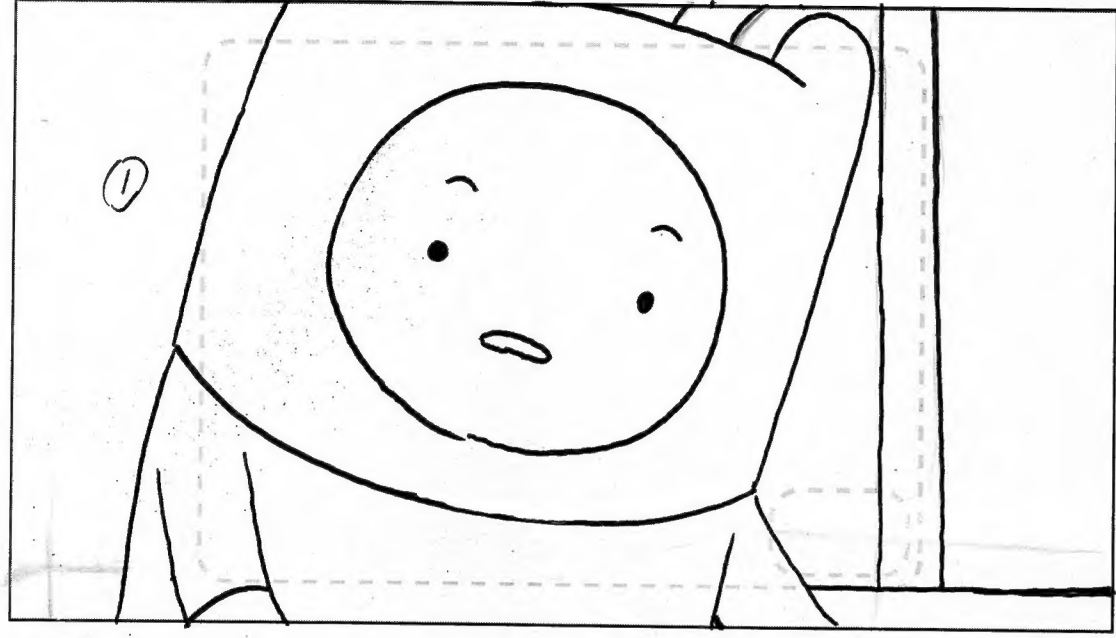


Sc. 04

Pnl. A

Bg.

day night

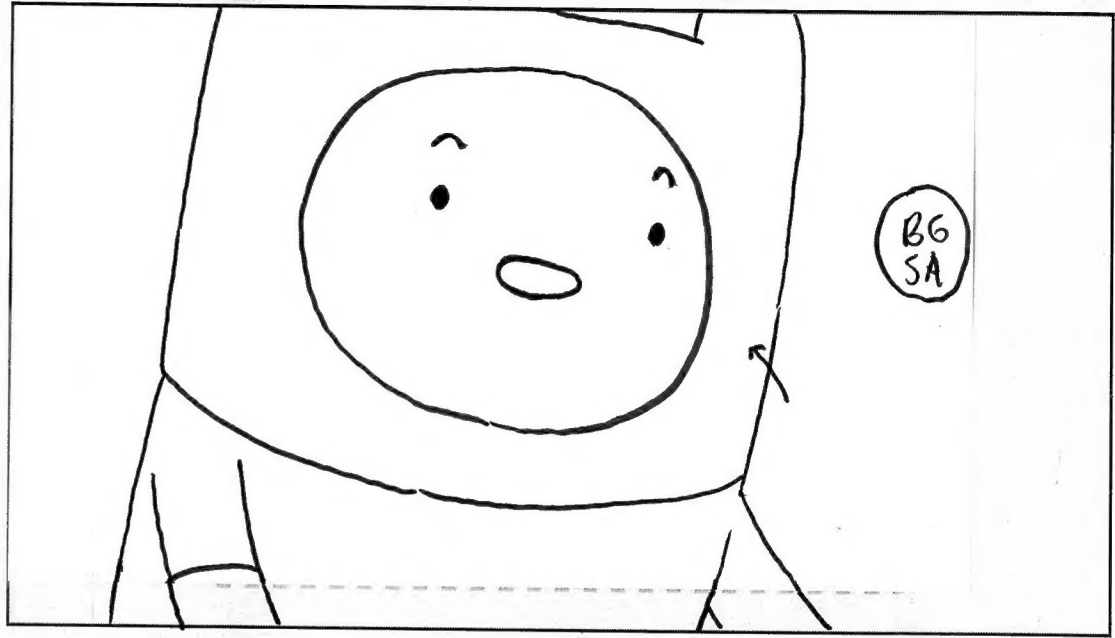


Sc. 04

Pnl. B

Bg.

day night



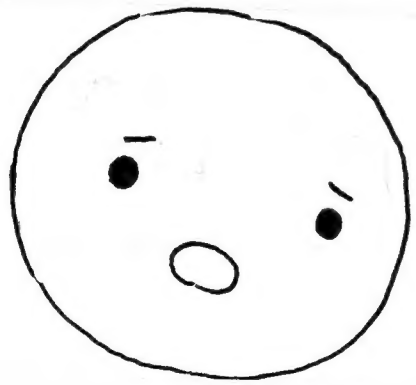
Dialog:

F/ But I've been pounding picklejuice
② like I was preggos...

F/ for the electrolytes

Action:

Timing:



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ADVENTURE TIME



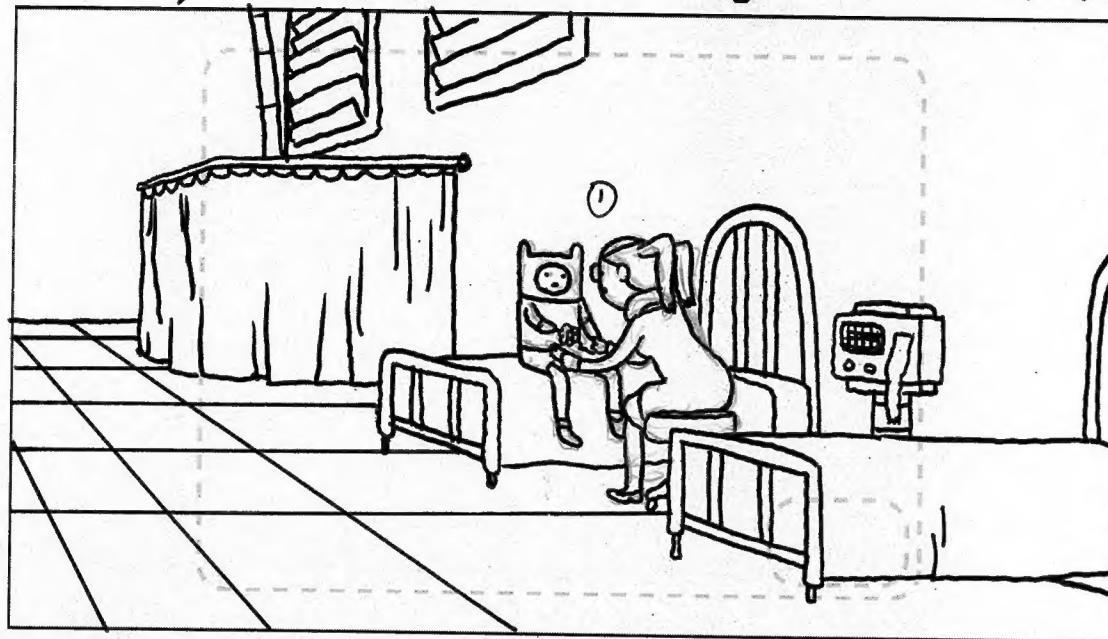
Page 04

Sc. 05

Pnl. A

Bg.

day night

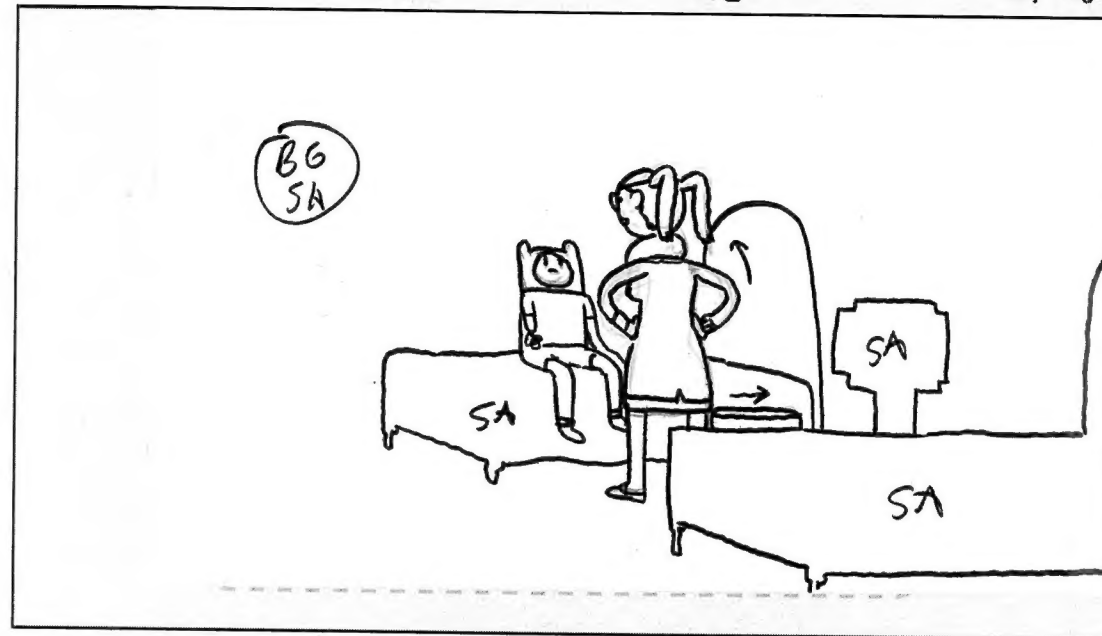


Sc. 05

Pnl. B

Bg.

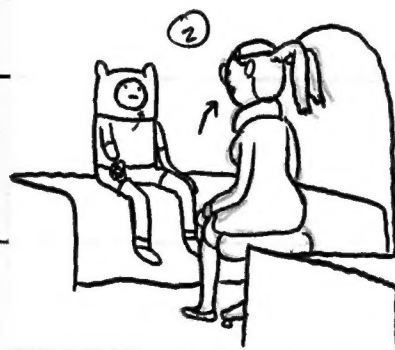
day night



Dialog:

DP/①well switch back to water...
②but what I really want to know — is how are you feeling Finn?

Action:



Timing:

- DP stands up
- stool rolls to the right.

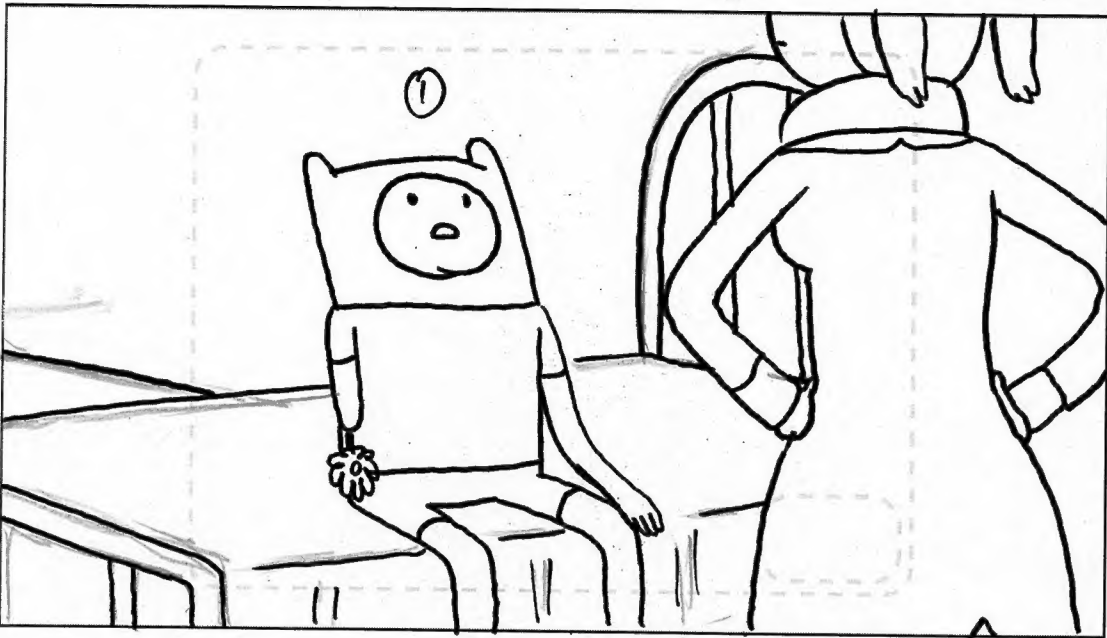
EPISODE # 1025-165

Production :

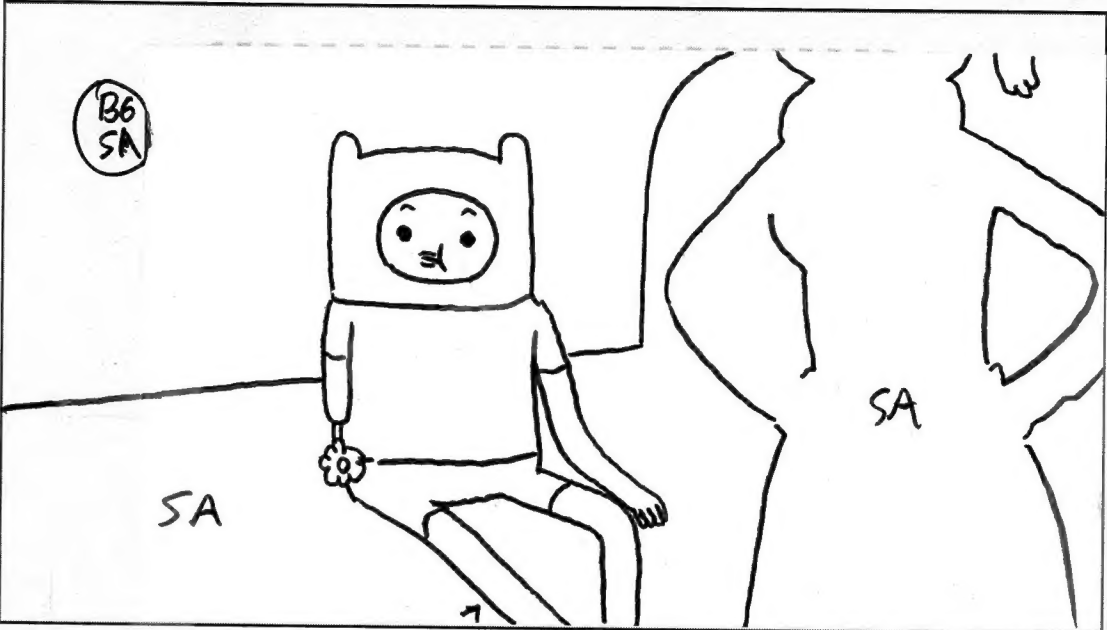
ADVENTURE TIME



Sc. 06 Pnl. A Bg. day night



Sc. 06 Pnl. B Bg. day night



Dialog: Finn/ ① what ? ② Oh. ③ I dunno.

Finn/ (makes high pitch trumpet toots)
♪ BRU ! BRU ! ♪

Action:		
Timing:		

EPISODE # 1025-165

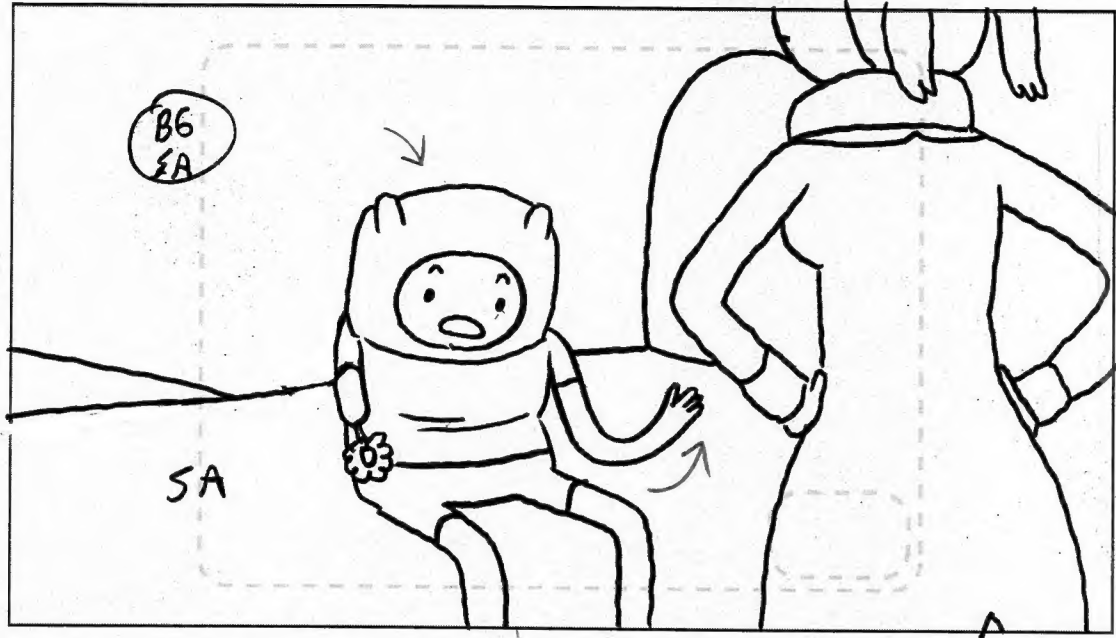
Production :

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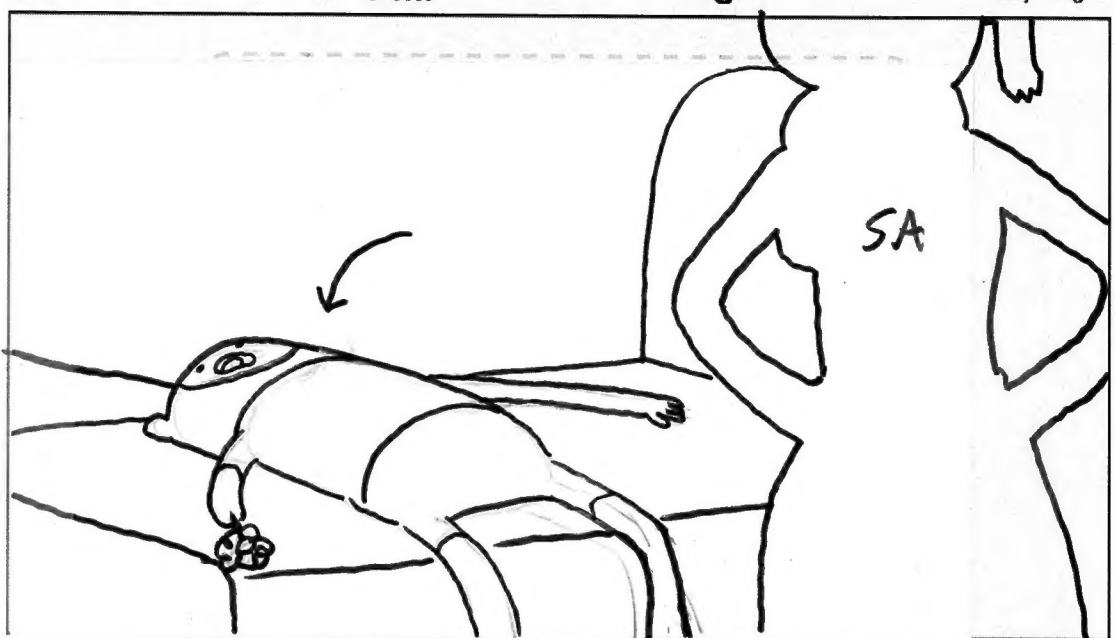
ADVENTURE TIME



Sc. 06 Pnl. C Bg. day night



Sc. 06 Pnl. D Bg. day night



Dialog:	Finn/ I guess I don't feel anything.	Finn/ Blehhh
Action:	- FINN FLOP BACK	
Timing:		

EPISODE # 1025-165
Production :

ADVENTURE TIME



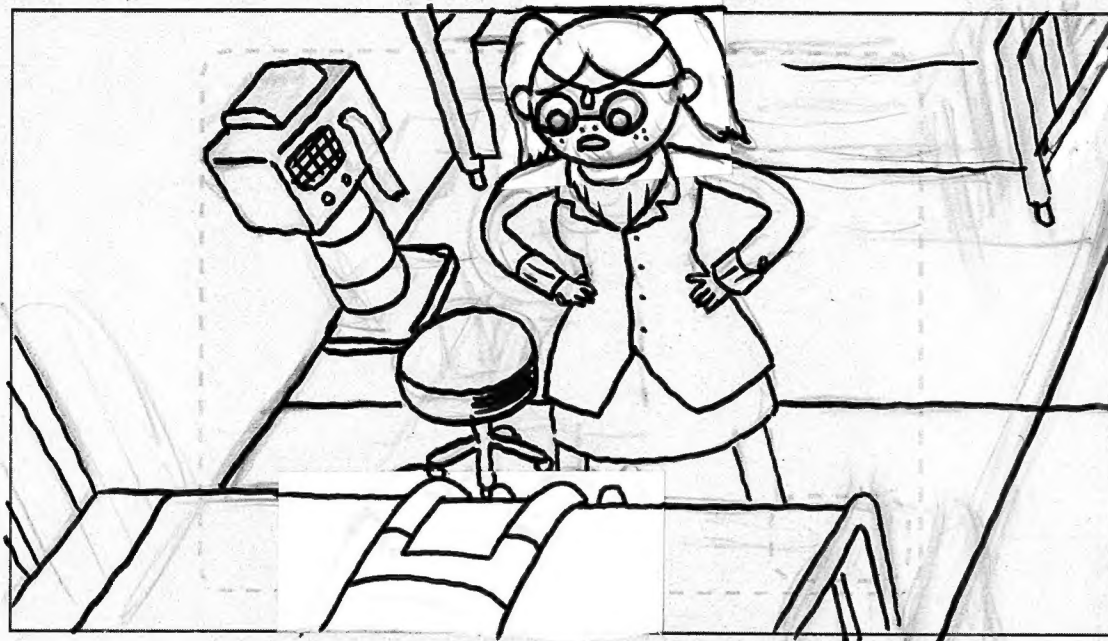
Page 07

Sc. 07

Pnl. A

Bg.

day night

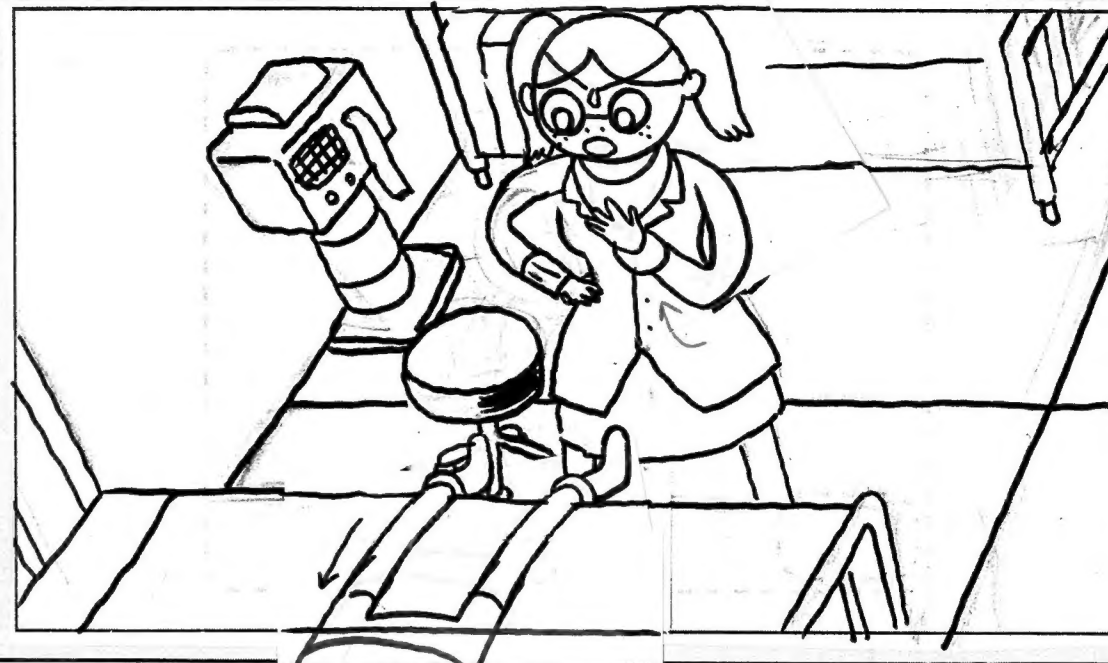


Sc. 07

Pnl. B

Bg.

day night



Dialog: DP/ OK that's what I thought.

DP/ Yov gotta bovnce back, man.

Action: - finn sliding off the bed : THROUGH SCENE

Timing:

Production :

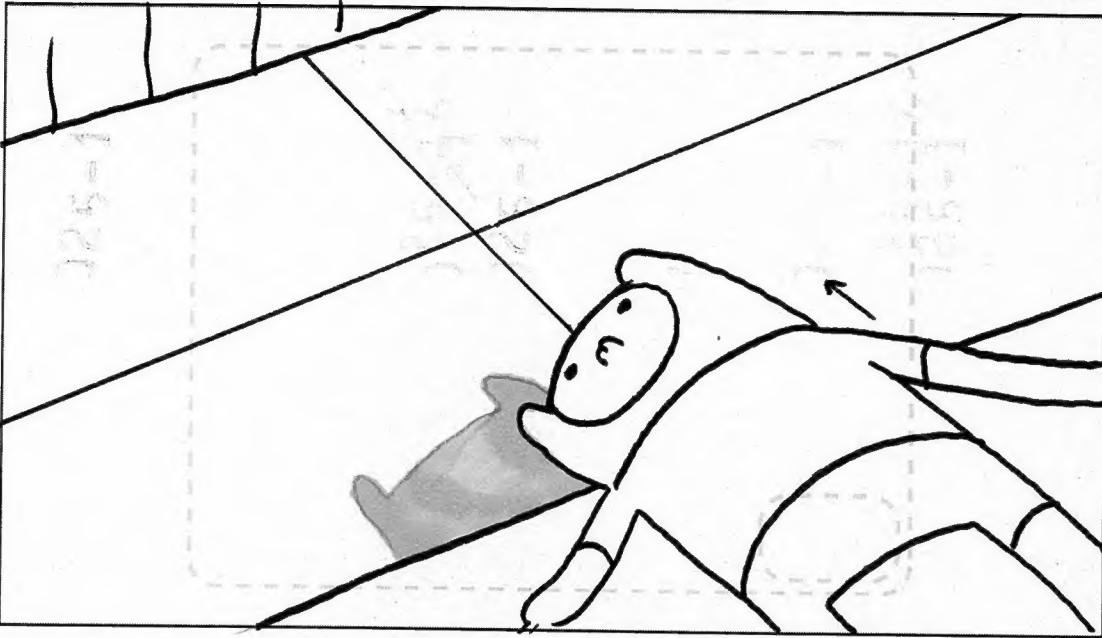
EPISODE #

1025-165

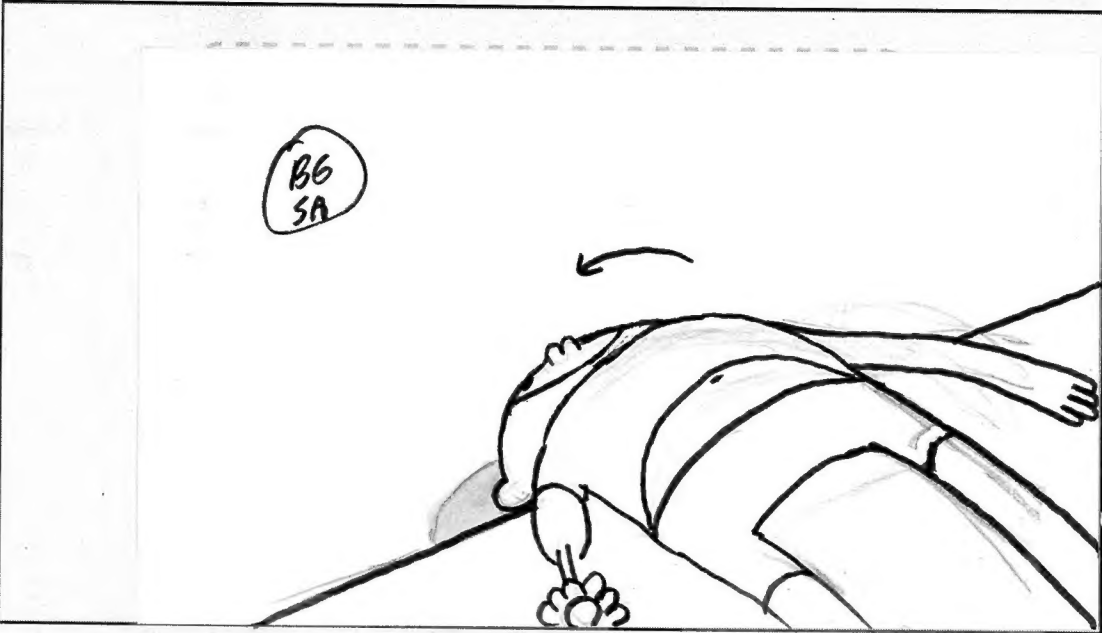
ADVENTURE TIME



Sc. 08 Pnl. A Bg. day night



Sc. 8 Pnl. B Bg. day night



Dialog: Dp (os) / Yov got burned by yovr bad dad ...

DP/(os) Yov lost yovr arm...

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



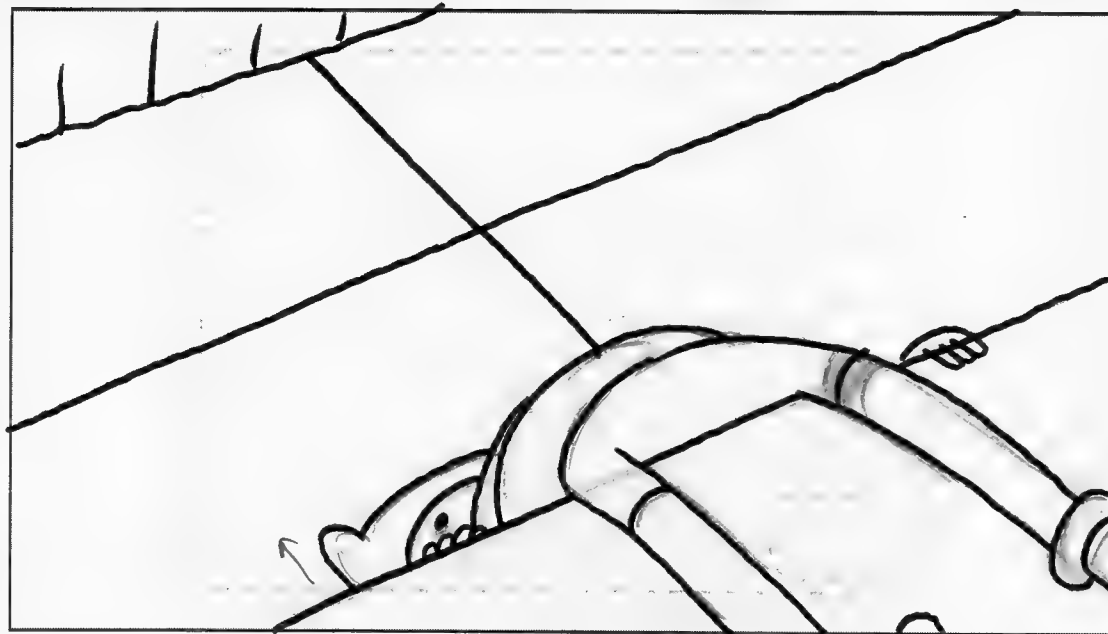
Page 09

Sc. 08

Pnl. C

Bg.

day night

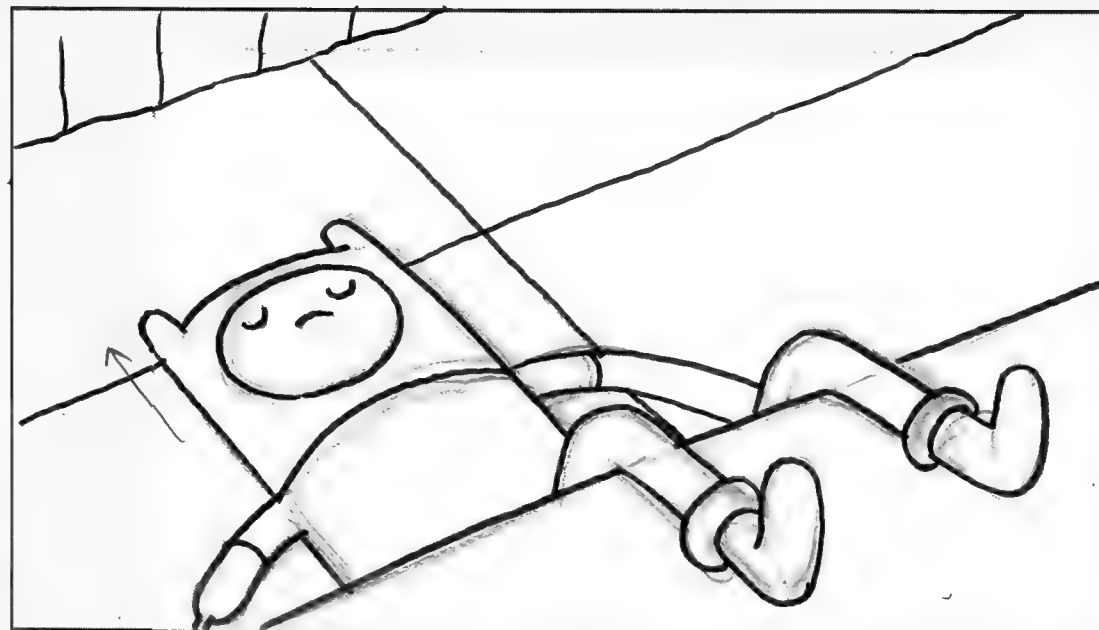


Sc. 08

Pnl. D

Bg.

day night



Dialog:

DP (OS) /...And all the ladies say yov
don't

DP (cont) - talk to Flame Princess no more.

Action:

- FINN SLIDES ONTO FLOOR.

Timing:

Production :

EPISODE #

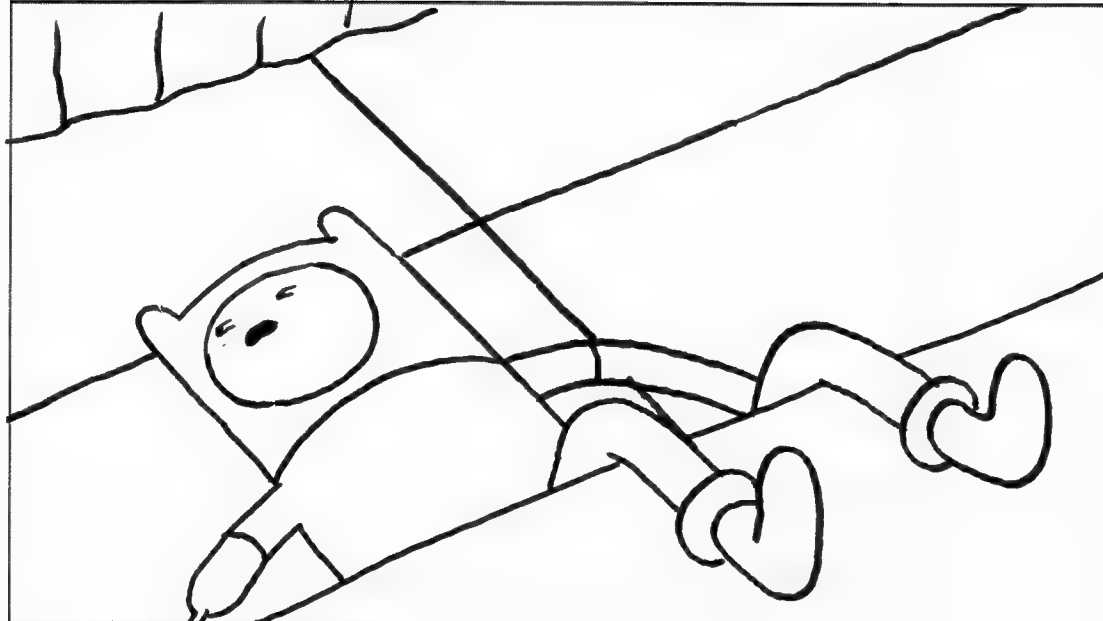
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ADVENTURE TIME



Sc. 08 Pnl. E Bg. day night



Sc. 09 Pnl. A Bg. day night



Dialog:	<u>Finn</u> / (mumbling to himself) WHO'S SAYIN' THAT.	<u>DP</u> / Finn. Flowers thrive on good vibes.
Action:		
Timing:		

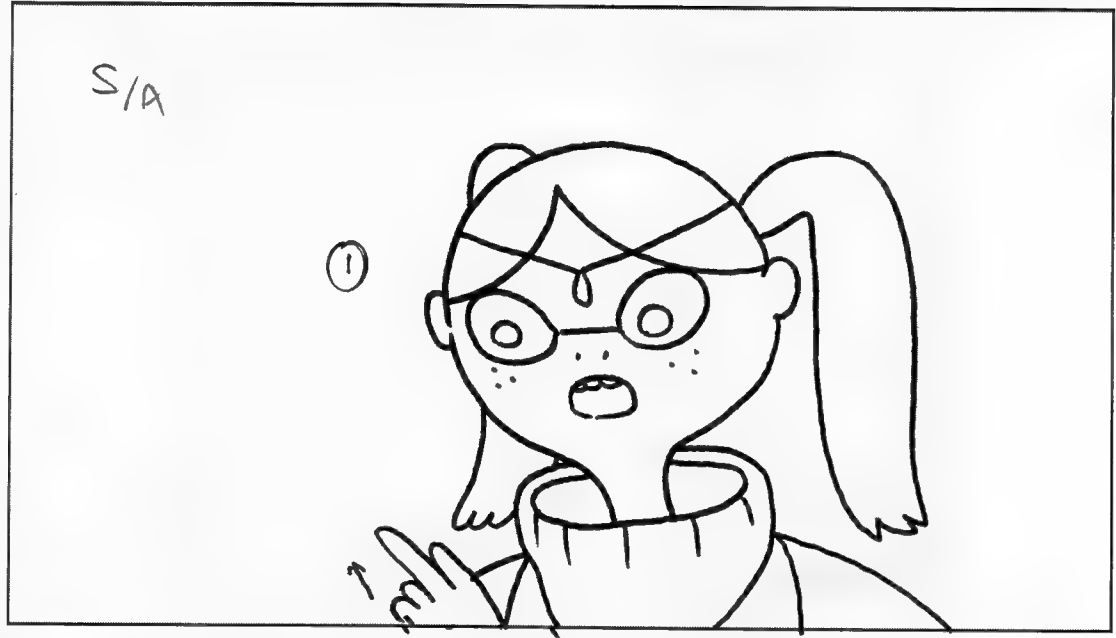
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Production :

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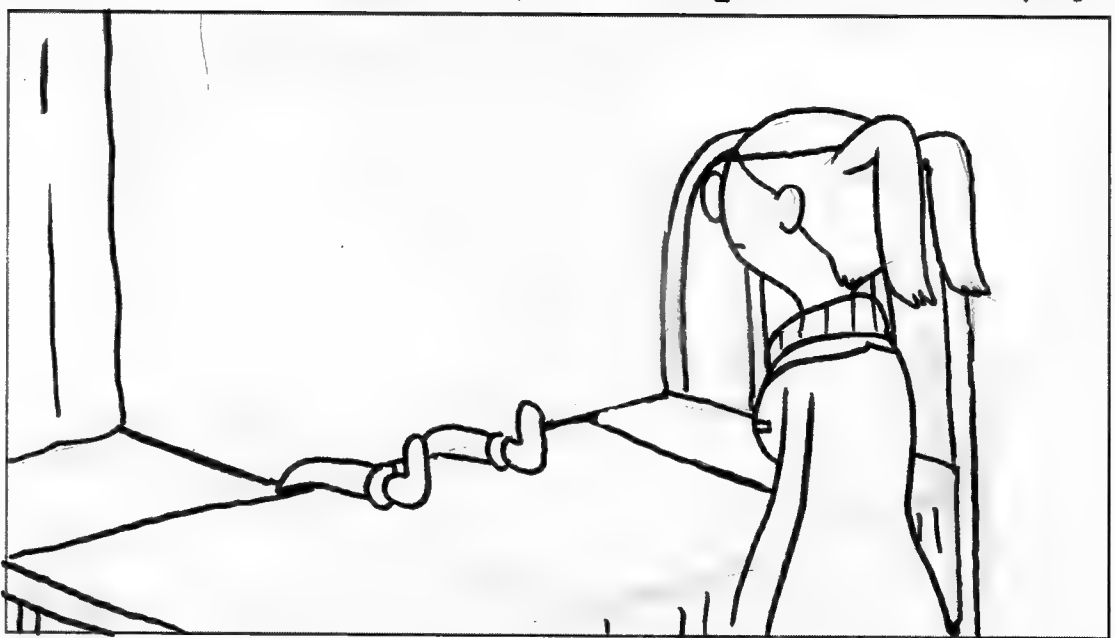
ADVENTURE TIME



Sc. 09 Pnl. B Bg. day night



Sc. 10 Pnl. A Bg. day night



Dialog: DP/① as your doctor I'm
② ordering you to ③ go out and have
④ fun, okay? (BEAT)



EPISODE # 1025-165

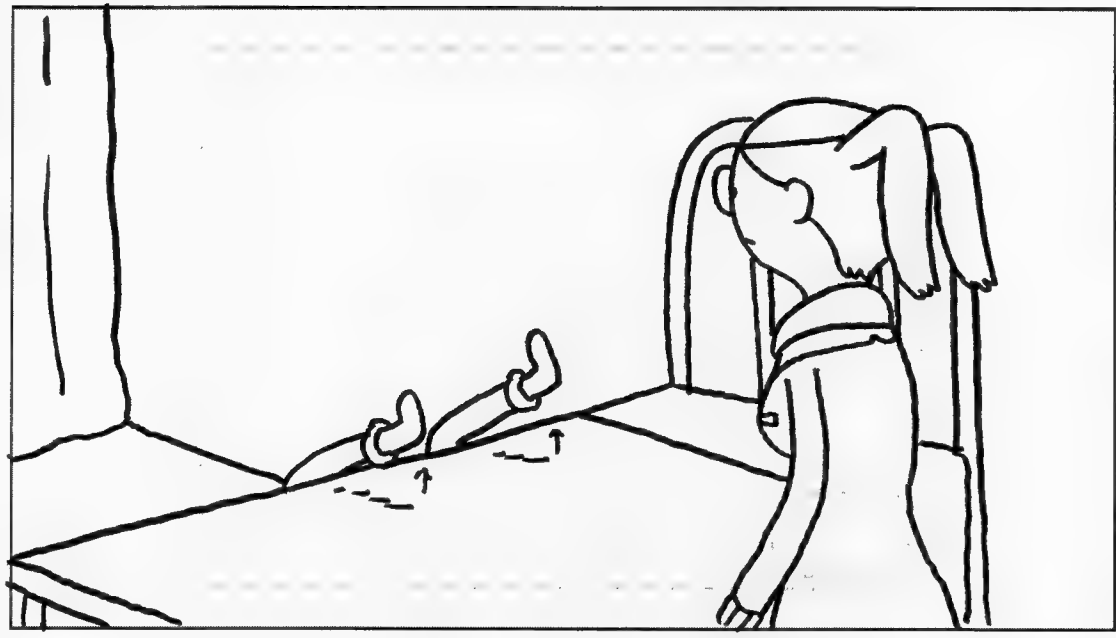
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ADVENTURE TIME



Sc. 10 Pnl. B Bg. day night



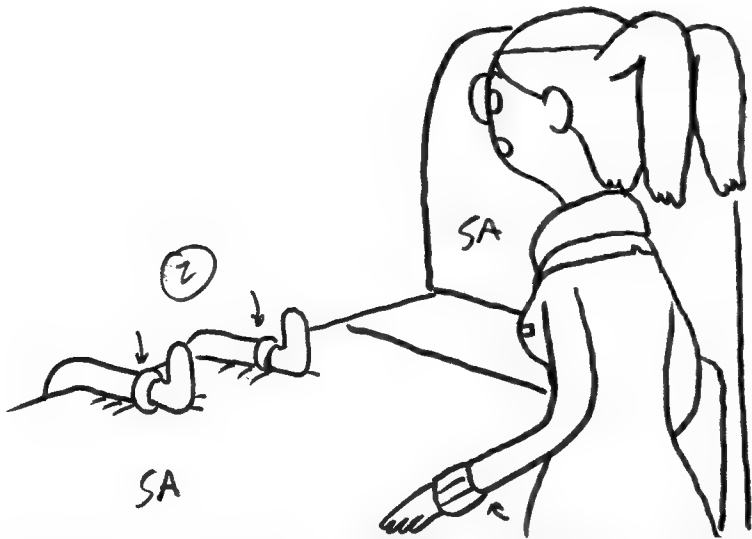
Sc. 11 Pnl. A Bg. day night



Dialog: F/ ①Yov wanna go with me to
② Crab Princess's party tonight?

Action:

Timing:



DP/ ①uh what? ②Oh like ③as a date?



glasses fall down



EPISODE # 1025-165

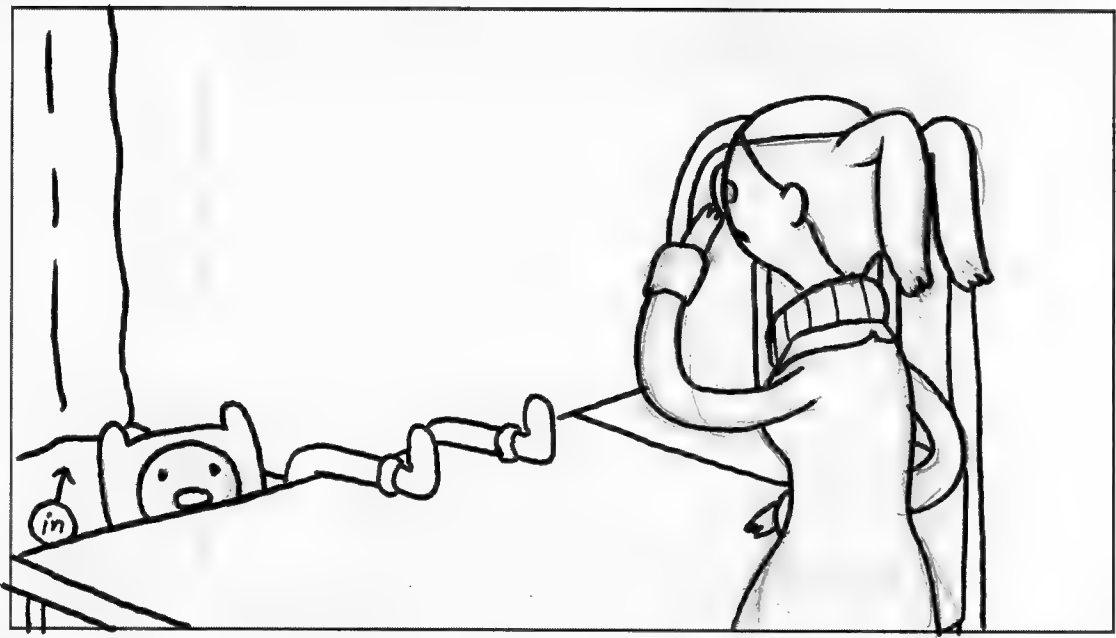
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ADVENTURE TIME



Sc. 12 Pnl. A Bg. day night



Sc. 13 Pnl. A Bg. day night



Dialog: F/ Sure , that would be fun right? DP/①Finn I don't@date my patients.

Action: Finn lifts his head up

Timing:



EPISODE# 1025-165

Production :

ADVENTURE TIME



Page 14

Sc. 14

Pnl. A

Bg.

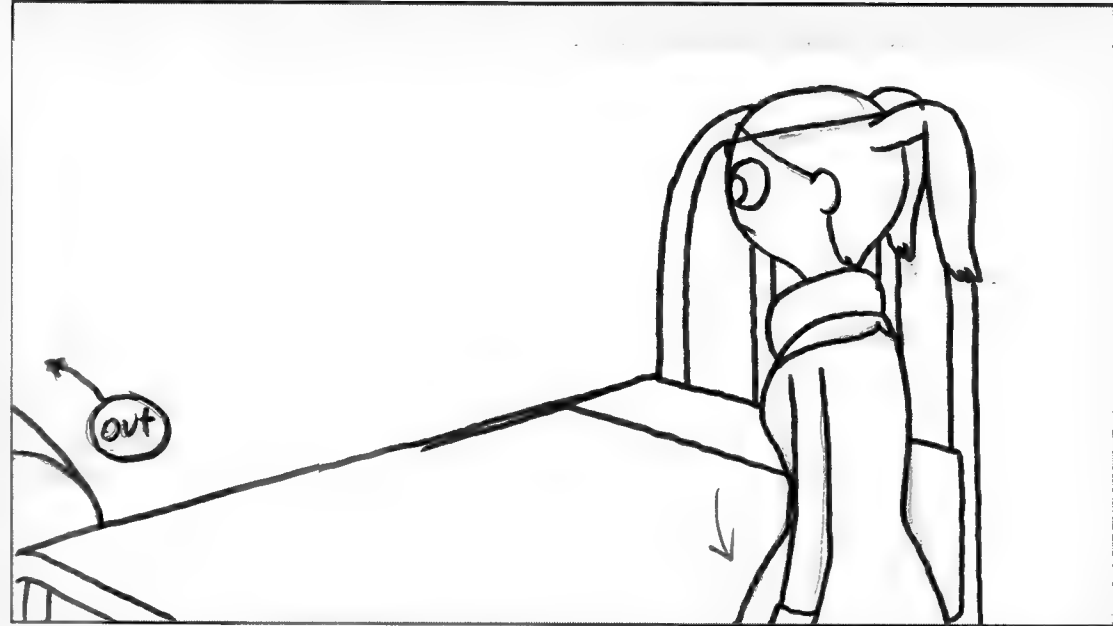
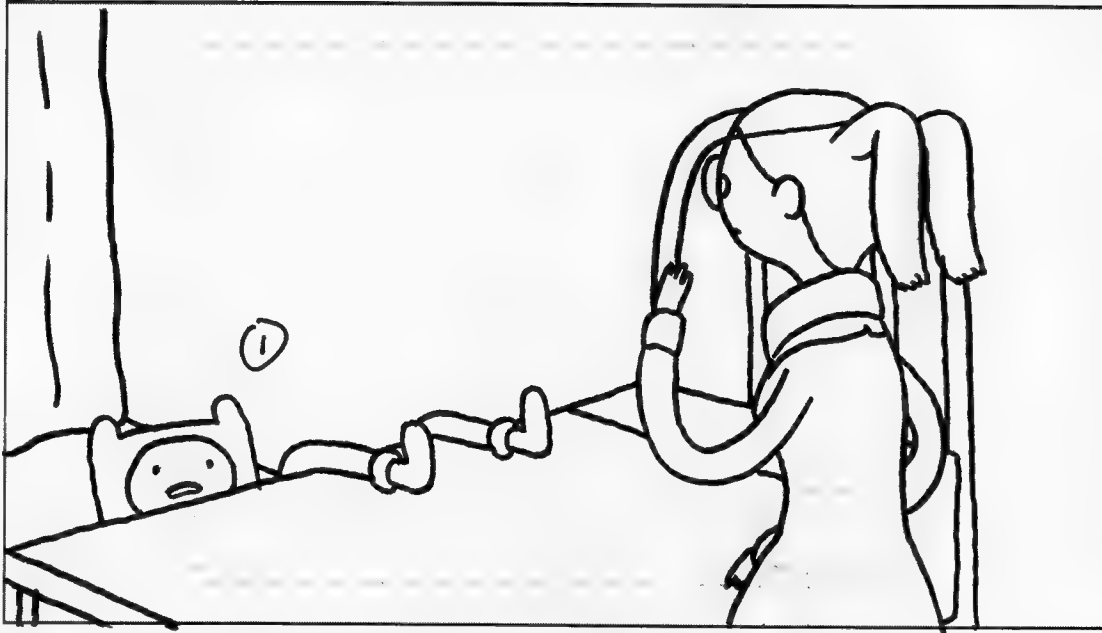
day night

Sc. 14

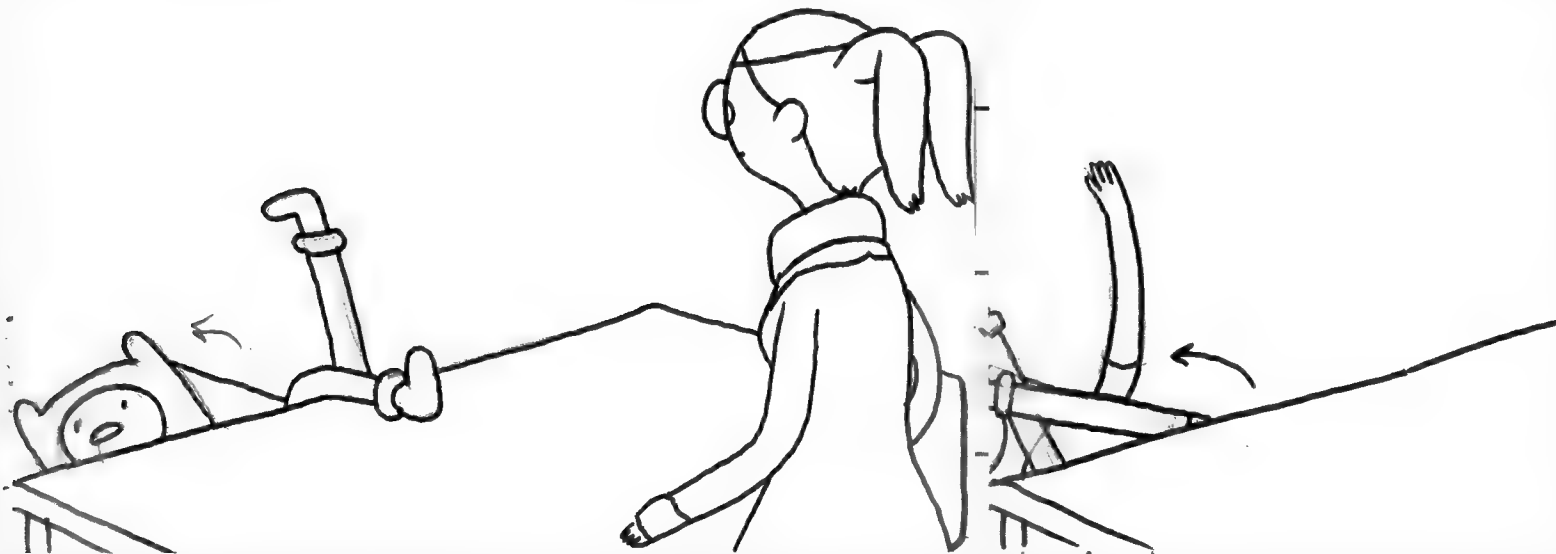
Pnl. B

Bg.

day night



Dialog: Finn/① It's cool ② GUESS I'll go ③ make out with _____ crab princess.



-F. ROLLS OFF/S

1025-165

EPISODE #

Production :

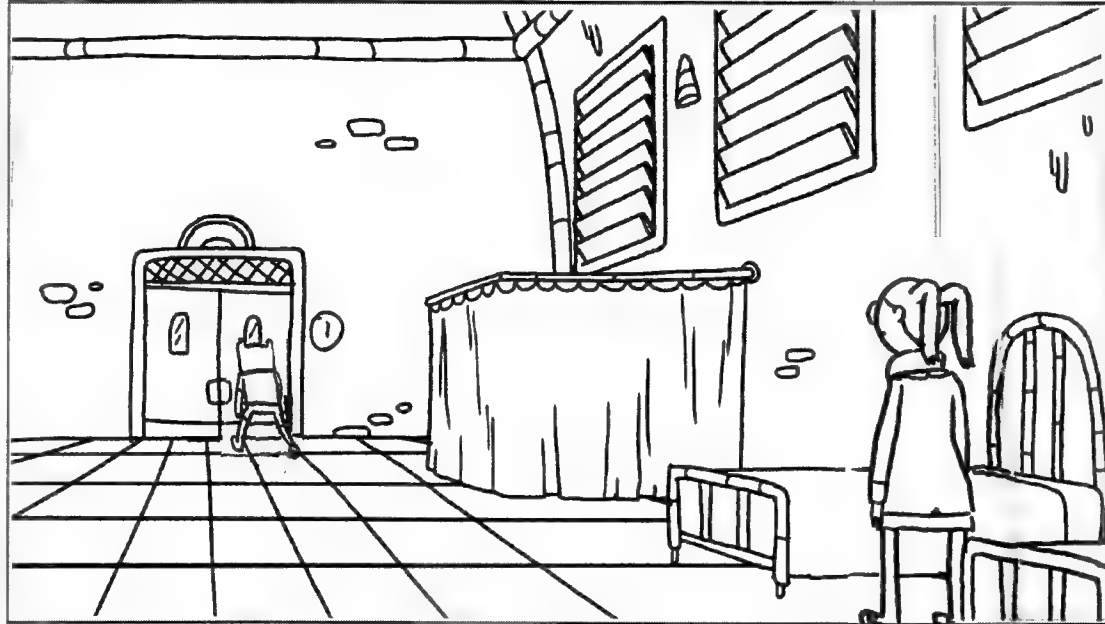
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ADVENTURE TIME



Page 15

Sc. 15 Pnl. A Bg. day night



Sc. 15 Pnl. B Bg. day night



Dialog:

DPI OK tell her I said "hi"!

Action:



- F. EXITS THROUGH DOORS.

WIPE

Timing:

EPISODE #

1025-165

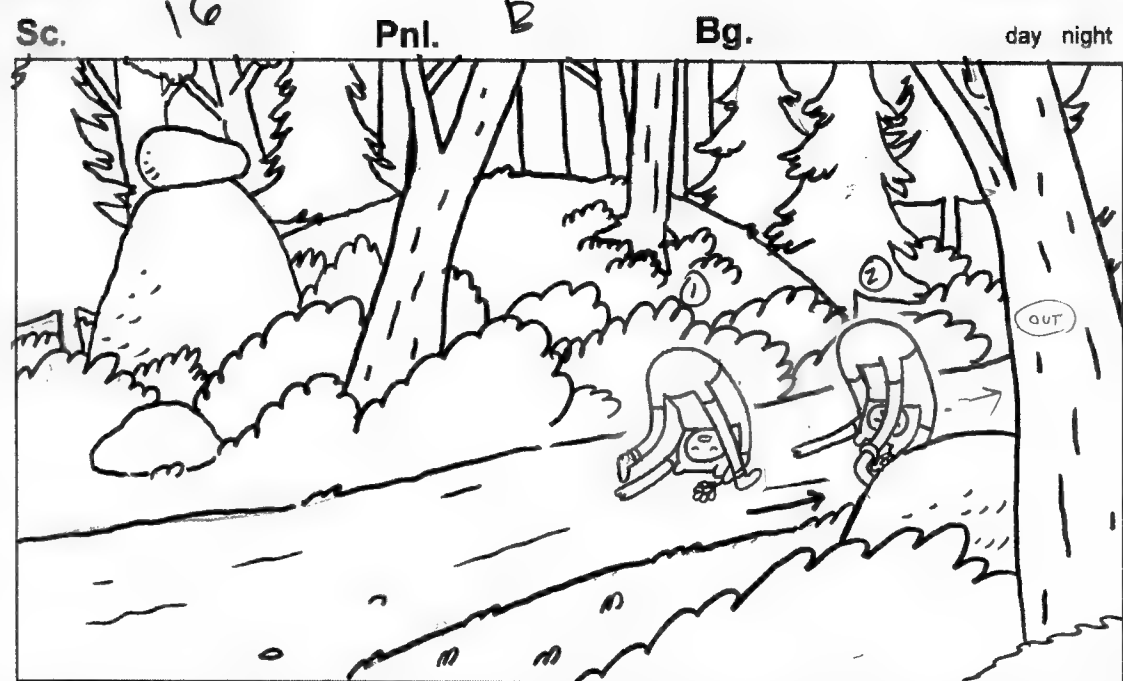
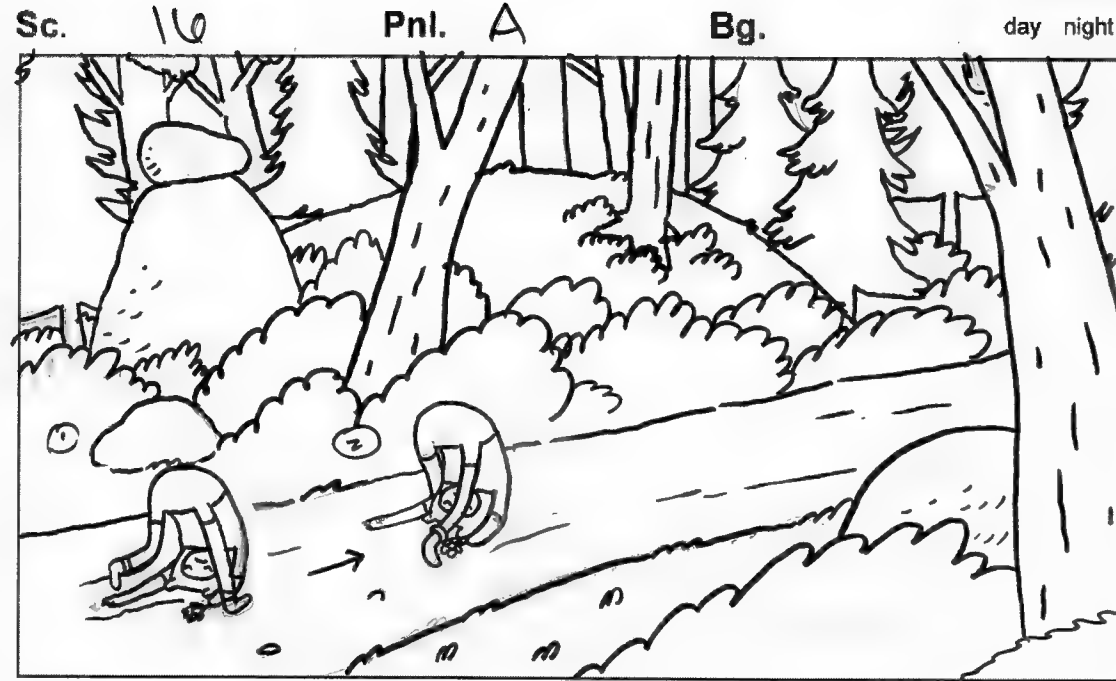
Production :

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ADVENTURE TIME



Page 16



Dialog:

♪ music intro ♪

Finn/ ♪ I'm lost in the darkness ♪

Action:

- F. WALKS ON/S DRAGGING HIS UPPER BODY.

- F. WALKS OFF/S.

Timing:

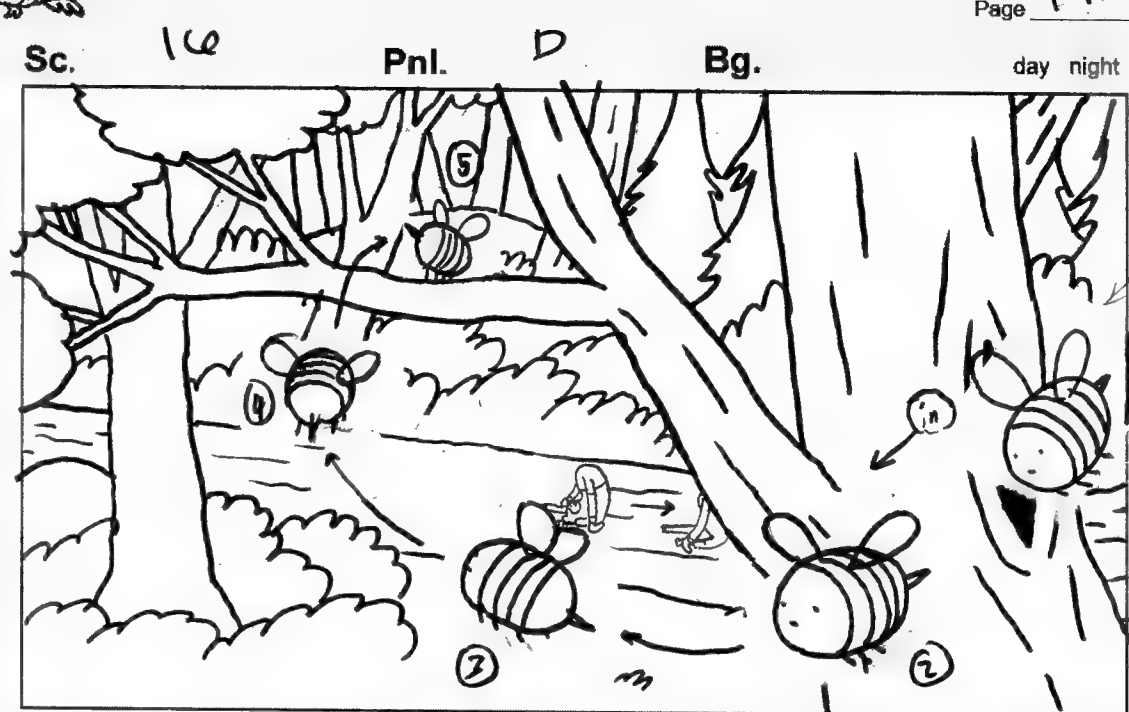
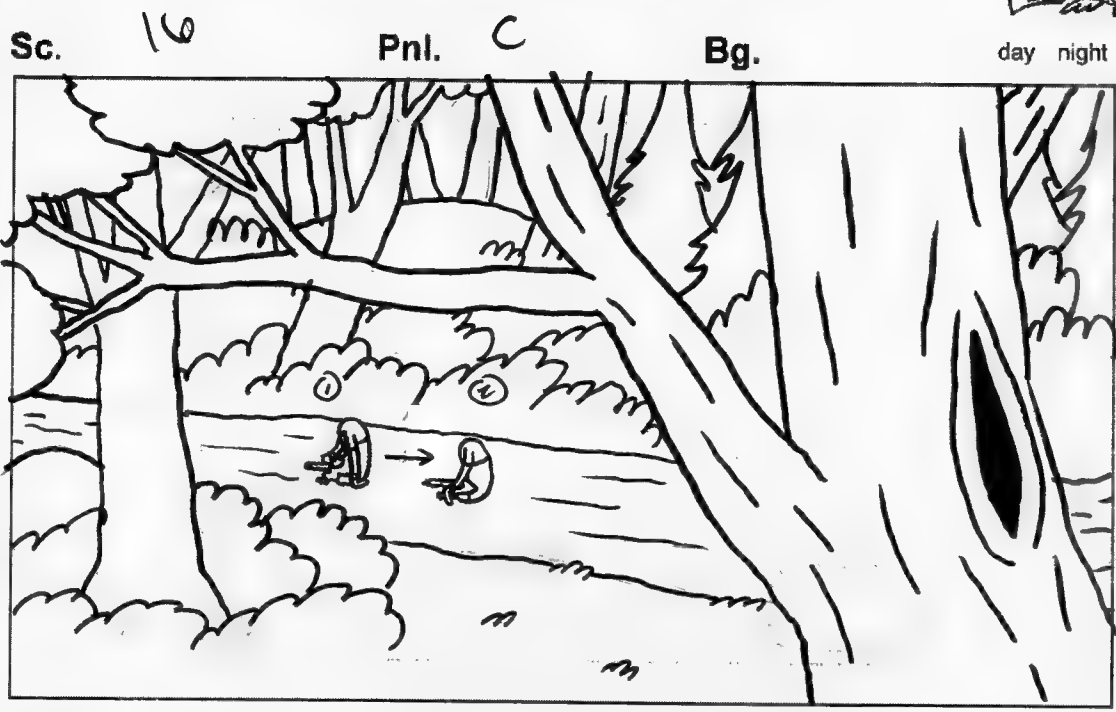
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ADVENTURE TIME



Dialog:	Finn/ ♪ there is no spring ♪ (MUSIC OUTRO)
Action:	(Breezy flies in and lands on branch)
Timing:	

EPISODE # 1025-165
Production :

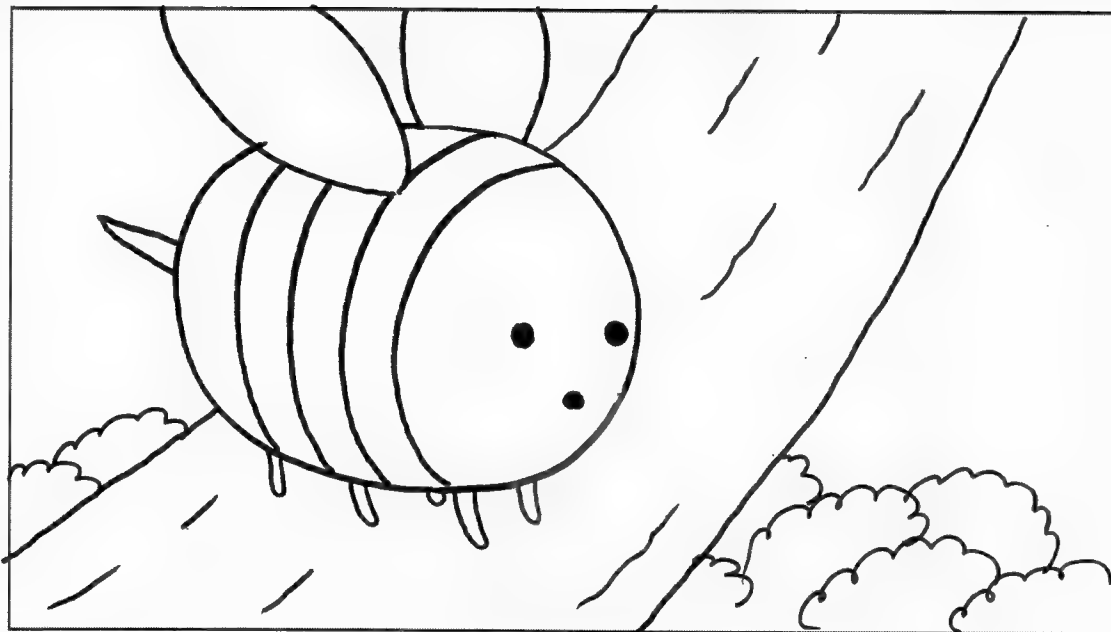
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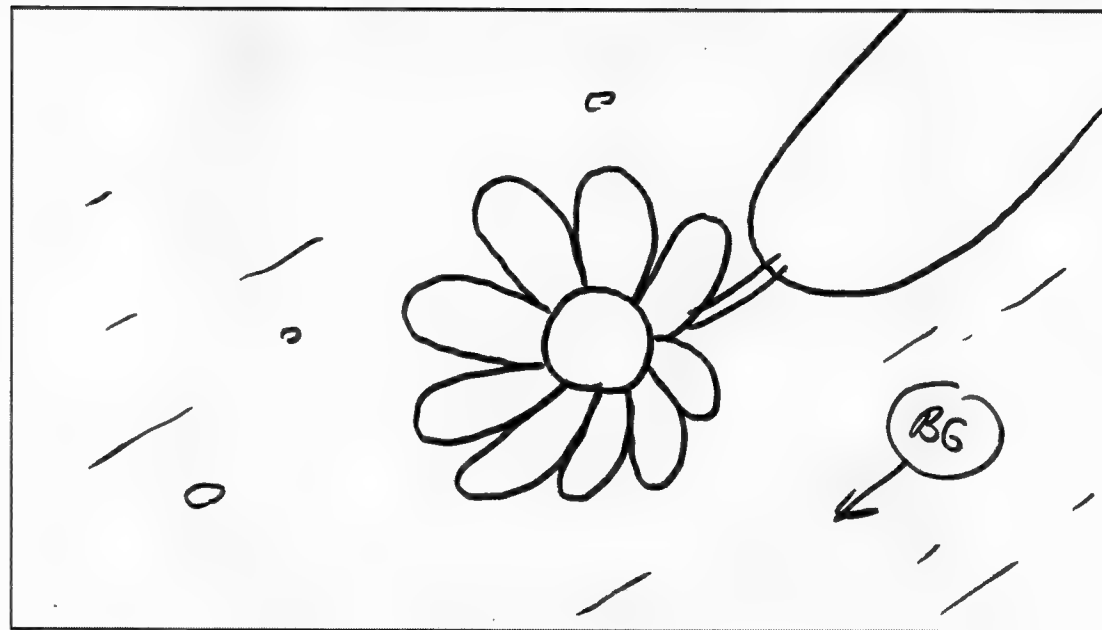


Page 18

Sc. 17 Pnl. A Bg. day night



Sc. 18 Pnl. A Bg. day night



Dialog:

Breezy / ♪ What do I see?

Breezy (os) / ♪ Oh so beautifl' ♪

Action:

Timing:

1025-165

EPISODE #

Production :

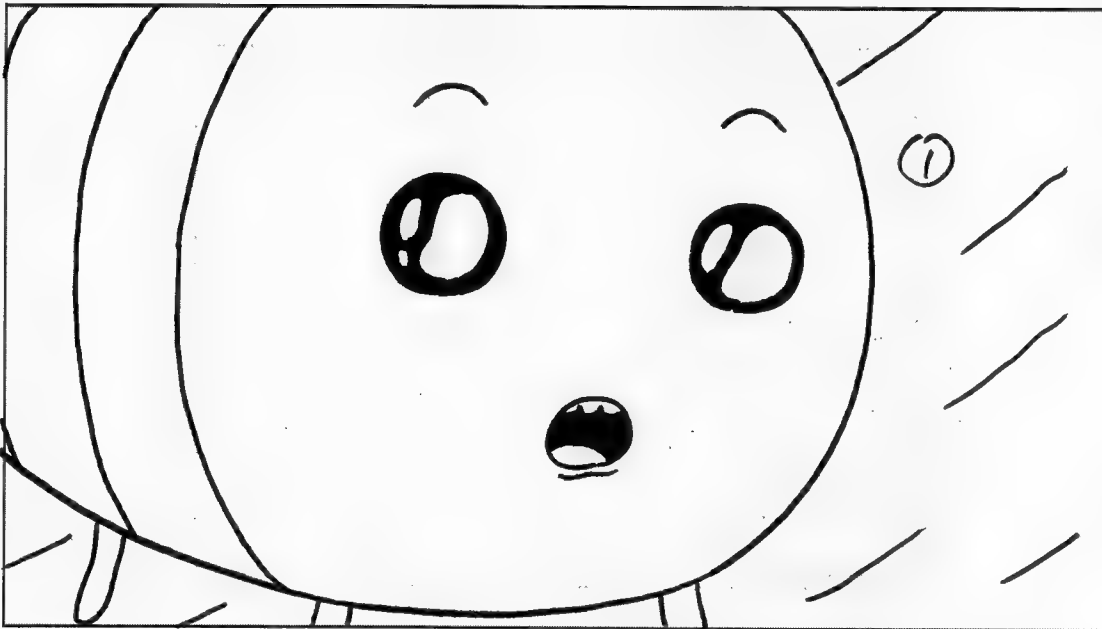
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ADVENTURE TIME

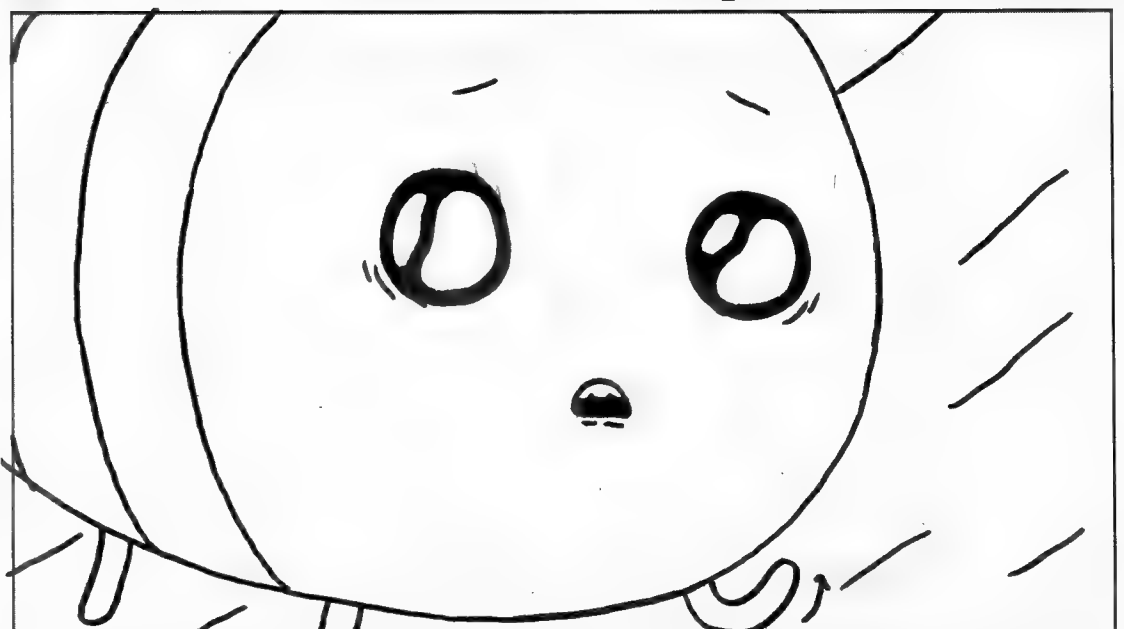


Page 19

Sc. 19 Pnl. A Bg. day night



Sc. 19 Pnl. B Bg. day night



Dialog:	Breezy / ♪ ^① my heart ^② it beats...	Breezy / ♪ oh so magical ♪
Action:	-BREEZY'S EYES TREMBLE.	
Timing:		

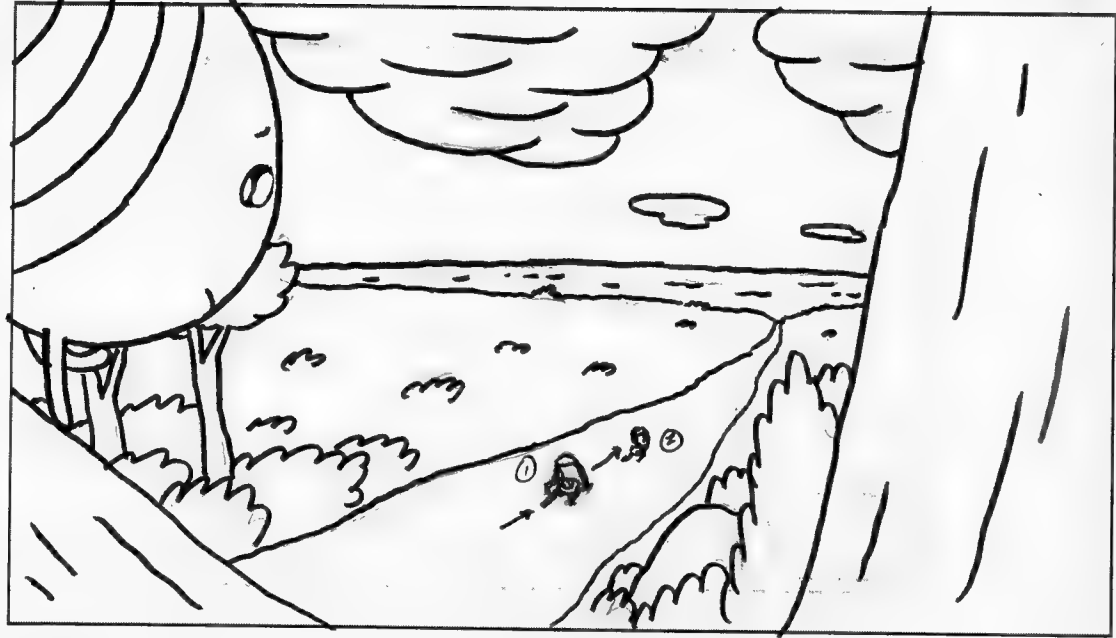
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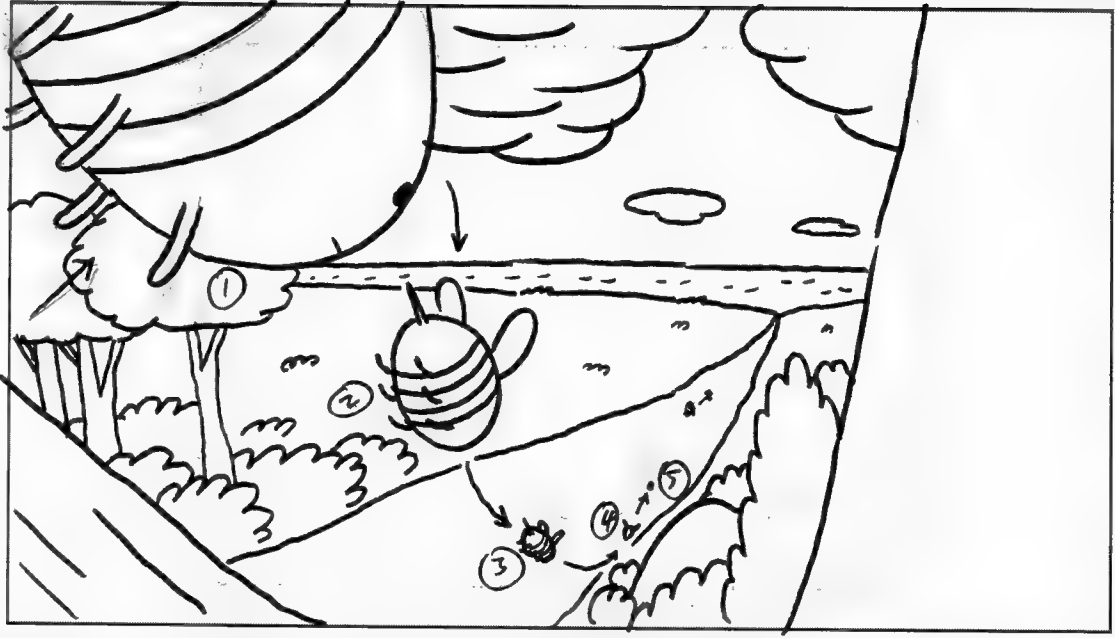
ADVENTURE TIME



Sc. 20 Pnl. A Bg. day night



Sc. 20 Pnl. B Bg. day night



Dialog:	<u>Finn</u> / (distance fading) I'm lost in the darkness	<u>F</u> / what will this bring
Action:	-FINN WALKS TOWARDS BEACH	-BREEZY FLIES OFF BRANCH AND FOLLOWS FINN INTO THE DISTANCE.
Timing:		

EPISODE # 1025-165
Production :

ADVENTURE TIME



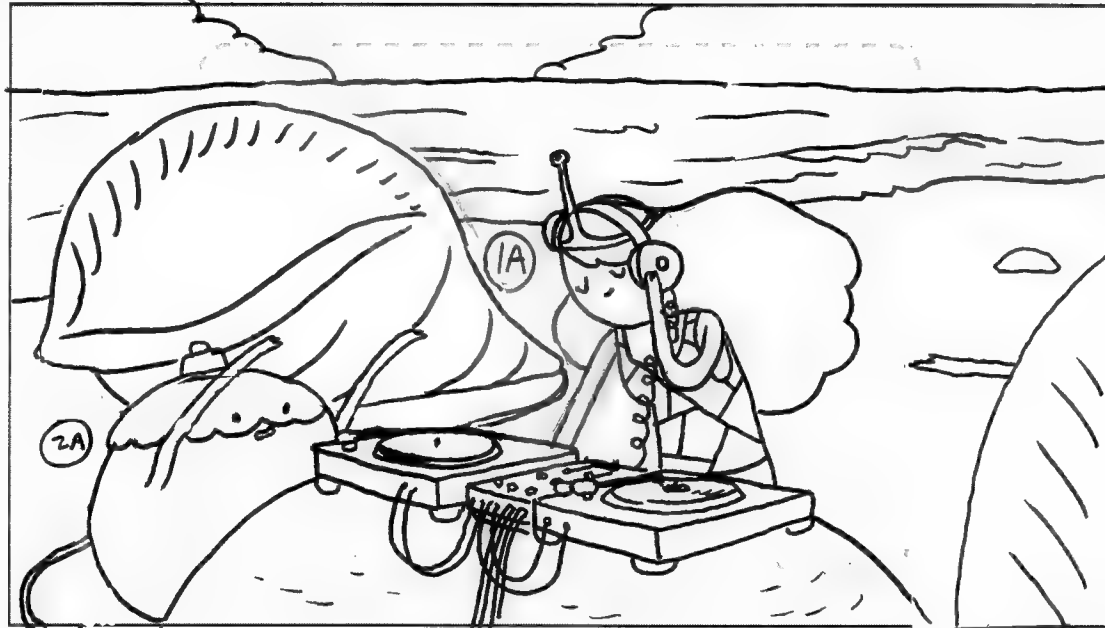
Page 21

Sc. 21

Pnl. A

Bg.

day night

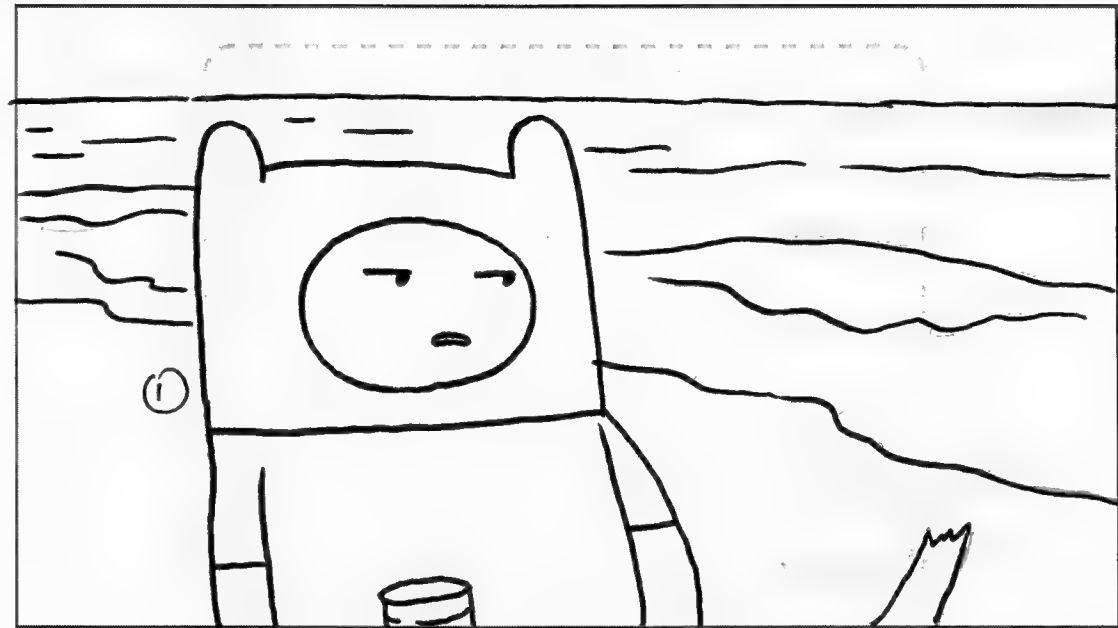


Sc. 22

Pnl. A

Bg.

day night

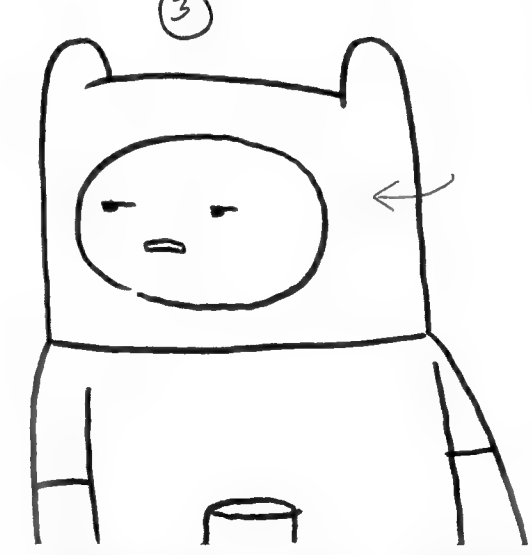
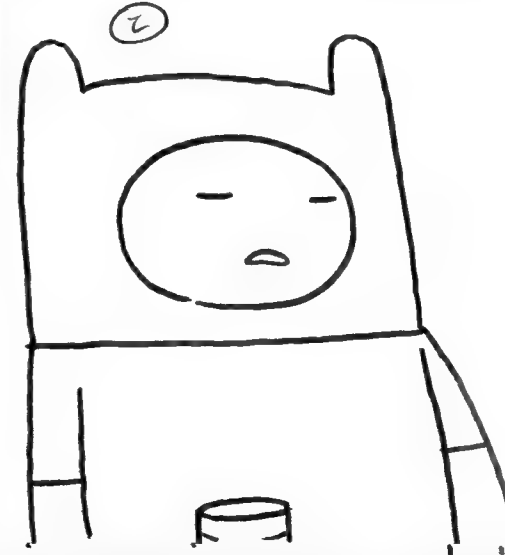


Dialog: (Music coming from conch shell/s)

Finn / (sigh)



- PB PUTS RECORD ON TURNTABLE.



1025-165

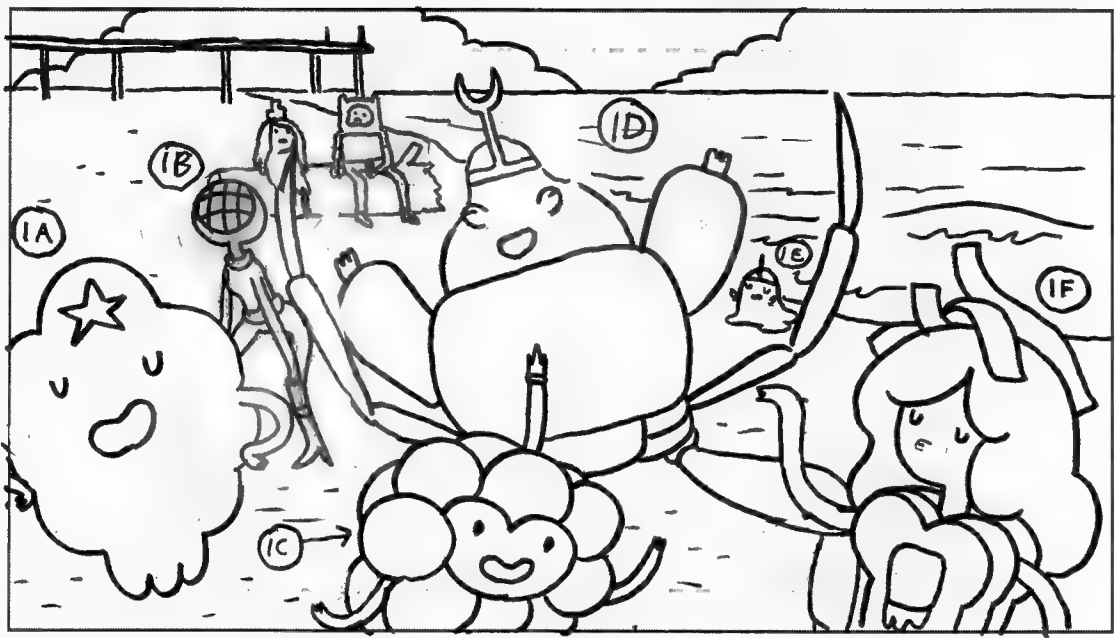
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ADVENTURE TIME



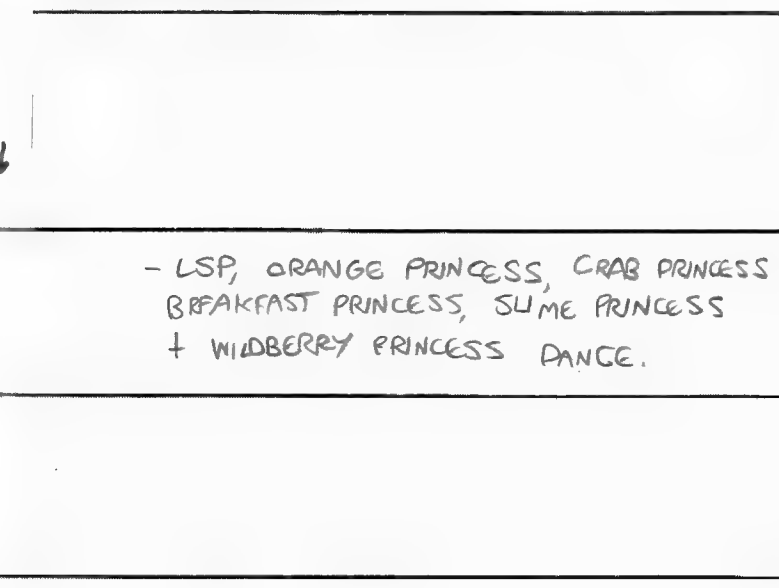
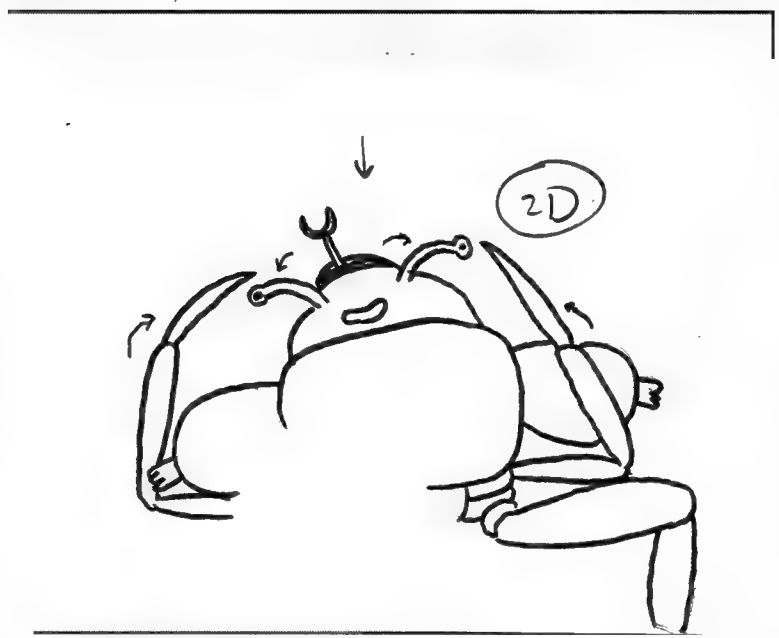
Sc. 23 Pnl. A Bg. day night Sc.



Sc.



Pnl. Bg. day night



Production :

EPISODE #

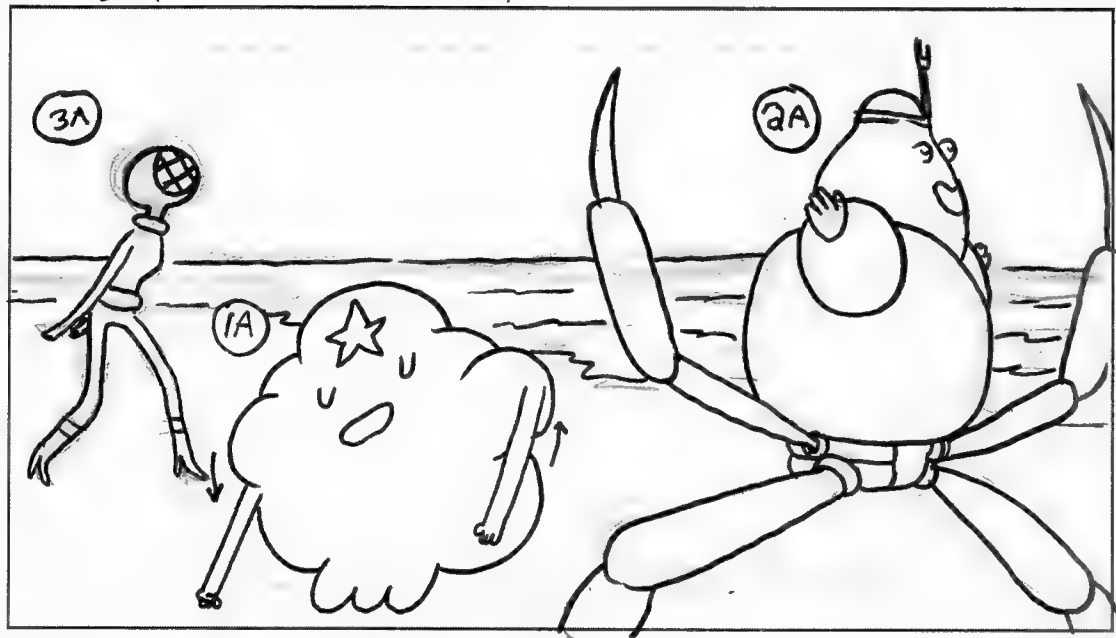
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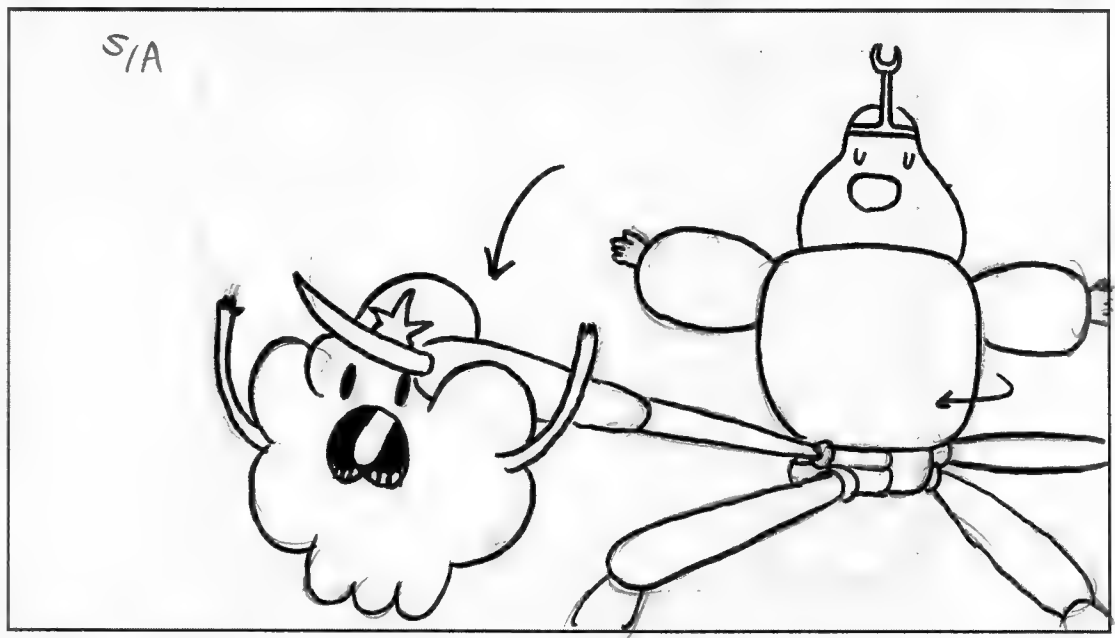
ADVENTURE TIME



Sc. 24 Pnl. A Bg. day night



Sc. 24 Pnl. B Bg. day night



Dialog	(1B)	2A → 2B → 2A
Action		(2B)
Timing:	1A → 1B → 1A → 1B	

(3B)	LSP/ AHGH!
- CRAB PRINCESS'S CLAW SWINGS INTO LSP.	
Cycle Orange princess	

Production :

EPISODE #

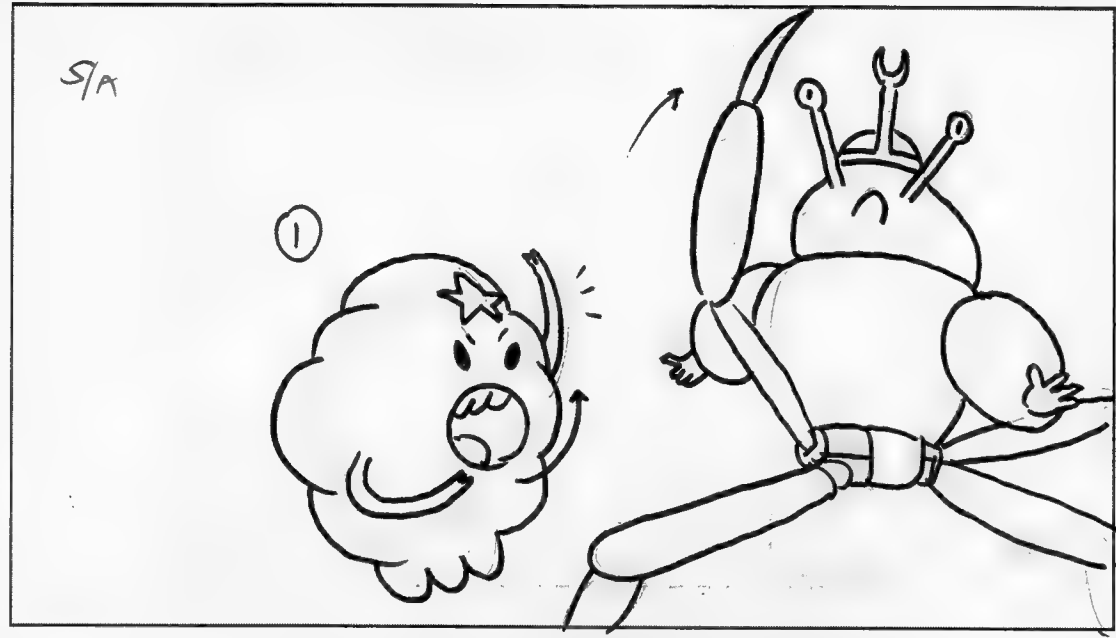
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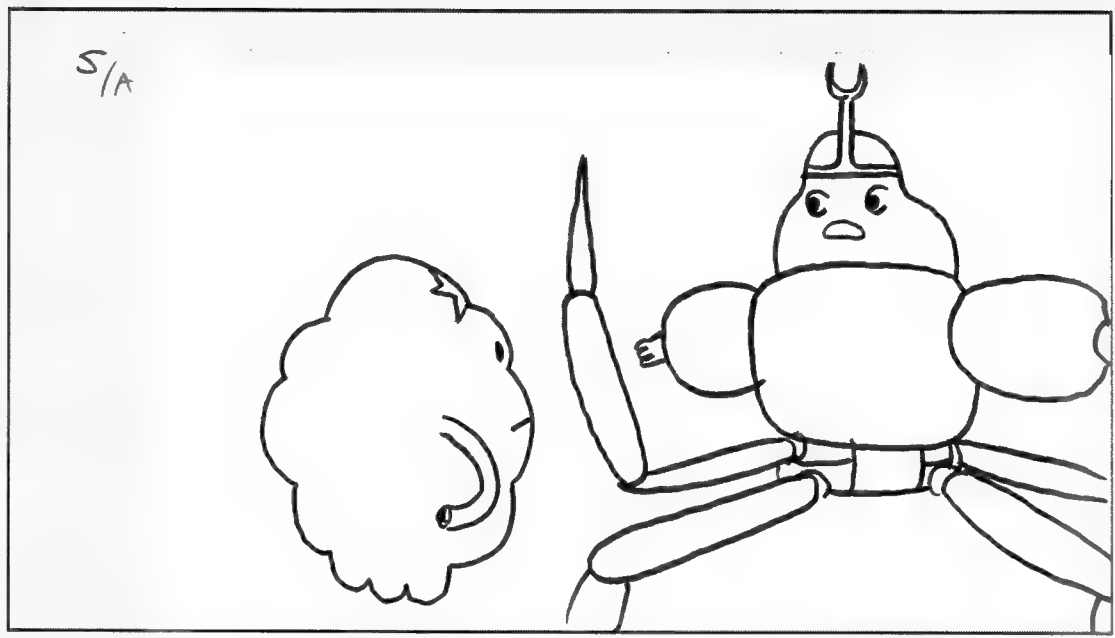
ADVENTURE TIME



Sc. 24 Pnl. C Bg. day night



Sc. 24 Pnl. D Bg. day night



Dialog:	LSP/OWATCH IT ② Crab princess!	Crab Princess/ sorry.
Action:	LSP smacks Crab princess' claw away	
Timing:		

1025-165
EPISODE #
Production :

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ADVENTURE TIME



Sc. 24

Pnl. E

Bg.

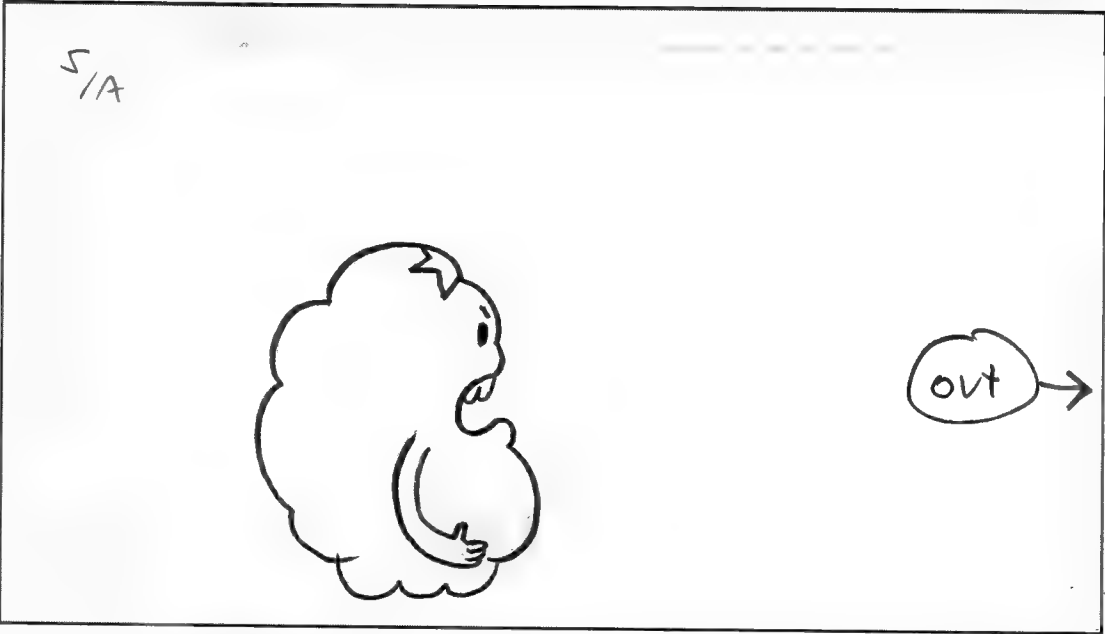
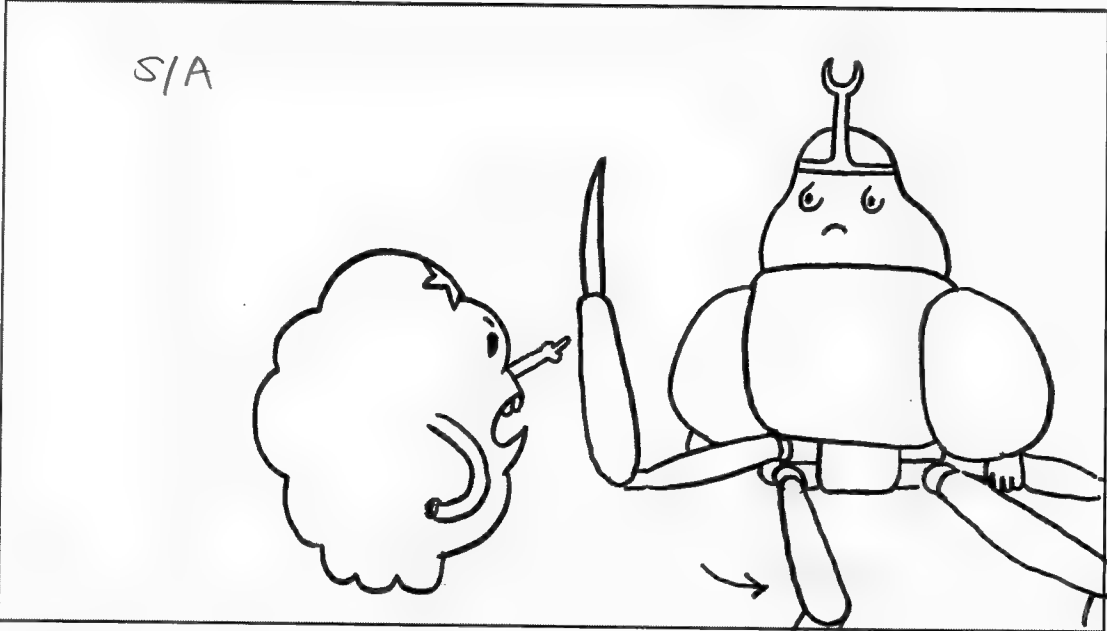
day night

Sc. 24

Pnl. F

Bg.

day night



Dialog: LSP ① You aint my man
② so why are you all —————→ up in my lumps!?

Action:

Timing:

- CRAB PRINCESS SIDLES OFF/S.

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Production :

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ADVENTURE TIME



Page 26

Sc. 24

Pnl. G

Bg.

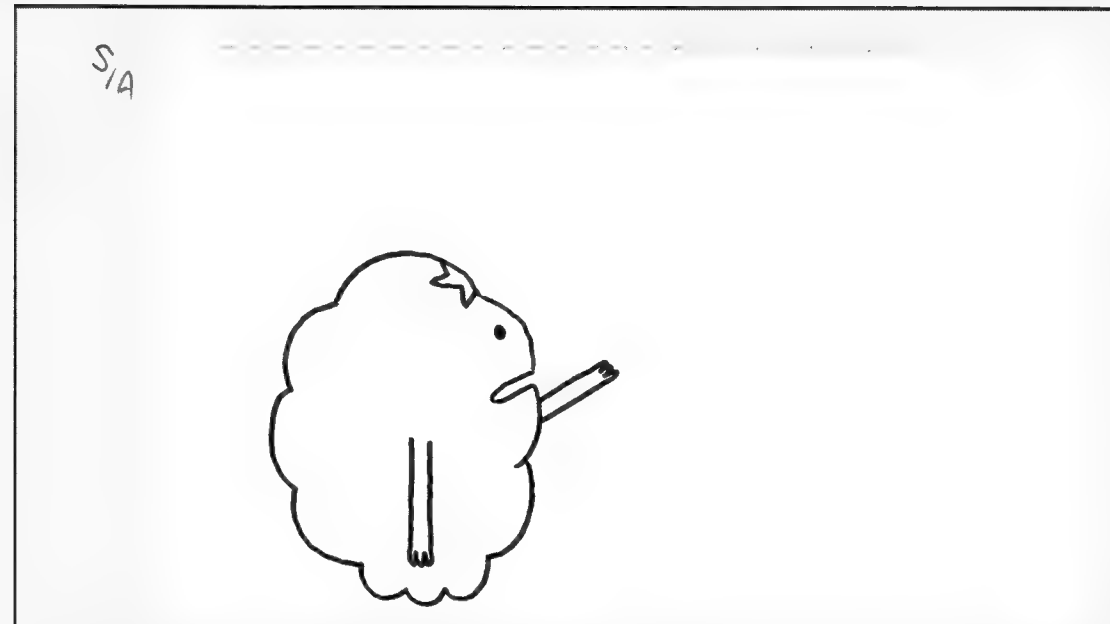
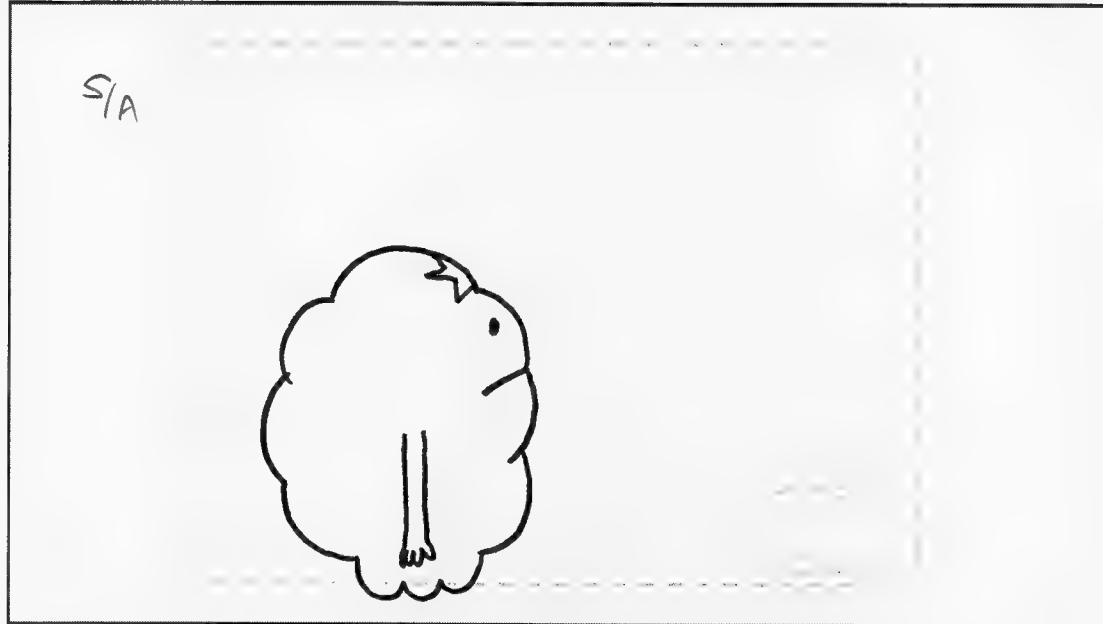
day night

Sc. 24

Pnl. H

Bg.

day night



Dialog:

(beat)

LSP/ Alright it's ok!
You can come back!

Action:

Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME

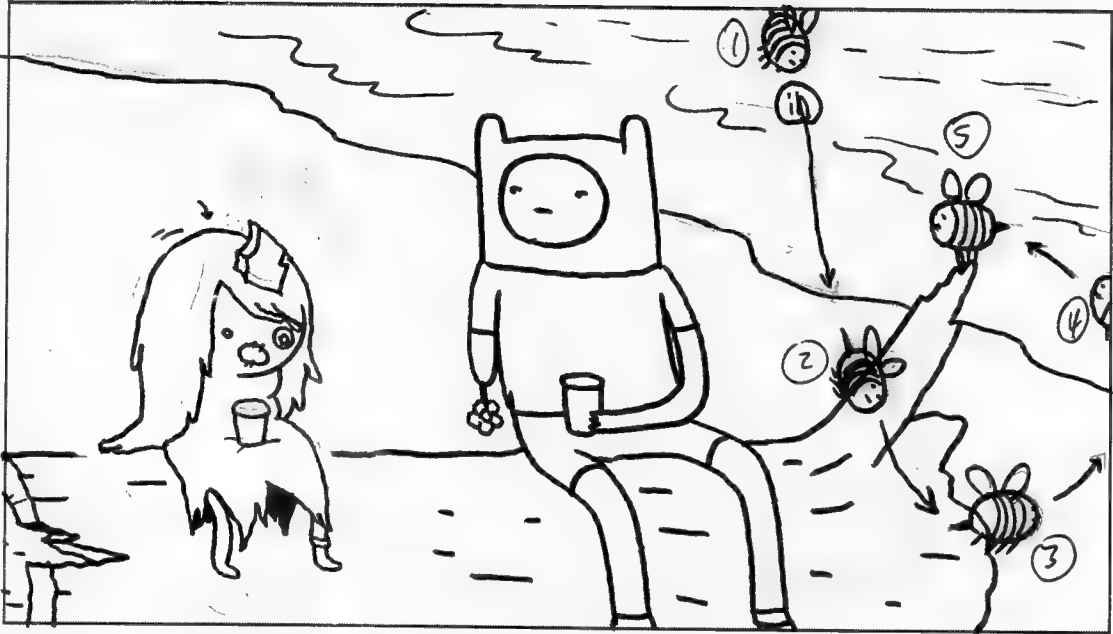


Sc. 25

Pnl. A

Bg.

day night



Sc. 26

Pnl. A

Bg.

day night



Dialog:

Raggedy Princess / huhng!

RP/①=WHOO!②=WHLEHH!:

Action:

(Raggedy Princess trying to reach cup with her mouth)
(Breezy flies on screen + lands on log)

- RP struggling to get the cup with her mouth

Timing:



EPISODE# 1025-165

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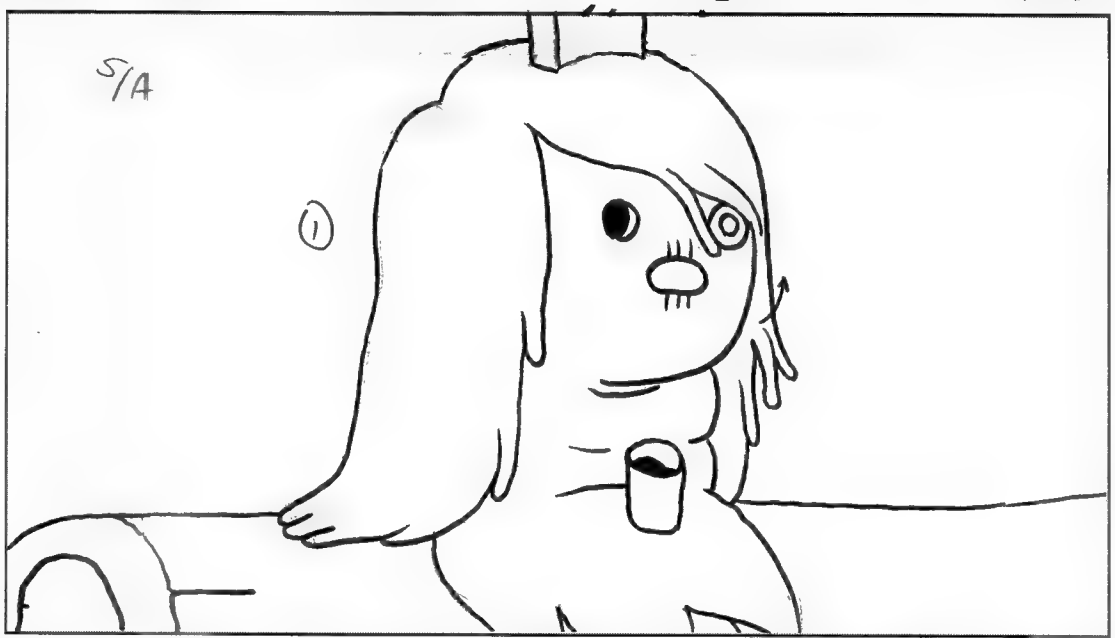
ADVENTURE TIME



Sc. 26 Pnl. B Bg. day night



Sc. 26 Pnl. C Bg. day night



Dialog: Raggedy Princess / WHLUHH!!
RP/ ① Hey Finn could you ② Pour this juice ① in my mouth?

Action:

Timing:



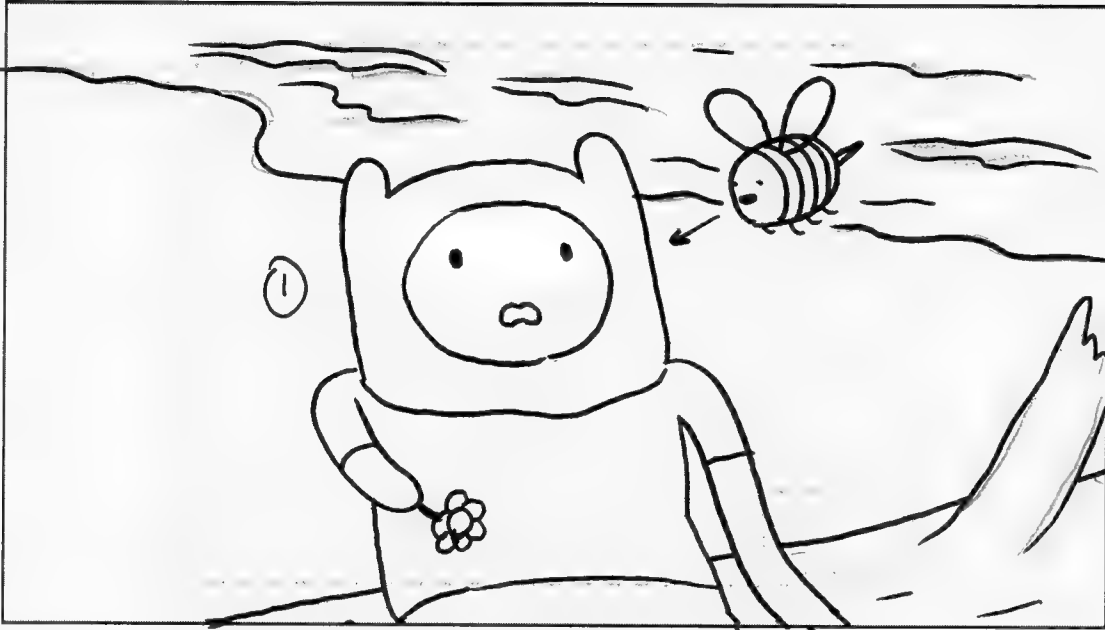
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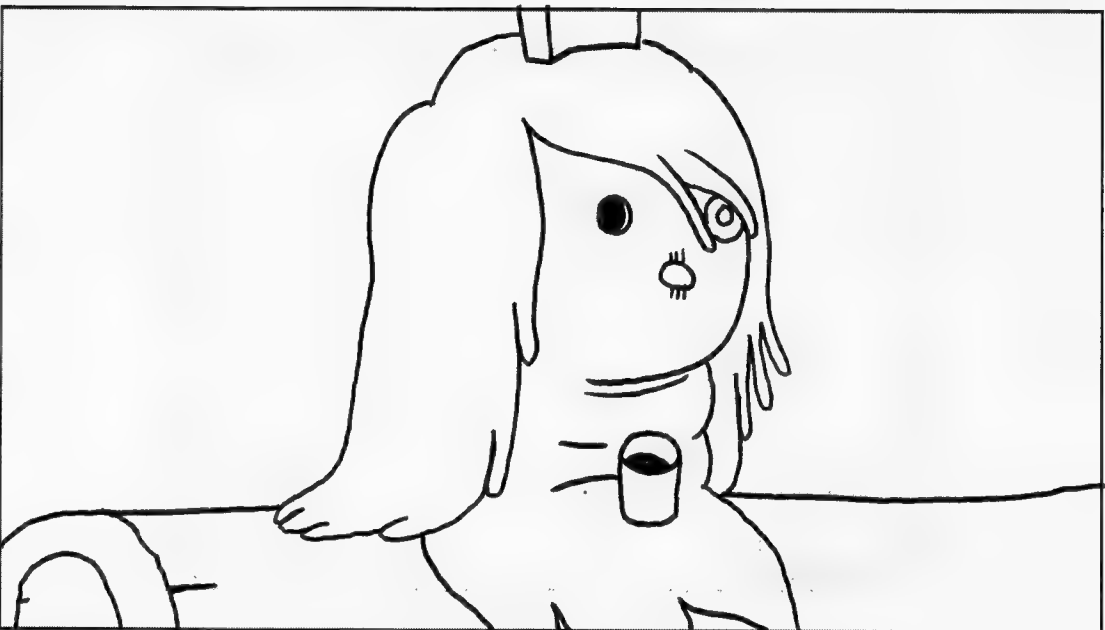
ADVENTURE TIME



Sc. 27 Pnl. A Bg. day night



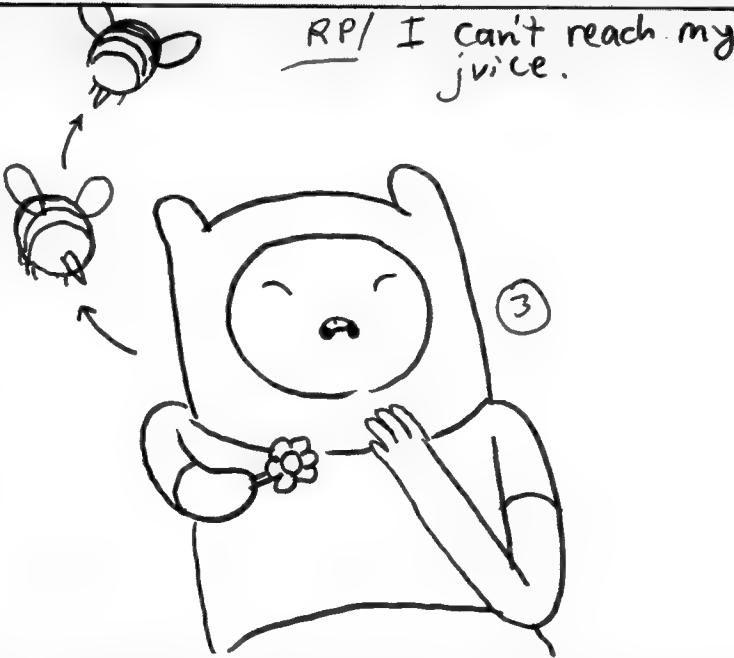
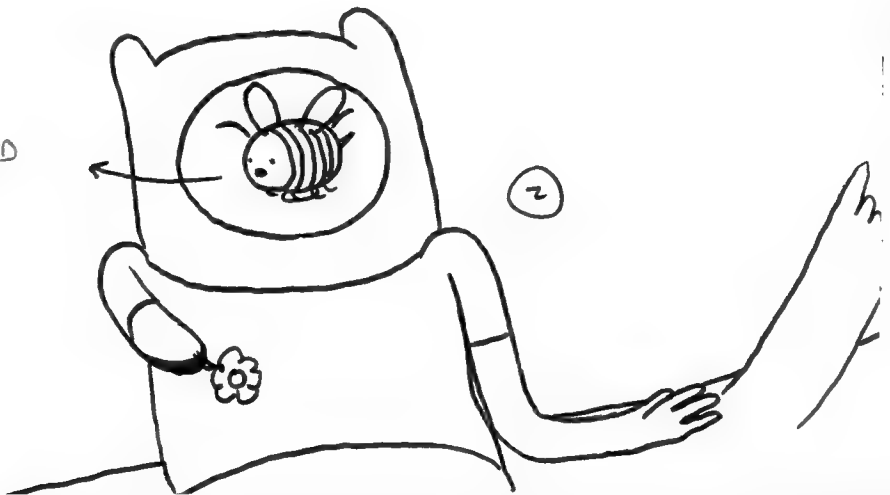
Sc. 28 Pnl. A Bg. day night



Dialog: Finn/① What ② PFFT!

Action:
-BREEZY
FLIES AROUND
FINN'S FACE.

Timing:



1025-165

EPISODE #

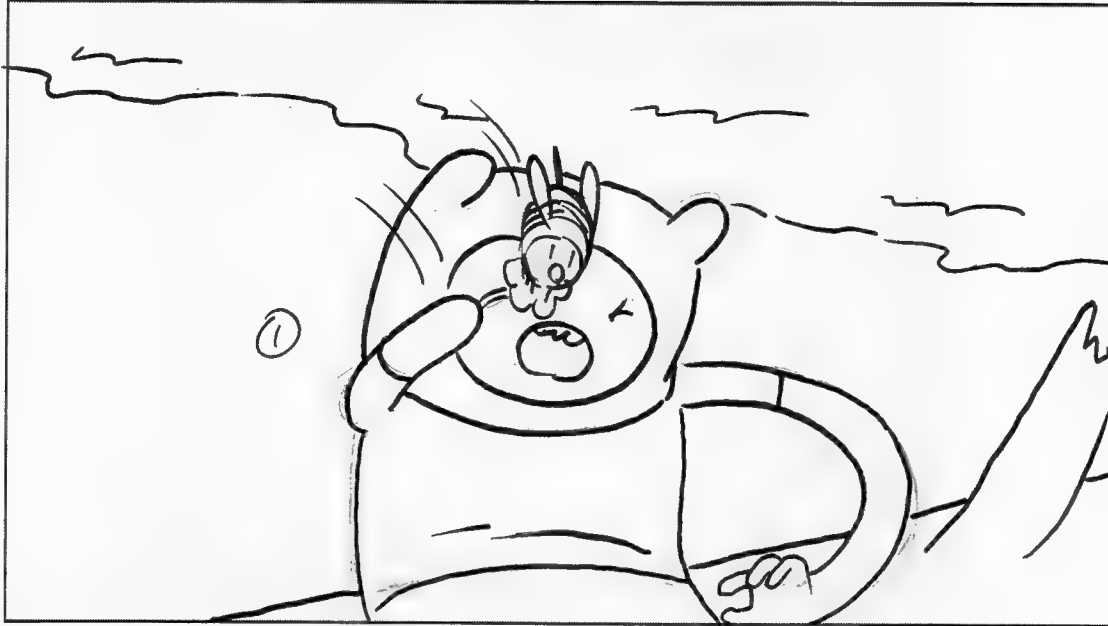
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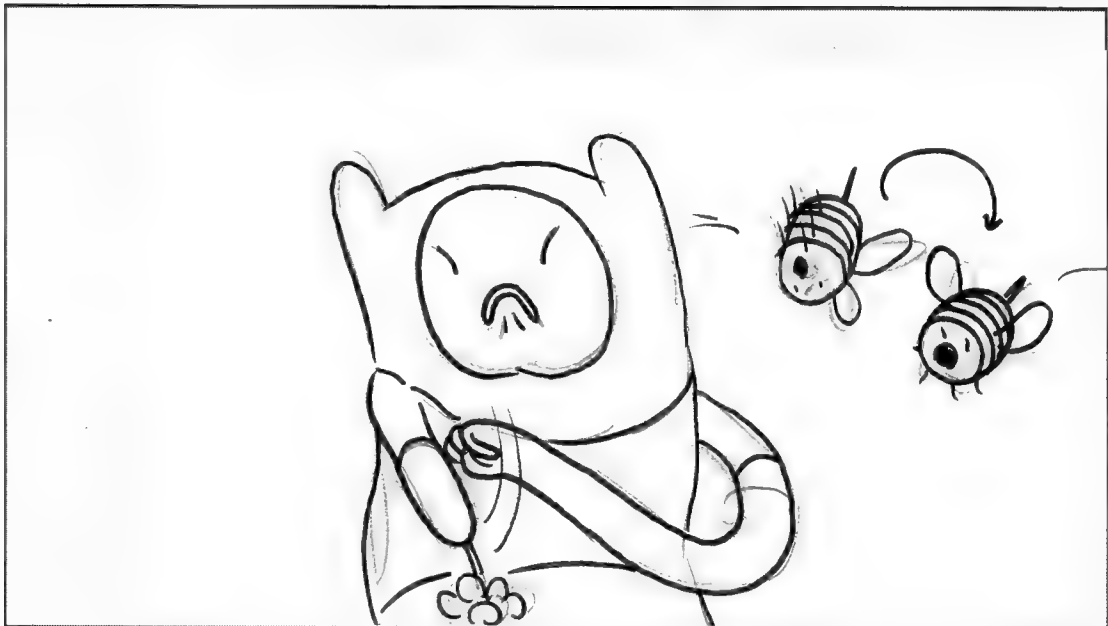
ADVENTURE TIME



Sc. 29 Pnl. A Bg. day night



Sc. 29 Pnl. B Bg. day night



Finn / Jeez!

-BREEZY TRIES TO HOLD ONTO FLOWER-ARM AS FINN WAVES IT BACK AND FORTH

-F. JERKS FREE OF BREEZY.
-BREEZY SPINS OFF/S.

Production :

EPISODE #

1025-165

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ADVENTURE TIME



Page 32

Sc. 30

Pnl. A

Bg.

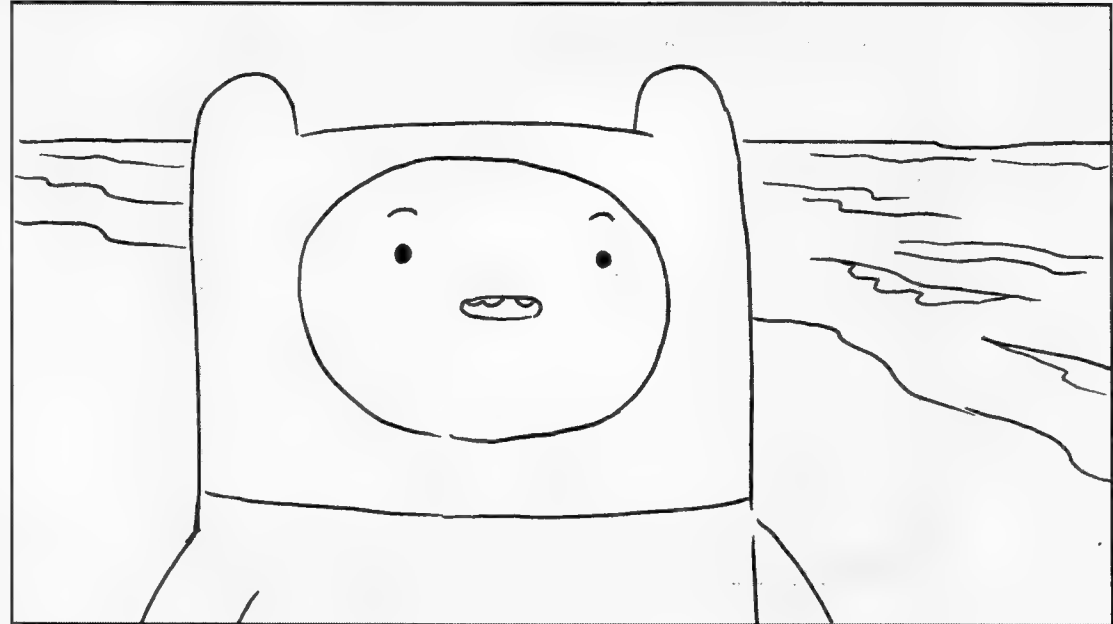
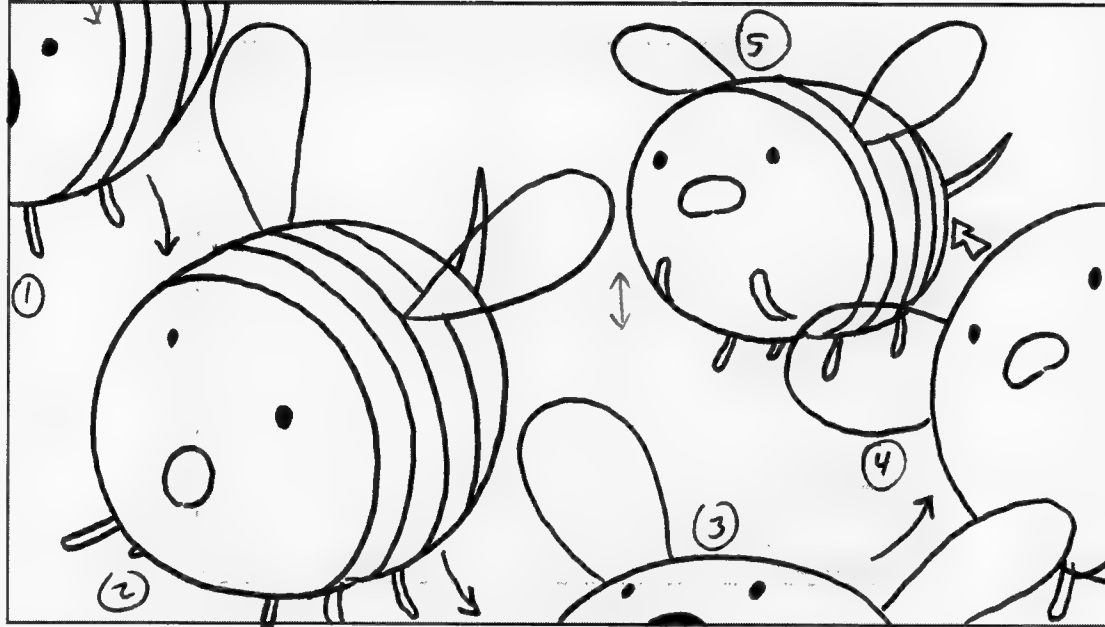
day night

Sc. 31

Pnl. A

Bg.

day night



Dialog: Breezy! ① Oh ② I'm ③ so ④ sorry
⑤ I didn't realize —

F: DIDN'T REALIZE WHAT —

Action: - BREEZY FLIES ON/S AND HOVERS IN PLACE.

Timing:

1025-165

EPISODE #

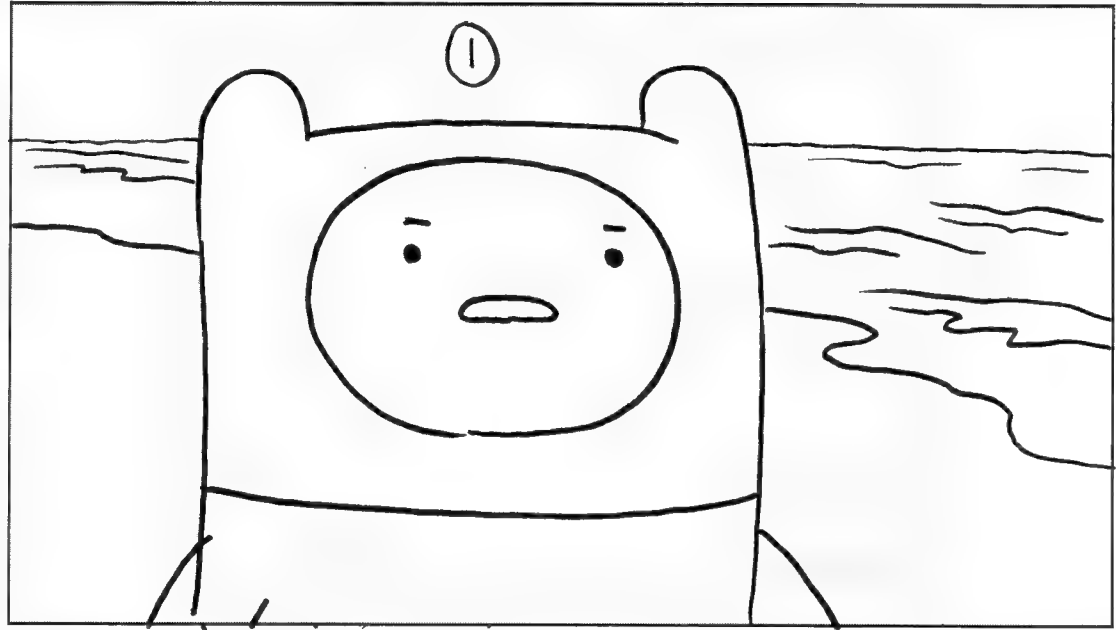
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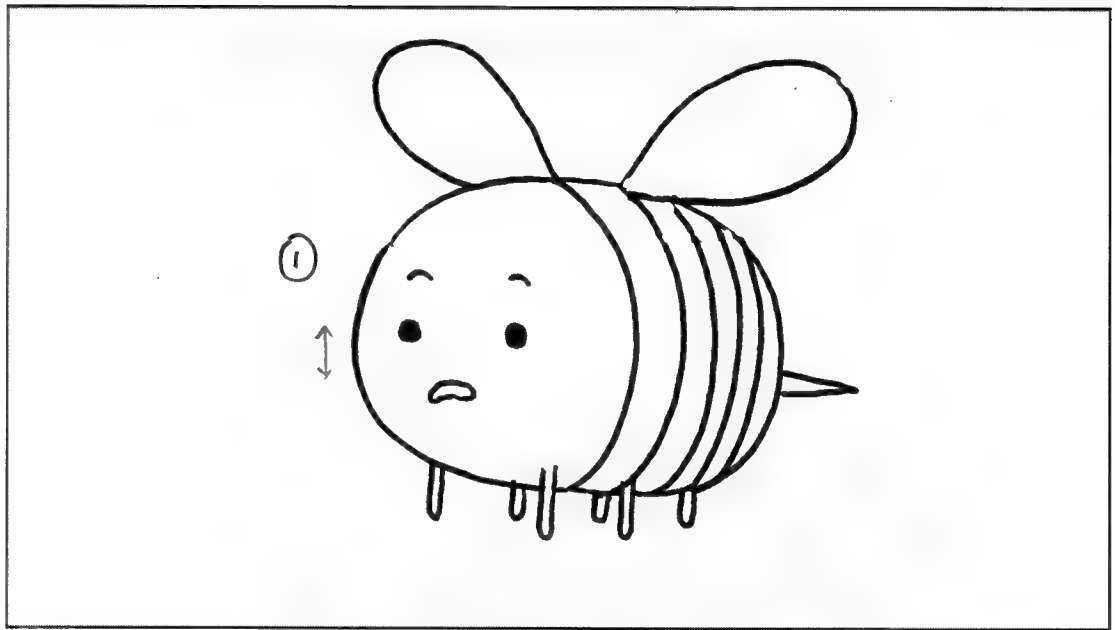
ADVENTURE TIME



Sc. 31 Pnl. B Bg. day night



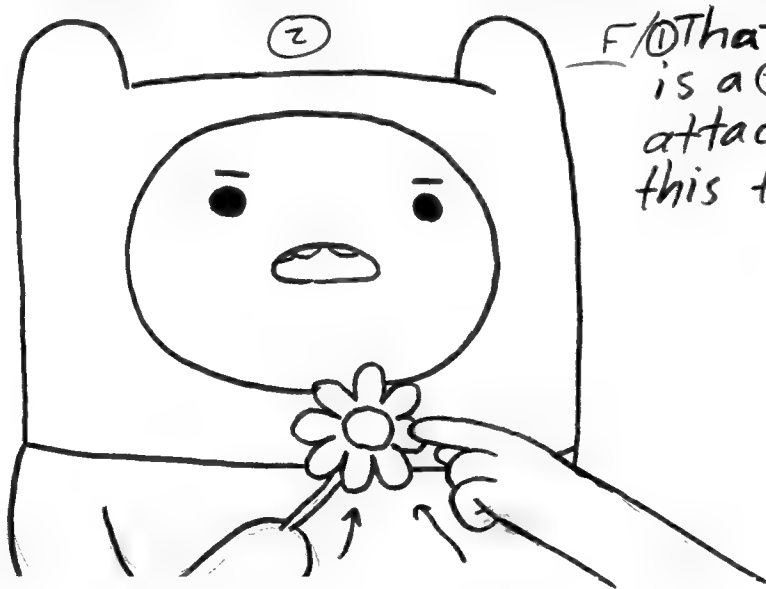
Sc. 32 Pnl. A Bg. day night



Dialog:

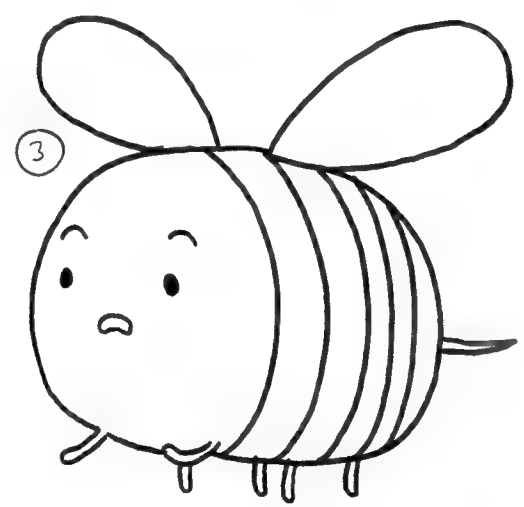
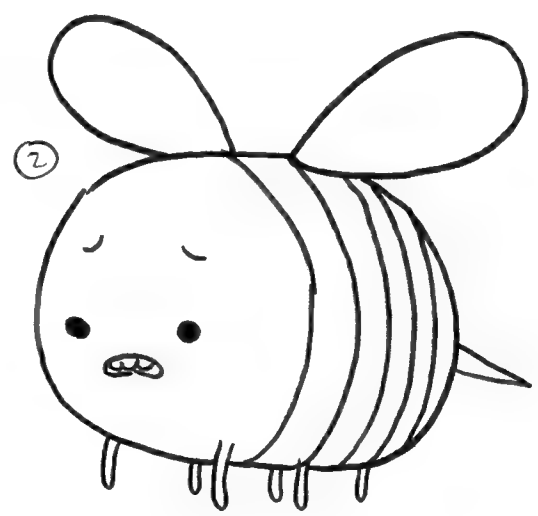
Action:

Timing:



F/① That there is a ② person attached to this flower?

Breezy/① Uh.. ② yes. ③ I'm sorry.



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ADVENTURE TIME



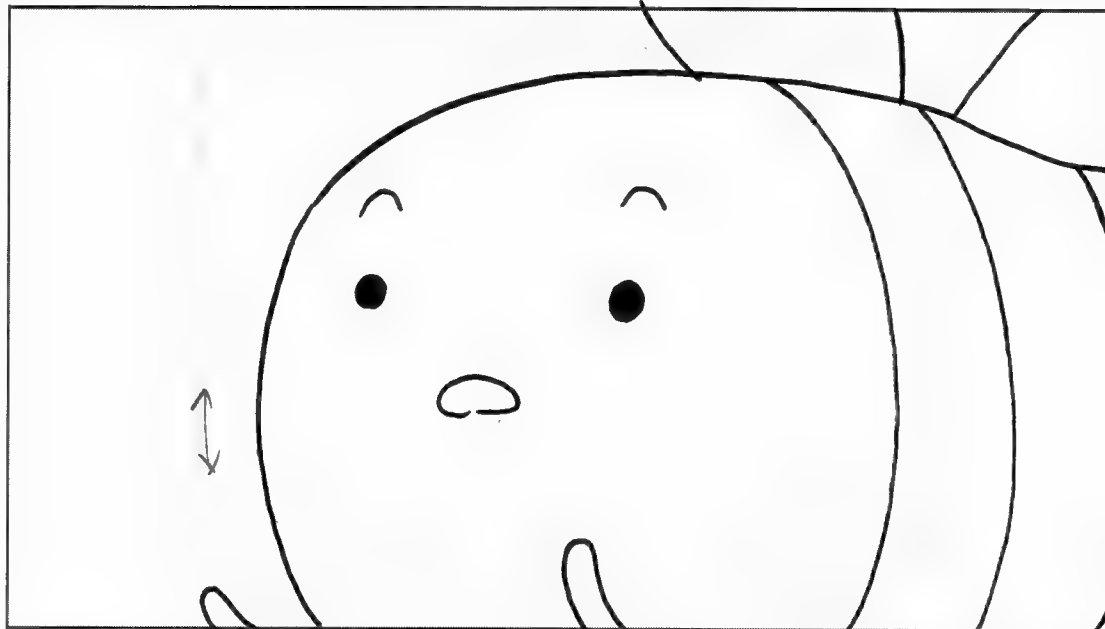
Page 34

Sc. 33

Pnl. A

Bg.

day night

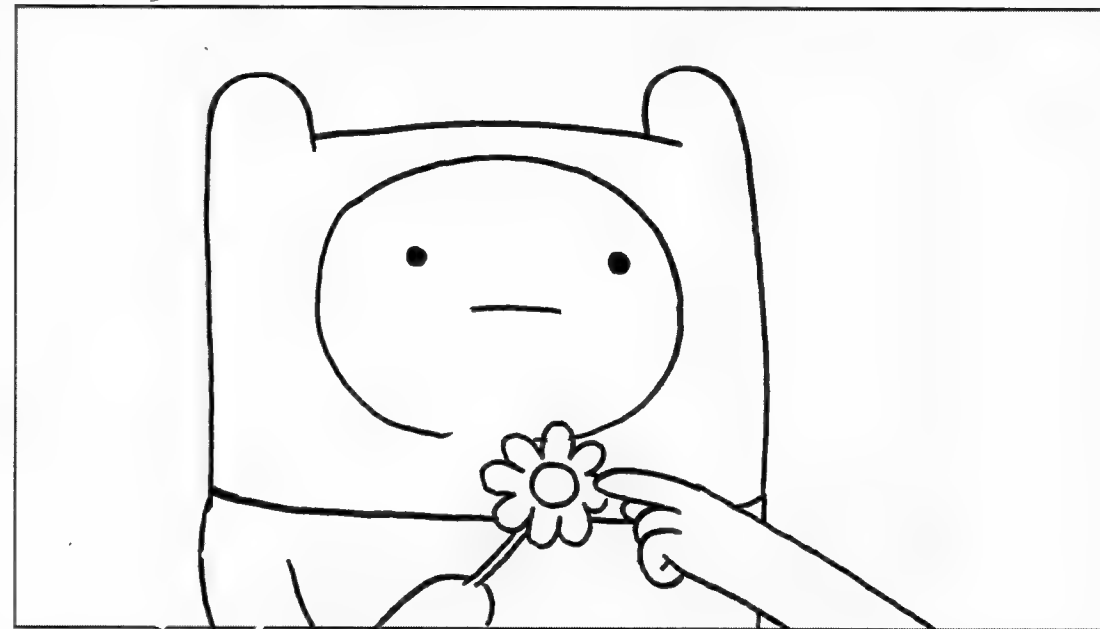


Sc. 34

Pnl. A

Bg.

day night



Dialog: Breezy / ① But it's only because ② your flower is
③ the greatest miracle

Breezy / (cont) OF all time.

Action:

Timing:



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ADVENTURE TIME



Page 35

Sc. 34 A

Pnl. A

Bg.

day night

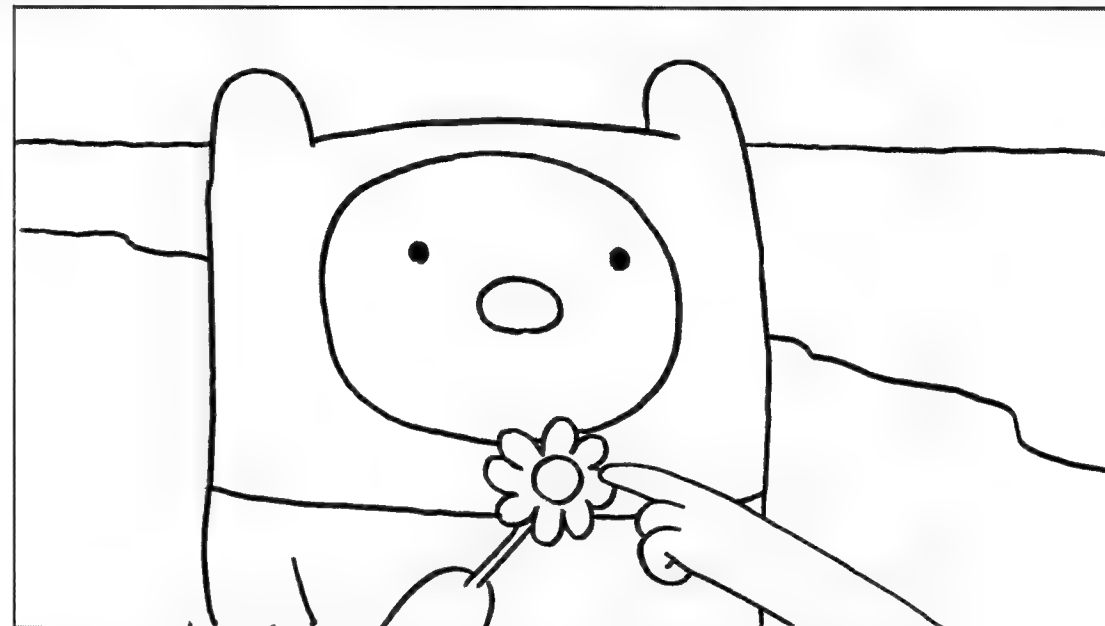


Sc. 35

Pnl. A

Bg.

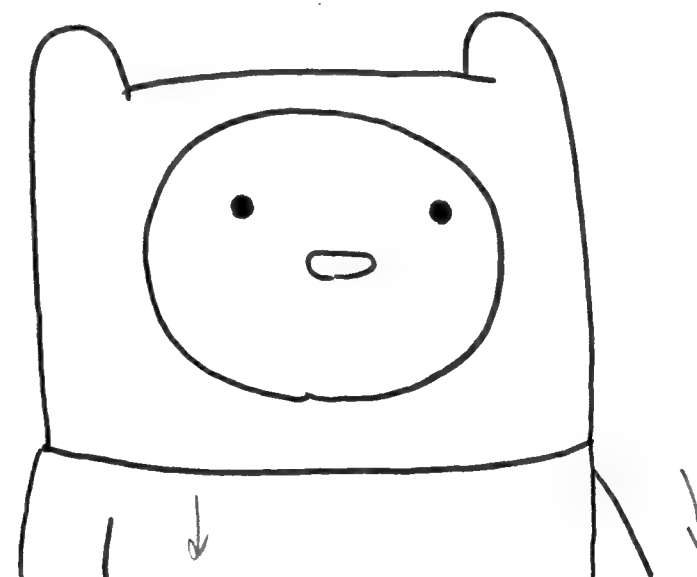
day night



Dialog: Breezy / it's just doing something to me I...I - F100h that's cool @ Thanks Breezy.

Action:

Timing:



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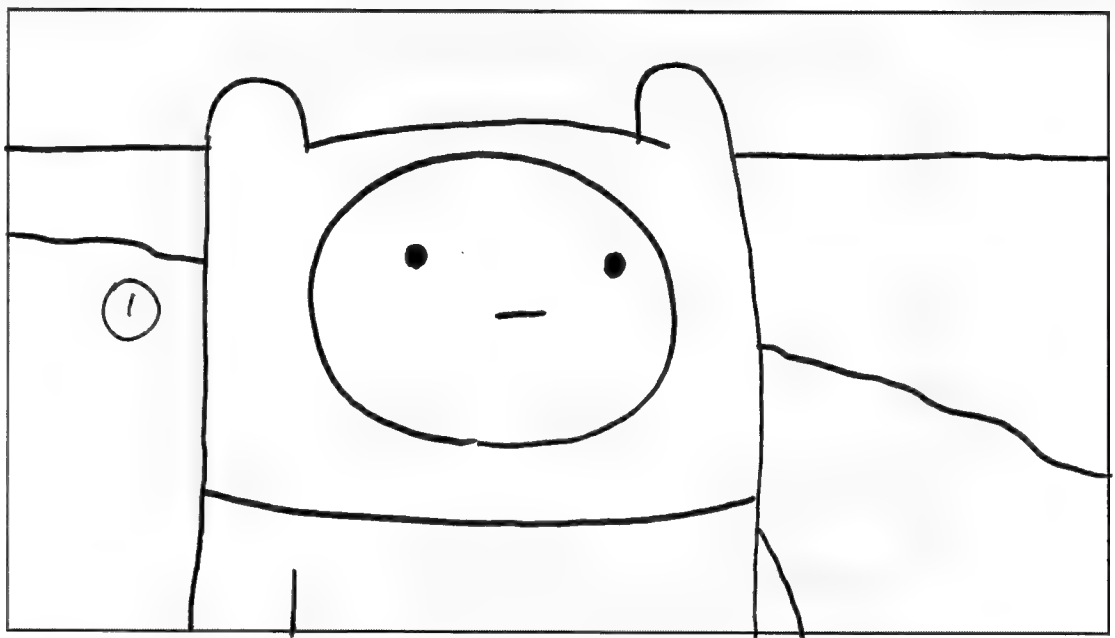
ADVENTURE TIME



Sc. 36 Pnl. A Bg. day night



Sc. 37 Pnl. A Bg. day night

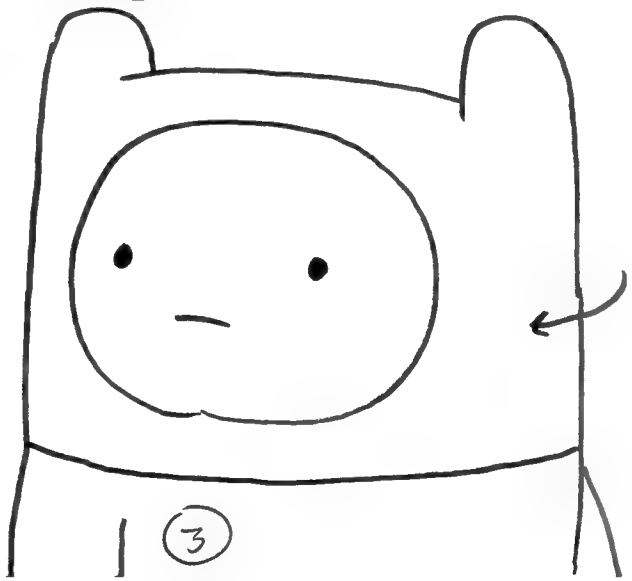
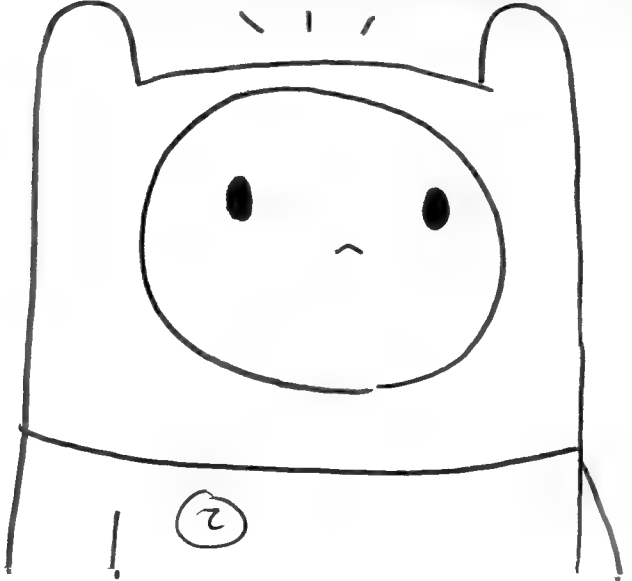


Dialog: Breezy/ BREEZY.
MY NAME'S BREEZY.

Action:

Timing:

Raggedy Princess / (os) Nevermind Finn! haha
(muffled) ① ② ③



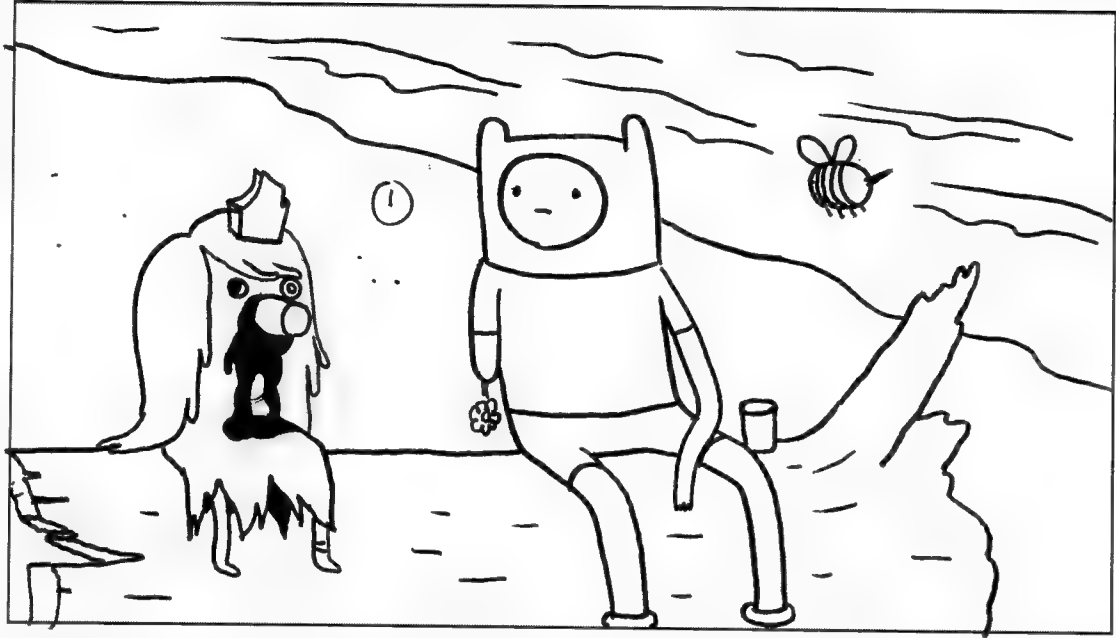
EPISODE # 1025-165

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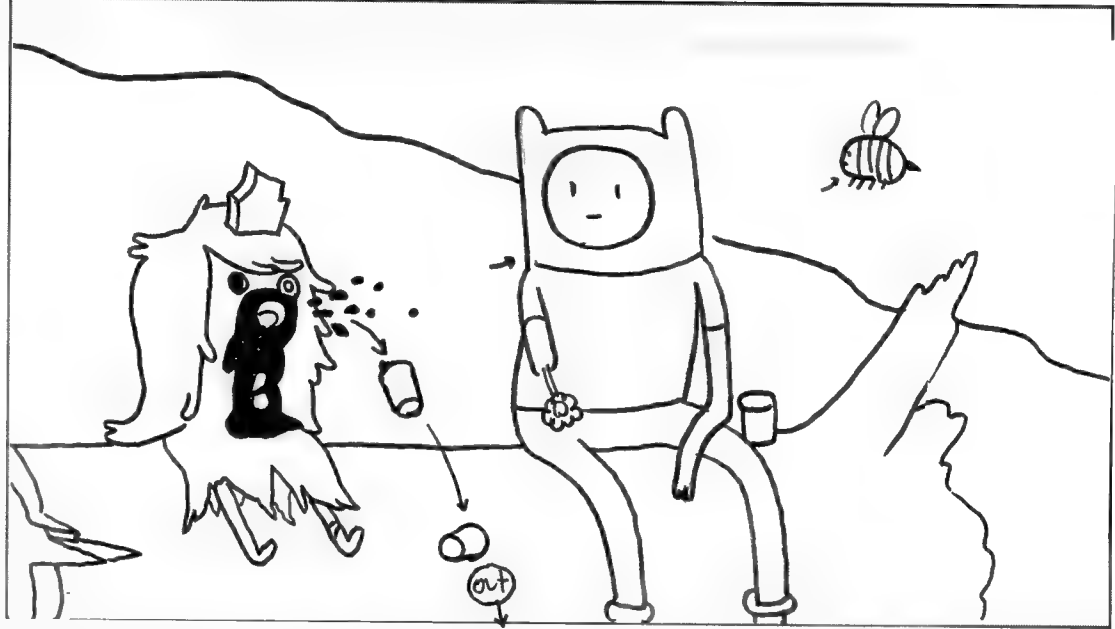
ADVENTURE TIME



Sc. 38 Pnl. A Bg. day night



Sc. 38 Pnl. B Bg. day night



Dialog: Raggedy Princess/ ① (muffled) Nevermind ② haha RP/ ≡ COUGH COUGH ≡



- RAGGEDY PRINCESS HOLDS CUP IN MOUTH AND JUICE DRIBBLES OUT.

- RP COUGHS AND CUP FLIES OFF/S
- F. SHIFTS BACK.

EPISODE # 1025-165

Production :

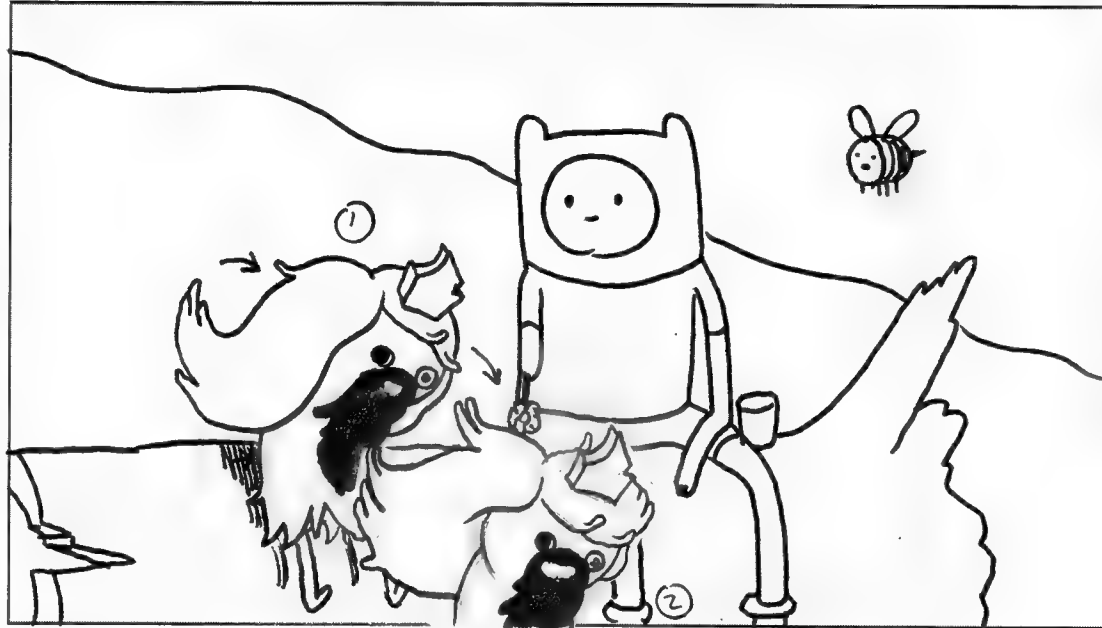
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ADVENTURE TIME

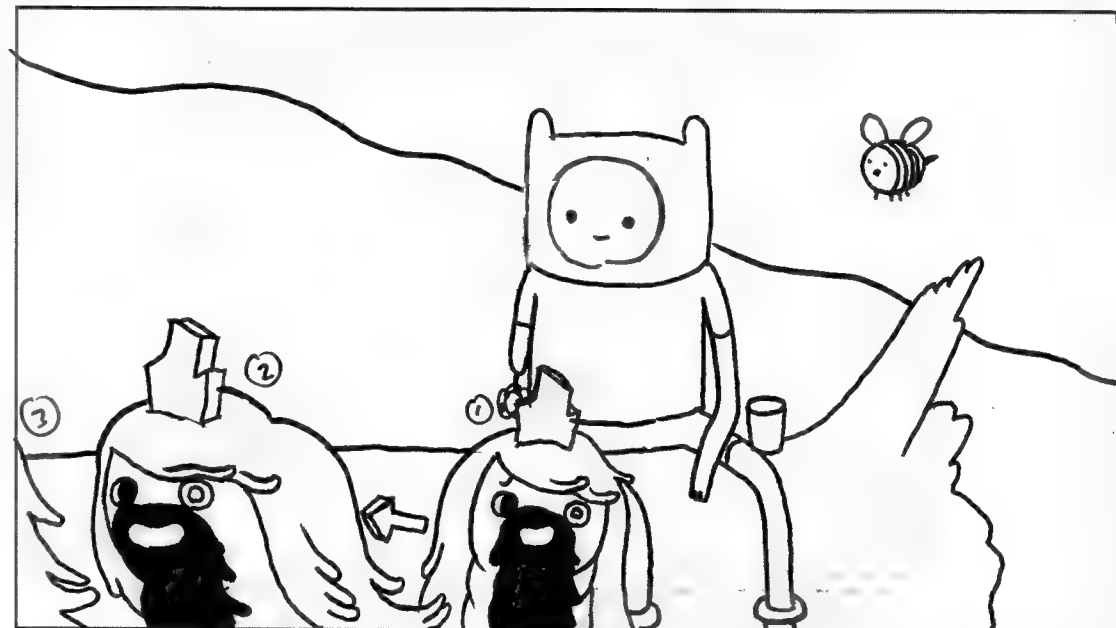


Page 38

Sc. 39 Pnl. C Bg. day night



Sc. 39 Pnl. D Bg. day night



Dialog:

RP/ hahaha

Action:

- RP HOPS OFF LOG.

Finn's eyes track Raggedy Princess as she runs off screen.



Timing:

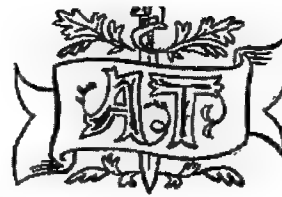
EPISODE #

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ADVENTURE TIME

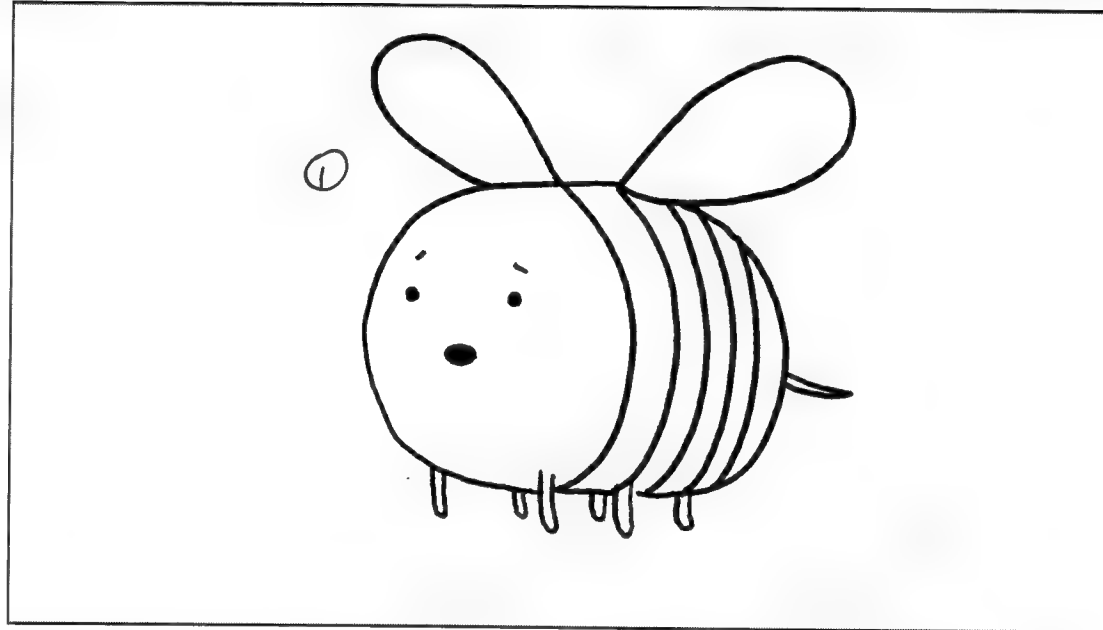


Sc. 40

Pnl. A

Bg.

day night

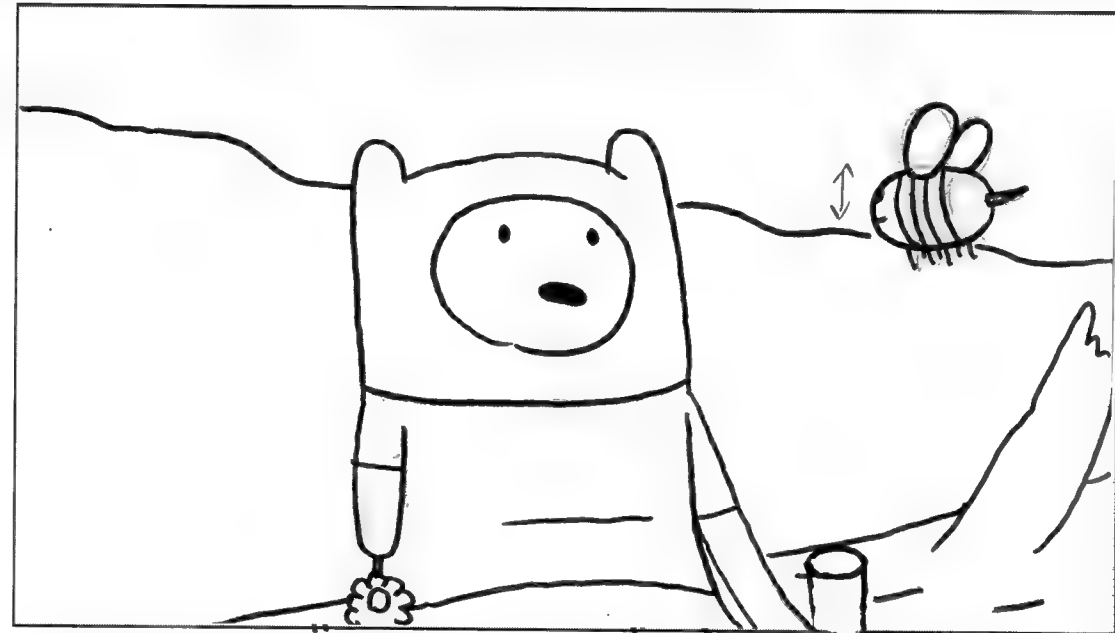


Sc. 41

Pnl. A

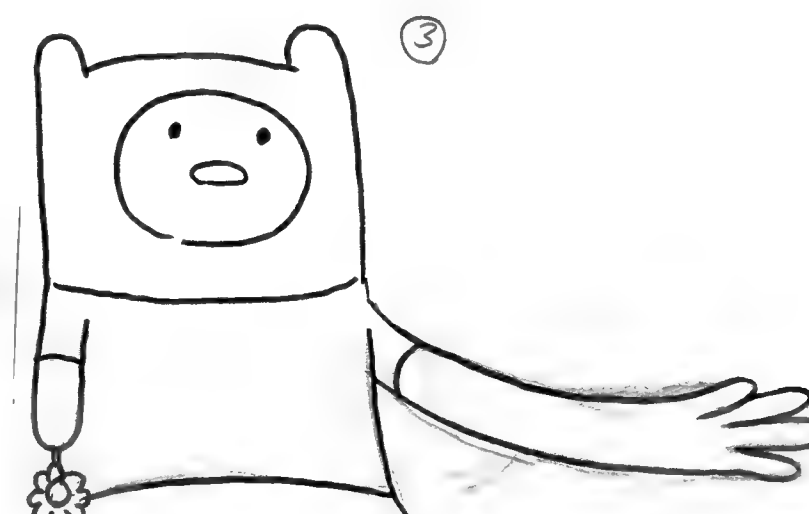
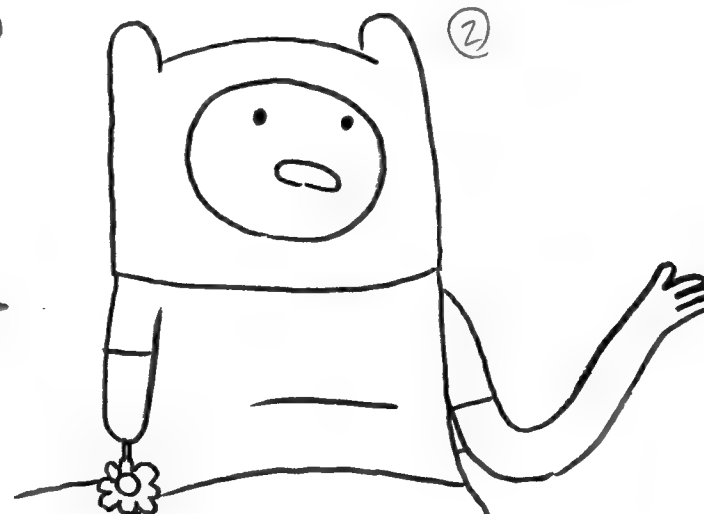
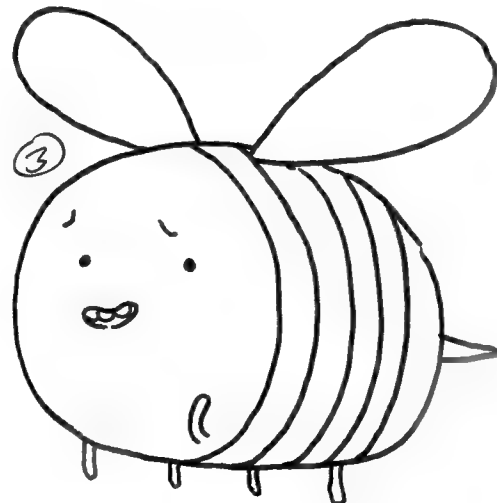
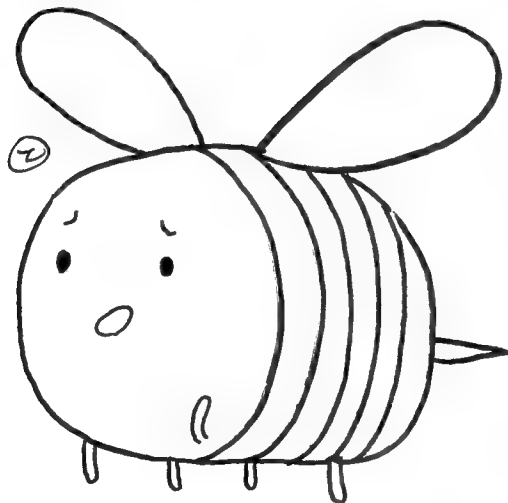
Bg.

day night



Dialog: Breezy/① so uh② what are you doing here?③ heh.

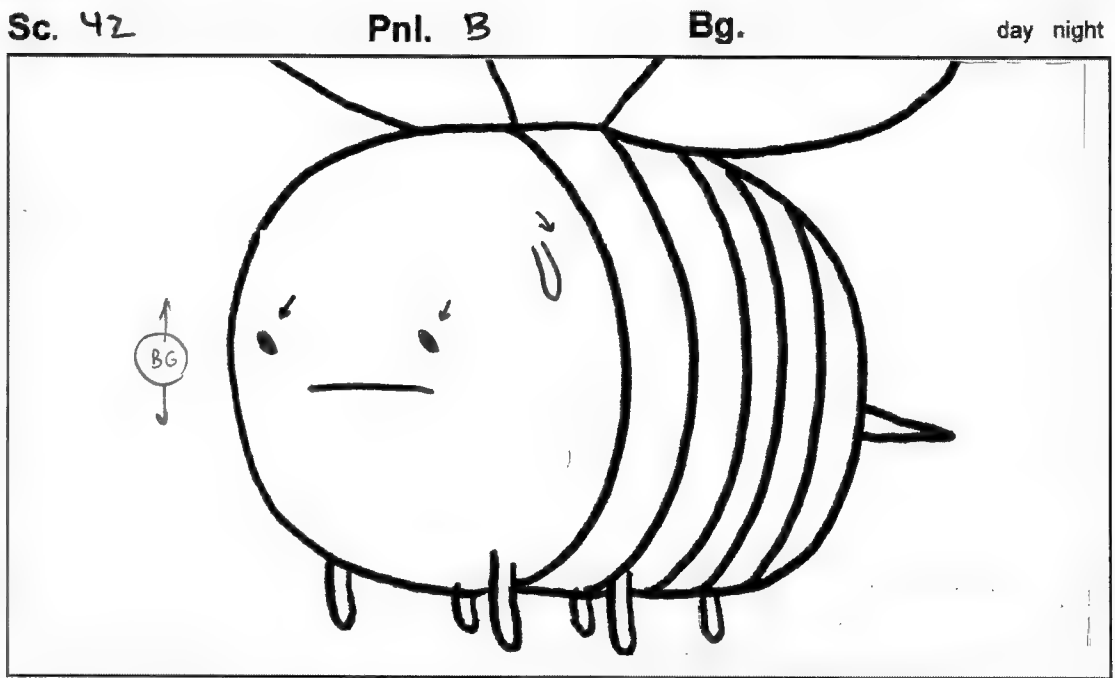
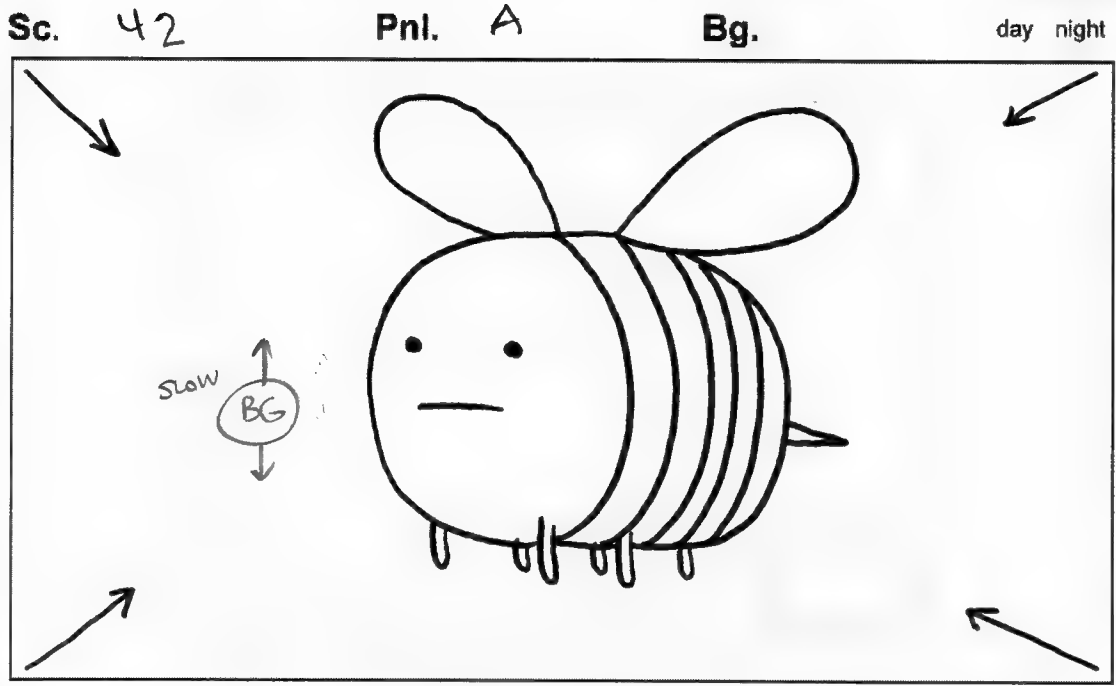
F/① Ah well② I came here to make out③ with Crab Princess



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ADVENTURE TIME

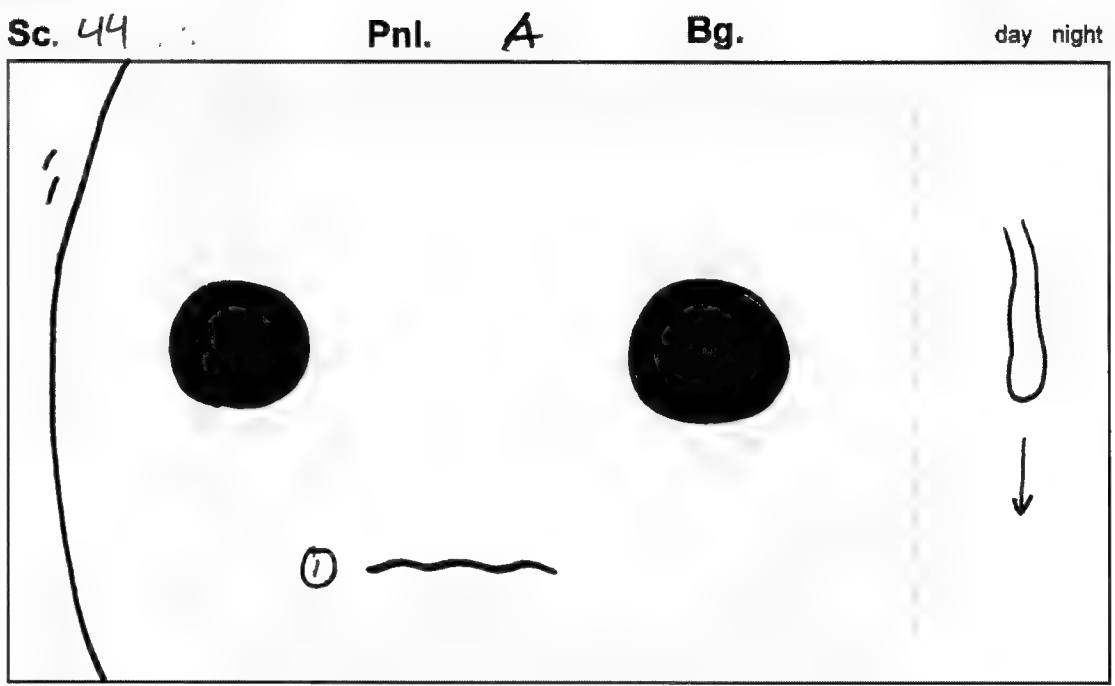
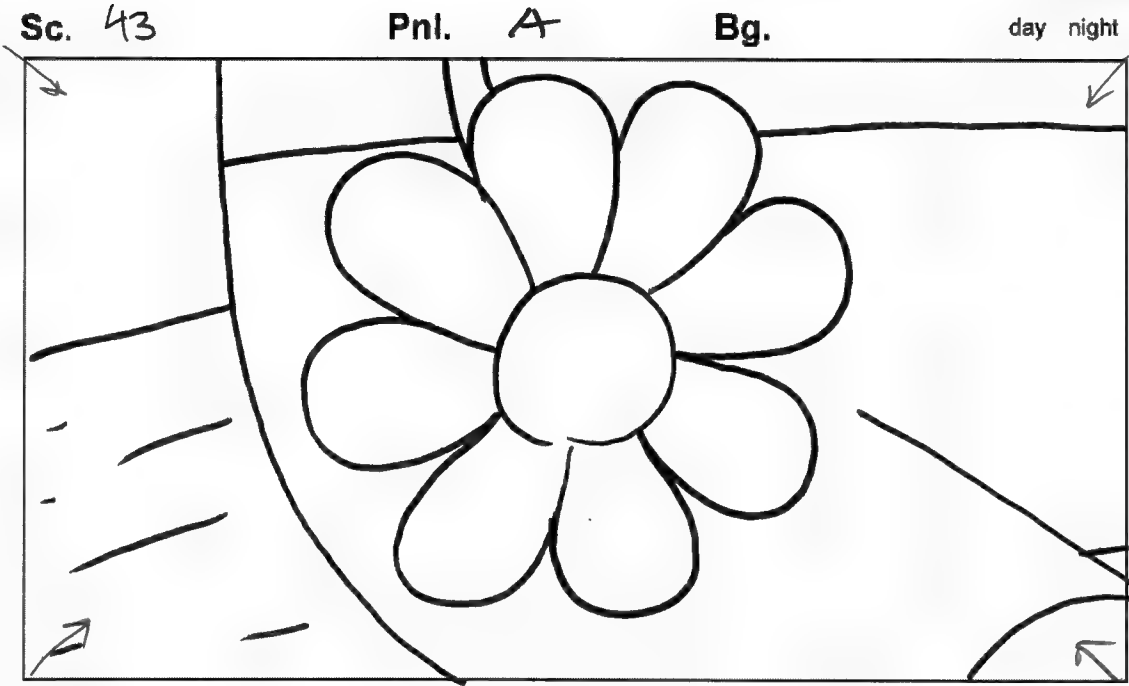


Dialog:	<u>Finn</u> (os) / But I sort of lost steam on the walk over ...	
Action:	- truck in on BREEZY	end truck in - BREEZY LOOKS DOWN.
Timing:	- BEAD OF SWEAT ROLLS DOWN B'S FOREHEAD.	

1025-165
EPISODE #
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ADVENTURE TIME



Dialog: Finn / I don't know what crabs are into... (SIGH)

F / I'm just gonna stop trying and let my flower wilt away who cares
(deliver line like a stream - no commas)

Action: -DRIFT IN ON FLOWER ARM

Breezy shaking slightly
mouth quiver →

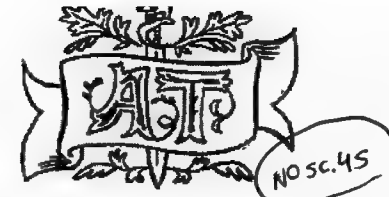
Timing:

EPISODE # 1025-165

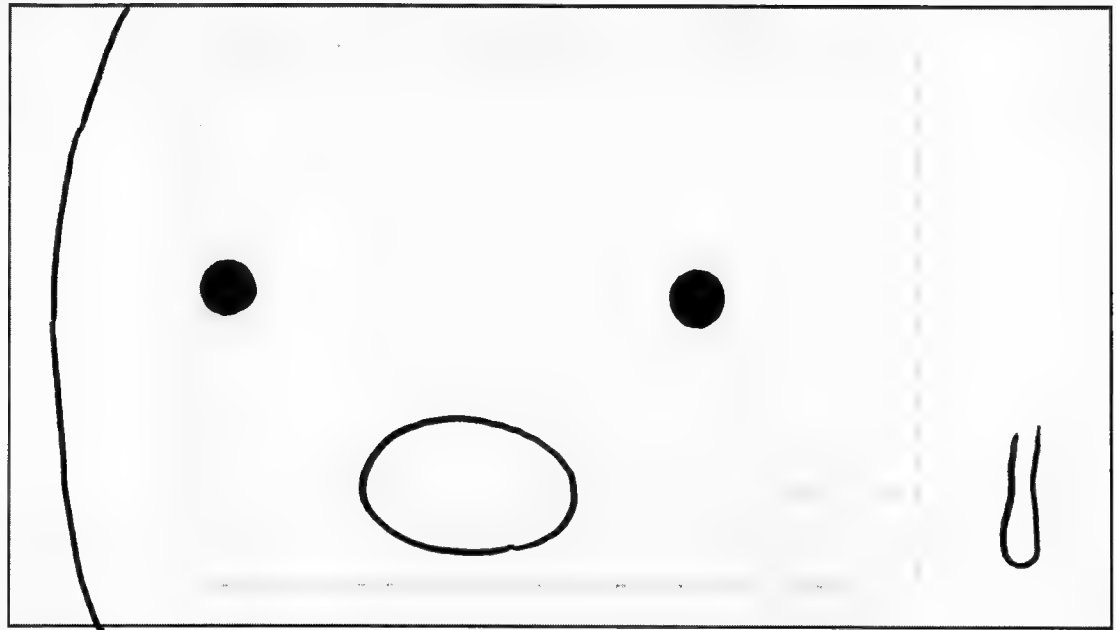
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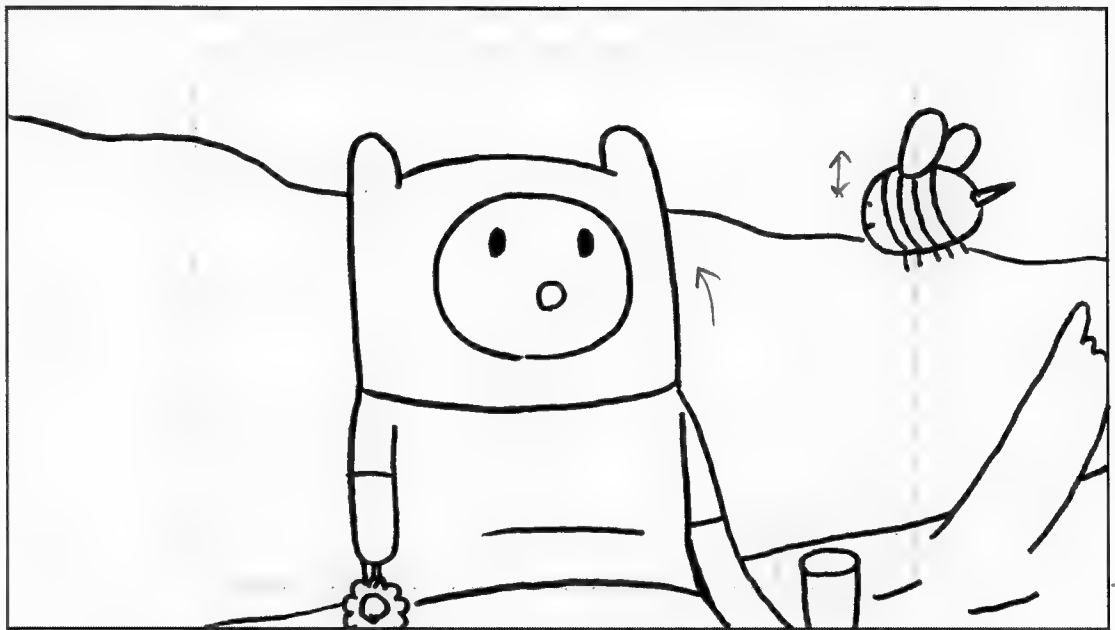
ADVENTURE TIME



Sc. 44 Pnl. B Bg. day night



Sc. 46 Pnl. A Bg. day night



Dialog:	Breezy / I'll try for you man !	Finn / Woah, really?
Action:		
Timing:		

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ADVENTURE TIME



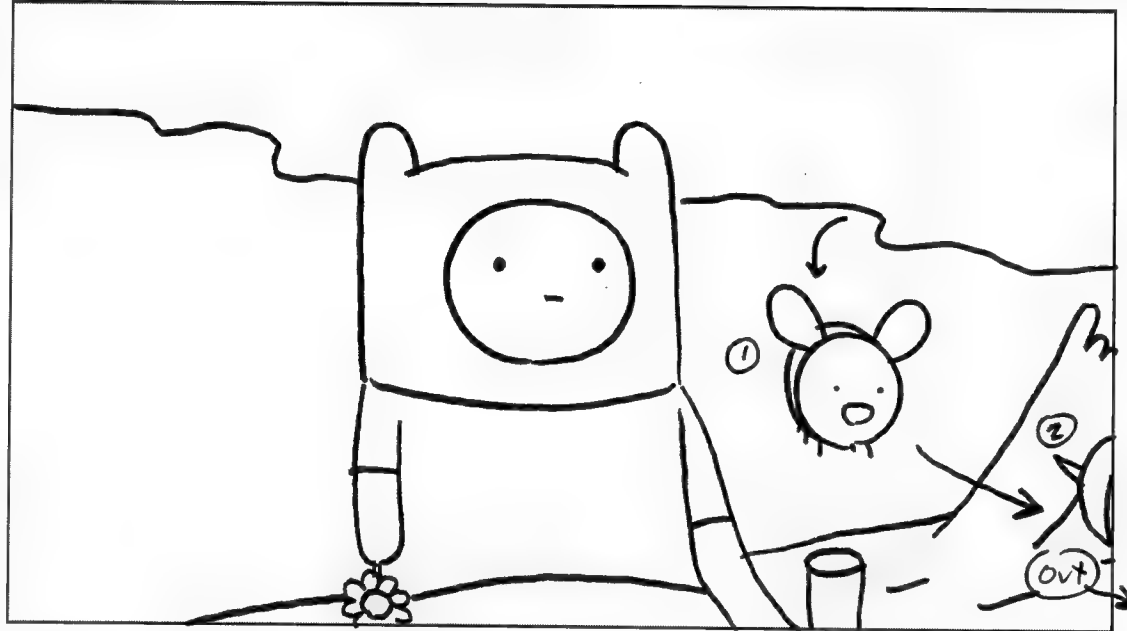
Page 43

Sc. 46

Pnl. B

Bg.

day night

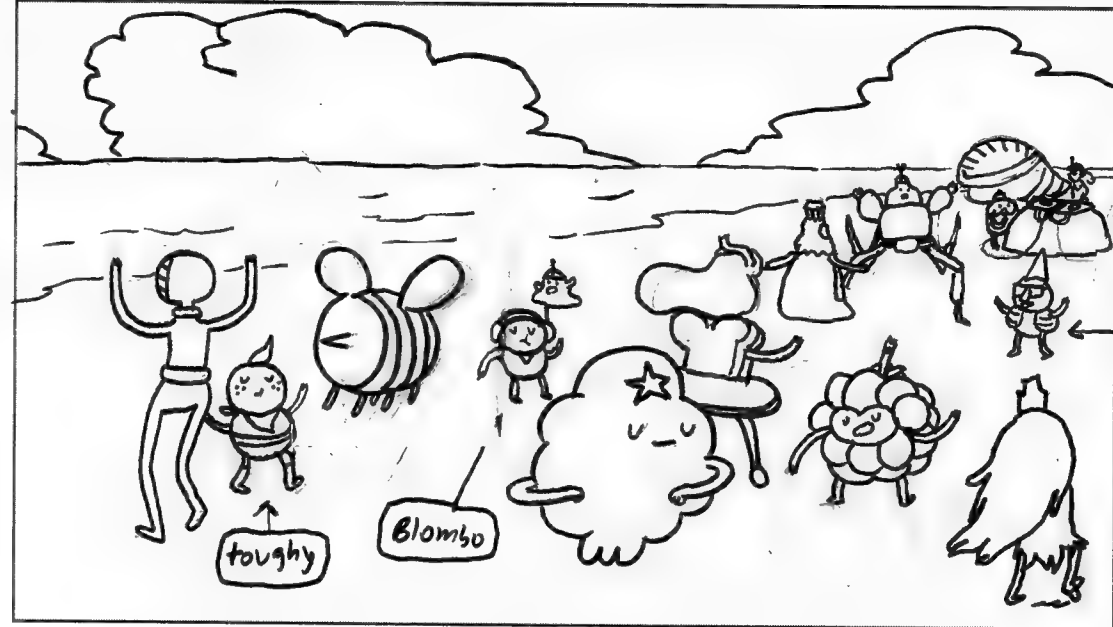


Sc. 47

Pnl. A

Bg.

day night



Dialog:

BREEZY: YEAH! I'm gonna help you friend!

Action:

- BREEZY FLIES OFF/S.

- ANIMATED CAM MOVE,

- Follow Breezy flying towards Emerald Princess

Timing:

EPISODE #

1025-165

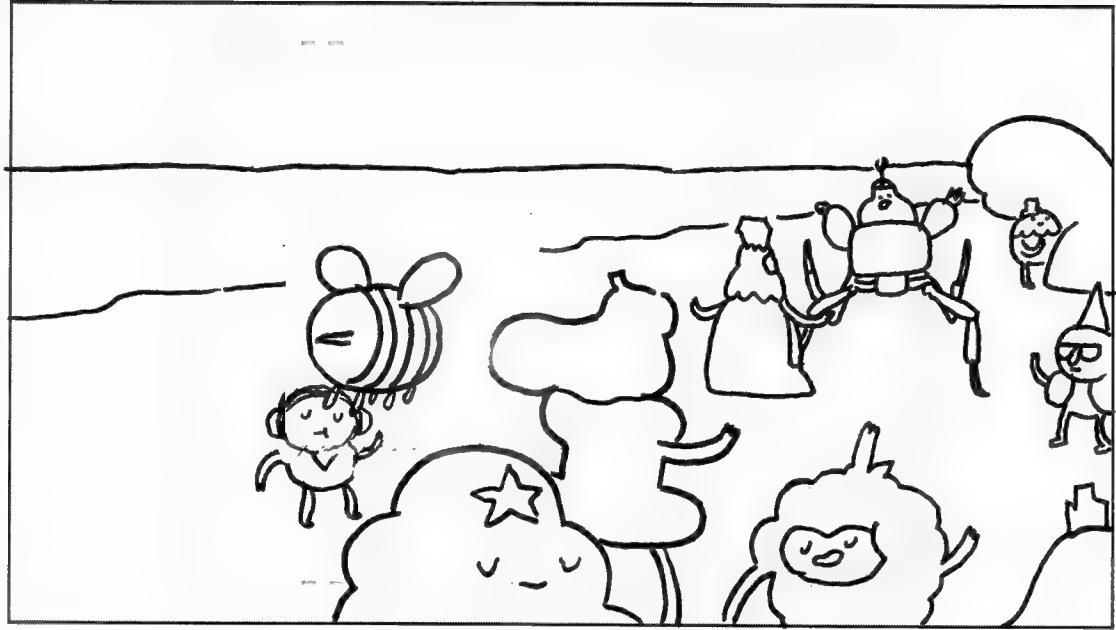
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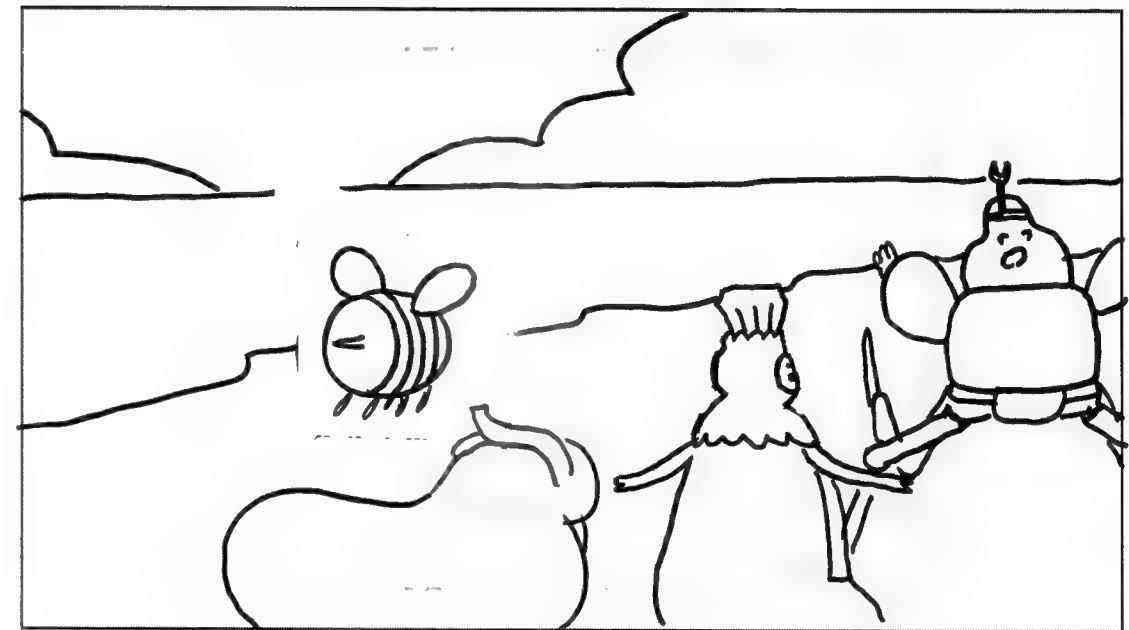
ADVENTURE TIME



Sc. 47 Pnl. B Bg. day night



Sc. 47 Pnl. C Bg. day night



Dialog:	
Action: continue tracking Breezy	
Timing:	

continue tracking Breezy

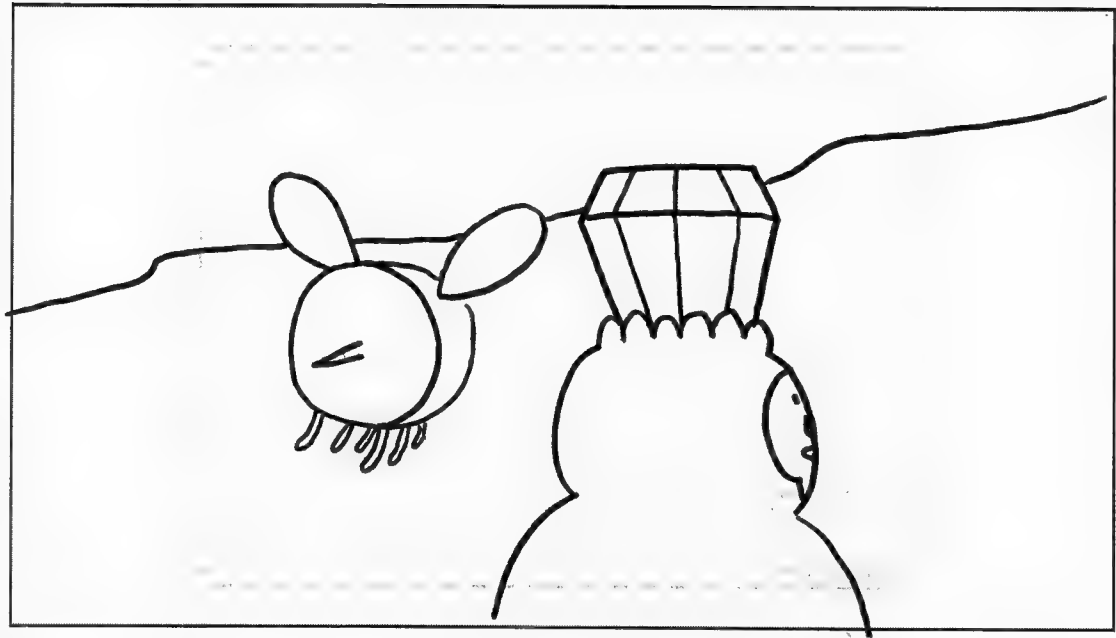
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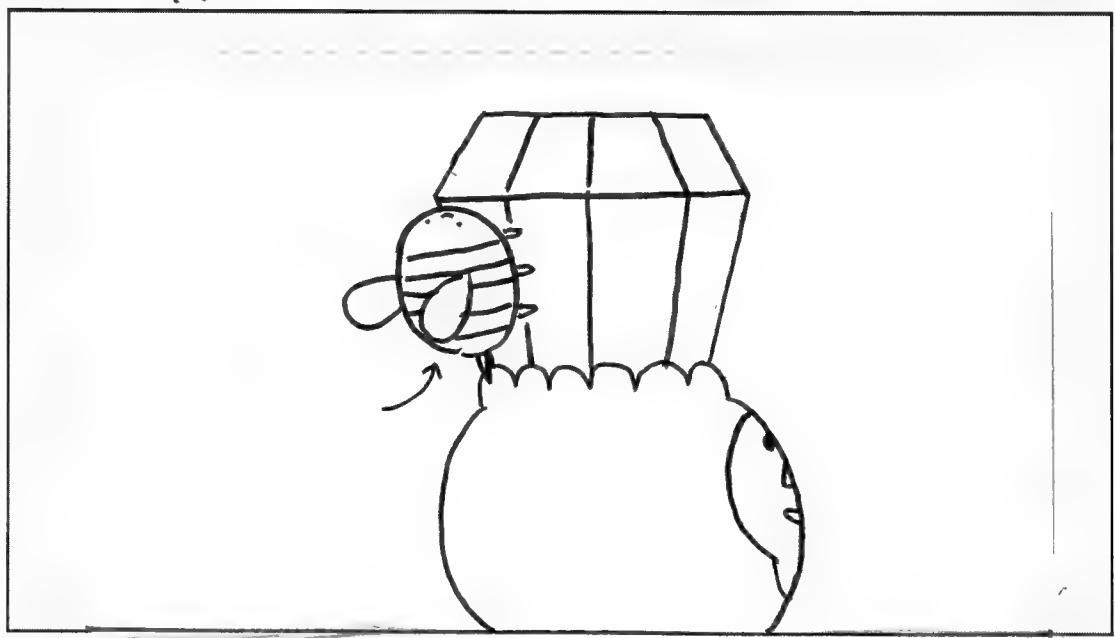
ADVENTURE TIME



Sc. 47 Pnl. D Bg. day night



Sc. 47 Pnl. E Bg. day night

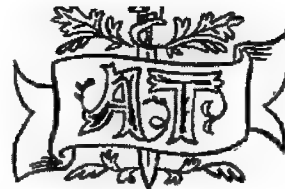


Dialog:	
Action:	continue tracking Breezy until he lands on Emerald Princess's HEAD.
Timing:	

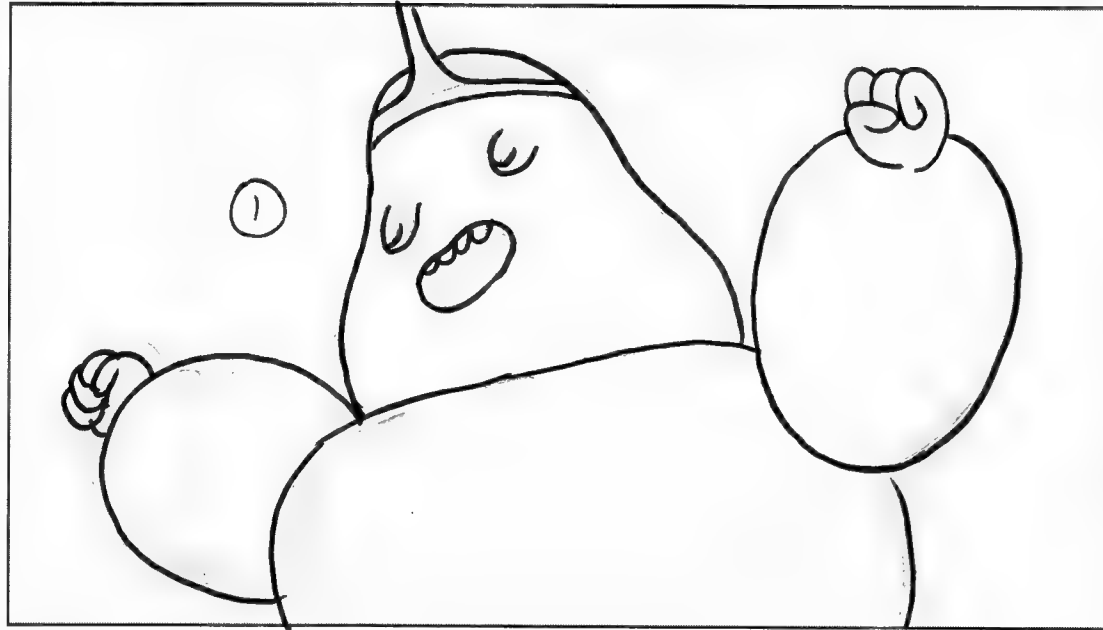
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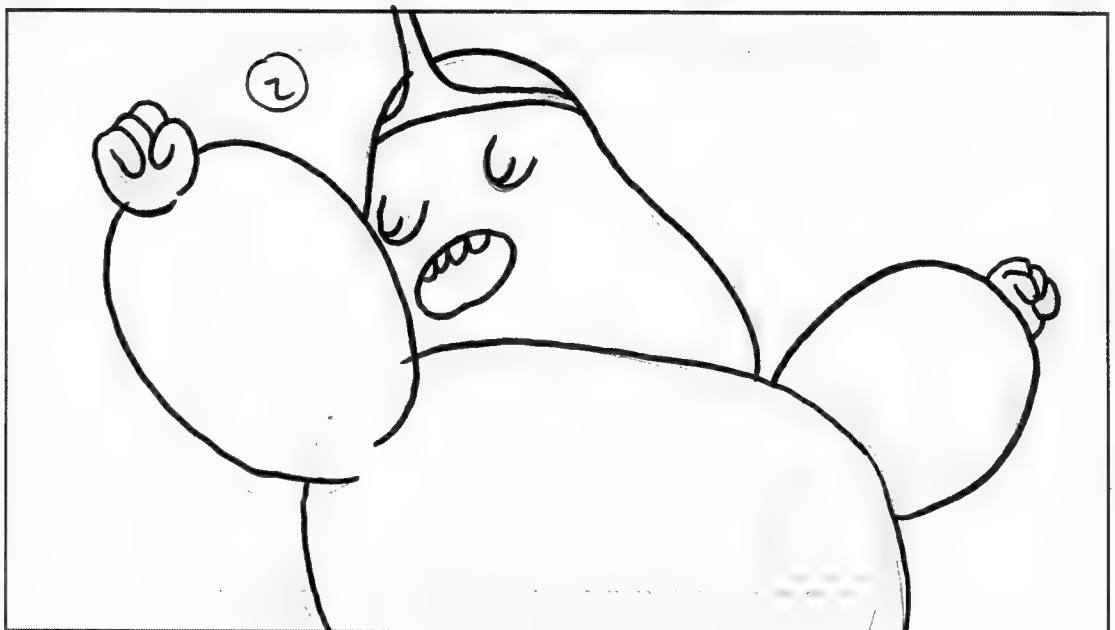
ADVENTURE TIME



Sc. 48 Pnl. A Bg. day night



Sc. 48 Pnl. B Bg. day night



Dialog:
<div style="border: 1px solid black; padding: 5px; display: inline-block;">cycle</div>
<u>Crab Princess</u> / Hey Emerald Princess, you know what would blow this party up?
Action:
Timing:

EPISODE #

Production :

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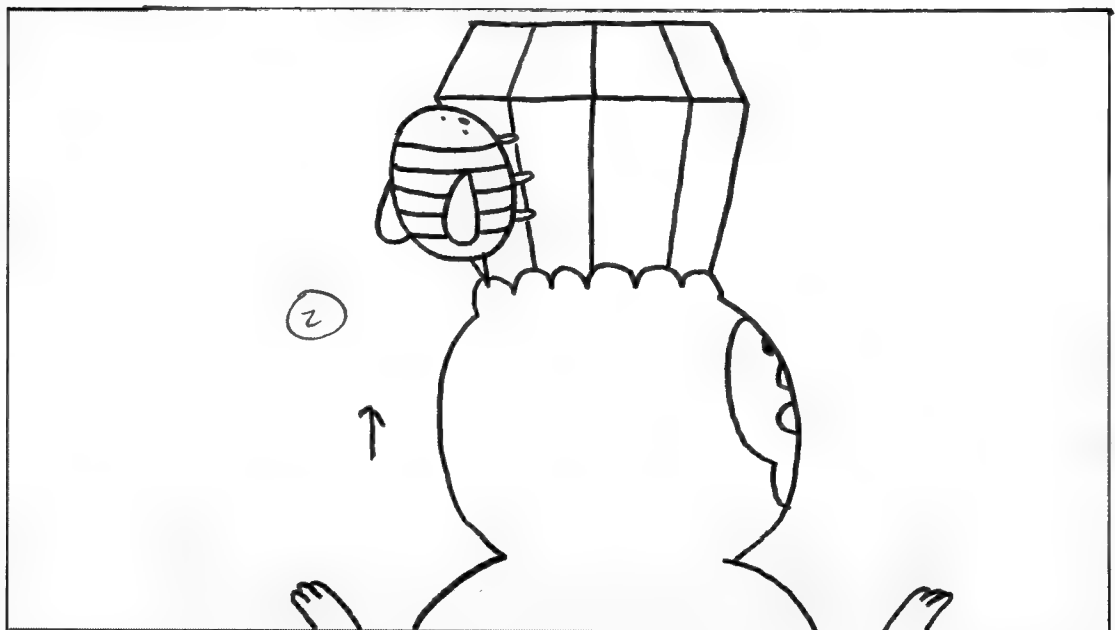
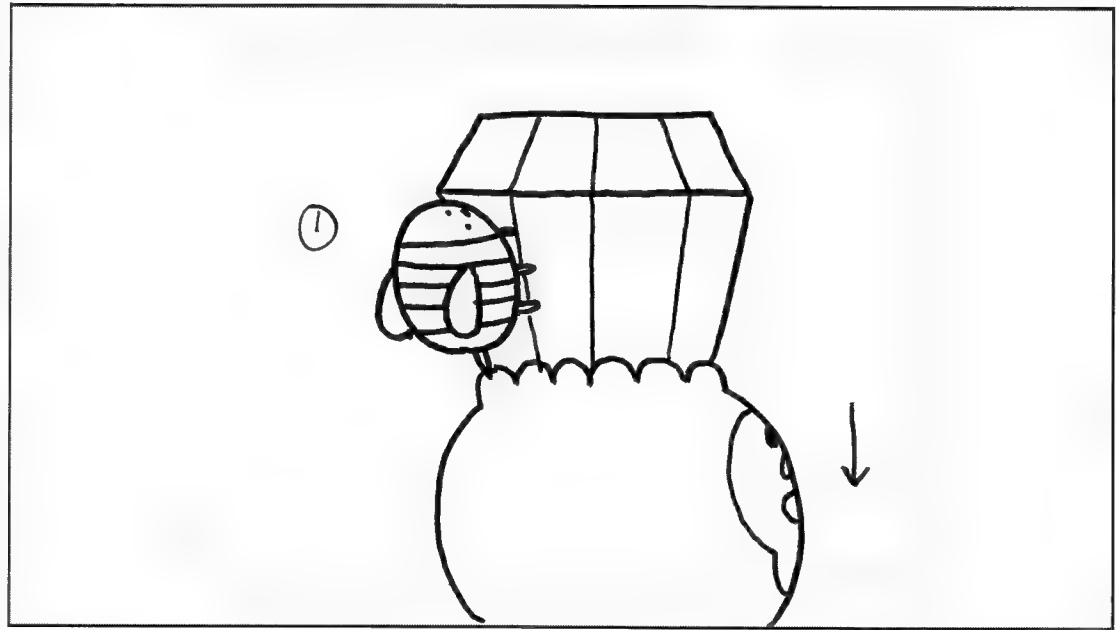
ADVENTURE TIME



Sc. 49 Pnl. A Bg.

day night

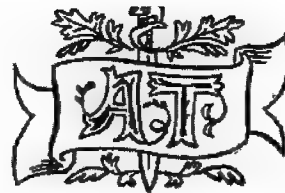
Sc. 49 Pnl. B



Dialog:	<div style="text-align: center;">↖ cycle ↗ Emerald Princess/ What?</div>
Action:	- EMERALD PRINCESS BOBS UP AND DOWN.
Timing:	

EPISODE # 1025-165
Production :

ADVENTURE TIME



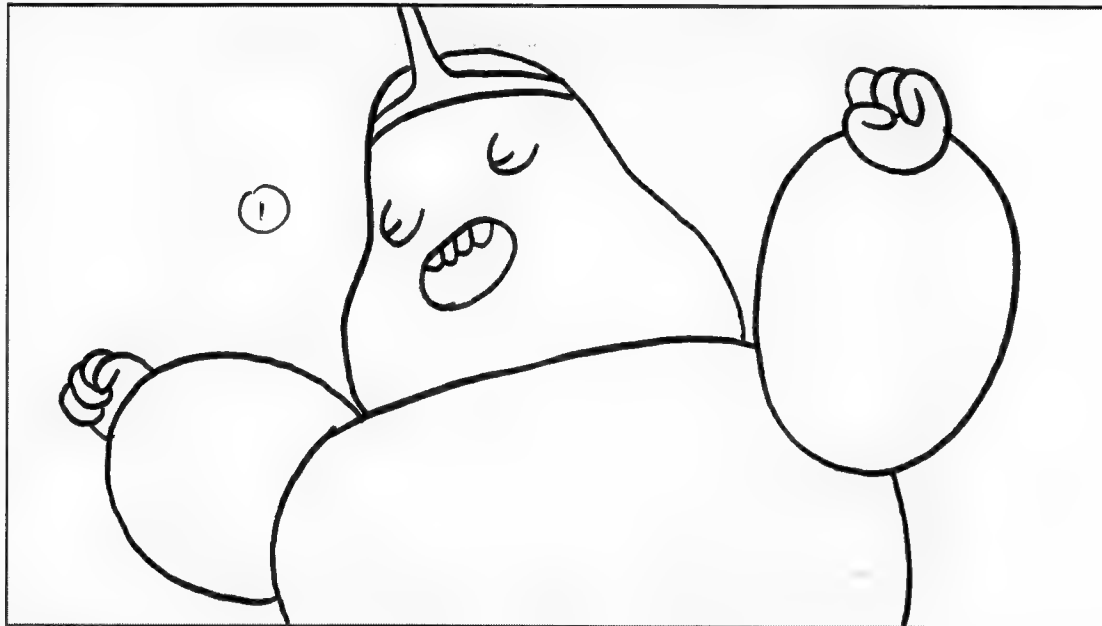
Page 48

Sc. 50

Pnl. A

Bg.

day night

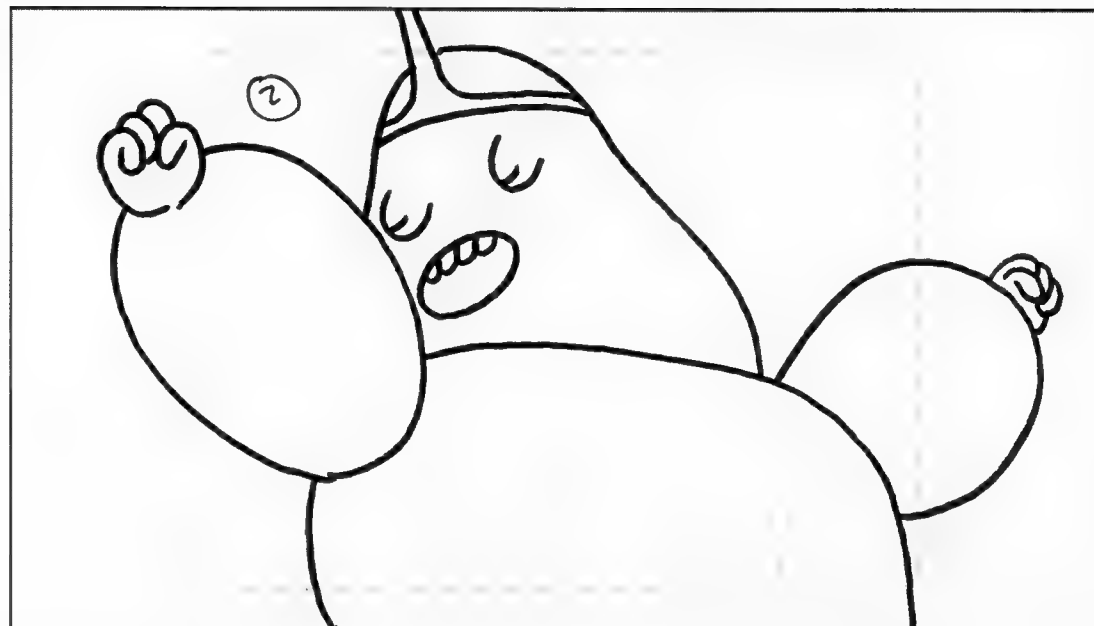


Sc. 50

Pnl. B

Bg.

day night



Dialog:

crab p / If we all got in a line and --

↑ cycle ↓

Action:

• (ALT) IF WE DID THAT THING WHERE YOU FORM TWO LINES AND EVERYBODY TAKES TURNS SHOWING OFF THEIR BEST MOVES ...

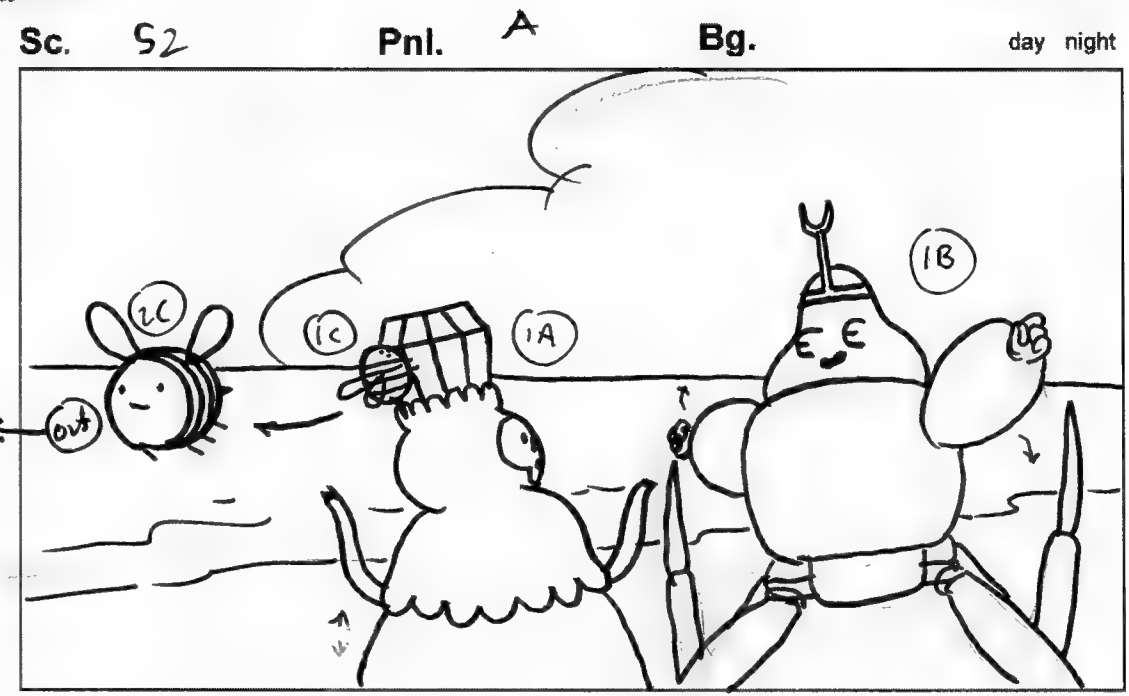
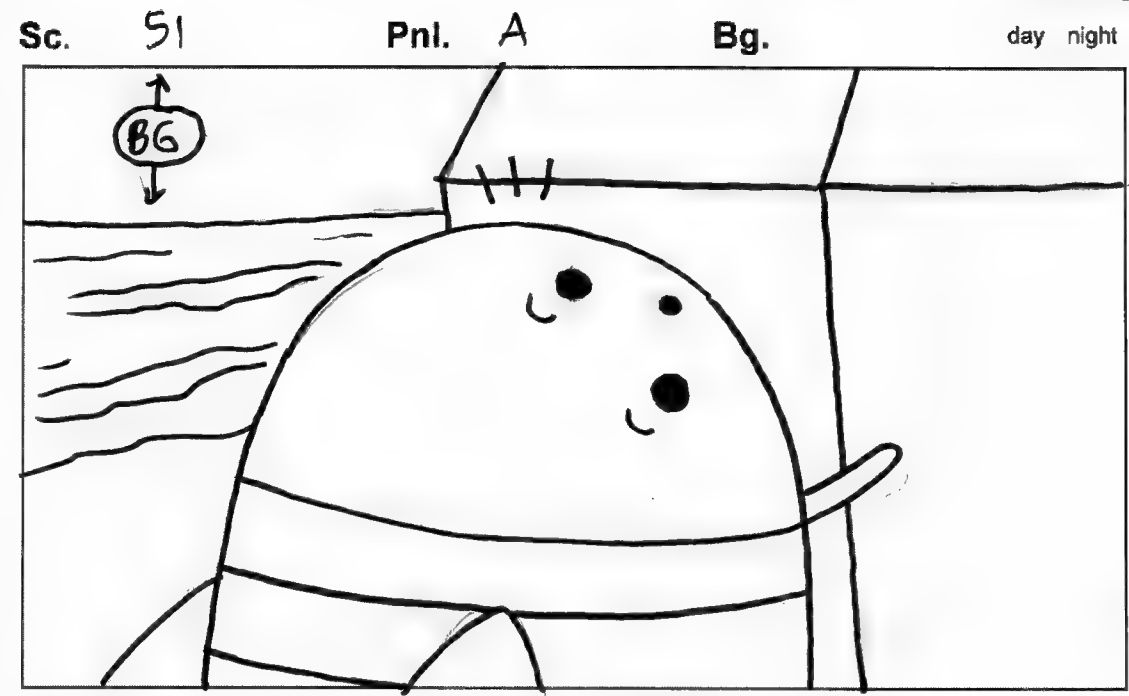
Timing:

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ADVENTURE TIME



Dialog: CP/(os)(cont)-showed off our moves? Emerald P/ Uh, I think so?

Action: -BG going up and down as Emerald Princess dances -BREEZY FLIES OFF/S

Timing:

1025-165

EPISODE #

Production :

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ADVENTURE TIME



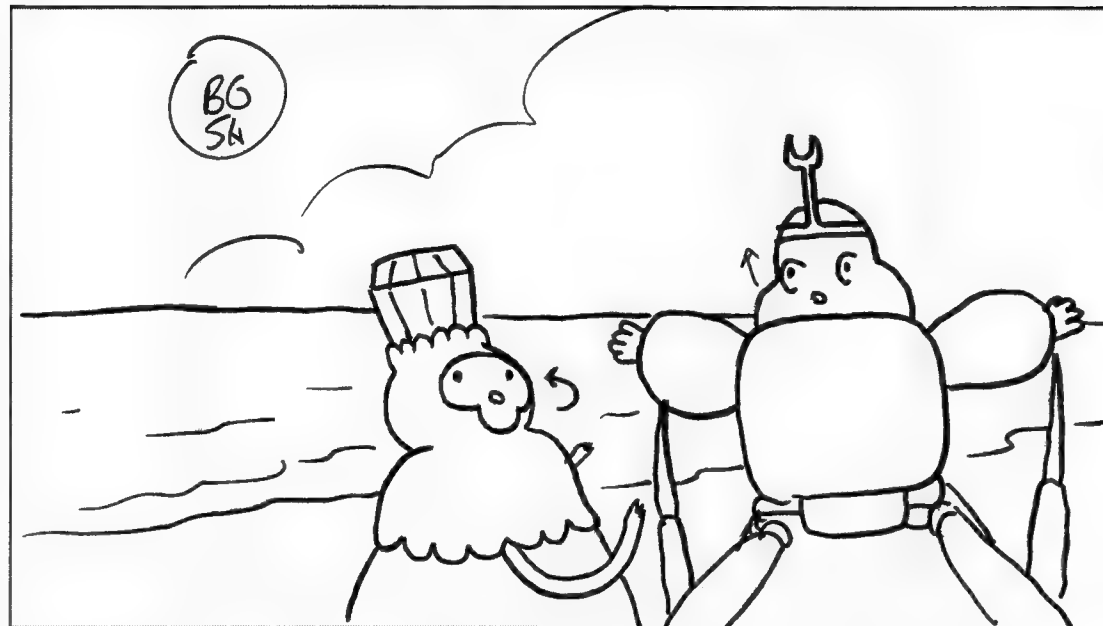
Page 50

Sc. 53

Pnl. B

Bg.

day night

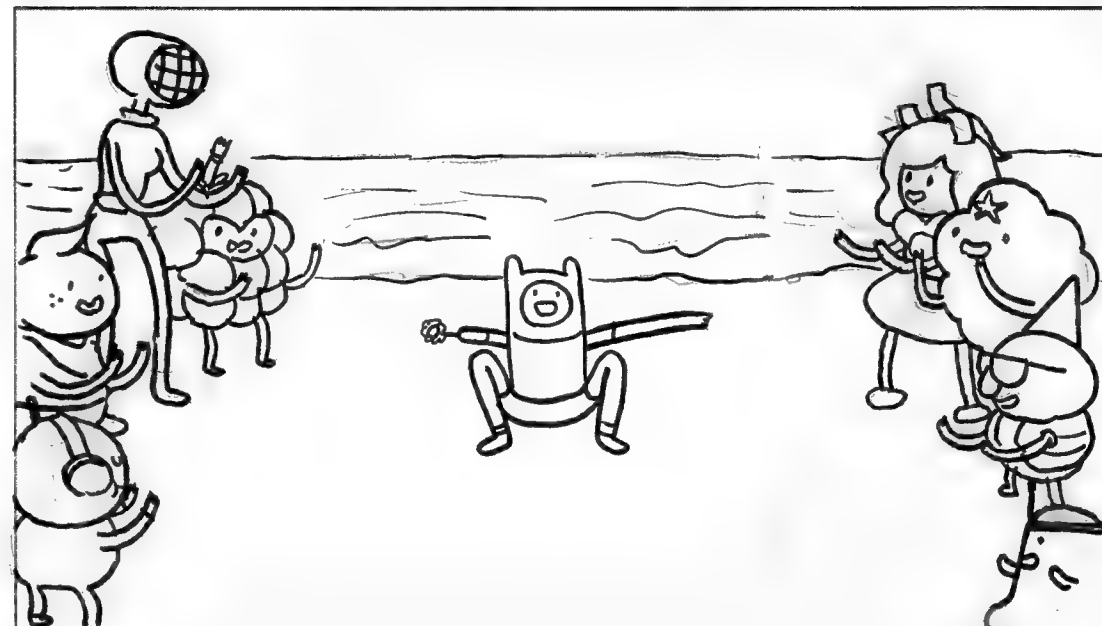


Sc. 54

Pnl. A

Bg.

day night



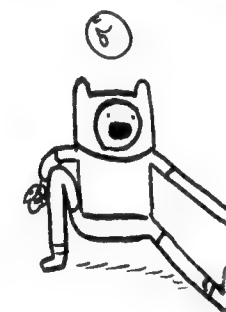
Dialog:

SFX: (crowd cheering)

Action:

-EP AND CP LOOK UP.

Timing:



see following panel for 8 pose of characters clapping

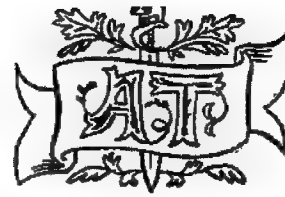
Finn Action: ① → ② → ③ → ② → ④ → ⑤ → ④ → ⑤

1025-165

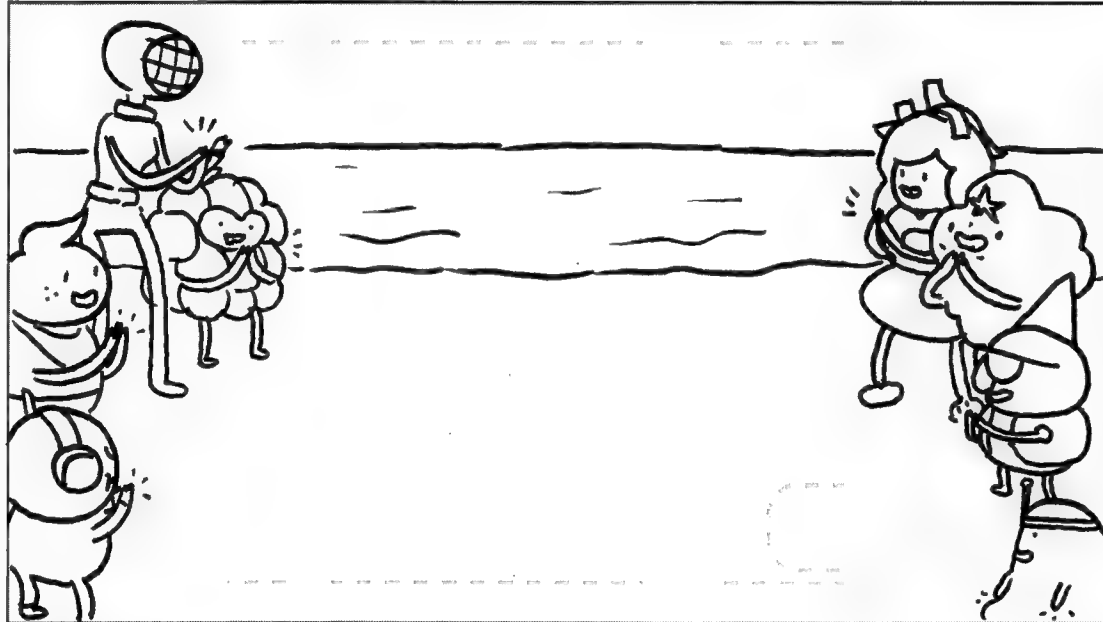
EPISODE #

Productic

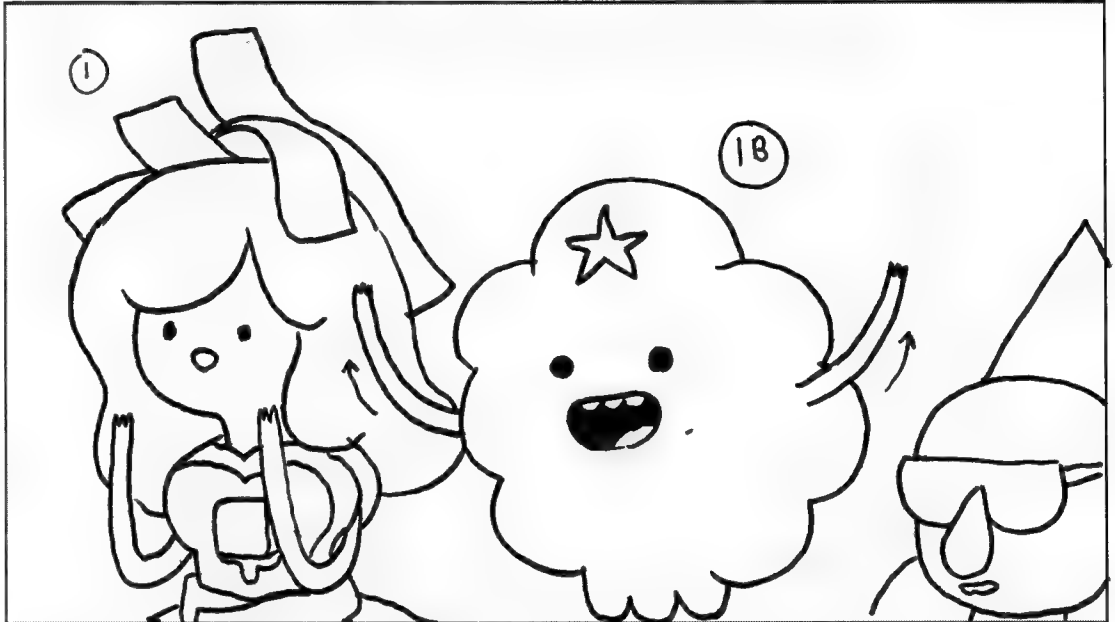
ADVENTURE TIME



Sc. 54 Pnl. B Bg. day night



Sc. 55 Pnl. A Bg. day night



Dialog:	(LSP) ① Yeah do it ② oh my glob ③ Ahhghh!
Action:	- cycle clap as Finn dances
Timing:	



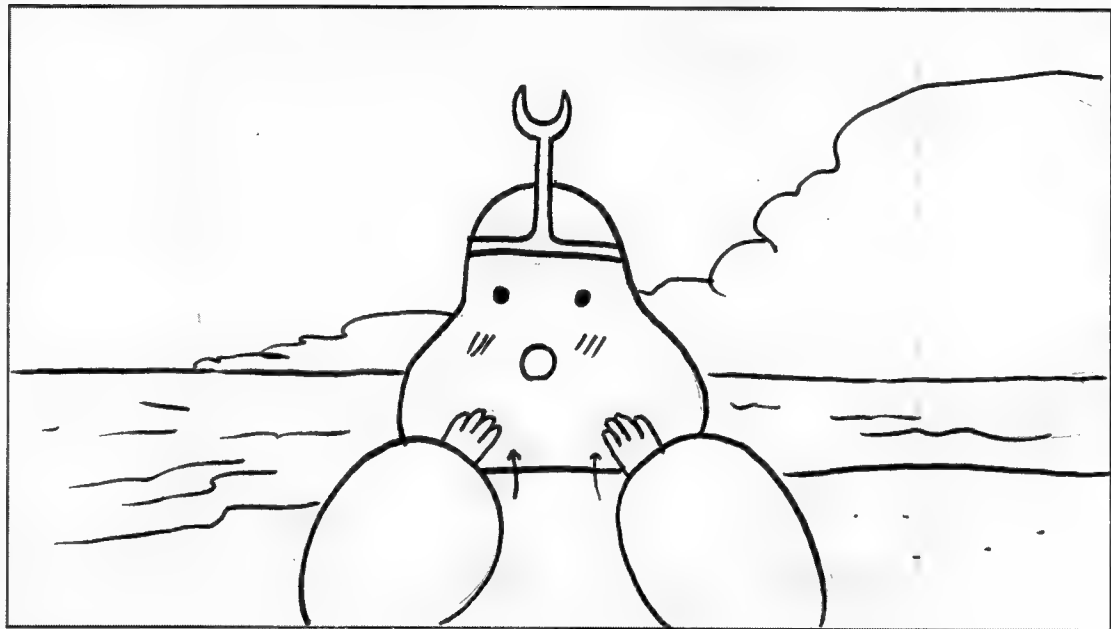
EPISODE # 1025-165

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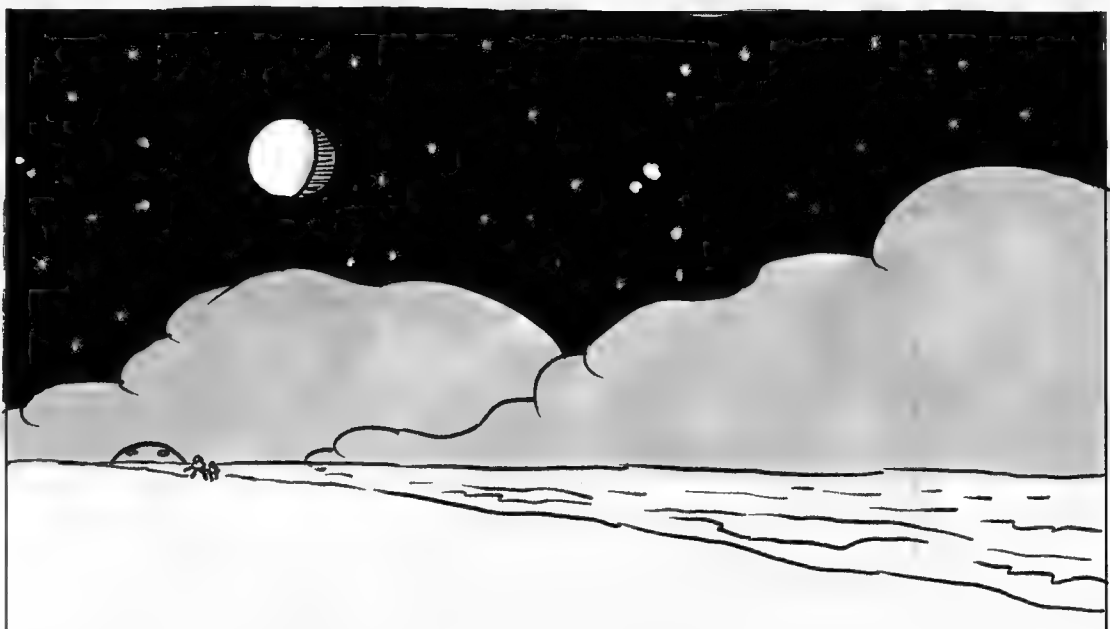
ADVENTURE TIME



Sc. 56 Pnl. A Bg. day night



Sc. 57 Pnl. A Bg. day night

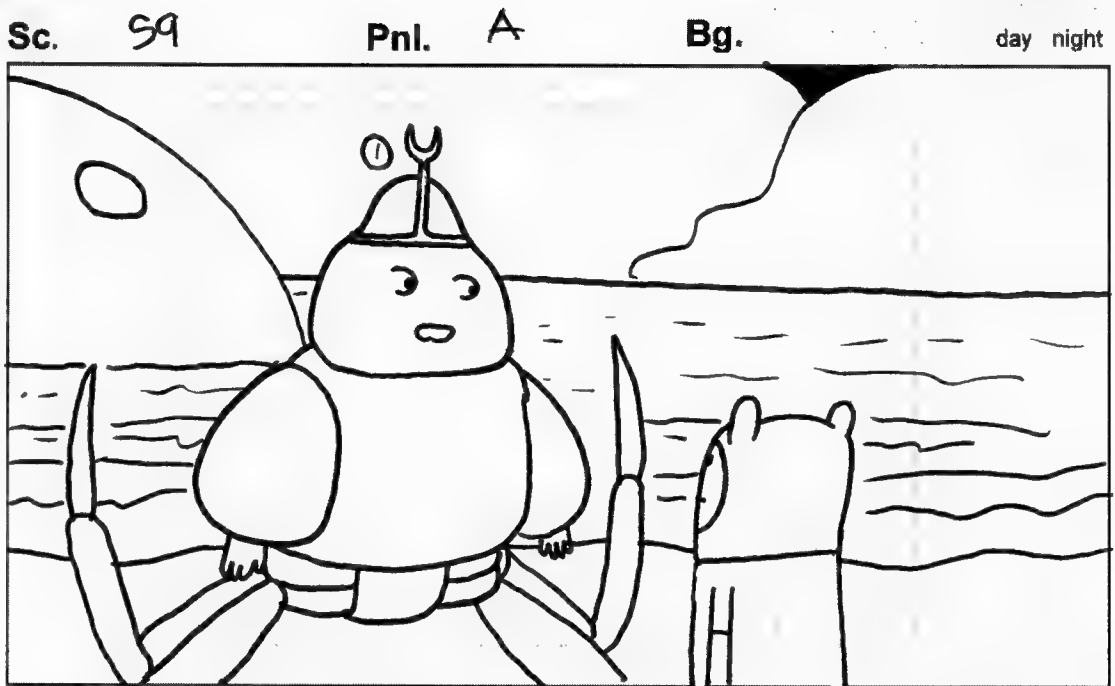
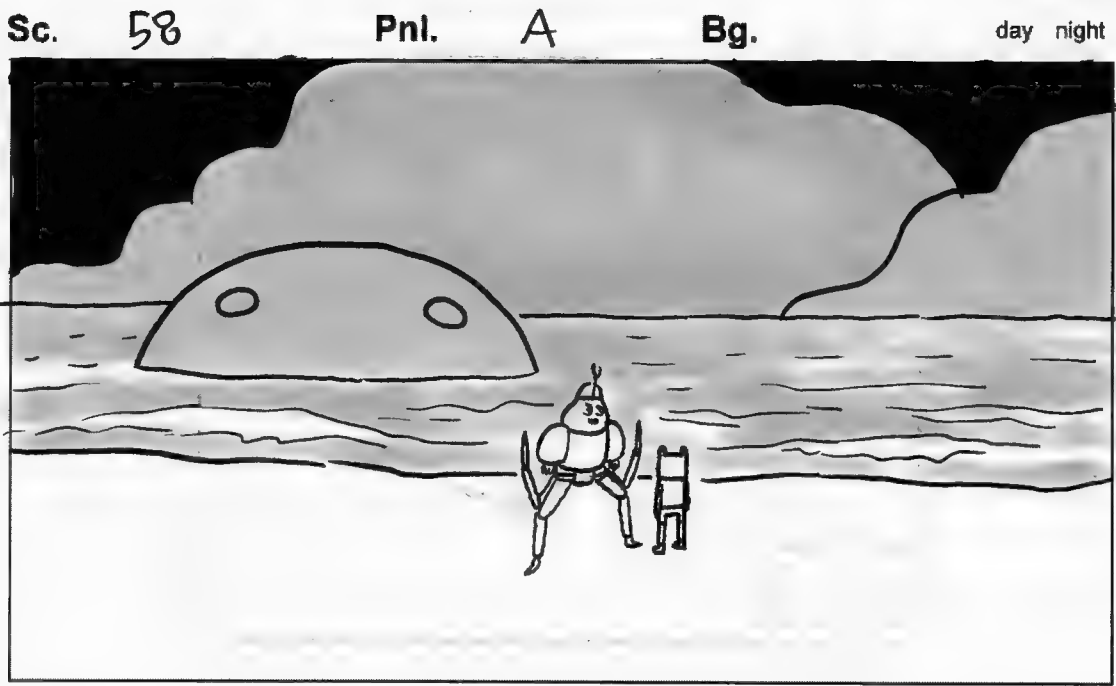


Dialog:	<u>CP</u> Thanks for walking me home Finn.
Action:	crab princess' cheeks blush
Timing:	

1025-165
EPISODE #
Production :

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ADVENTURE TIME

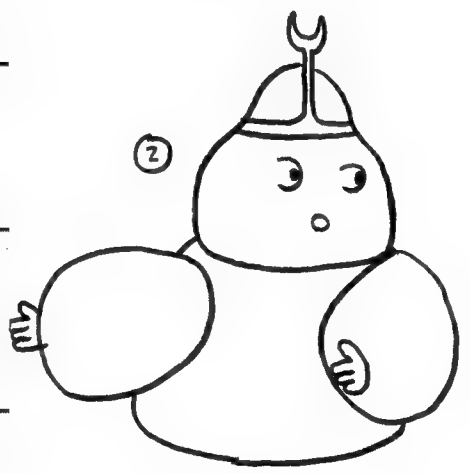


Dialog: Crab Princess / Being on land at night is creepy.

cB / ① I'd invite ② you over but you can't ③ breathe underwater, right?

Action: ① → ② → ①

Timing:

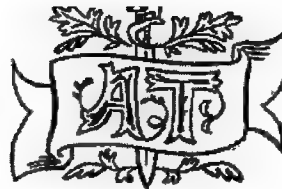


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ADVENTURE TIME

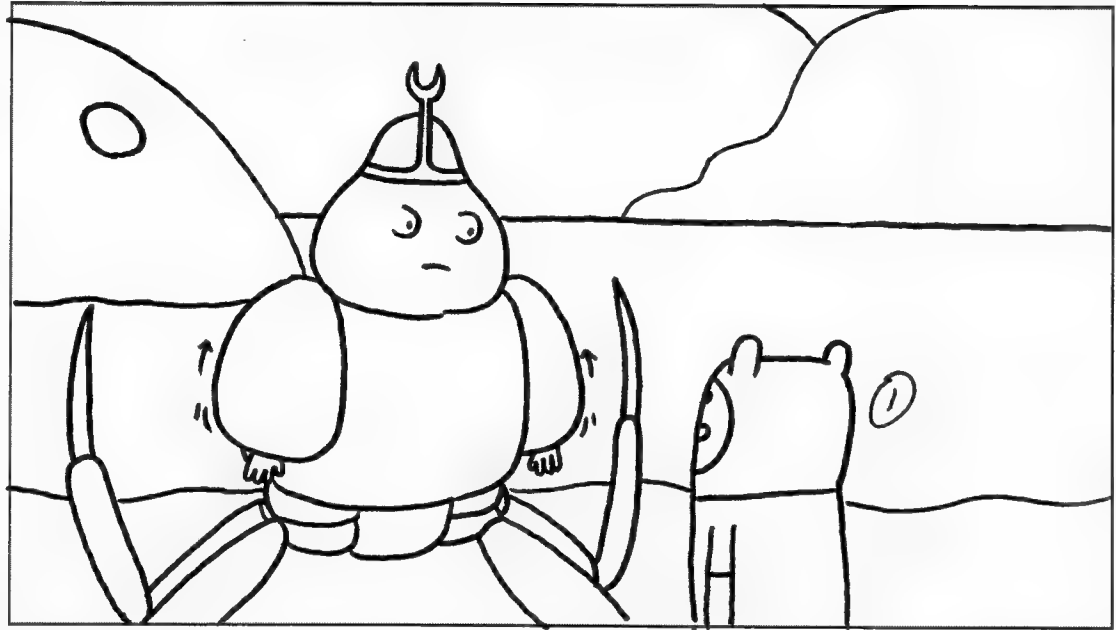


Sc. 59

Pnl. B

Bg.

day night

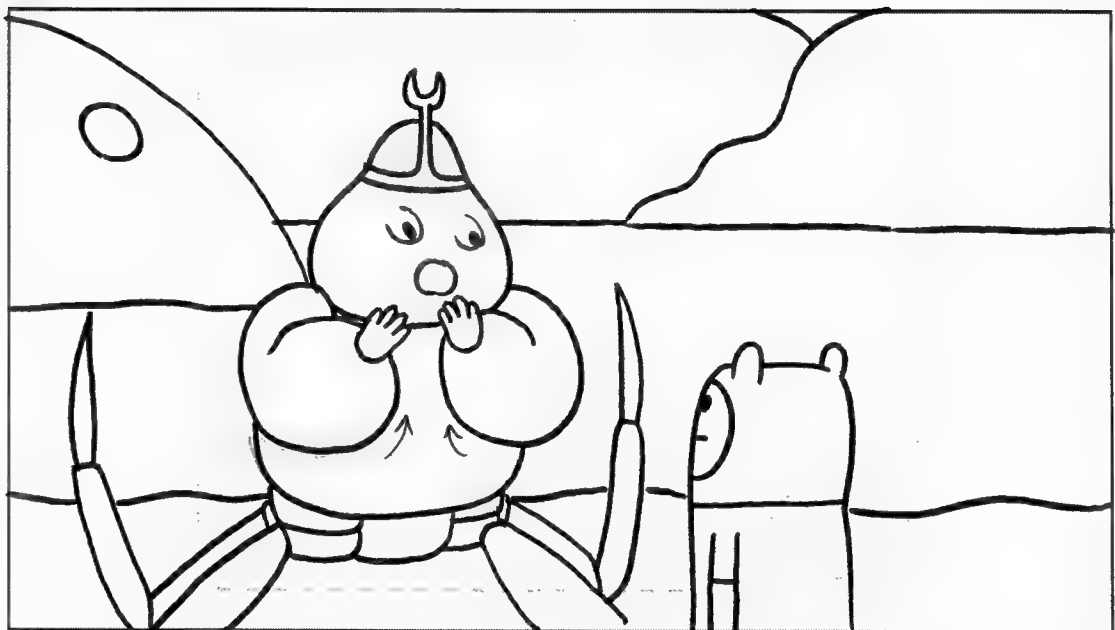


Sc. 59

Pnl. C

Bg.

day night



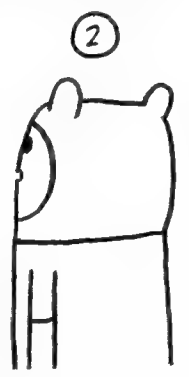
Dialog:

Finn/① Not usually but ② can I have a kiss please?

Crab P/ ≡ GASP ≡

Action:

Timing:



1025-165

EPISODE #

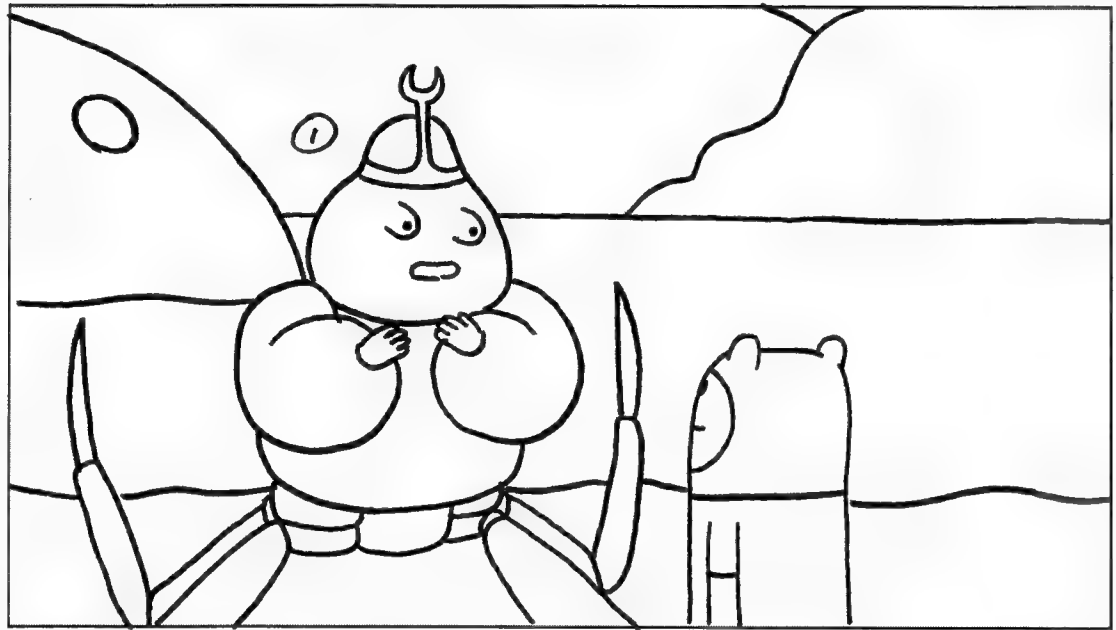
Production :

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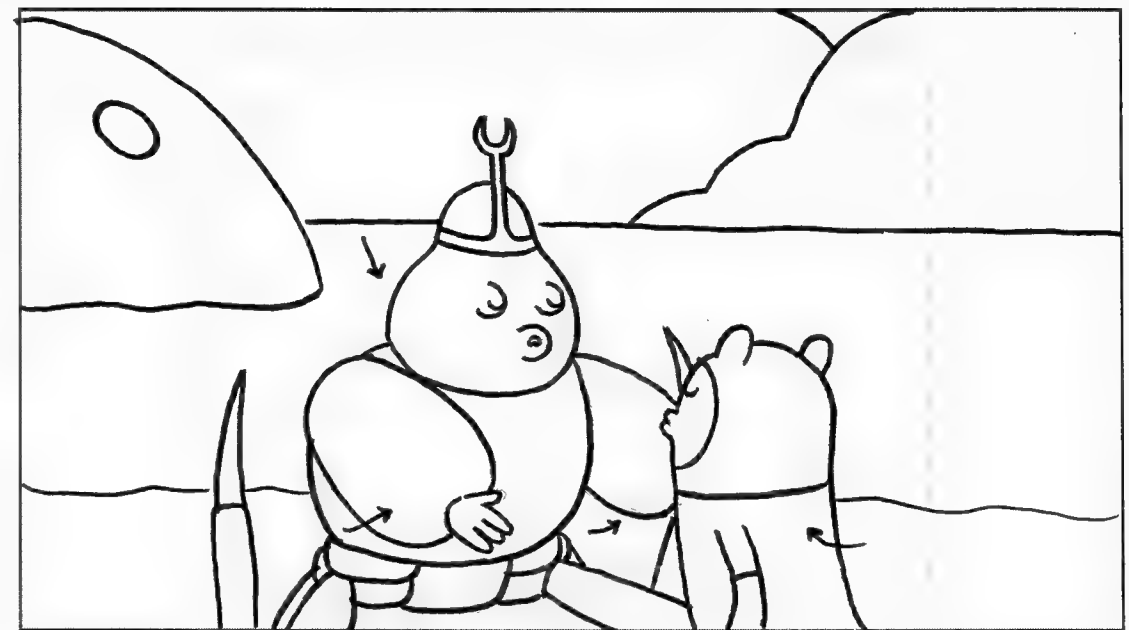
ADVENTURE TIME



Sc. 59 Pnl. D Bg. day night



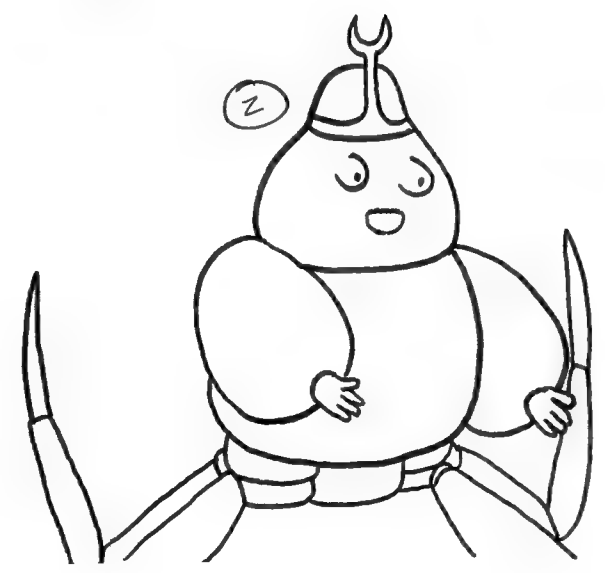
Sc. 59 Pnl. E Bg. day night



Dialog: Crab P ① Uh... ② Okay...

Action:

Timing:



EPISODE #

Production :

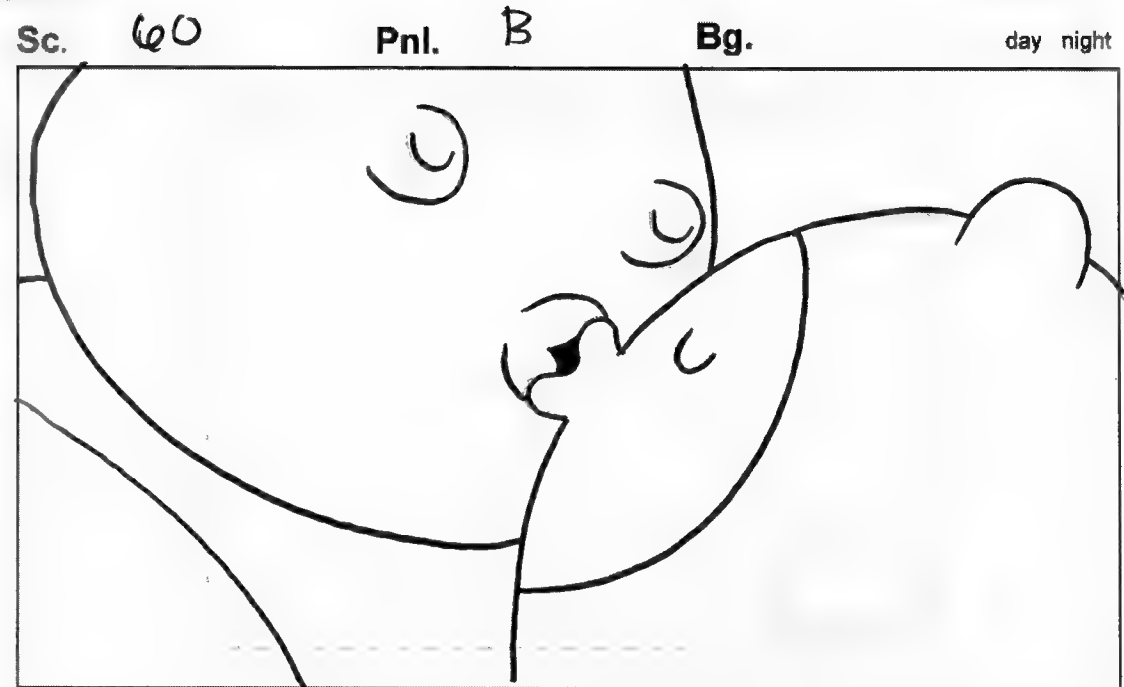
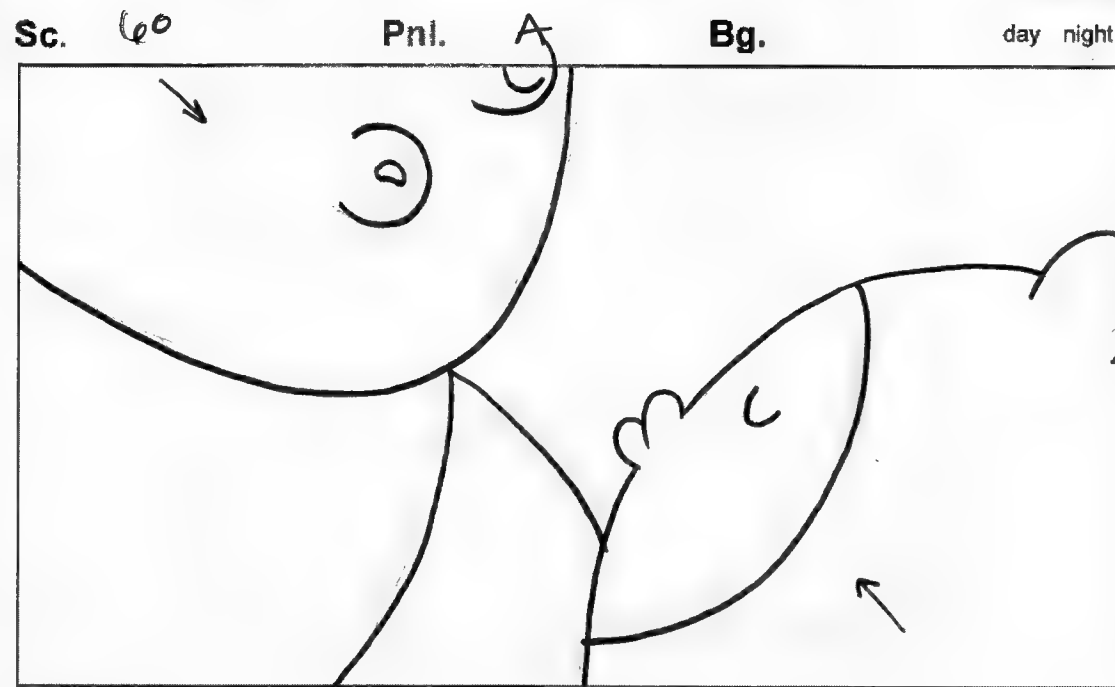
1025-165

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ADVENTURE TIME



Page 50



Dialog:	SFX: ≡ smek ≡
Action:	- CRAB PRINCESS GIVES FINN A LIGHT PECK.
Timing:	

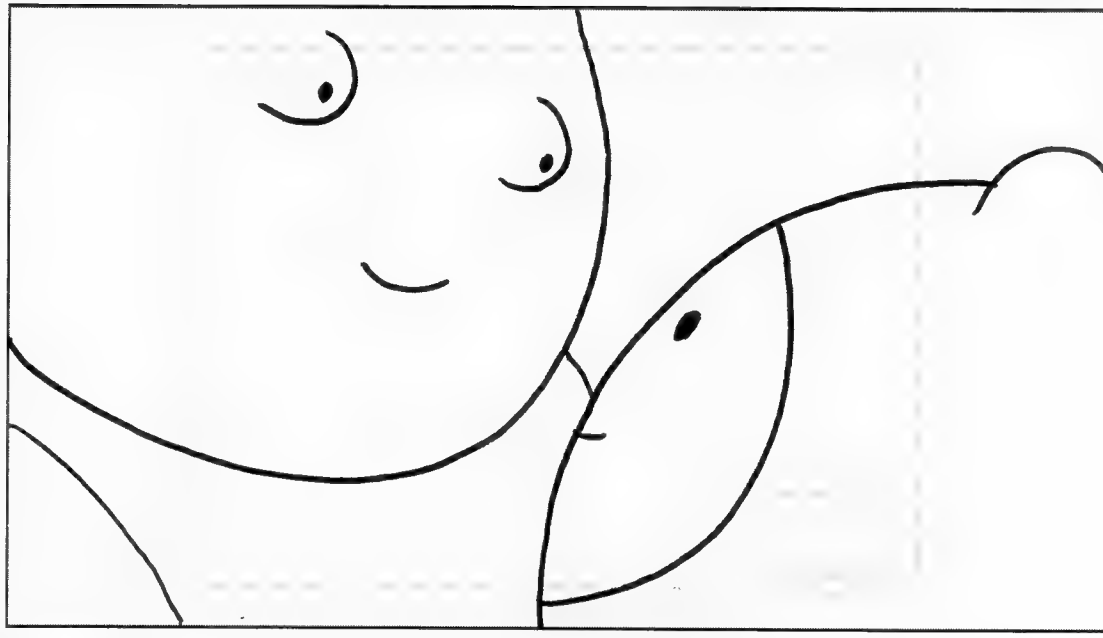
EPISODE # 1025-165
Production :

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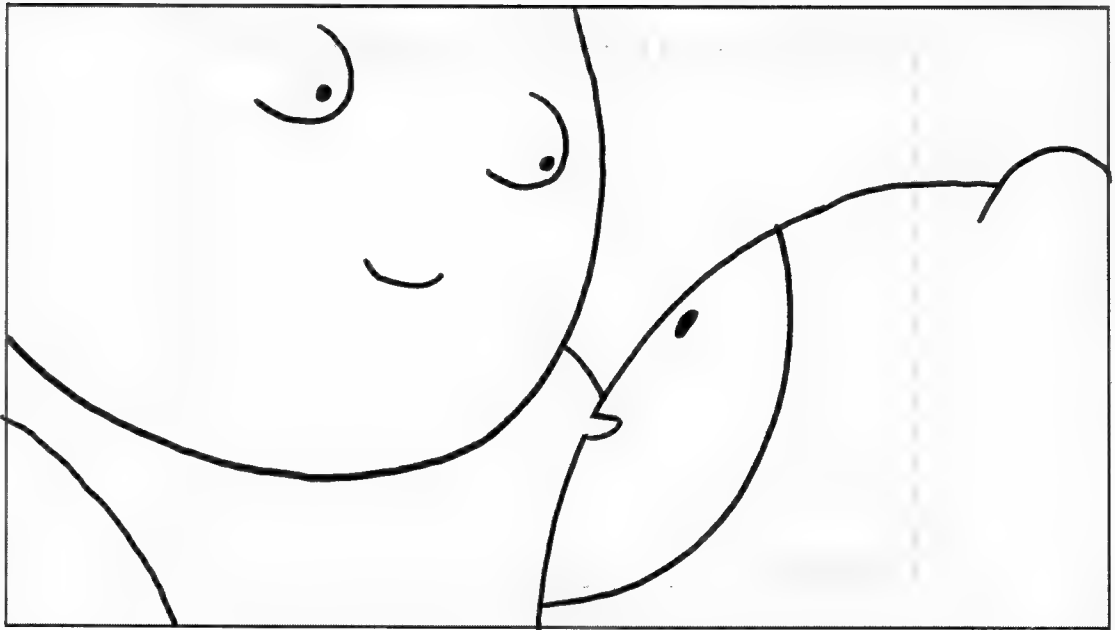
ADVENTURE TIME



Sc. 60 Pnl. C Bg. day night



Sc. 60 Pnl. D Bg. day night



Dialog:	(beat)	Finn/ OK goodnight crab princess!
Action:		
Timing:		

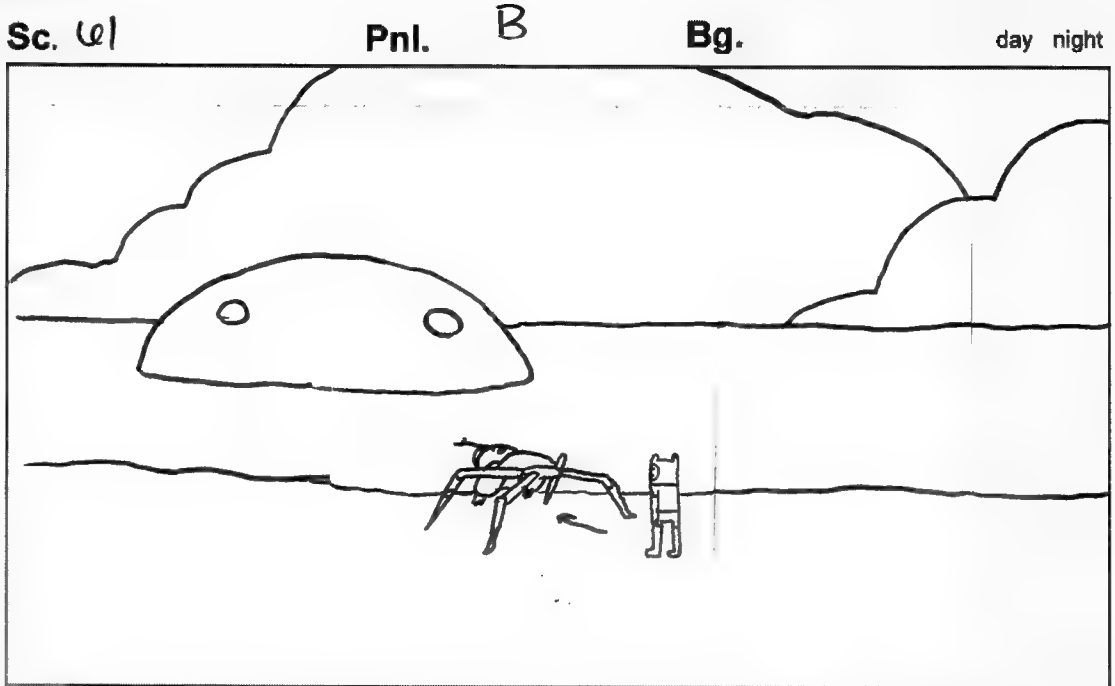
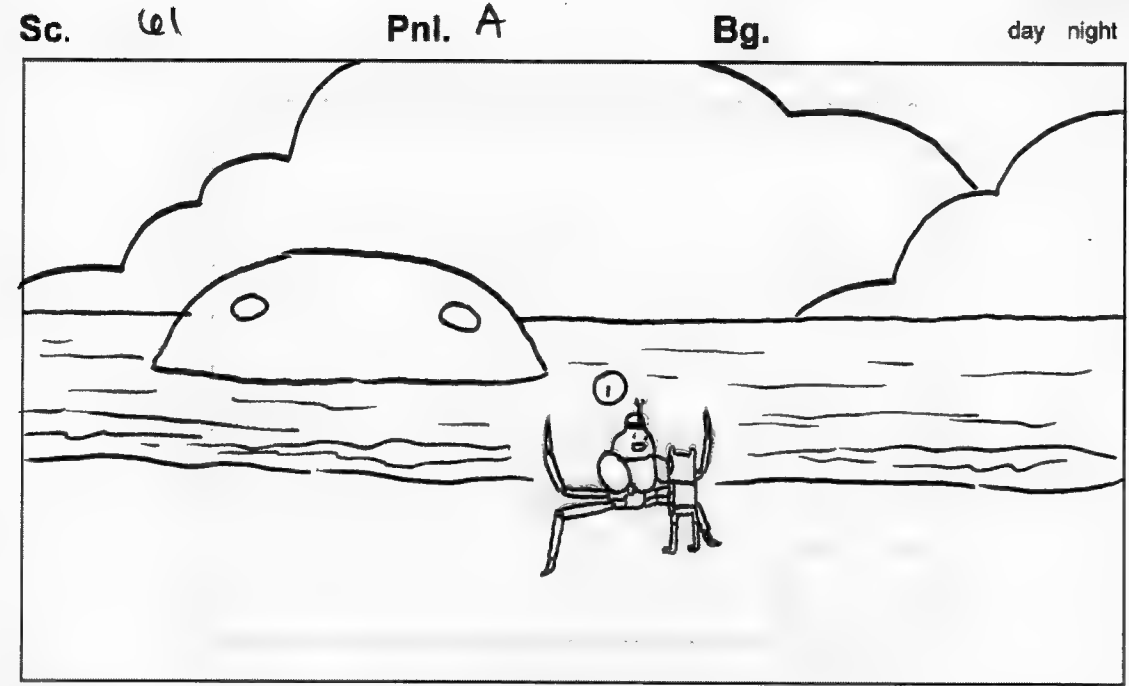
EPISODE #

Production :

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ADVENTURE TIME

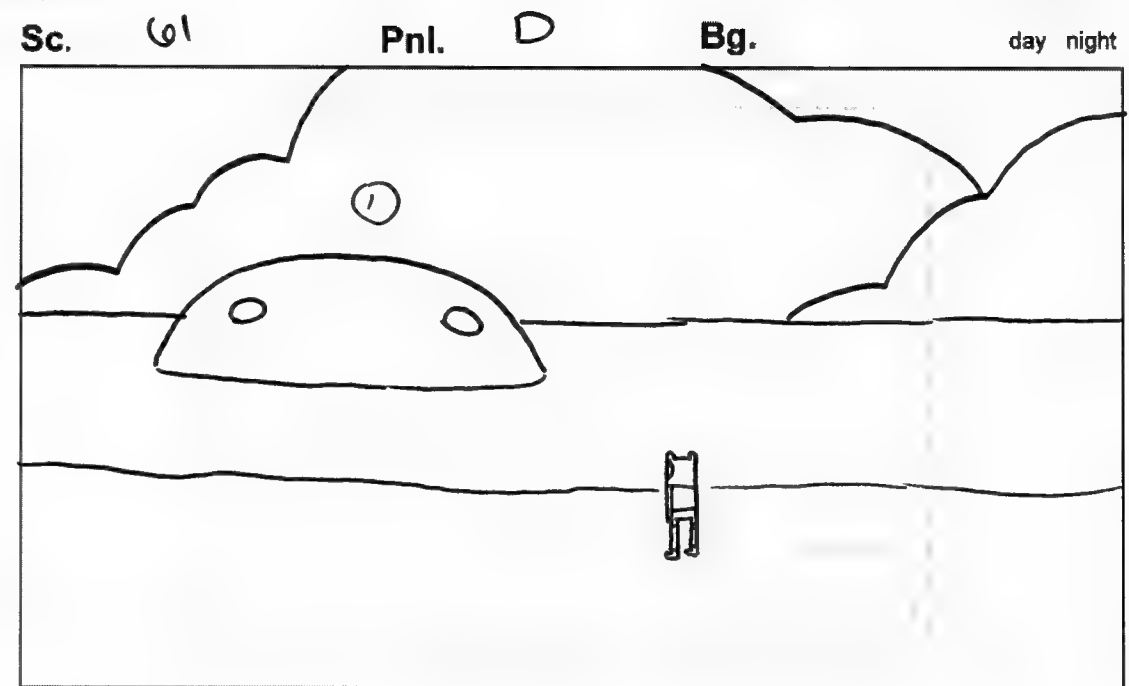
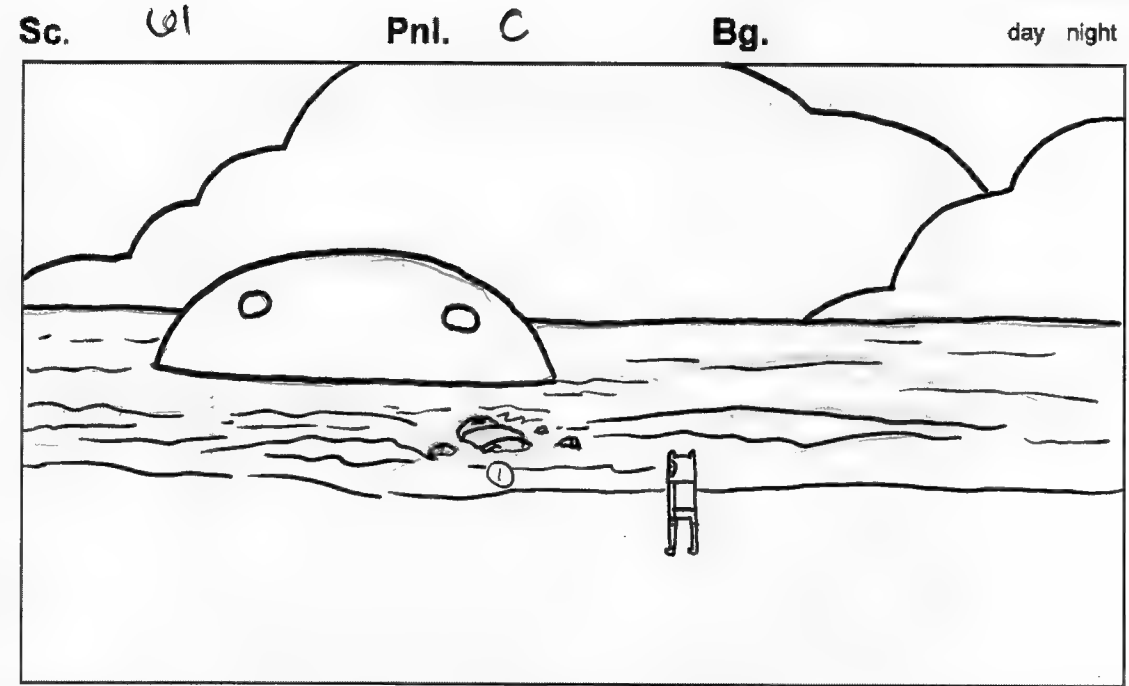


Dialog: <u>Crab Princess</u> / GOODNIGHT Finn! ① — ②		<u>CB</u> / hee-hee-	
Action:	- CP LEANS BACK.		- CP SCUTTLES TOWARDS WATER.
Timing:			

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ADVENTURE TIME



Dialog: CP / ① Hee - BLVB BLVB :

Action: - CP DISAPPEARS BENEATH WATER

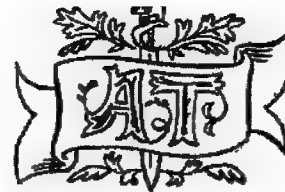
Timing:

SFX / SPLORSH

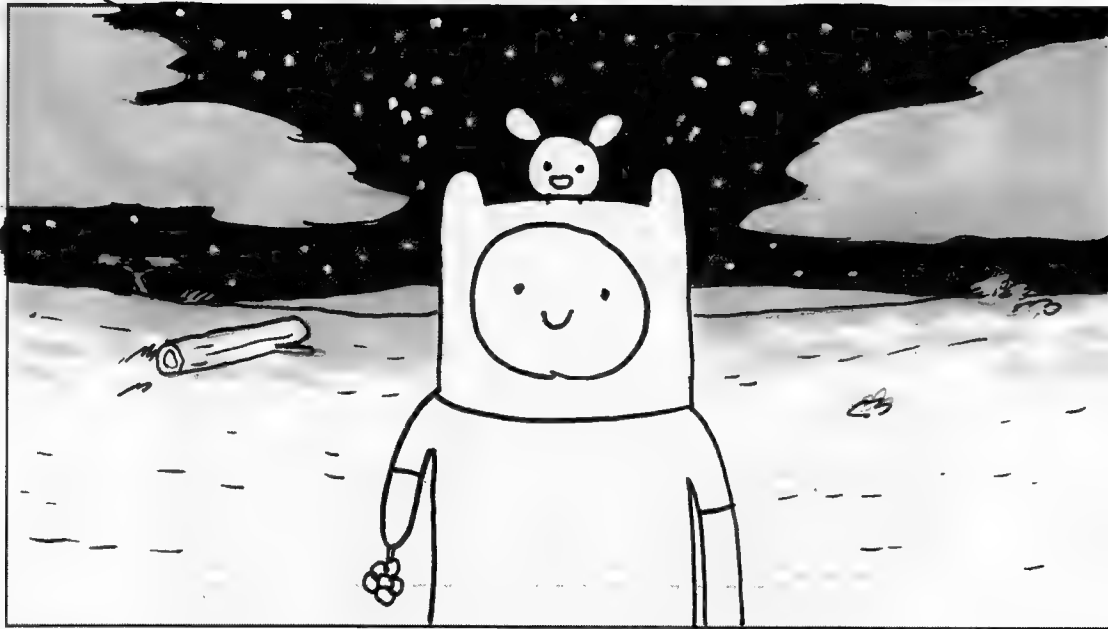
- CRAB PALACE SUBMERGES.

EPISODE # 1025-165

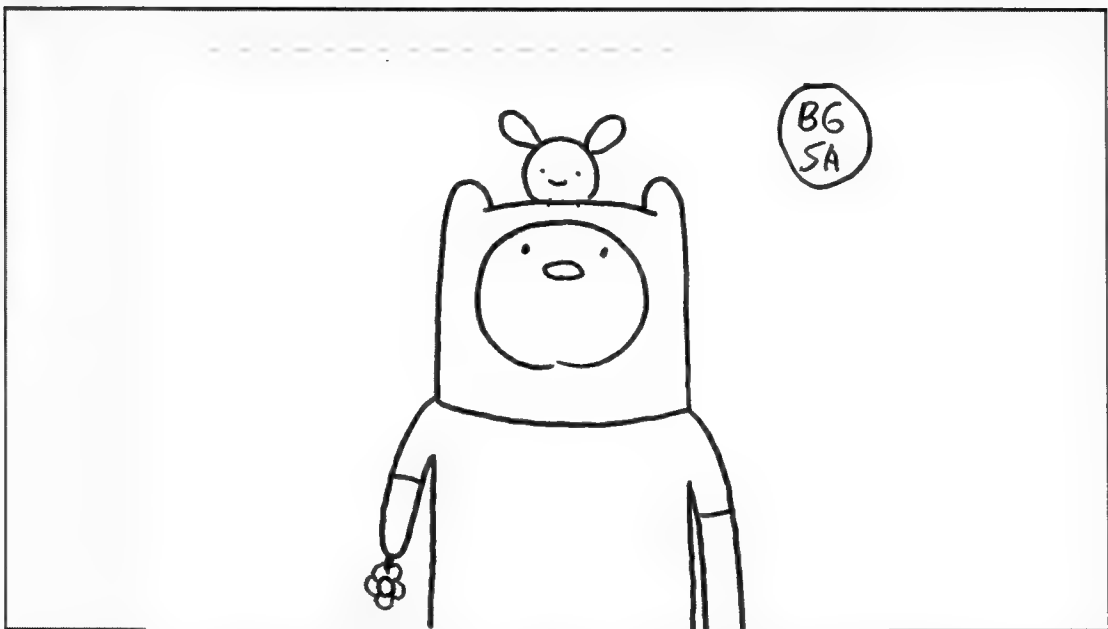
ADVENTURE TIME



Sc. 62 Pnl. A Bg. day night



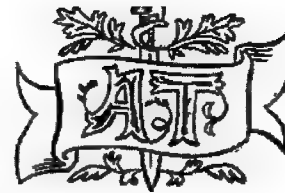
Sc. 62 Pnl. B Bg. day night



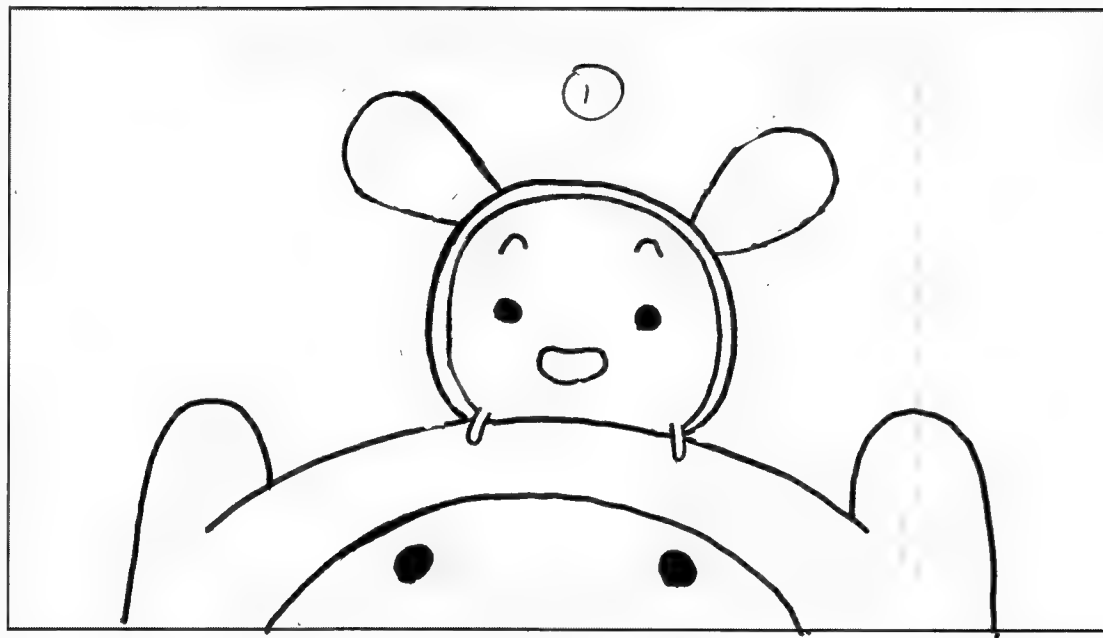
Dialog:	Breezy / Hey you did it!	Finn / Oh you're still here!
Action:	- F. LOOKS UP AT BREEZY.	
Timing:		

EPISODE # 1025-165
Production :

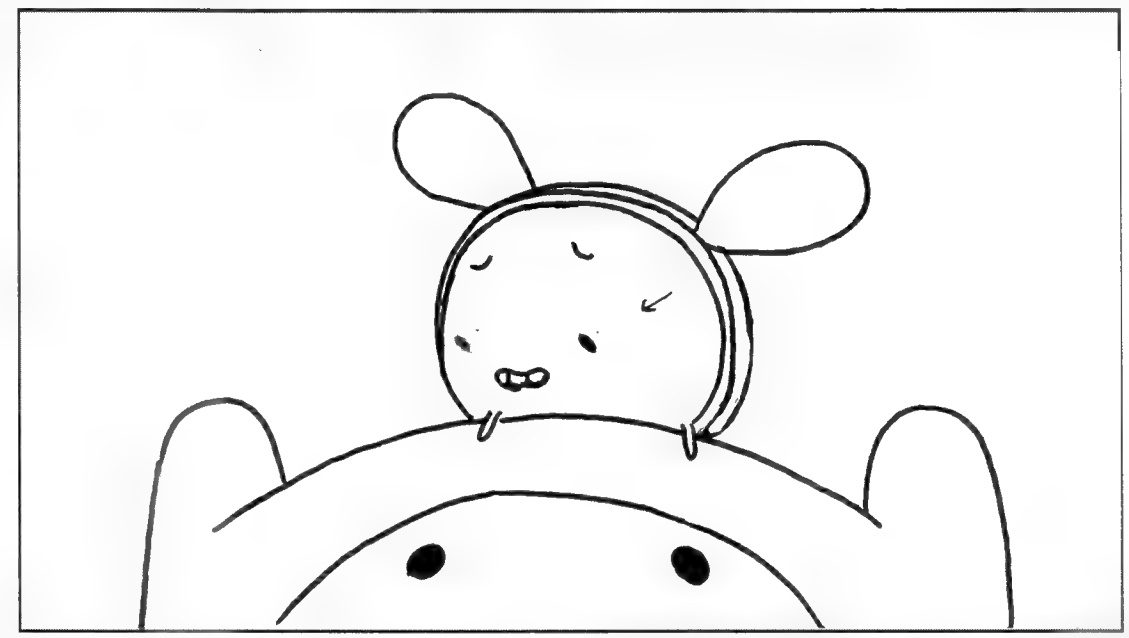
ADVENTURE TIME



Sc. 63 Pnl. A Bg. day night



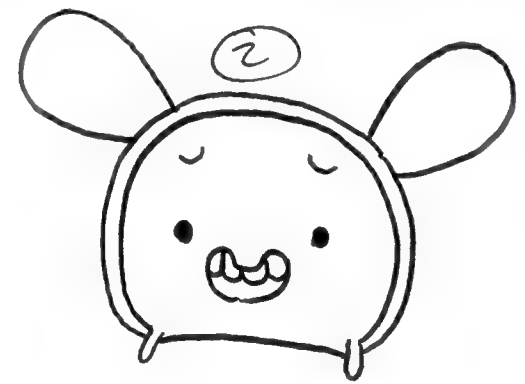
Sc. 63 Pnl. B Bg. day night



Dialog: Breezy/ ① yeah
② heh-heh

Action:

Timing:



Breezy/ Just checking in — (cont)

- BREEZY LOOKS DOWN.

ADVENTURE TIME



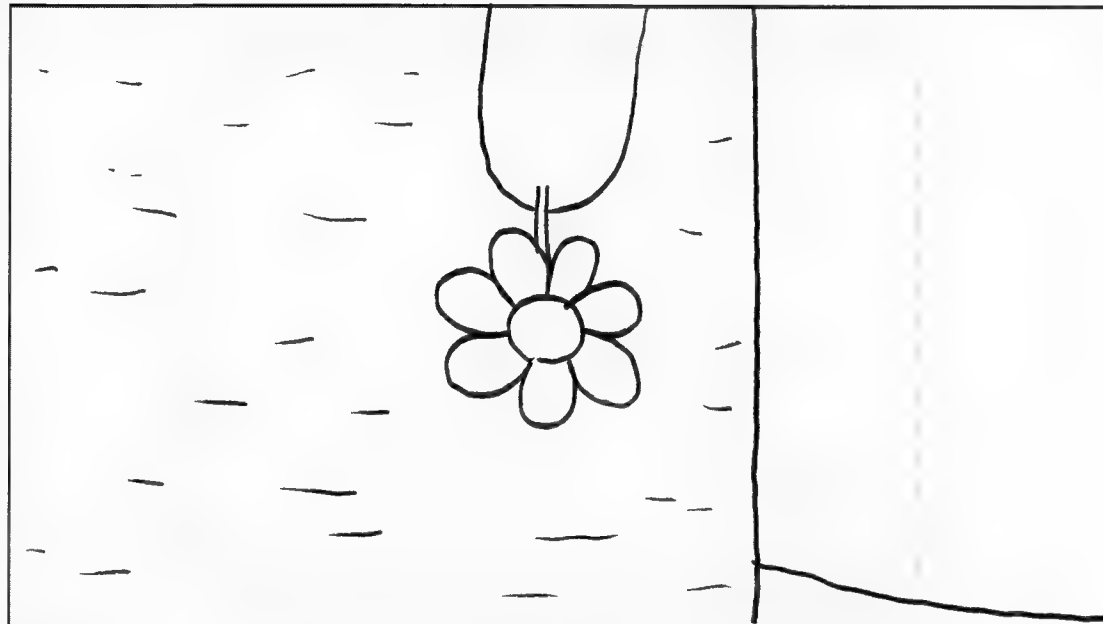
Page 62

Sc. 64

Pnl. A

Bg.

day night

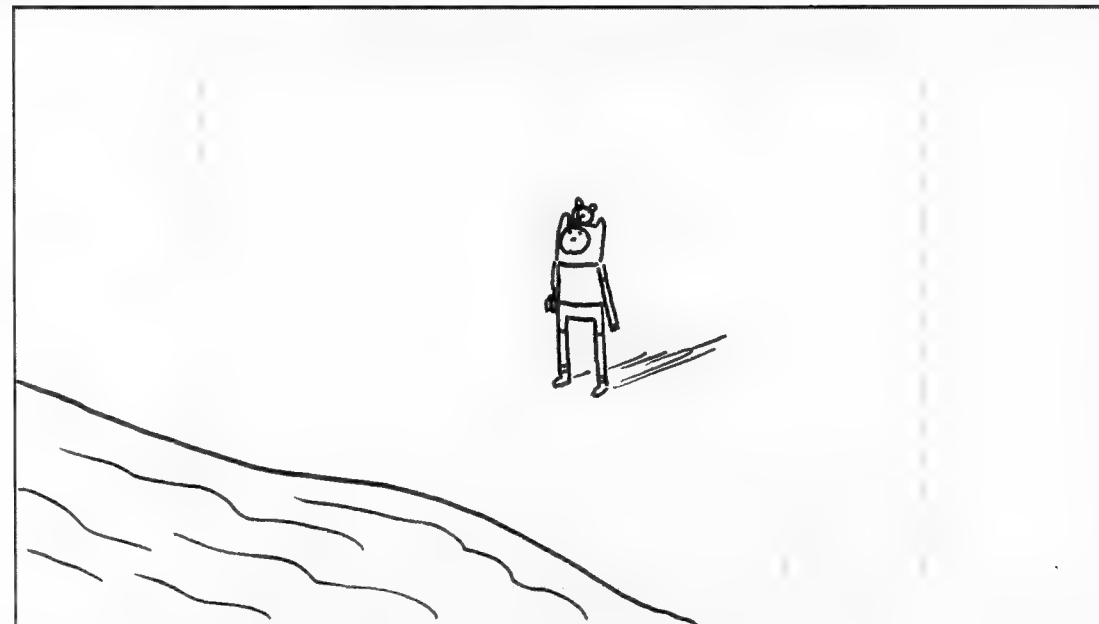


Sc. 65

Pnl. A

Bg.

day night



Dialog:

Breezy (cont) / - On my buddy!

Breezy / So how ya feelin' buddy?

Action:

Timing:

EPISODE # 1025-165

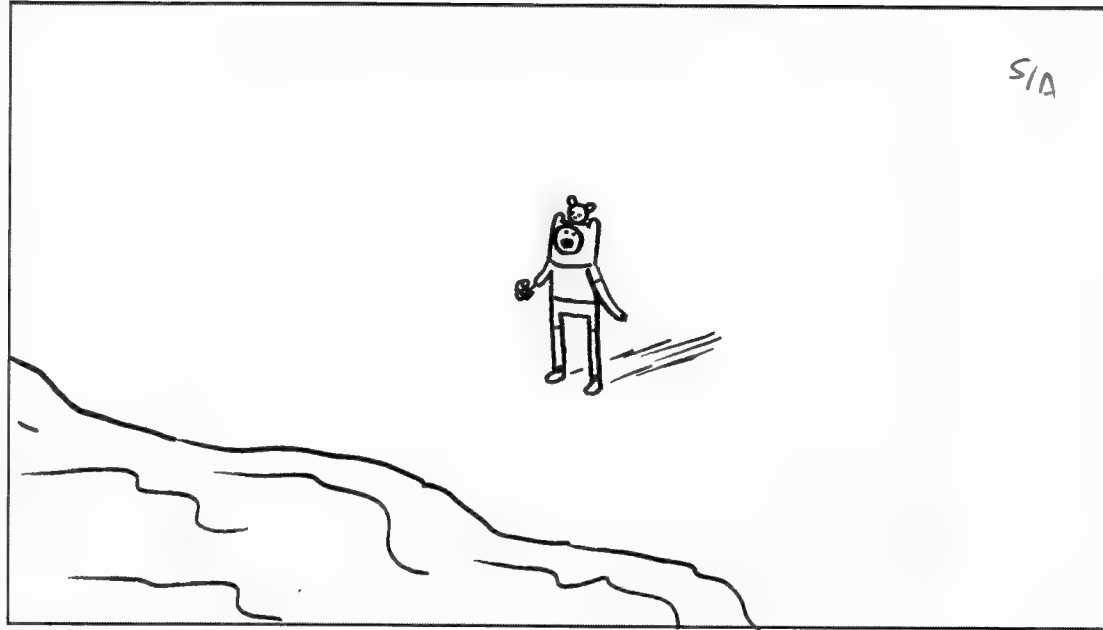
Production :

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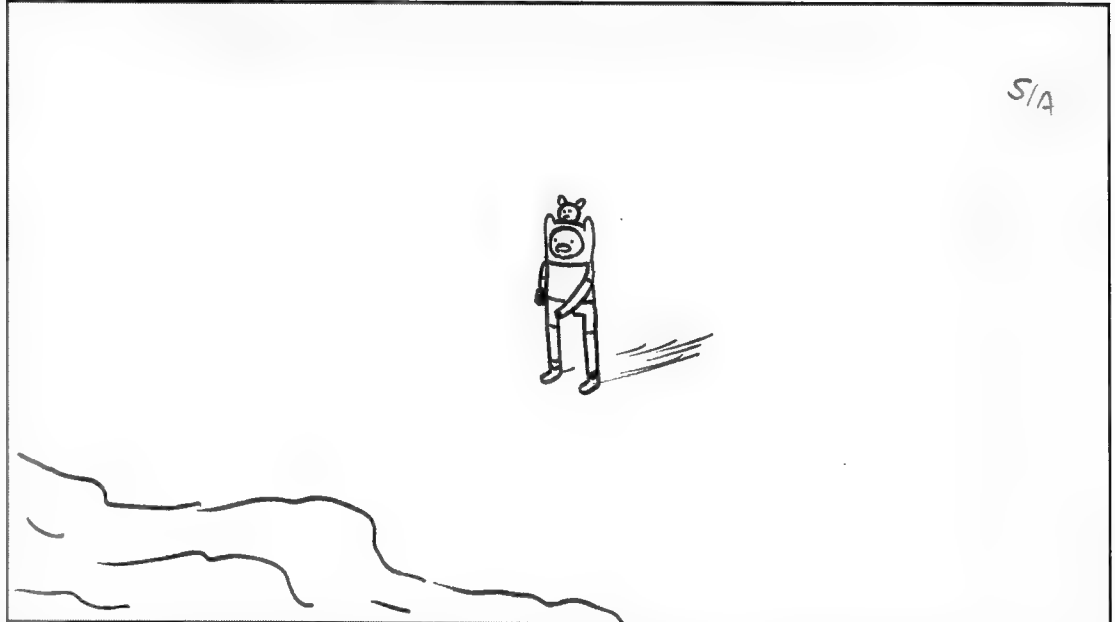
ADVENTURE TIME



Sc. 65 Pnl. B Bg. day night



Sc. 65 Pnl. C Bg. day night



Dialog:	<u>Finn</u> / pretty grease.	<u>Finn</u> / I made out with Crab Princess so that's grease.
Action:		
Timing:		

EPISODE # 1025-165
Production :

ADVENTURE TIME



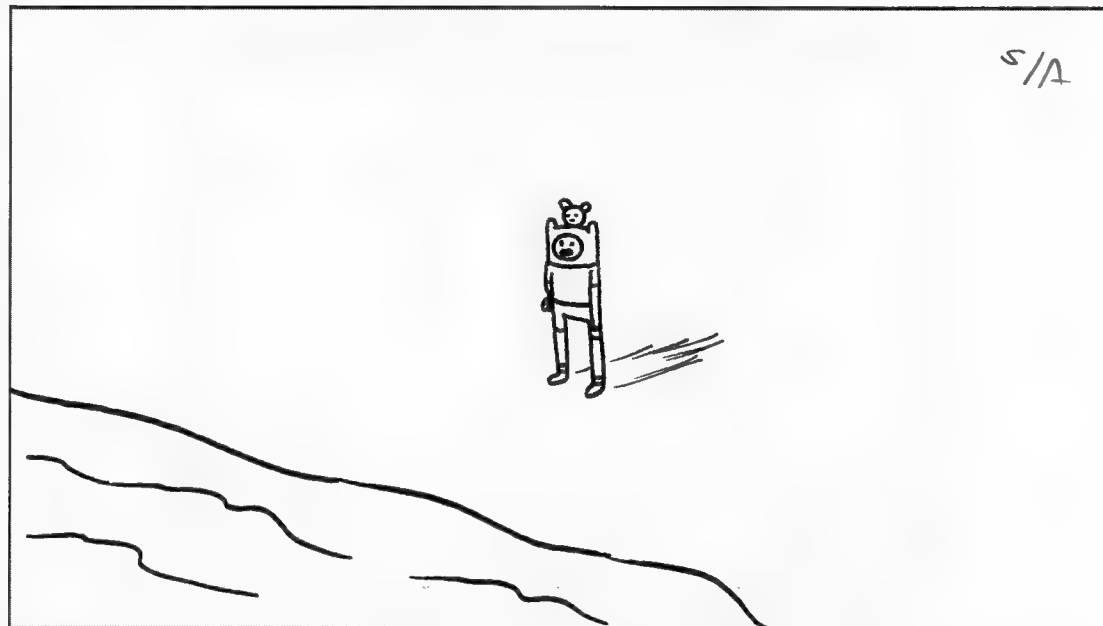
Page 64

Sc. 65

Pnl. D

Bg.

day night

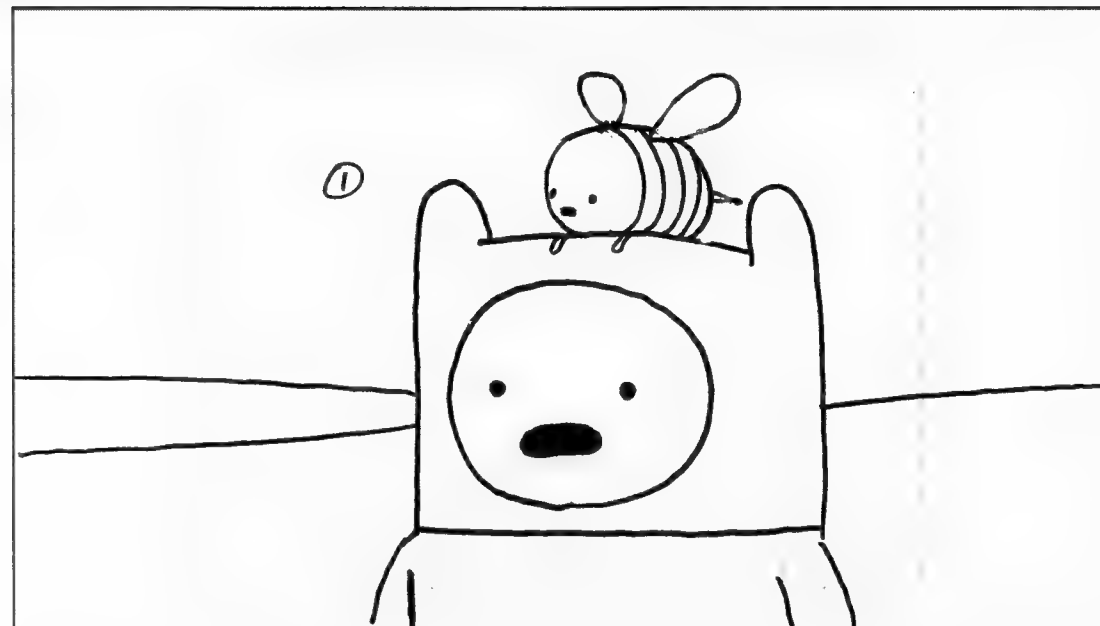


Sc. 66

Pnl. A

Bg.

day night

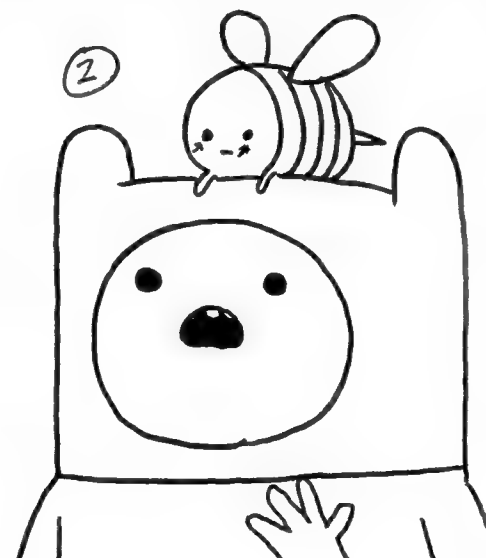


Dialog:
F: BUT REALLY I dont feel nothing.

Action:

Timing:

Finn/① maybe if I made out with ② LOTS
of girls ③ I will feel something?



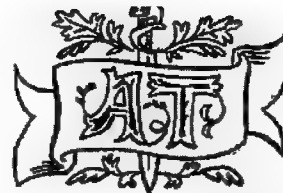
1025-165

EPISODE #

Production :

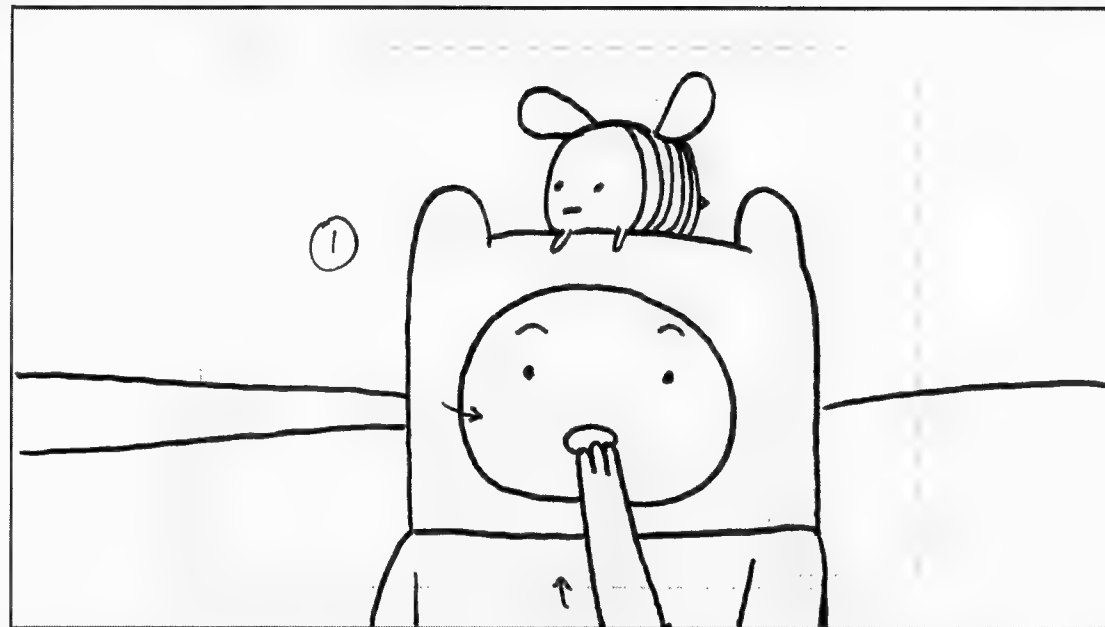
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ADVENTURE TIME

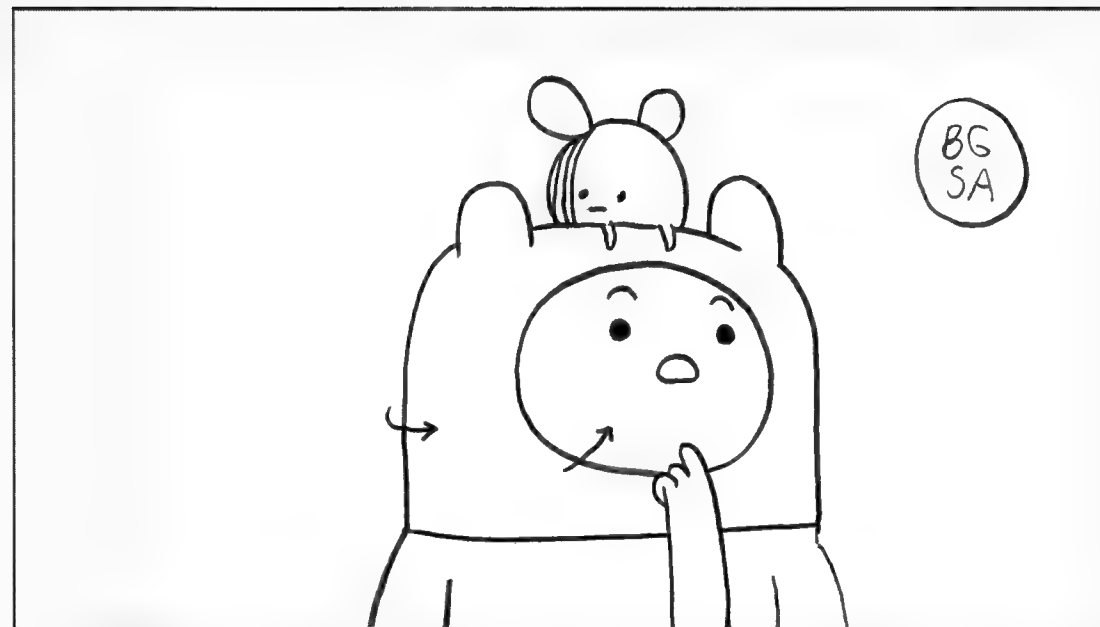


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Sc. 66 Pnl. B Bg. day night



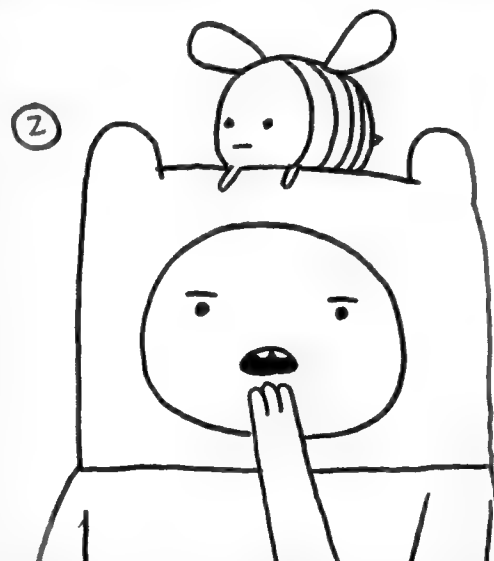
Sc. 66 Pnl. C Bg. day night



Dialog: F① maybe I'll reach a ② "good vibe" — saturation point — —————> Like what Doctor Princess said.

Action:

Timing:



Production :

EPISODE #

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ADVENTURE TIME



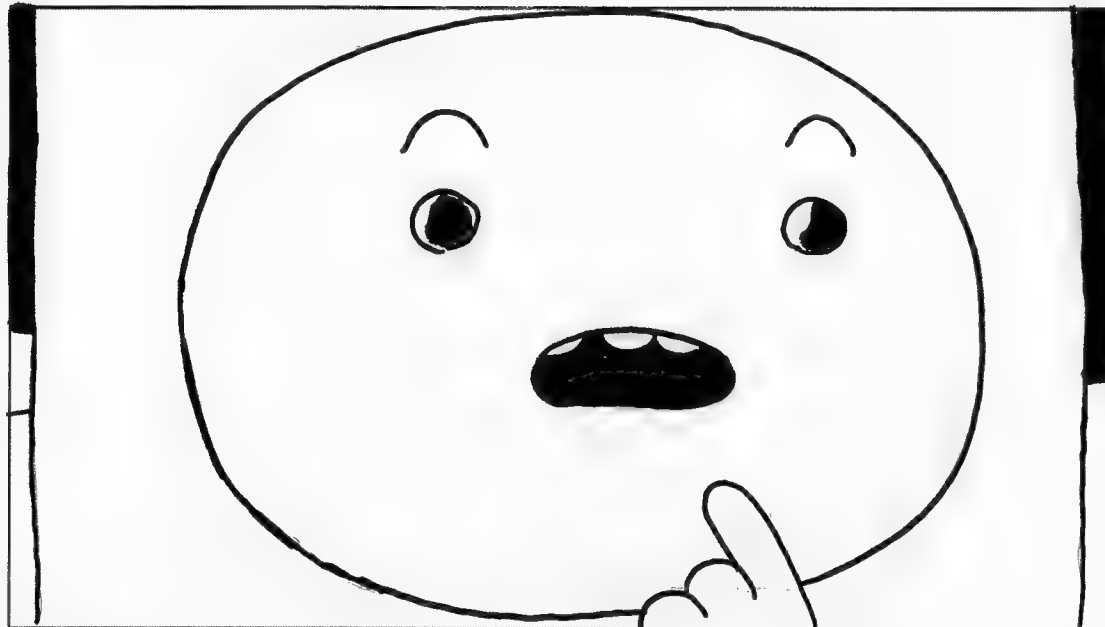
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Sc. 67

Pnl. A

Bg.

day night

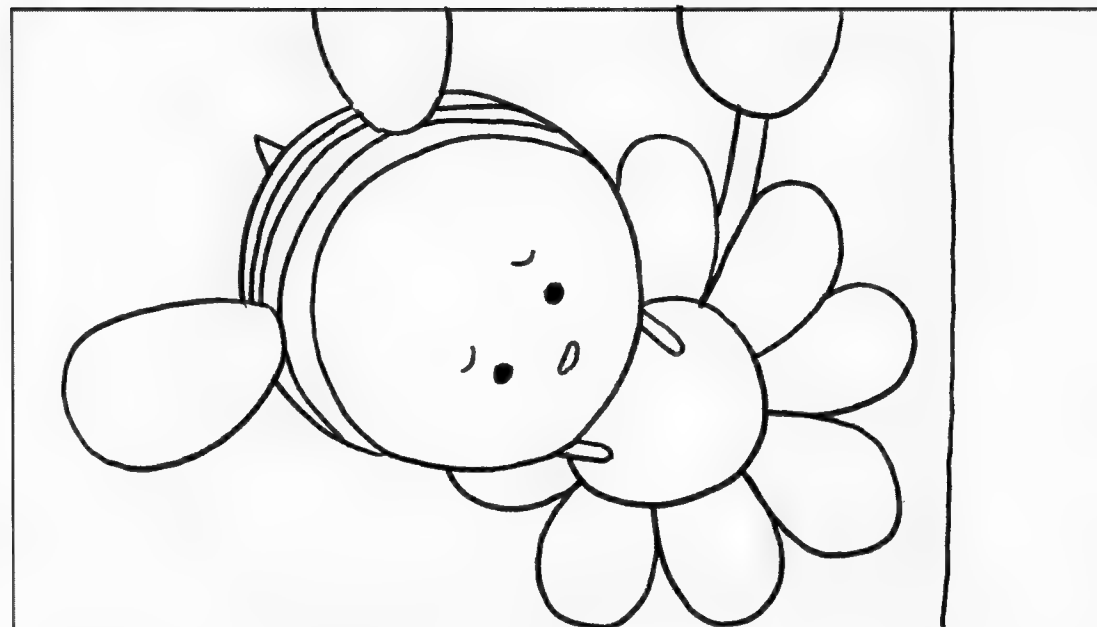


Sc. 68

Pnl. A

Bg.

day night



Dialog: F/And then my flower will feel good too... Breezy! Your Flower feels good... yes...

Action:

Timing:

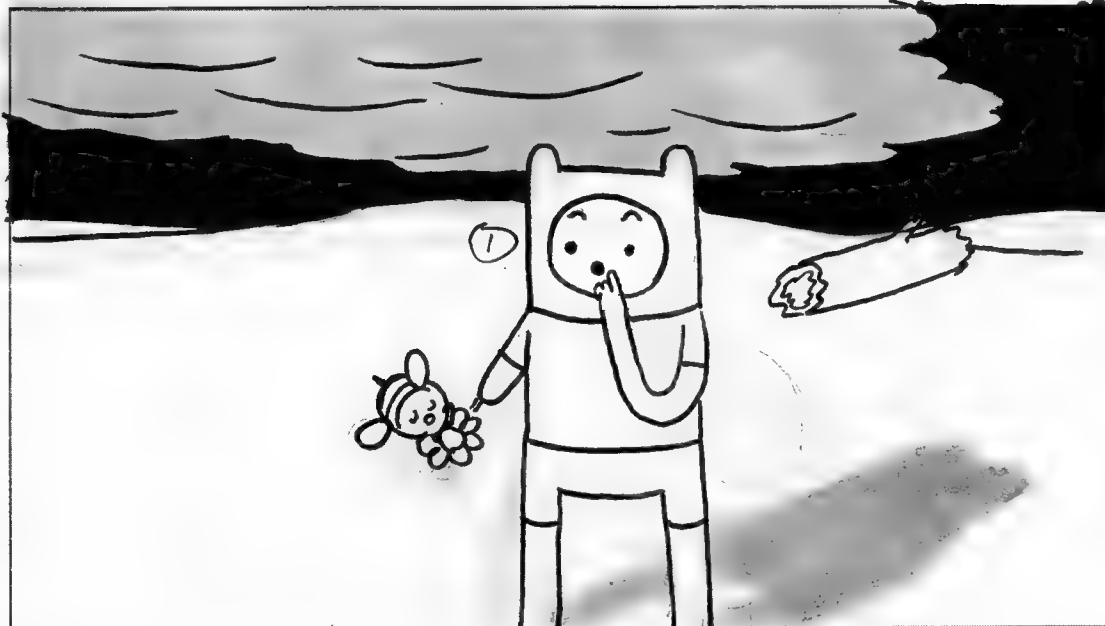
EPISODE # 1025-165

Production :

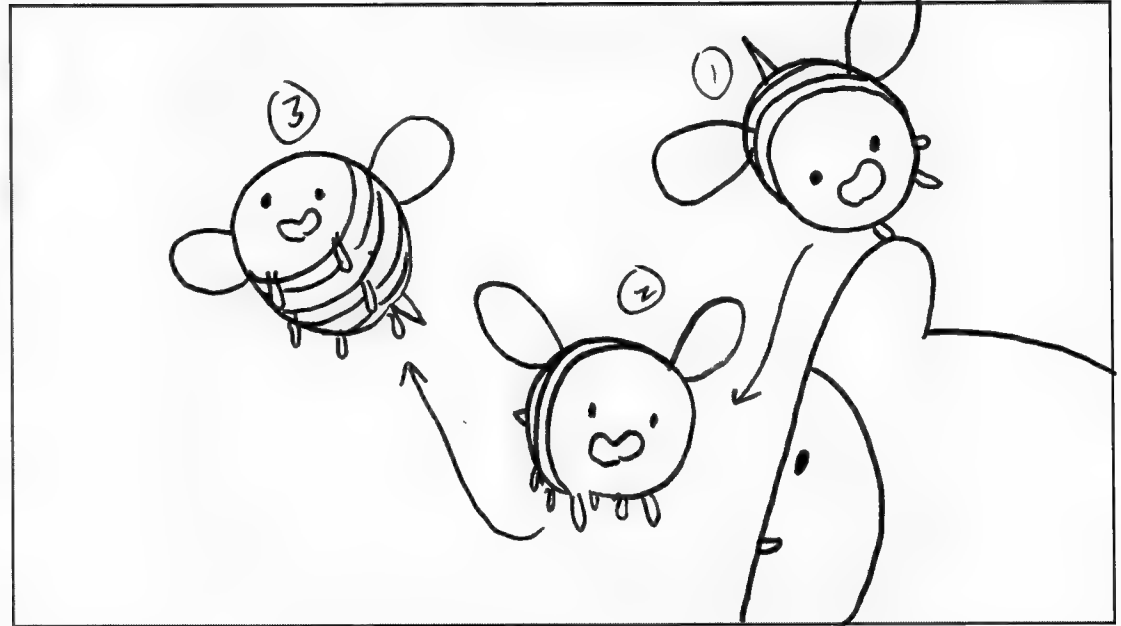
ADVENTURE TIME



Sc. 69 Pnl. A Bg. day night



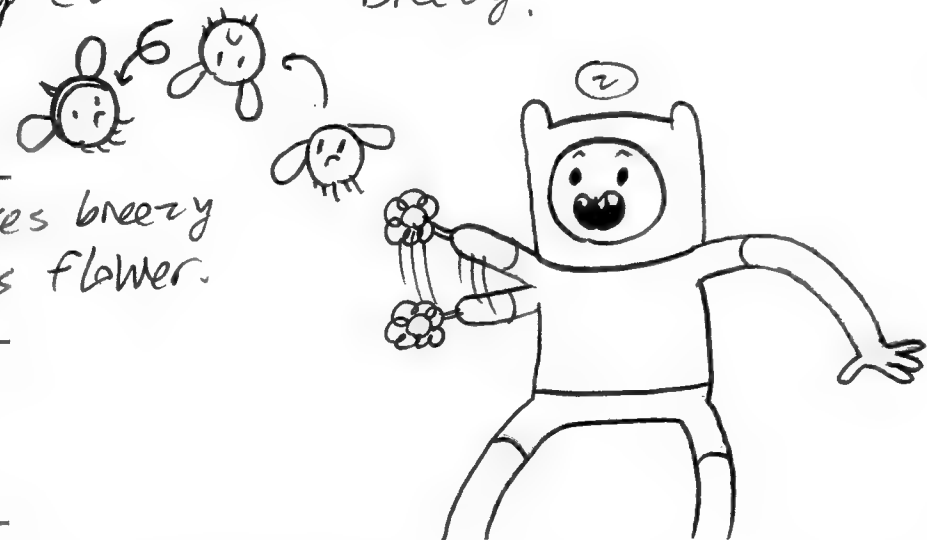
Sc. 70 Pnl. A Bg. day night



Dialog: Finn (2) hey cut it out Breezy!

Action: -Finn shakes breezy off his flower.

Timing:



B / (1)haha (2) I'm just (3) messin around .

EPISODE # 1025-165

Production :

ADVENTURE TIME



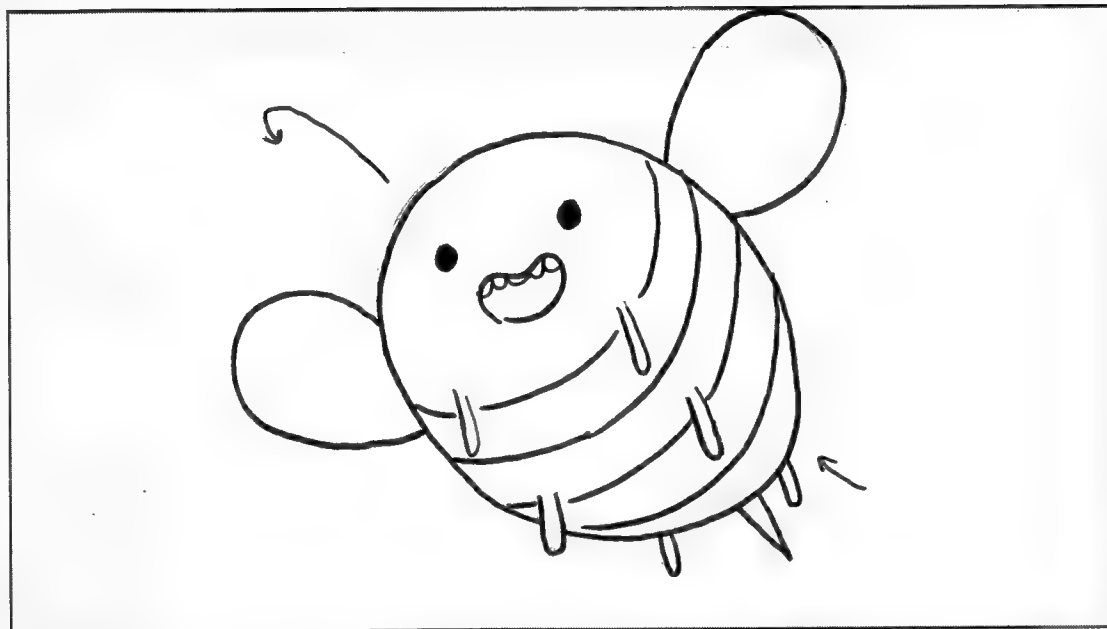
Page 68

Sc. 71

Pnl. A

Bg.

day night

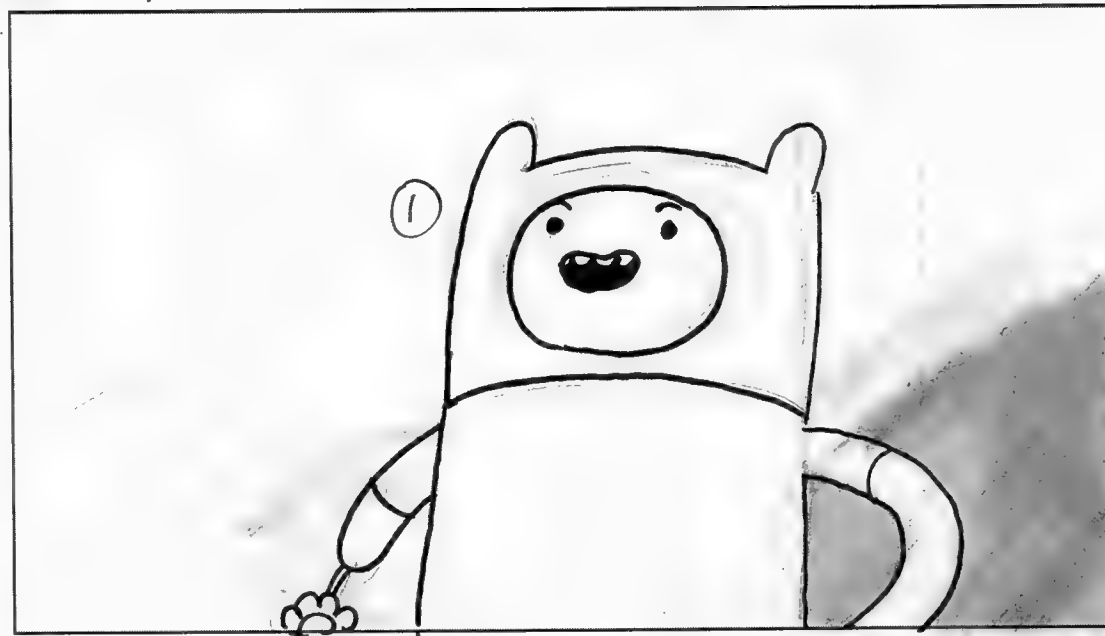


Sc. 72

Pnl. A

Bg.

day night

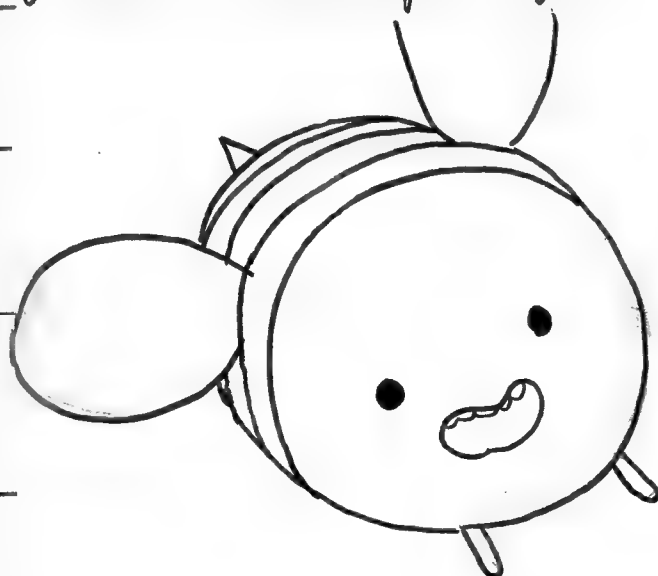


Dialog:

Breezy ¹we're buddy's right?

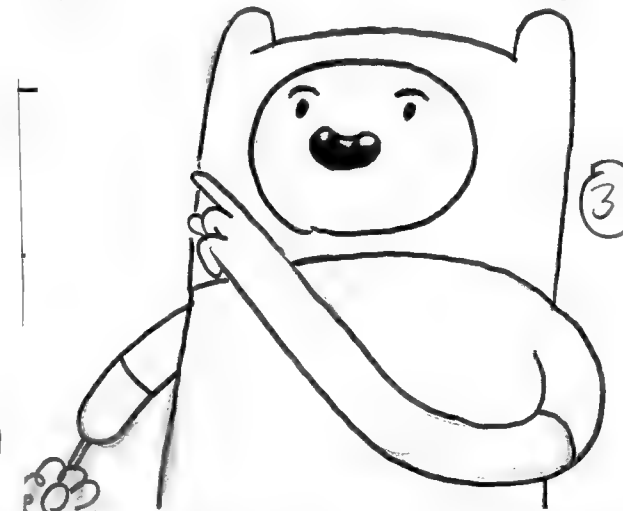
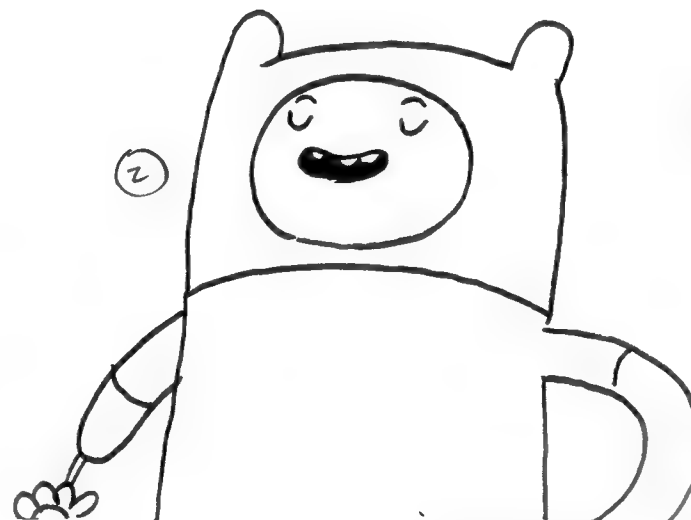
Action:

Timing:



Finn/ ¹Ha ha ²yeah Breezy ³I like yov.

¹You're a good wingman



EPISODE # 1025-165

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ADVENTURE TIME



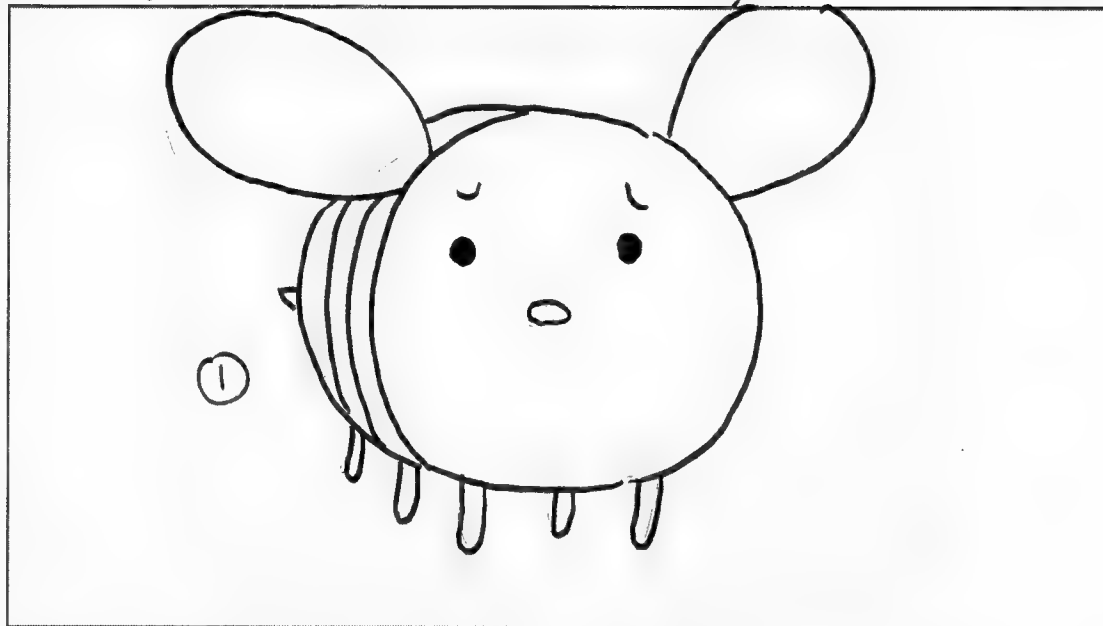
Page 69

Sc. 73

Pnl. A

Bg.

day night

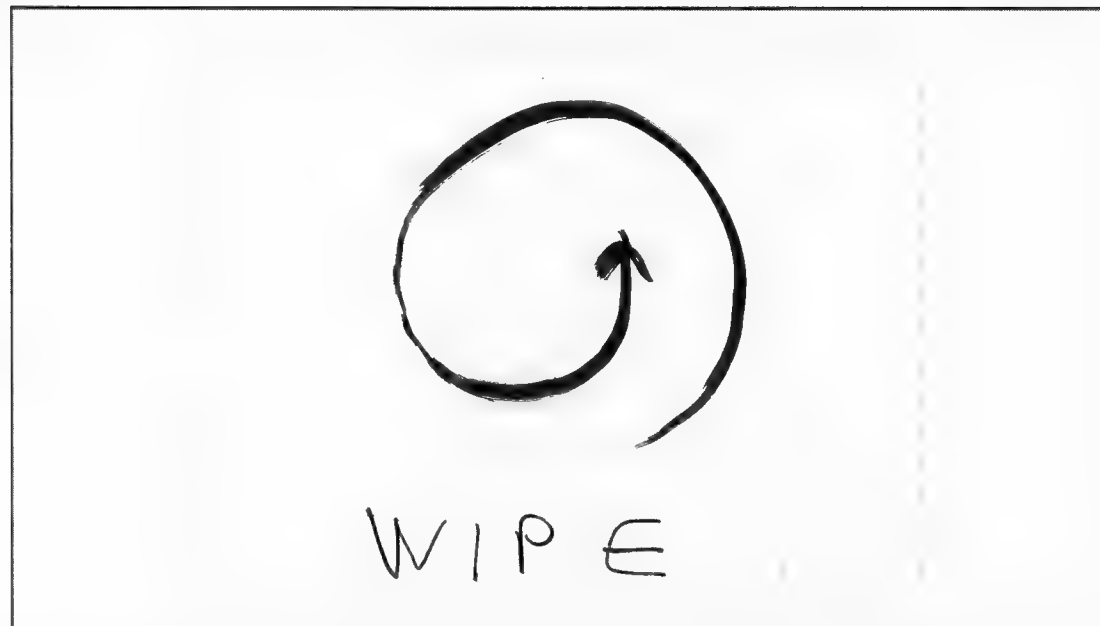


Sc.

Pnl.

Bg.

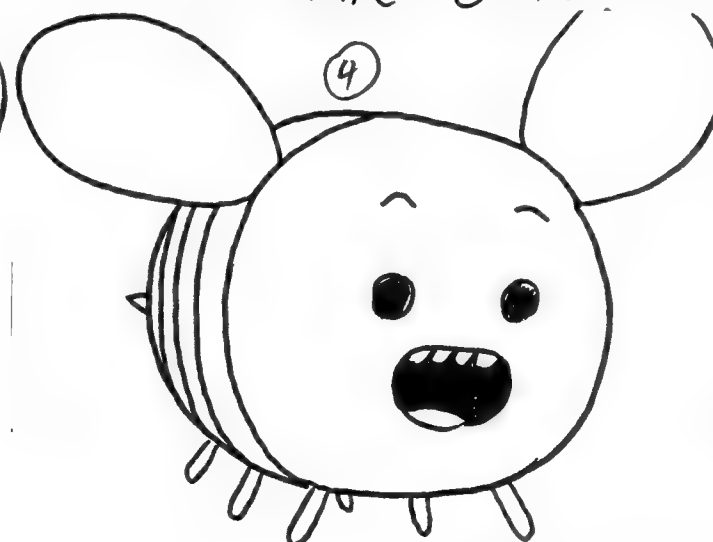
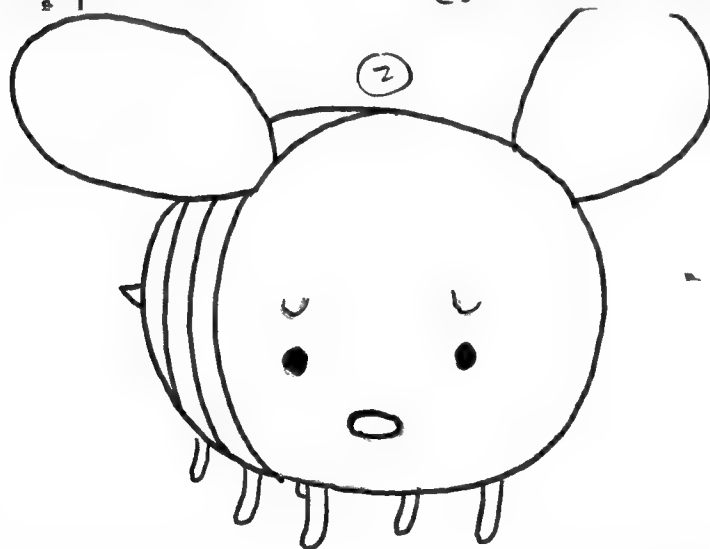
day night



Dialog:

Breezy/ ① Yeah ② wingman ③ I'm a girl ④ but alright!
(sort of like "I'll take what I can get")

Breezy/ Let's wingman you some
make-outs!

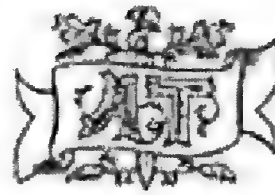


Production :

EPISODE #

1025-165

ADVENTURE TIME



Page 70

Sc. 74

Pnl. A

Bg.

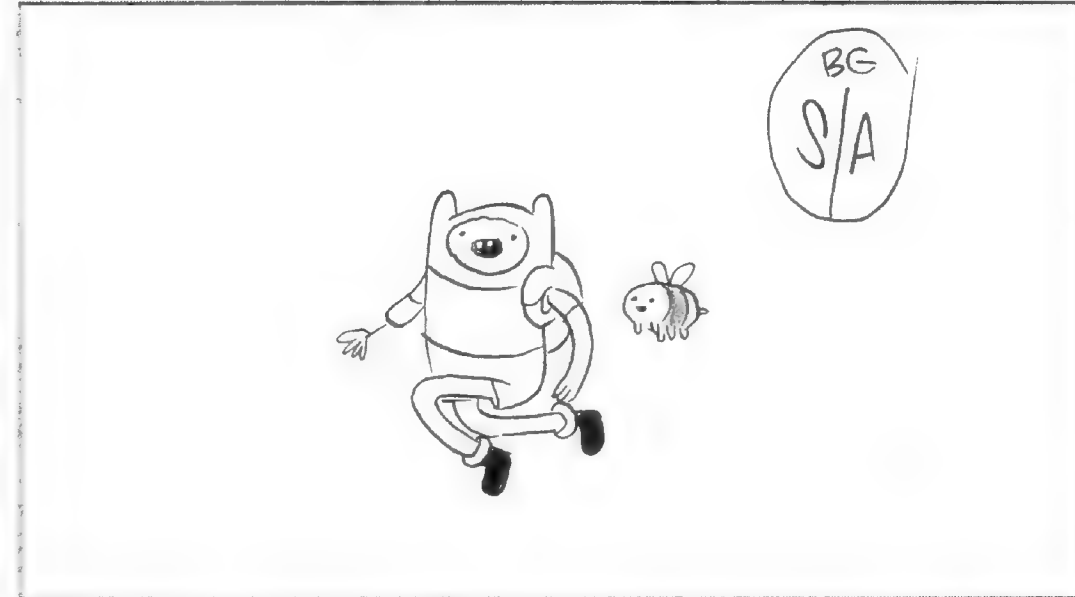
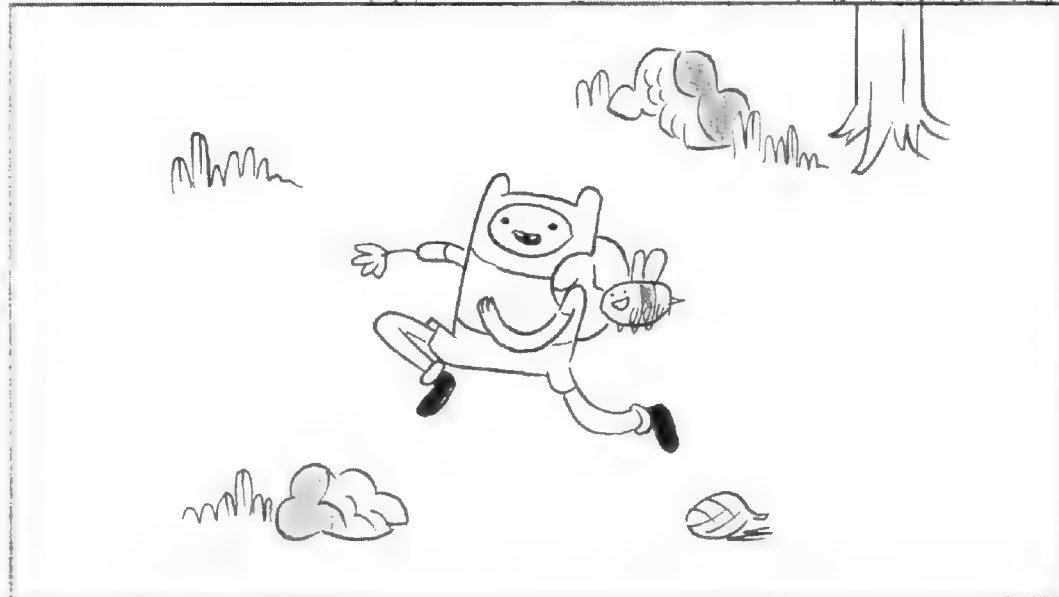
day night

Sc. 74

Pnl. B

Bg.

day night

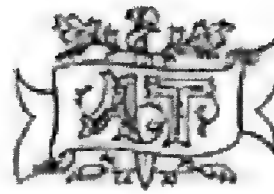


Dialog:	SFX: LOW MUSIC
Action:	F & B RUNNING
Timing:	

EPISODE # 1025-165

Production

ADVENTURE TIME



Sc. 75

Pnl. A

Bg.

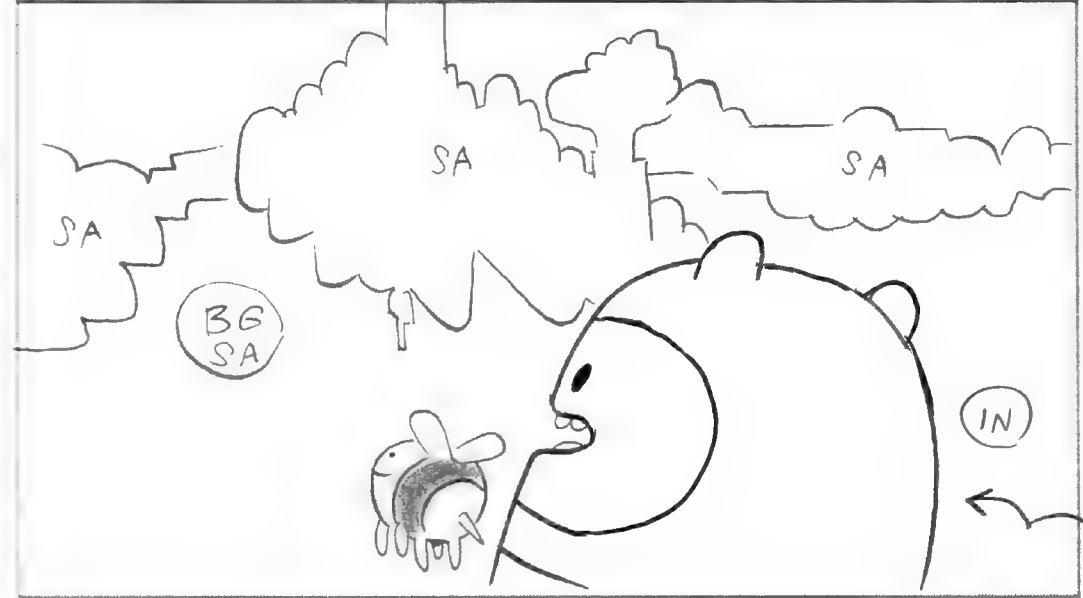
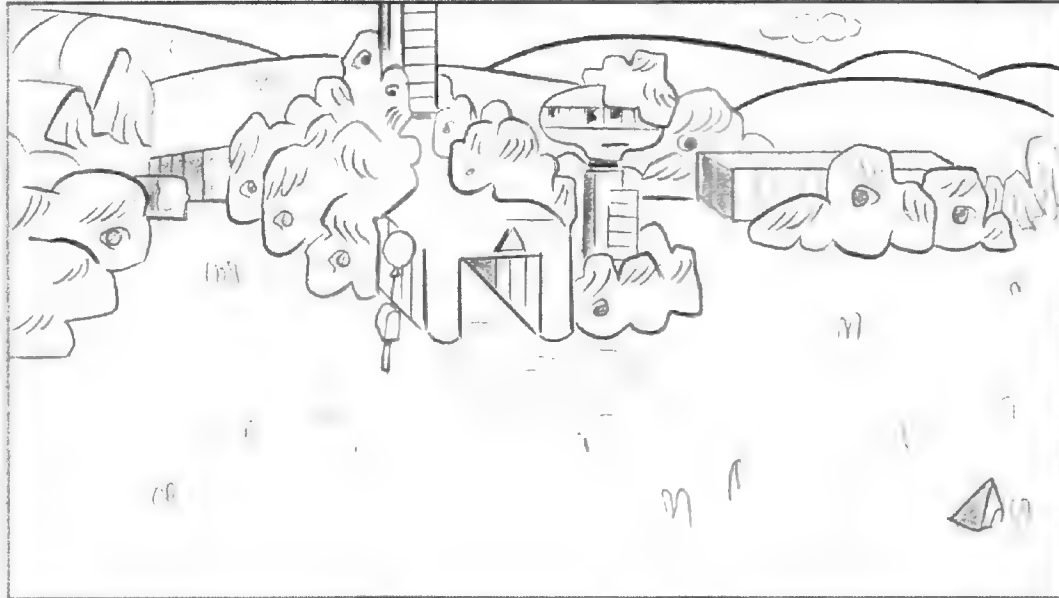
day night

Sc. 75

Pnl. B

Bg.

day night



Dialog:

SFX: MUSIC COMES FROM
RUINS

Action:

- EXT. RUINS.

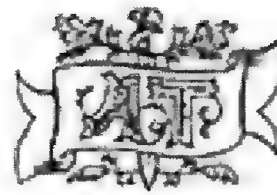
- F + B COME ON/S

Timing:

EPISODE # 1025-165

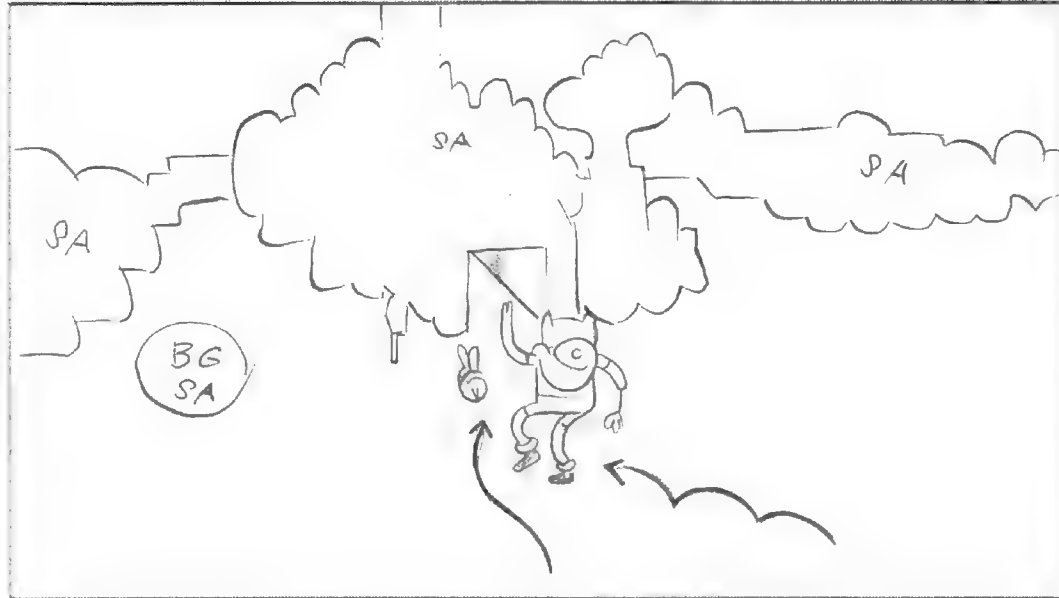
Production

ADVENTURE TIME

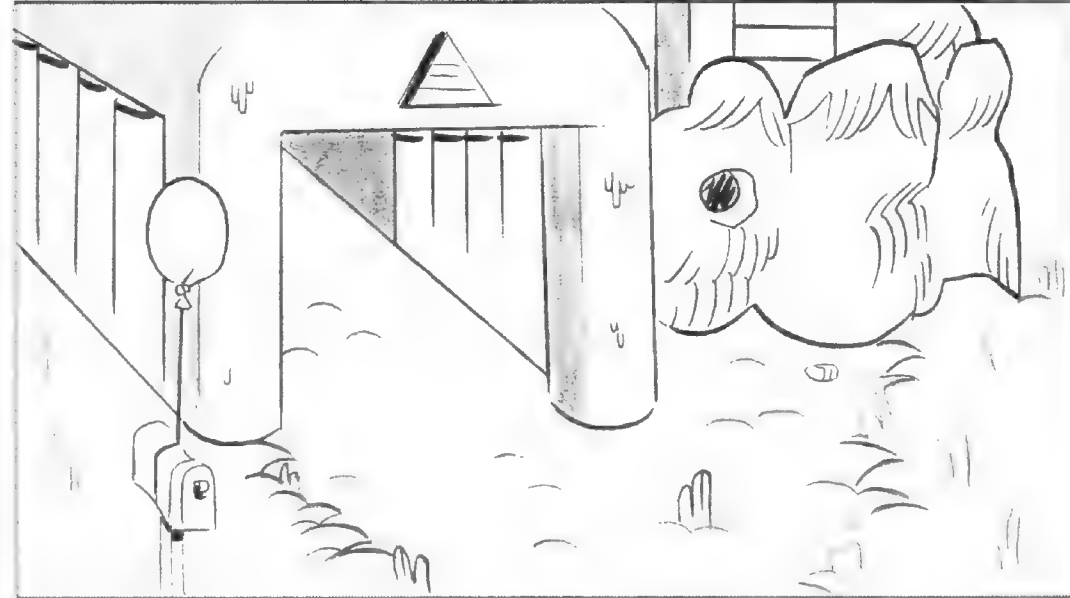


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Sc. 75 Pnl. C Bg. day night



Sc. 80 Pnl. A Bg. day night



Dialog:

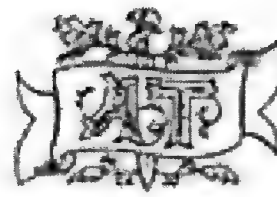
Action: F&B RUN TOWARD RUINS

Timing:

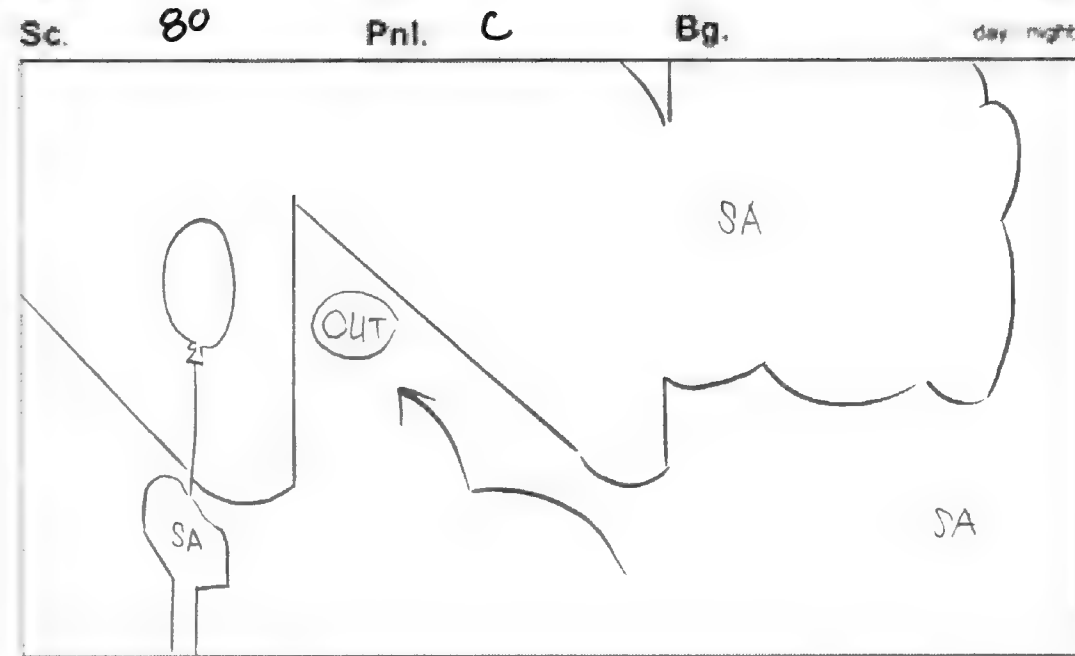
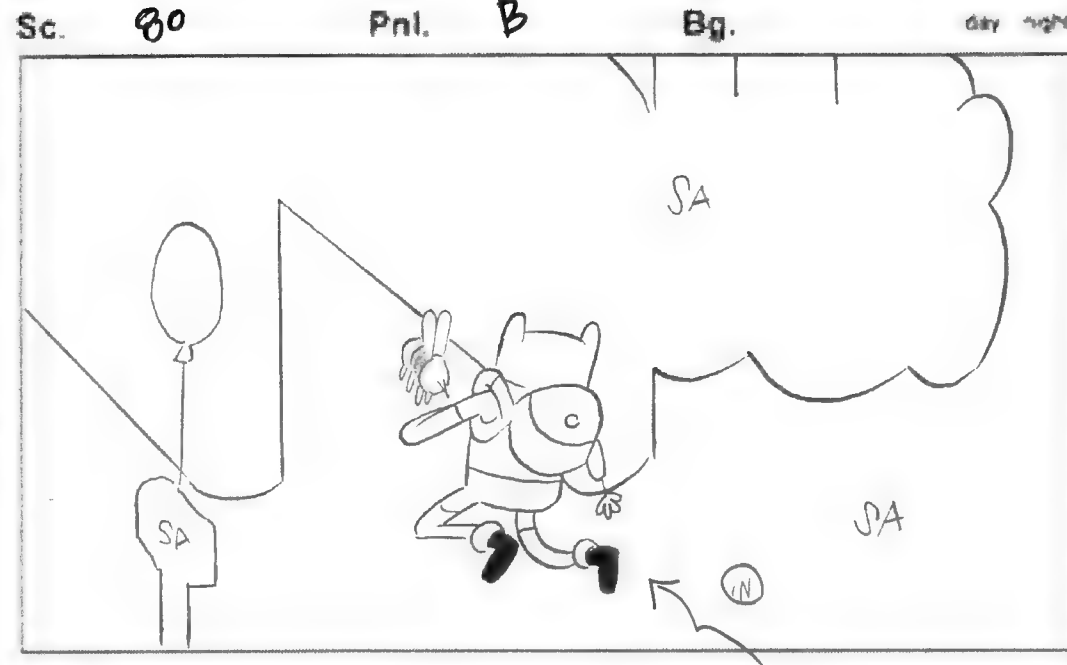
EPISODE # 1025-165

Production

ADVENTURE TIME



Page 73



Dialog:

Action: - F+B RUN ON/S.

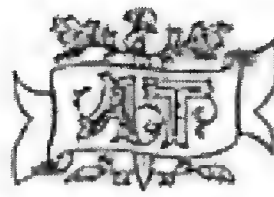
- F+B RUN INTO RUINS

Timing:

EPISODE # 1025-165

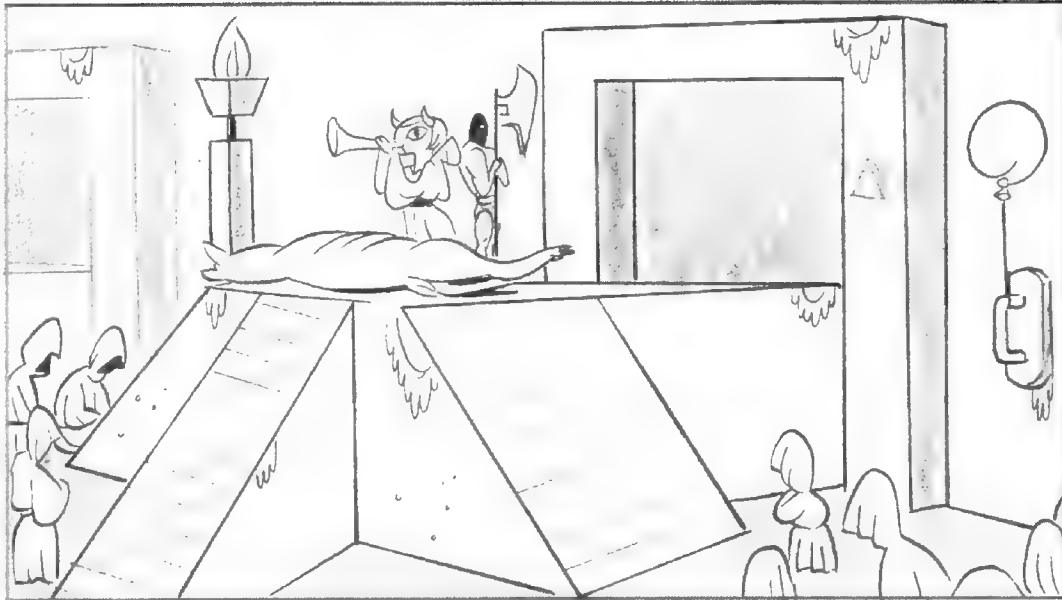
Production :

ADVENTURE TIME



Page 74

Sc. 81 Pnl. A Bg. day night



Sc. 82 Pnl. A Bg. day night



Dialog: SFX: HORN

Action: LIZARD PRINCESS PLAYS HORN

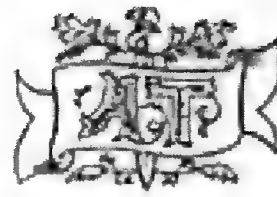
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



Page 75

Sc. 82

Pnl. B

Bg.

day night

Sc. 82

Pnl. C

Bg.

day night



Dialog:

SFX: HORN STOPS

SFX: < INHALE >

Action:

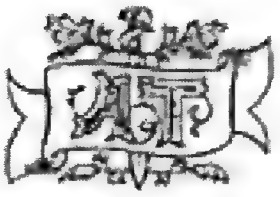
F. SLIDES ON/S

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 76

Sc. 82

Pnl. D

Bg.

day night

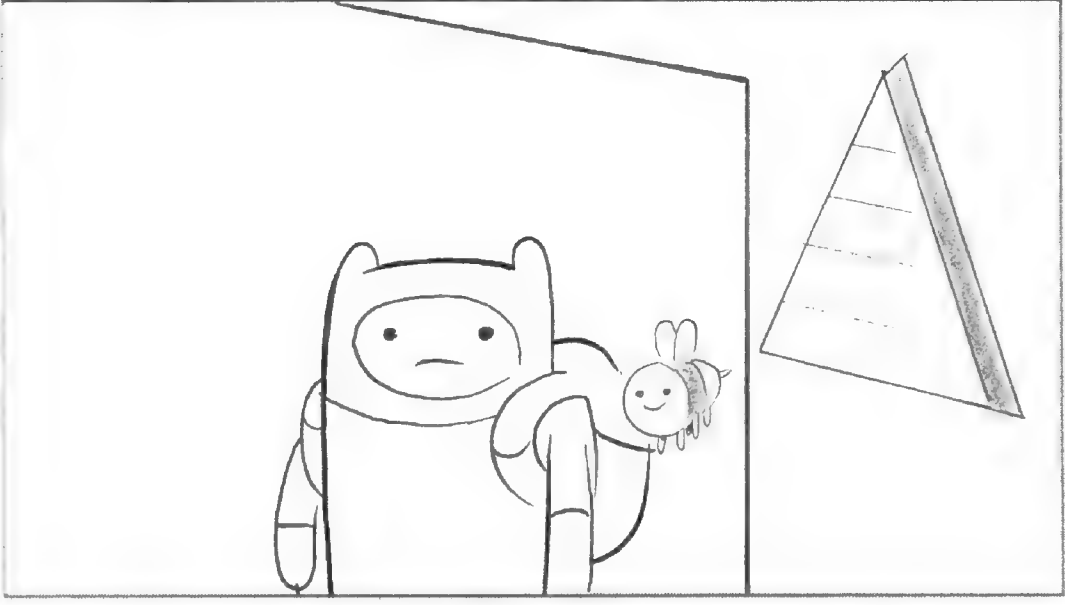


Sc. 83

Pnl. A

Bg.

day night



Dialog:

LP: HISSSS

SFX: HORN RESUMES PLAYING

Action:

F. LOOKS UNCERTAIN

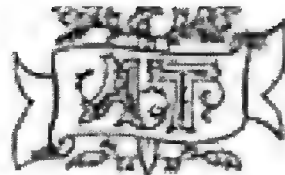
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



Page 77

Sc. 83

Pnl. B

Bg.

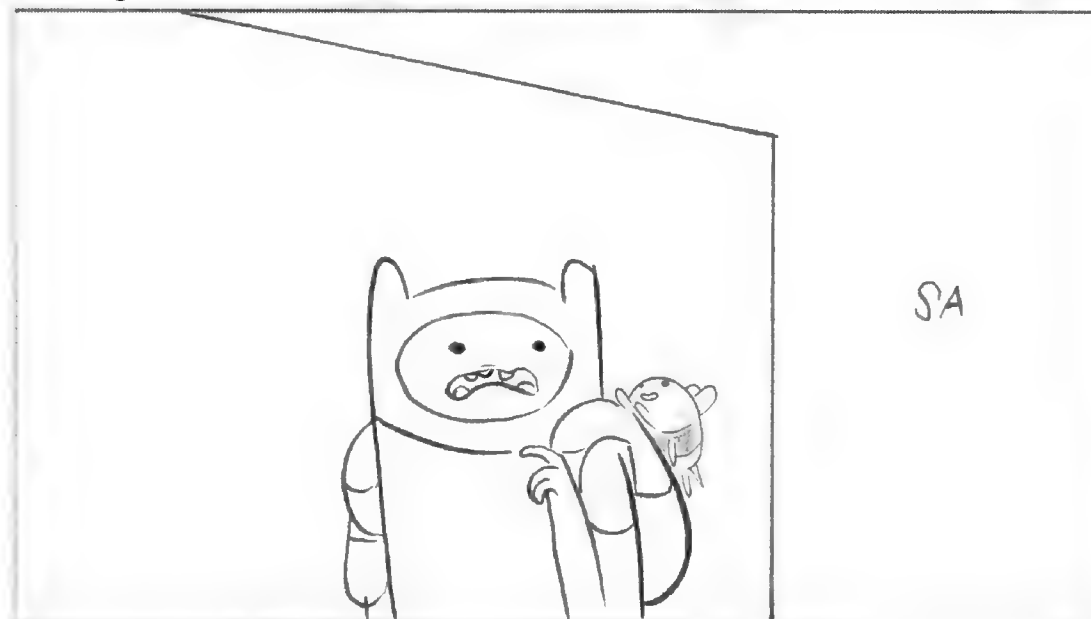
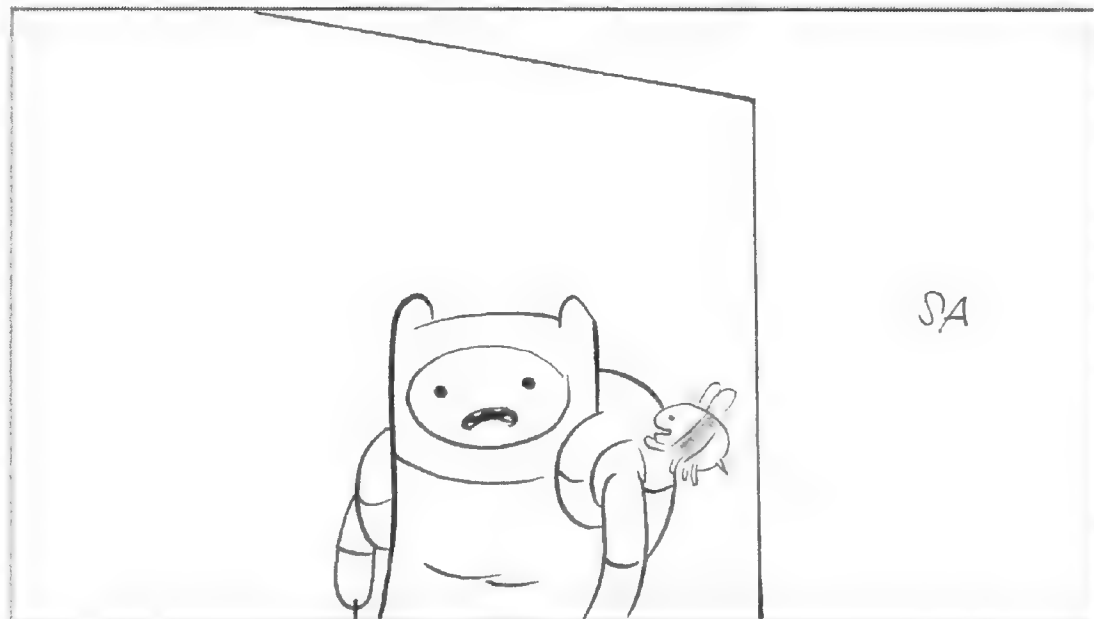
day night

Sc. 83

Pnl. C

Bg.

day night



Dialog:

SFX: HORN MUSIC

Action:

B. WHISPERS TO F.

B. PATS F. ON BACK FOR ENCOURAGEMENT

Timing:

PATTING-

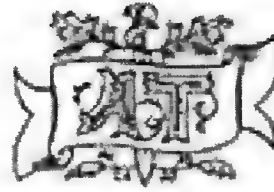


1025-165

EPISODE #

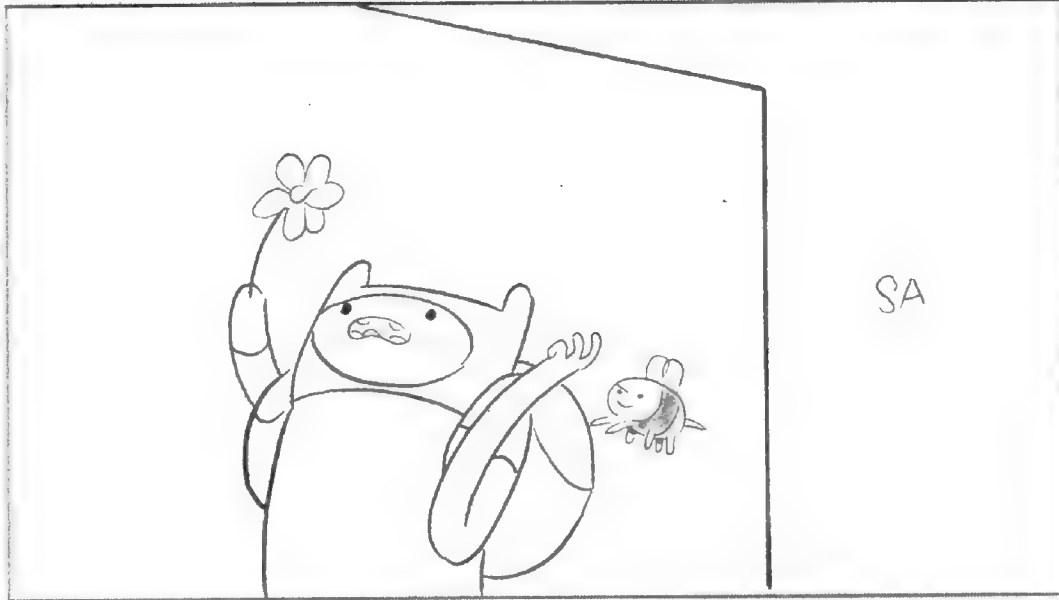
Production

ADVENTURE TIME

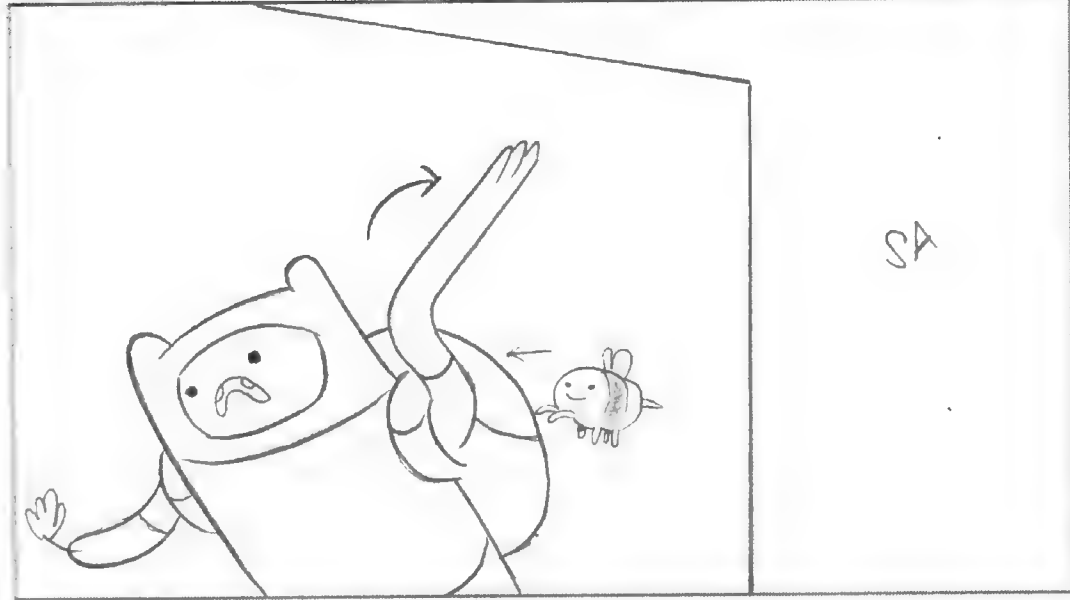


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Sc. 83 Pnl. D Bg. day night



Sc. 83 Pnl. E Bg. day night



Dialog:

Action:

B. MISCHIEVOUSLY PUSHES F.

Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME

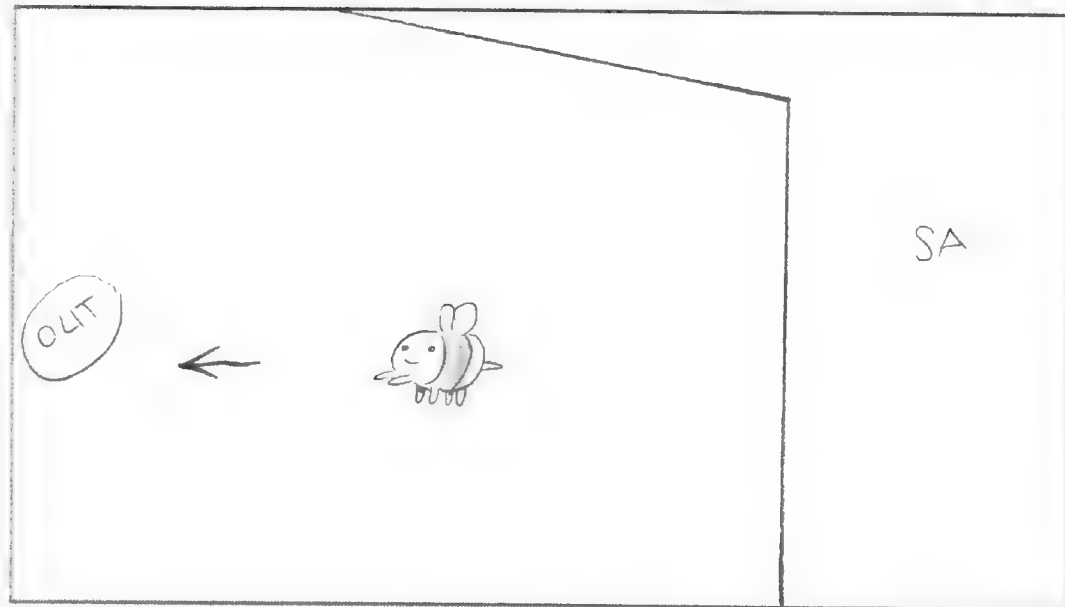


Sc. 83

Pnl. F

Bg.

day night



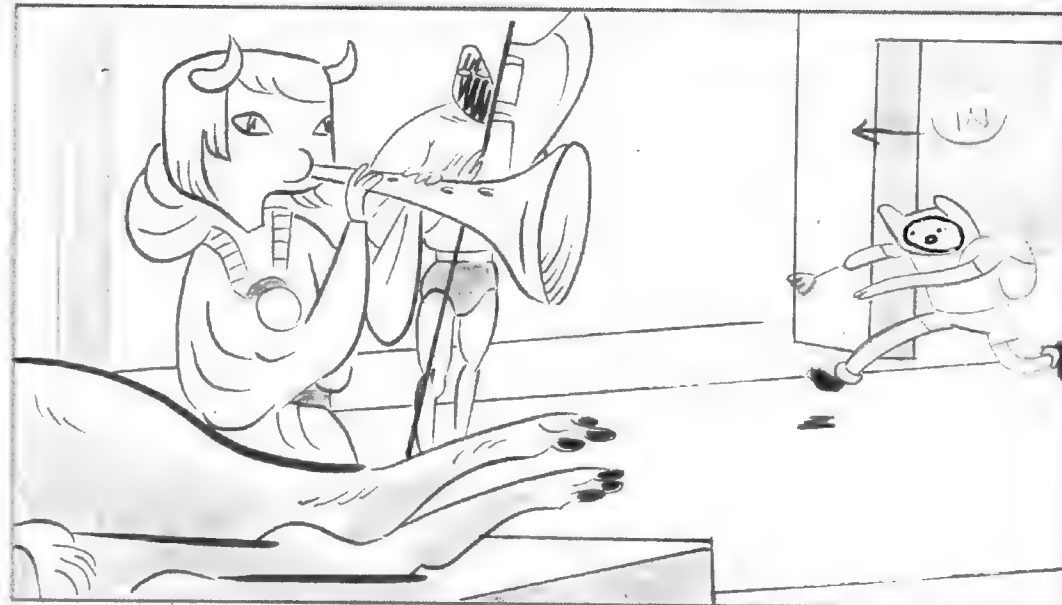
Sc. 84

Pnl. A

Bg.

Page 19

day night



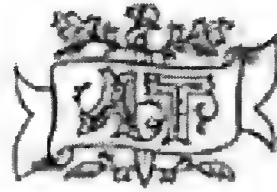
Dialog:
Action: -F. STUMBLES OFF/S.
Timing:

1025-165

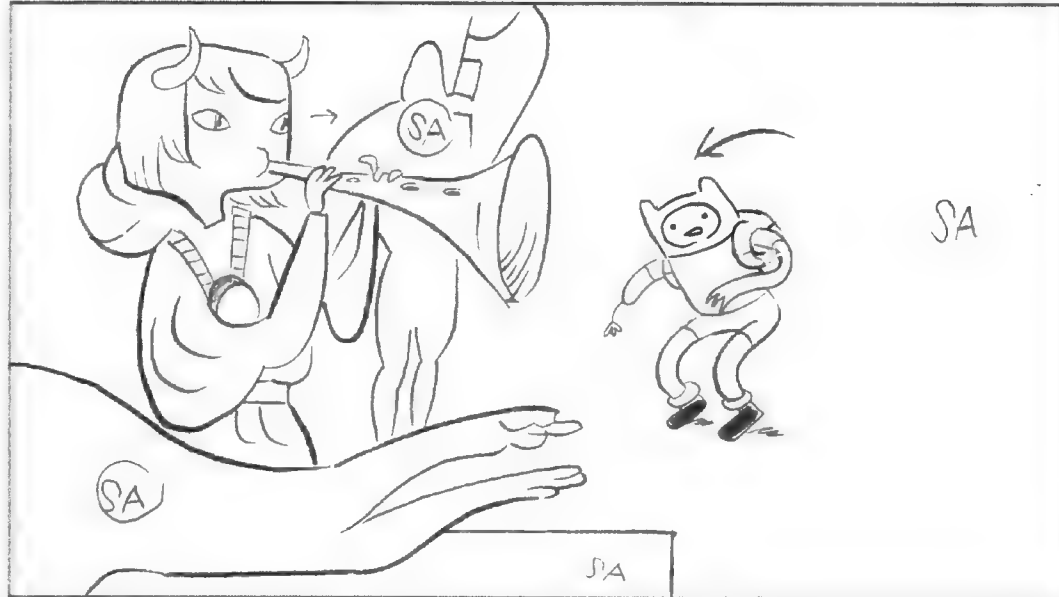
EPISODE #

Production

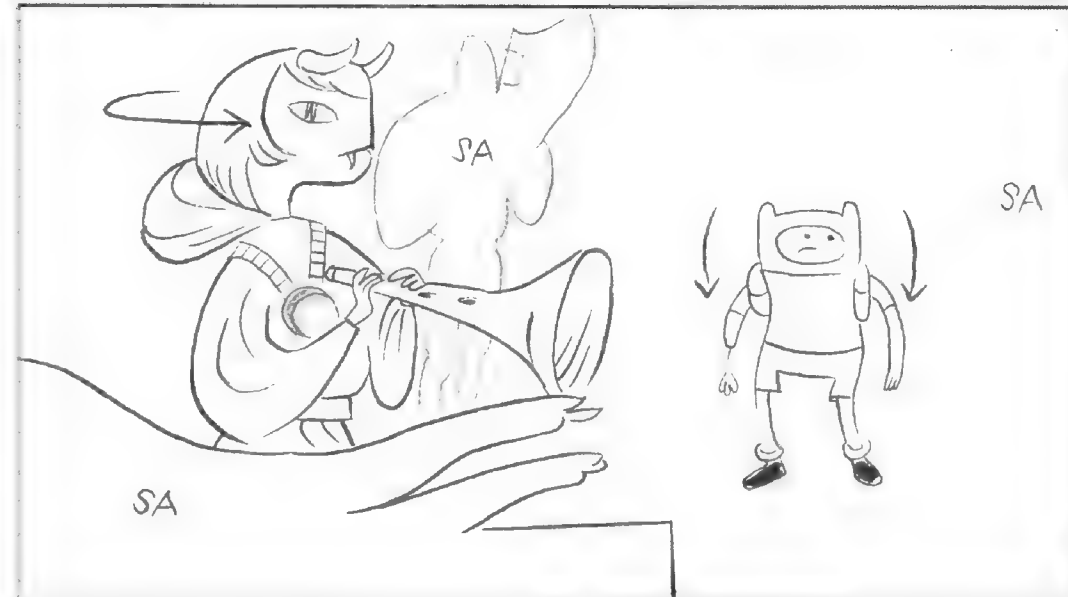
ADVENTURE TIME



Sc. 84 Pnl. B Bg. day night



Sc. 84 Pnl. C Bg. day night



Dialog:

SFX: *HORN DIES OUT*

Action:

LP LOOKS OVER.
F. LOOKS NERVOUS.

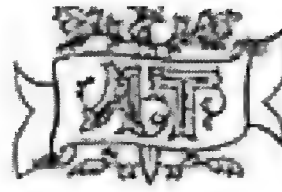
Timing:

1025-165

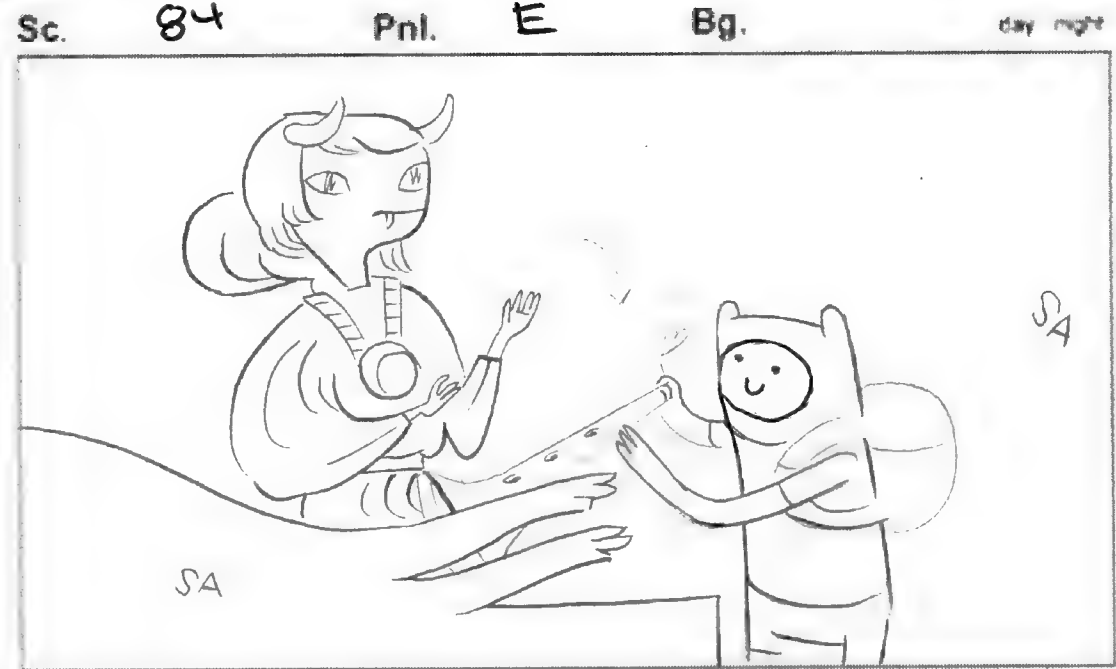
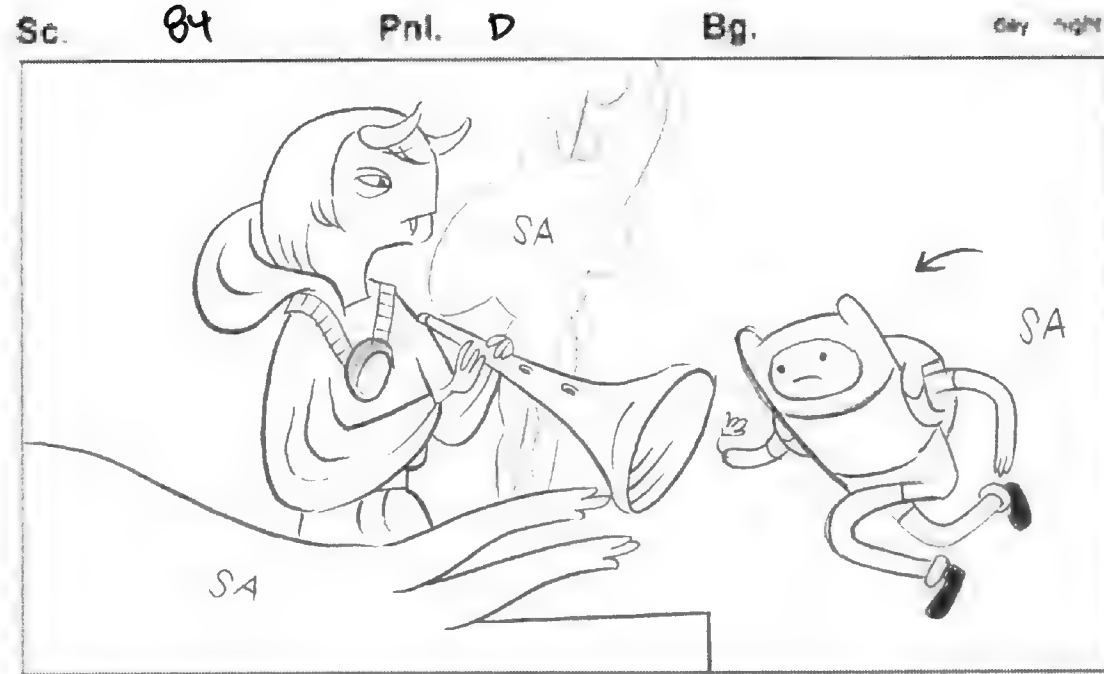
EPISODE #

Production

ADVENTURE TIME



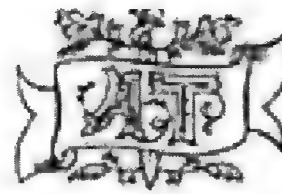
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Dialog:	
Action:	- F. RUNS OVER TO LP. F. GRABS HORN.
Timing:	

EPISODE # 1025-165
Production

ADVENTURE TIME



Page 82

Sc. 84 Pnl. F Bg. day night



Sc. 85 Pnl. A Bg. day night

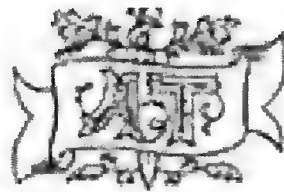


Dialog:	SFX: * IMPRESSIVE HORN SOLO *	
Action:	F. BLOWS SHORT SOLO ON HORN.	LP SMILES.
Timing:		

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 83

Sc. 85

Pnl. B

Bg.

day night

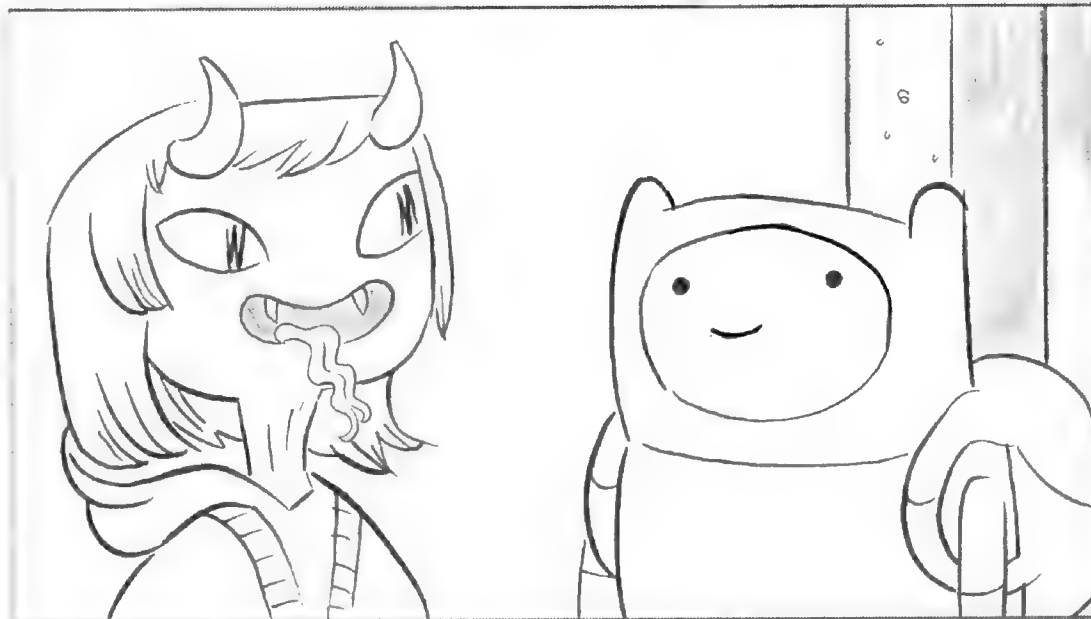


Sc. 86

Pnl. A

Bg.

day night



Dialog:

LP: *HSSSS!!*

Action:

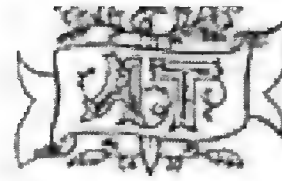
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME

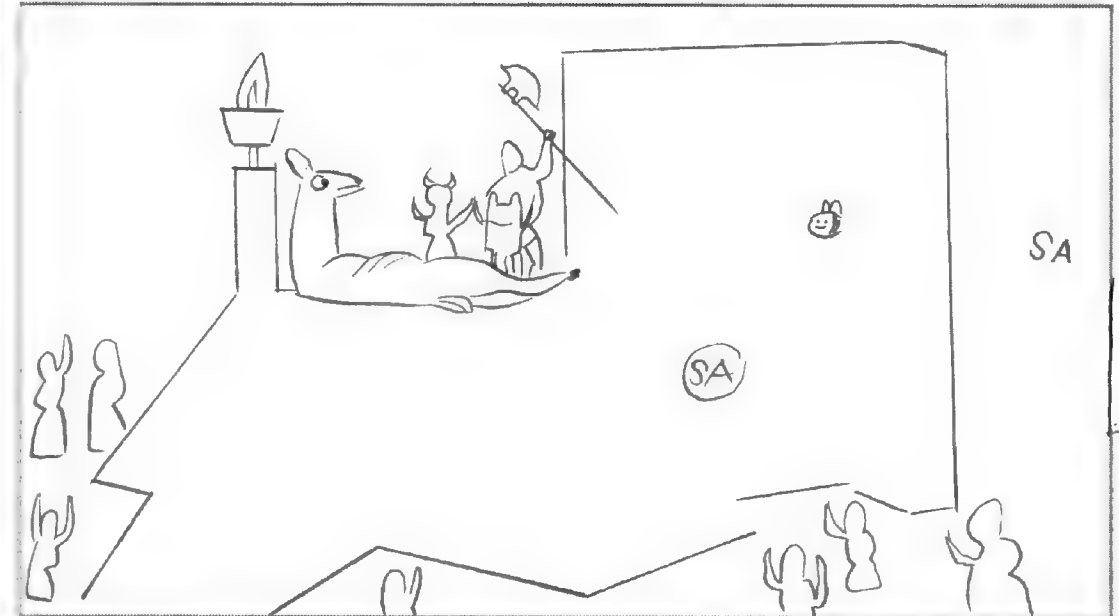


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Sc. 86 Pnl. B Bg. day night



Sc. 87 Pnl. A Bg. day night



Dialog:

SFX: * SMEK*

SFX: APPLAUSE, MUSIC

Action:

L.P. GIVES F. LIGHT PECK

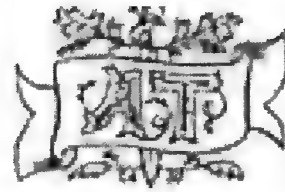
CROWD ERUPTS W/APPLAUSE.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



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Sc. 88 Pnl. A Bg. day night

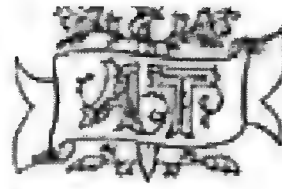
Sc. 89 Pnl. A Bg. day night

Dialog:	
Action:	- FINN + LIZARD PRINCESS DANCE
Timing:	

EPISODE # 1025-165

Production

ADVENTURE TIME

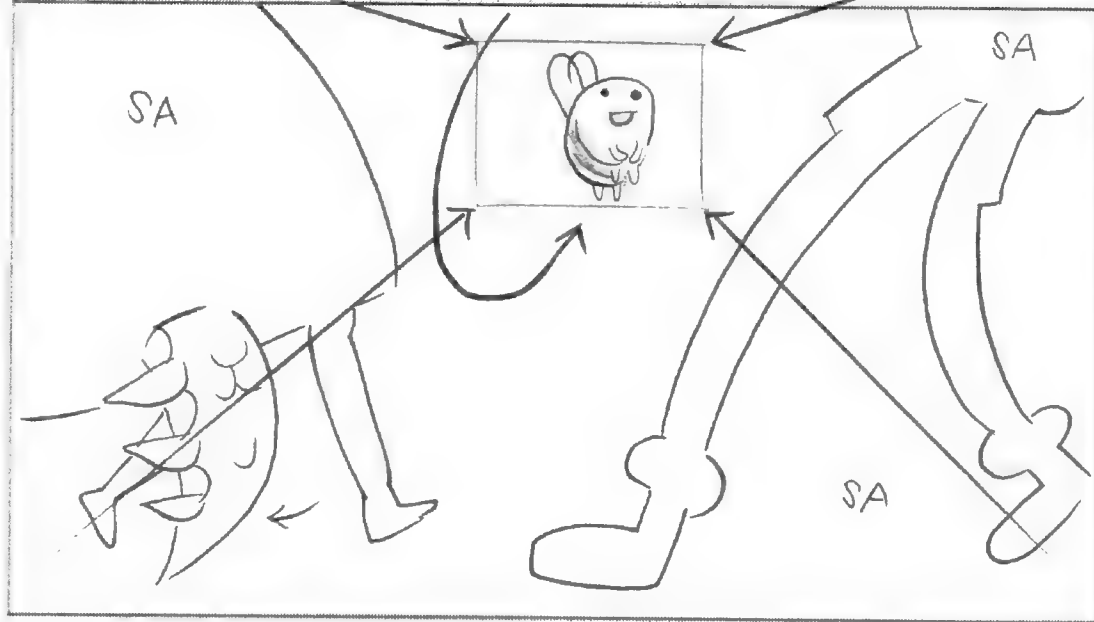


Sc. 89

Pnl. B

Bg.

day night



Sc. 89

Pnl. C

Bg.

day night



Dialog:

Action: - B. FLIES ON/S. BETWEEN
FINN + L. PRINCESS

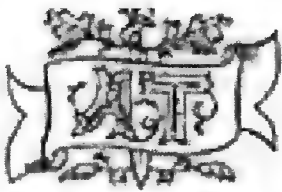
- TRUCK IN ON B.

Timing:

EPISODE # 1025-165

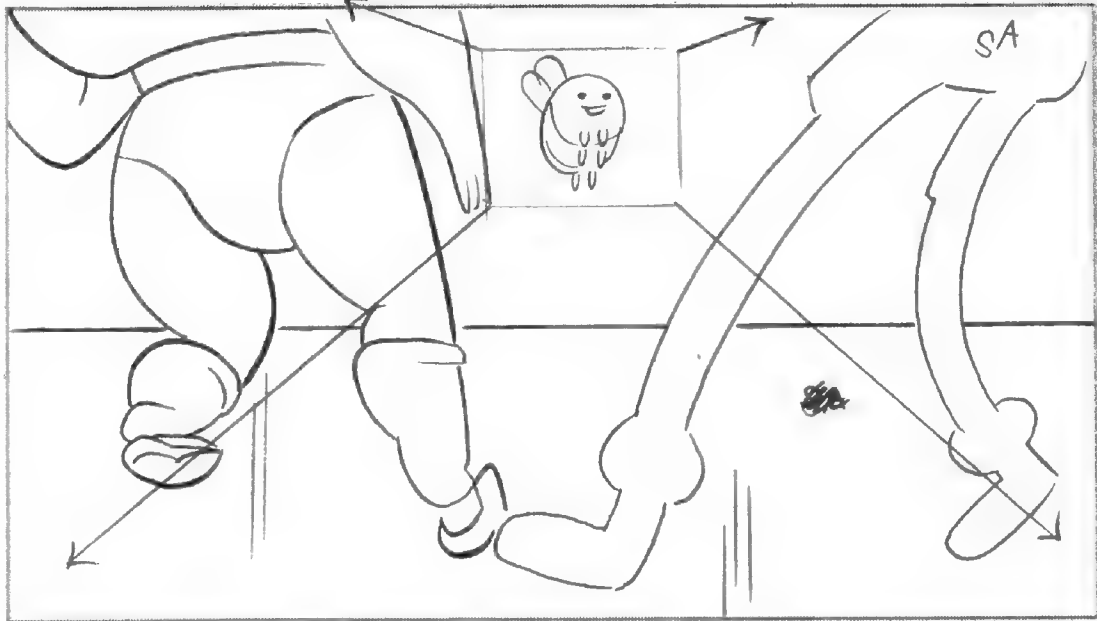
Production

ADVENTURE TIME

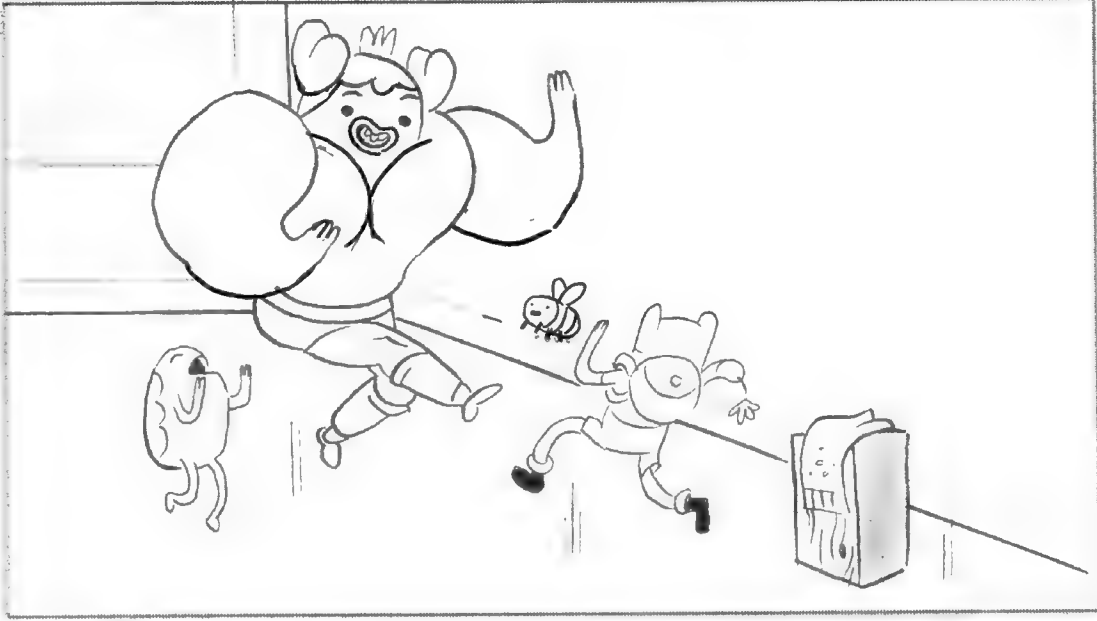


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Sc. 39A Pnl. A Bg. day night



Sc. 40 Pnl. A Bg. day night

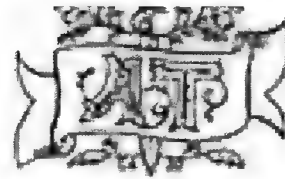


Dialog:
Action: TRUCK OUT. MATCH CUT TO NEW DANCE SCENE.
Timing:
- F. & B. AT MUSCLE PRINCESS' DANCE STUDIO.

EPISODE # 1025-165

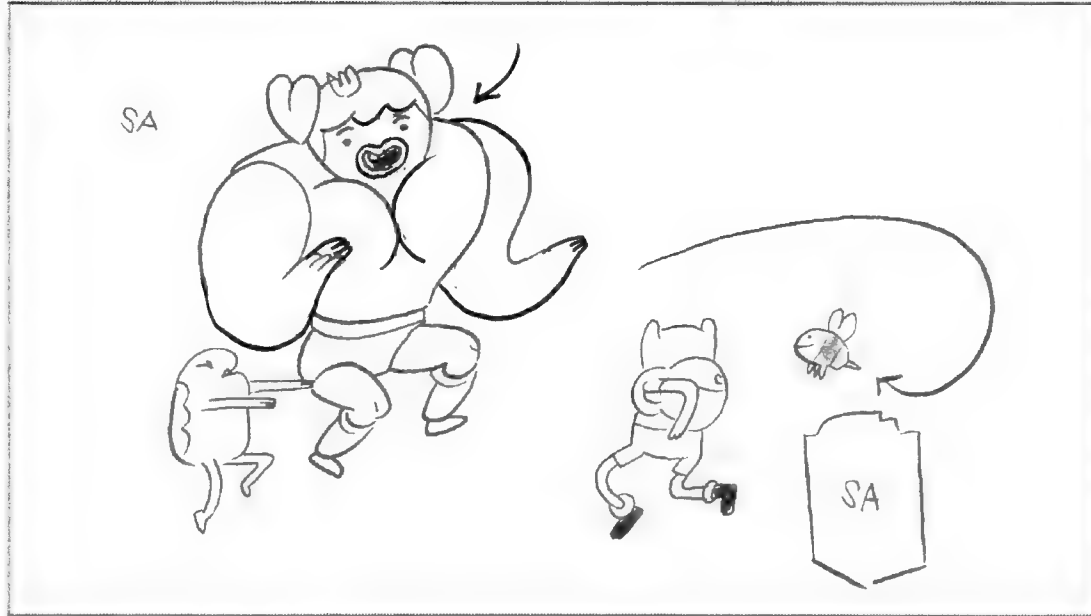
Production

ADVENTURE TIME

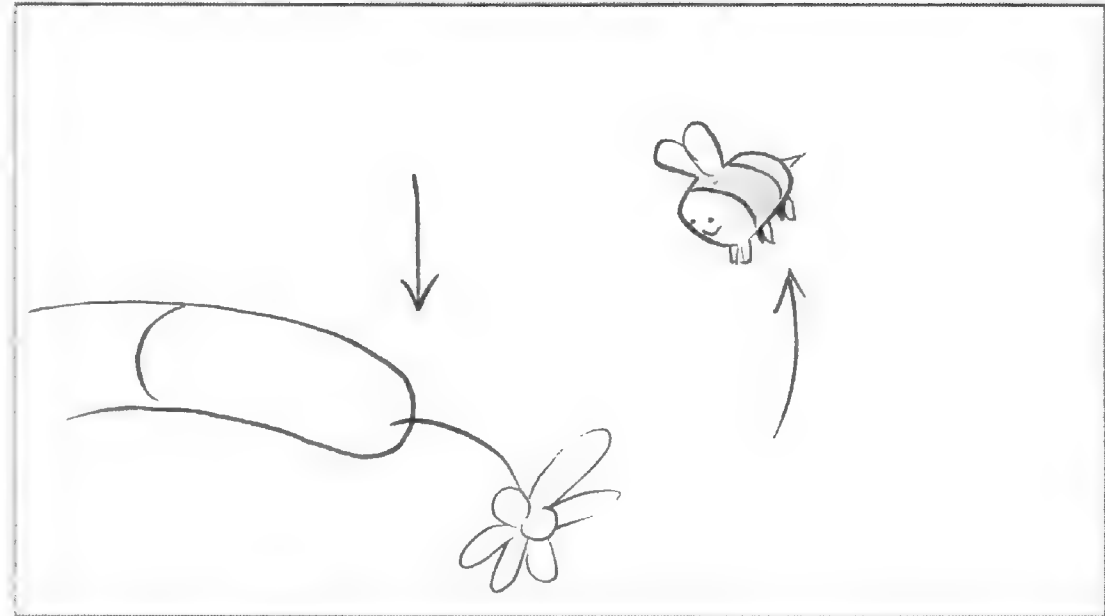


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Sc. 90 Pnl. B Bg. day night



Sc. 91 Pnl. A Bg. day night



Dialog:

Action:

- M. PRINCESS LOOKS TOWARDS CANDY GUY.
- BREEZY FLIES OVER TO FINN'S FLOWER-ARM.

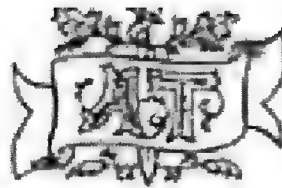
Timing:

1025-165

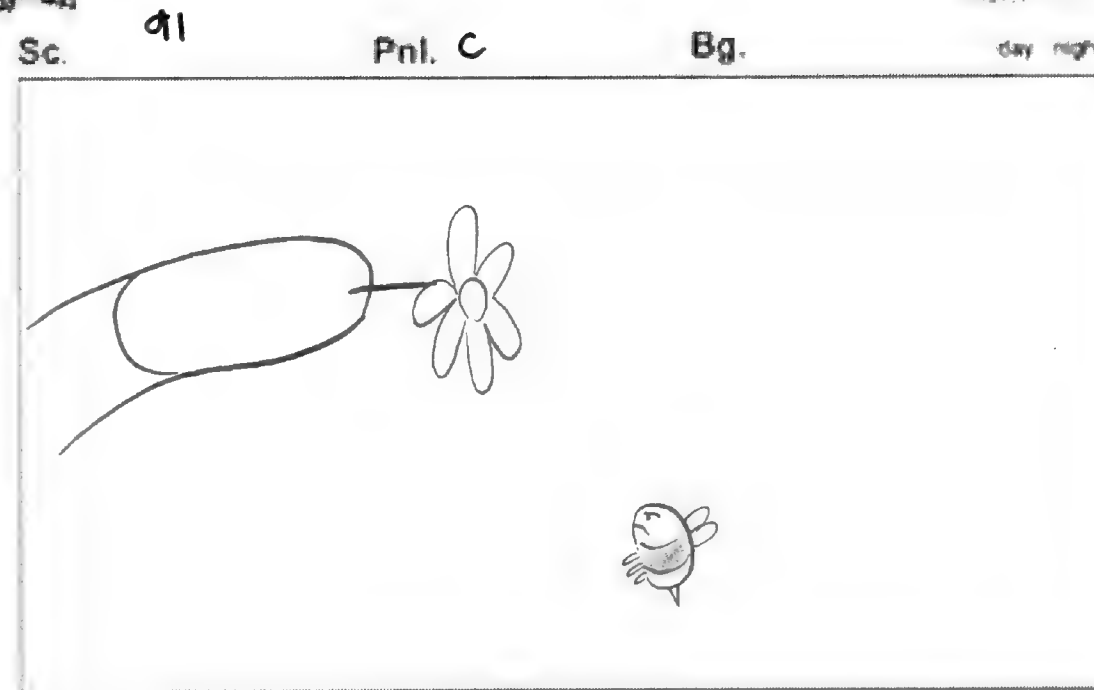
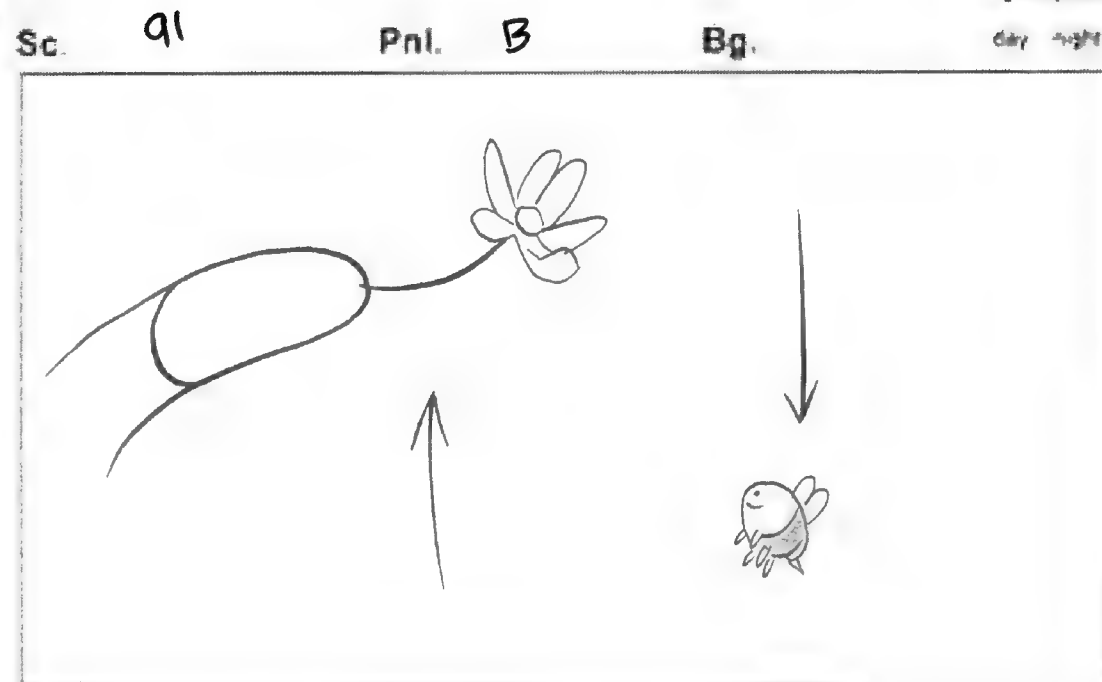
EPISODE #

Production

ADVENTURE TIME



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Dialog:

BREEZY: *GRUMBLE *

Action:

- FLOWER-ARM AND BREEZY
MOVE IN DIFFERENT DIRECTIONS.

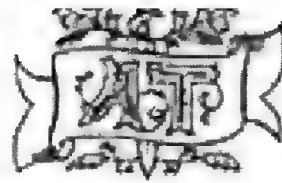
Timing:

1025-165

EPISODE #

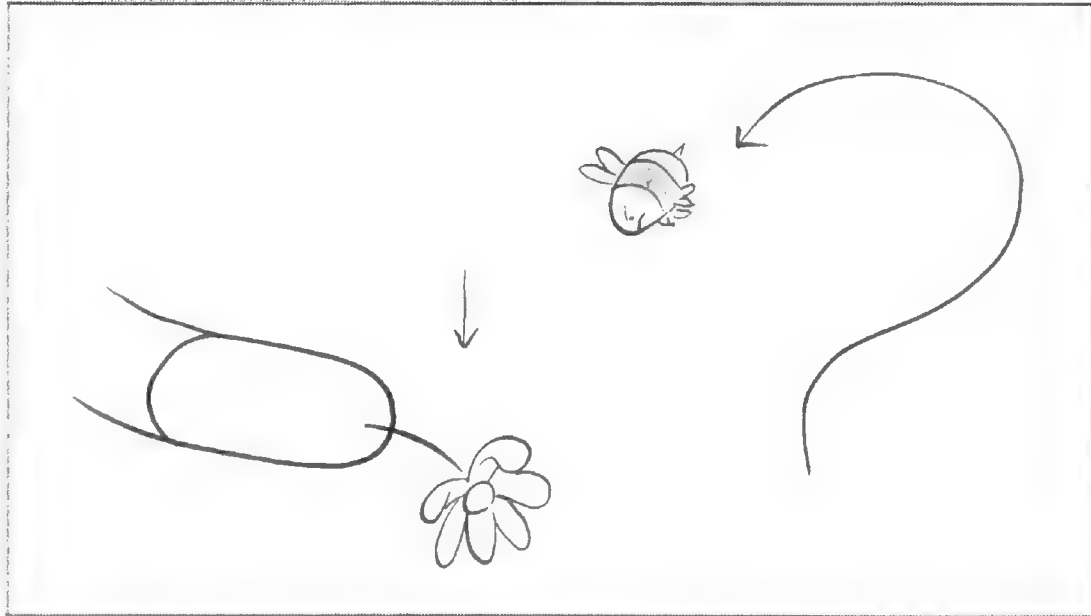
Production

ADVENTURE TIME

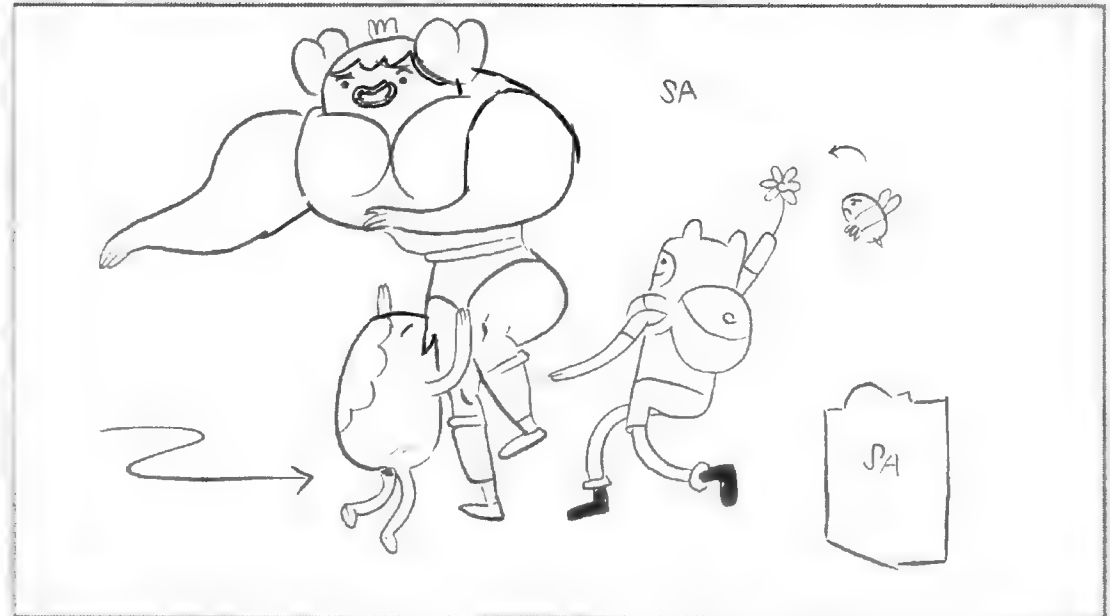


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Sc. 91 Pnl. D Bg. day night



Sc. 92 Pnl. A Bg. day night



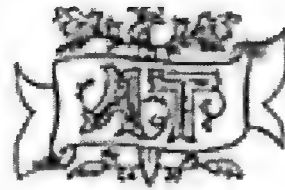
Dialog:	
Action:	B. FRUSTRATED. CANDY GUY MOVES IN ON MP.
Timing:	

1025-165

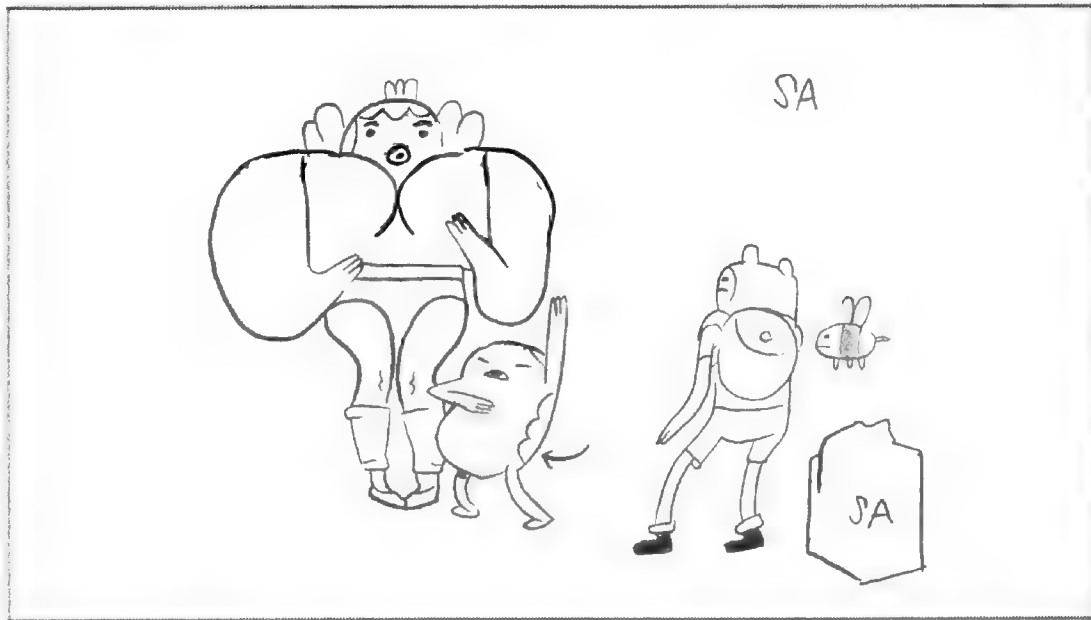
EPISODE #

Production :

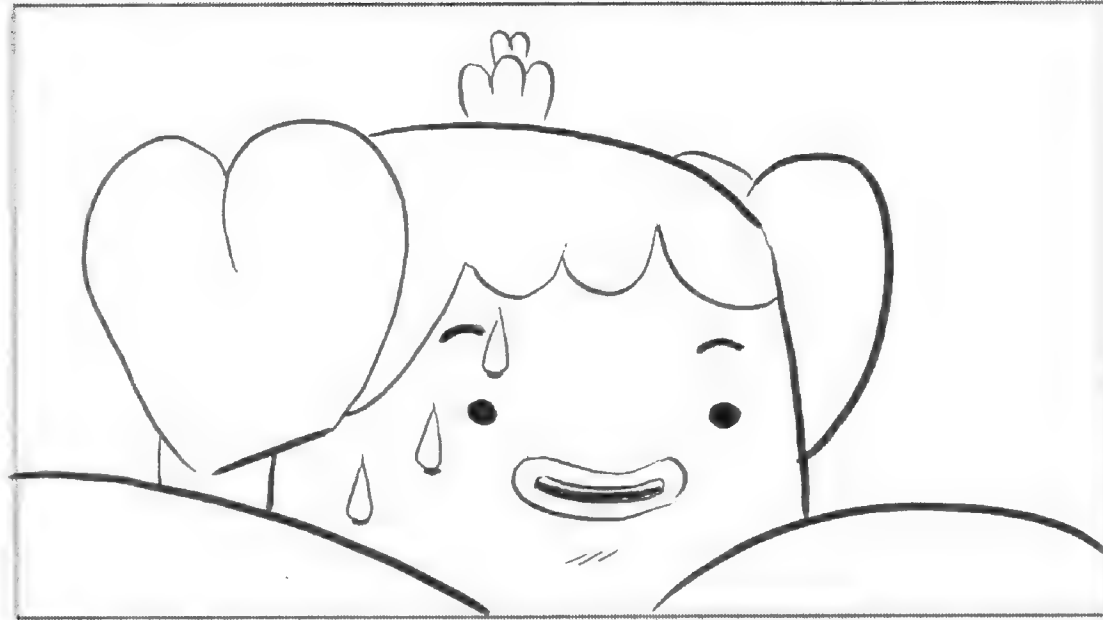
ADVENTURE TIME



Sc. 92 Pnl. B Bg. day night



Sc. 93 Pnl. A Bg. day night



Dialog:

Action: - CANDY GUY SHOWS HIS MOVES.
- MP + FINN STOP DANCING.

CLOSE-UP MP, SWEATING.

Timing:

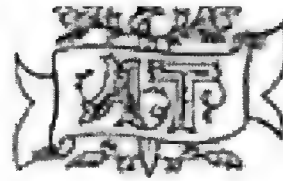


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EPISODE #

Production

ADVENTURE TIME



Page 92

Sc. 94

Pnl. A

Bg.

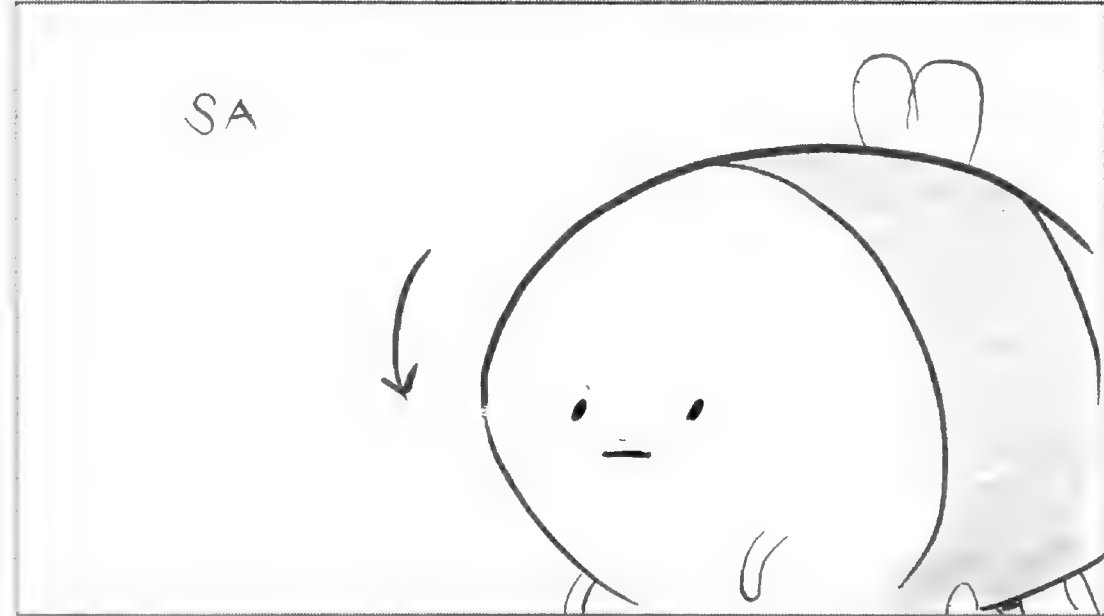
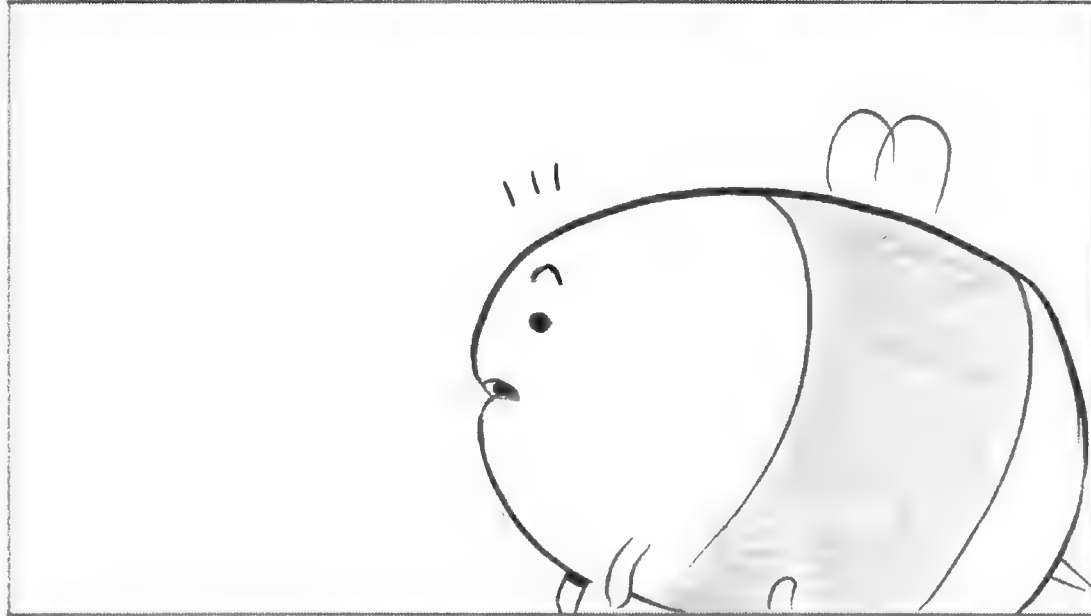
day night

Sc. 94

Pnl. B

Bg.

day night



Dialog:

Action:

B. NOTICES MR. SWEATING.

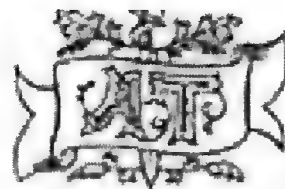
- B. LOOKS O/S

Timing:

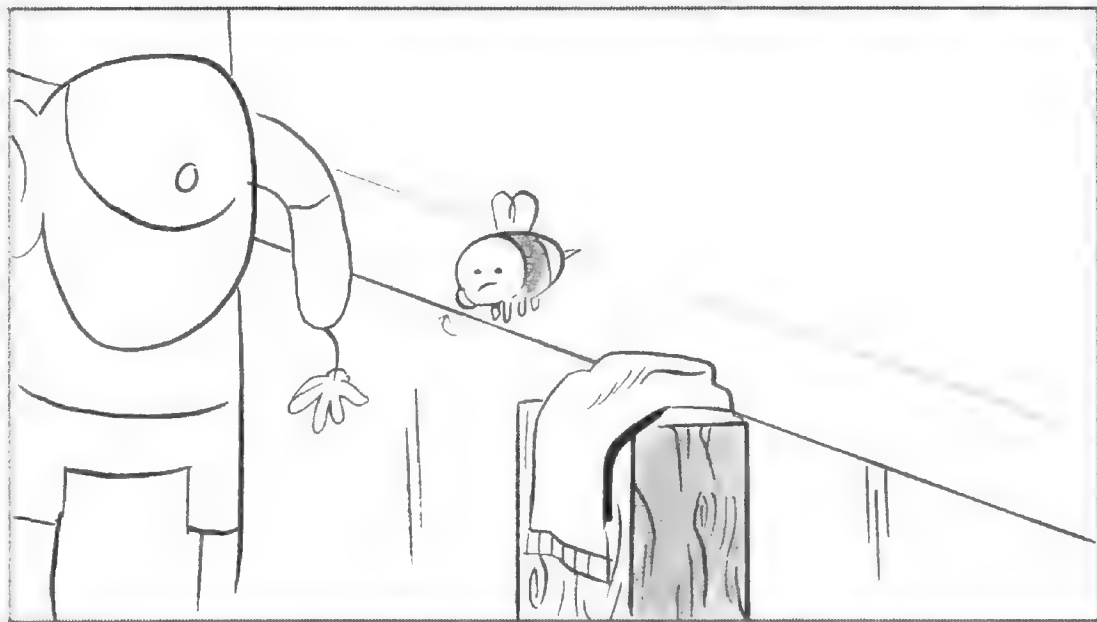
EPISODE # 1025-165

Production

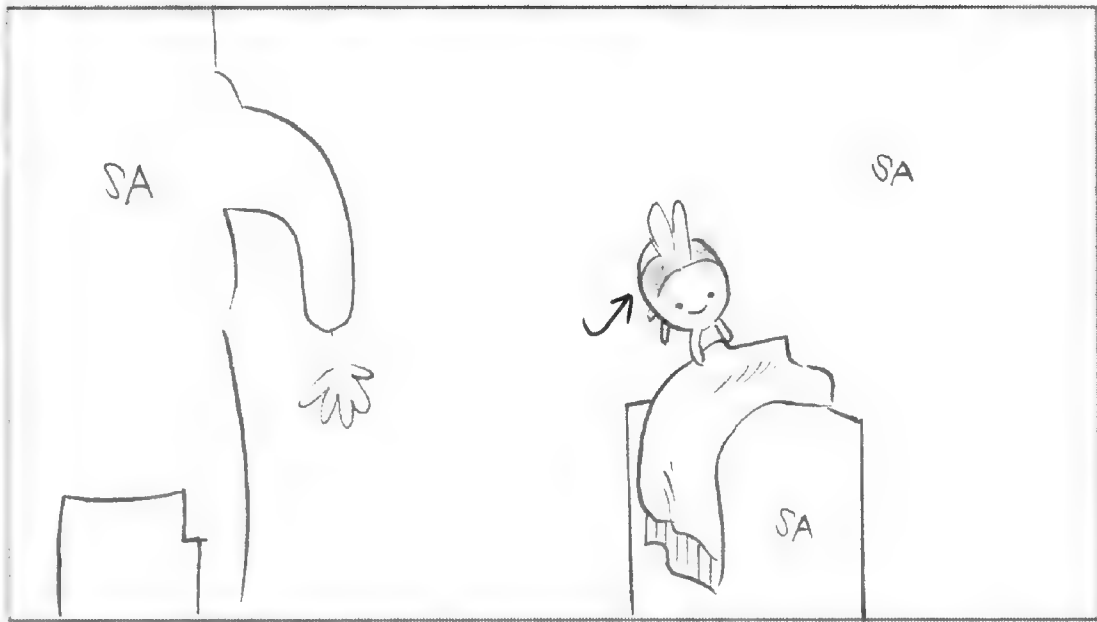
ADVENTURE TIME



Sc. 95 Pnl. A Bg. day night



Sc. 95 Pnl. B Bg. day night



Dialog:

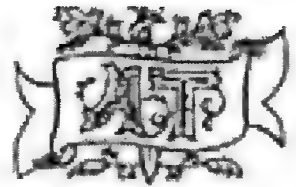
Action: B. THOUGHTFULLY NOTICES TOWEL. -BREEZY GRABS TOWEL.

Timing:

EPISODE # 1025-165

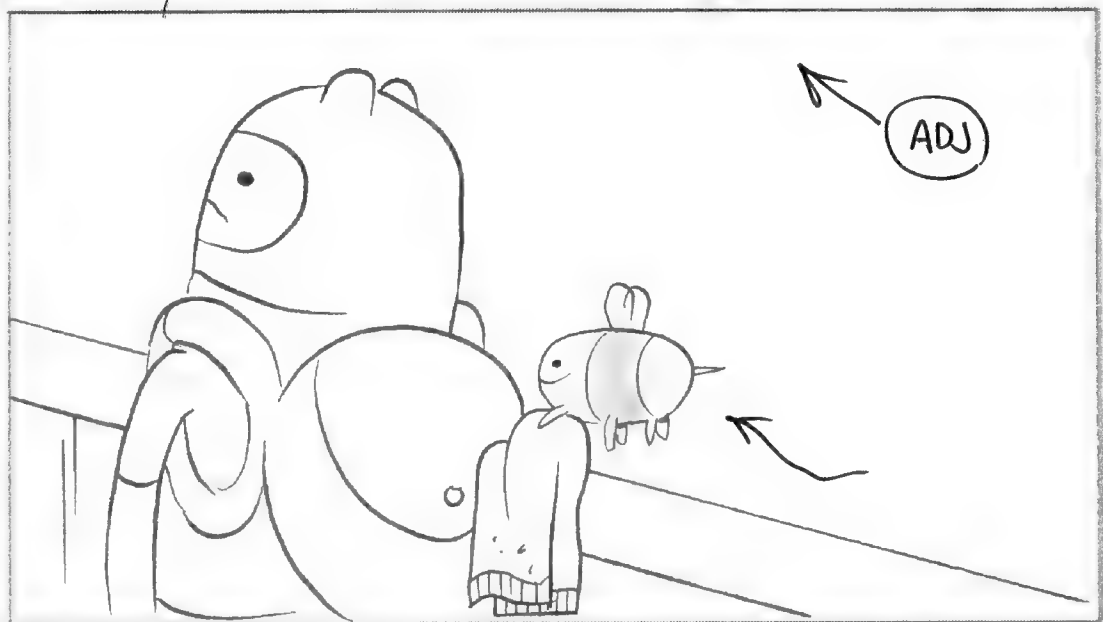
Production

ADVENTURE TIME

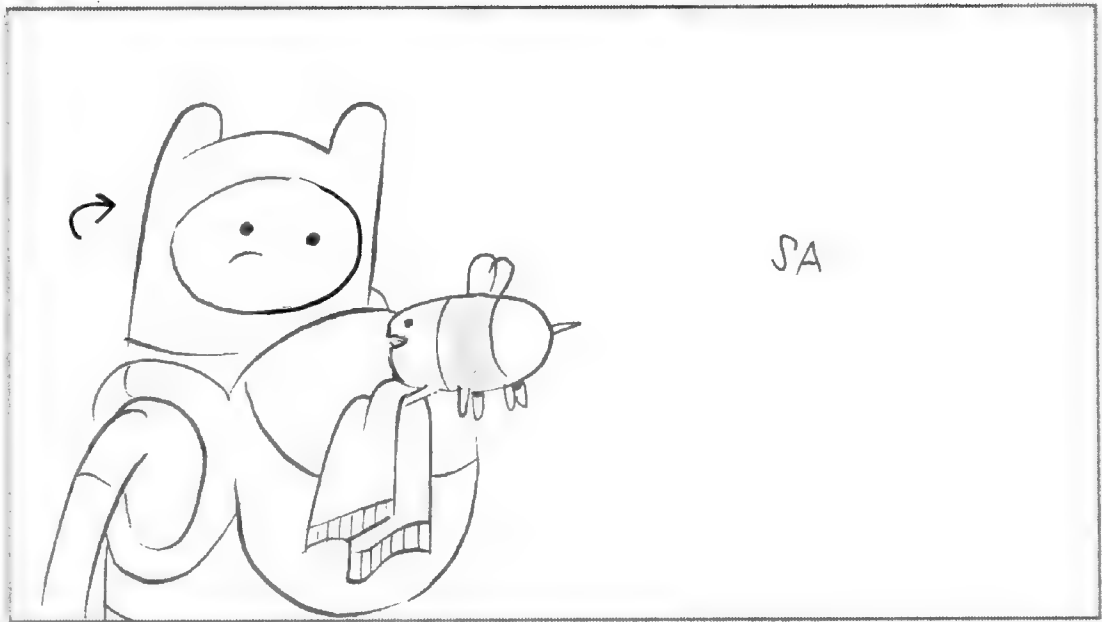


94

Sc. 96 Pnl. A Bg. day night



Sc. 96 Pnl. B Bg. day night



Dialog:

SFX: * DANCE MUSIC CONTINUES

Action: - ADJ. W/ BREEZY AS SHE FLIES UP TO FINN - FINN LOOKS BACK

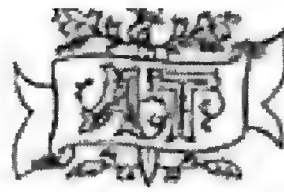
Timing:

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EPISODE #

Production

ADVENTURE TIME



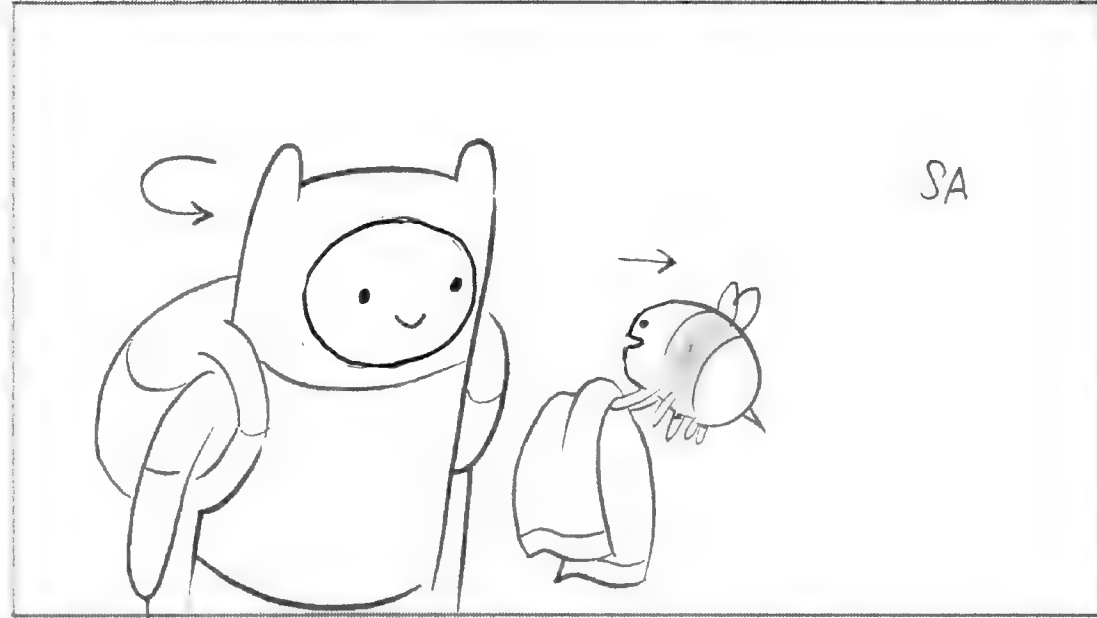
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Sc. 96

Pnl. C

Bg.

day night

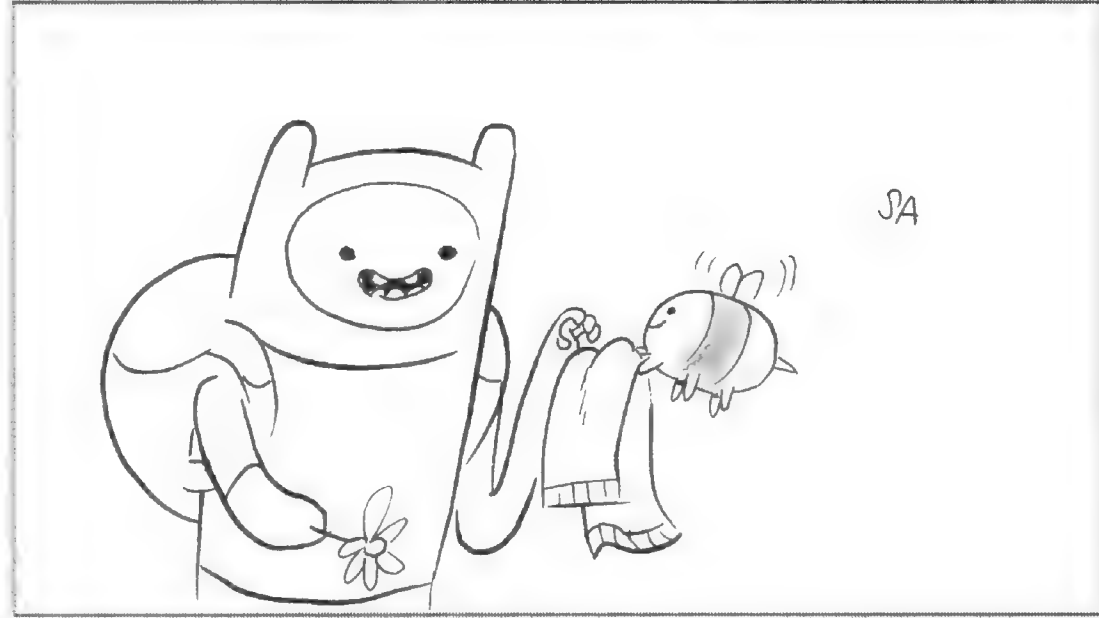


Sc. 96

Pnl. D

Bg.

day night



Dialog:

Action:

- F. TURNS AROUND

- F. TAKES TOWEL FROM BREEZY.

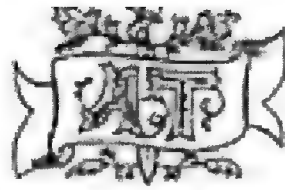
Timing:

EPISODE # 1025-165

Production #

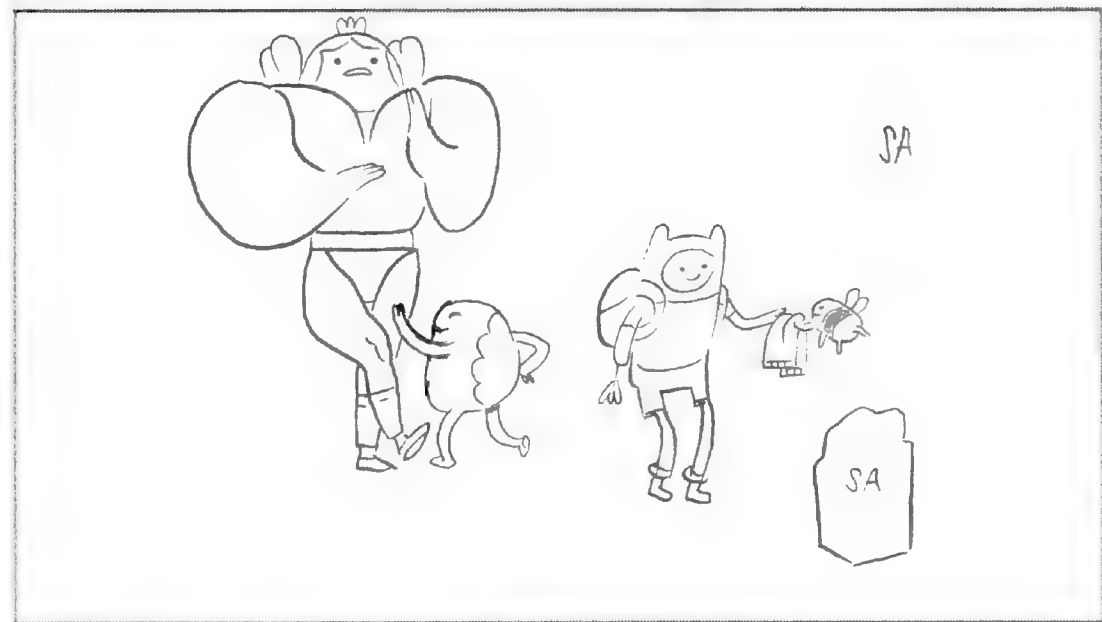
Production :

ADVENTURE TIME

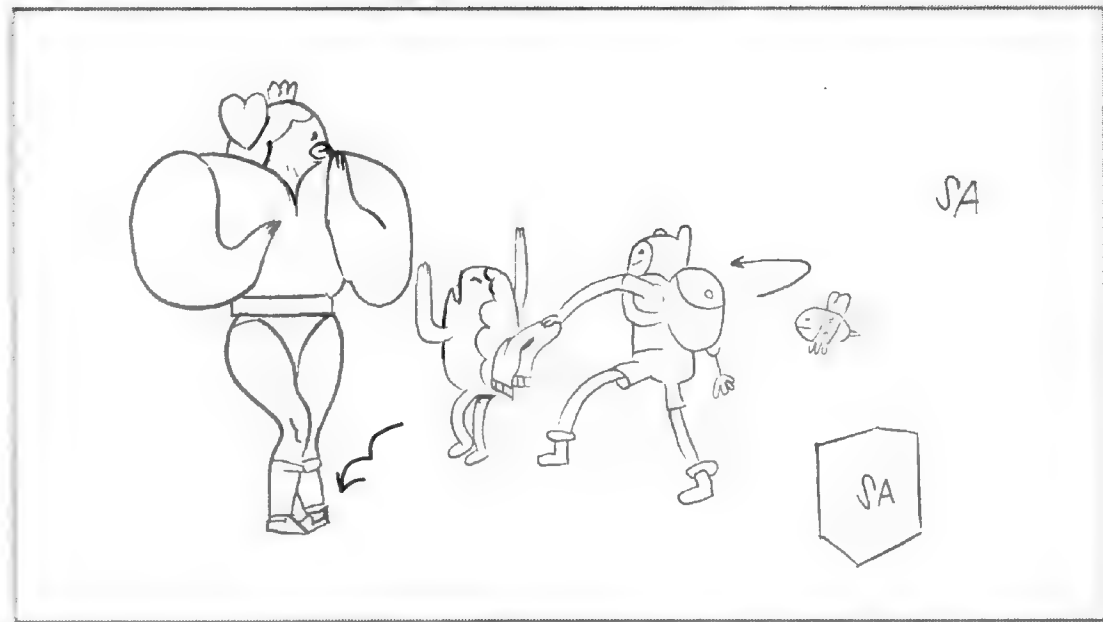


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Sc. 97 Pnl. A Bg. day night



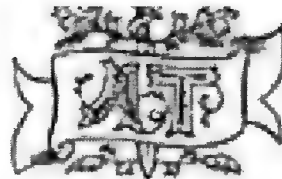
Sc. 97 Pnl. B Bg. day night



Dialog:
Action: B. GIVES F. TOWEL. F. MOVES IN ON M.P.
Timing:

1025-165
EPISODE #
Production #

ADVENTURE TIME



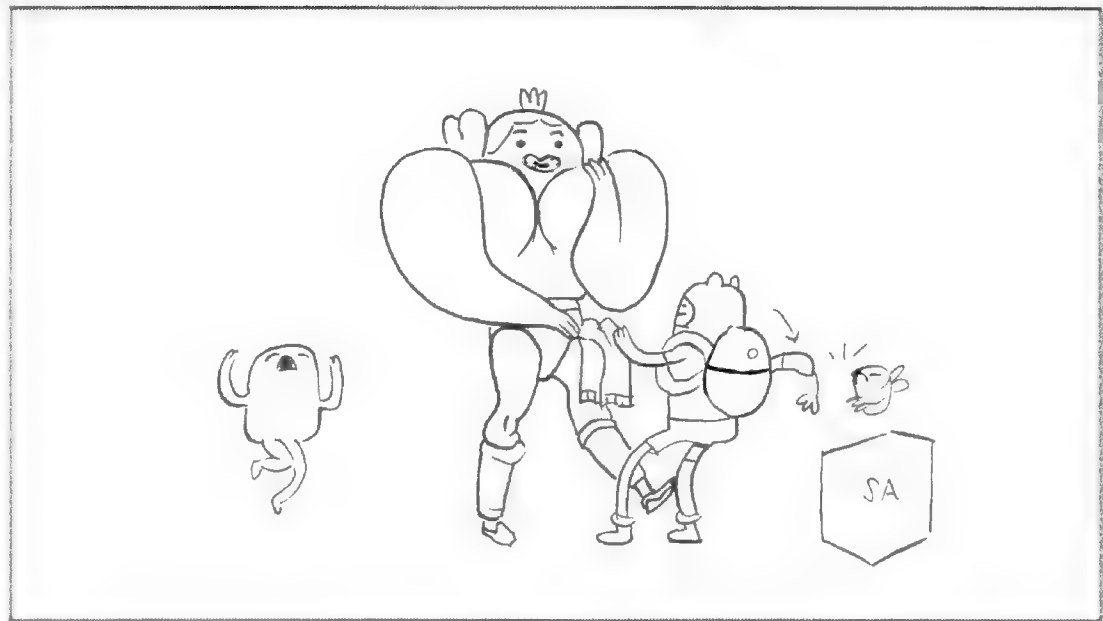
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Sc. 97

Pnl. C

Bg.

day night

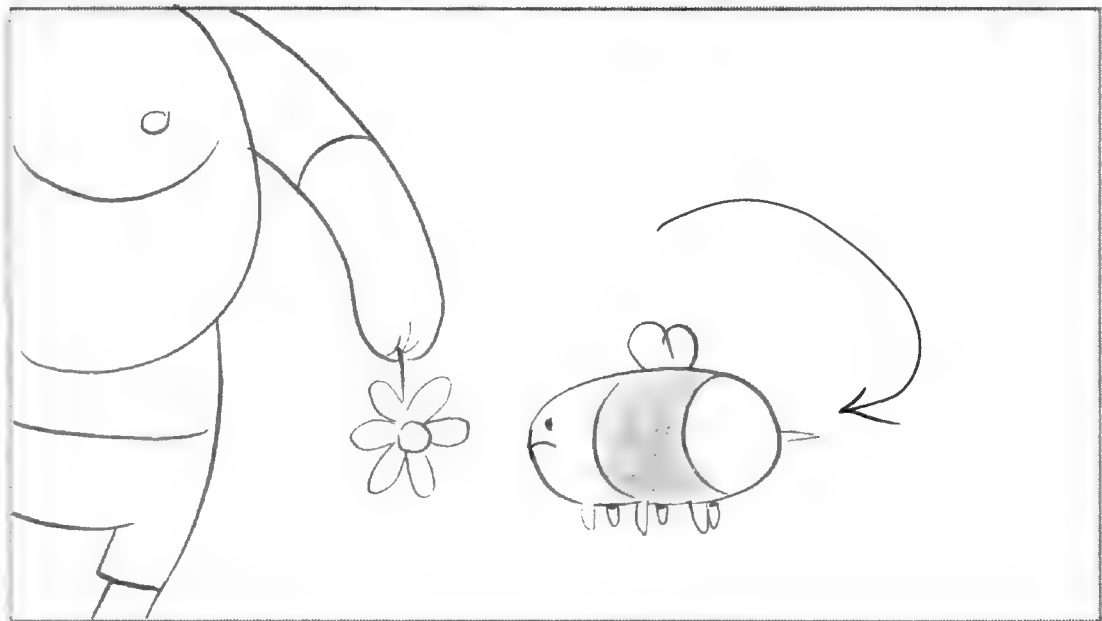


Sc. 98

Pnl. A

Bg.

day night



Dialog:

Action:

B. GETS BUMPED BY F.'S STUMP

- B. FLIES NEAR FLOWER AGAIN

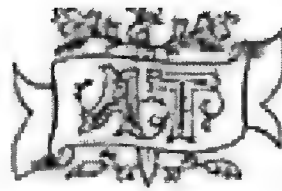
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME

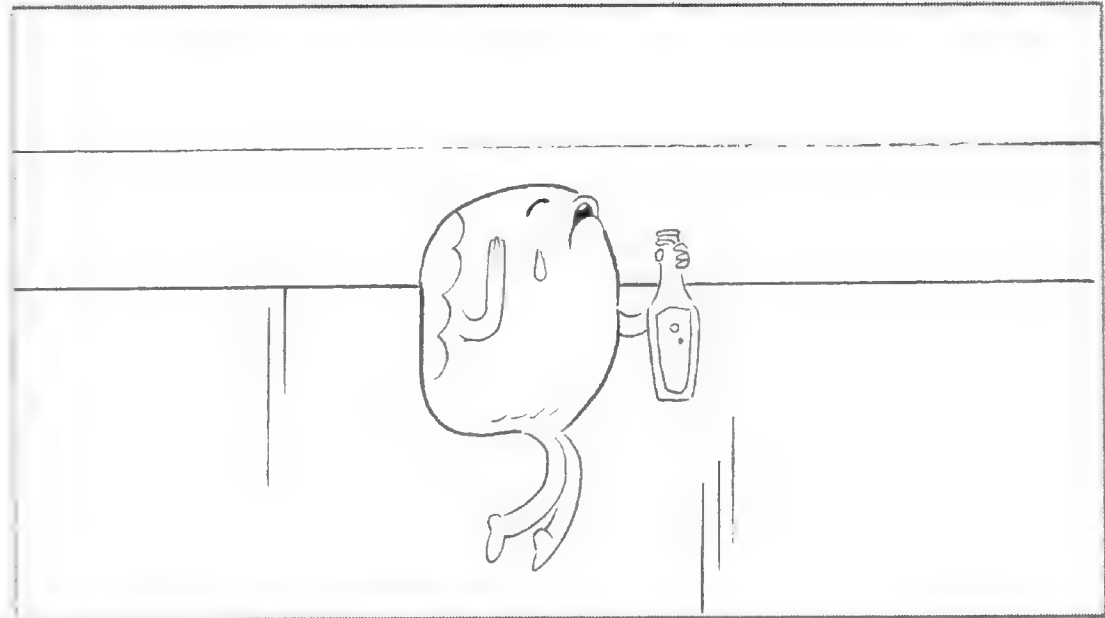


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Sc. 99 Pnl. A Bg. day night



Sc. 100 Pnl. A Bg. day night



Dialog:

Action:

B. BITES LIP.



- CANDY GUY CRIES FROM REJECTION.

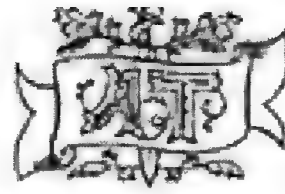
Timing:

1025-165

EPISODE #

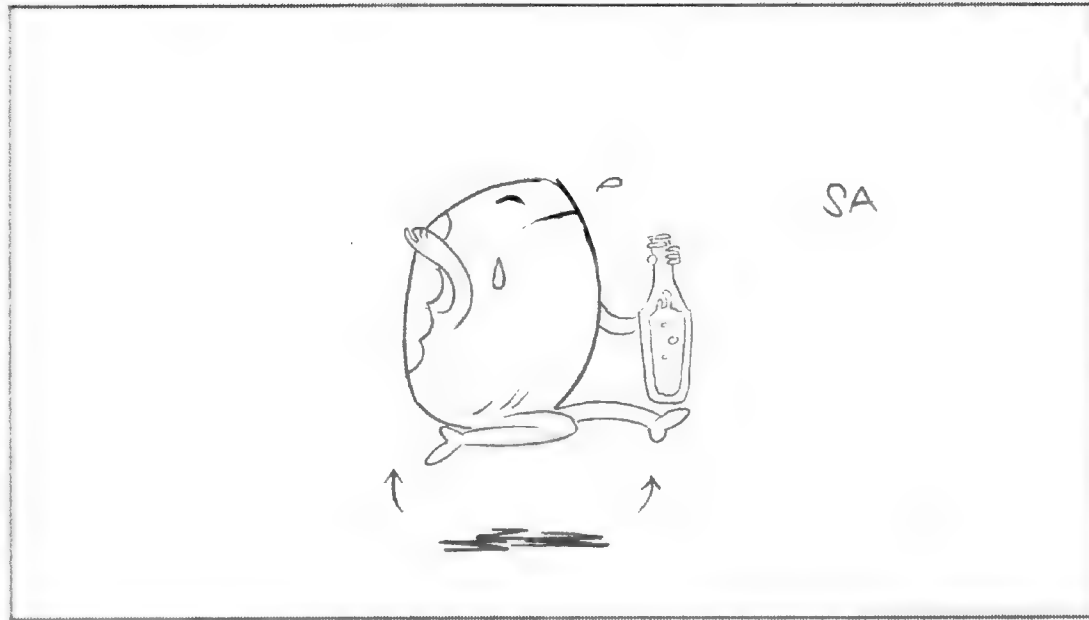
Production

ADVENTURE TIME

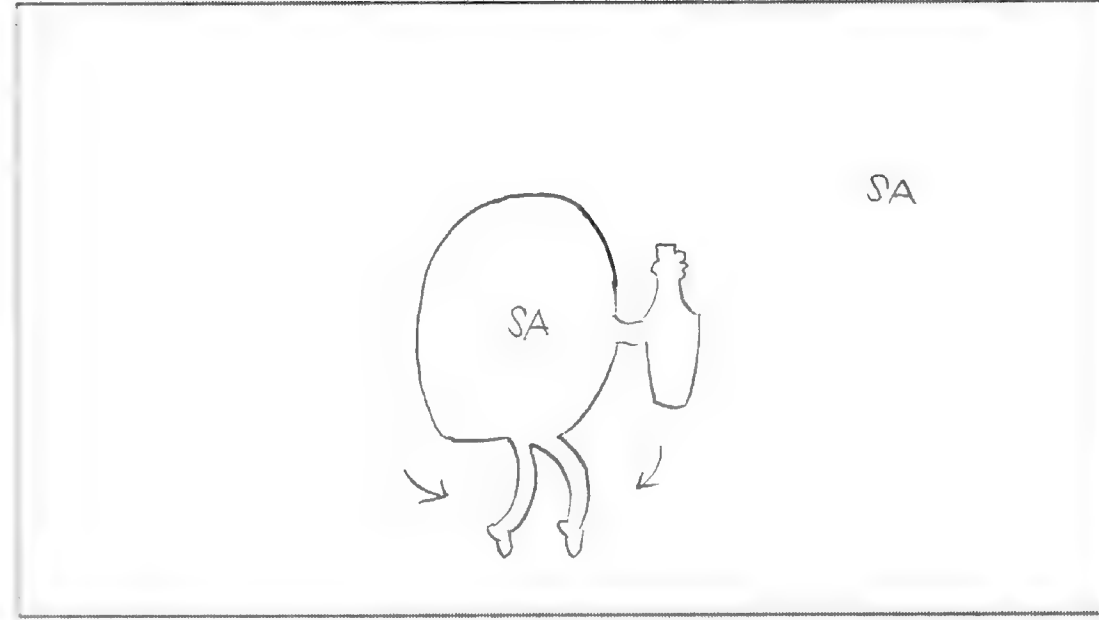


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Sc. 100 Pnl. B Bg. day night



Sc. 100 Pnl. C Bg. day night



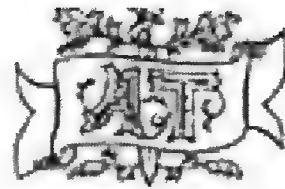
Dialog:
Action: CANDY GUY LEAVES IT ALL ON THE DANCE FLOOR.
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



Page 100

Sc. 100

Pnl. D

Bg.

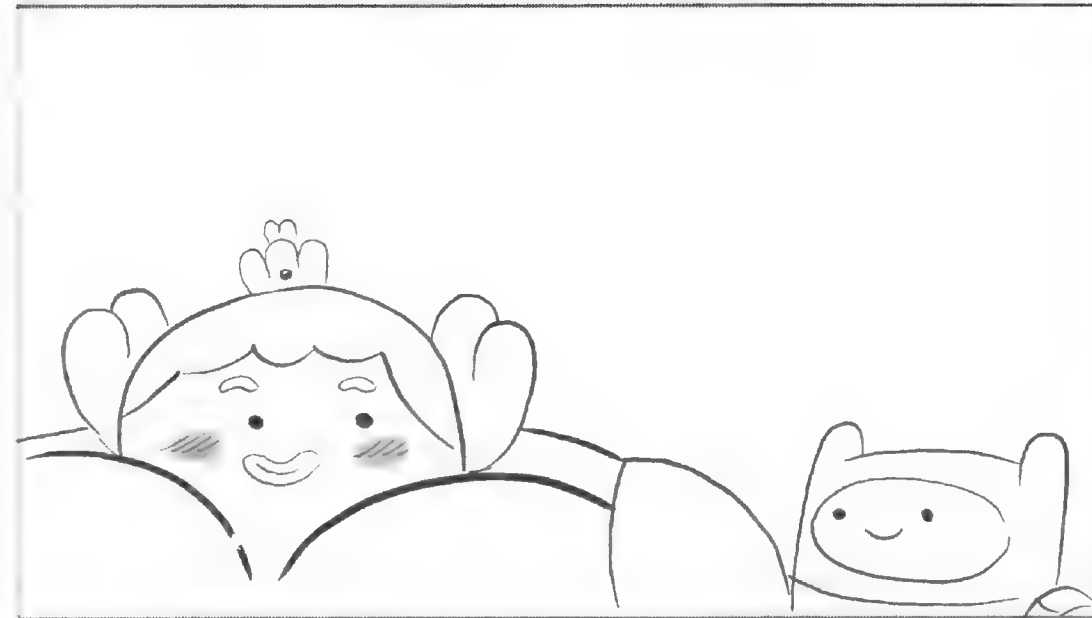
day night

Sc. 101

Pnl. A

Bg.

day night



Dialog:

Action:
- C.G. CRYING.
DANCE KICKS
FASTER & FASTER.

- CANDY GUY POURS WATER OVER HIMSELF.

- MP BLUSHES

Timing:

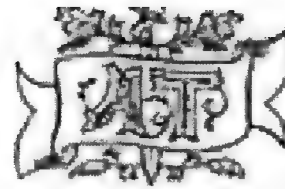


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EPISODE #

Production

ADVENTURE TIME



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Sc. 101

Pnl. B

Bg.

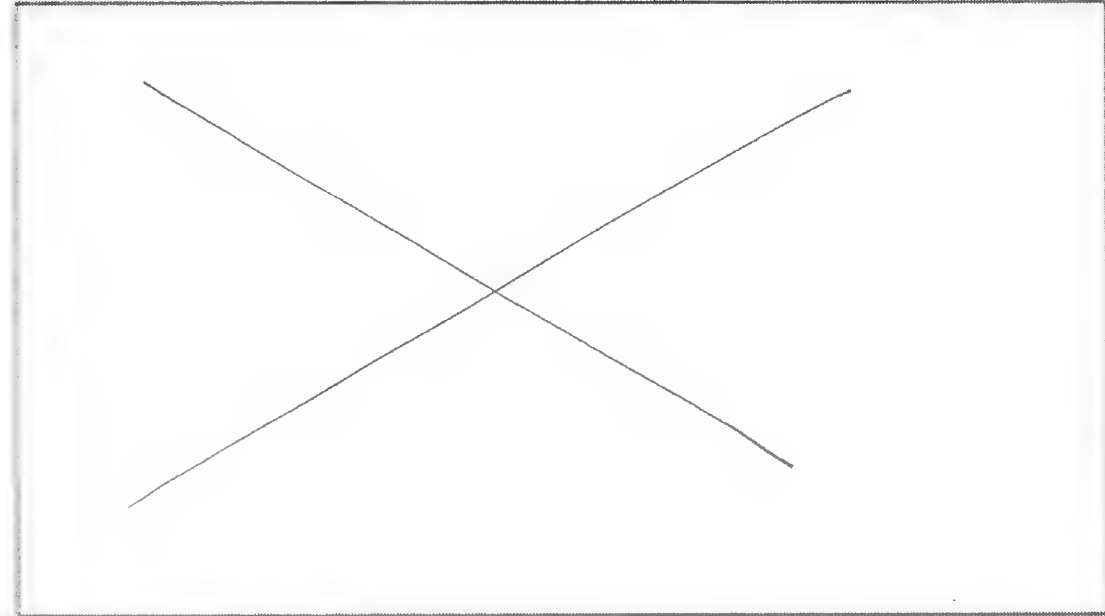
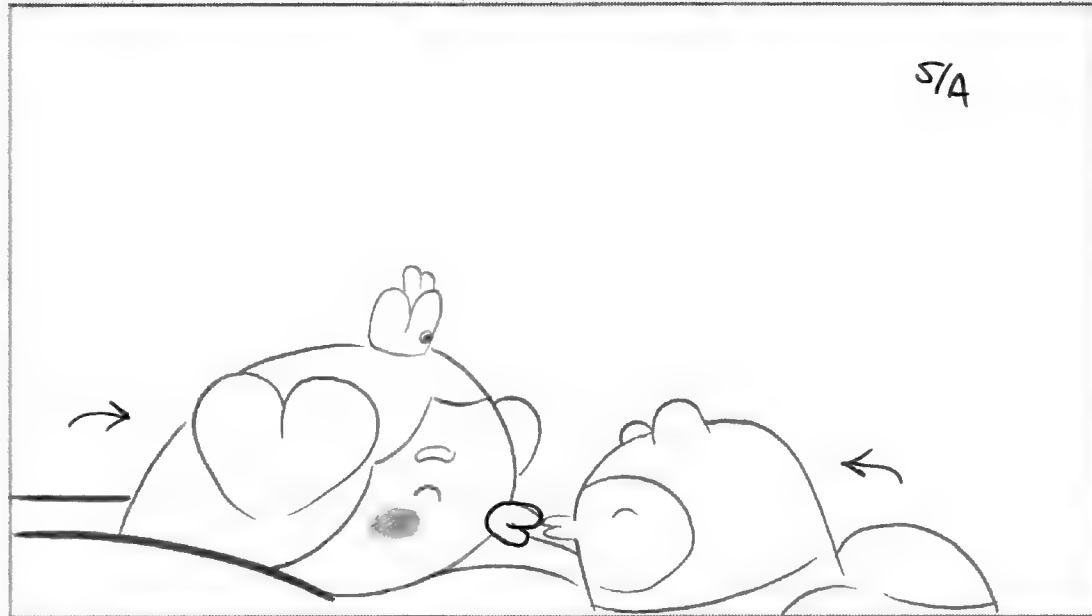
day night

Sc.

Pnl.

Bg.

day night



Dialog:

SFX: *SMEK*

Action:

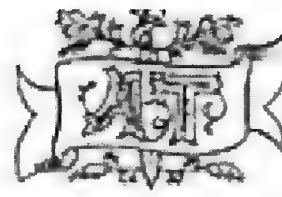
- MP GIVES FINN A PECK

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



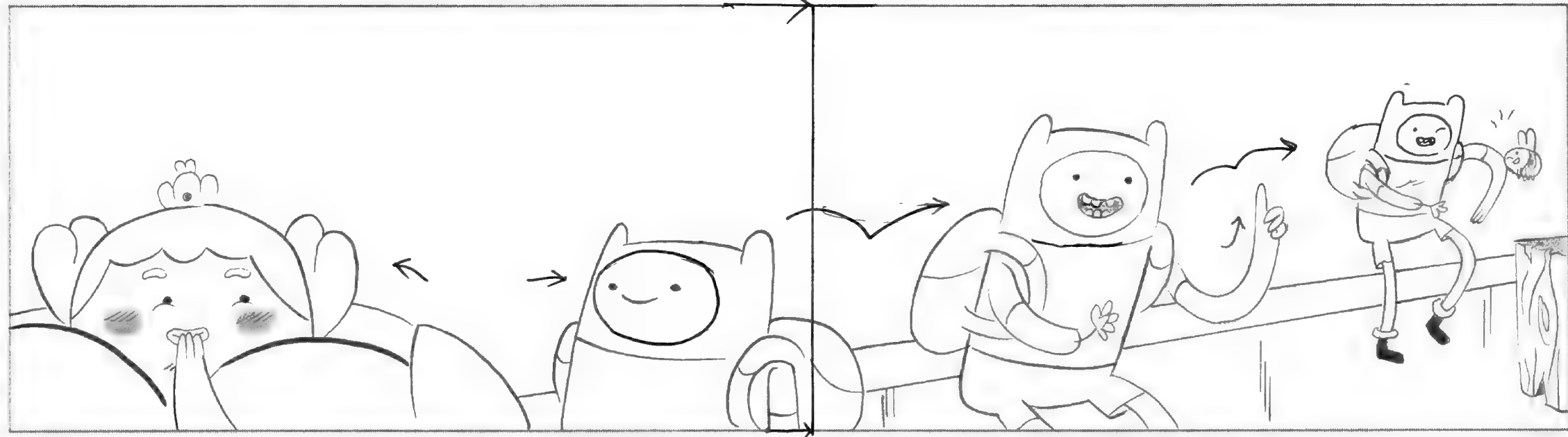
Page 102

Sc. 101

Prnt. C

Bg.

Day Night



Dialog:	(START)
Action:	<p>- MP GIGGLES - FINN DANCES OVER TO BREEZY.</p> <p>(TRACK FINN) —————→</p> <p>B. & F. WINK AT EACH OTHER.</p>
Timing:	(WIPE)

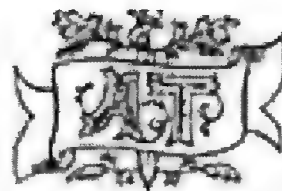
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EPISODE #

STOP

Production

ADVENTURE TIME



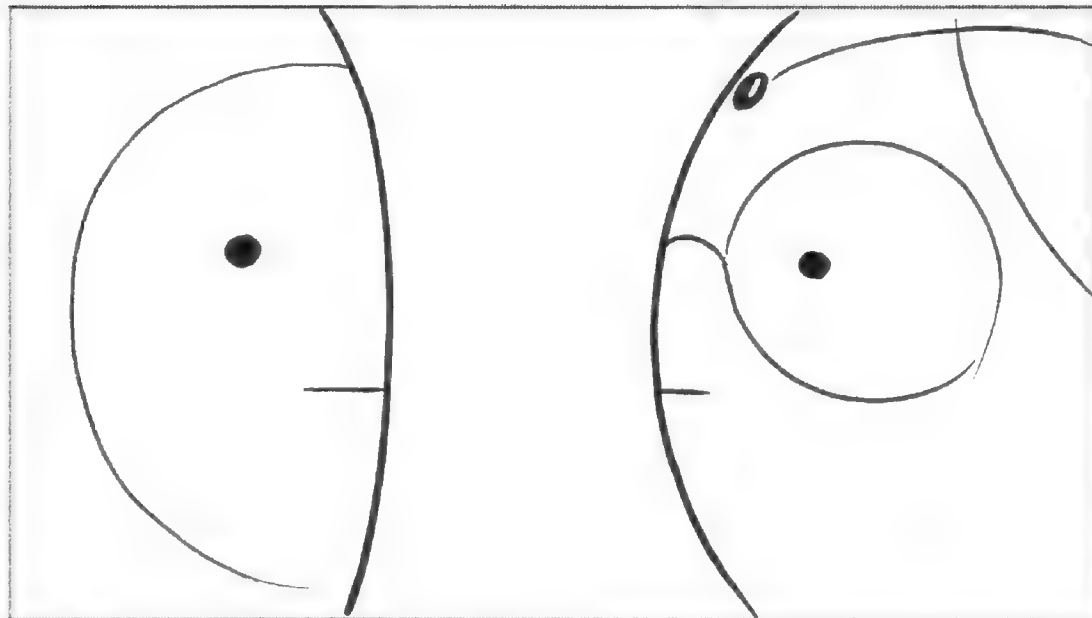
Page 103

Sc. 102

Pnl. A

Bg.

day night

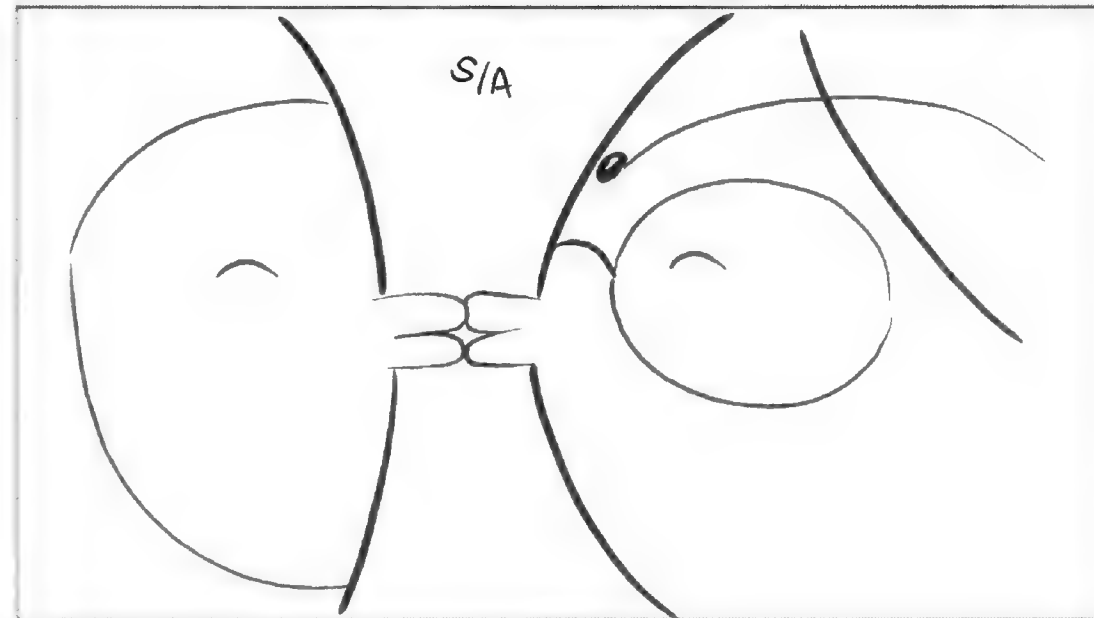


Sc. 102

Pnl. B

Bg.

day night



Dialog:

SFX: *SMEK*

Action:

CUT TO C/U OF FINN &
DR. PRINCESS.

- DR. P GIVES FINN A PECK.

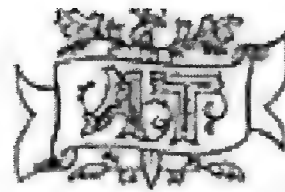
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME

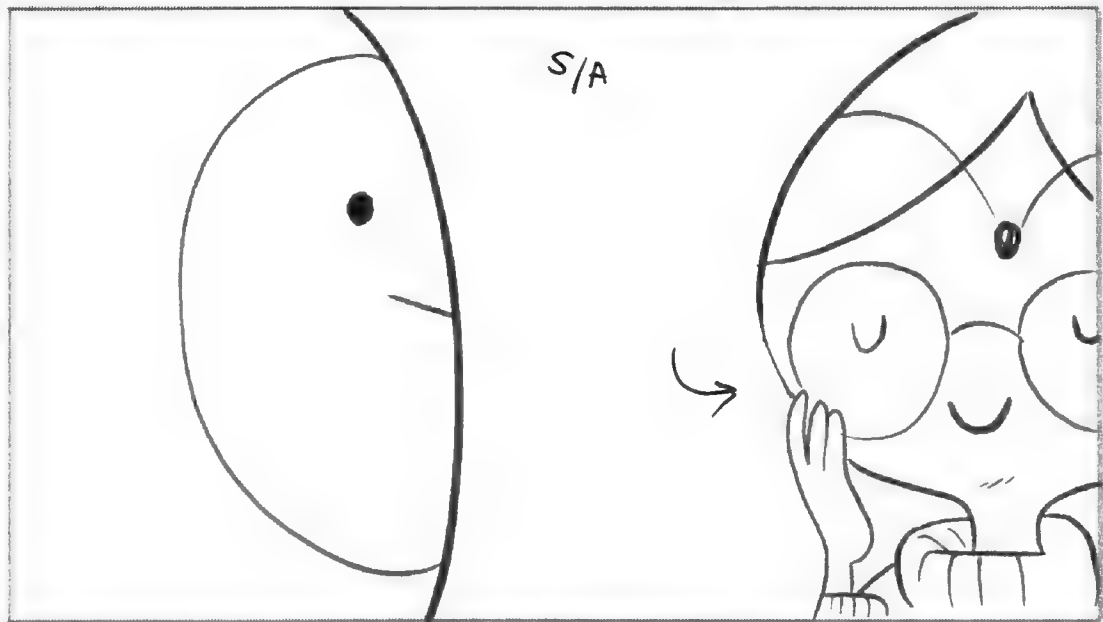


Sc. 102

Pnl. C

Bg.

day night



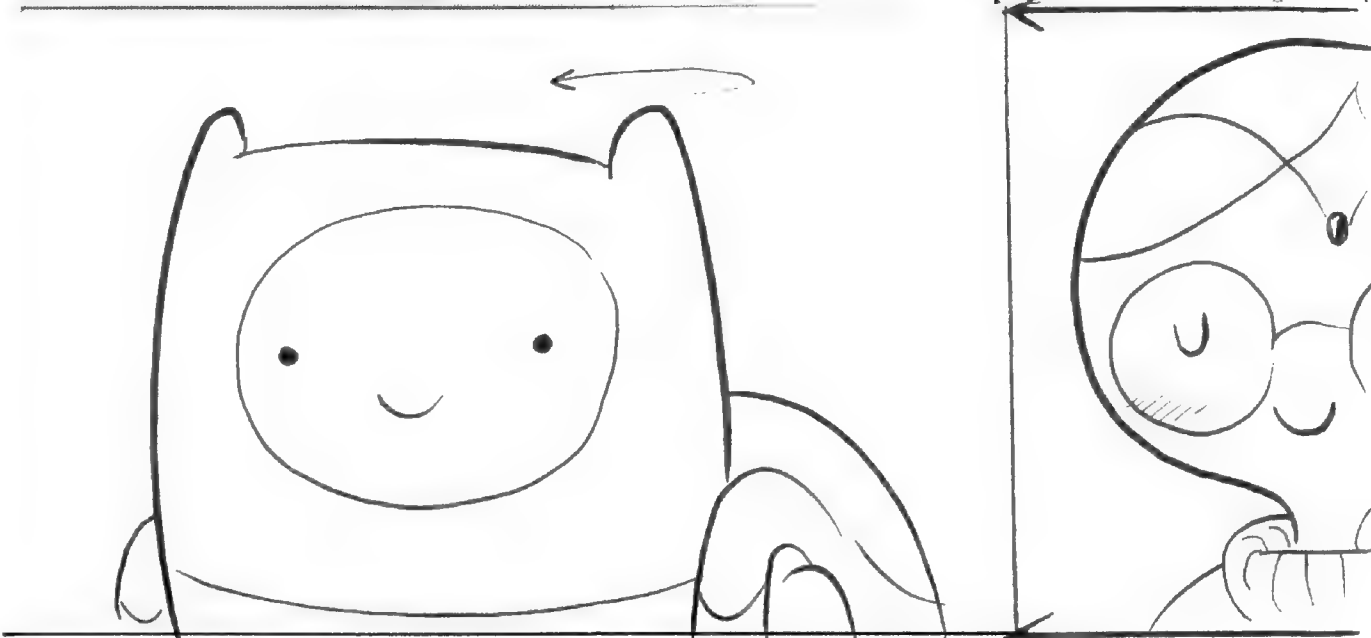
Sc. 102

Pnl. D

Bg.

Page 104

day night

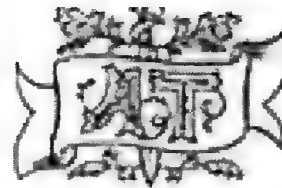


Dialog:	
Action:	DR P. BLUSHES - F. TURNS - PAN WITH ACTION
Timing:	

1025-165

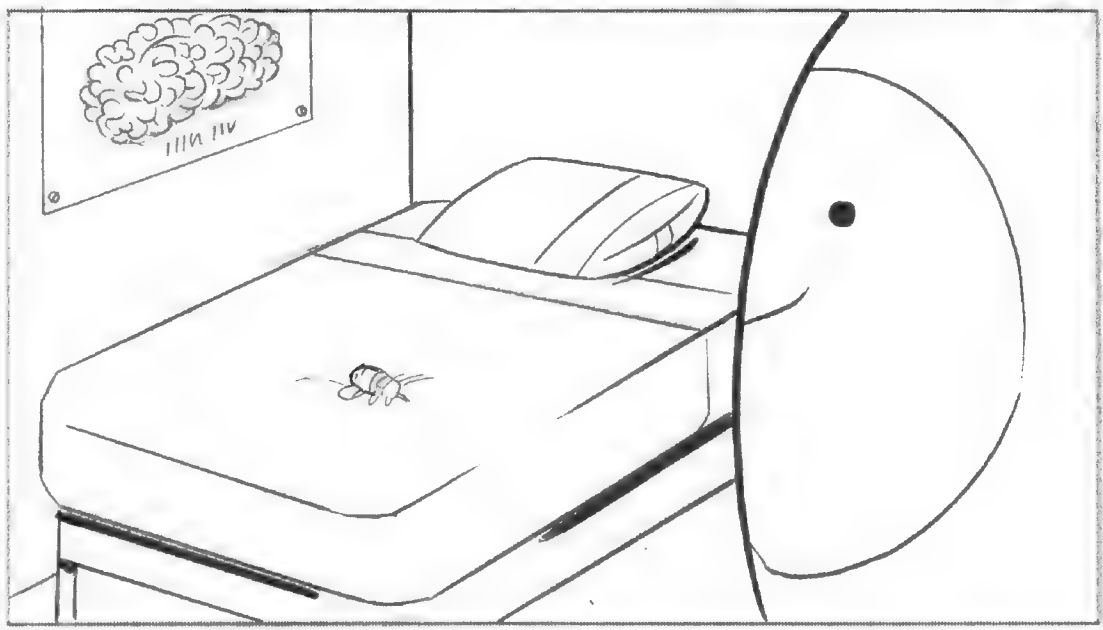
Production

ADVENTURE TIME

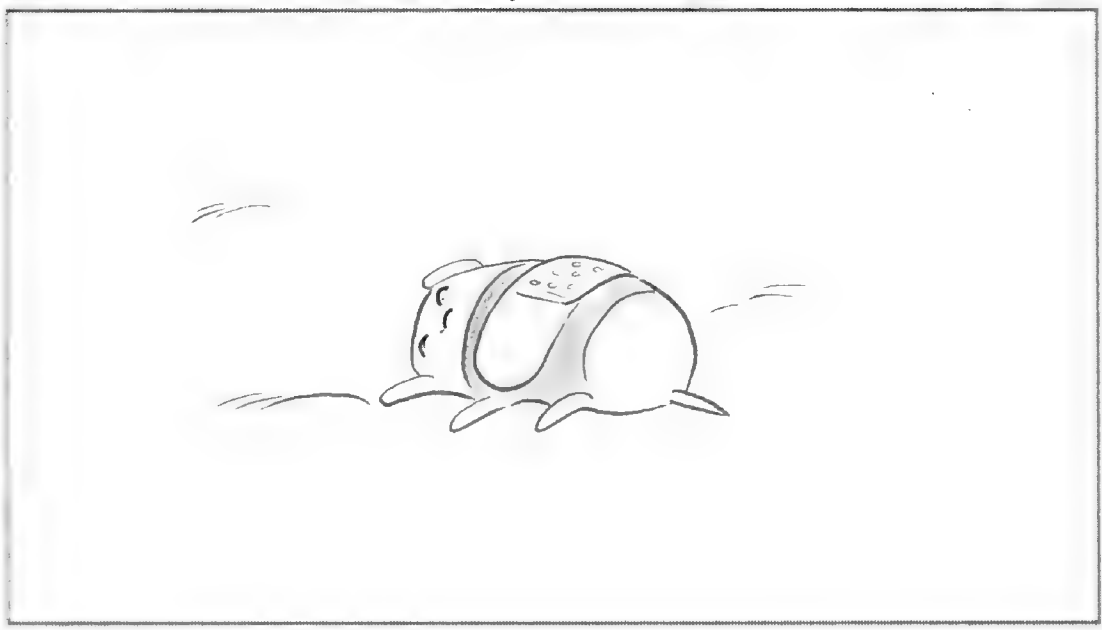


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Sc. 103 Pnl. A Bg. day night



Sc. 104 Pnl. A Bg. day night

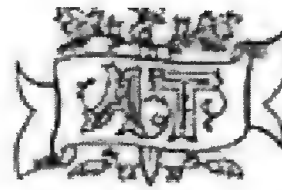


Dialog:
Action: B. LYING ON EXAM TABLE (FAKING INJURY)
Timing:
- BREEZY WEARS GIANT BANDAID.

EPISODE # 1025-165

Production

ADVENTURE TIME



Sc. 104

Pnl. B

Bg.

day night



Sc. 105

Pnl. A

Bg.

day night



Dialog:

WIPE

J: UH-UH-UH-UH-UH
(AS IF ROLLING DOWN A WASH-BOARD DIRT ROAD)

Action:

B. GIVES THUMBS UP.
(END MONTAGE)

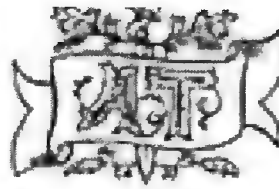
- J. RIDES LANDSURFER.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 107

Sc. 106 Pnl. A Bg. day night



Sc. 107 Pnl. A Bg. day night



Dialog:

Action:

- J. RIDES ON/S DOWN HILLS AND OFF/S

- BACK AT TREEHOUSE. LOTS OF
BIKINI BABES HANGING OUT.
- J. RIDES ON/S.

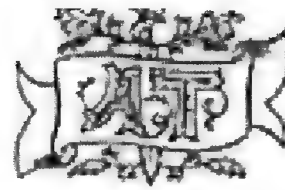
Timing:

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EPISODE #

Production

ADVENTURE TIME



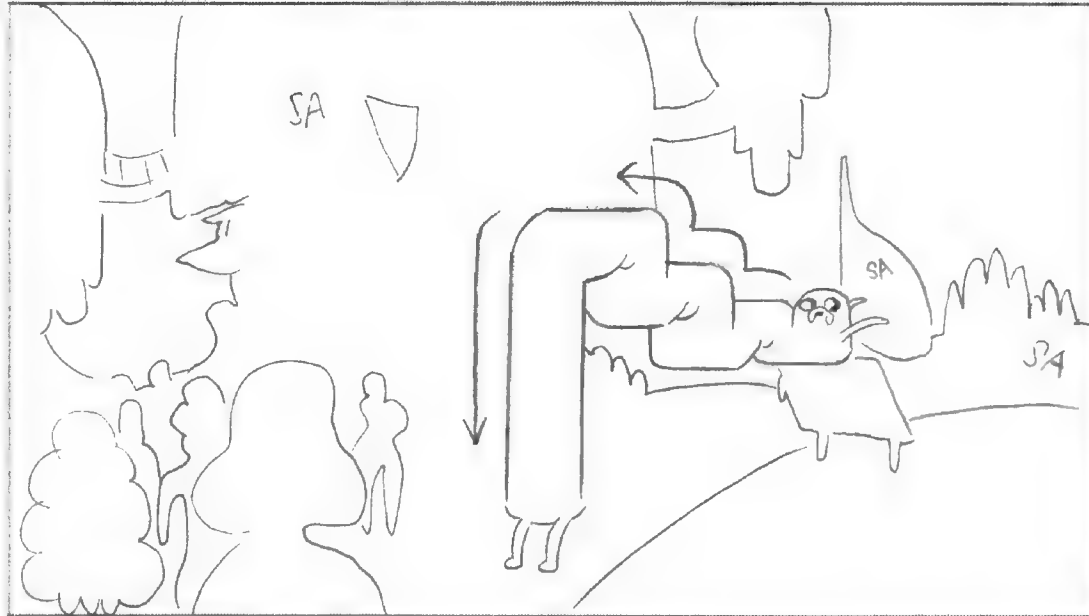
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Sc. 107

Pnl. B

Bg.

day night

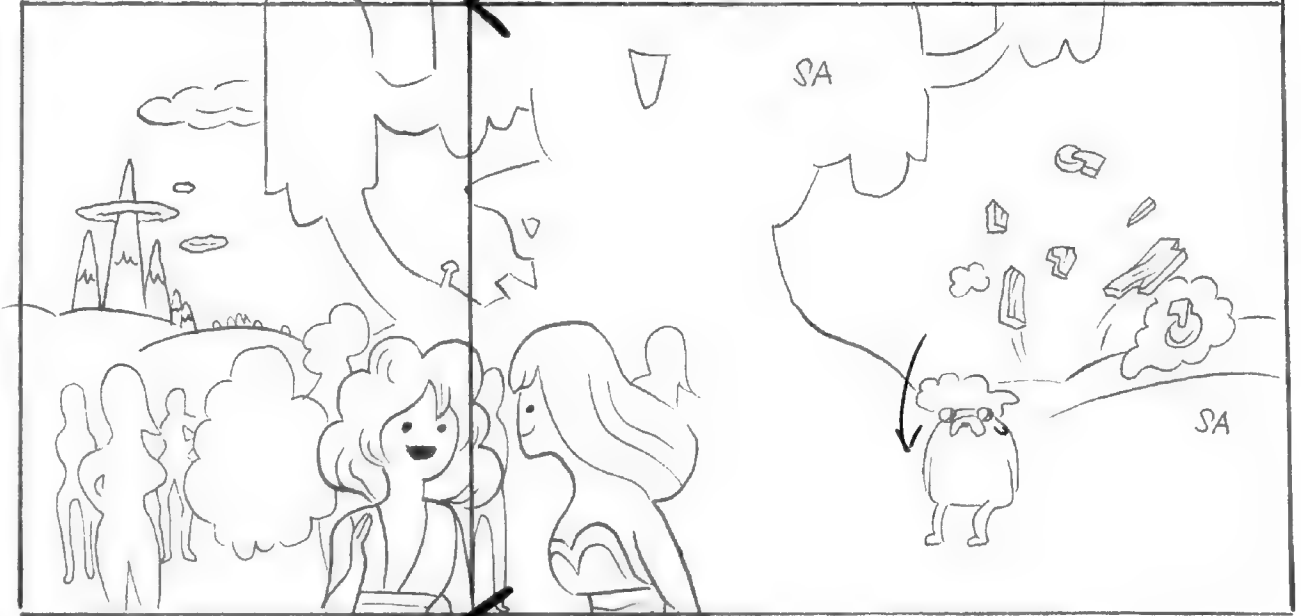


Sc. 107

Pnl. C

Bg.

day night



Dialog:

STOP

PAN

START

Action:

J. STRETCHES OFF WINDSURFER.

SFX: CRASH!

- WINDSURFER CRASHES TO
PIECES OVER HILL.

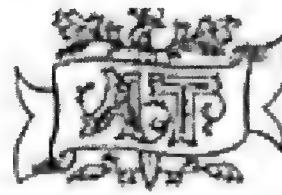
Timing:

- J. RETRACTS BODY.
- ADJ. W/ JAKE.

Production

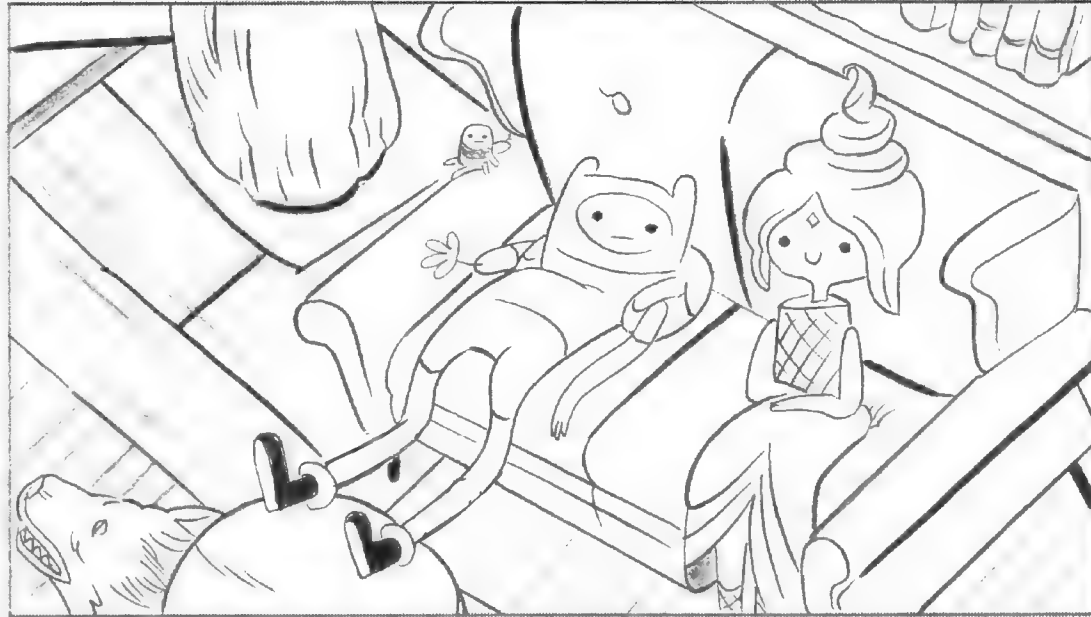
1025-165

ADVENTURE TIME

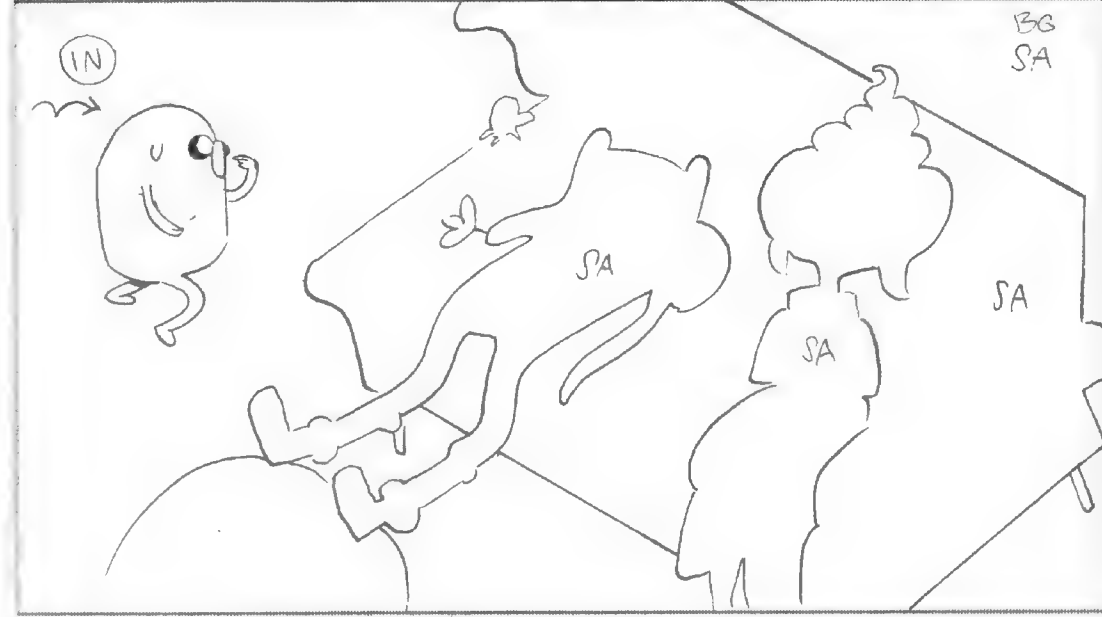


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Sc. 108 Pnl. A Bg. day night



Sc. 108 Pnl. B Bg. day night



Dialog:

J: FINN?

Action:

-INT. TREEHOUSE
-FINN SITS NEXT TO FROZEN YOGURT PRINCESS.

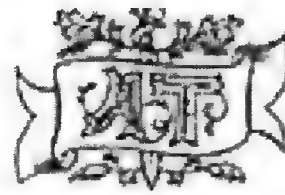
- J. WALKS ON/S

Timing:

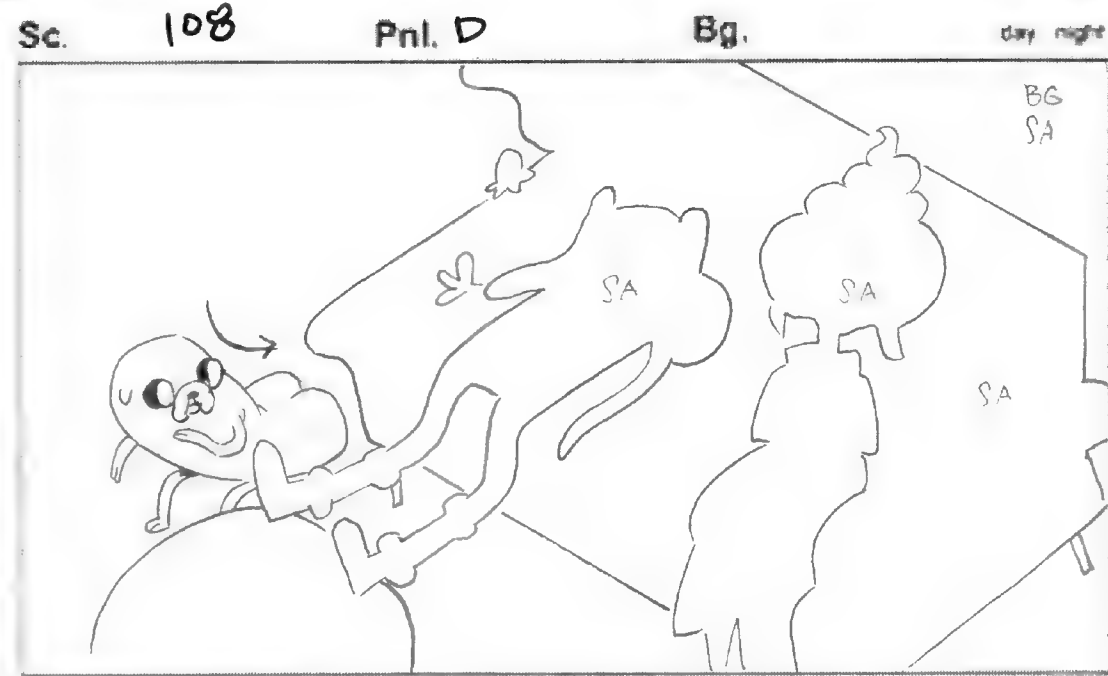
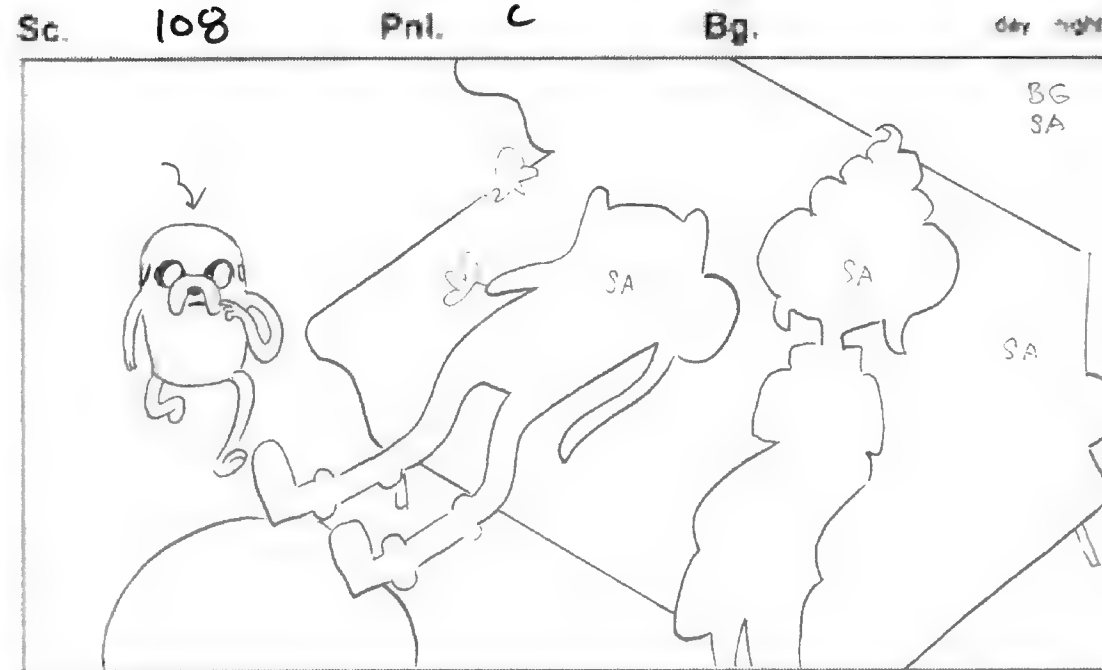
EPISODE # 1025-165

Production

ADVENTURE TIME



Page 110



Dialog:

J: OH, MAN. YOU'RE TOTALLY
— ZONKED.

Action:

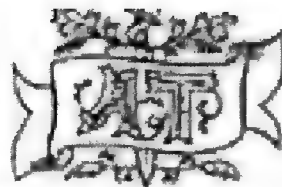
- J. STRETCHES OUT BUTT.

Timing:

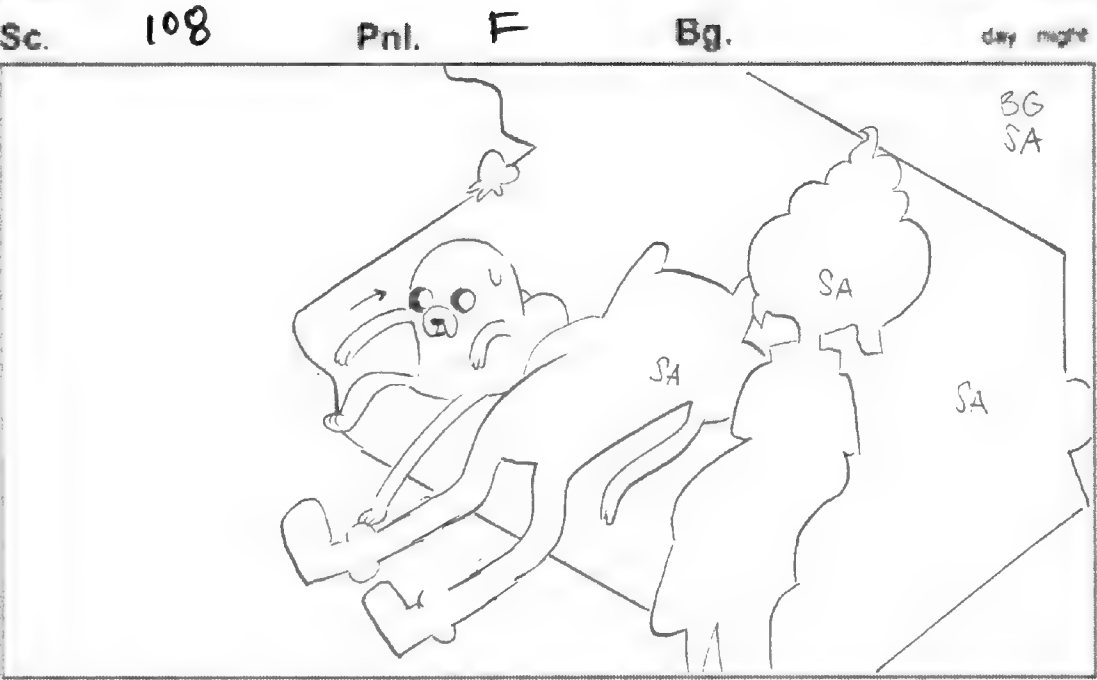
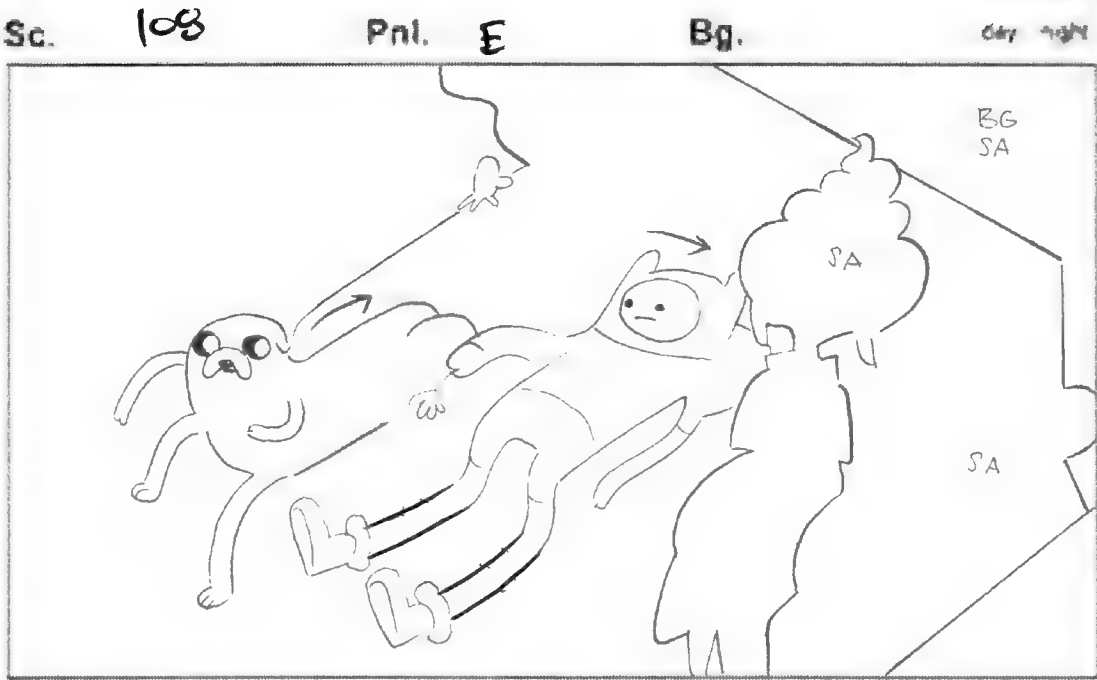
EPISODE # 1025-165

Production

ADVENTURE TIME



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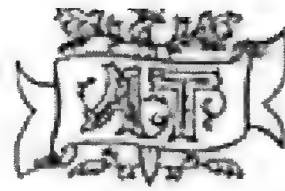


Dialog:
Action:
Timing:

EPISODE # 1025-165

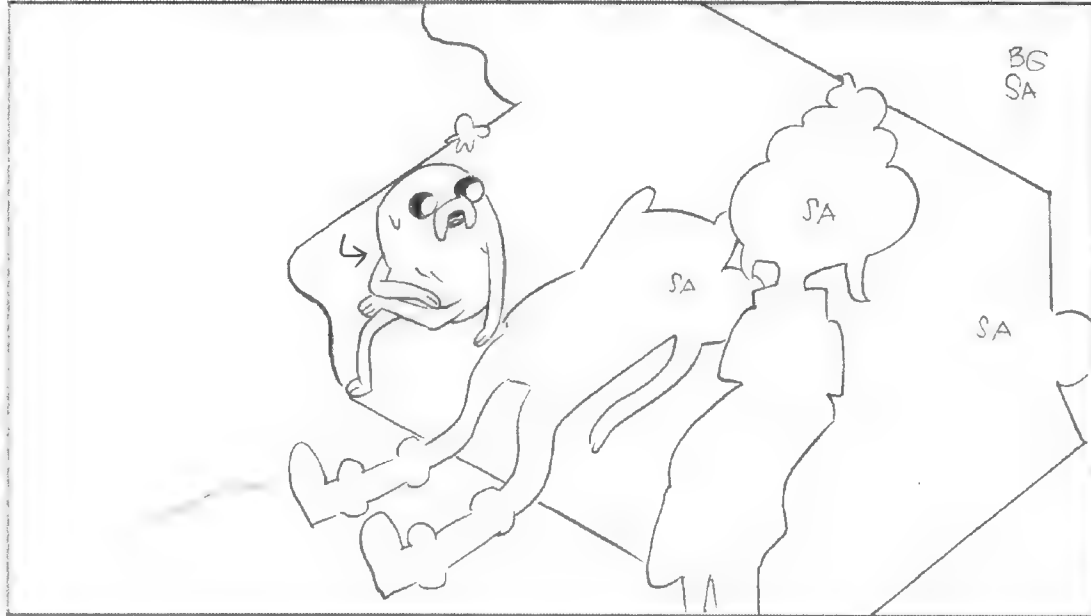
Production

ADVENTURE TIME

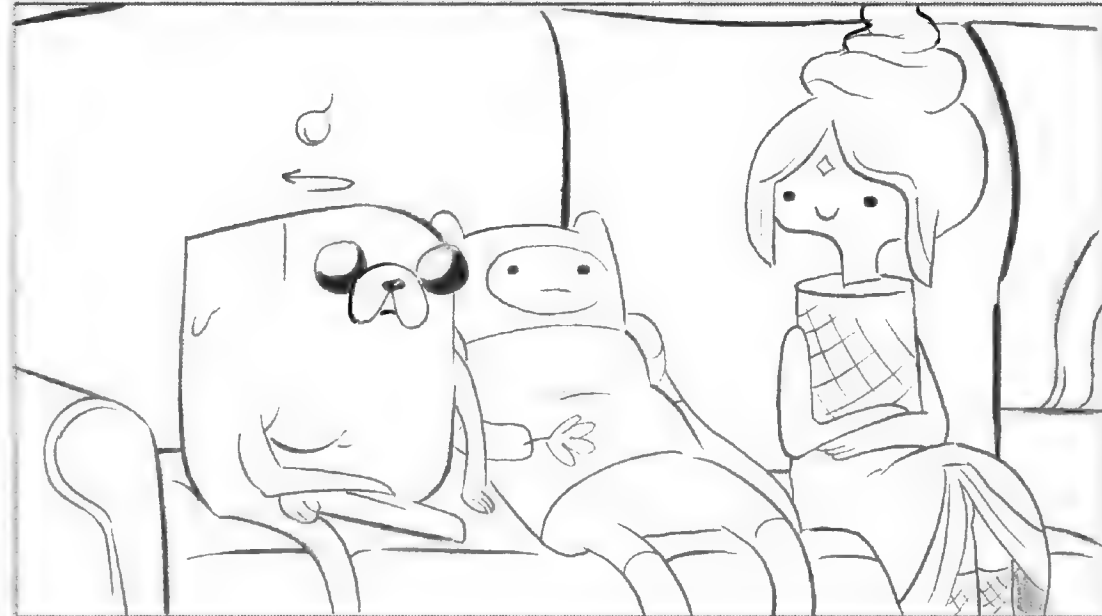


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Sc. 108 Pnl. G Bg. day night



Sc. 109 Pnl. A Bg. day night



Dialog:

J: HEH-HEH.

SFX: * STRETCH *

Action:

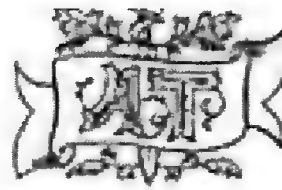
- J. TURNS HEAD TO BE MORE "CUBE-Y"

Timing:

EPISODE # 1025-165

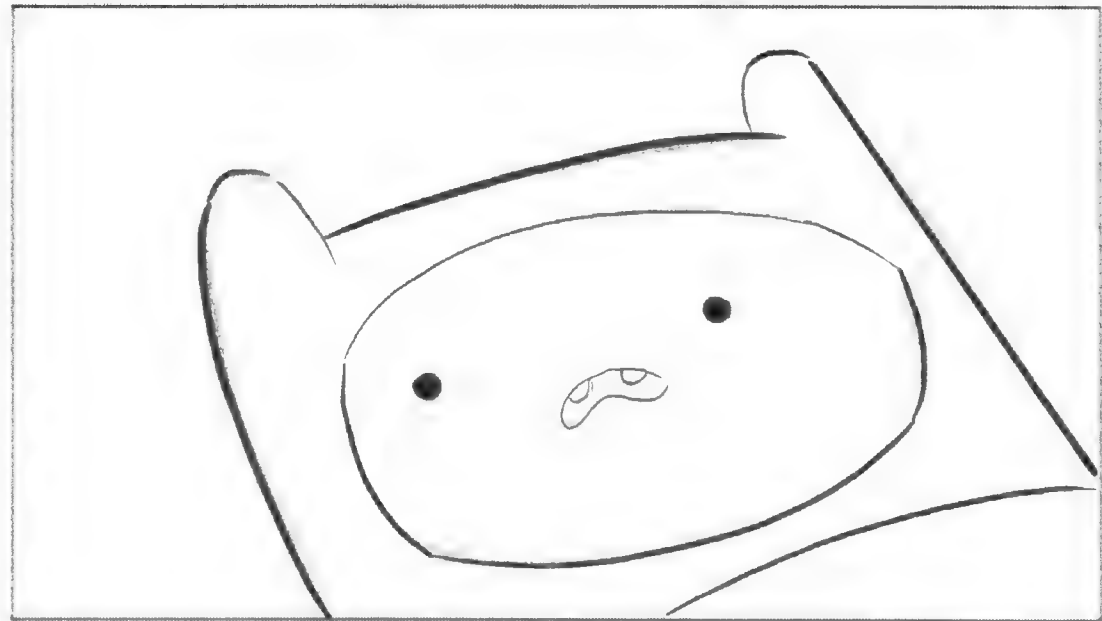
Production

ADVENTURE TIME

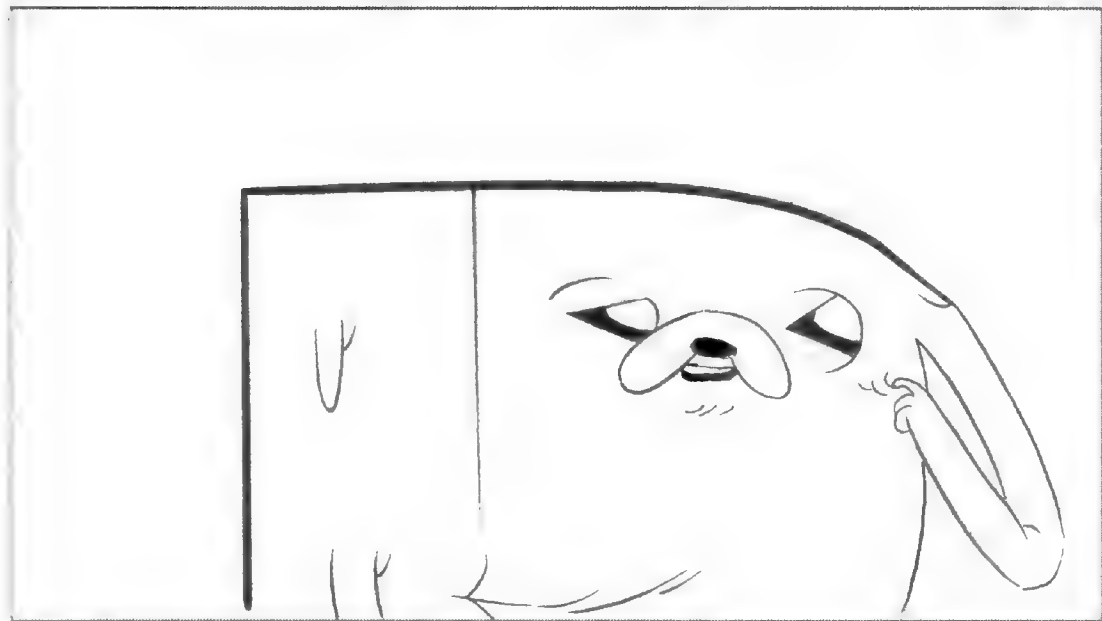


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Sc. 110 Pnl. A Bg. day night



Sc. 111 Pnl. A Bg. day night



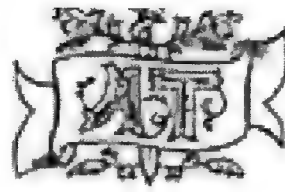
<p>Dialog:</p> <p>F: WHAT'S UP WITH YOUR HEAD? IT'S ALL SQUARE.</p> <p>J: EH, I'M TRYING SOMETHING NEW.</p>
<p>Action:</p> <p>- J. SCRATCHES CHEEK.</p>
<p>Timing:</p>

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EPISODE #

Production

ADVENTURE TIME



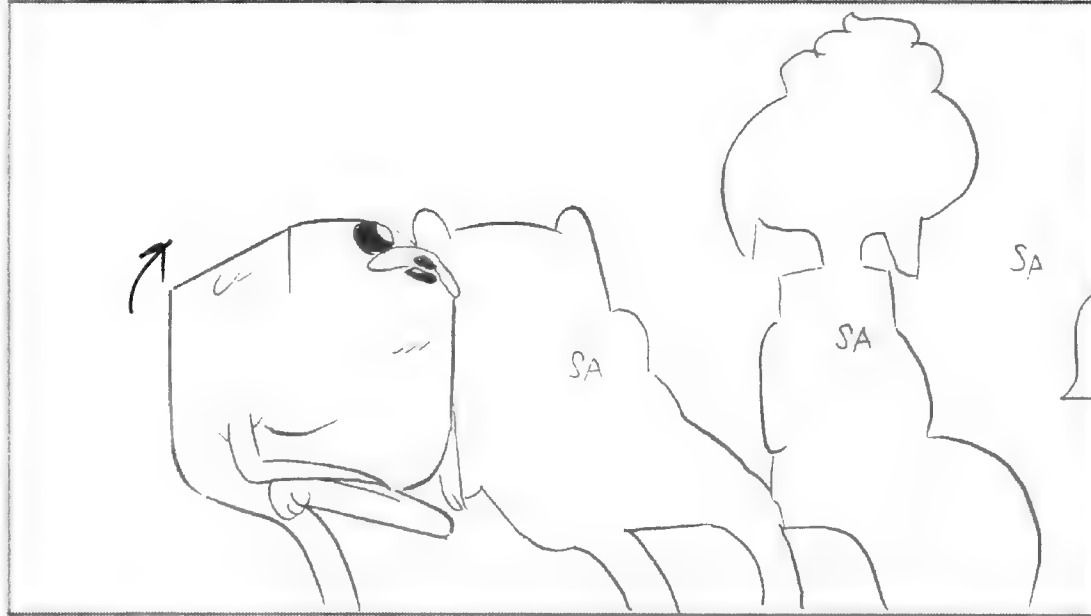
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Sc. 112

Pnl. A

Bg.

day night

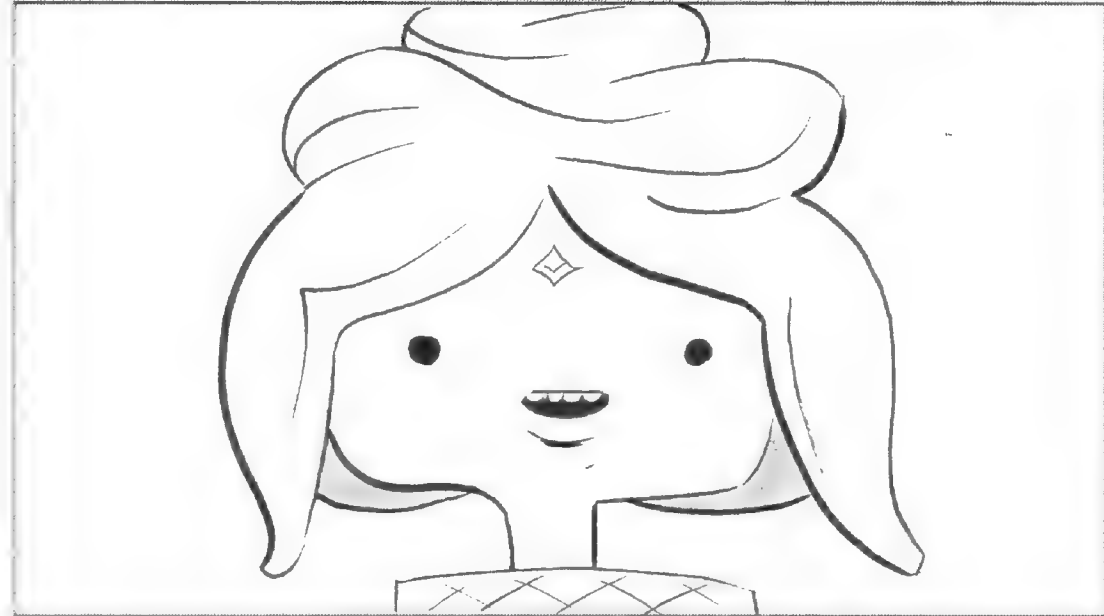


Sc. 113

Pnl. A

Bg.

day night



Dialog:

J: HEY. HOW'S IT GOING, MISS...?

FYP: FROZEN YOGURT PRINCESS.

Action:

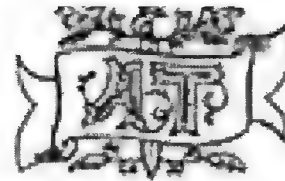
- J LOOKS OVER AT FYP.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



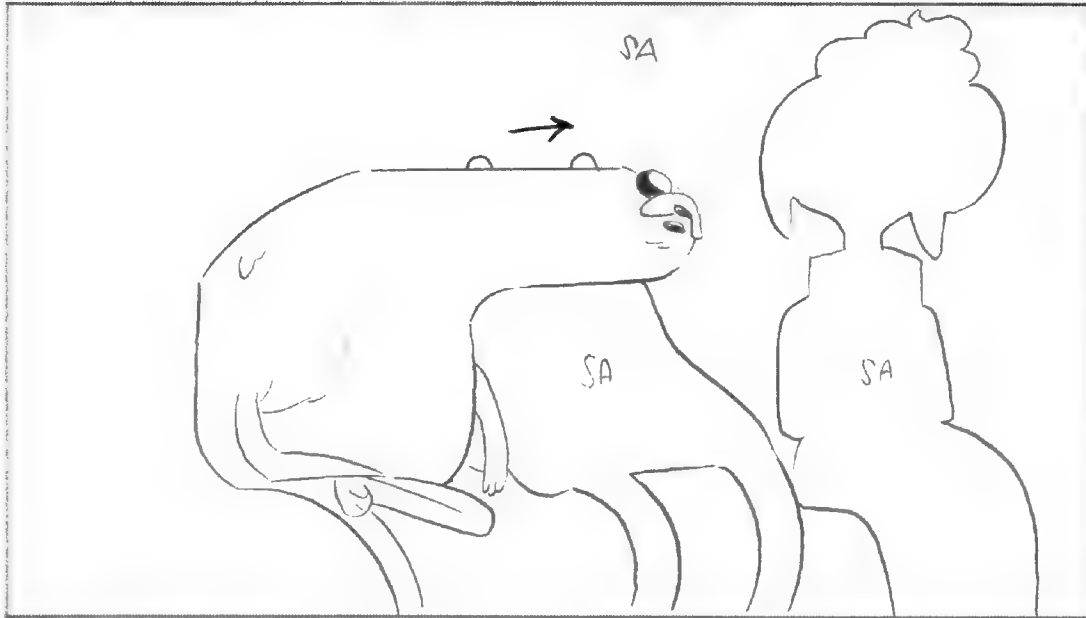
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Sc. 114

Pnl. A

Bg.

day night

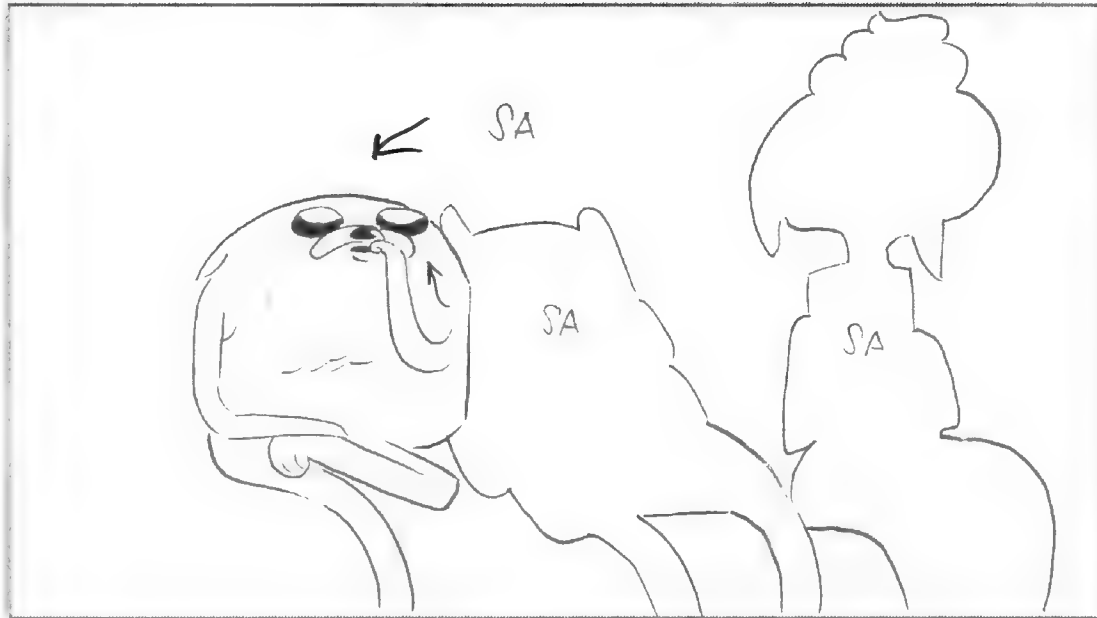


Sc. 114

Pnl. B

Bg.

day night



Dialog:

J: WHOA. YOU'RE A DEAD RINGER
— FOR FLAME PRINCESS...

Action:

-J. STRETCHES CLOSER

Timing:

J: WITH A SMIDGE OF PRINCESS BUBBLE-
GUM MIXED IN.

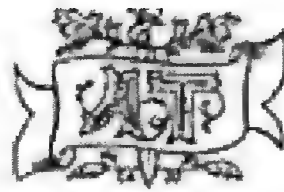
- J. RETRACTS HEAD.
-J. PUTS FINGER ON NOSE.

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EPISODE #

Production

ADVENTURE TIME



Page 116

Sc. 114

Pl. C

Bg.

day night



Sc. 115

Pl. A

Bg.

day night



Dialog:

J: GUESS YOU'RE STILL HUNG UP
ON BOTH OF 'EM, BRO.

Action:

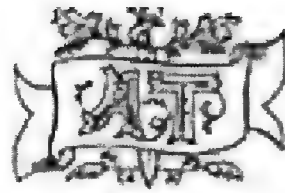
- BREEZY FLIES UPWARD.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 117

Sc. 115

Pril. B

Bg.

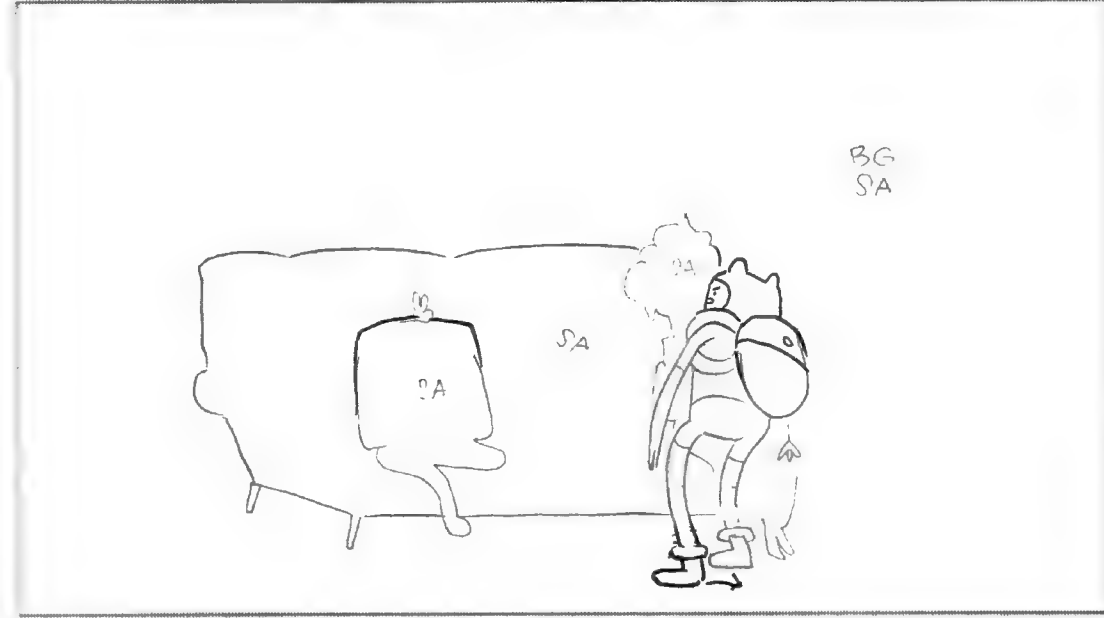
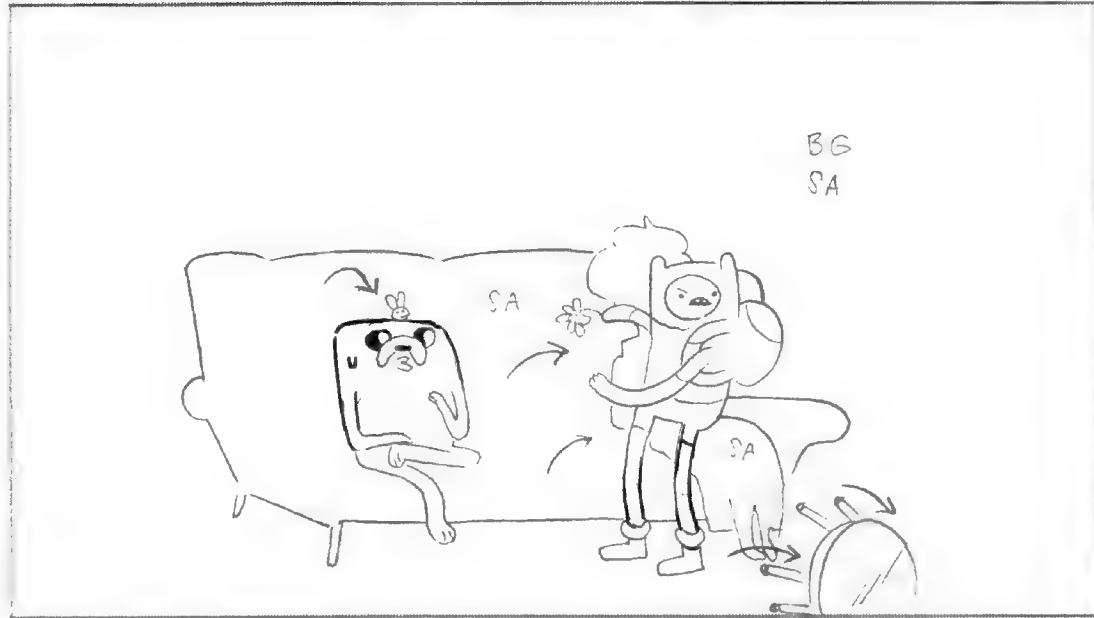
day night

Sc. 115

Pril. C

Bg.

day night



Dialog:

F: I AIN'T HUNG UP ON NOBODY!

F: NOBODY.

Action:

- BREEZY LANDS ON JAKE'S HEAD.
- F. KNOCKS OVER TABLE.

- F. TURNS.

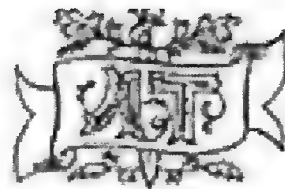
Timing:

EPISODE #

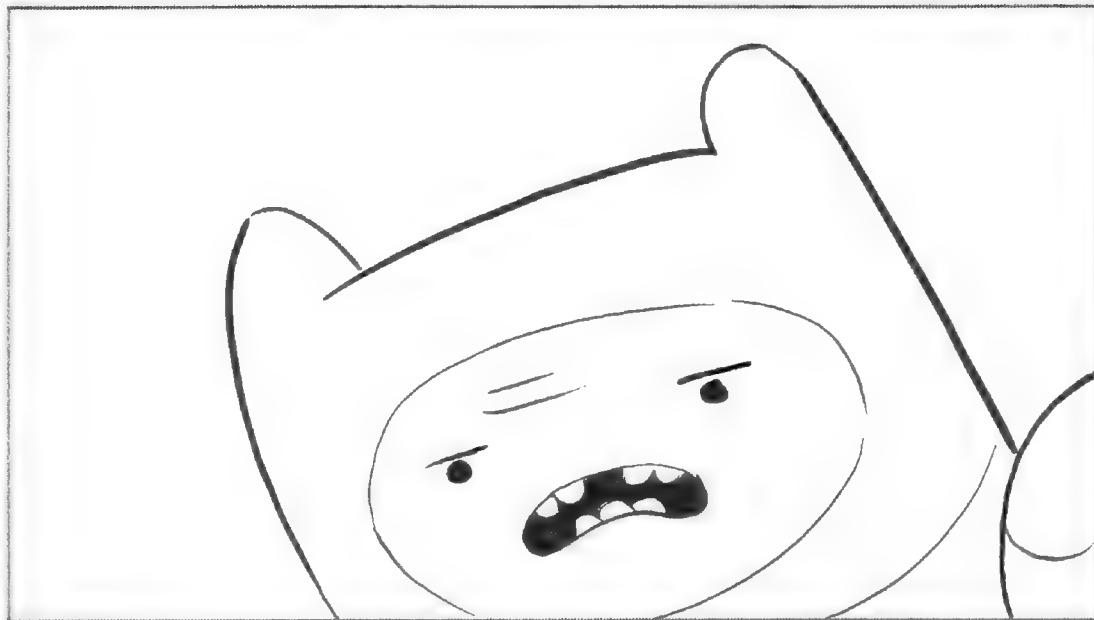
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Production :

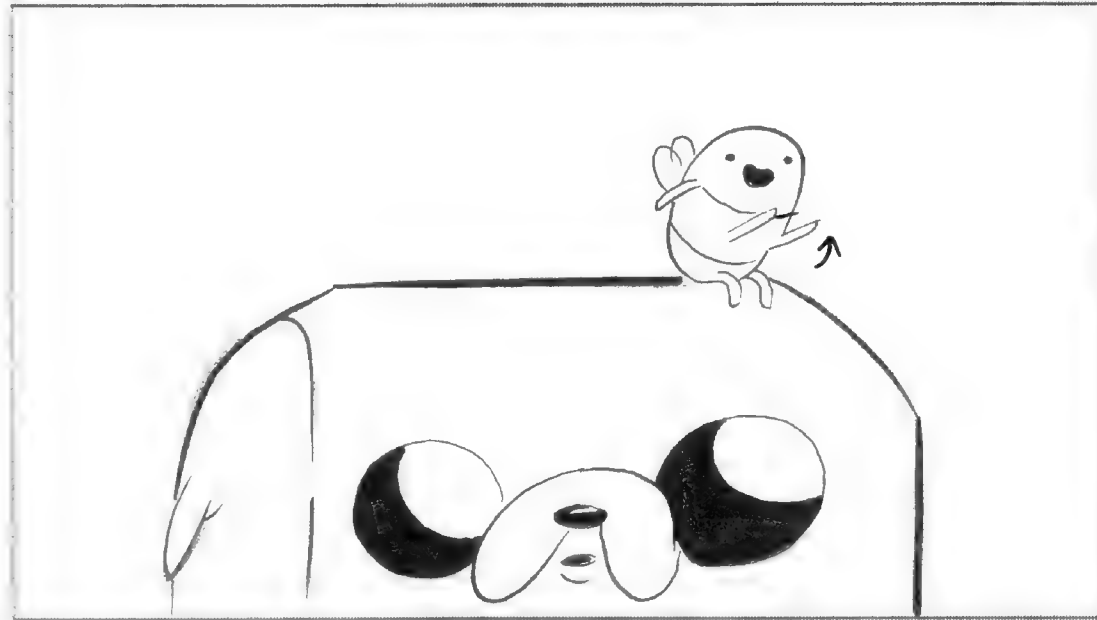
ADVENTURE TIME



Sc. 116 Pnl. A Bg. day night



Sc. 117 Pnl. A Bg. day night



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Dialog:

F: BREEZY, LET'S GET OUTTA
HERE.

B: OKAY!

Action:

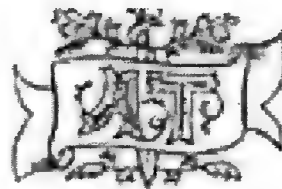
Timing:

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EPISODE #

Production

ADVENTURE TIME



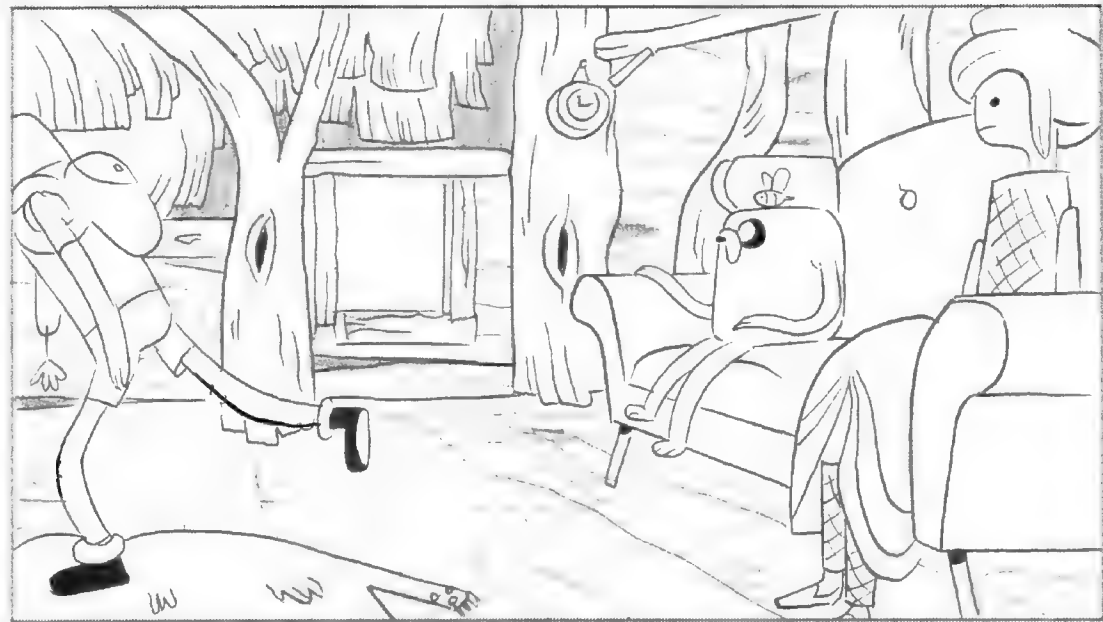
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Sc. 118

Ptr. A

Bg.

day night

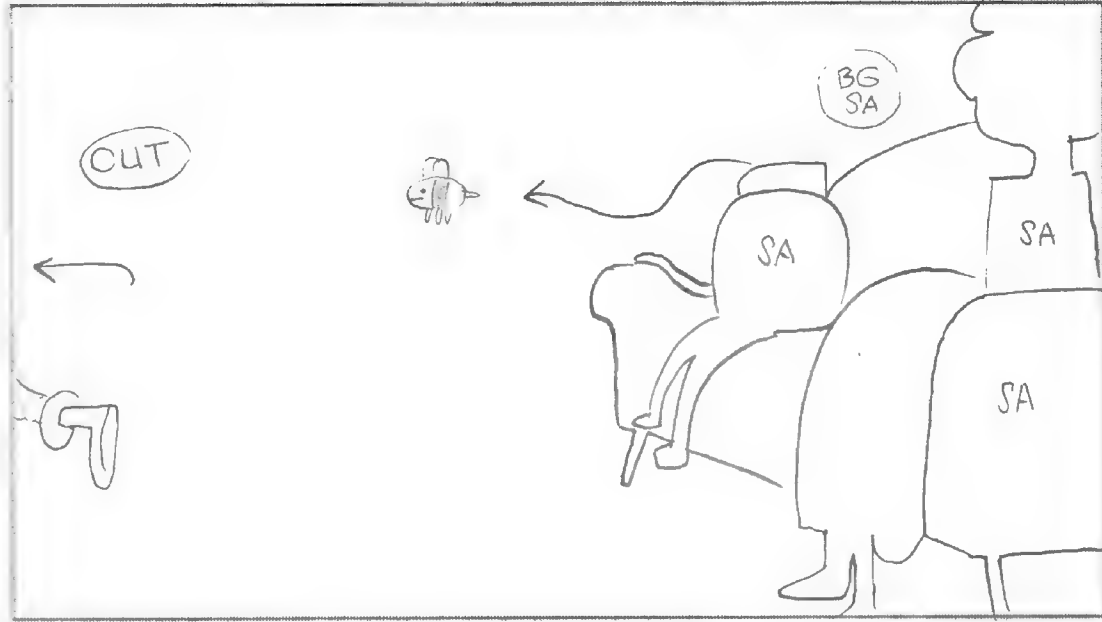


Sc. 118

Ptr. B

Bg.

day night



Dialog:

Action:

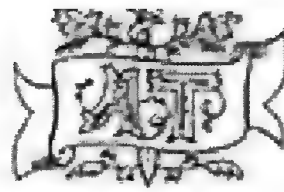
-F. WALKS OFF/S.
-BREEZY FLIES AFTER FINN.

Timing:

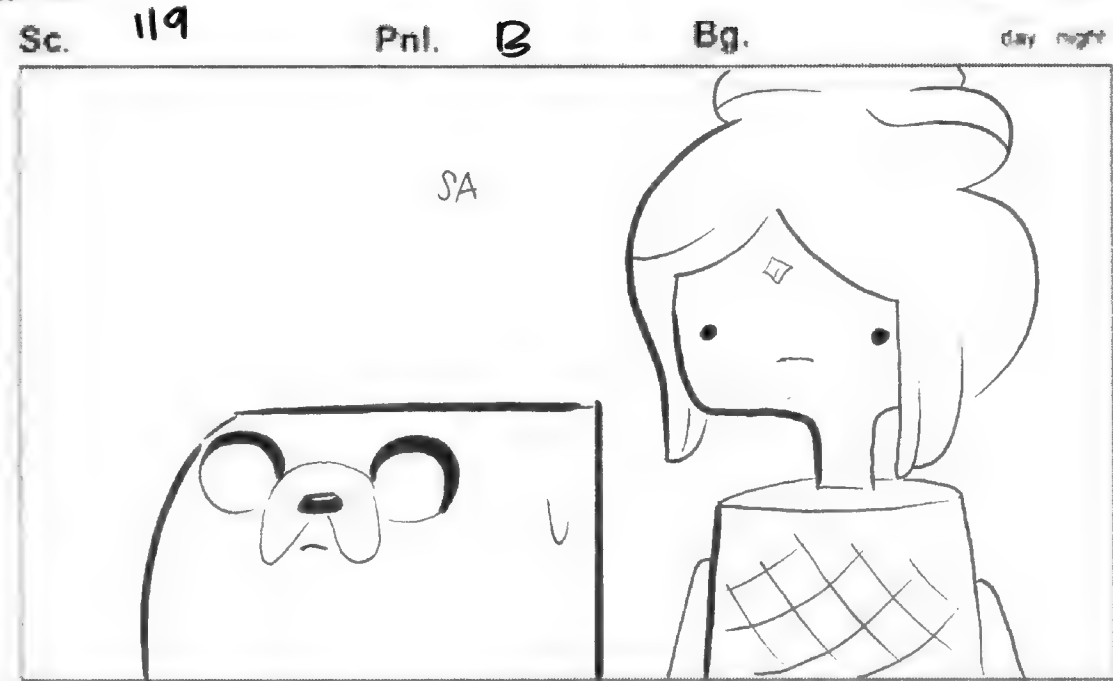
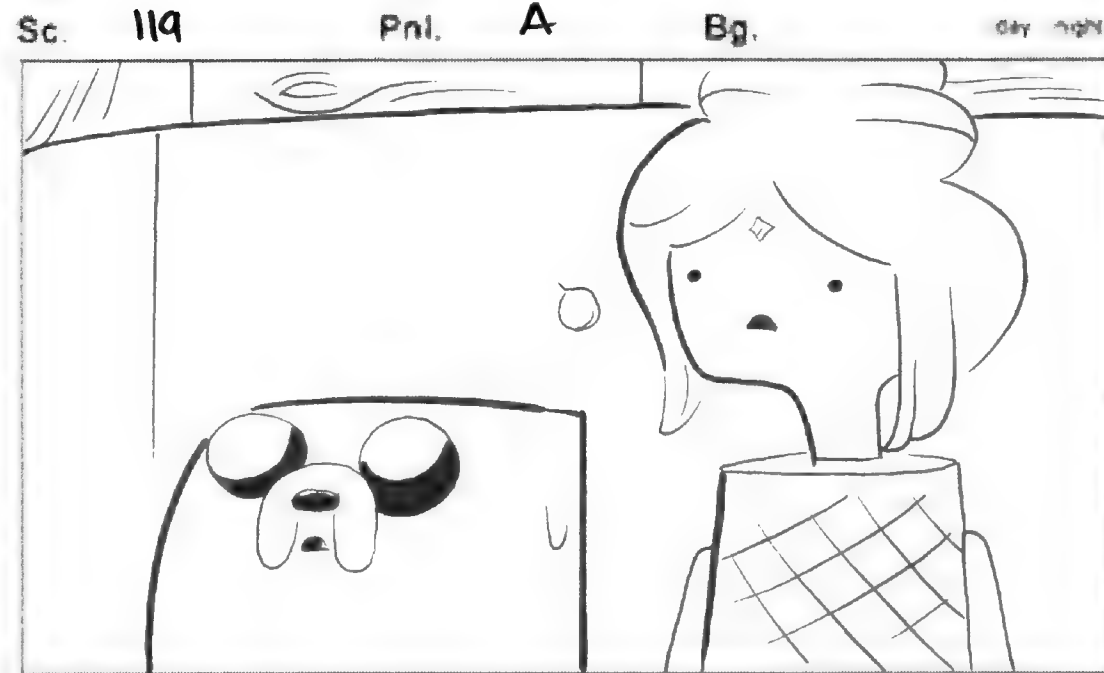
EPISODE # 1025-165

Production

ADVENTURE TIME



Page 120



Dialog:

SFX: DOOR SLAMS

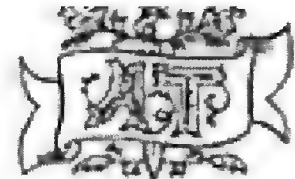
Action:

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 121

Sc. 119 Pnl. C Bg. day night



Sc. 119 Pnl. D Bg. day night



Dialog:
FYP: I LIKE YOUR SQUARE HEAD. J: I LIKE YOUR HEAD, TOO.

Action:

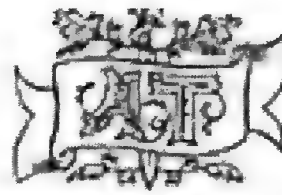
Timing:

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EPISODE #

Production

ADVENTURE TIME



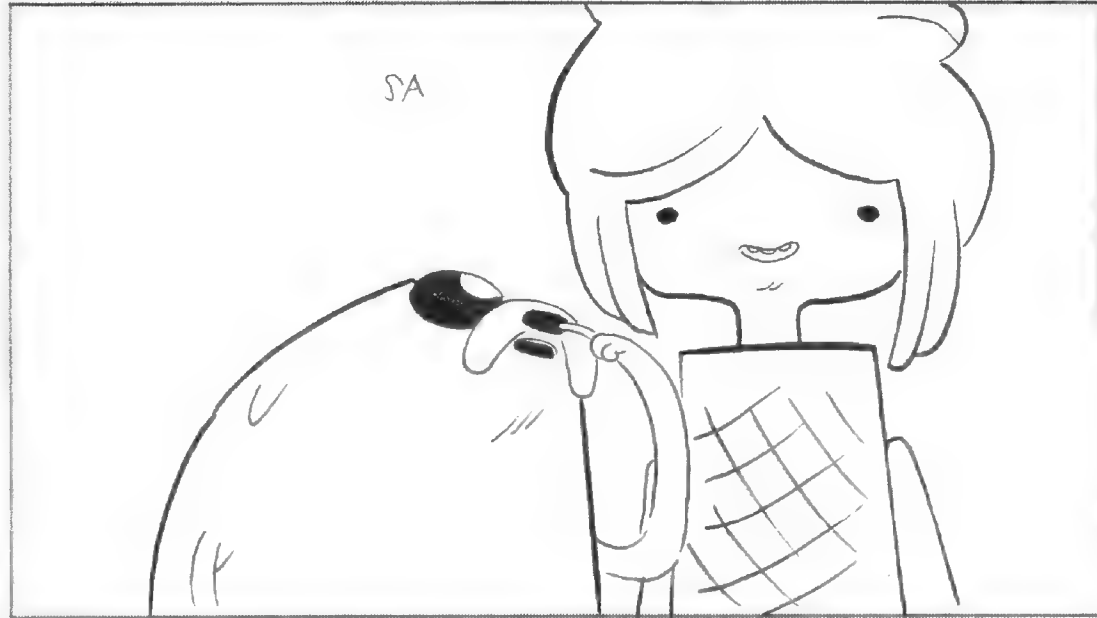
Page 122

Sc. 119

Pl. E

Bg.

day night



Sc. 120

Pl. A

Bg.

day night



Dialog:

J: YOU EVER TEMPTED TO LICK
YOUR OWN HEAD OFF?

FYP: HAHA. YEAH...

F: SHE DOESN'T LOOK ANYTHING
LIKE FLAME PRINCESS, DOES
SHE?

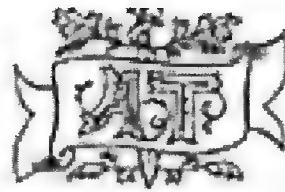
Action:

Timing:

EPISODE # 1025-165

Production

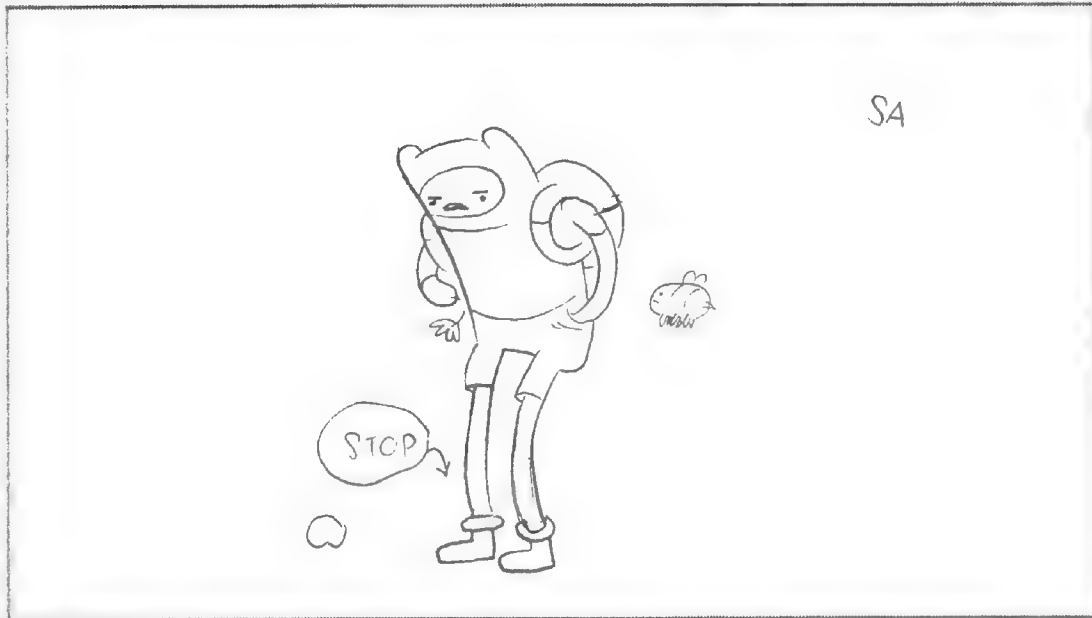
ADVENTURE TIME



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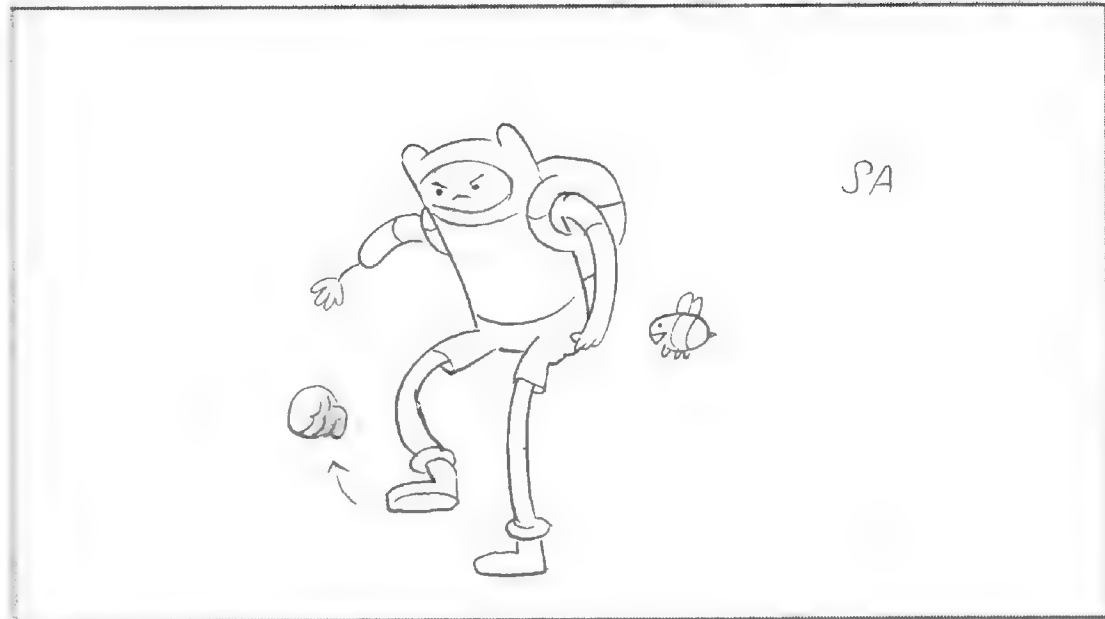
Sc. 120 Pnl. B Bg.

day night



Sc. 120 Pnl. C Bg.

day night



Dialog:

B: I DON'T KNOW WHO THAT IS.

SFX: *CHFF*

Action:

- F. KICKS ROCK.

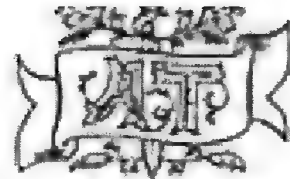
Timing:

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EPISODE #

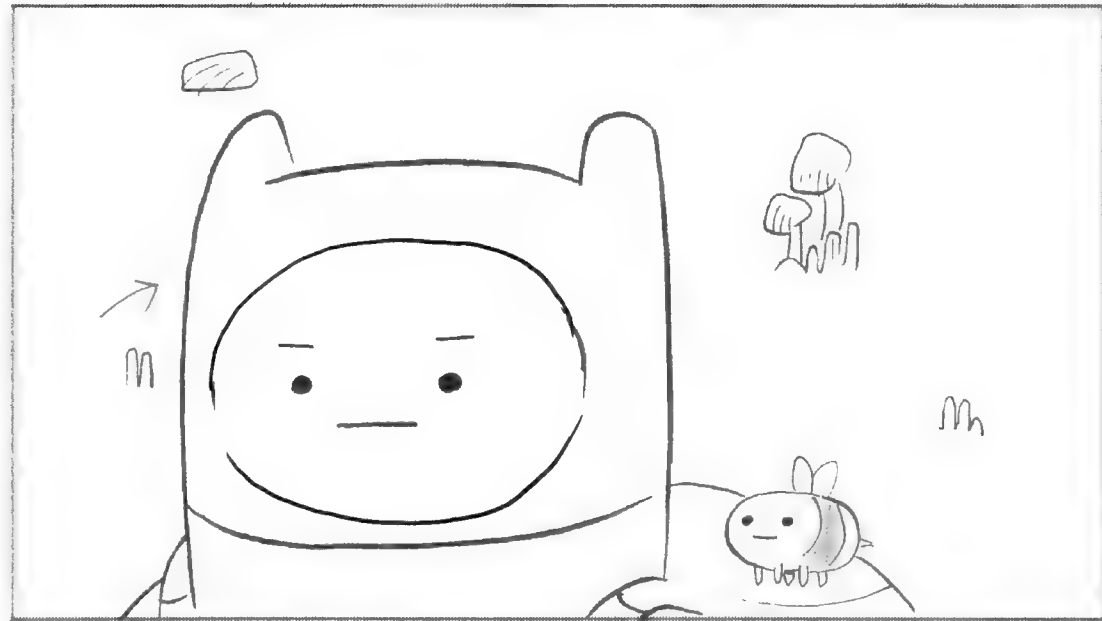
Production

ADVENTURE TIME

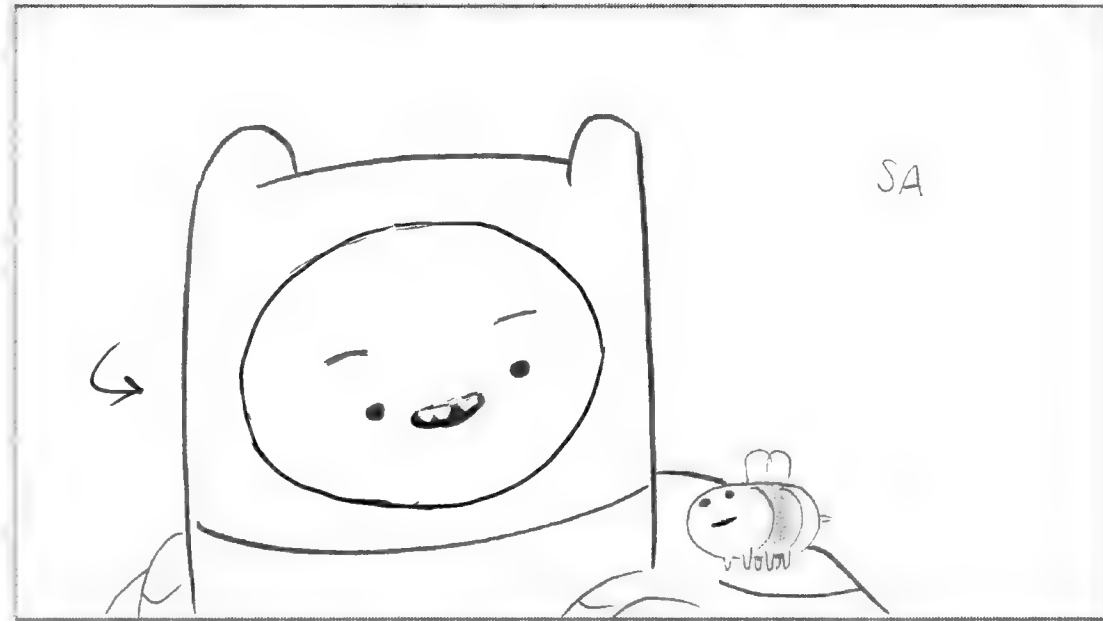


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Sc. 121 Pnl. A Bg. day night



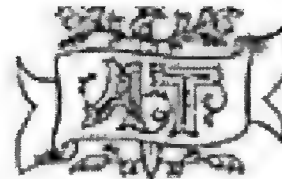
Sc. 121 Pnl. B Bg. day night



Dialog:	F: EXACTLY!
Action:	- F. TURNS TOWARDS BREEZY.
Timing:	

EPISODE # 1025-165
Production

ADVENTURE TIME



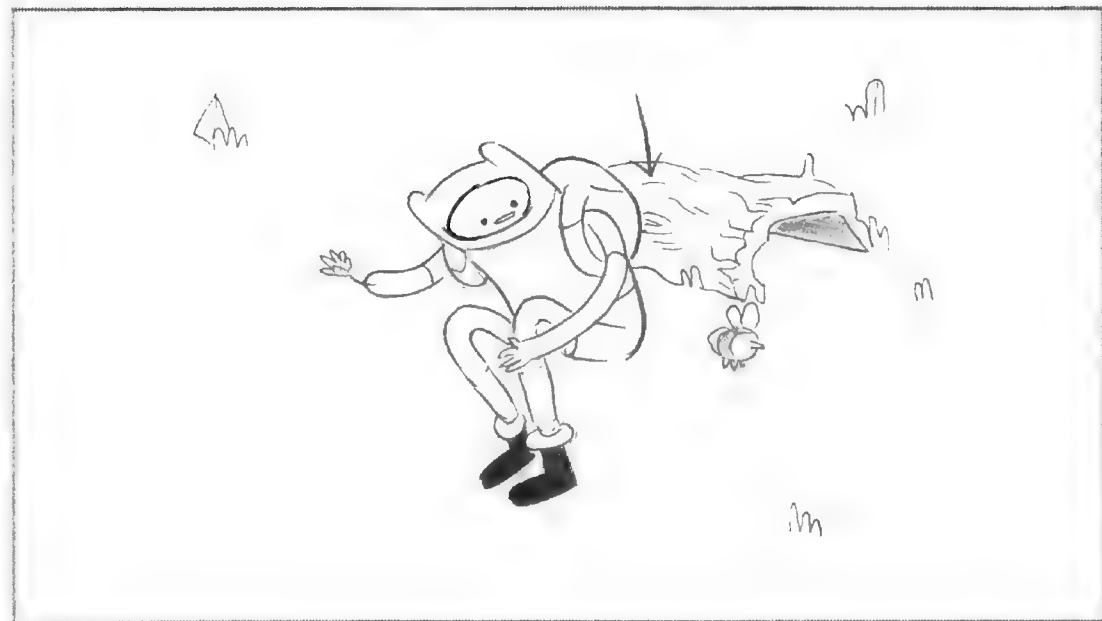
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Sc. 122

Pl. A

Bg.

day night

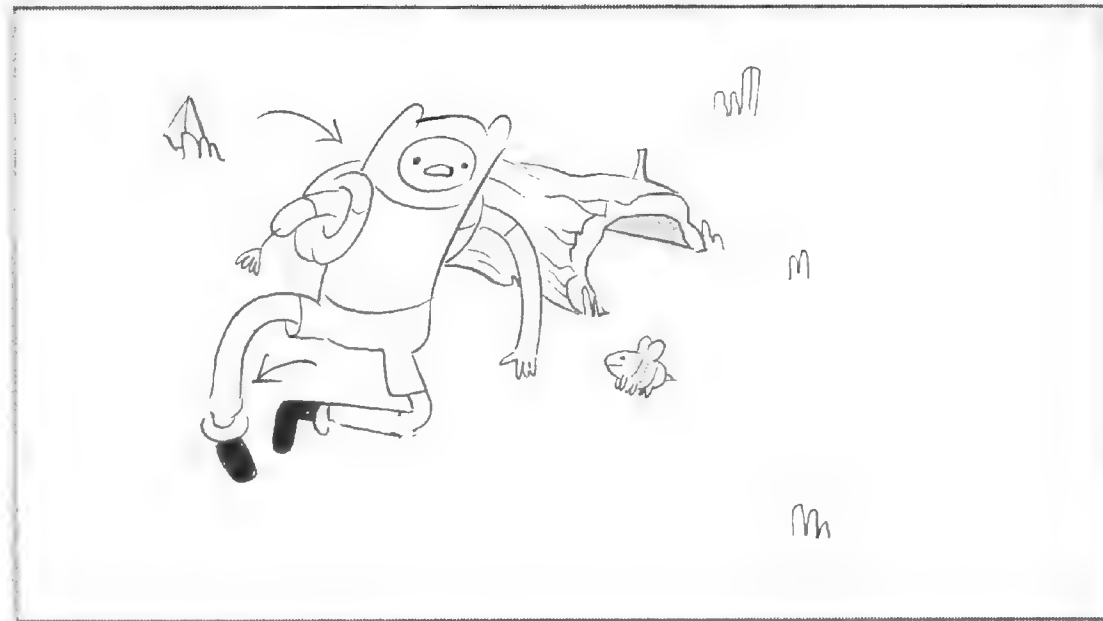


Sc. 122

Pl. B

Bg.

day night

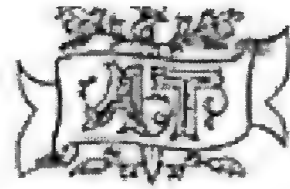


Dialog:	<u>F</u> : FOR ONCE I JUST WANT TO DATE WITHOUT ALL THE BAGGAGE. Y'KNOW?
Action:	- F. SITS DOWN.
Timing:	

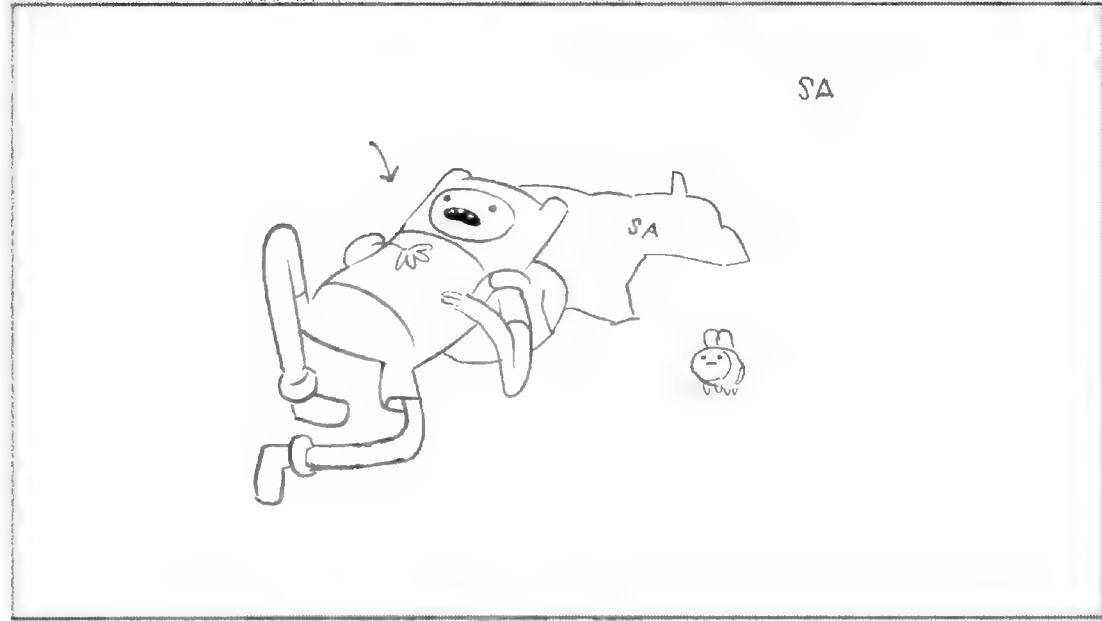
EPISODE # 1025-165

Production

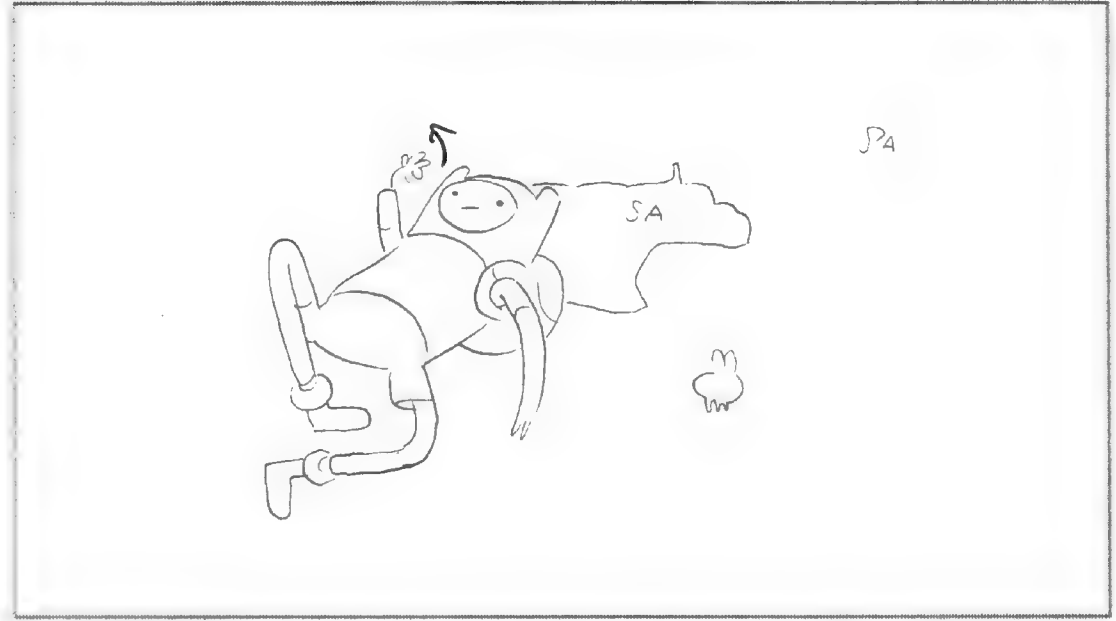
ADVENTURE TIME



Sc. 122 Pnl. C Bg. day night



Sc. 122 Pnl. D Bg. day night



Dialog:
F: I'M JUST TRYING TO
HAVE FUN. DOCTOR'S ORDERS...

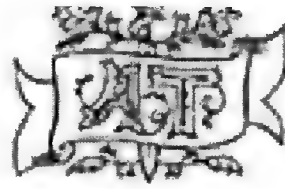
Action:
- F. LIES DOWN ON LOG. F. LOOKS AT FLOWER.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 127

Sc. 122

Pnl. E

Bg.

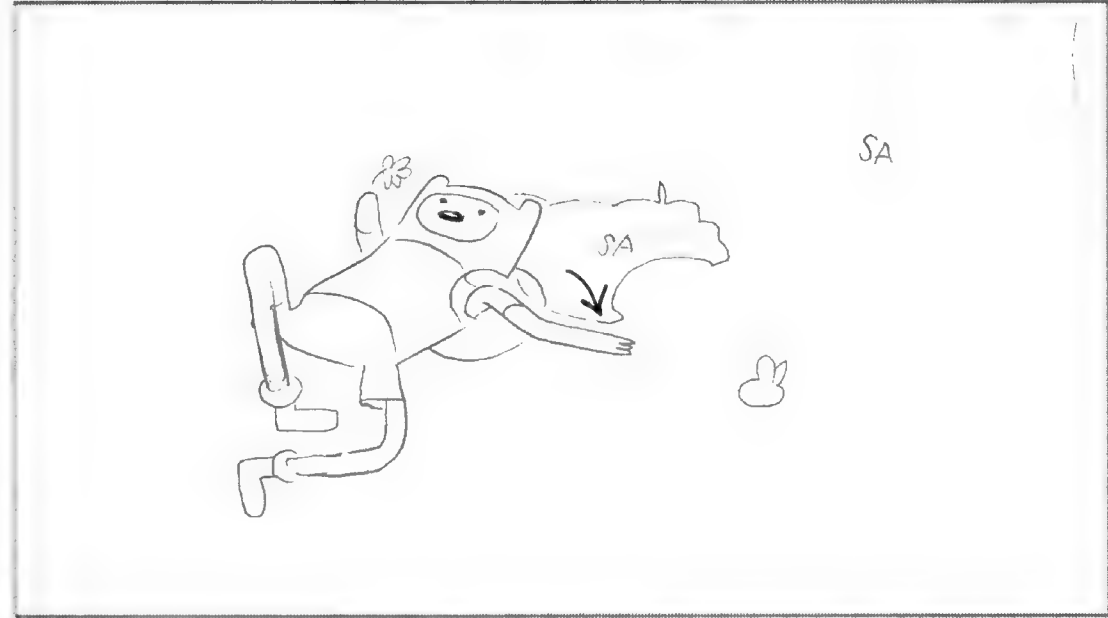
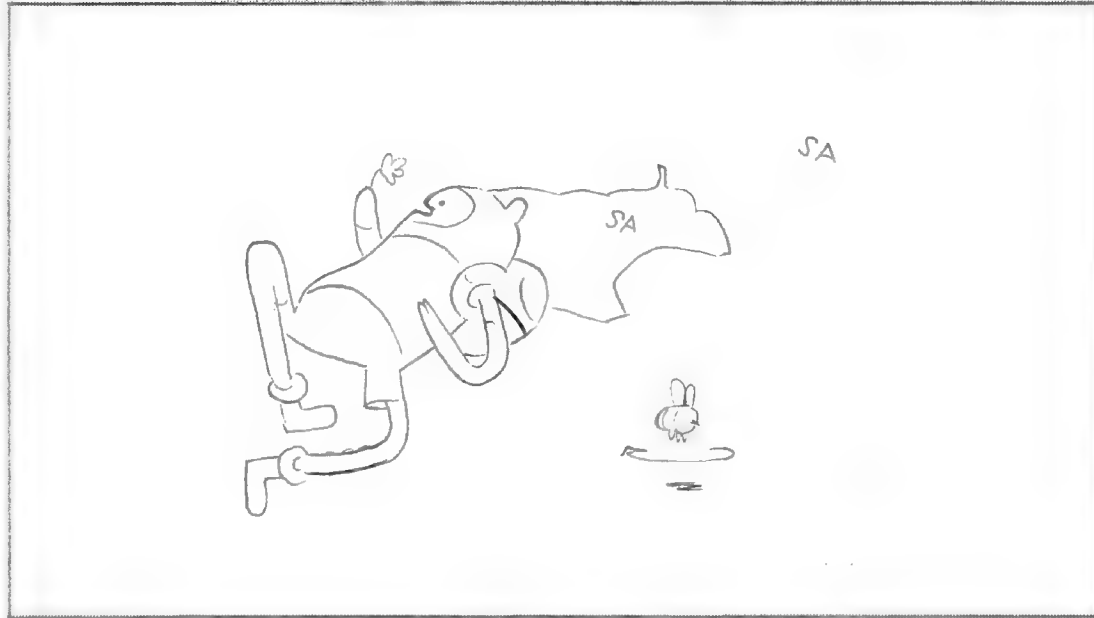
day night

Sc. 122

Pnl. F

Bg.

day night



Dialog:

F: BUT I STILL AIN'T FEELIN'
NOTHING... [SIGH]

F: MAYBE I SHOULD JUST LET THIS
POOR FLOWER DIE.

Action:

- BREEZY BUZZES IN CIRCLE

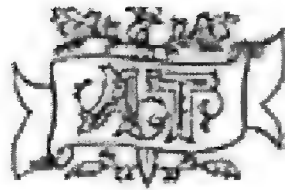
Timing:

1025-165

EPISODE #

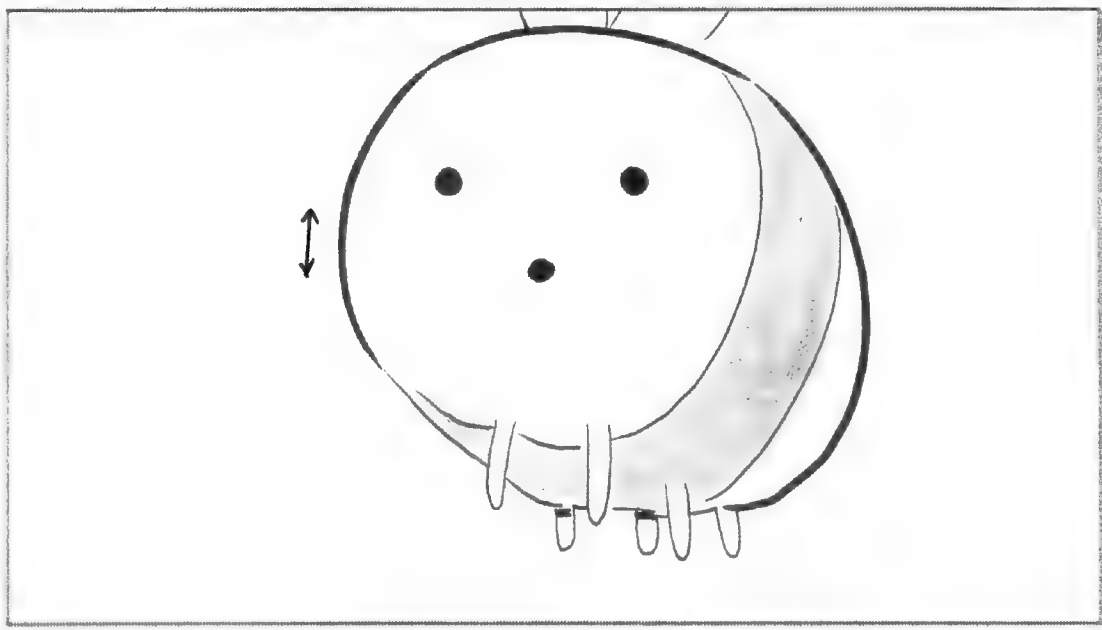
Production

ADVENTURE TIME

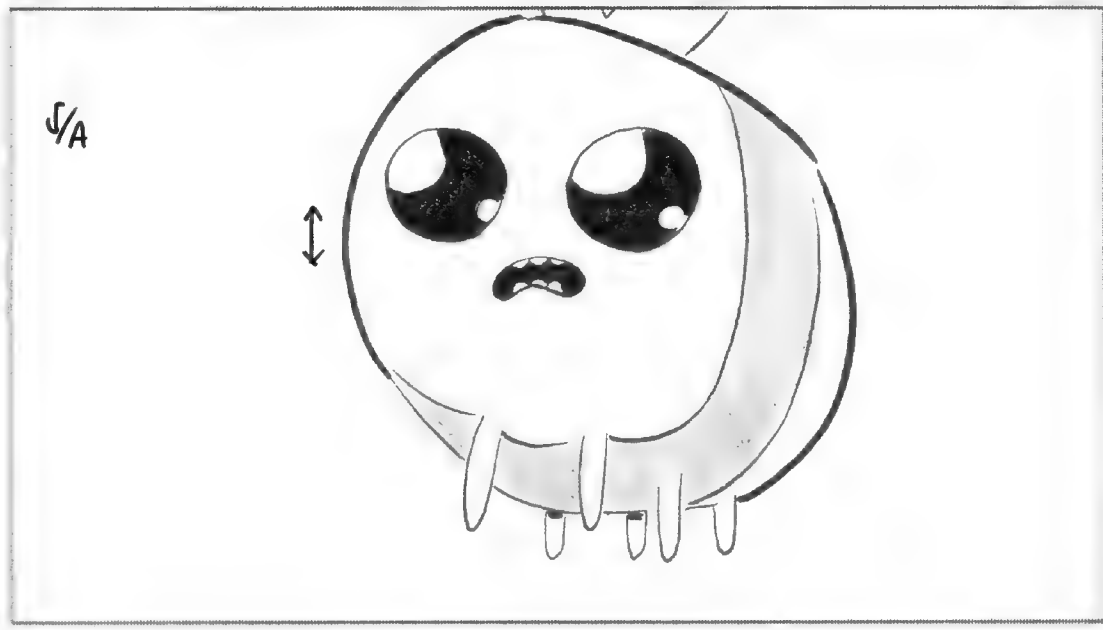


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Sc. 123 Pnl. A Bg. day night



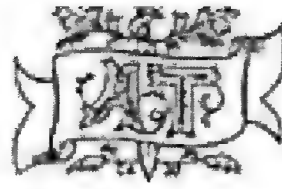
Sc. 123 Pnl. B Bg. day night



Dialog:	B: (QUIETLY) NOOOO.....
Action:	-BREEZY'S EYES TREMBLE.
Timing:	

EPISODE # 1025-165
Production

ADVENTURE TIME



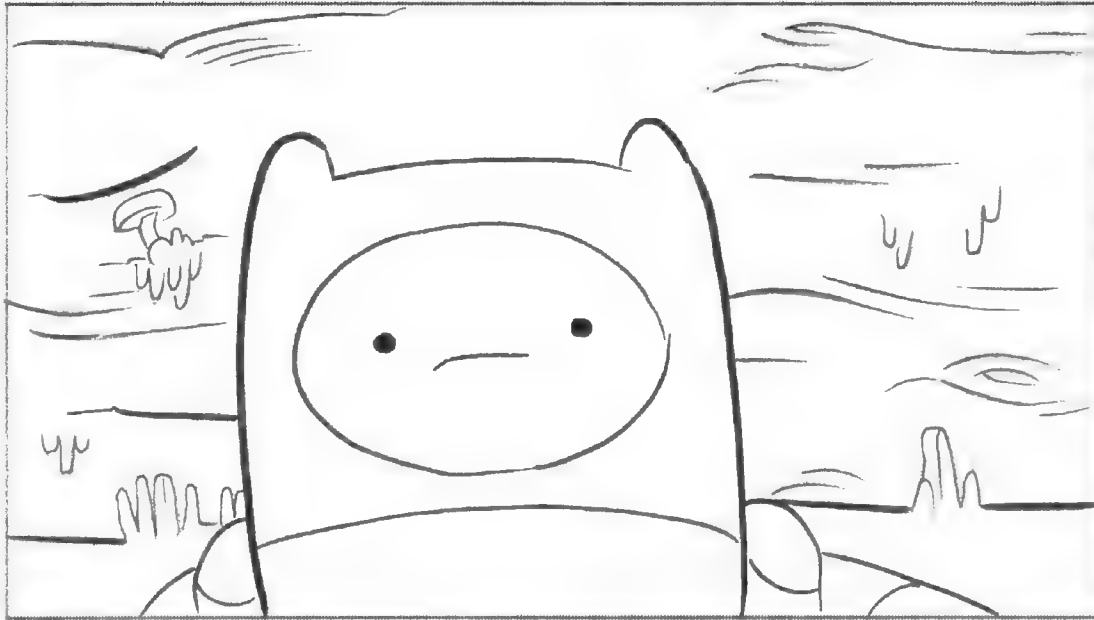
Page 129

Sc. 124

Pnl. A

Bg.

day night

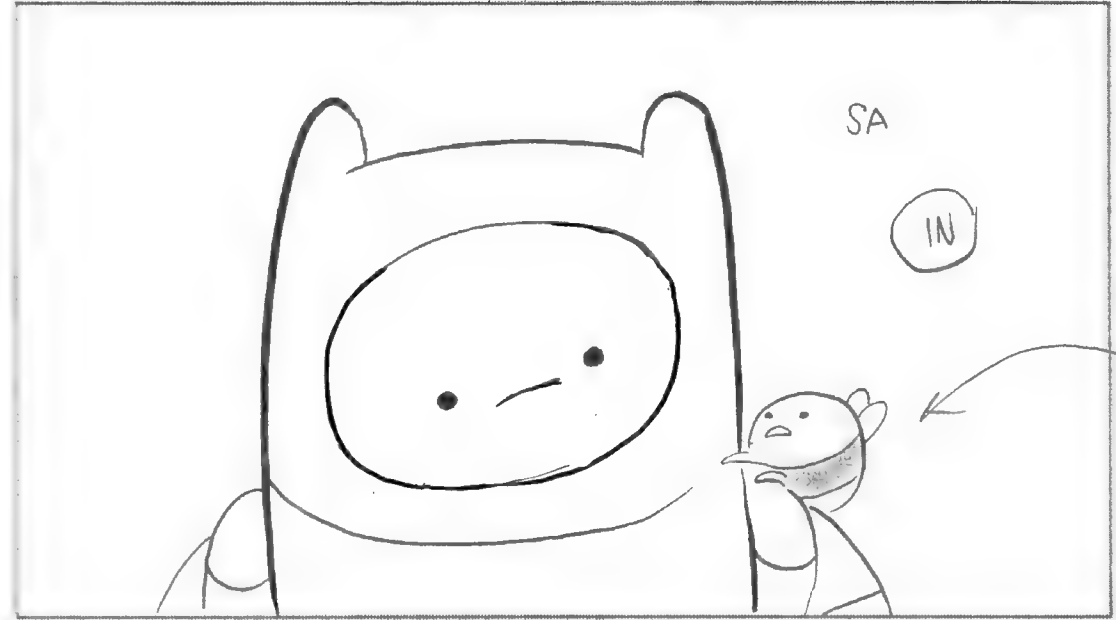


Sc. 124

Pnl. B

Bg.

day night



Dialog:

B: (OFF/S) LISTEN, BUDDY ...

B: BEIN' A FREE SPIRIT IS FUN AND ALL
BUT YOU GOT A RESPONSIBILITY
TO THAT FLOWER... JUST LIKE I GOT
A RESPONSIBILITY ...

Action:

- BEE ALIGHTS ON FINN'S SHOULDER

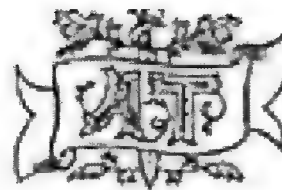
Timing:

1025-165

EPISODE #

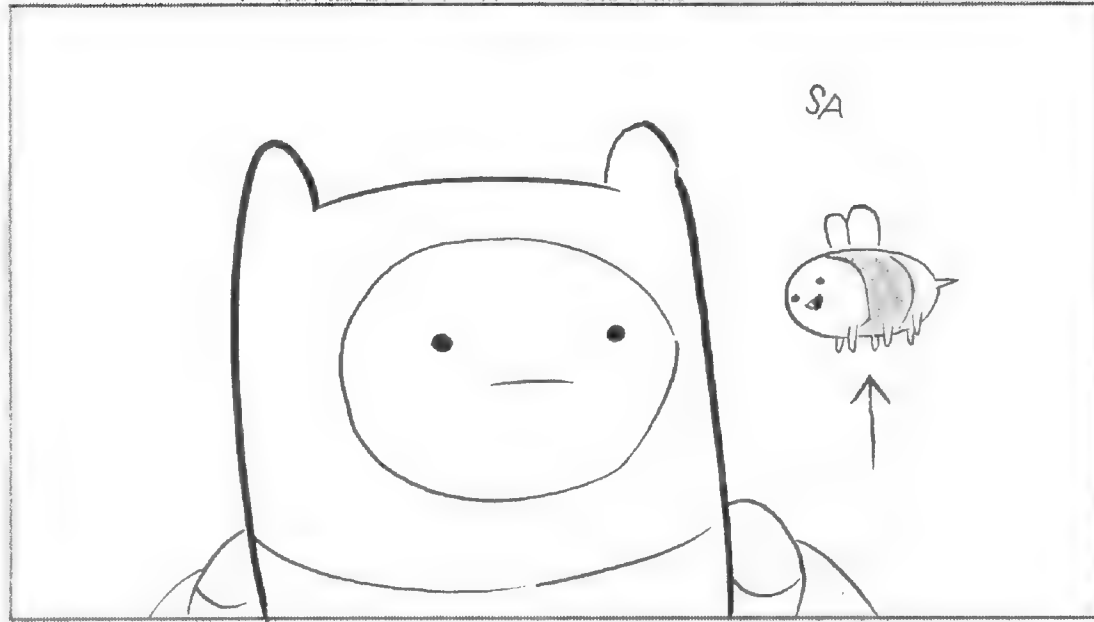
Production :

ADVENTURE TIME

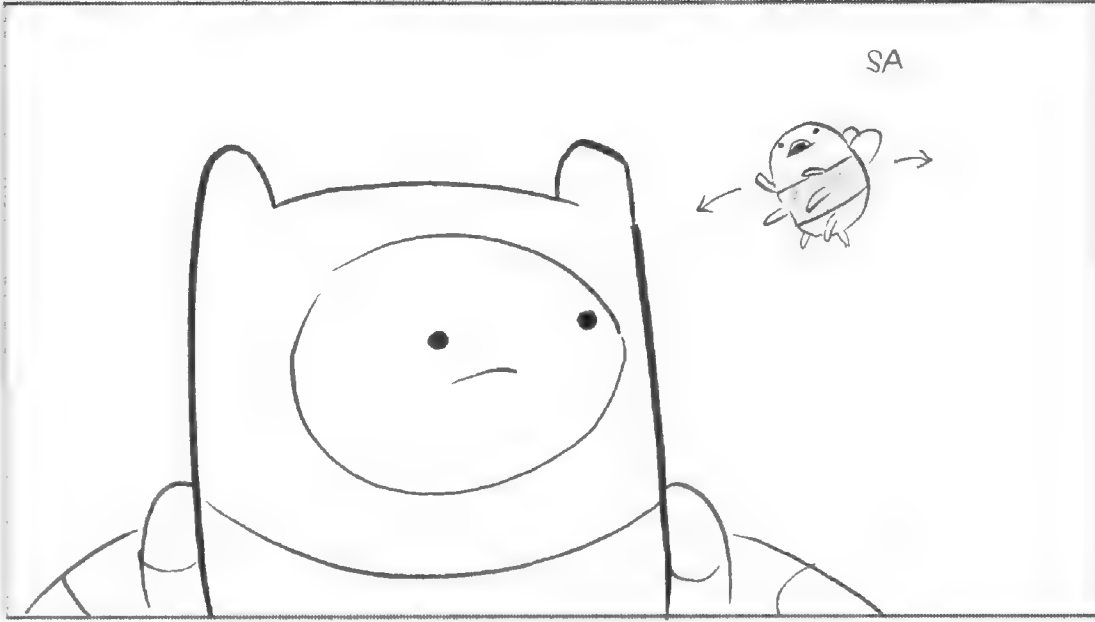


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Sc. 124 Pnl. C Bg. day night



Sc. 124 Pnl. D Bg. day night

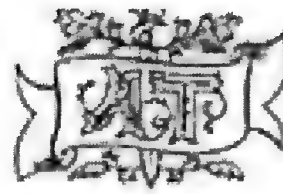


Dialog:	
<u>B:</u> GET THIS, I'M ACTUALLY A VIRGIN QUEEN BEE...	<u>B:</u> I WAS BORN TO LEAD THE HIVE... DESTINED FOR A LIFE OF ALL THAT OBLIGATION & RITUAL. AND BLOBBITY BEEZLE BLOOP ...
Action:	
Timing:	

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 131

Sc. 124

Pnl. E

Bg.

day night

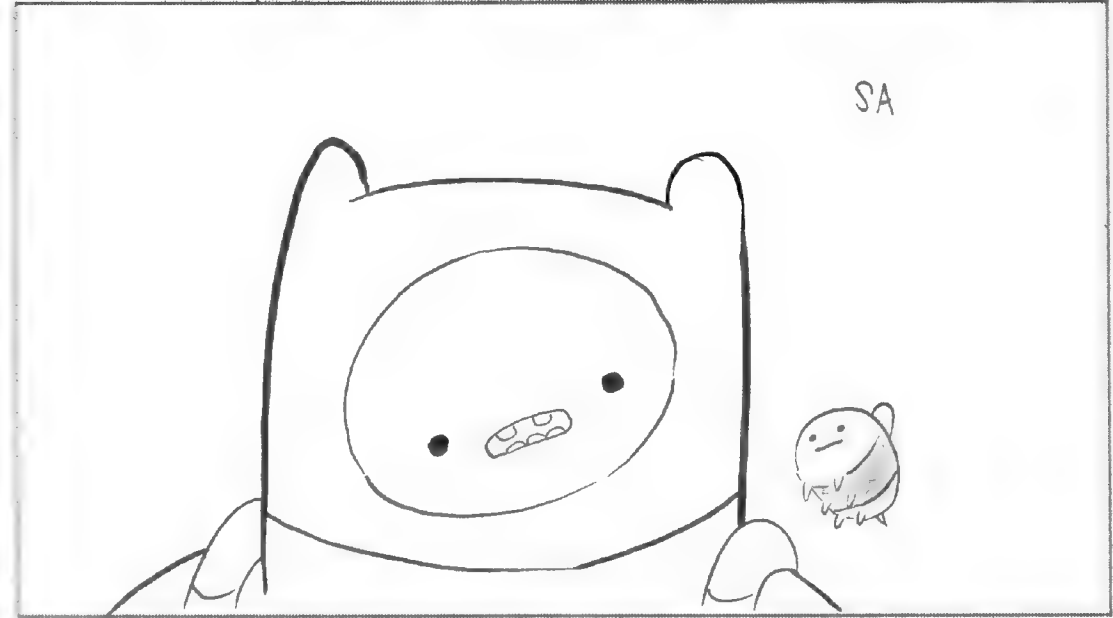
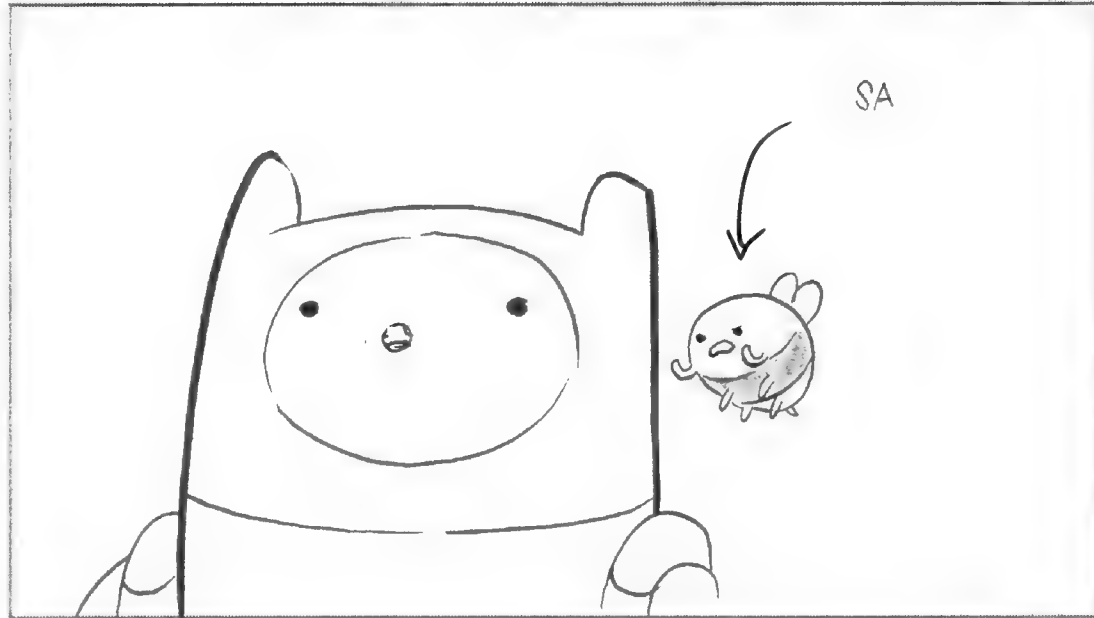
Sc. 124

124

Pnl. F

Bg.

day night



Dialog:

F: WHOA. BUMMER.

B: YES. ONCE I DRINK OF THE
— ROYAL JELLY... MY CAREFREE DAYS ARE DONE.

F: DANG —... THAT SOUNDS LIKE
RAW DEEZ. THEN YOU'LL BE
ALL BUSINESS LIKE PRINCESS
BUBBLEGUM.

Action:

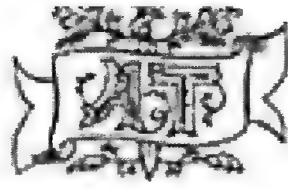
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



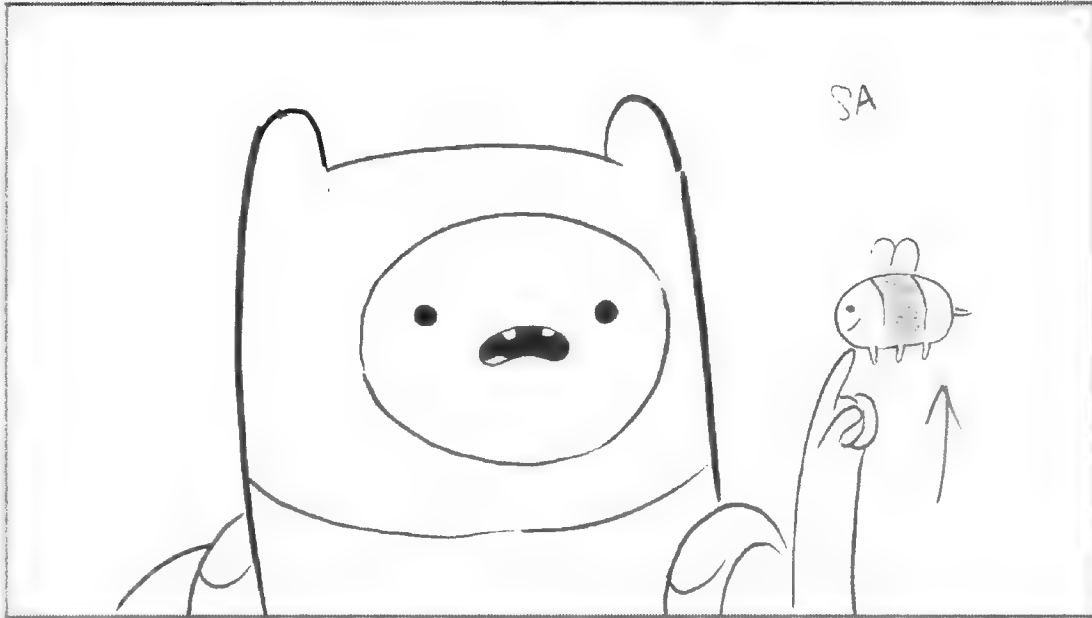
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Sc. 124

Pnl. 6a

Bg.

day night

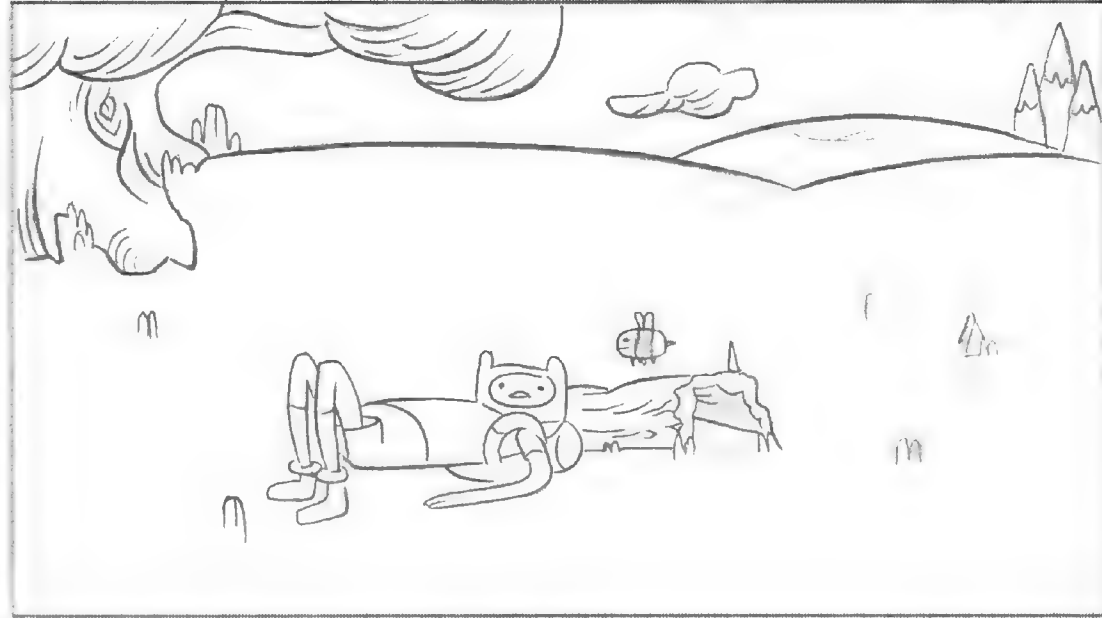


Sc. 125

Pnl. A

Bg.

day night



Dialog:

F: BREEZY, YOU GOTTA STAY FREE.

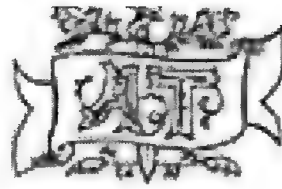
Action:

Timing:

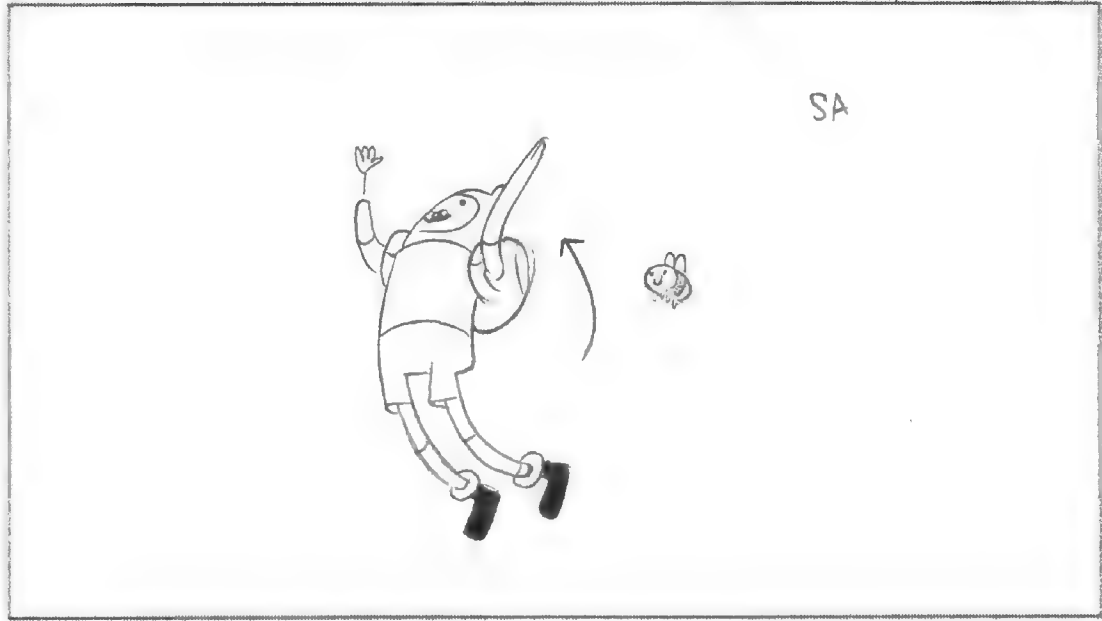
EPISODE # 1025-165

Production :

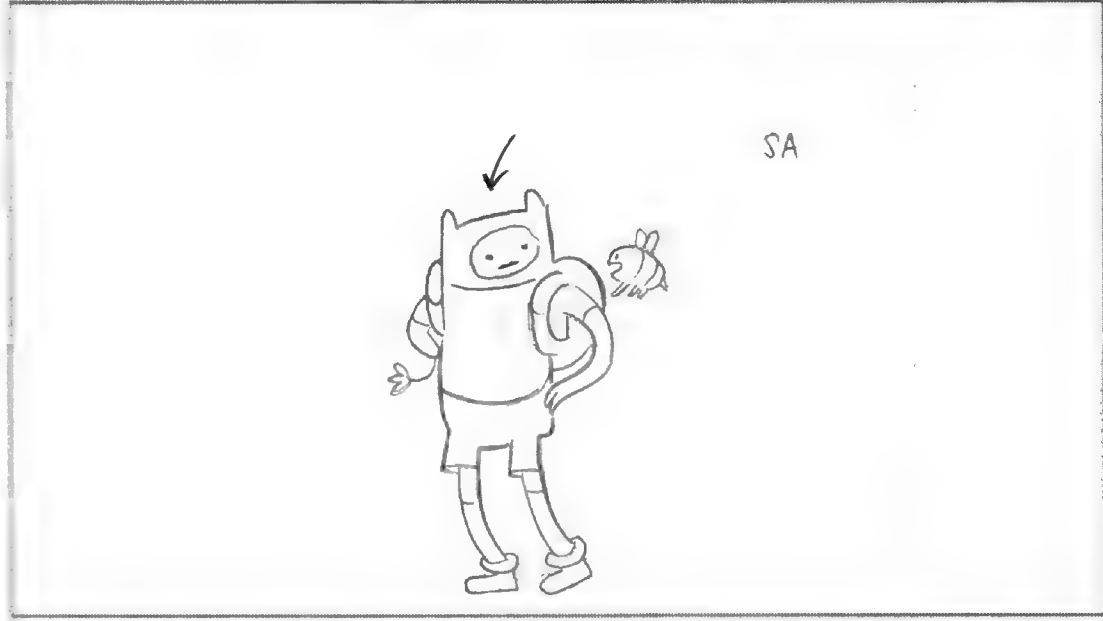
ADVENTURE TIME



Sc. 125 Pnl. B Bg. day night



Sc. 125 Pnl. C Bg. day night



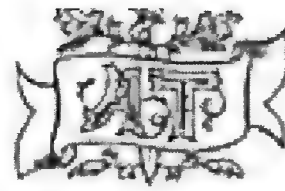
Dialog: F: FREE TO MAKE OUT WITH, WHATEVS OR HORE MAD GNORDS! B: HEH. YEAH... MAYBE YOU'RE RIGHT.

Action: - F. LEAPS TO HIS FEET

Timings:

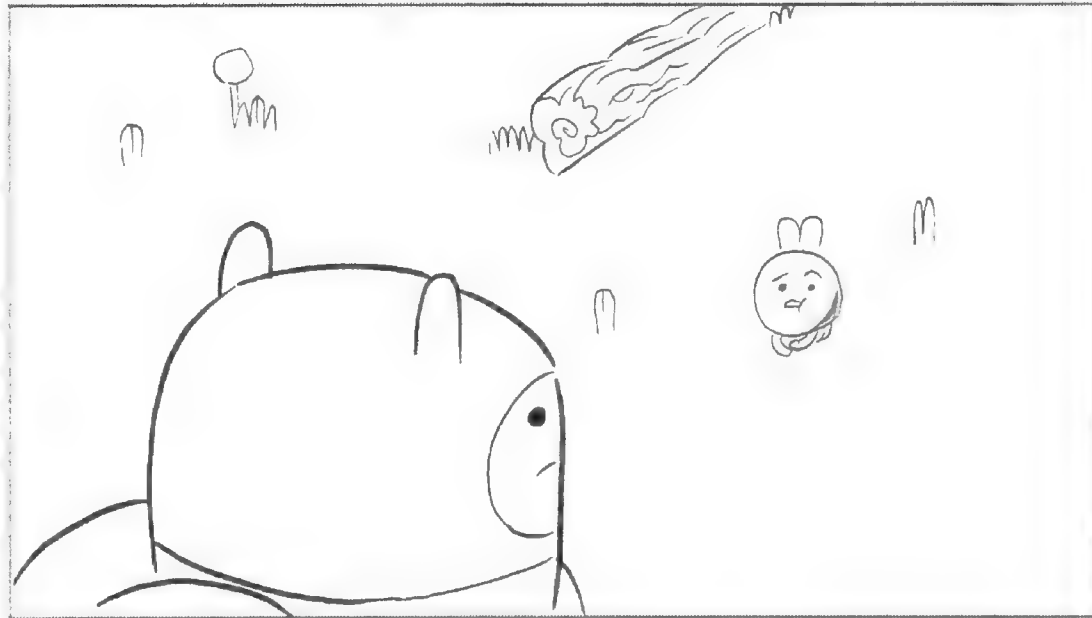
1025-165 EPISODE # Production

ADVENTURE TIME

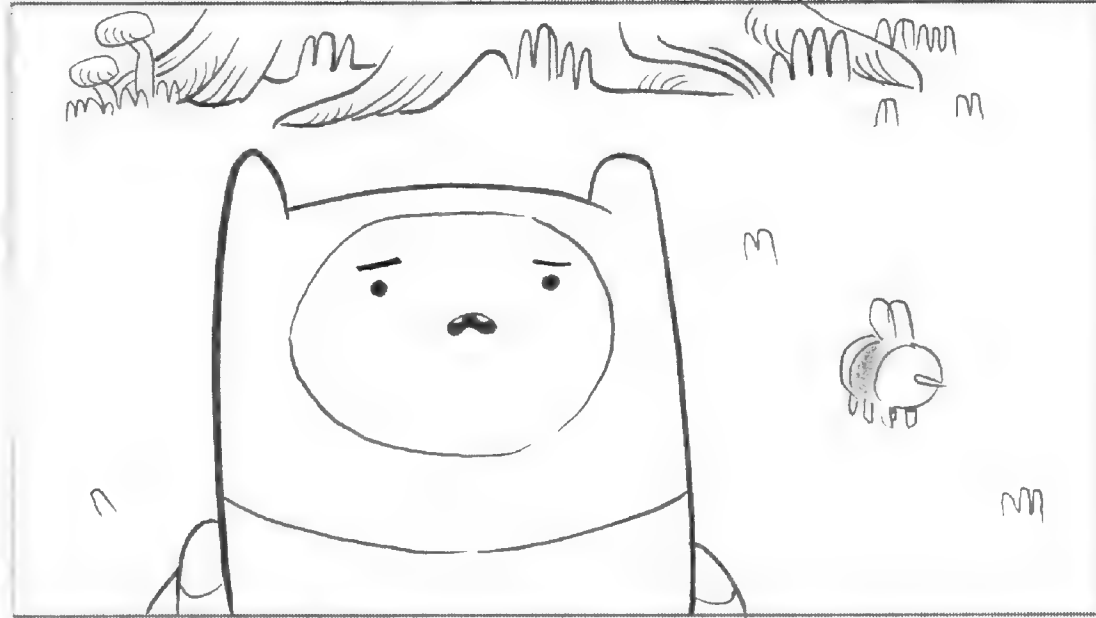


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Sc. 126 Pnl. A Bg. day night



Sc. 127 Pnl. A Bg. day night



Dialog: B: Y'KNOW... ITS TOO BAD WE'RE SUCH GREAT BUDS, OR WE COULD ... UM, MAKE OUT WITH EACH OTHER.

E: EH. WHAT?

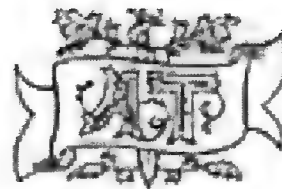
Action: B. WRINGS HANDS. → 

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



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Sc. 127

Pnl. B

Bg.

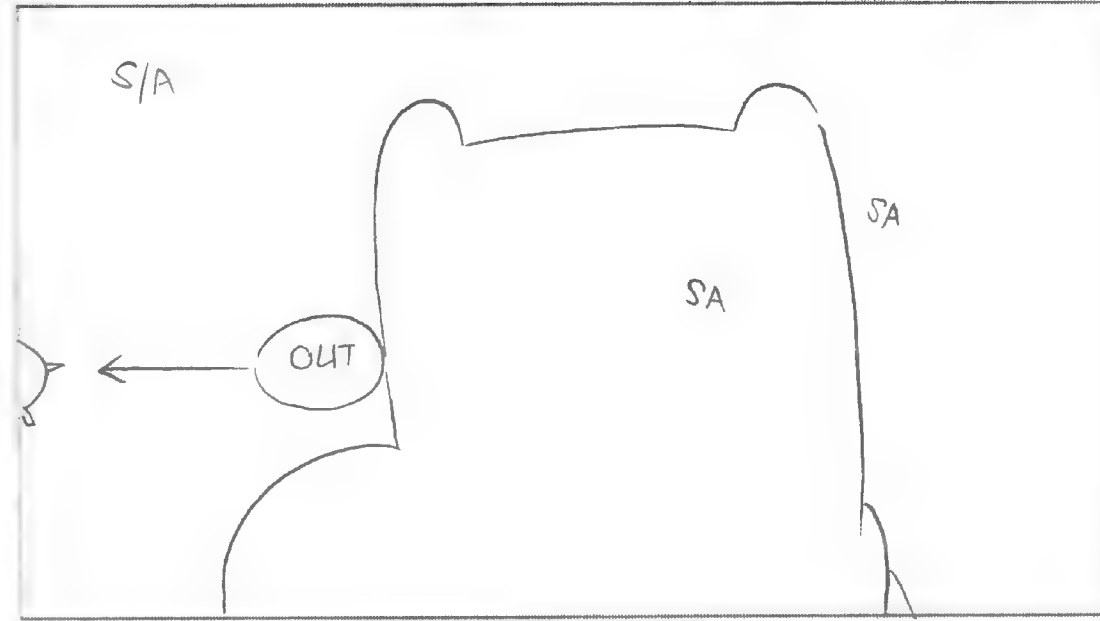
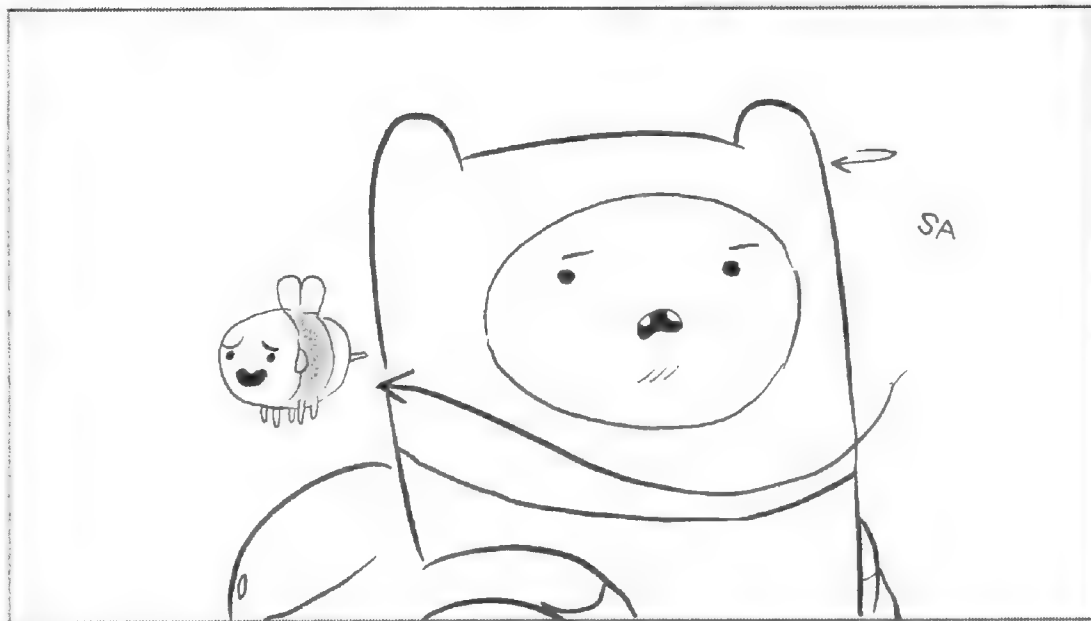
day night

Sc. 127

Pnl. C

Bg.

day night



Dialog:

B: UH NOTHING- C'MON, PAL! LET'S RUN & BE FREE. HEH-HEH...

B: HEH ...

Action:

- BREEZY FLIES PAST FINN LOOKING EMBARRASSED.

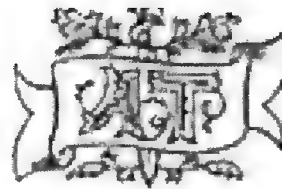
- B. FLIES OFF/S

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



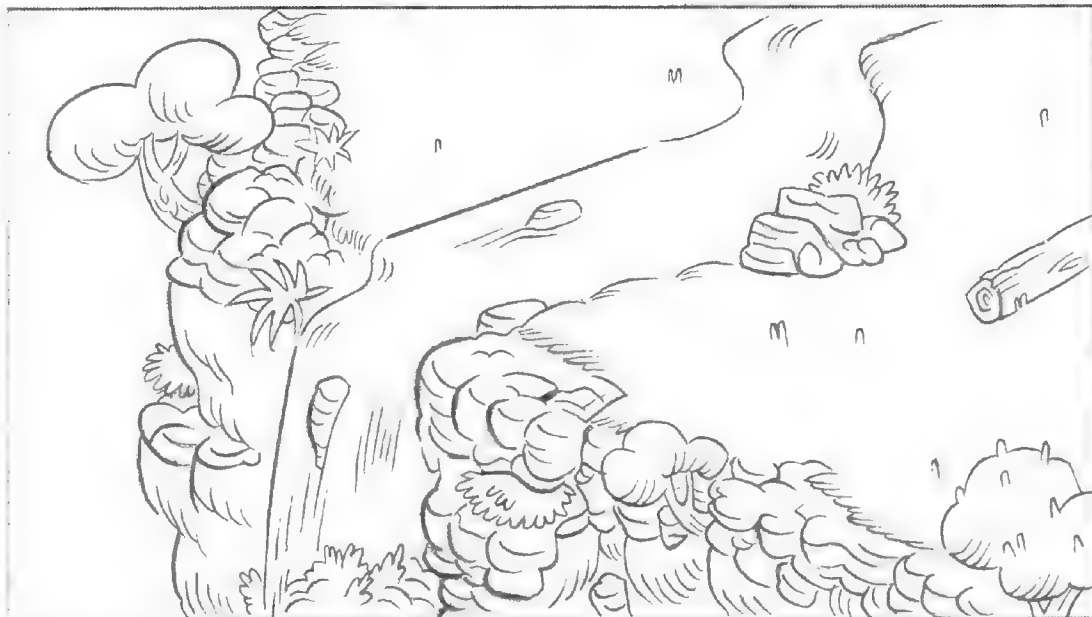
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Sc. 128

Pnl. A

Bg.

day night

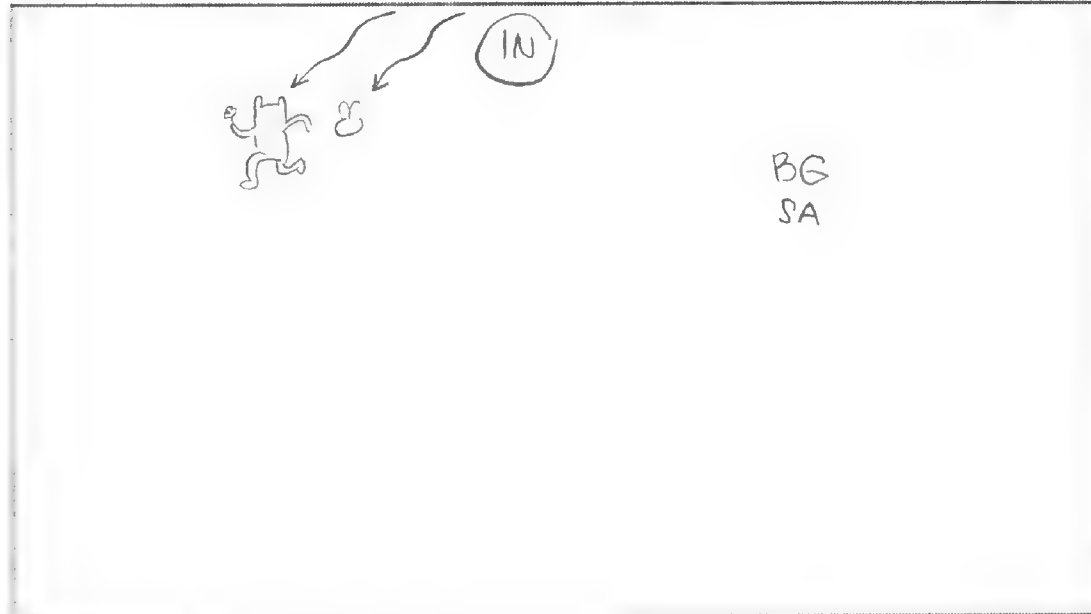


Sc. 128

Pnl. B

Bg.

day night



Dialog:

SFX: SOUND OF WATERFALL

Action:

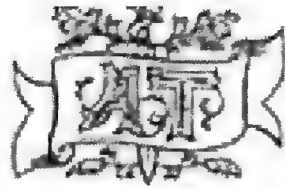
F&B RUN ON/S

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 137

Sc. 129

Pnl. A

Bg.

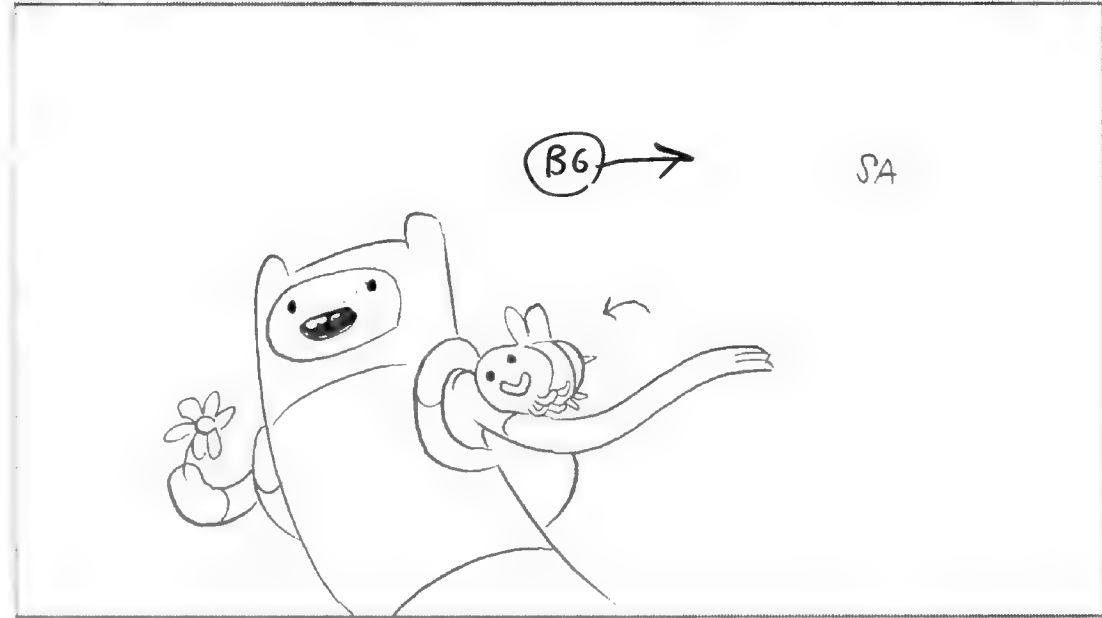
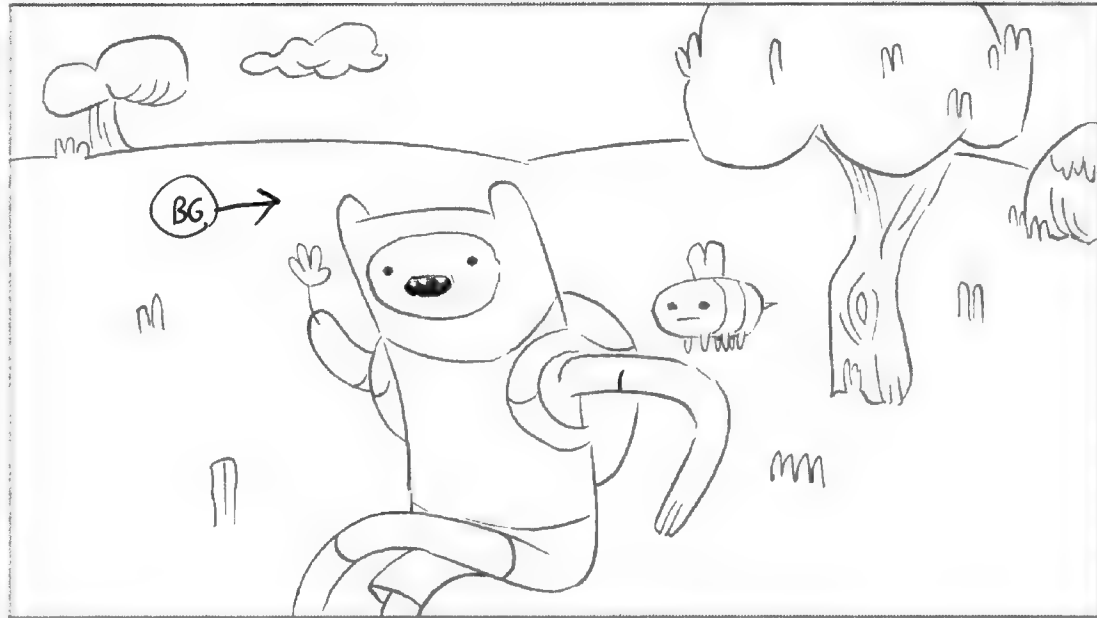
day night

Sc. 129

Pnl. B

Bg.

day night



Dialog:

F: RACE YOU DOWN THE WATERFALL.

B: WHOOPS. I TRIPPED RIGHT INTO YOU HA-HA

SFX: *THMP*

Action:

B. STARES AT FLOWER.



~B. FLIES INTO F.

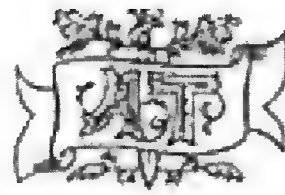
Timing:

1025-165

EPISODE #

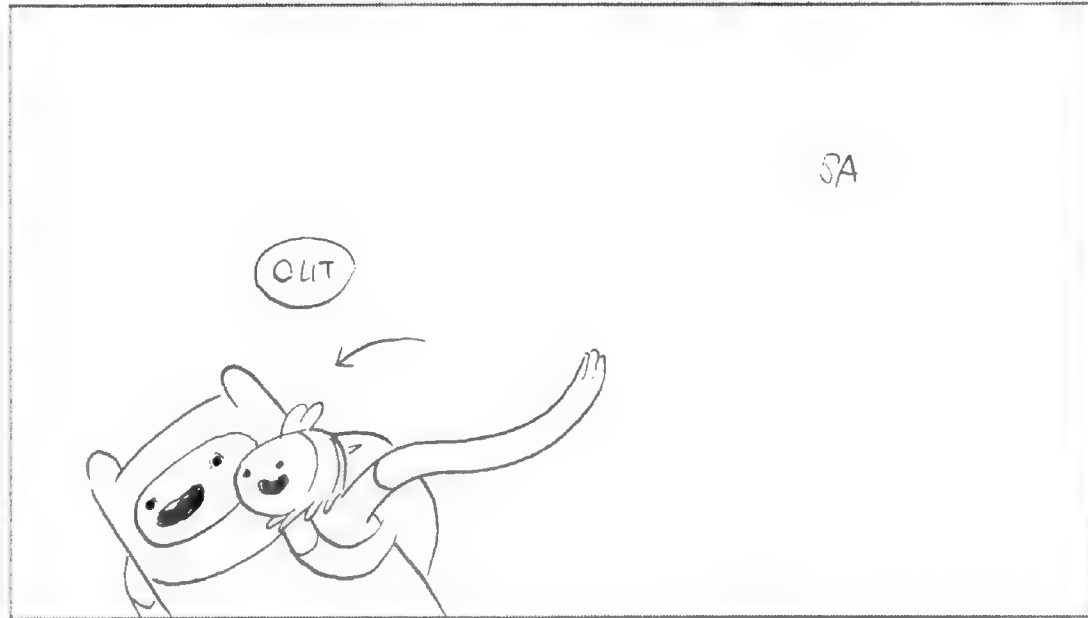
Production

ADVENTURE TIME

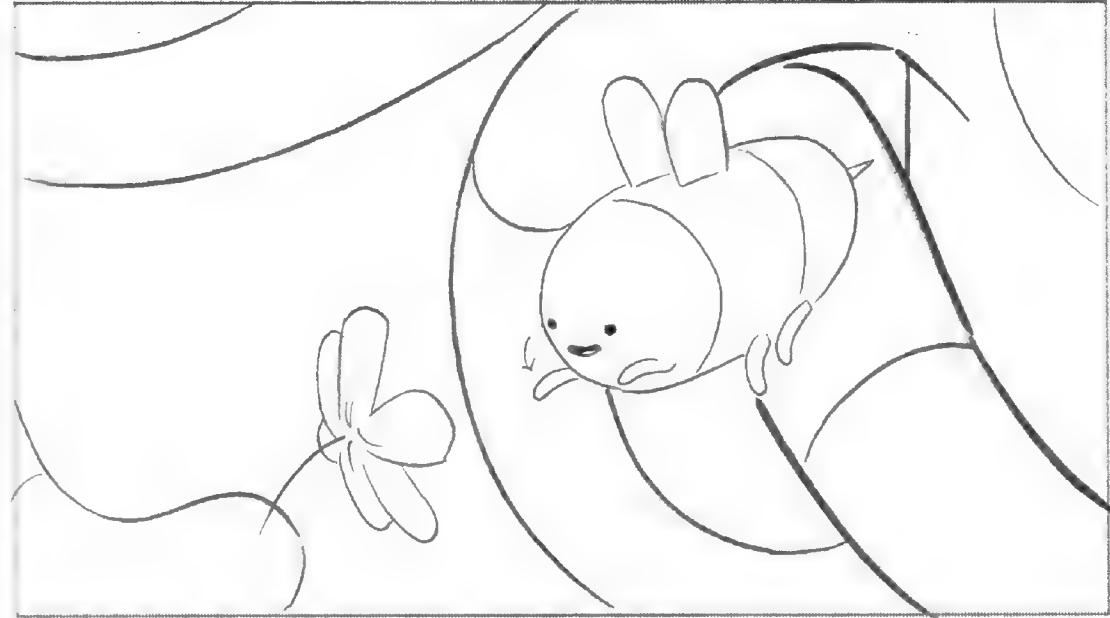


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Sc. 129 Pnl. C Bg. Day night



Sc. 130 Pnl. A Bg. Day night



Dialog:

B: [LAUGHTER]
F:

BREEZY: (TO HIMSELF) THAT'S RIGHT, EVERYBODY'S
HAVIN' FUN...

Action:

- F+B FALL OFF/S.

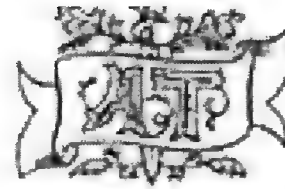
- BREEZY REACHES FOR FLOWER

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



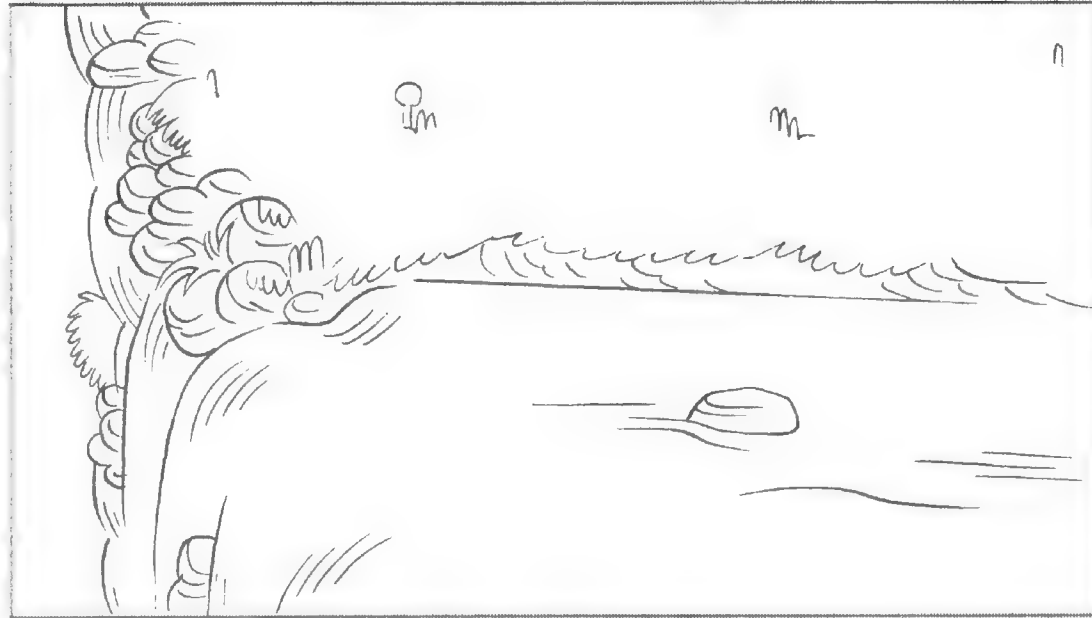
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Sc. 131

Pnl. A

Bg.

day night

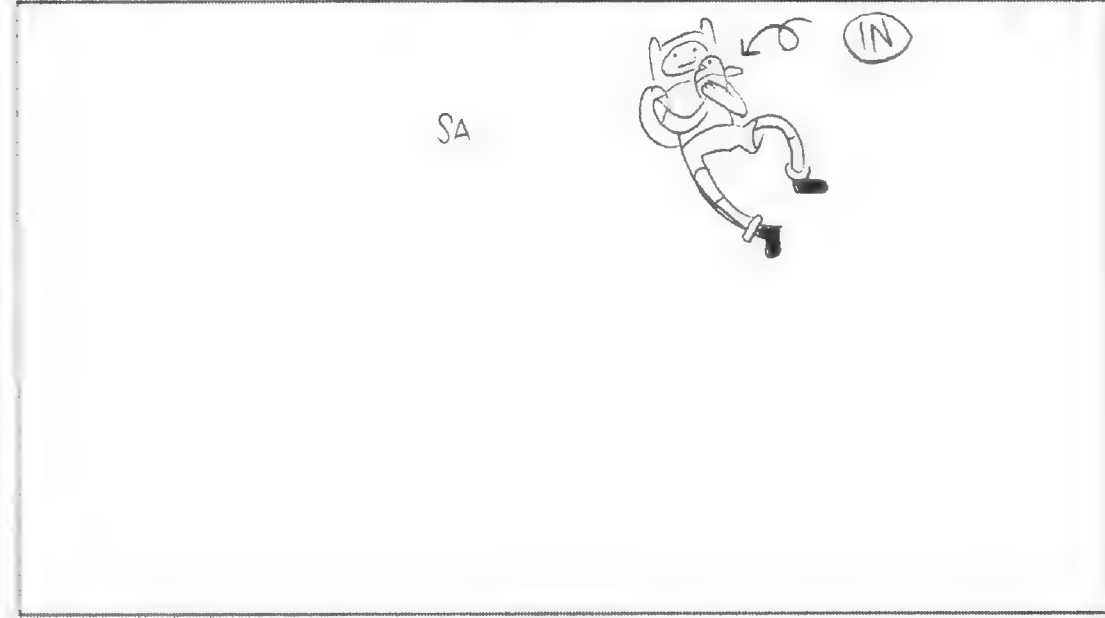


Sc. 131

Pnl. B

Bg.

day night



Dialog:

Action:

- F&B PLAYFULLY ROLL ON/S

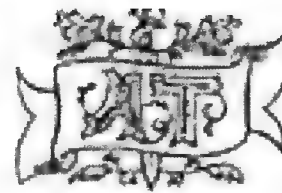
Timing:

1025-165

EPISODE #

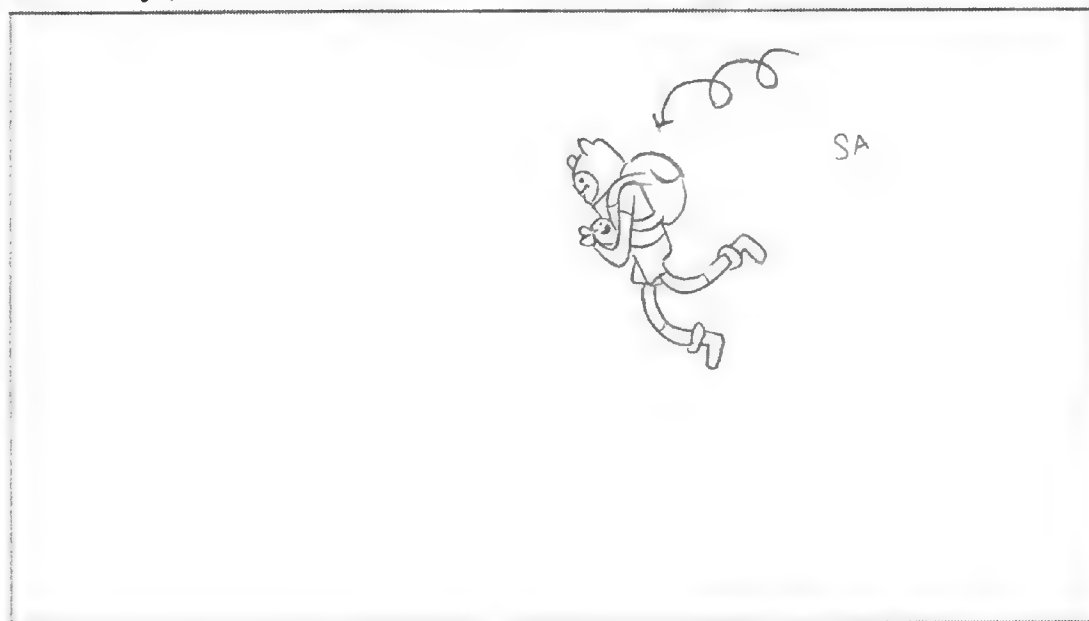
Production

ADVENTURE TIME

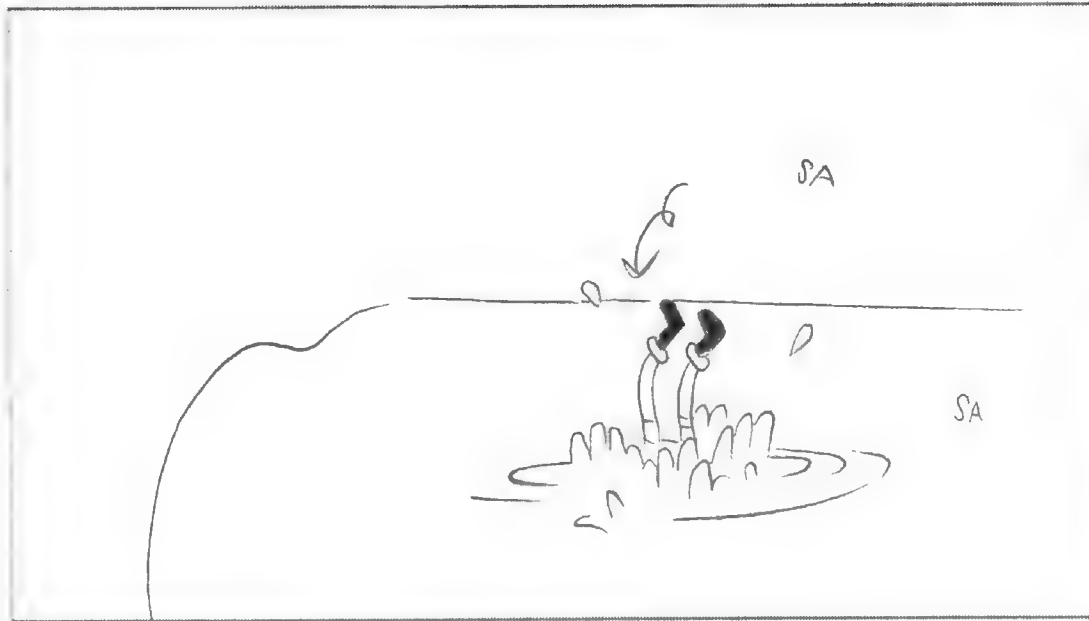


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Sc. 131 Pnl. C Bg. day night



Sc. 131 Pnl. D Bg. day night



Dialog:

F: WHOOPS!

SFX: *SPLoosh, *

Action:

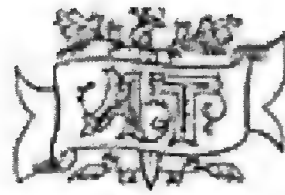
- F, ROLL INTO WATER.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



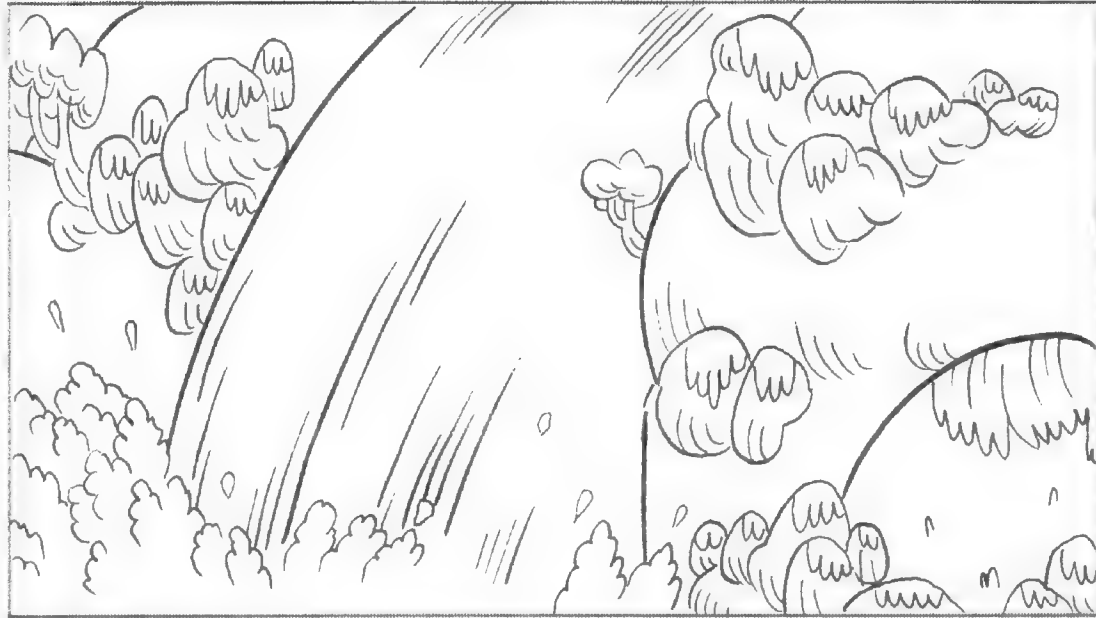
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Sc. 132

Ptr. A

Bg.

day night

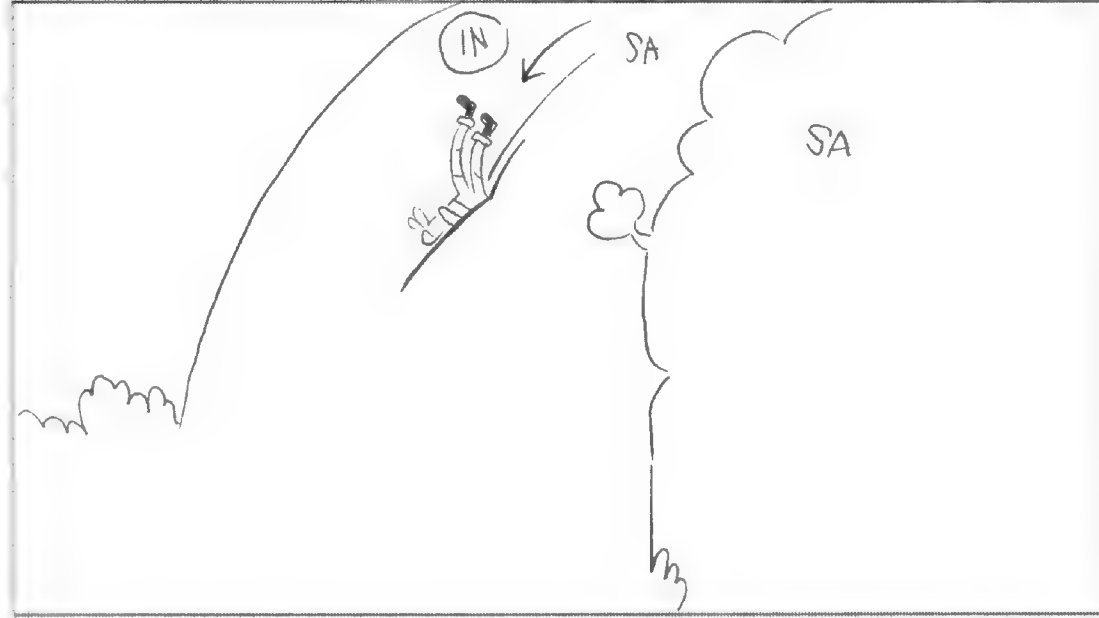


Sc. 132

Ptr. B

Bg.

day night



Dialog:

SFX: *ROARING WATERFALL *

F&B: WHOOOAAAA

Action:

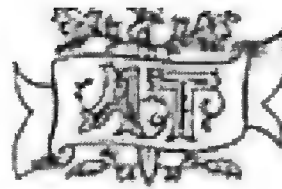
- F+B FALL DOWN WATERFALL

Timing:

EPISODE # 1025-165

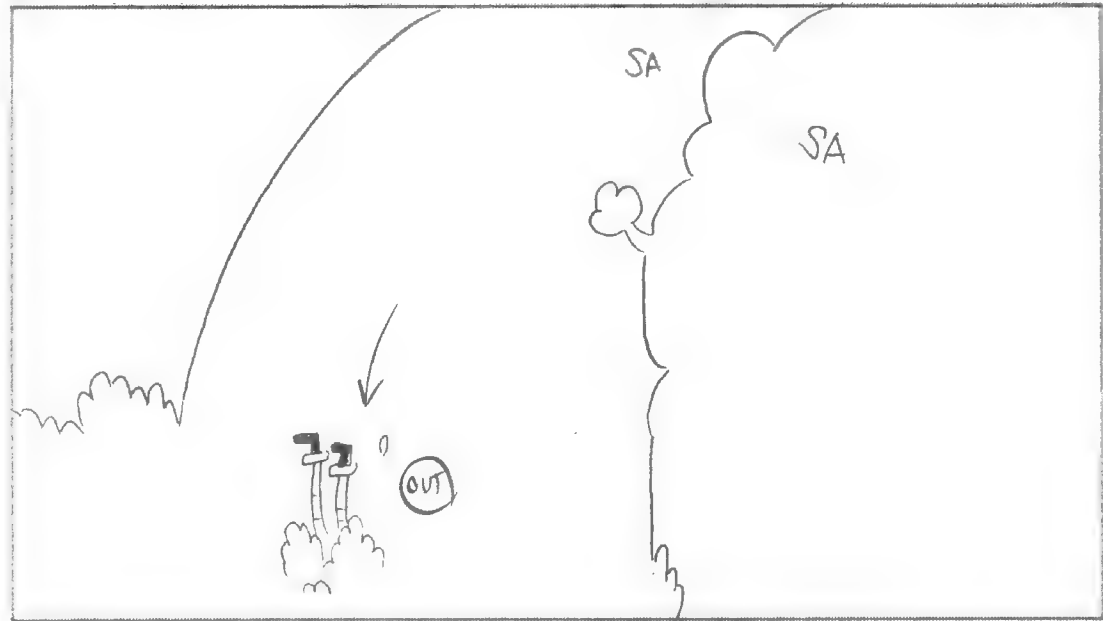
Production

ADVENTURE TIME

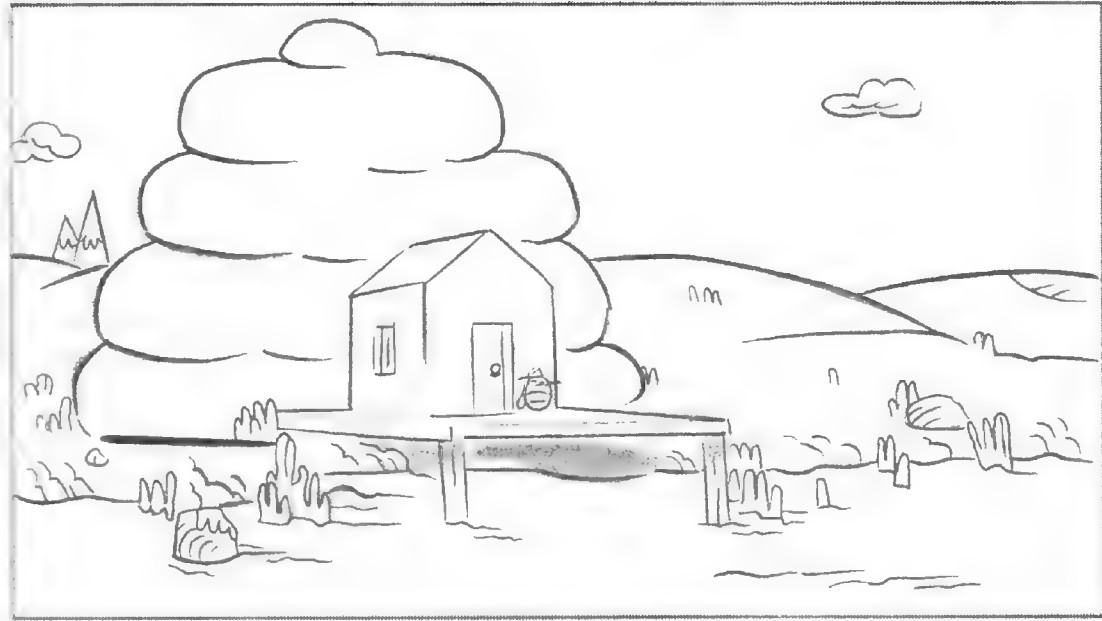


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Sc. 132 Pnl. C Bg. day night



Sc. 133 Pnl. A Bg. day night



Dialog:	<p><u>B+F</u>: [DISTANT LAUGHTER]</p> <p><u>B#1</u>: [HUMMING TO HIMSELF] MM-MM-MM</p>
Action:	<p>-FINN</p> <p>-TOUGH-LOOKING BEE SITS ON PORCH, ON BEEHIVE.</p>
Timing:	

EPISODE # 1025-165

Production

ADVENTURE TIME

Sc. 134

Pnl. A

Bg.

Day Night



Dialog:

BEE #1: (A) MMM-MM-HMM
(A) WHUSSAT?

Action:

-BEE TURNS

(A) SP

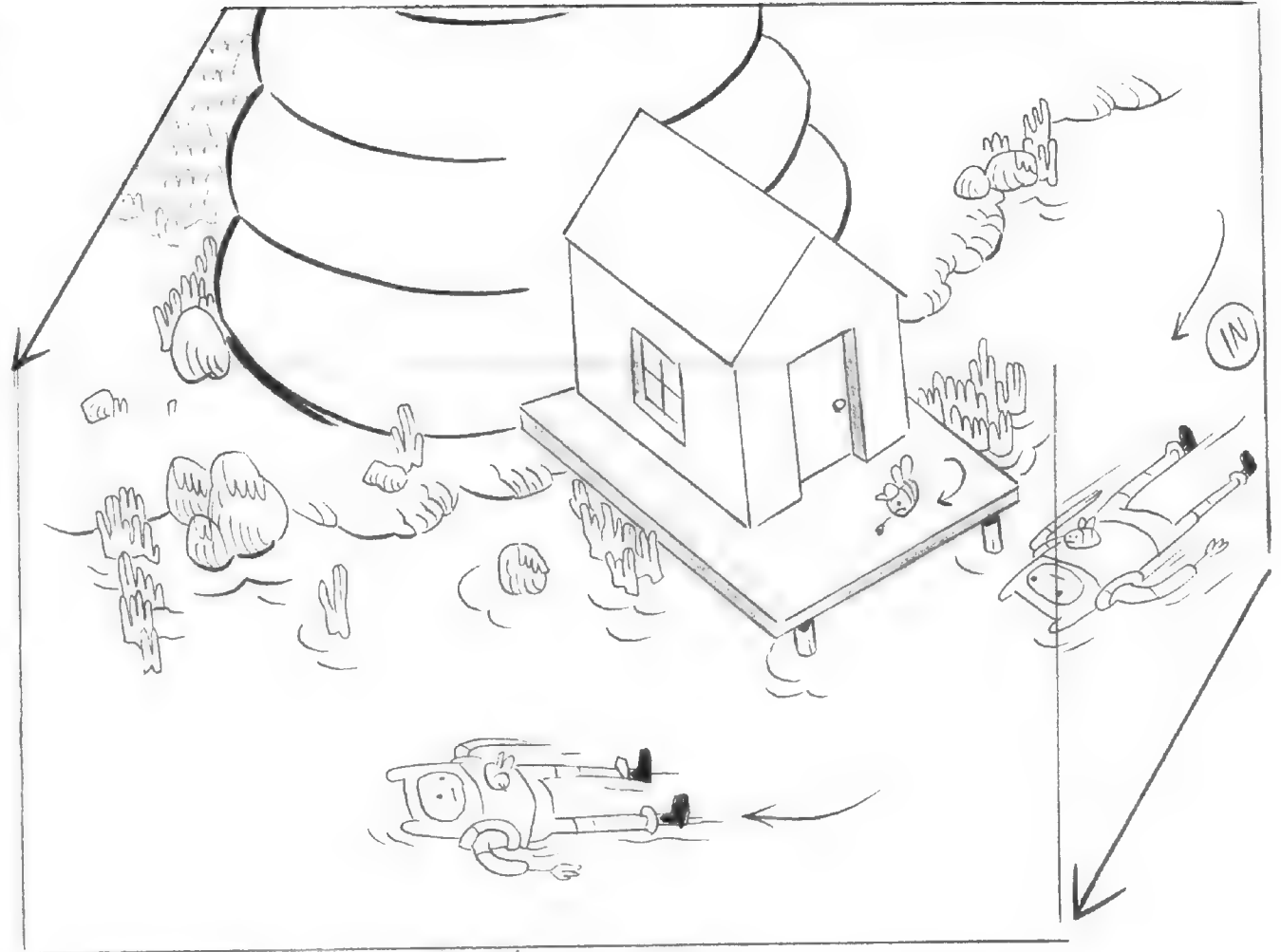


Timings:

Sc 135

Pnl A

Pg 143



← PAN W/ FINN ←

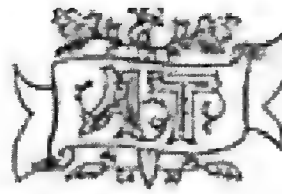
- FINN FLOATS ON/S
- PAN W/ FINN.

- B#1 TRACKS FINN

Production

1025-165

ADVENTURE TIME

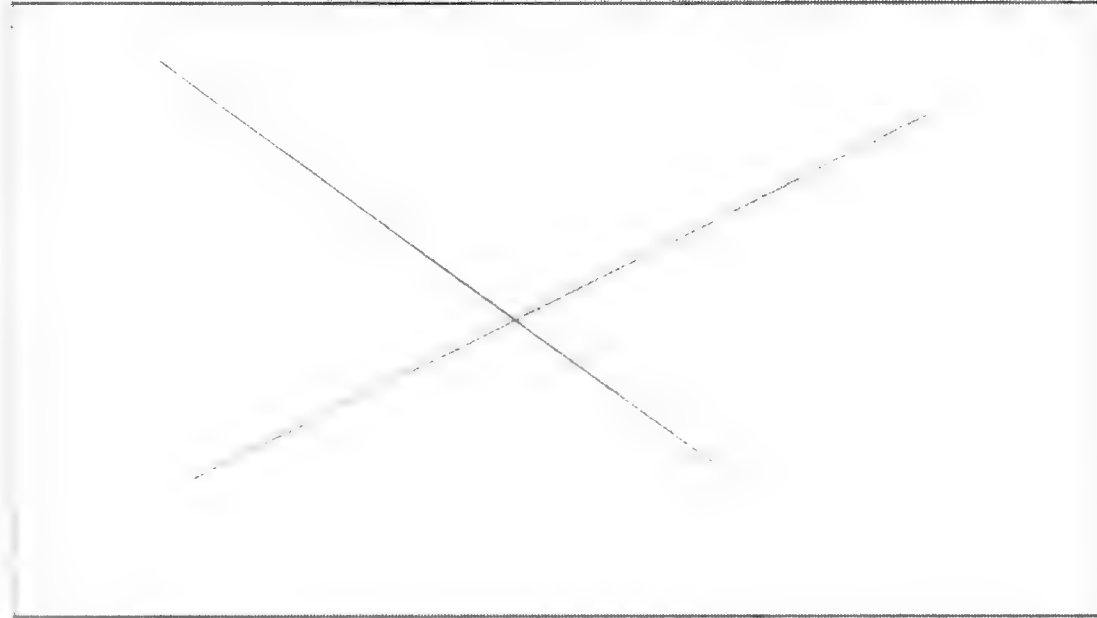


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Sc. 136 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

B1: (DISAPPROVING GRUNT) NN-NH.

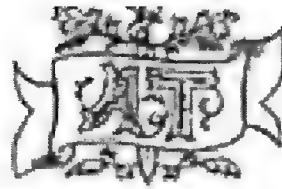
Action:

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



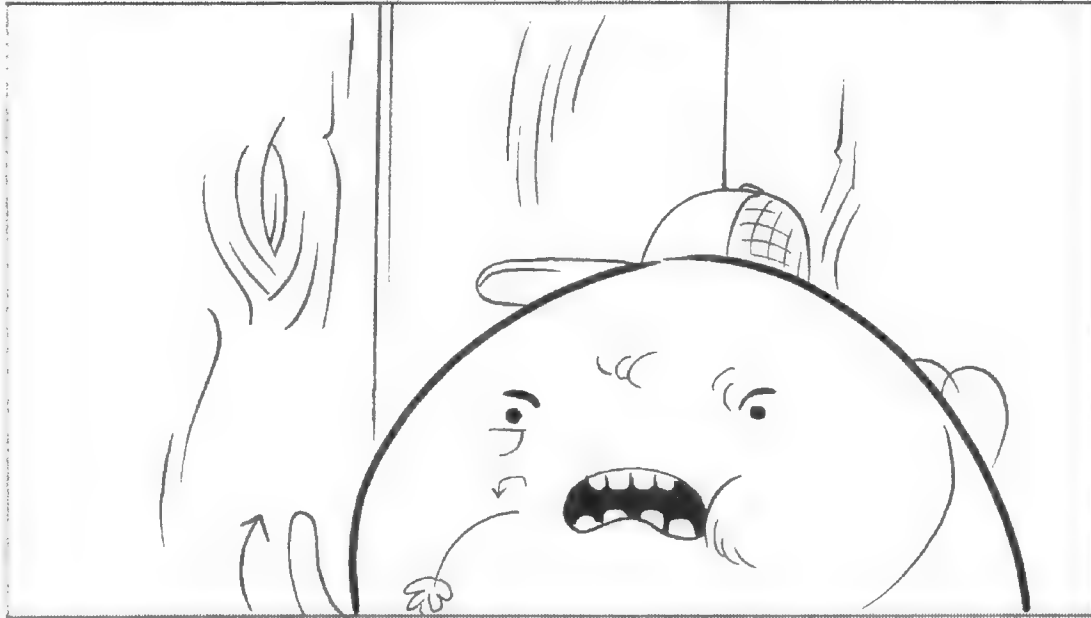
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Sc. 136

Pnl. B

Bg.

day night

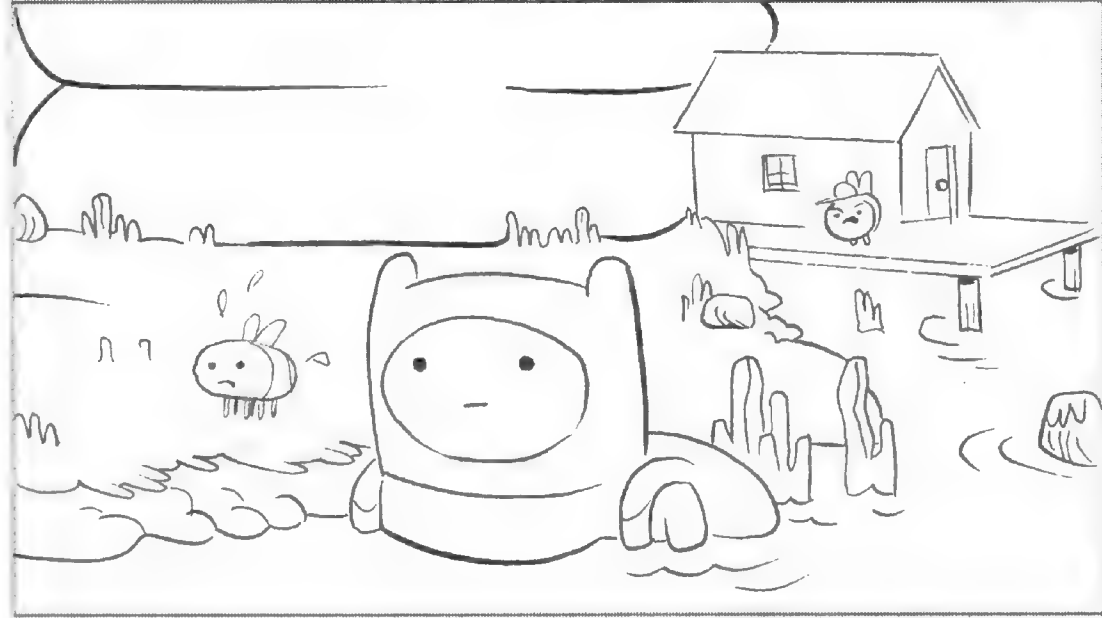


Sc. 137

Pnl. A

Bg.

day night



Dialog:

B1: 'EY, GIRL!

B1: I KNOW YOU HEAR ME -
MY VOICE IS VERY GRATING!

Action:

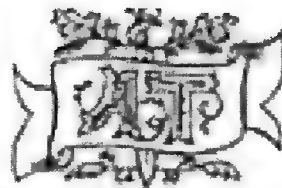
- STRAW FALLS OFF/S

Timings:

EPISODE # 1025-165

Production

ADVENTURE TIME



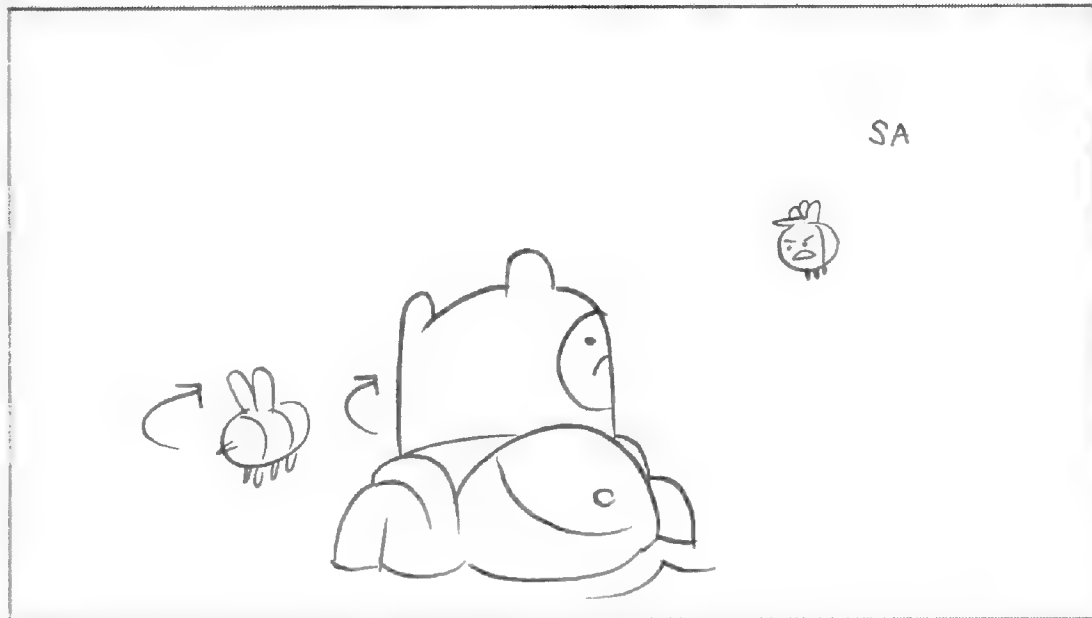
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Sc. 137

Pnl. B

Bg.

day night

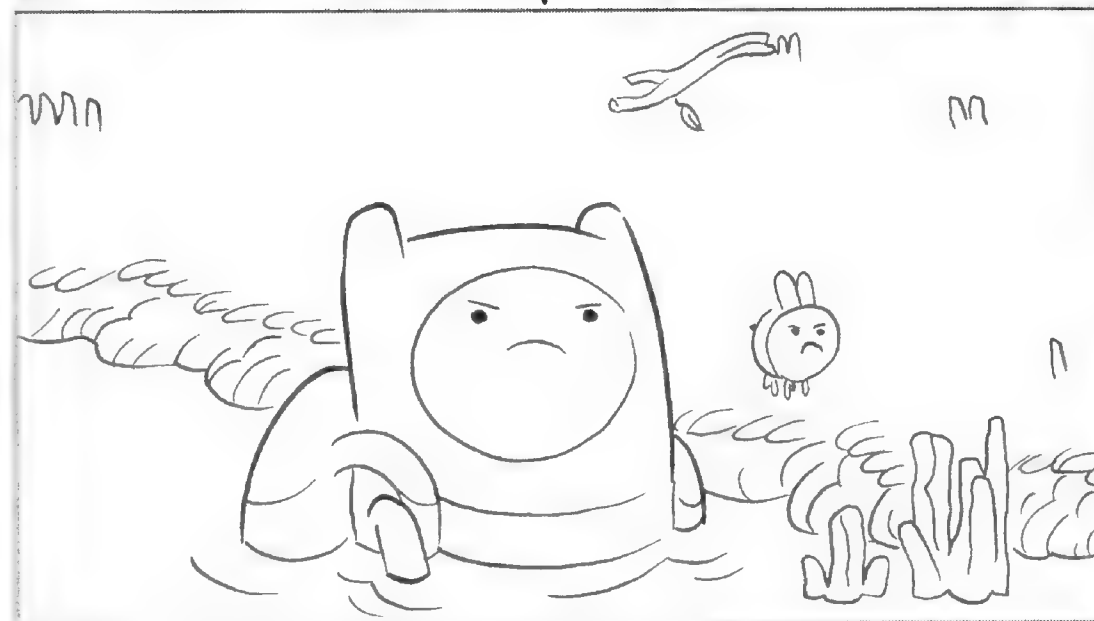


Sc. 138

Pnl. A

Bg.

day night



Dialog:

B1: GIRL, GET BACK TO YOUR HIVE.
QUIT HANGING WITH THAT BOLOGNA
TUBE - IT'S DISGUSTING!

F: (DISAPPROVING) NN-NH.

Action:

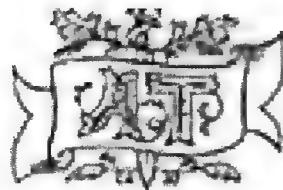
- F & B TURN TOWARDS BEE

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME

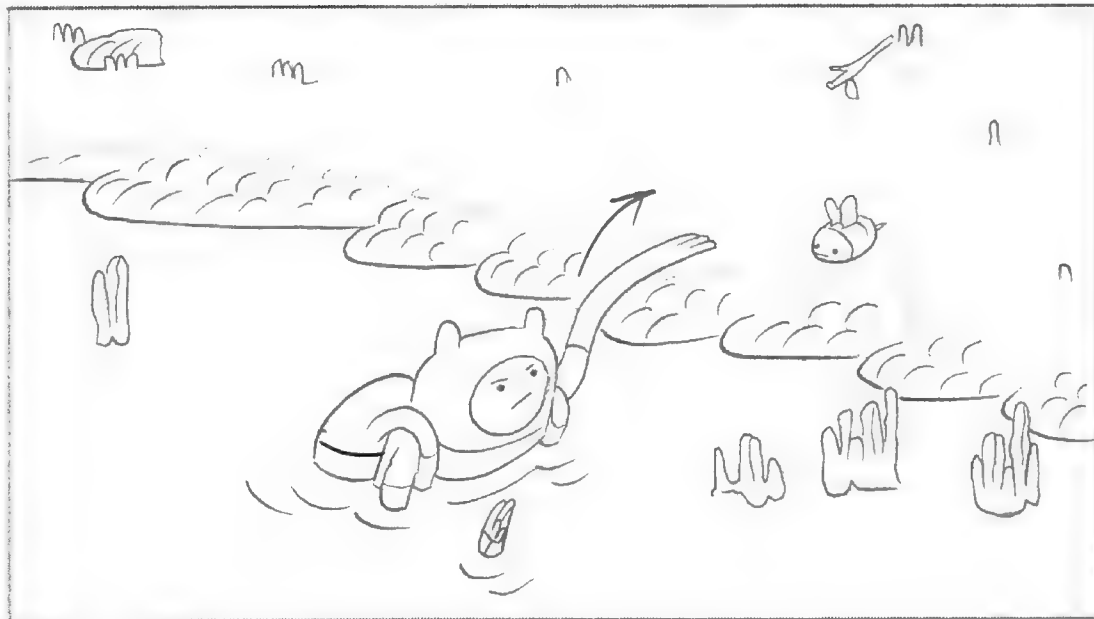


Sc. 139

Pnl. A

Bg.

day night

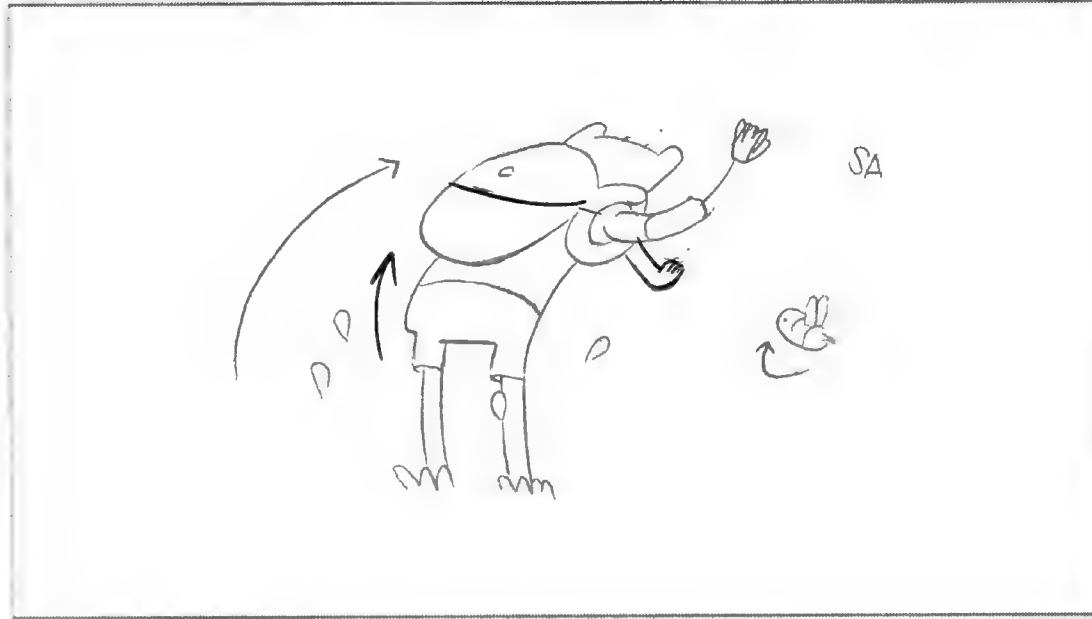


Sc. 139

Pnl. B

Bg.

day night



Dialog:

F: OOF!

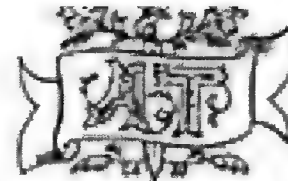
Action:

Timing:

EPISODE # 1025-165

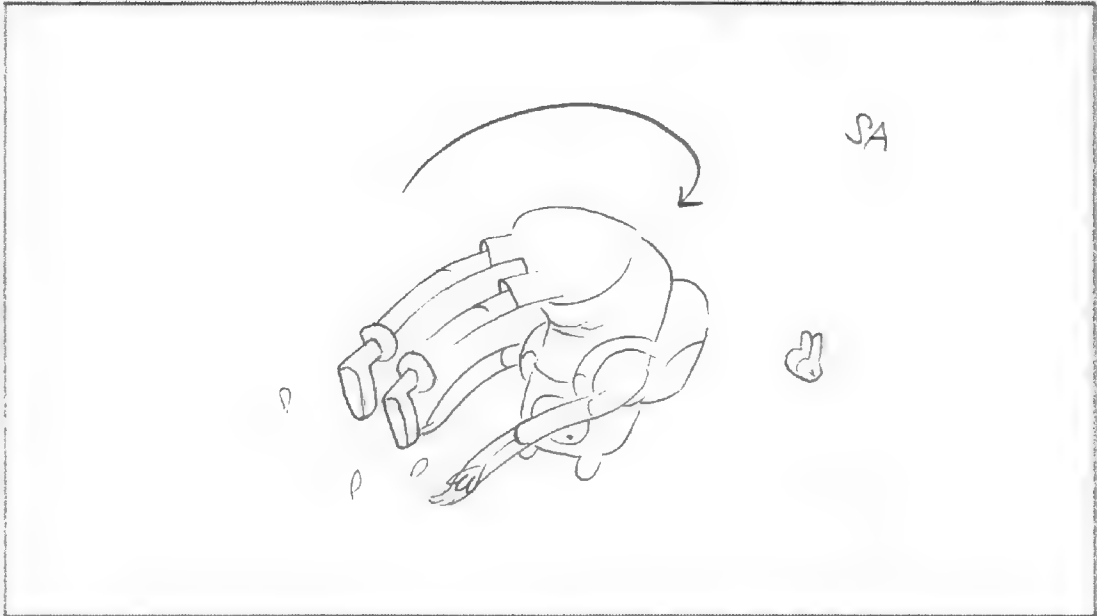
Production

ADVENTURE TIME

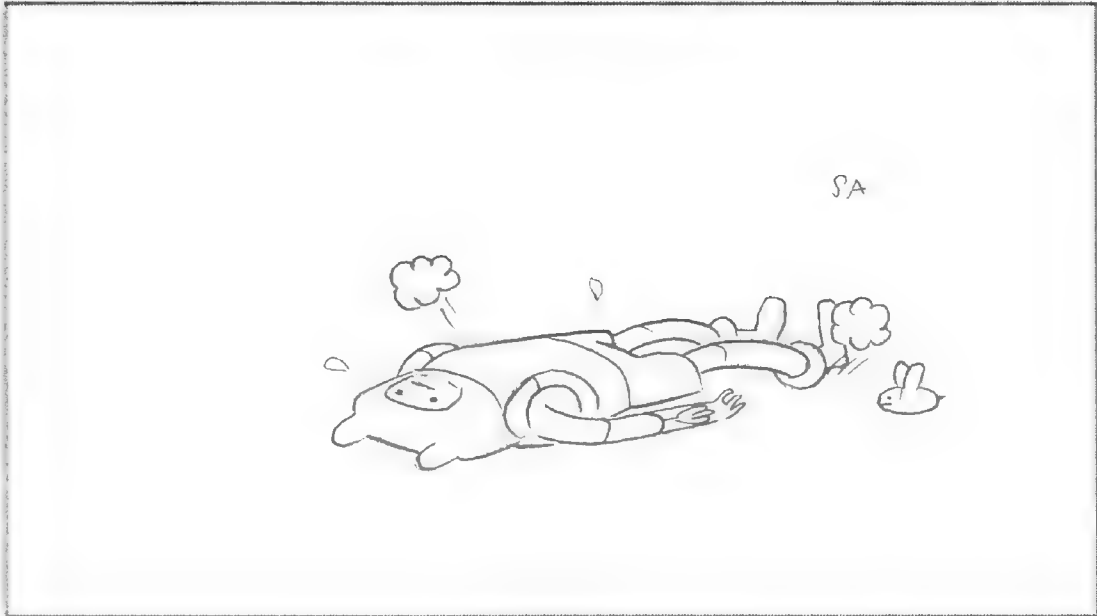


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Sc. 139 Pnl. C Bg. day night



Sc. 139 Pnl. D Bg. day night

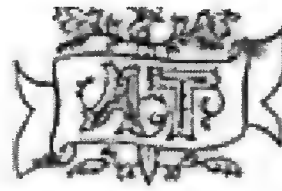


Dialog:	
Action:	- F. FLOPS ONTO RIVERBANK.
Timing:	

EPISODE # 1025-165

Production :

ADVENTURE TIME



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Sc. 139

Pnl. E

Bg.

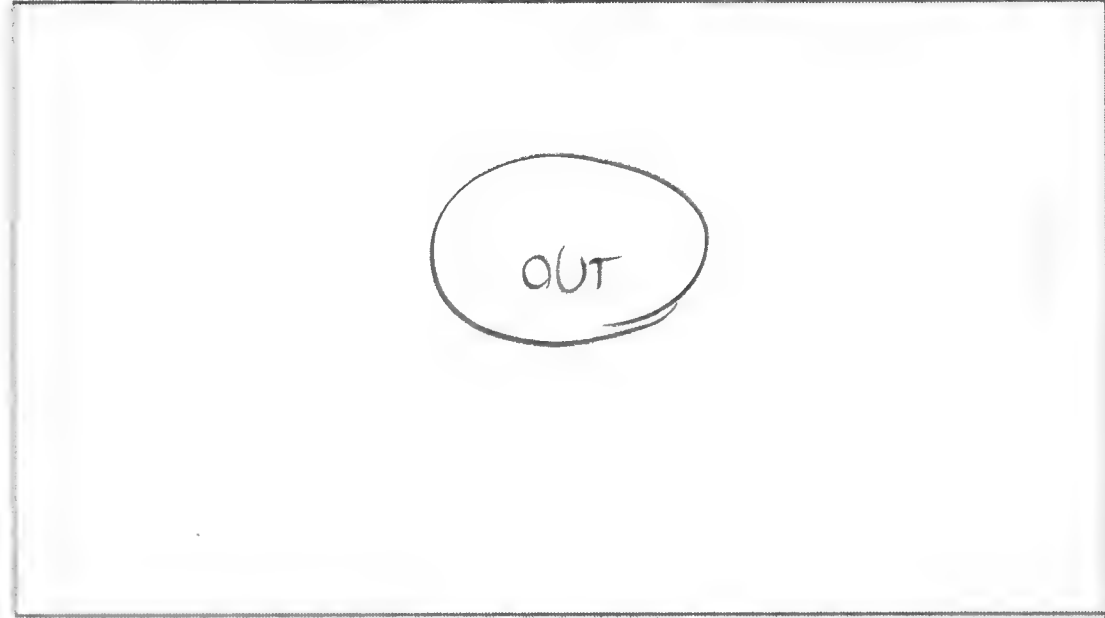
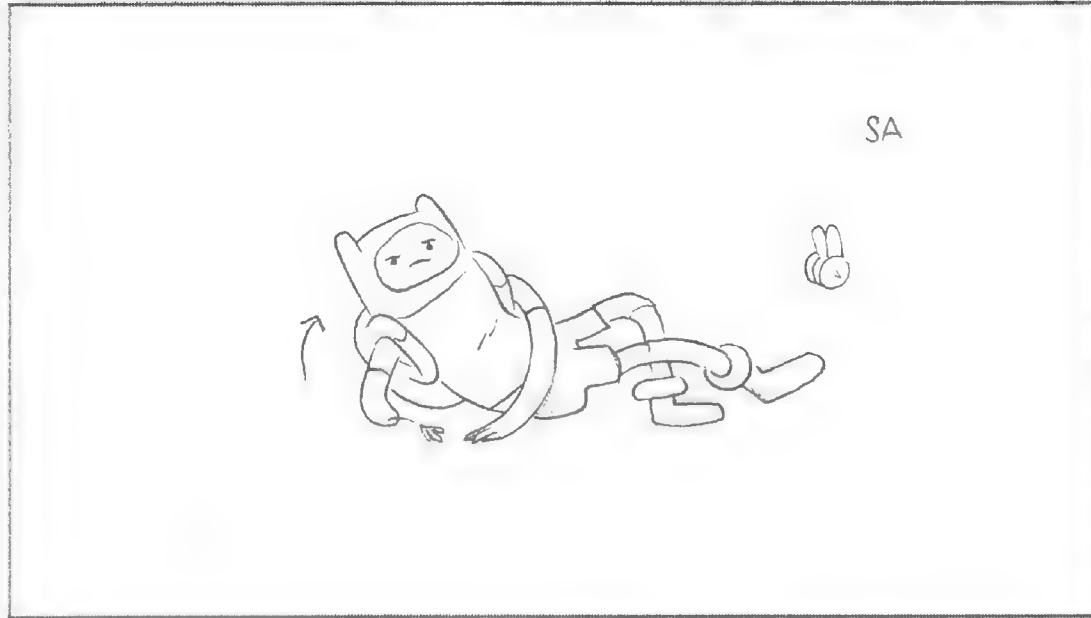
day night

Sc. 139

Pnl. F

Bg.

day night

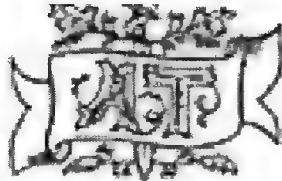


Dialog:
Action:
Timing:

EPISODE # 1025-165

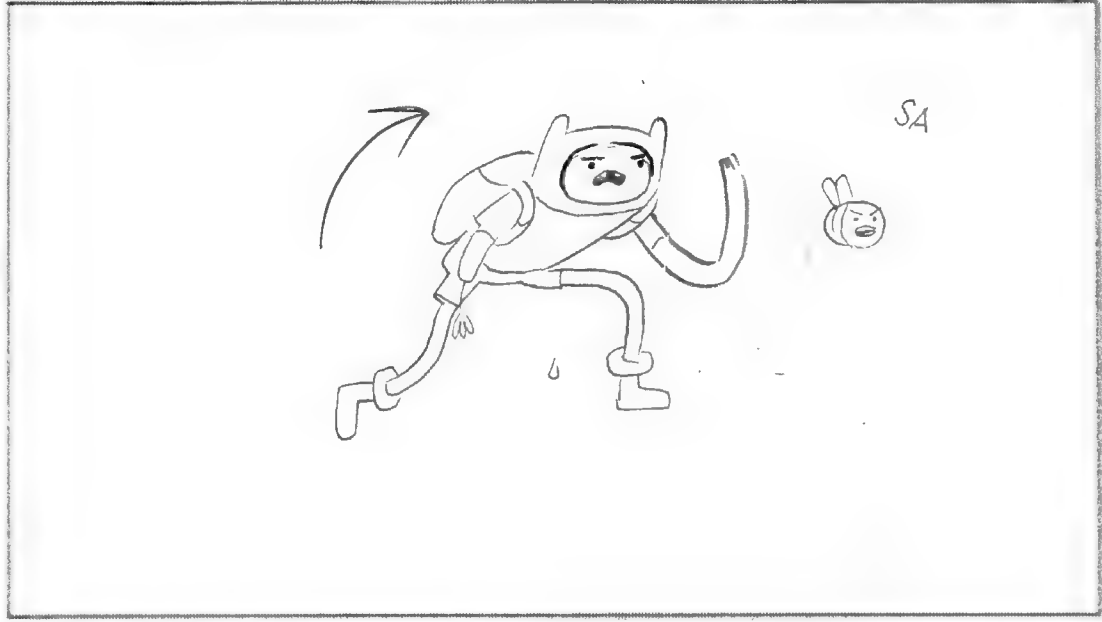
Production :

ADVENTURE TIME

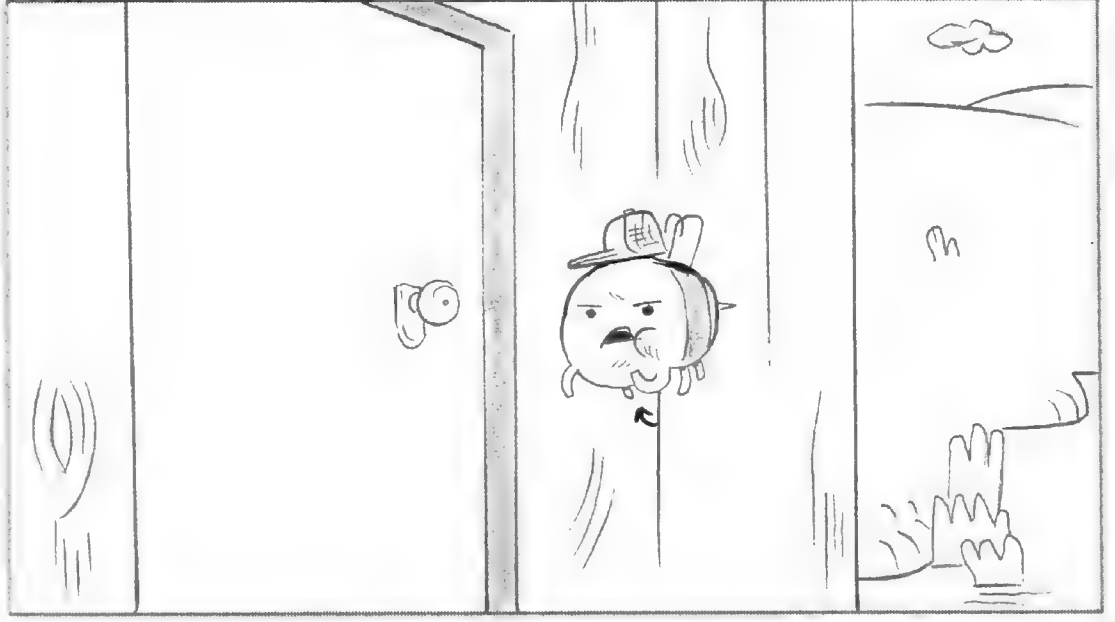


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Sc. 139 Pnl. F Bg. day night



Sc. 140 Pnl. A Bg. day night



Dialog:
F: YO! SHUT IT! SHE'S AN INDEPENDENT LADY!
B: YEAH! SHUT IT!

B1: HMPH, THIS CONFRONTATION'S ABOUT TO ESCALATE PRECIPITOUSLY.

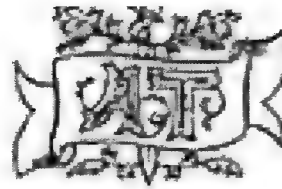
Action:

Timing:

EPISODE # 1025-165

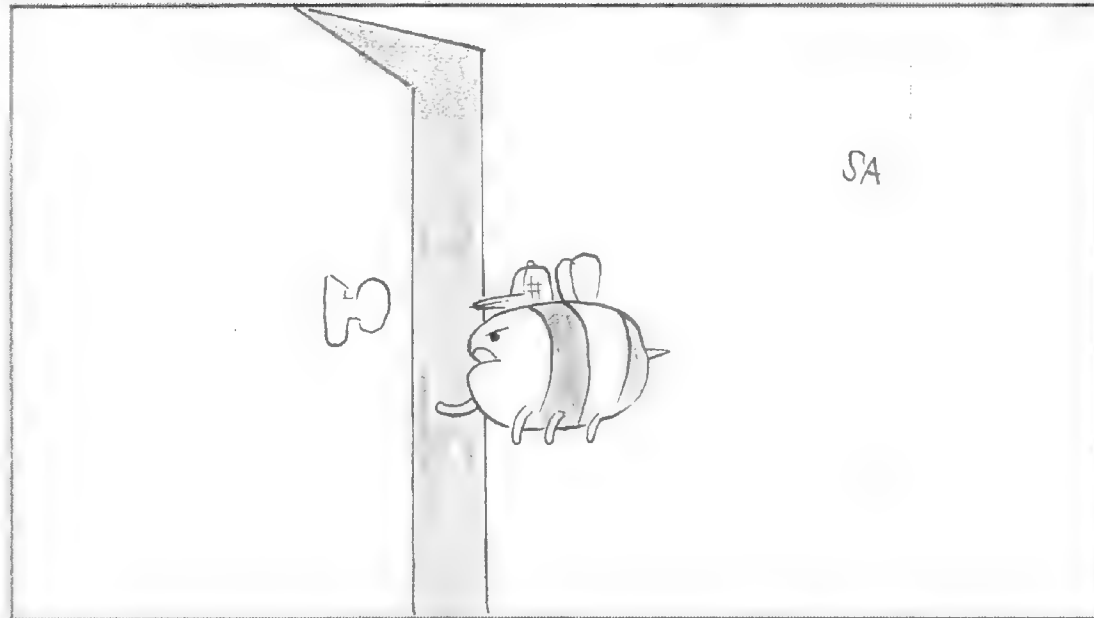
Production :

ADVENTURE TIME

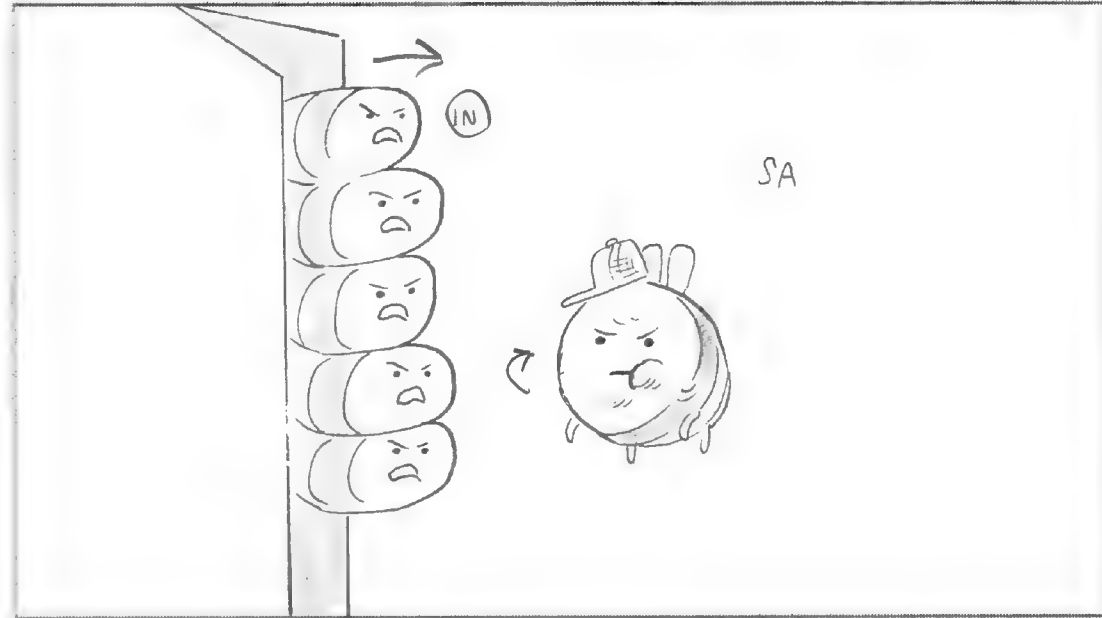


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Sc. 140 Pnl. B Bg. day night



Sc. 140 Pnl. C Bg. day night



Dialog:

SFX: DOOR CREAKS
B1: HEY! YOU GUYS WANNA ROAST
A WEINER?

BEEES: (IN UNISON) YEEEAHH!

B#1 AIGHT!

Action:

- B#1 OPENS DOOR.

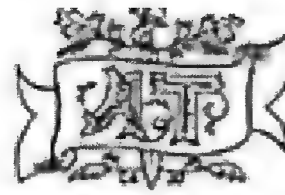
- BEEES PEEK OUT OF DOOR

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



Page 152

Sc. 141

Pnl. A

Bg.

day night

Sc. 141

Pnl. B

Bg.

day night



Dialog:

B1: NOW YOU'RE GOING TO LEARN
TO MIND YOUR B'S AND Q'S -

B1: CHUMP!

Action:

* REACHES IN COLLAR.

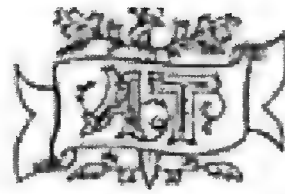


Timing:

EPISODE # 1025-165

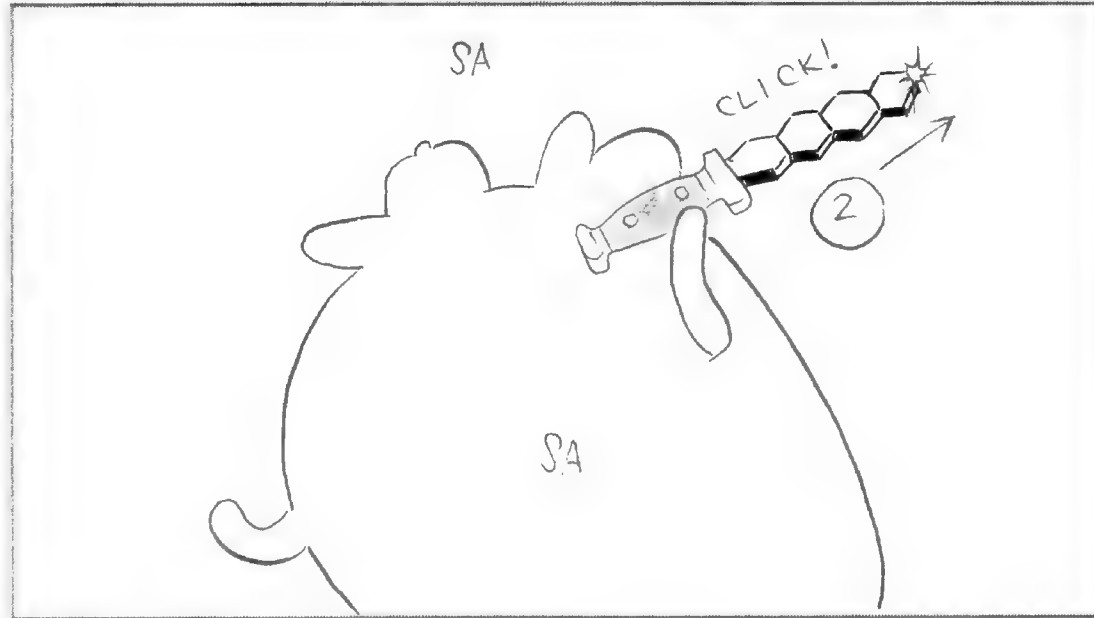
Production

ADVENTURE TIME

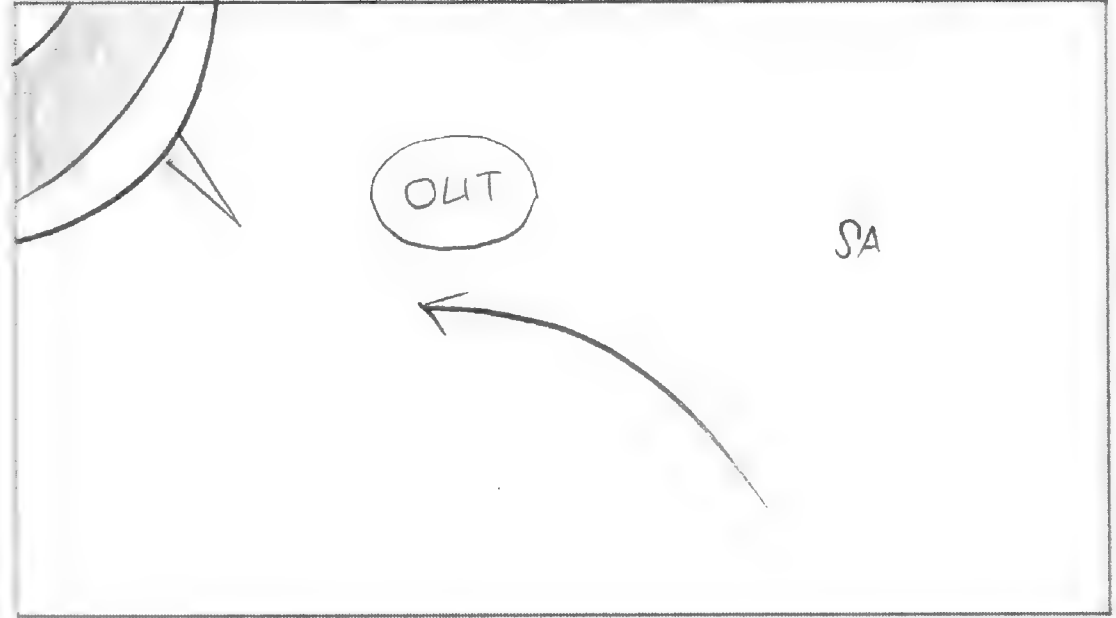


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Sc. 141 Pnl. C Bg. day night



Sc. 141 Pnl. D Bg. day night

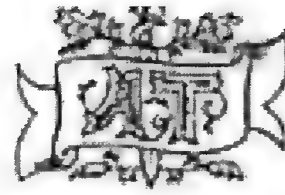


Dialog:	<u>SFX</u> : CLICK!	
Action:	- HONEYCOMB BLADE POPS OUT.	B1 FLIES OFF/S
Timing:		

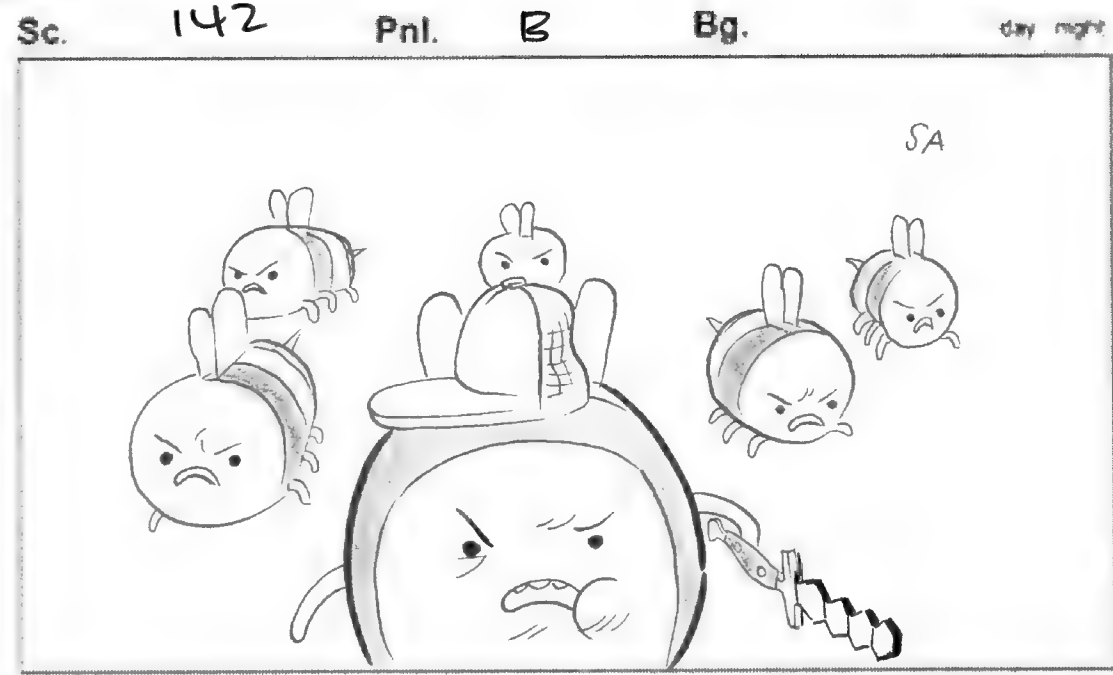
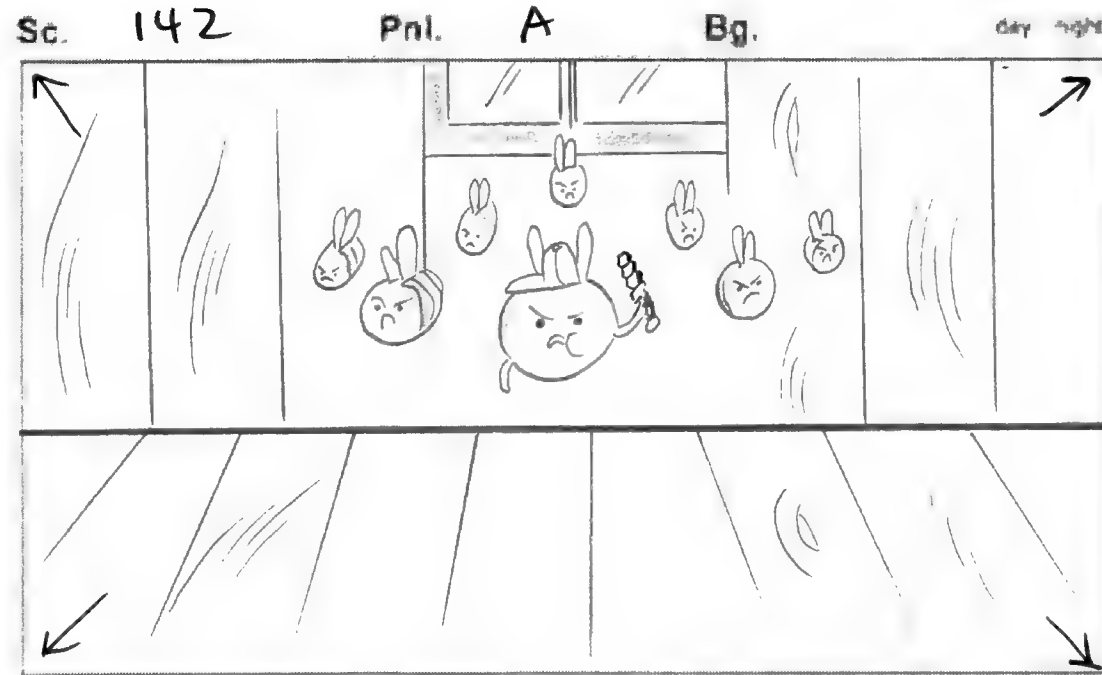
EPISODE # 1025-165

Production

ADVENTURE TIME



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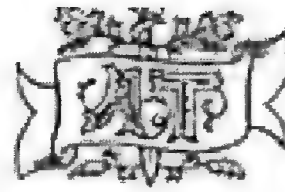
Dialog:	SFX: BUZZZZZ	
Action:	-TRUCK OUT ON BO	- BEES GAIN ON CAM
Timing:		

1025-165

EPISODE #

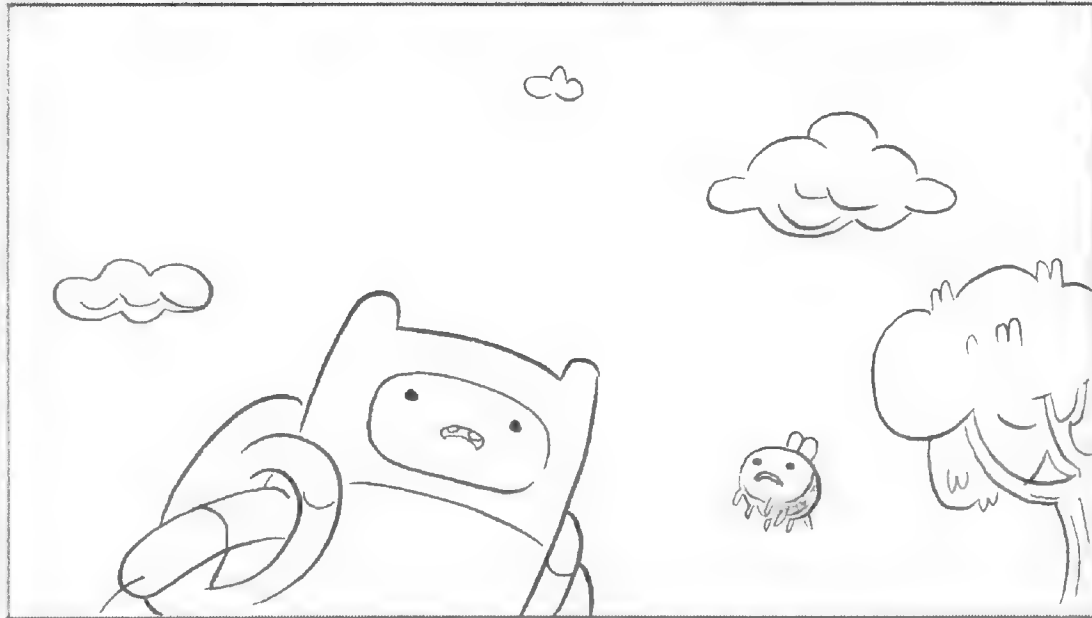
Production :

ADVENTURE TIME

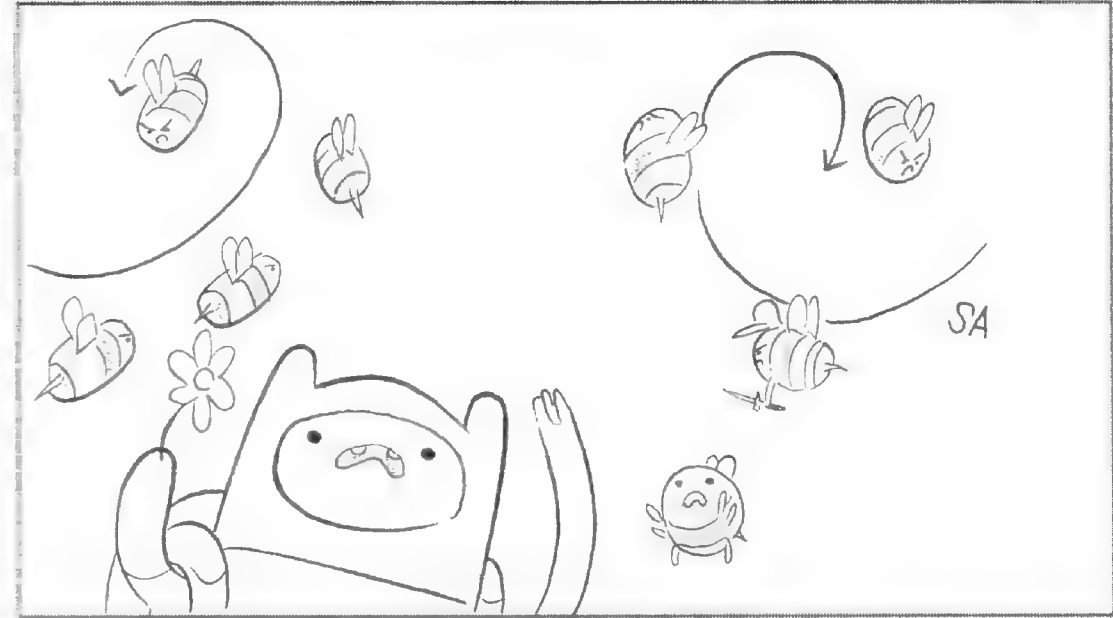


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Sc. 143 Pnl. A Bg. day night



Sc. 143 Pnl. B Bg. day night



Dialog:

F: UHH!

SFX: ZZZZ

F: RUN BREEZY!

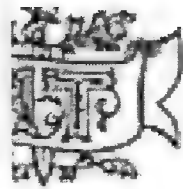
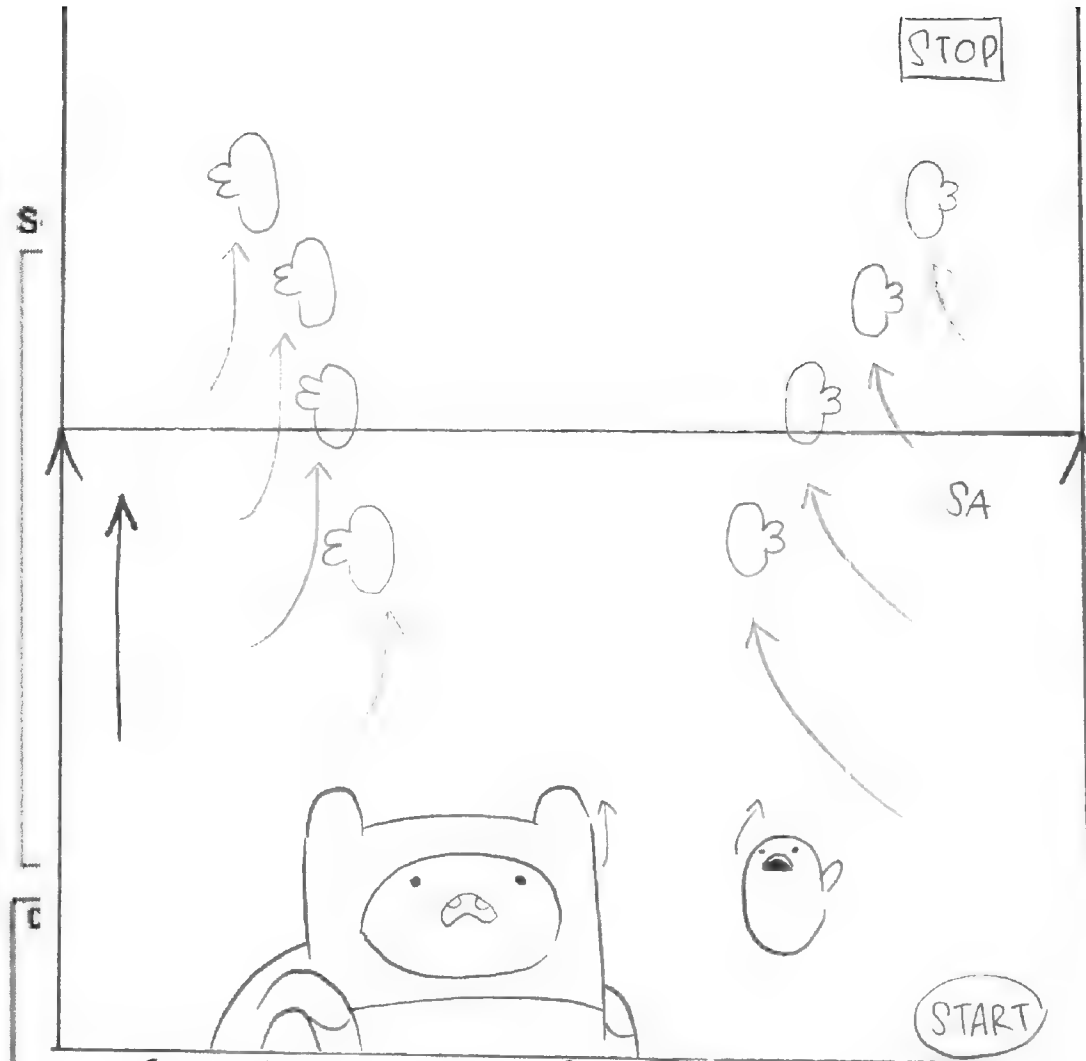
Action:

Timing:

EPISODE# 1025-165

Production

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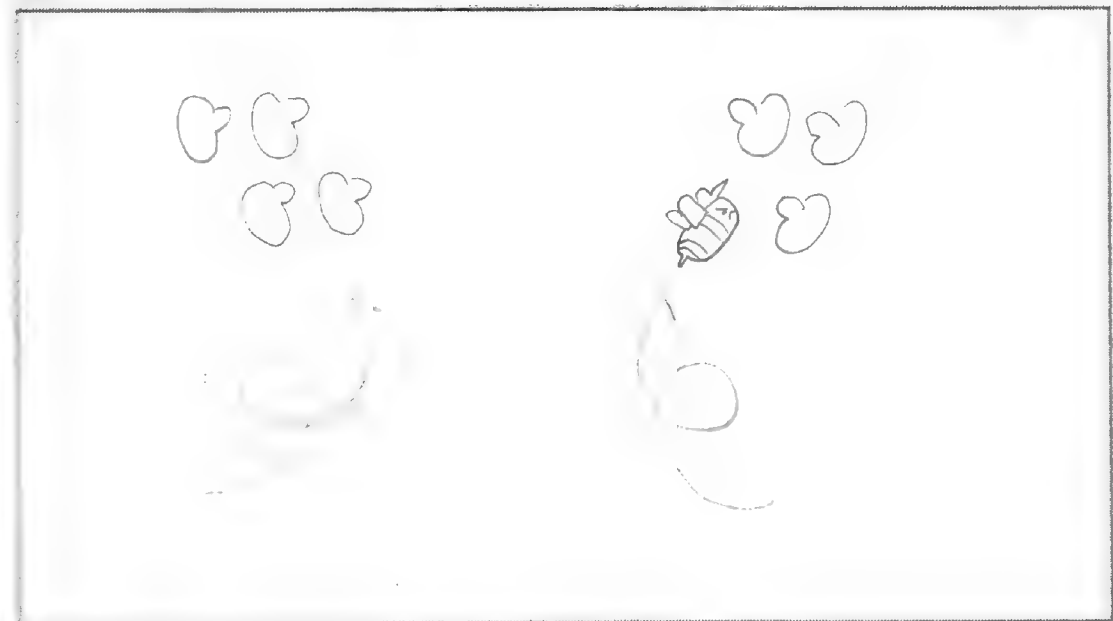
Sc. 143

Pnl. D

Bg.

Page 156

day night



BEE DRONES BEGIN FORMATION.

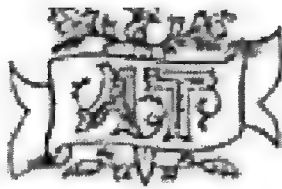
Timing:

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EPISODE #

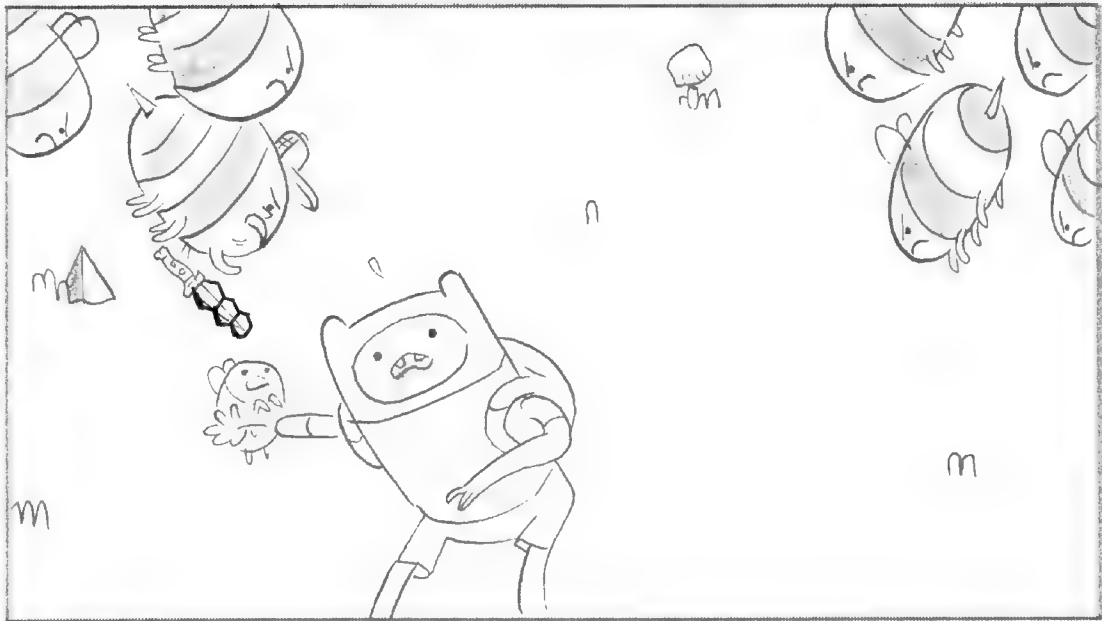
Production

ADVENTURE TIME

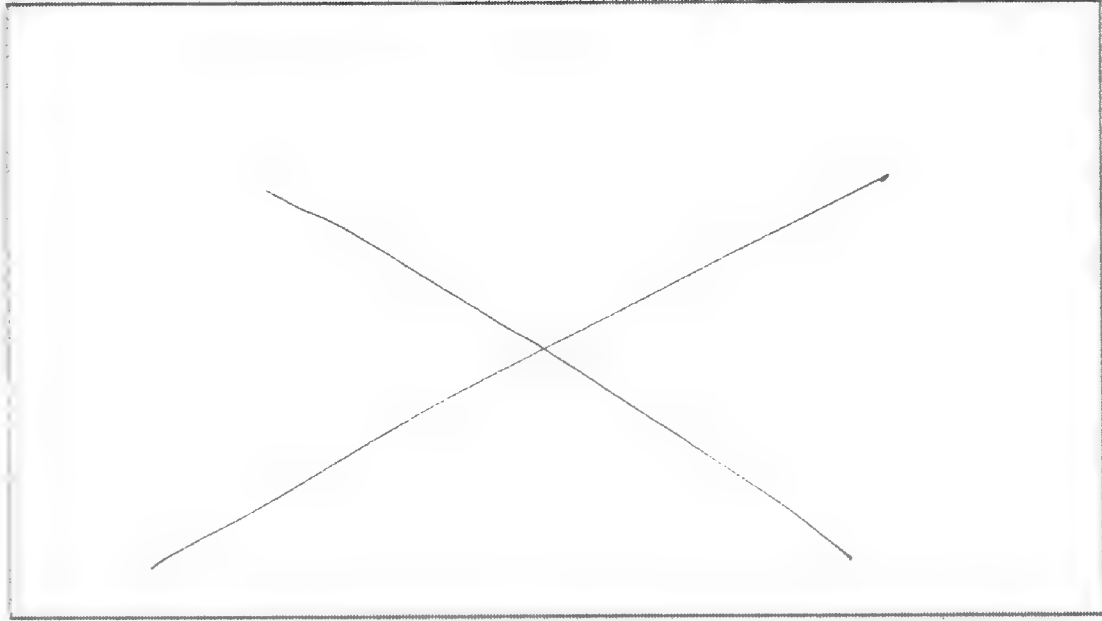


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Sc. 144 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:
B1: STING HIM IN THE FACE!

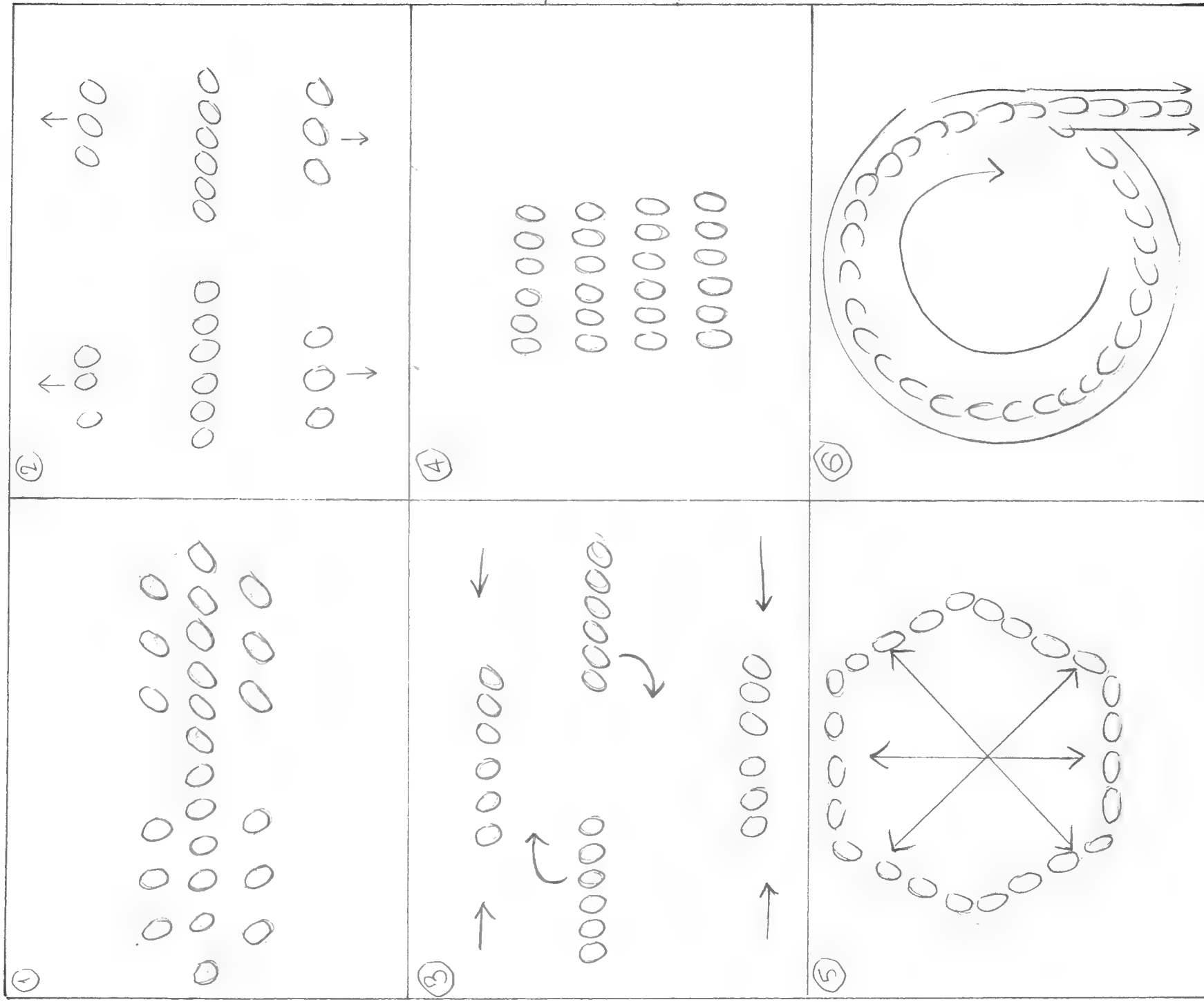
Action:

Timing:

EPISODE # 1025-165

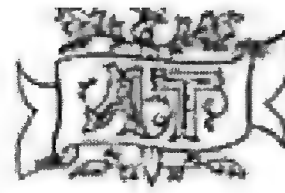
Production

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(BEE DRONE FORMATIONS)

ADVENTURE TIME



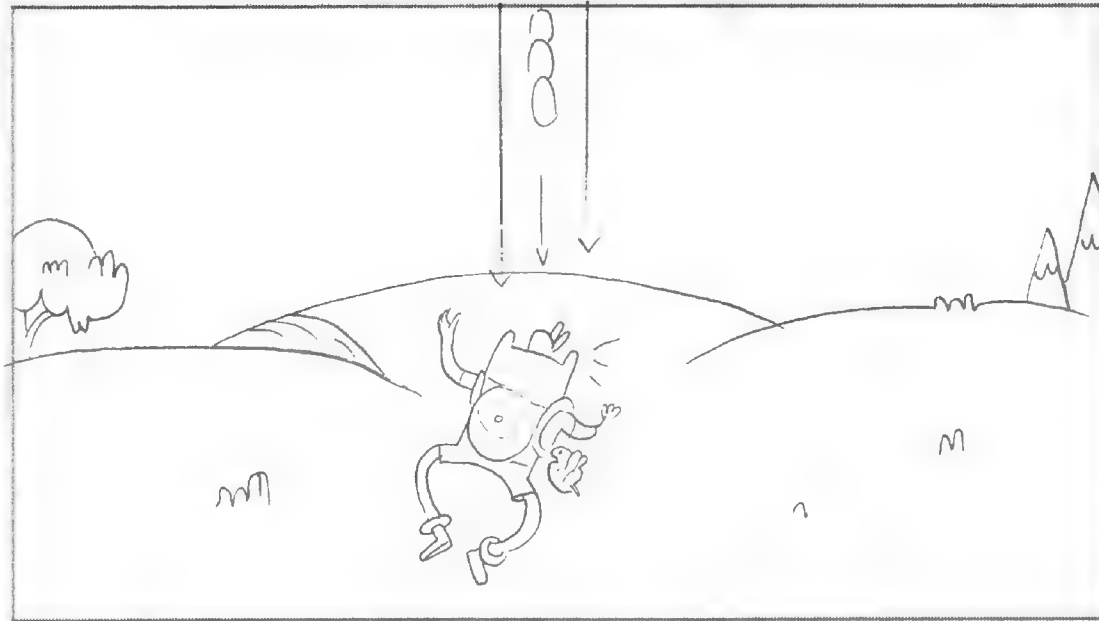
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Sc. 145

Pl. A

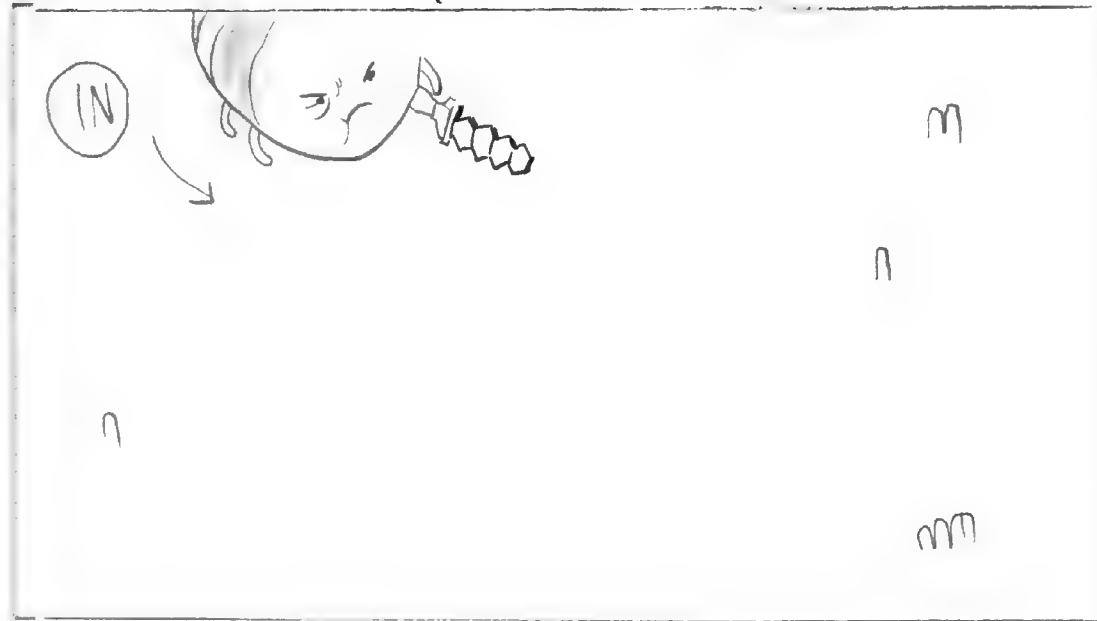
Bg.

Day Night



Sc. 146

Pl. A



Dialog:

SFX: * POINK *

F: AAH!

Action:

- B#1 swoops on/s

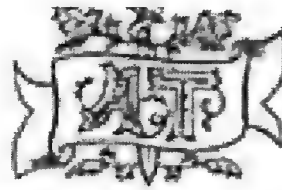
Timing:

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Production

ADVENTURE TIME



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Sc. 146

Pnl. B

Bg.

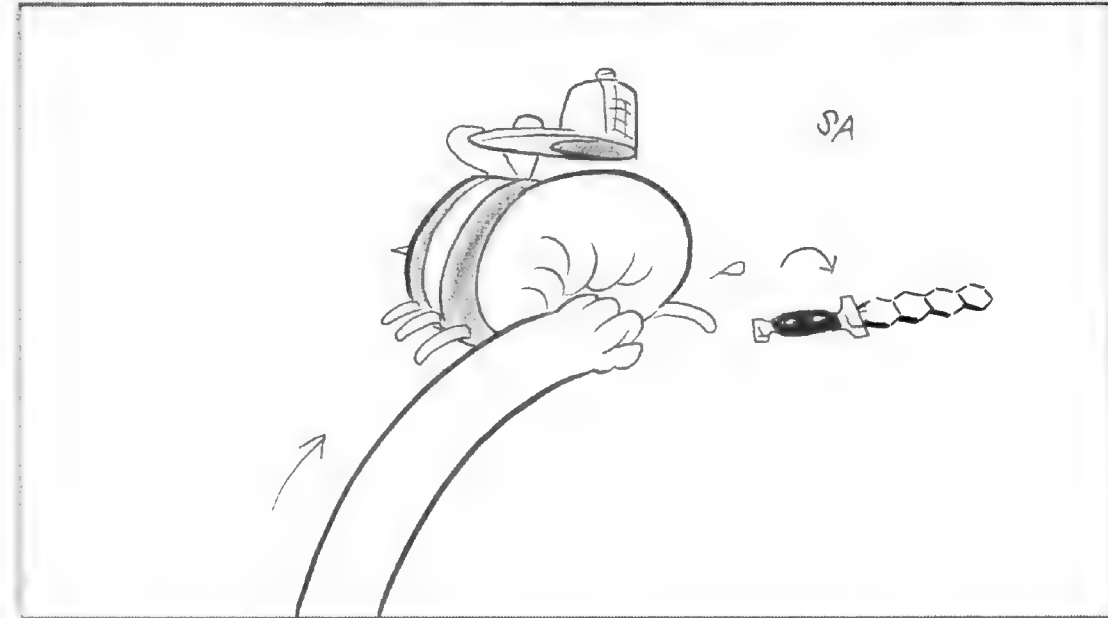
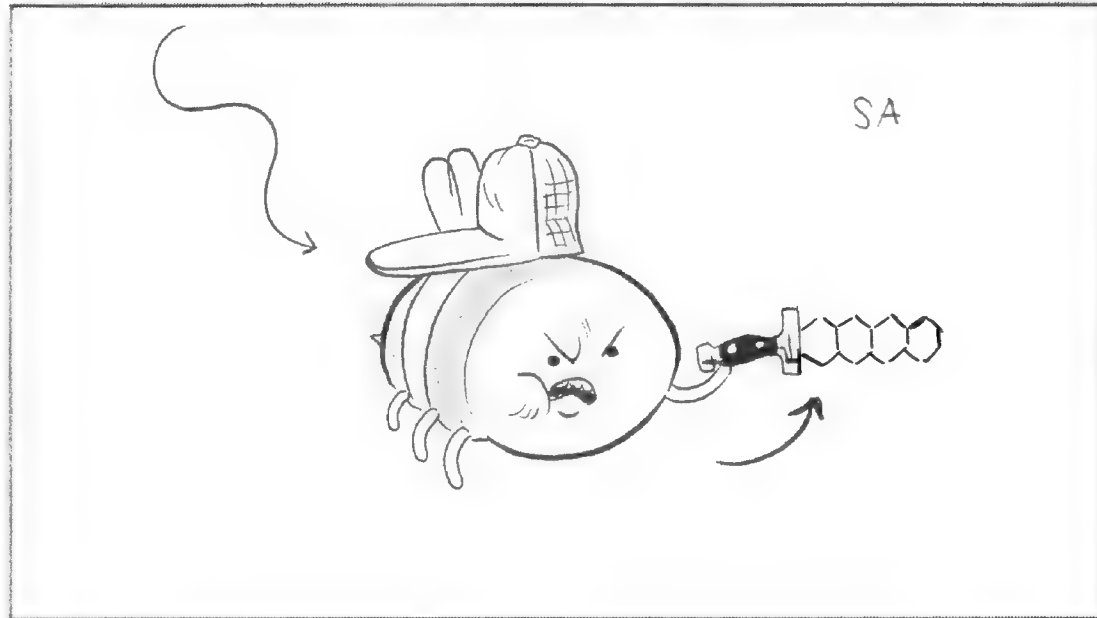
day night

Sc. 146

Pnl. C

Bg.

day night



Dialog:

B1: YA 'BOUT TO GET WAGGLE-DANCED,
YA CHICKEN.

F: (OFF/S) I'M - NO - CHICKEN!

B#1: [IMPACT]

Action:

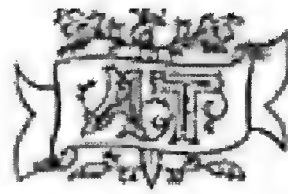
- F. PUNCHES B#1

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



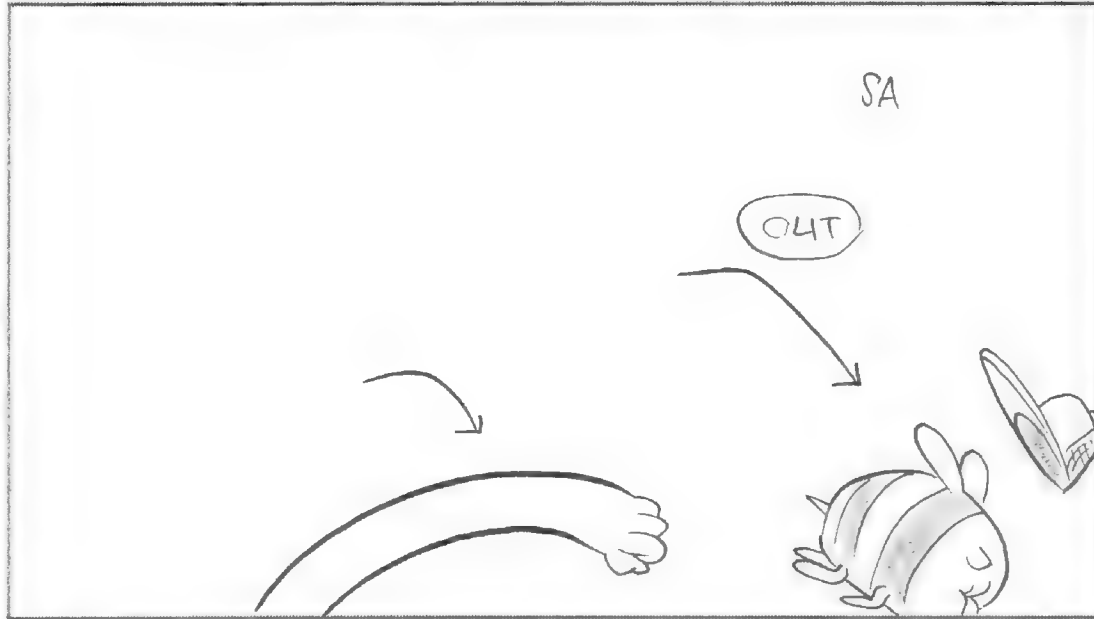
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Sc. 146

Pnl. D

Bg.

day night

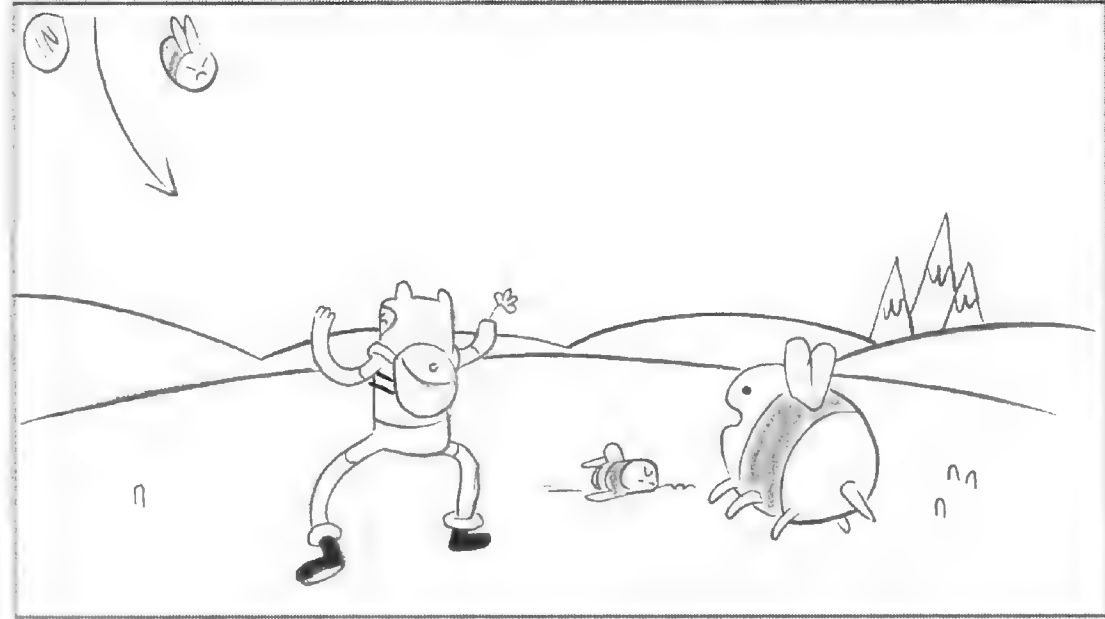


Sc. 147

Pnl. A

Bg.

day night



Dialog:

Action:

- BEE#1 FALLS OFF/S

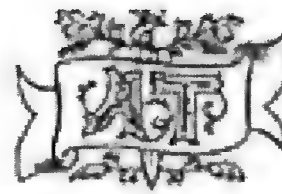
- BEE FLIES ON/S.

Timing:

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Production

ADVENTURE TIME



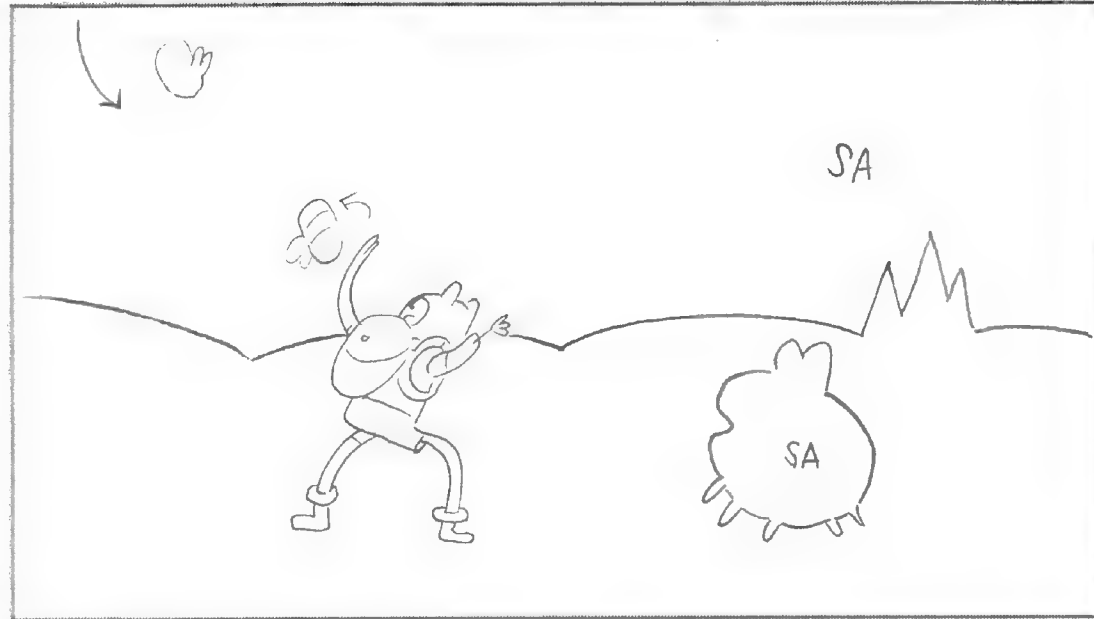
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Sc. 147

Pnl. B

Bg.

day night

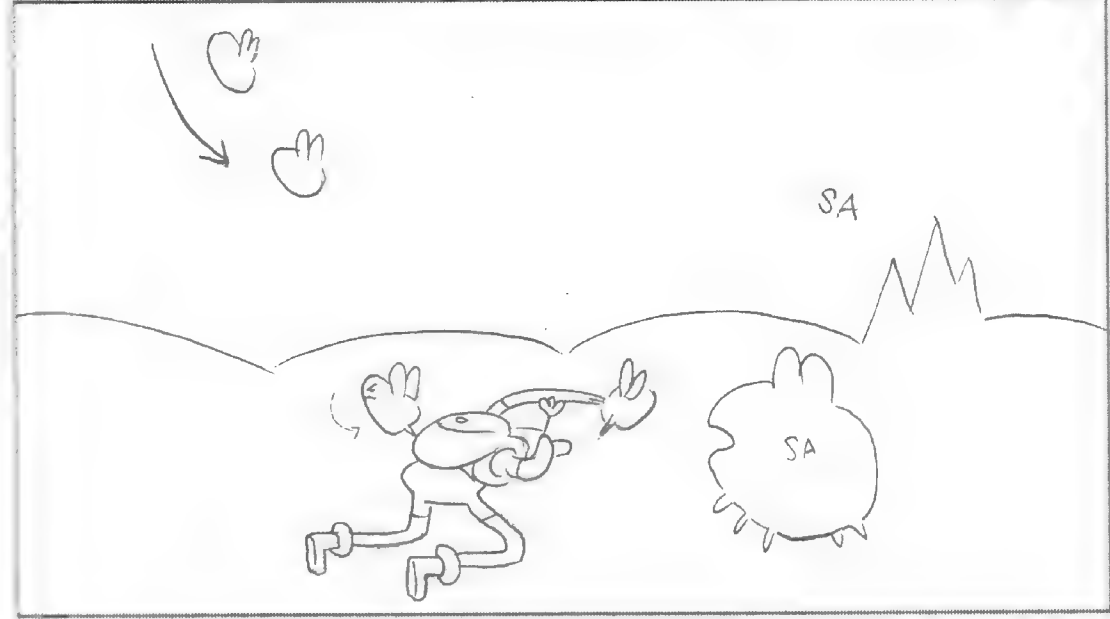


Sc. 147

Pnl. C

Bg.

day night



Dialog:

F: OUCH! Yaw!

Action:

- BEES STING FINN

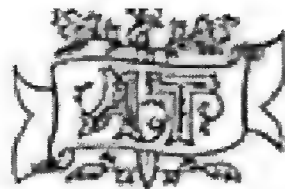
Timing:

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Production

ADVENTURE TIME



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Sc. 148

Pnl. A

Bg.

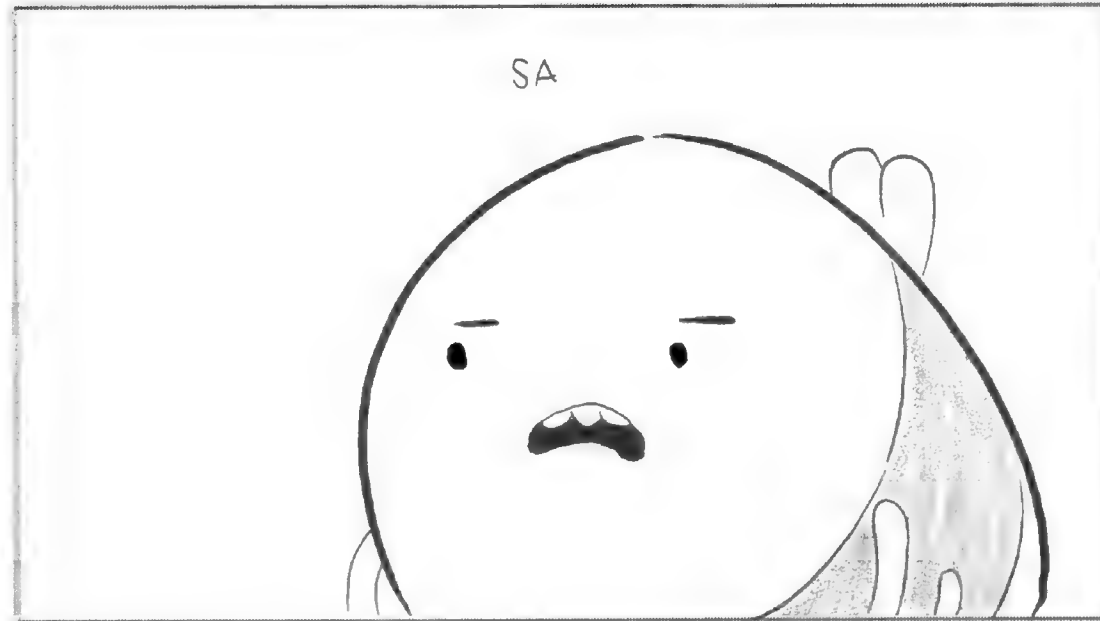
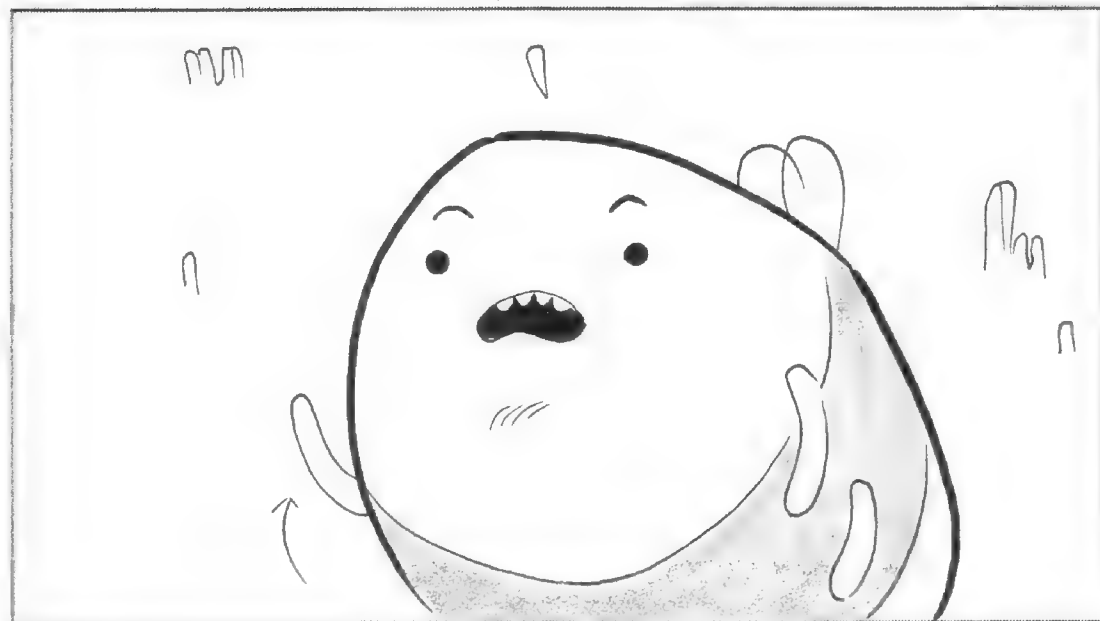
day night

Sc. 148

Pnl. B

Bg.

day night



Dialog:

B: OH, NO! FLOWER! I-I MEAN
FINN!

Action:

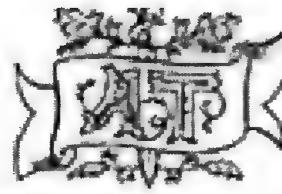
- BREEZY LOOKS AROUND FRANTICALLY.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



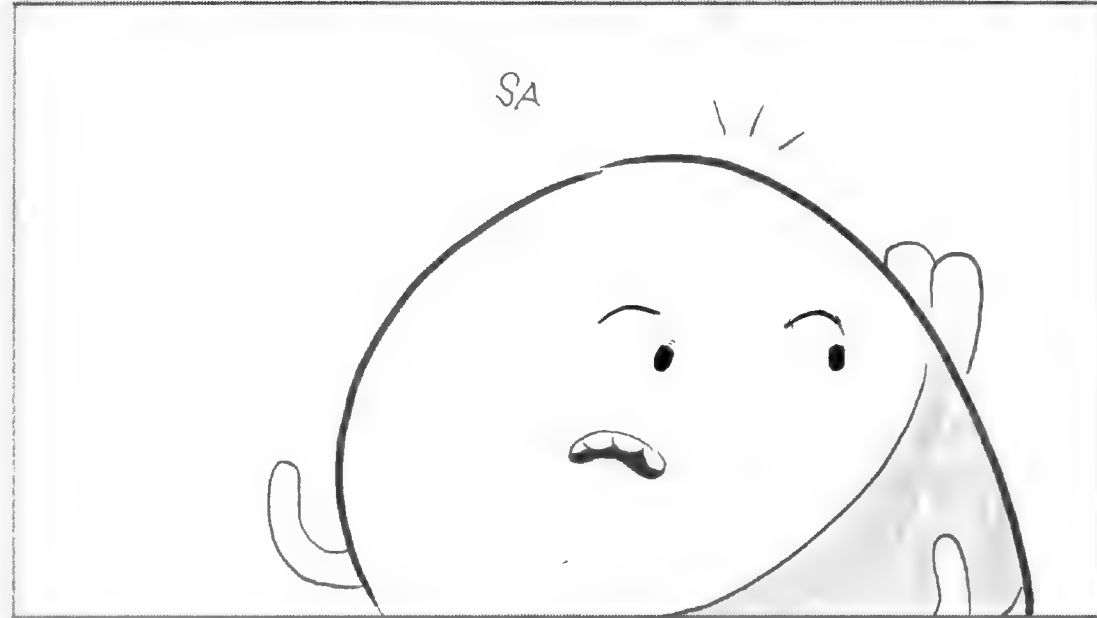
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Sc. 148

Pnl. C

Bg.

day night

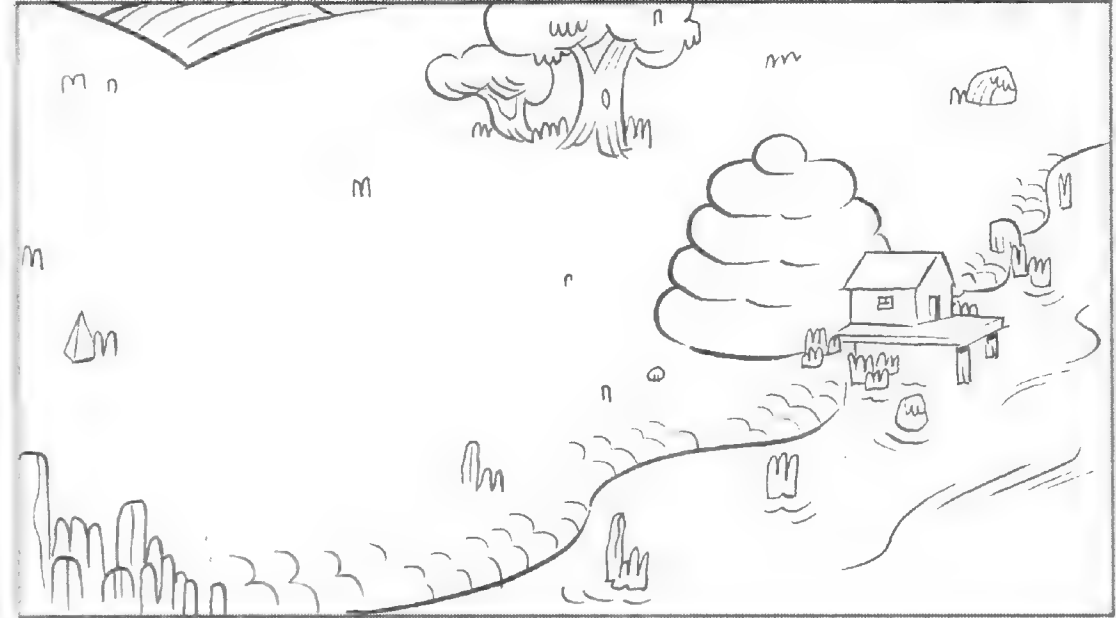


Sc. 149

Pnl. A

Bg.

day night



Dialog:

B: [SMALL GASP]

Action:

- BREEZY LOOKS RIGHT.

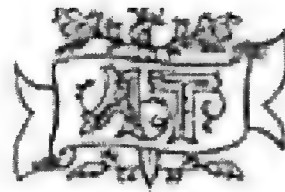
- EXT. BEEHIVE.

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



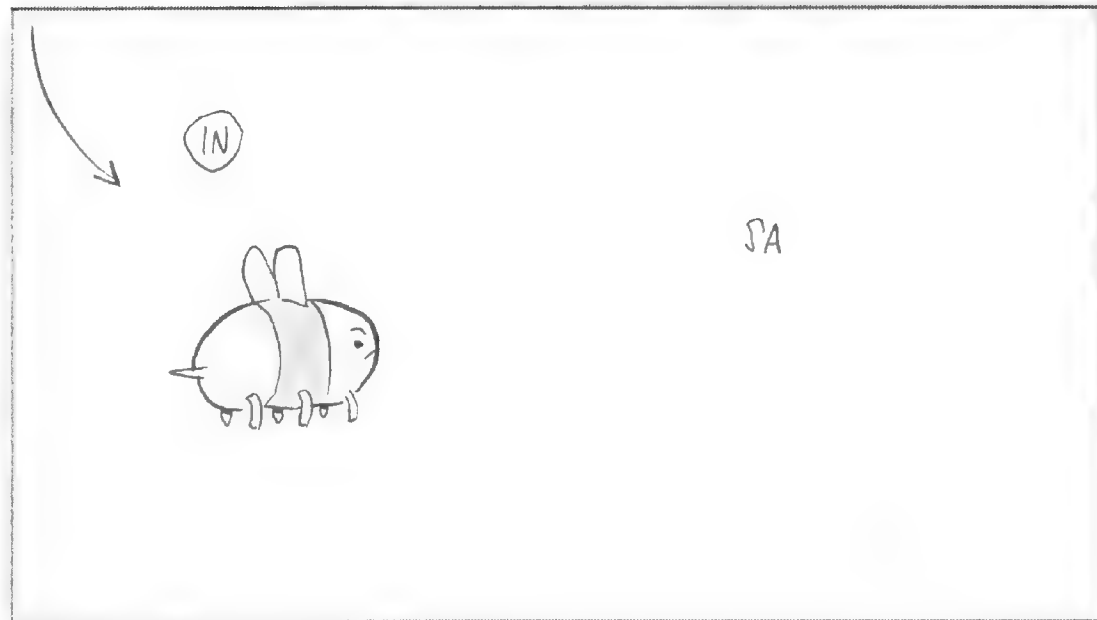
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Pnl. B

Bg.

day night

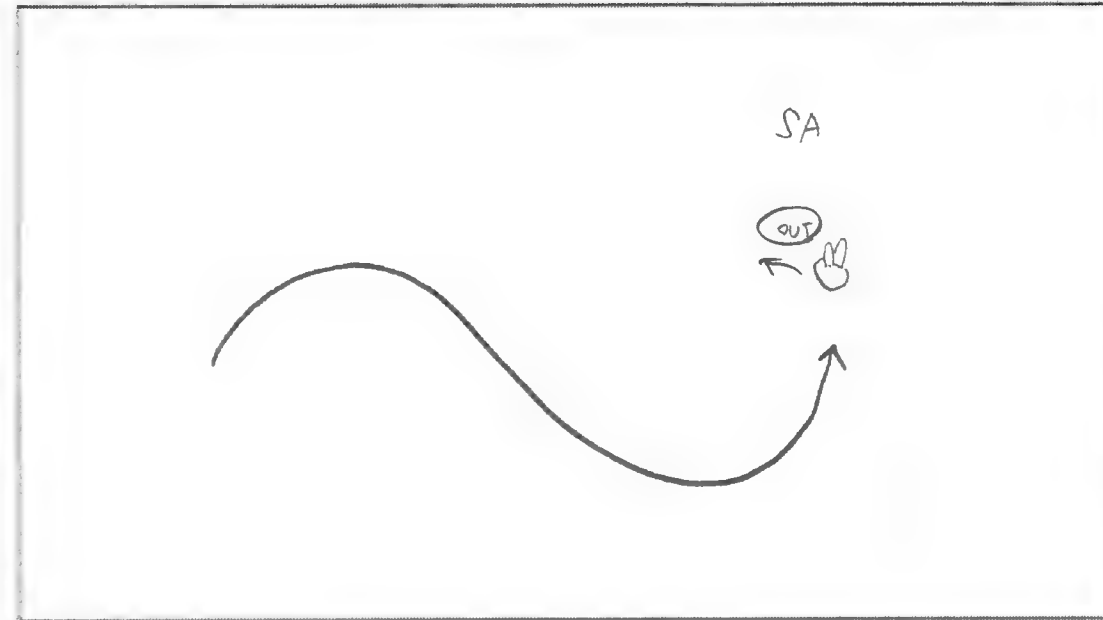


Sc. 149

Pnl. C

Bg.

day night



Dialog:

Action:

- BEEZY FLIES ON/S.

- B. FLIES TO HIVE.

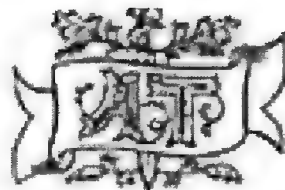
Timing:

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Production

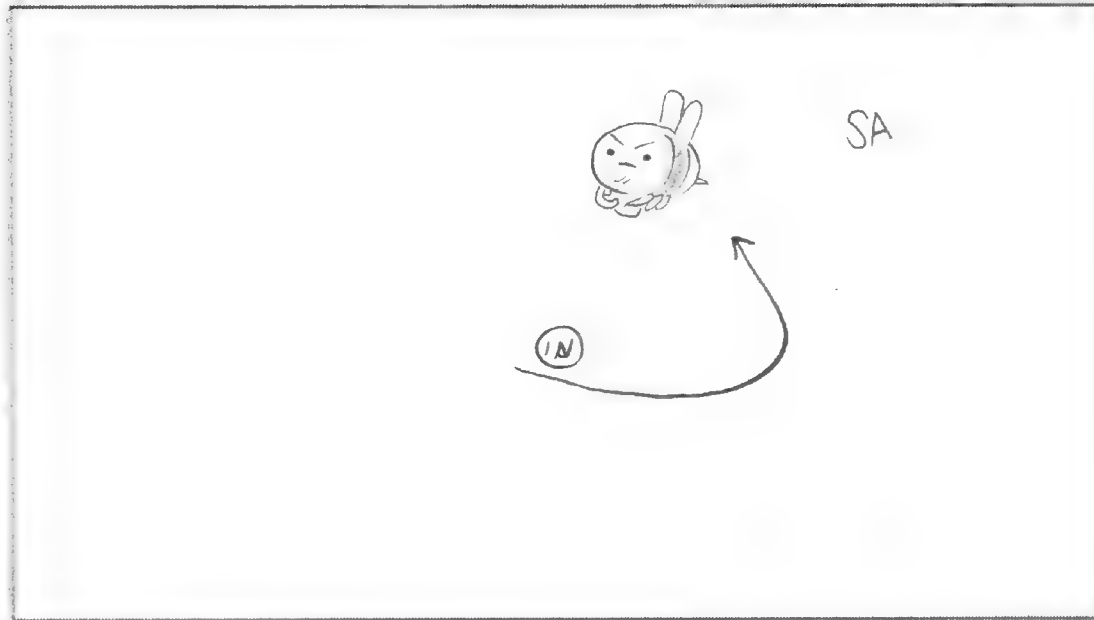
ADVENTURE TIME



Sc. 150 Pnl. A Bg. day night



Sc. 150 Pnl. B Bg. day night



Dialog:

SFX: (OFF/S) RUMMAGING.

B: (OFF/S) A-HA!

Action:

- BREEZY FLIES OUT OF HIVE.

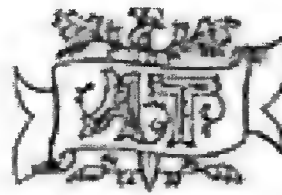
Timing:

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EPISODE #

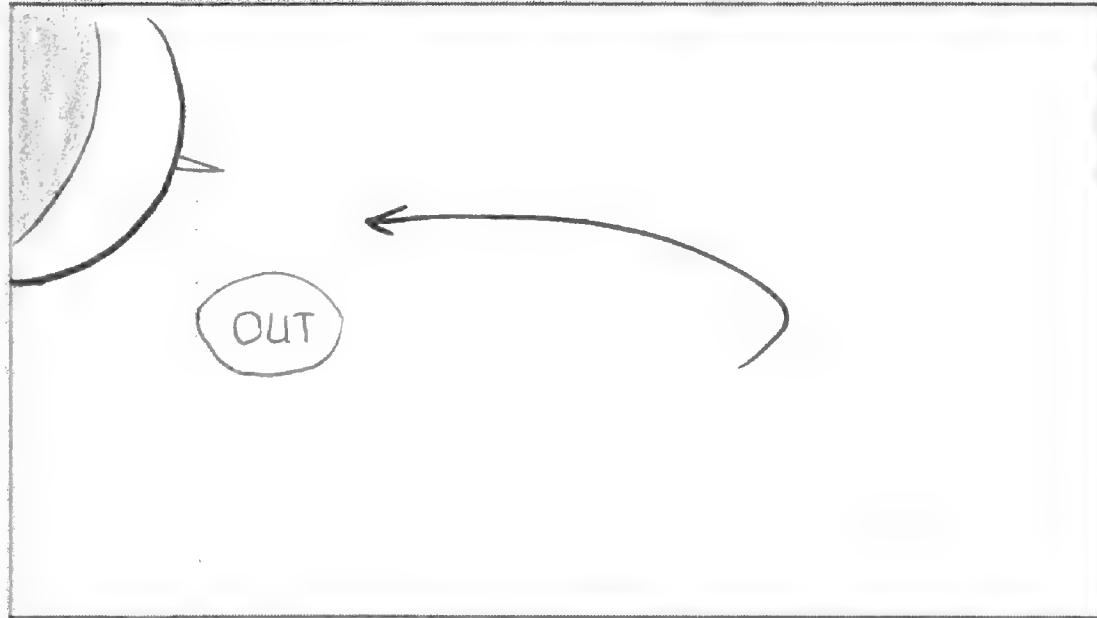
Production:

ADVENTURE TIME

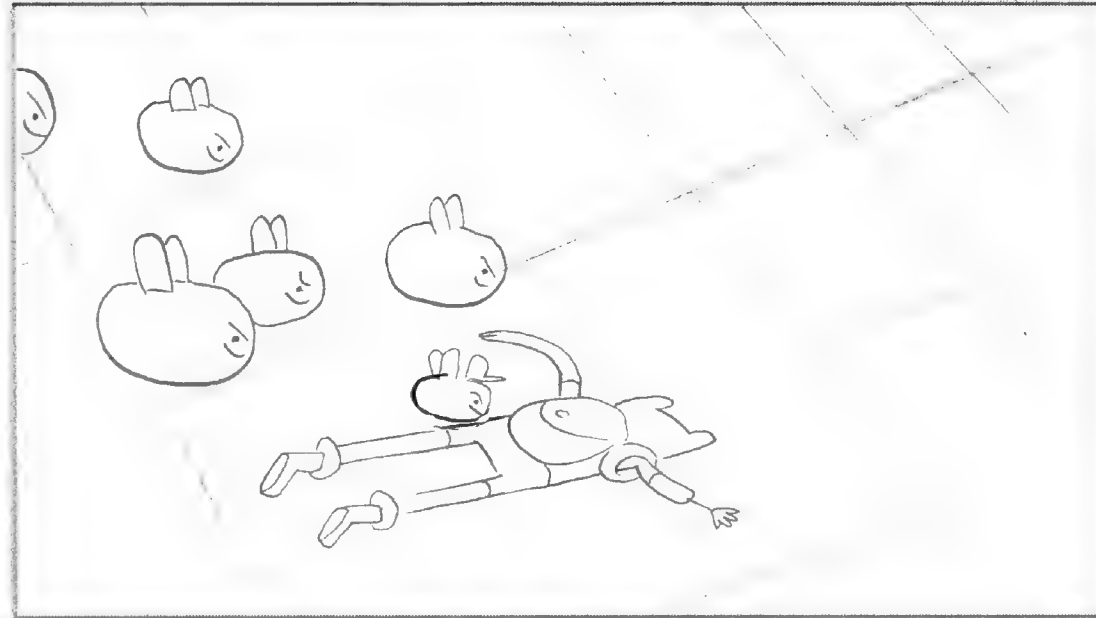


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Sc. 150 Pnl. C Bg. day night



Sc. 151 Pnl. A Bg. day night



Dialog:

Action:

-BREEZY FLIES OFF IS.

- BEES LOOM OVER FINN.

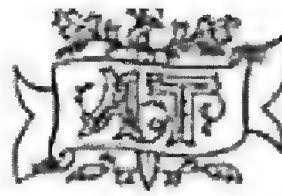
Timing:

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EPISODE #

Production :

ADVENTURE TIME



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Sc. 151

Pnl. B

Bg.

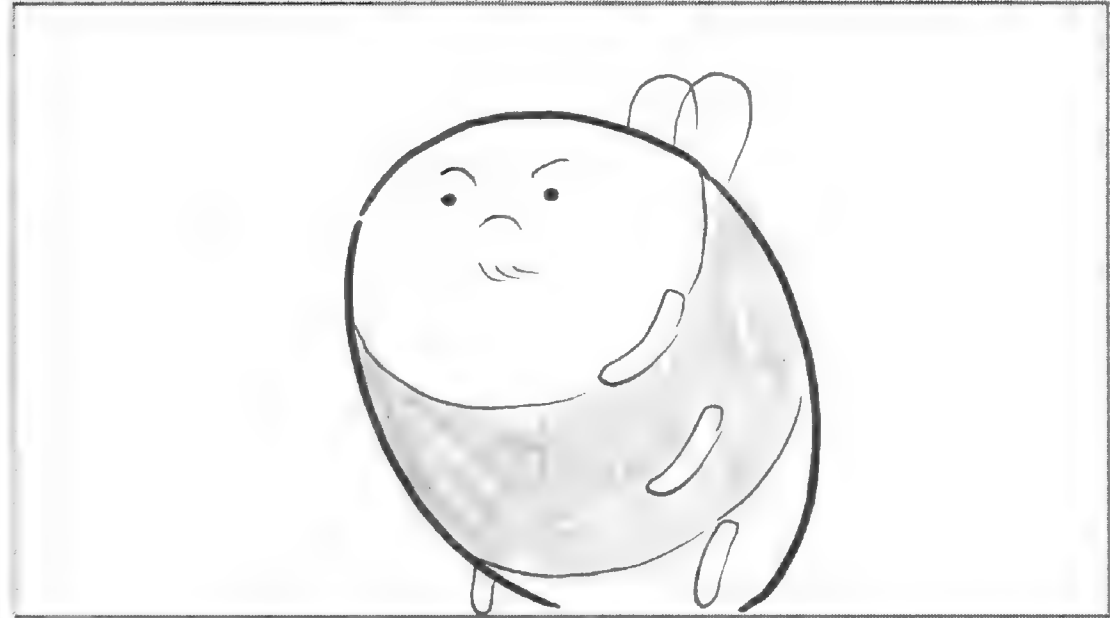
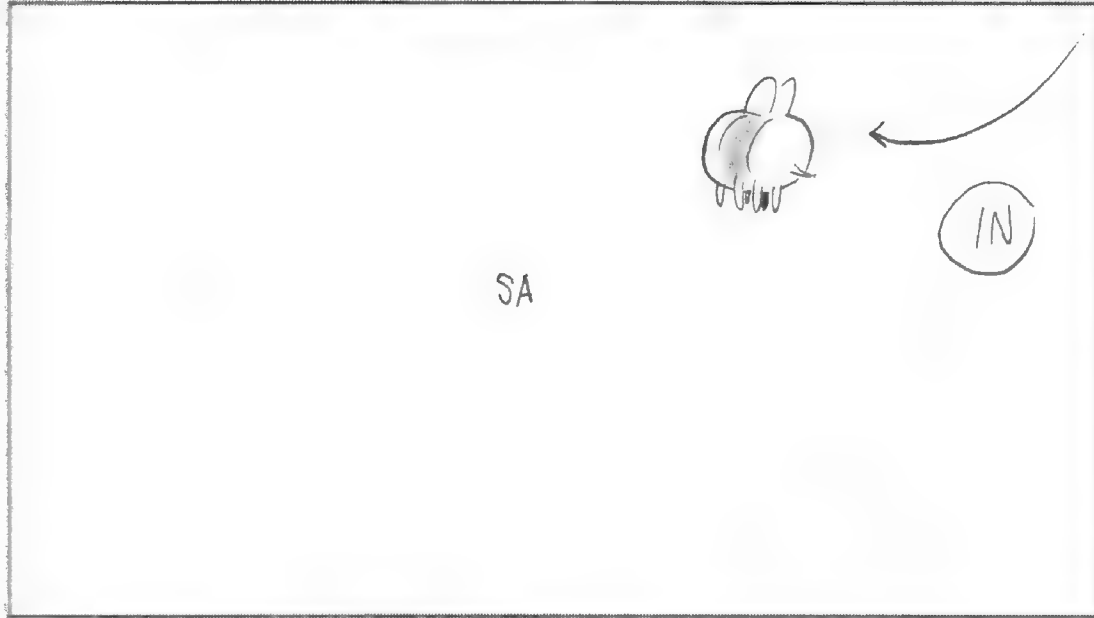
day night

Sc. 152

Pnl. A

Bg.

day night

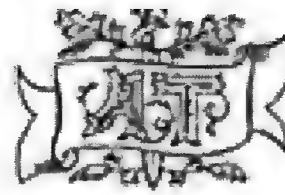


Dialog:
Action: - BREEZY FLIES ON/S.
Timing:

EPISODE # 1025-165

Production

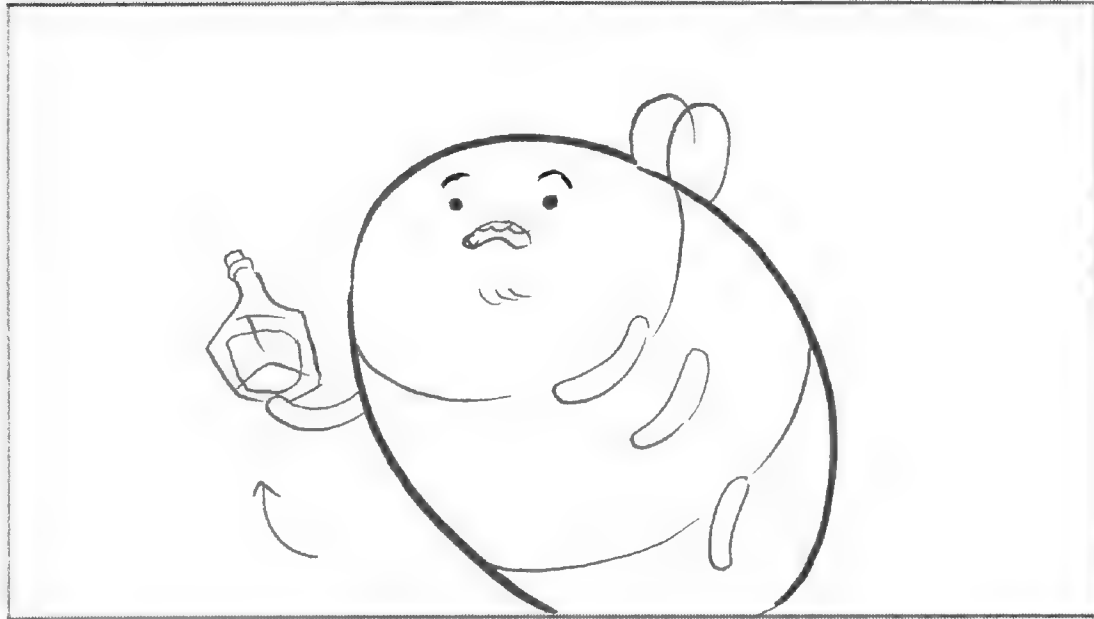
ADVENTURE TIME



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Sc. 152 Pnl. B Bg.

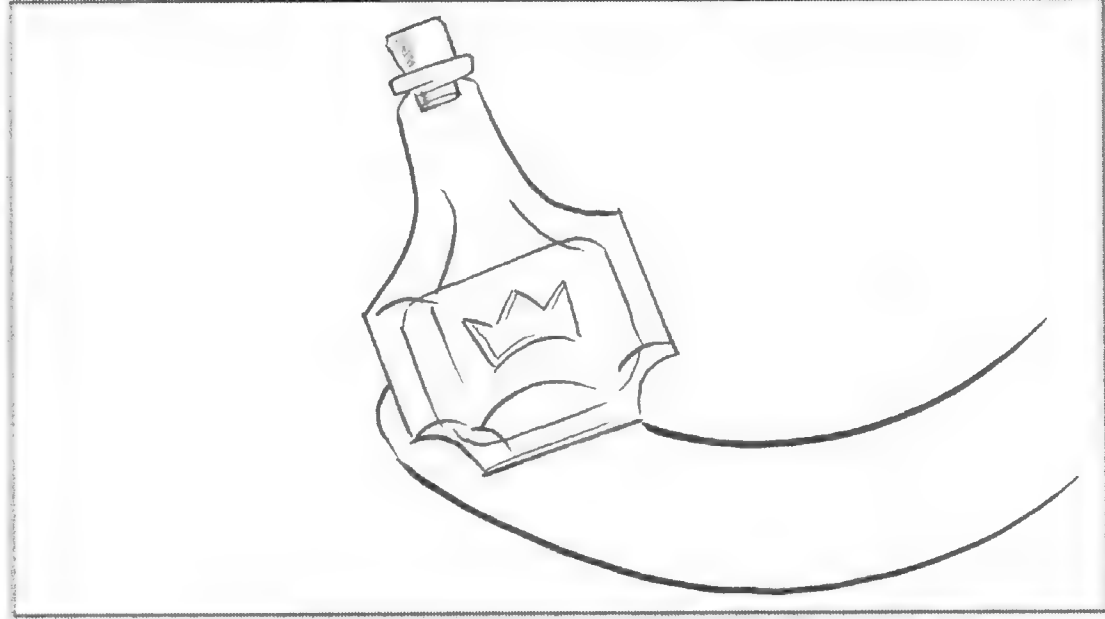
day night



Sc. 153

Pnl. A Bg.

day night



Dialog:

B: DON'T WORRY, FINN!

B: I JACKED SOME
ROYAL JELLY 'FROM
THEIR HIVE!

Action:

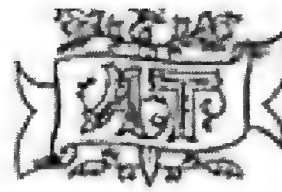
- BREEZY PULLS OUT BOTTLE.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



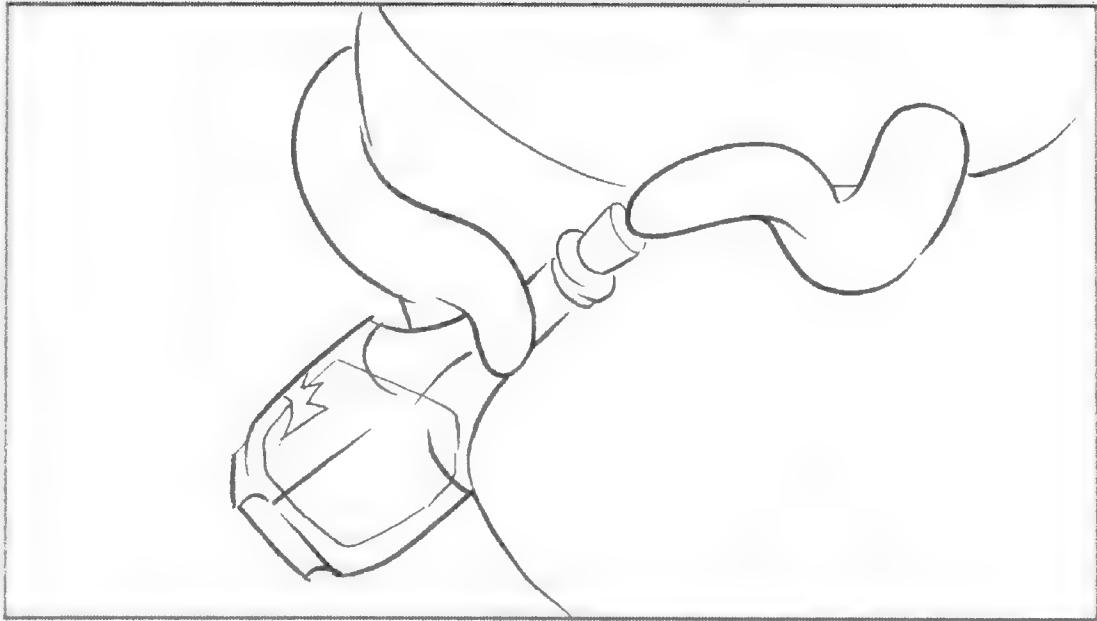
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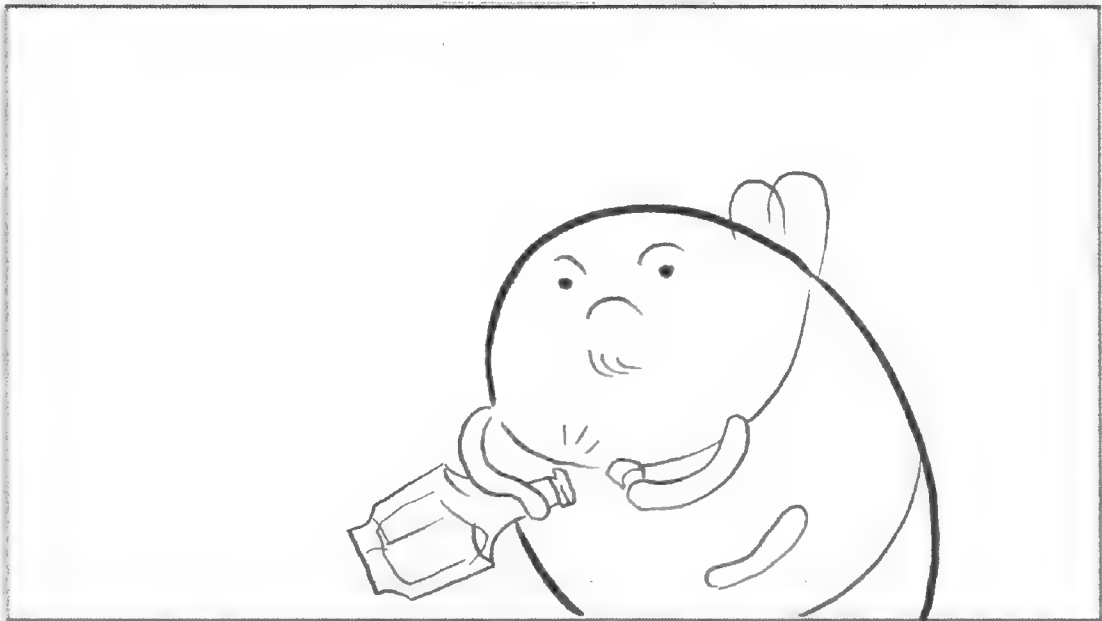


Sc. 155

Pnl. A

Bg.

day night



Dialog:

SFX: CORK POPS

Action:

- BREEZY POPS OPEN BOTTLE.

Timing:

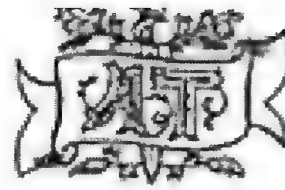
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Production

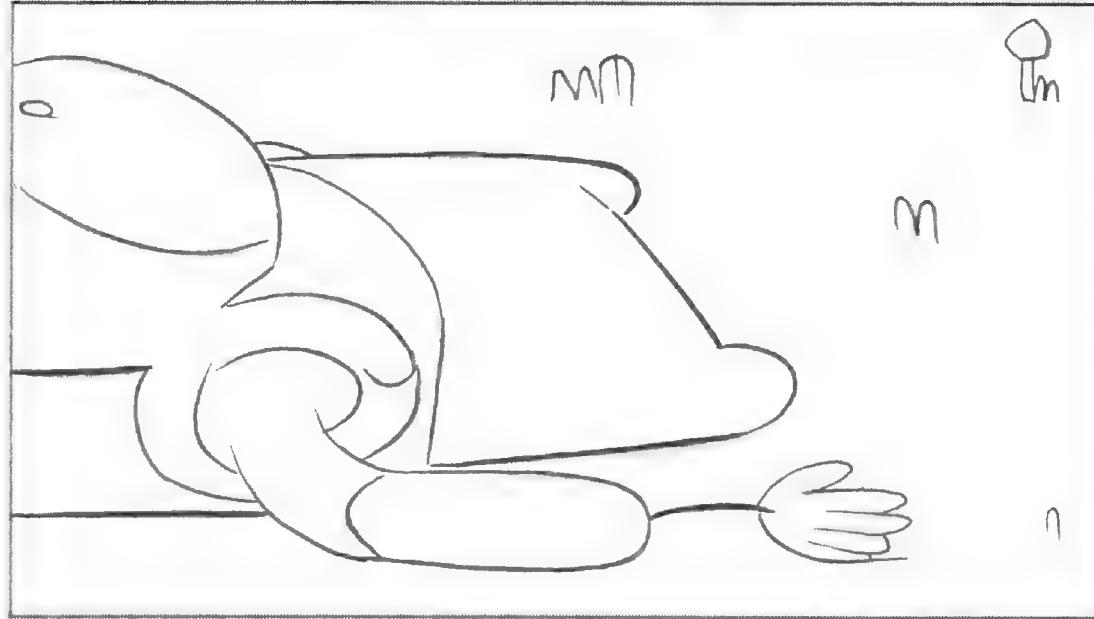
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ADVENTURE TIME

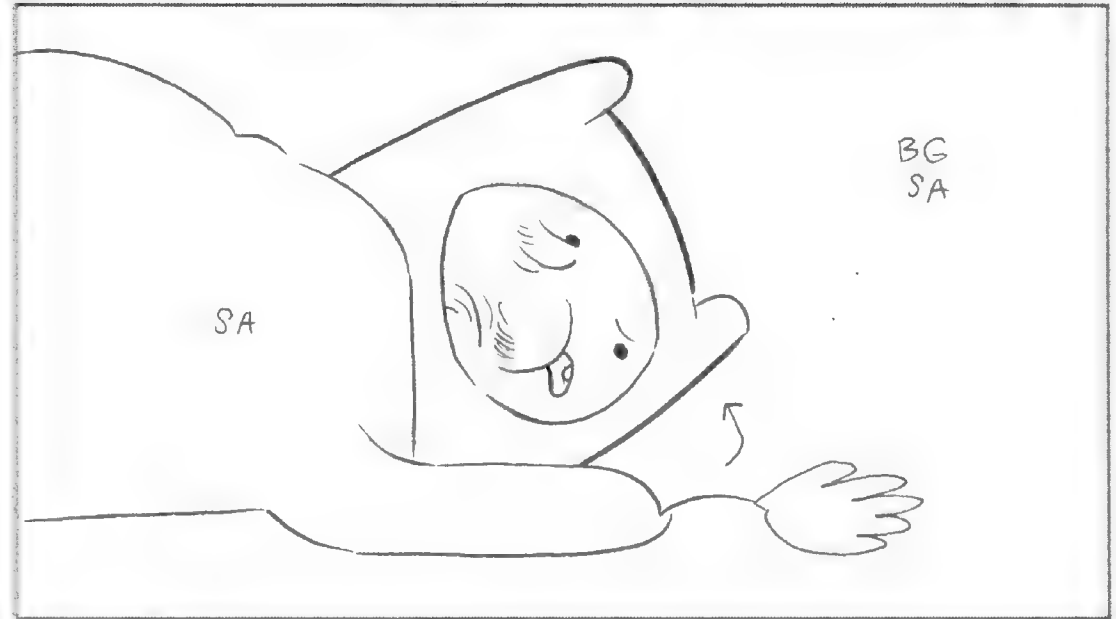


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Sc. 156 Pnl. A Bg. day night



Sc. 156 Pnl. B Bg. day night



Dialog:

F: UNGHH...

F: BREEZY... NO!

Action:

- FINN LIFTS HIS HEAD WEAKLY.

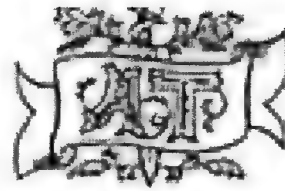
Timing:

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EPISODE #

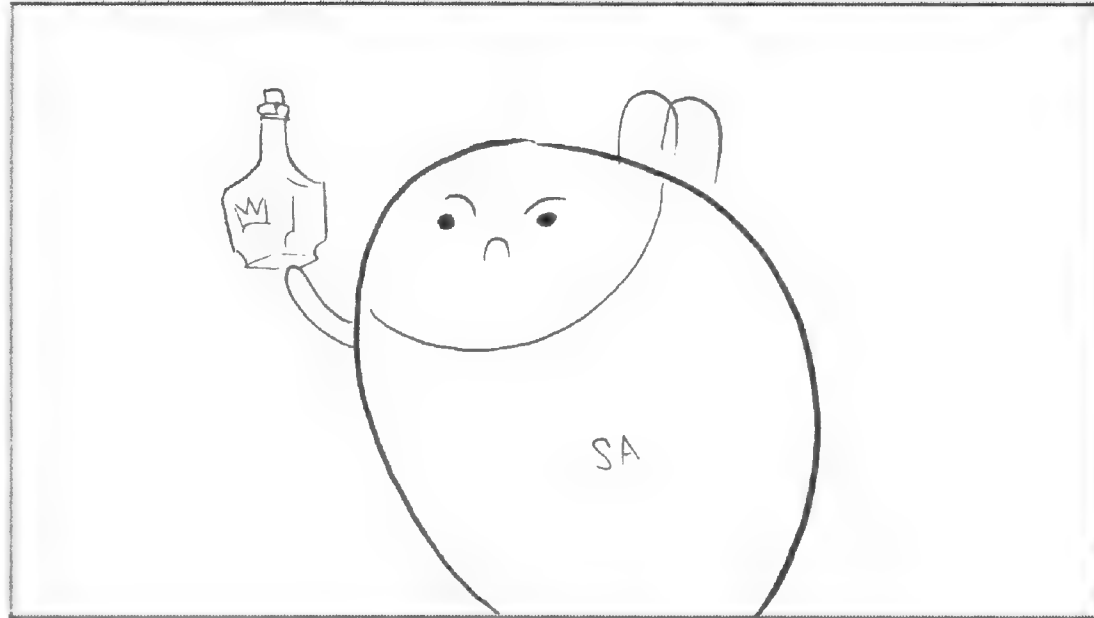
Production

ADVENTURE TIME



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Sc. 157 Pnl. A Bg. day night



Sc. 157 Pnl. B Bg. day night



Dialog:

SFX: GLUG, GLUG, GLUG.

Action:

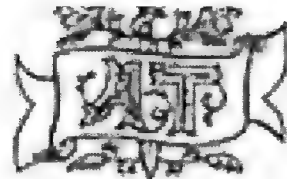
Timing:

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EPISODE #

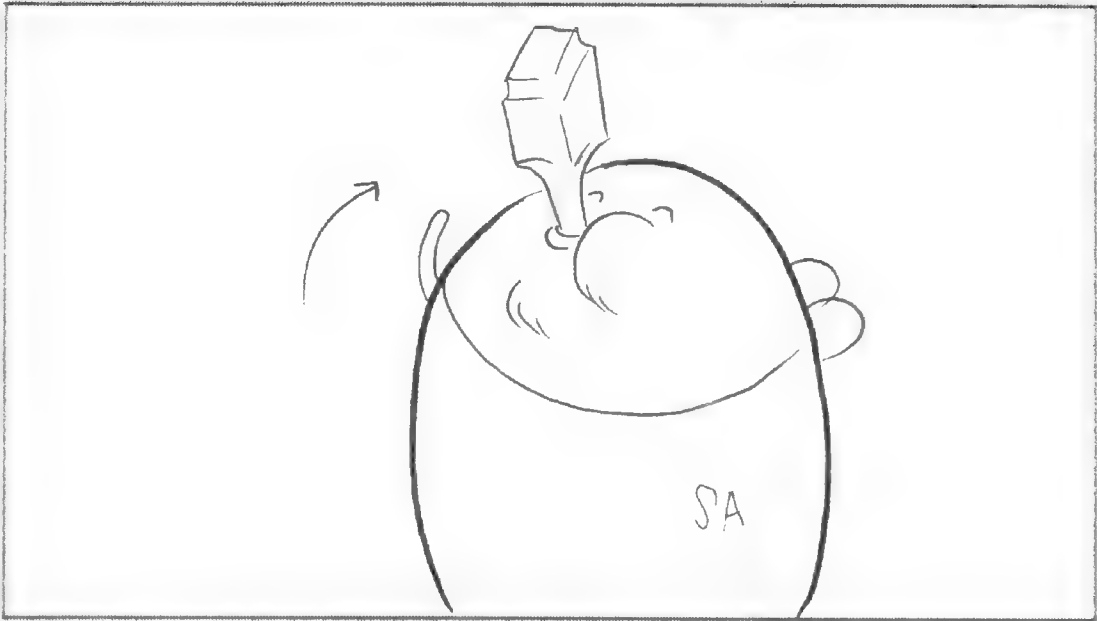
Production

ADVENTURE TIME

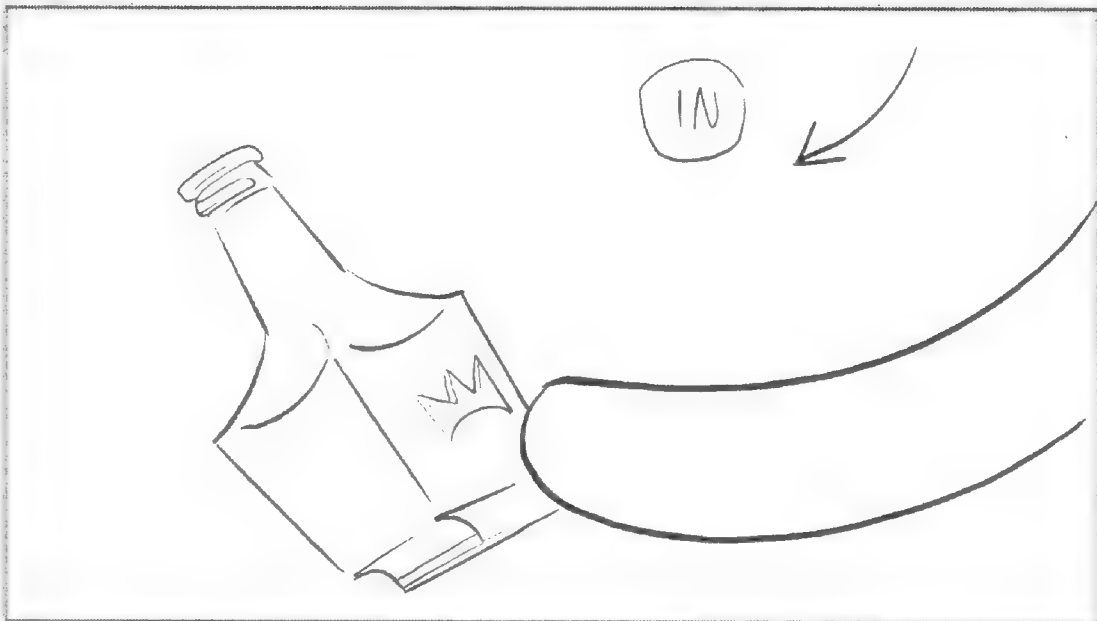


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Sc. 157 Pnl. C Bg. day night



Sc. 158 Pnl. A Bg. day night

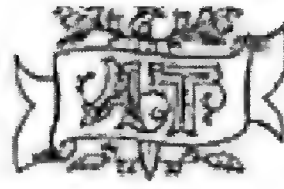


Dialog:
Action:
Timing:

EPISODE # 1025-165

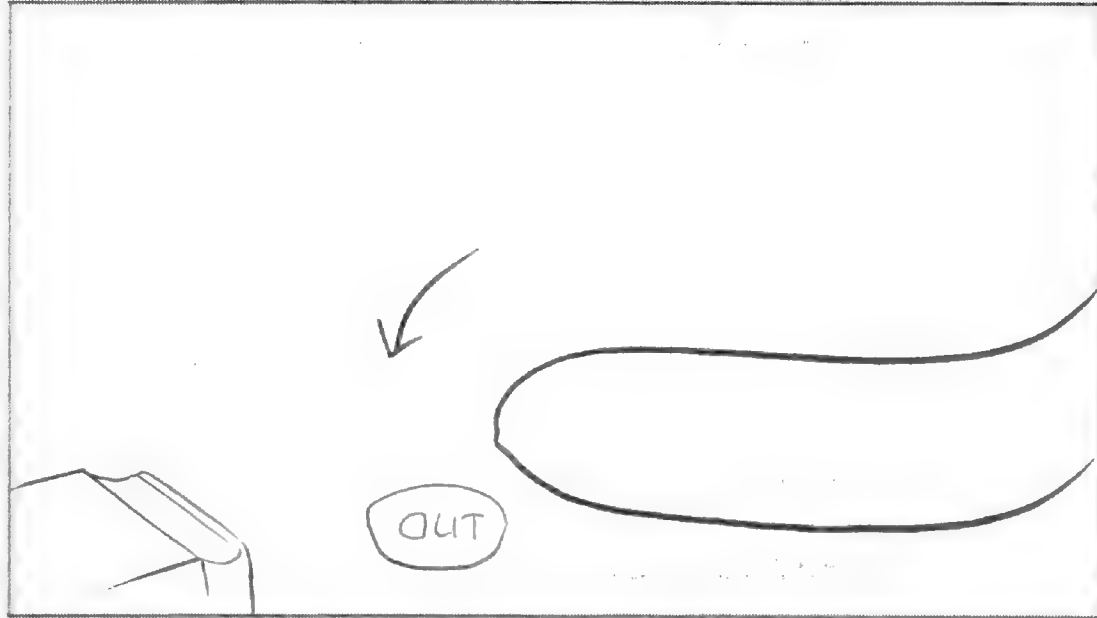
Production

ADVENTURE TIME

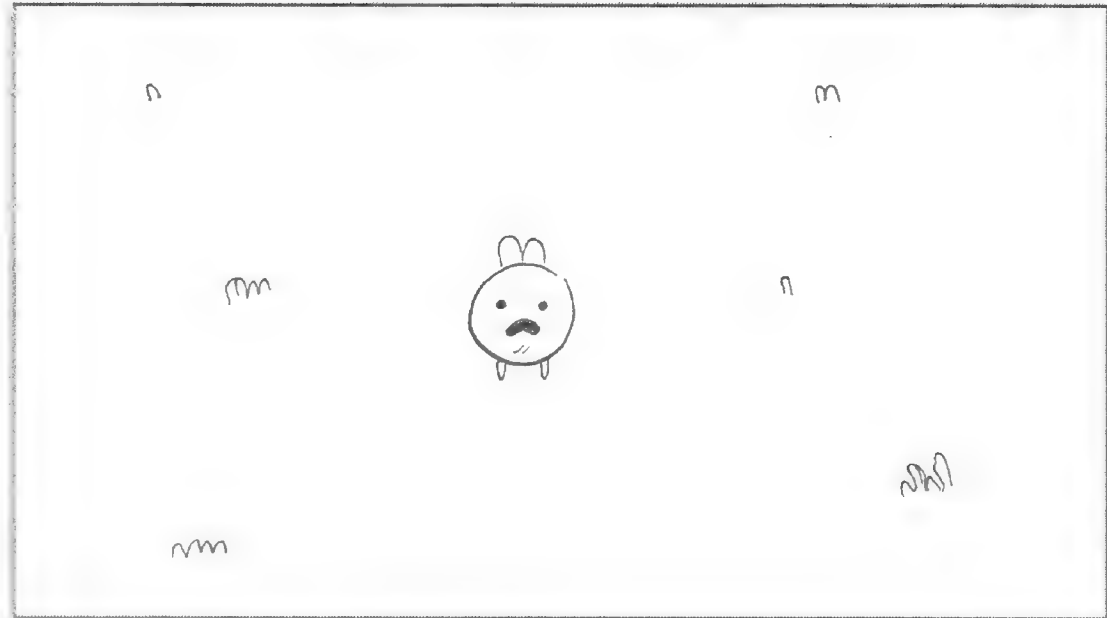


Page 174

Sc. 158 Pnl. B Bg. day night



Sc. 159 Pnl. A Bg. day night



Dialog:

BREEZY : [SHARP GASP]

B : UHHH.

Action:

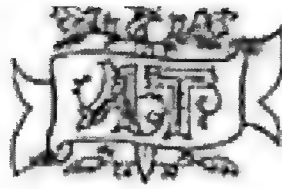
B. DROPS BOTTLE.

Timing:

EPISODE # 1025-165

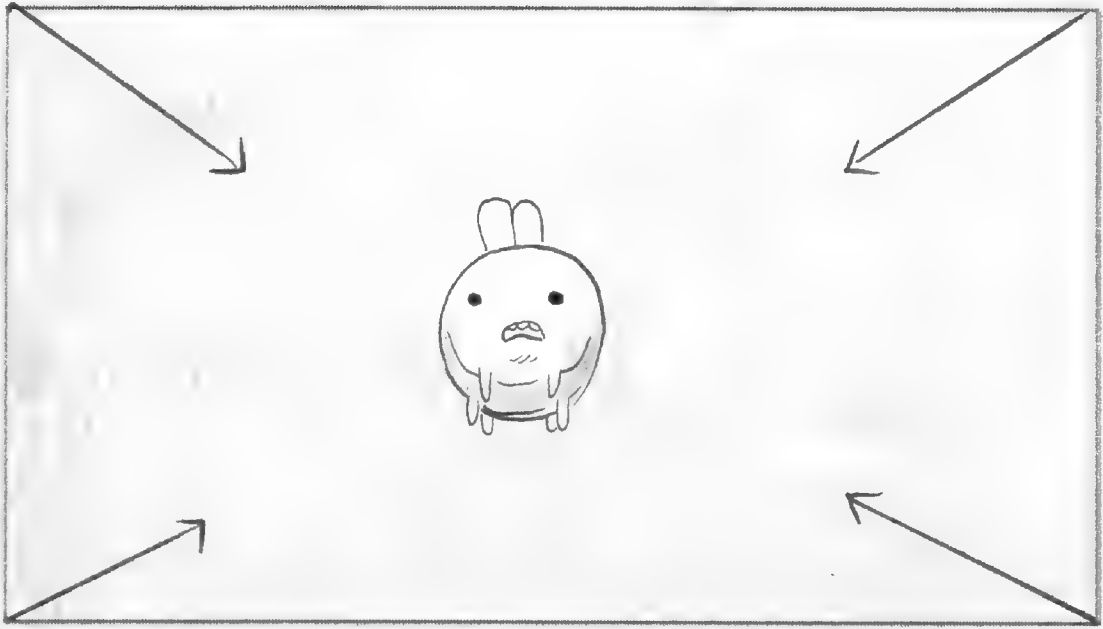
Production

ADVENTURE TIME

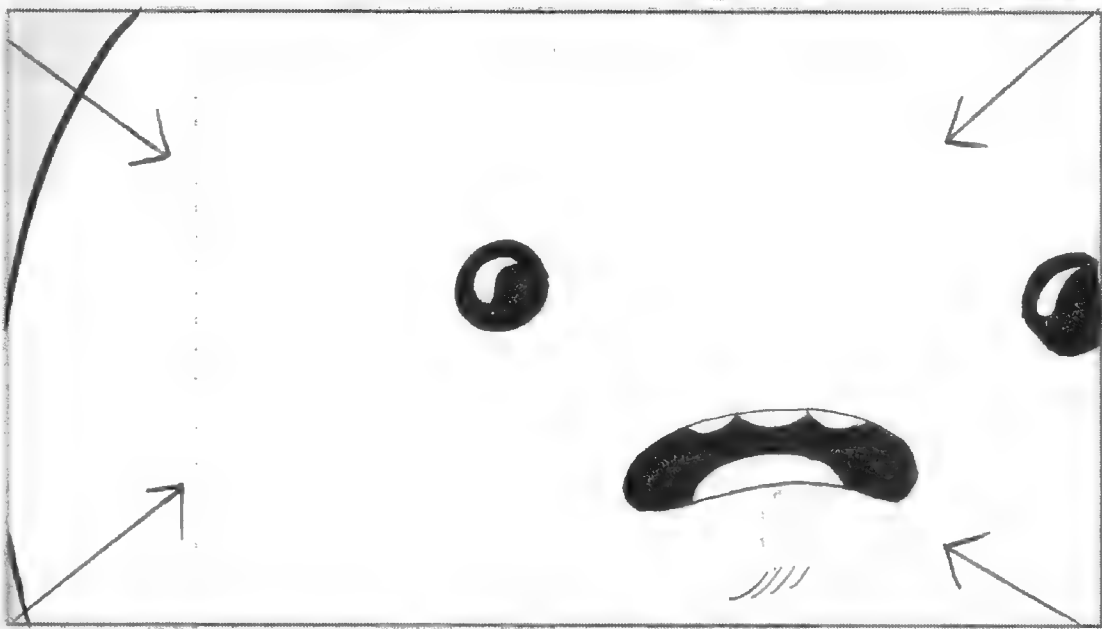


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Sc. 159 Pnl. B Bg. day night



Sc. 159 Pnl. C Bg. day night

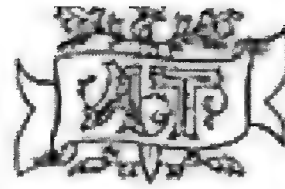


Dialog:	BREEZY: (QUIET) TRANSFOOO RIM
Action:	TRUCK IN ON B'S EYE.
Timing:	

EPISODE# 1025-165

Production

ADVENTURE TIME



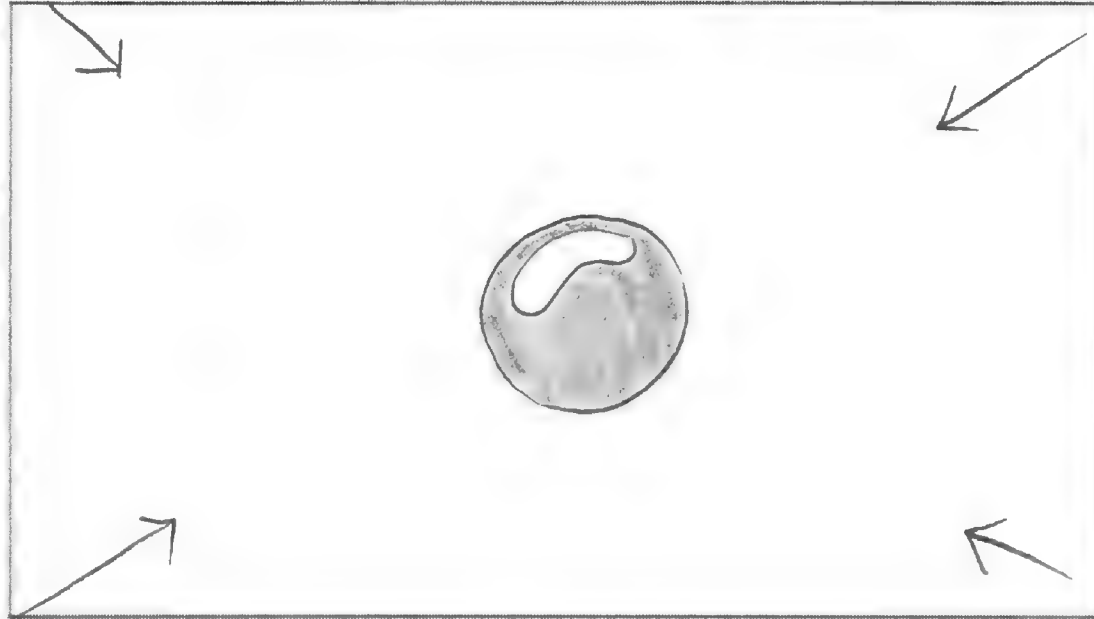
Page 176

Sc. 159

Pnl. 0

Bg.

day night

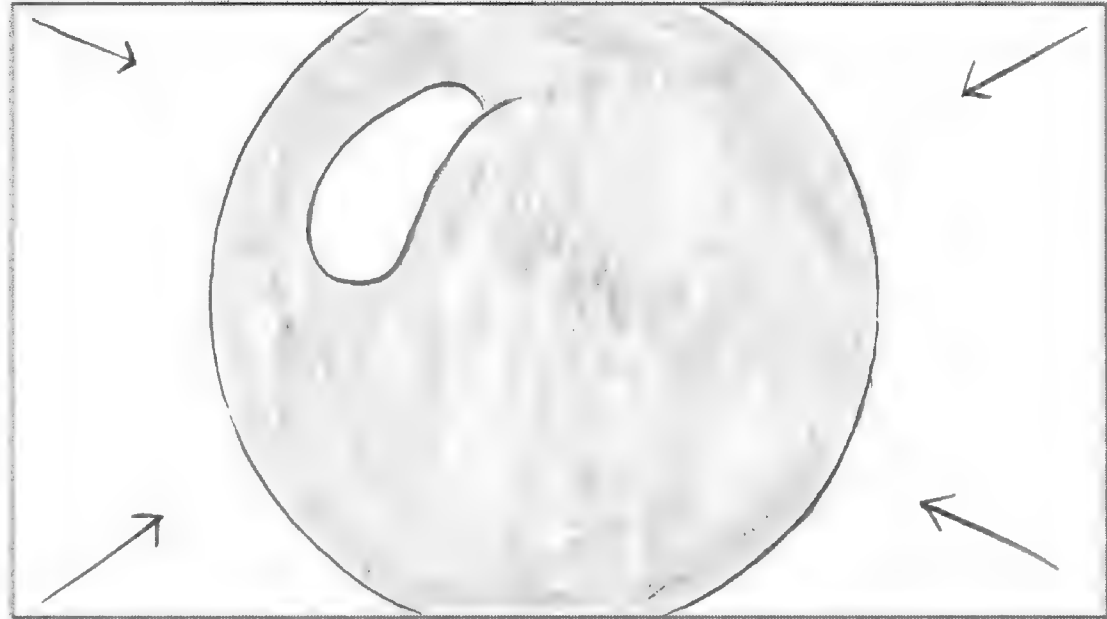


Sc. 159

Pnl. 6

Bg.

day night



Dialog:

Action:

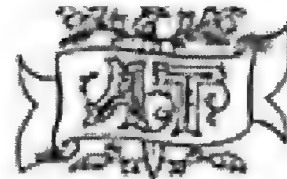
-TRUCK IN/ ANIMATE CAM MOVE INTO BREEZY'S EYE.

Timing:

EPISODE# 1025-165

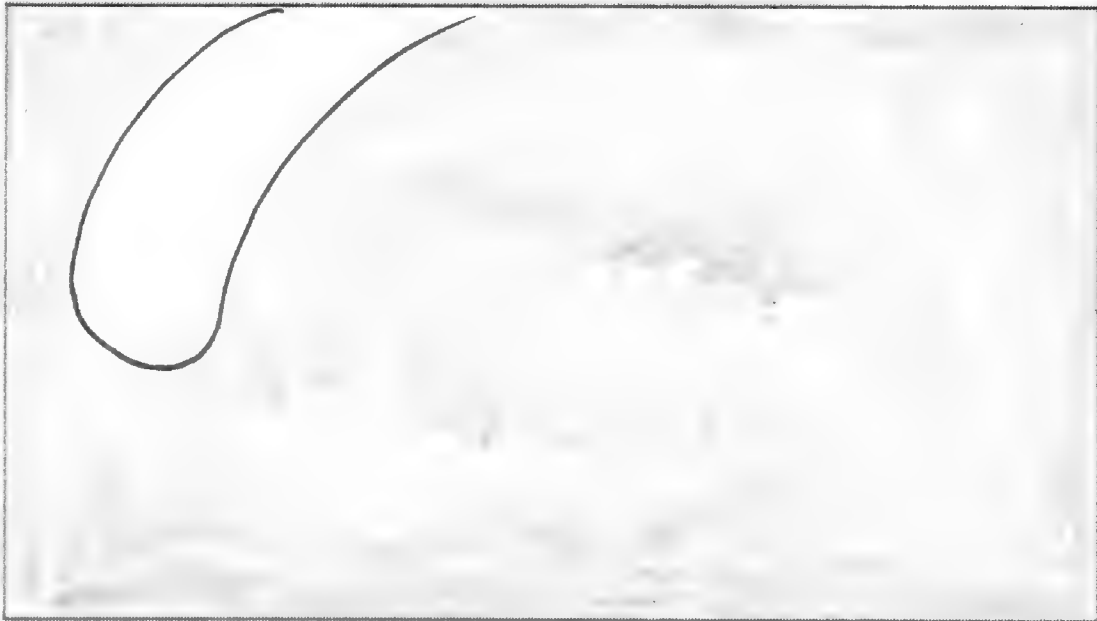
Production :

ADVENTURE TIME

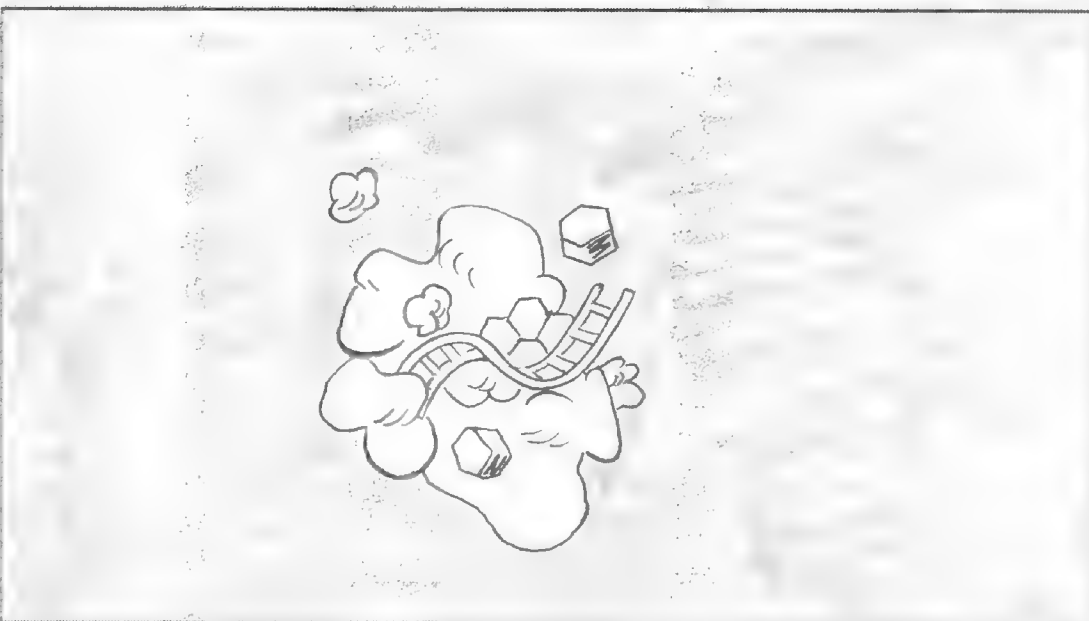


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Sc. 159 Pnl. F Bg. day night



Sc. 159 Pnl. 6 Bg. day night



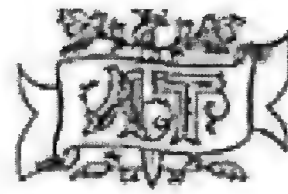
Dialog:
Action:
Timing:

* PUSH IN UNTIL DNA BECOMES VISIBLE.

EPISODE # 1025-165

Production

ADVENTURE TIME



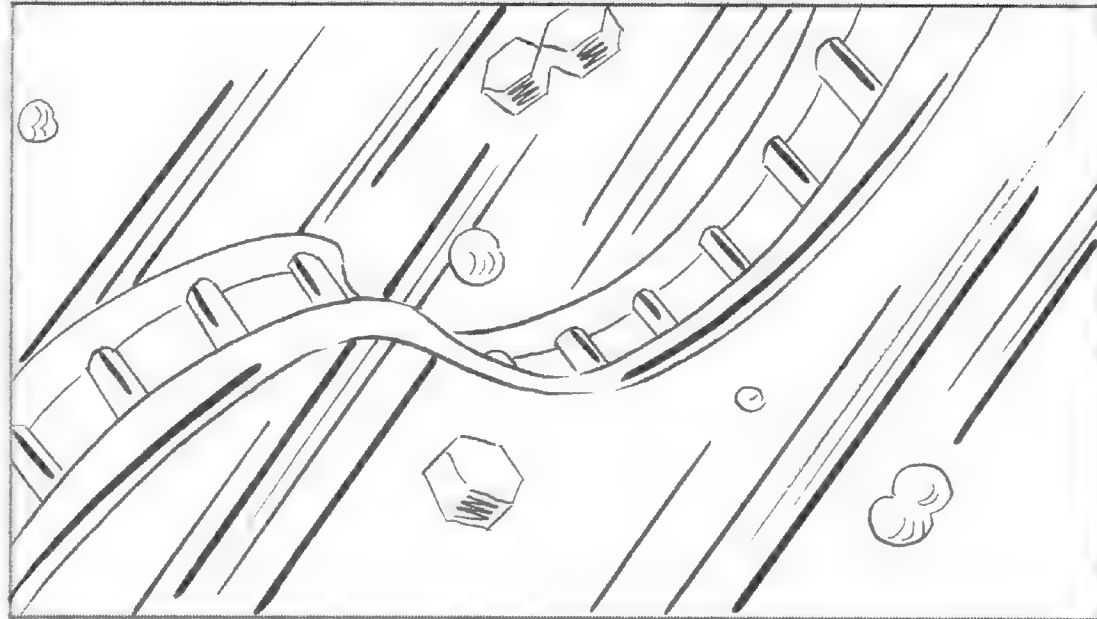
Page 178

Sc. 166

Pnl. A

Bg.

day night

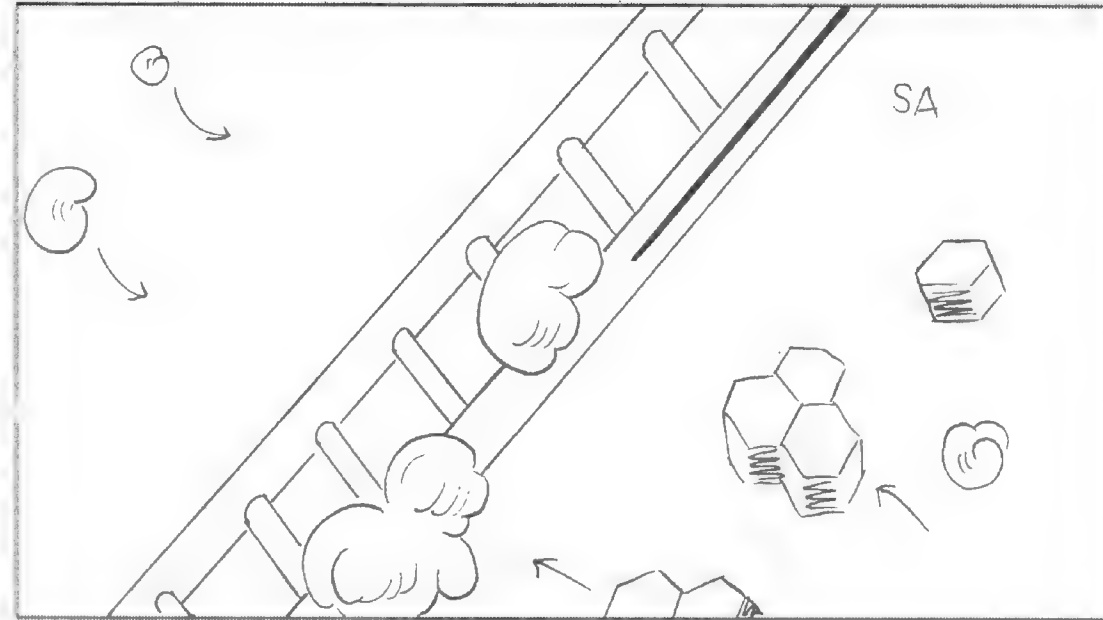


Sc. 160

Pnl. B

Bg.

day night



Dialog:

Action: - C/U OF DNA STRANDS, RU
HEXAGONS, & CELLS.
- SPEED LINES MOVING IN BG.

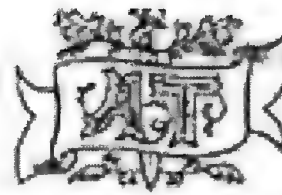
Timing:

1025-165

EPISODE #

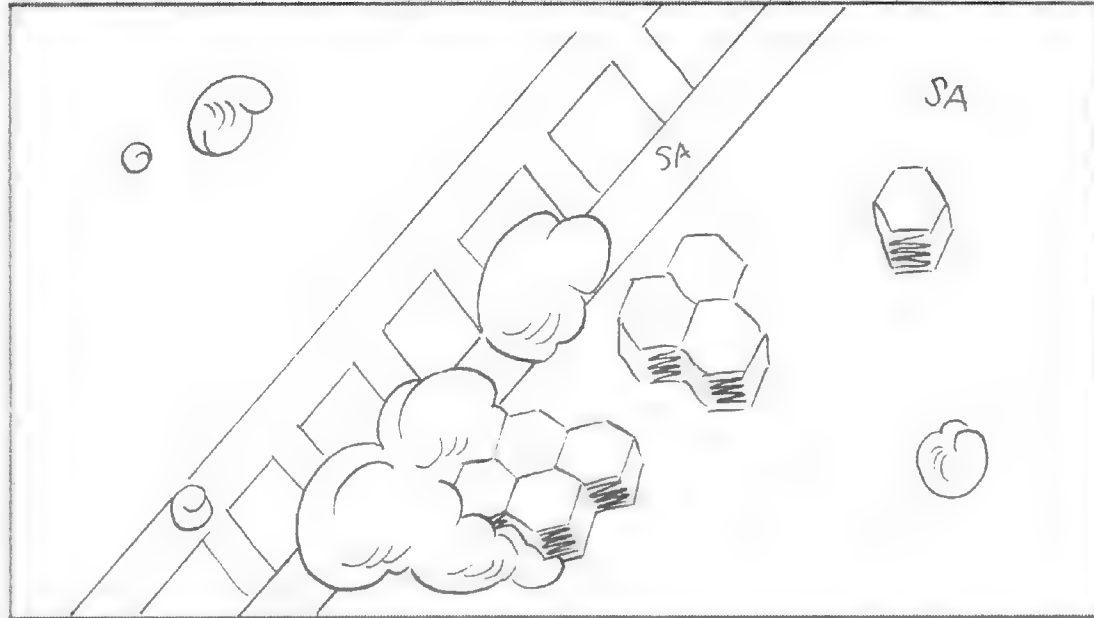
Production

ADVENTURE TIME

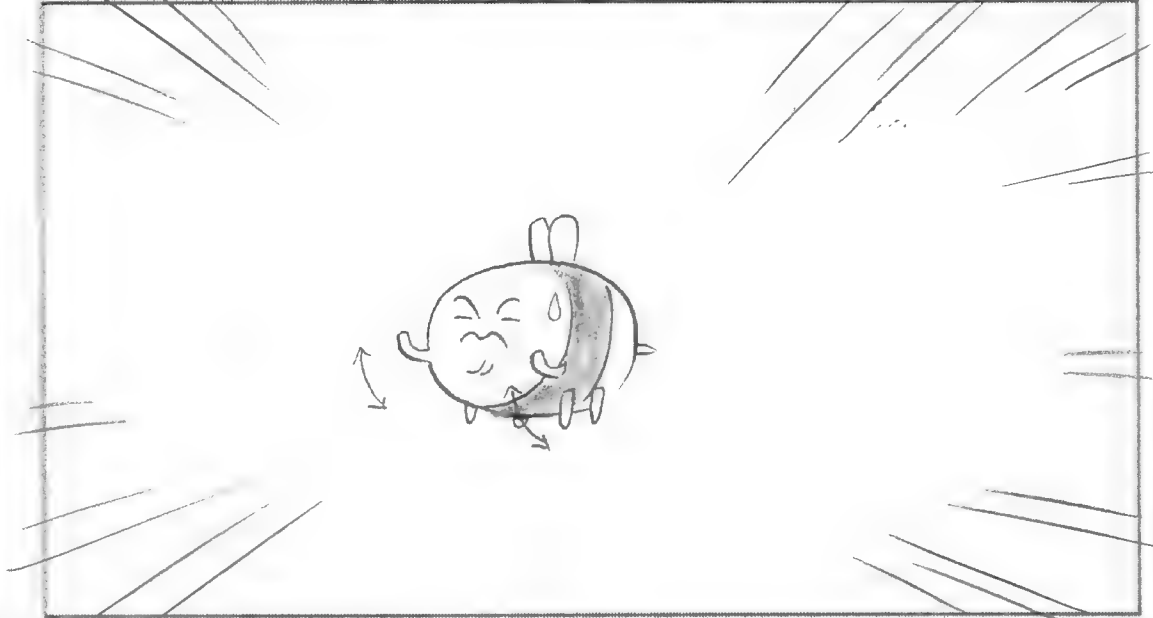


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Sc. 160 Pnl. C Bg. day night



Sc. 161 Pnl. A Bg. day night

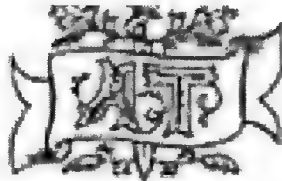


Dialog:	B: (STRAINING) NNGG!
Action:	- RJ MOLECULES MERGE WITH CELLS.
Timing:	

EPISODE # 1025-165

Production :

ADVENTURE TIME



Sc. 101 Pnl. B Bg. day night

SA

Sc. 101 Pnl. C Bg. day night

SA

Dialog:

Action: - BREEZY TURNS IN PLACE

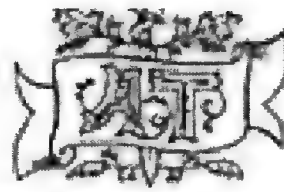
Timing:

EPISODE # 1025-165

Production :

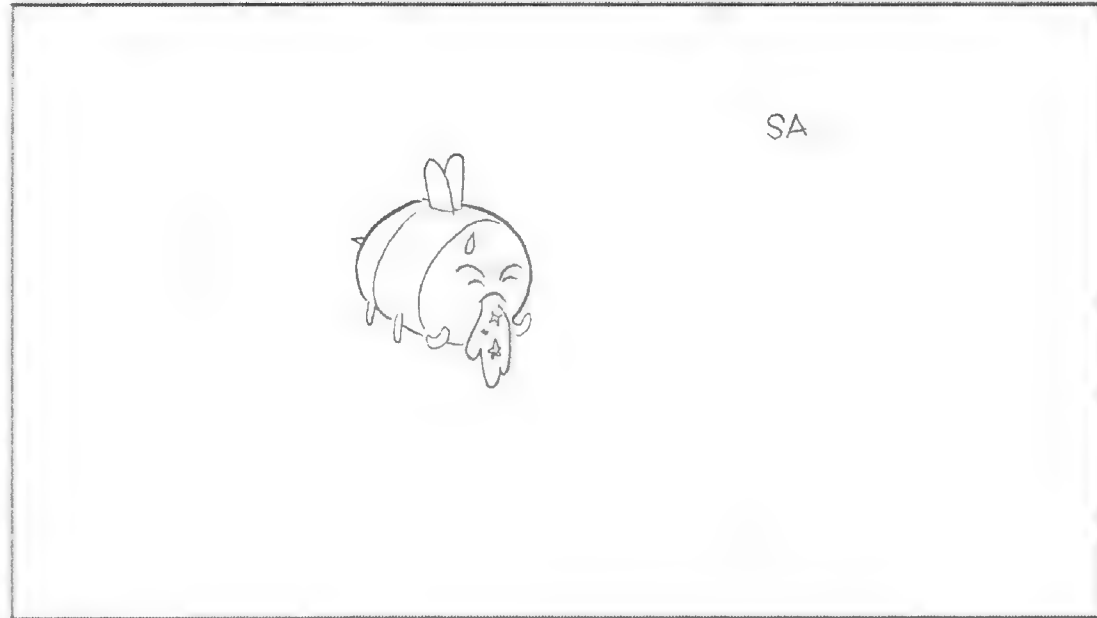
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ADVENTURE TIME

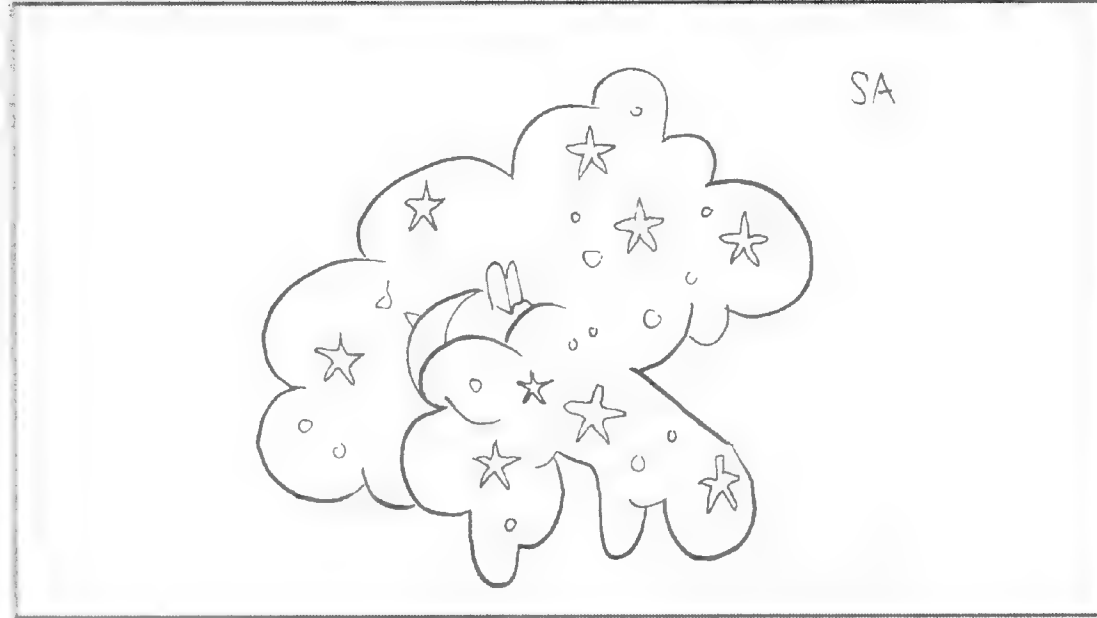


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Sc. 161 Pnl. D Bg. day night



Sc. 161 Pnl. E Bg. day night



Dialog:

B: BLECCH.

Action:

B. BEGINS PUKING UP
GLITTER GOO.

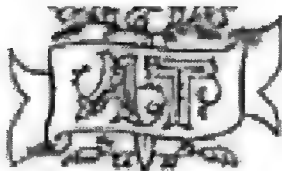
— GLITTER GOO GROWS TO
ENVELOPE B.

Timing:


EPISODE # 1025-165

Production

ADVENTURE TIME

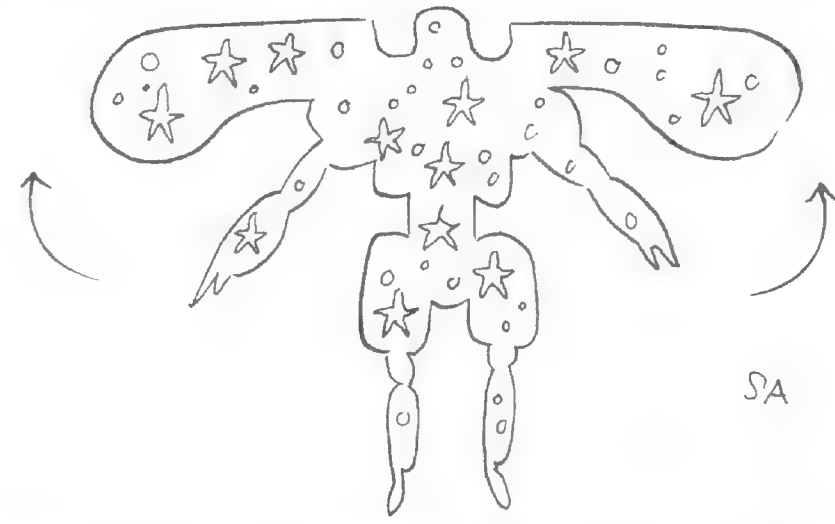


Sc. 161 Pnl. F Bg. day night



SA

Sc. (61 Pnl. G Bg. day night



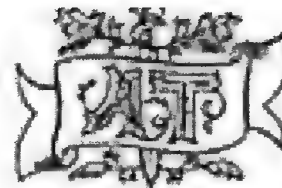
SA

Dialog:	
Action:	- GOO SHIFTS SHAPE - GOO FORMS INTO SILHOUETTE
Timing:	

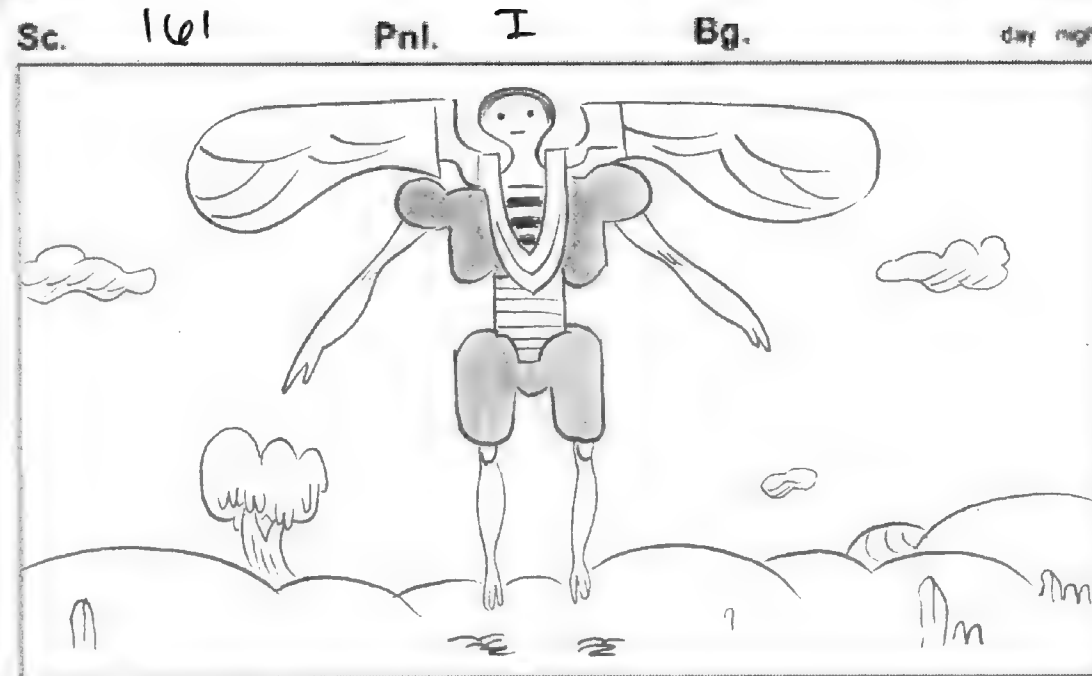
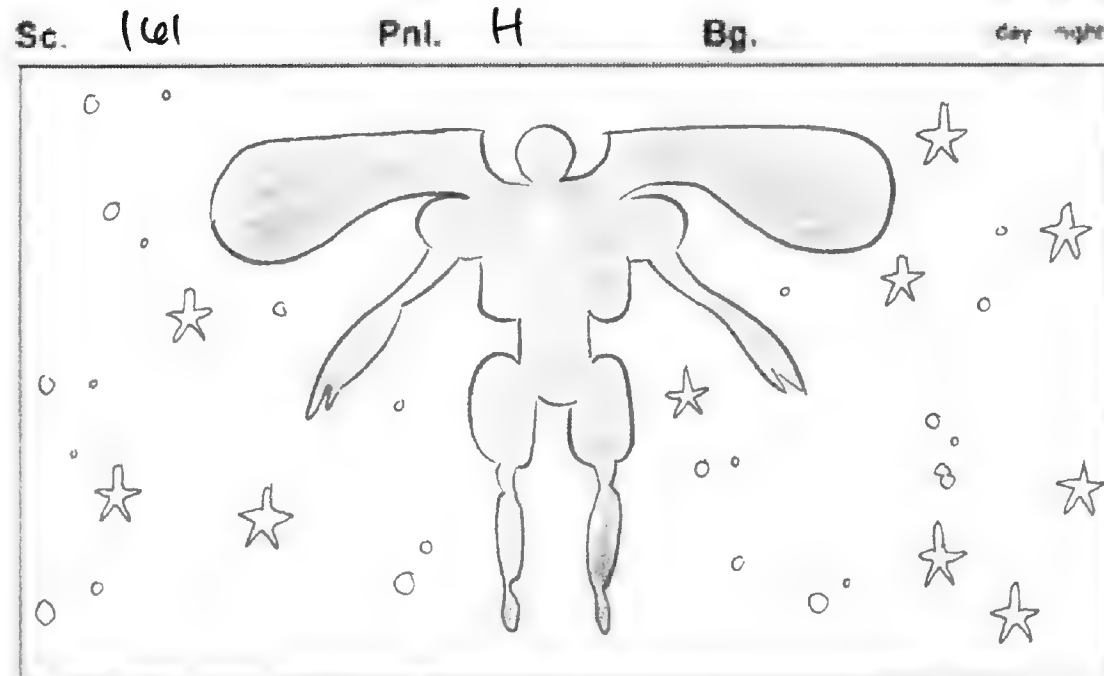
EPISODE # 1025-165

Production

ADVENTURE TIME



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Dialog:

SFX: * SHING!!*

Action:

-B. BECOMES BLACK SILHOUETTE.
BG TAKES ON THE LOOK OF
GLITTER GOO.

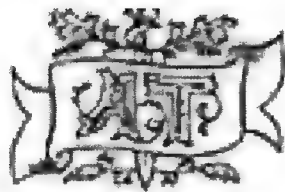
MATCH CUT TO B. FULLY IN
QUEEN BEE FORM.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



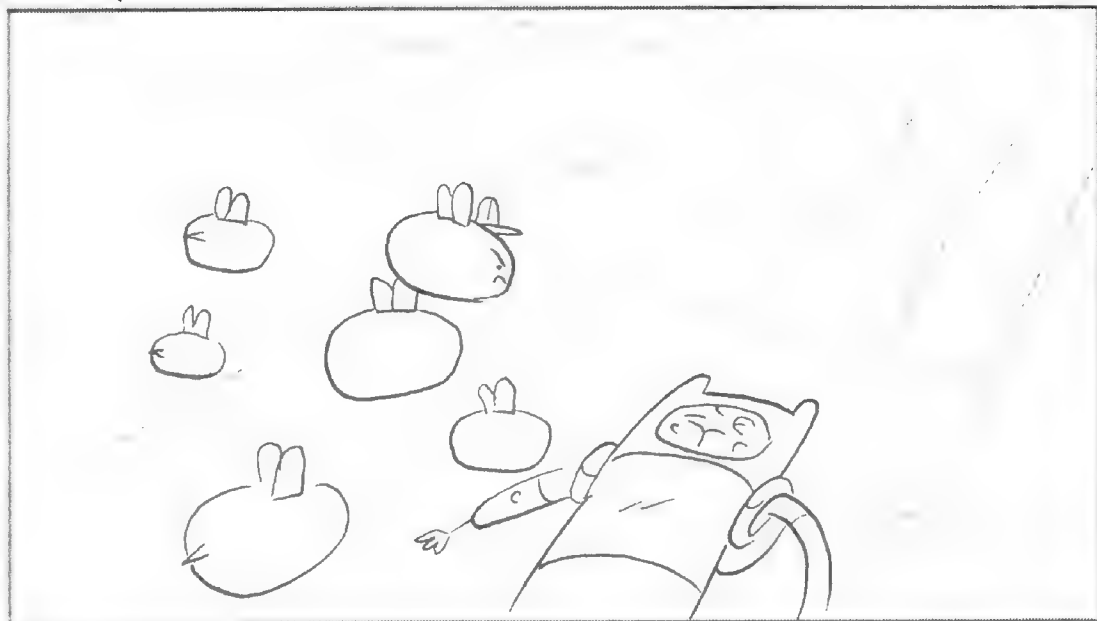
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Sc. 162

Pnl. A

Bg.

day night

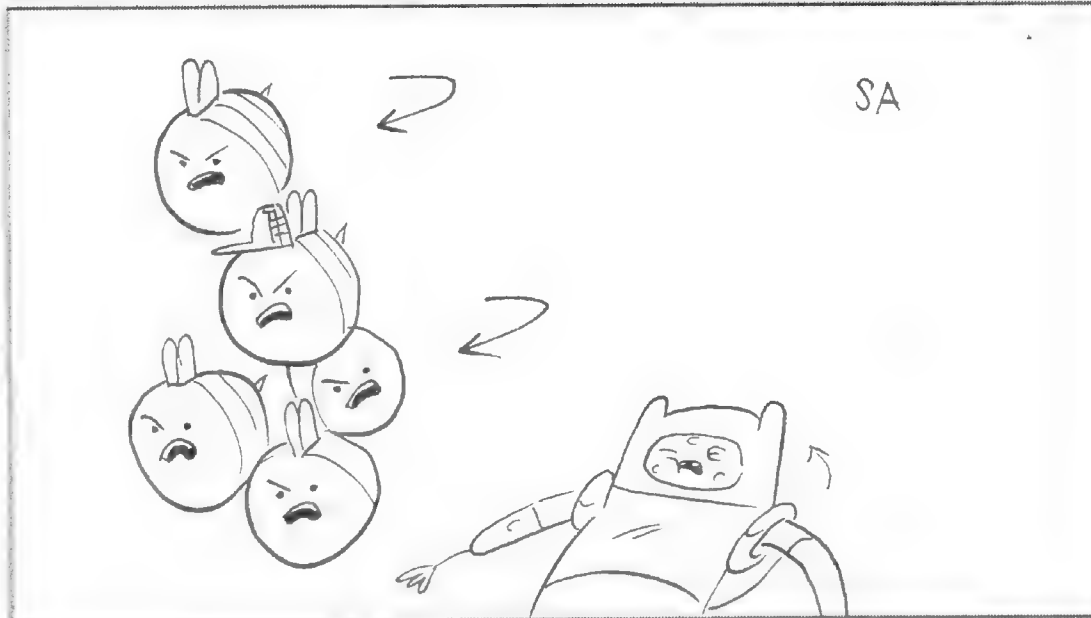


Sc. 162

Pnl. B

Bg.

day night



Dialog: B: (OFF/S) HEY, HONEYBUNS!

F: WHUUU?

B#1: WHU?

Action:

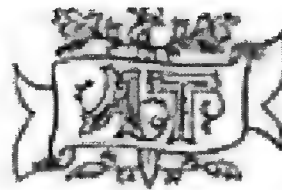
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



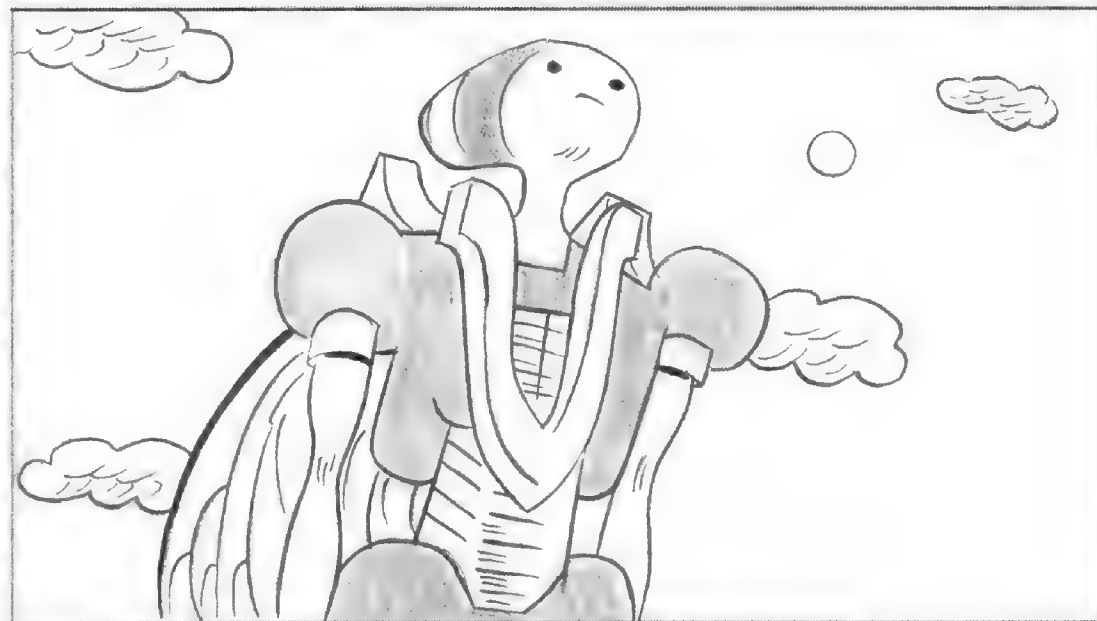
185

Sc. 163

Pnl. A

Bg.

day night

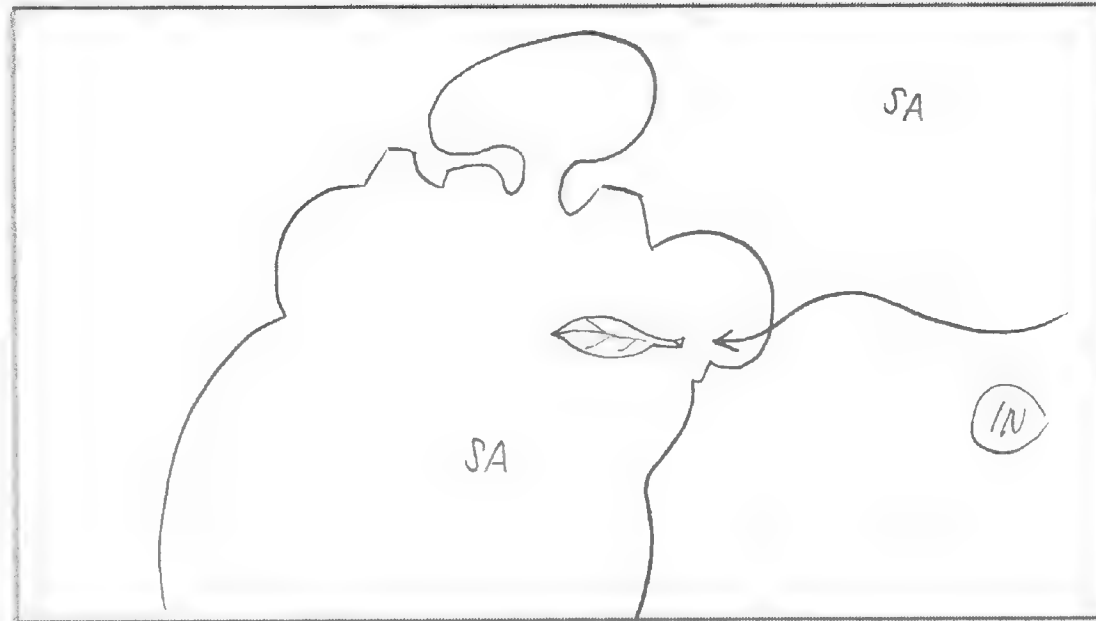


Sc. 163

Pnl. B

Bg.

day night



Dialog:

SFX: SILENCE

SFX: SOUND OF WIND

Action:

- WIND BLOWS LEAF PAST.

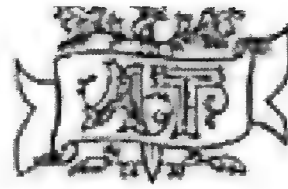
Timing:

1025-165

EPISODE #

Production

ADVENTURE TIME



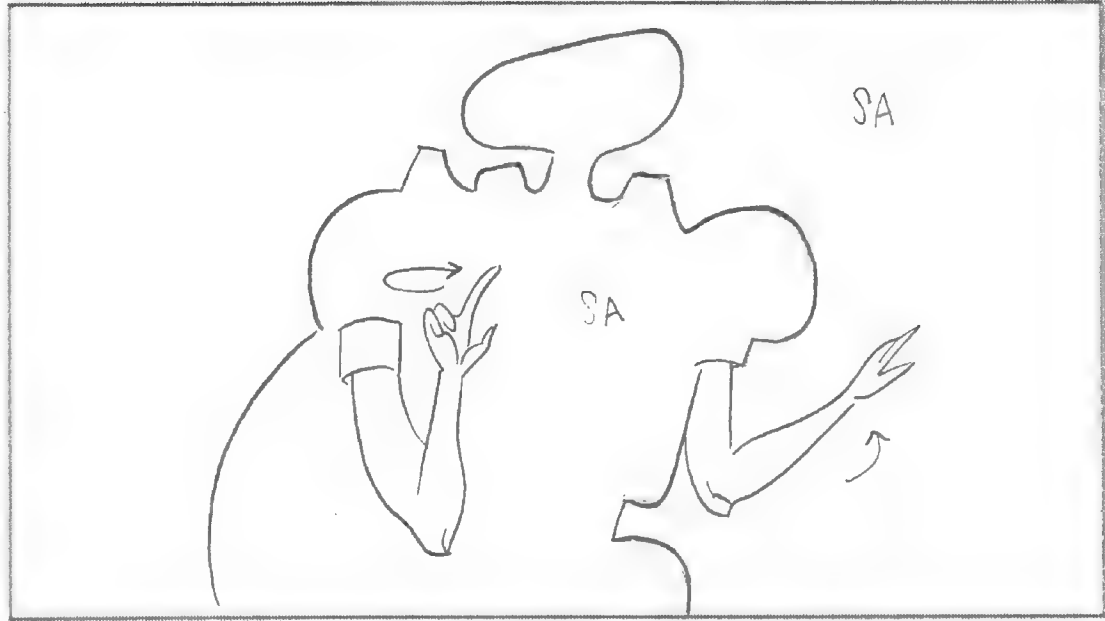
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Sc. 163

Pnl. C

Bg.

day night

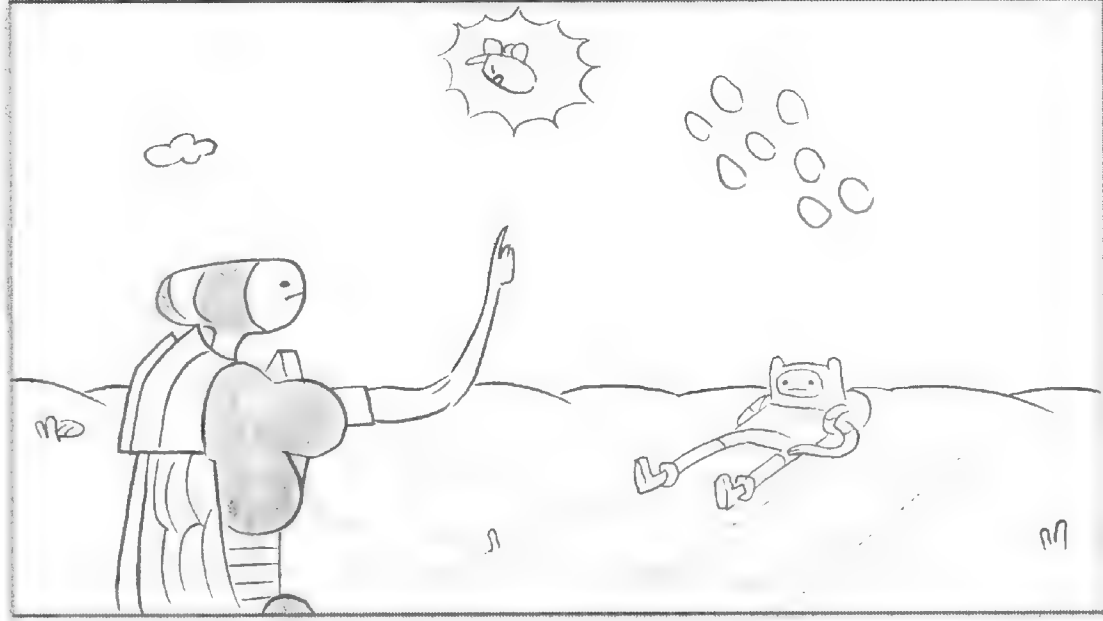


Sc. 164

Pnl. A

Bg.

day night



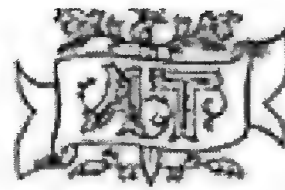
Dialog:	SEX: *COMPUTER : MOUSE CLICK* B#1 OH NO - SHE GOT INTO OUR SECRET SAUCE, BROS!
Action:	-GLOW FORMS AROUND B#1
Timing:	

1025-165

EPISODE #

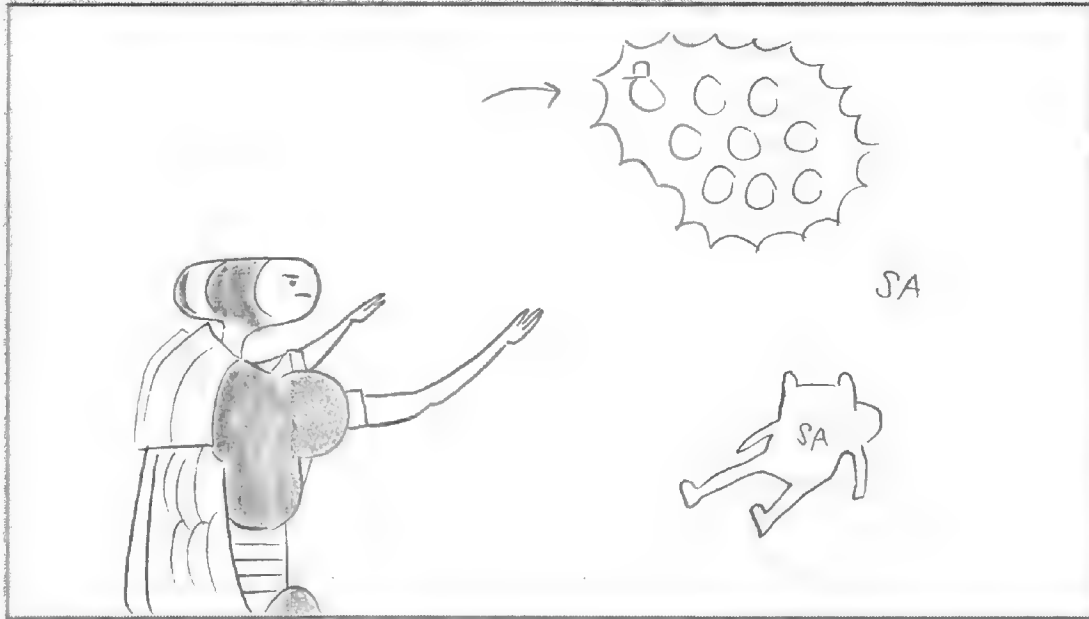
Production :

ADVENTURE TIME

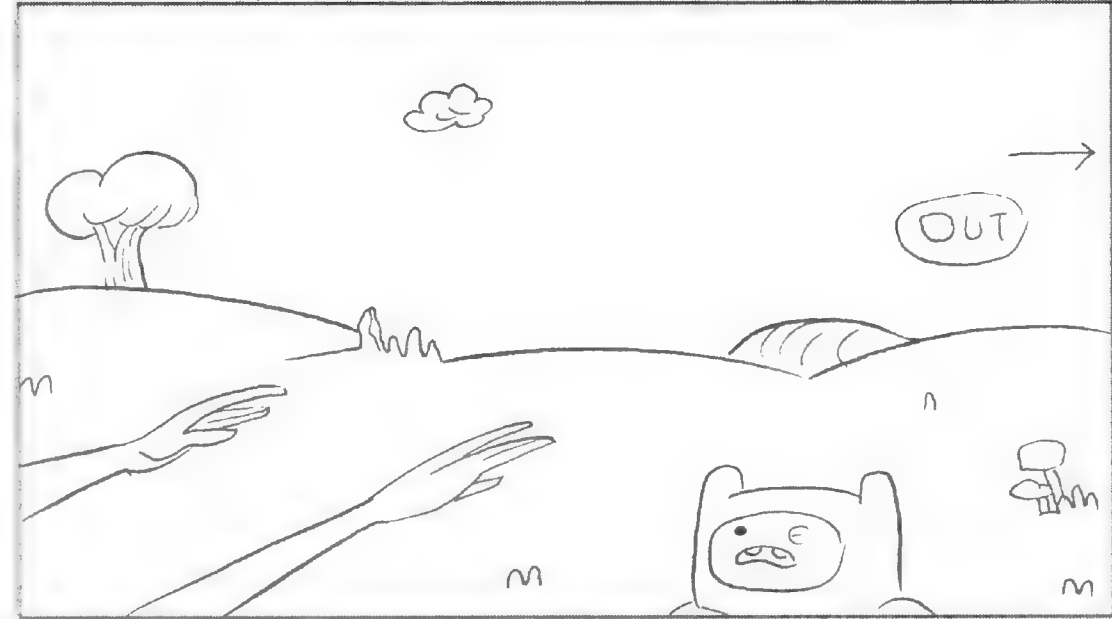


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Sc. 164 Pnl. B Bg. day night



Sc. 165 Pnl. A Bg. day night



Dialog:

B1: IT'S ALL OVER!

Action:

B CLICKS ON THE REST OF THE SWARM. SELECTS ALL.

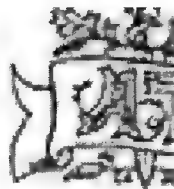
Timings:

1025-165

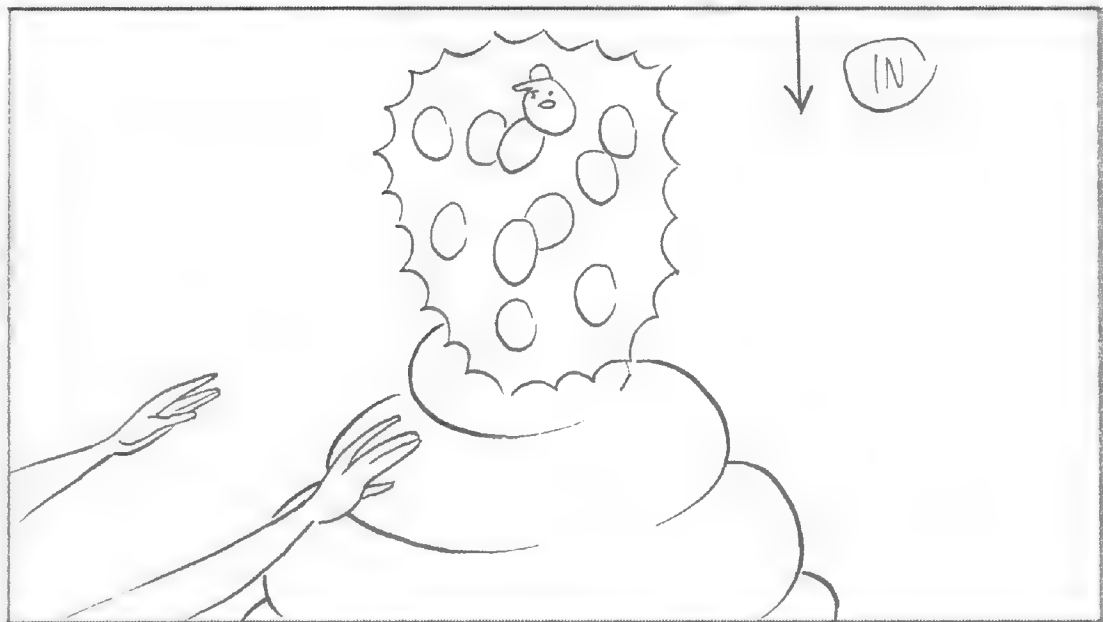
EPISODE #

Production

ADVENTURE TIME



Sc. 166 Pnl. A Bg. day night



Dialog: B#1
BEEES: AAA HHH!

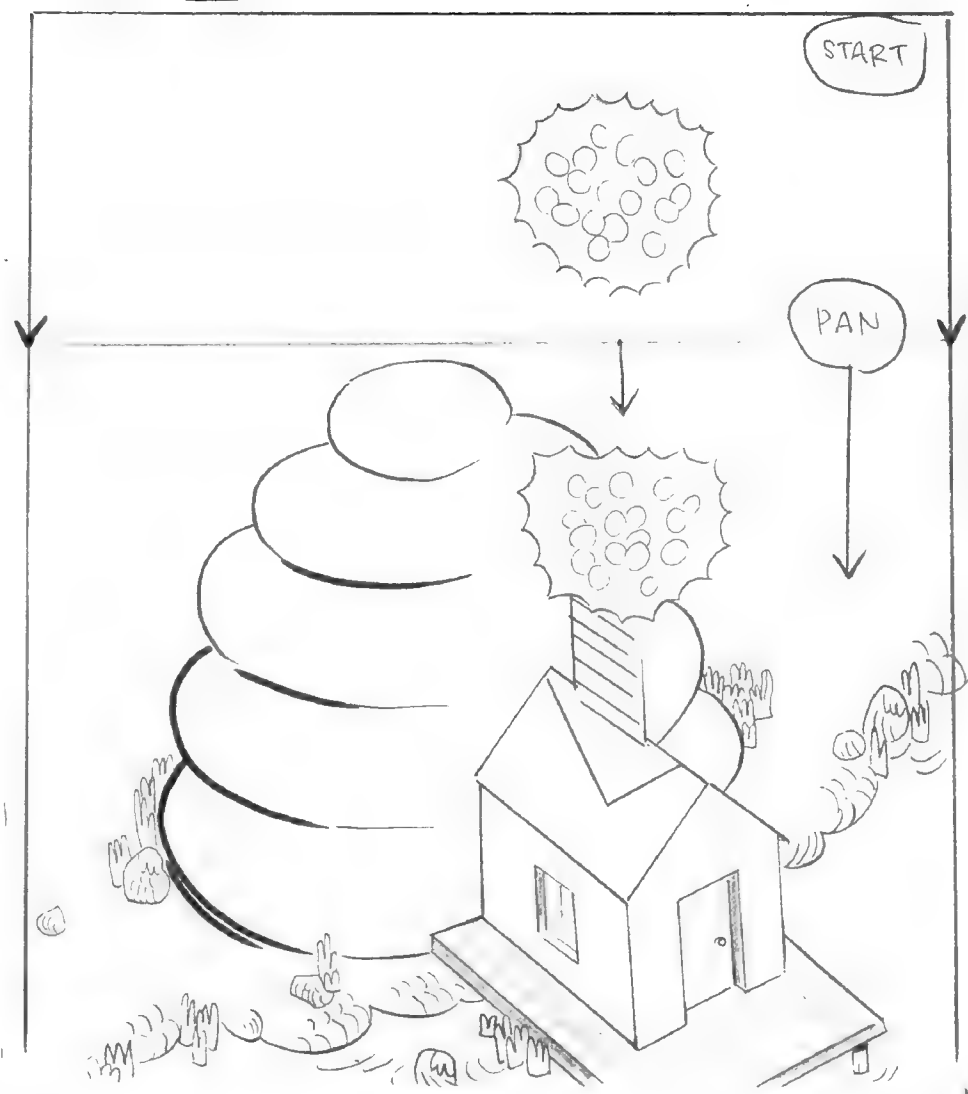
Action:

Timing:

Sc. 166

Pnl B

Pg 188



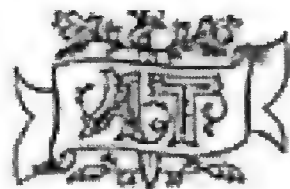
- B. DRAGS & DROPS DRONES INTO HIVE.

1025-165

EPISODE #

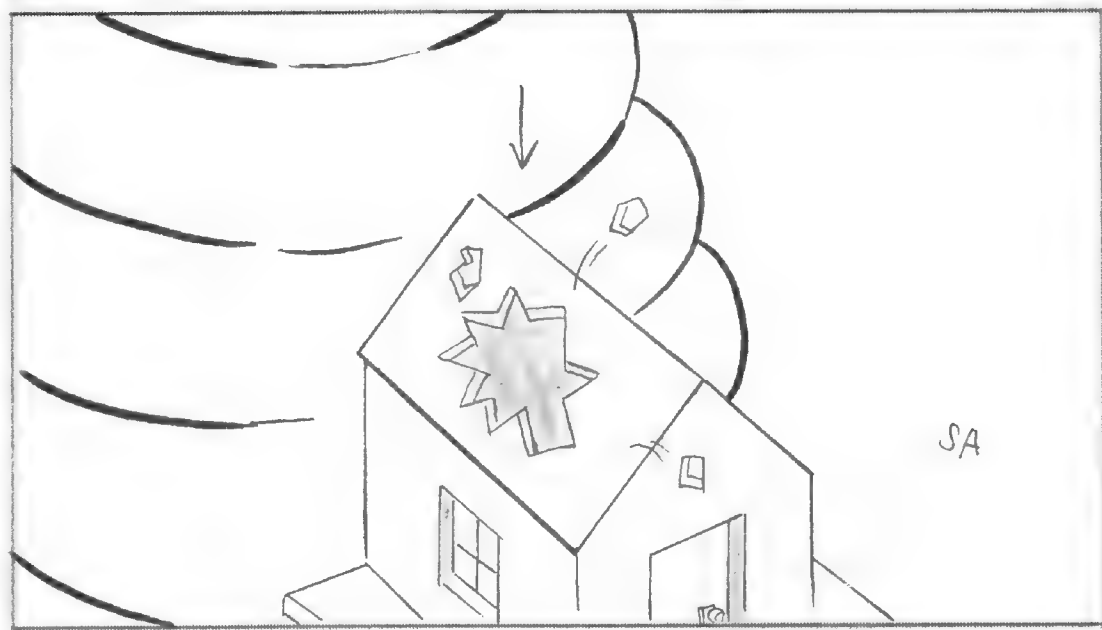
Production :

ADVENTURE TIME

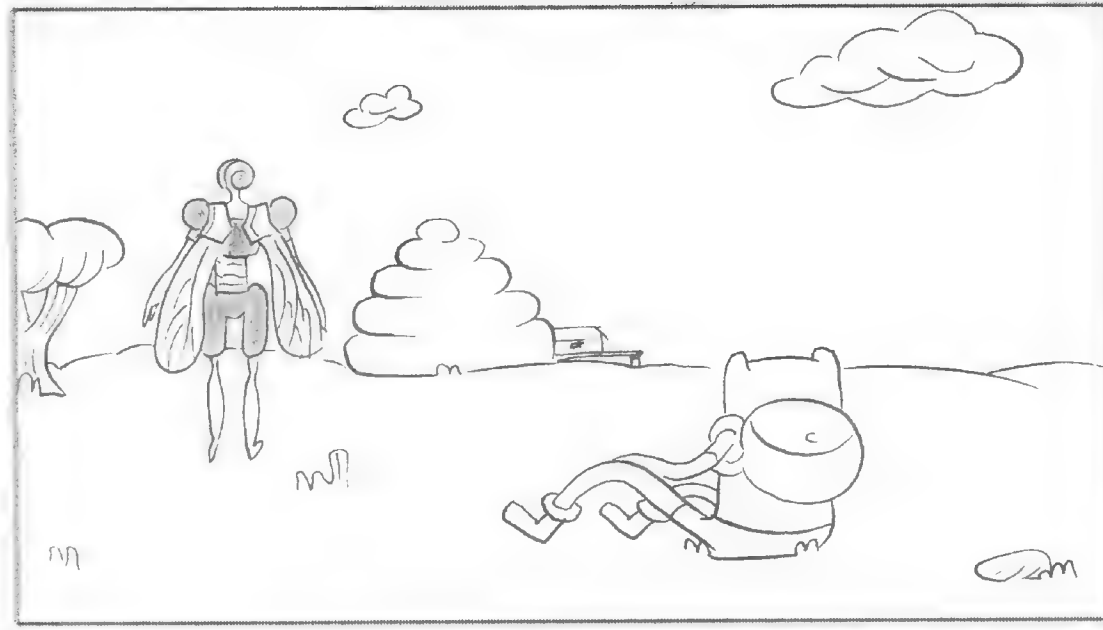


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Sc. 166 Pnl. C Bg. day night



Sc. 167 Pnl. A Bg. day night



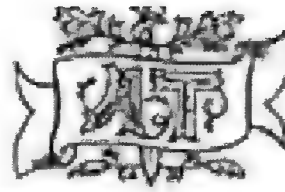
Dialog:	<u>SFX</u> : CRASH!	<u>F</u> : BREEZY?
Action:		
Timing:		

1025-165

EPISODE #

Production :

ADVENTURE TIME



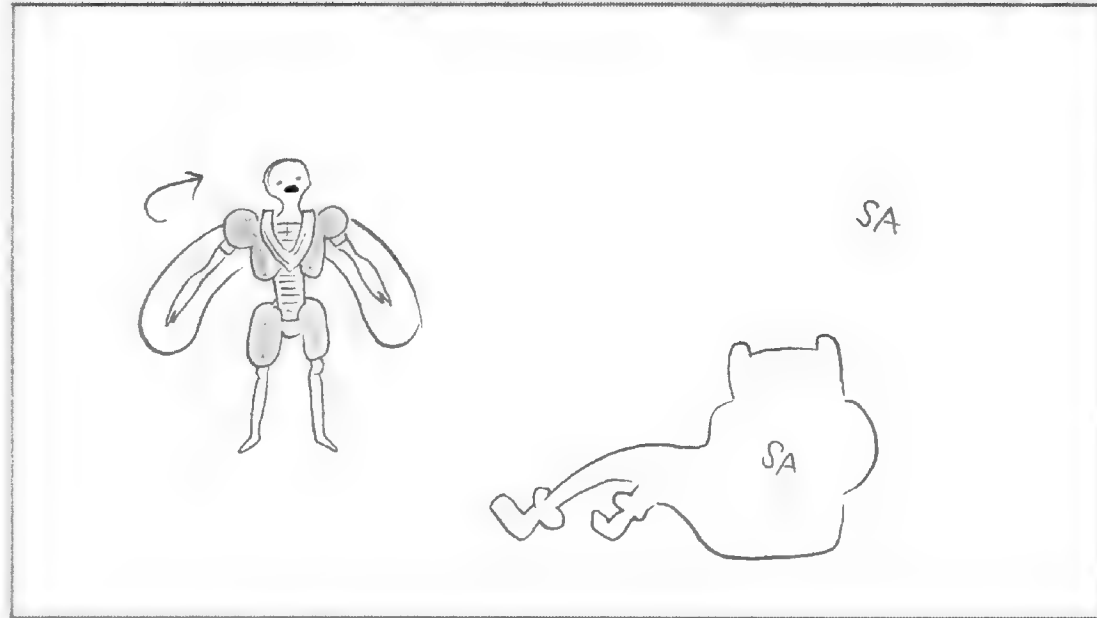
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Sc. 107

Pnl. B

Bg.

day night

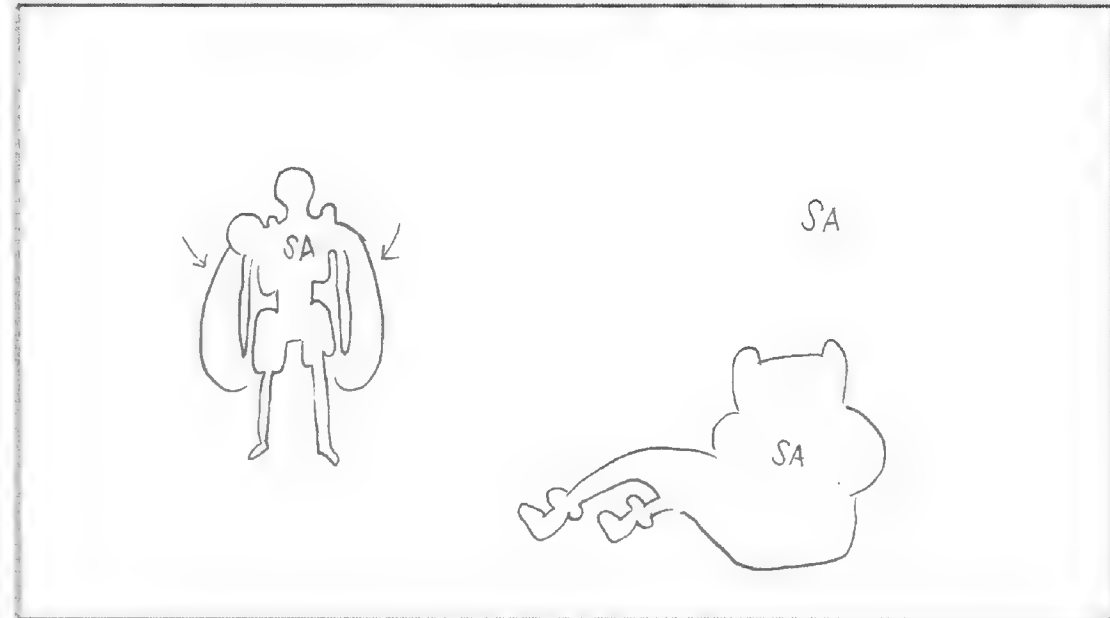


Sc. 107

Pnl. C

Bg.

day night



Dialog:

B: YES, FINN. IT IS I - ME... BREEZY.

Action:

B TURNS TOWARD F.

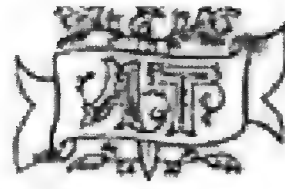
- BREEZY LOWERS WINGS

Timing:

EPISODE # 1025-165

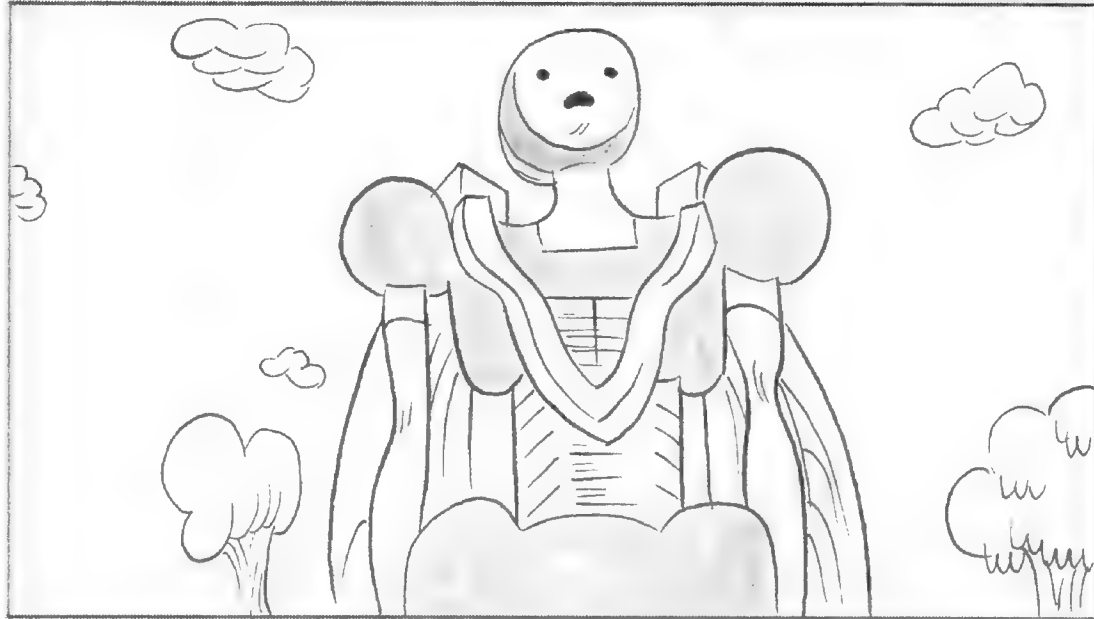
Production :

ADVENTURE TIME

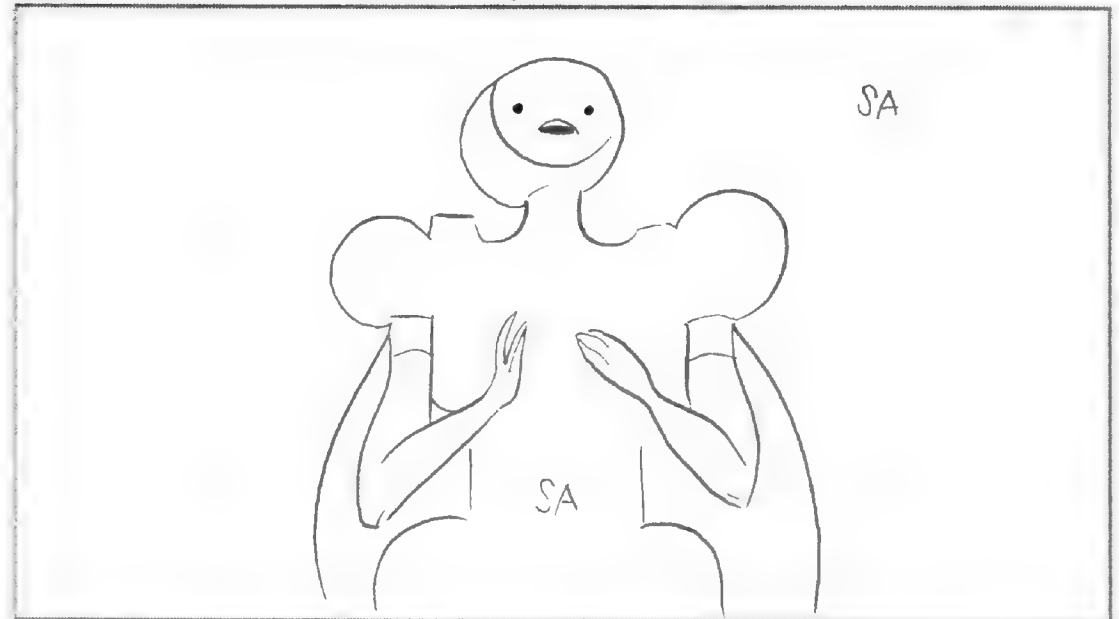


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Sc. 168 Pnl. A Bg. day night



Sc. 168 Pnl. B Bg. day night



Dialog: B: CAN'T YOU SEE? I'VE BECOME A QUEEN FOR YOU. B: BECAUSE ... BECAUSE... I LOVE YOUR FLOWER AND... AND I THINK...

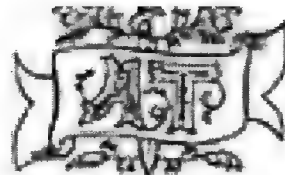
Action:

Timing:

EPISODE # 1025-165

Production

ADVENTURE TIME



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Sc. 168 Pnl. C Bg. day night



Sc. 169 Pnl. A Bg. day night



Dialog:

B: I LOVE YOU.

Action:

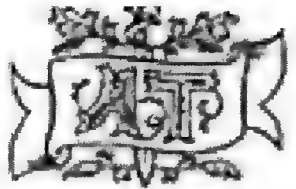
Timing:

EPISODE #

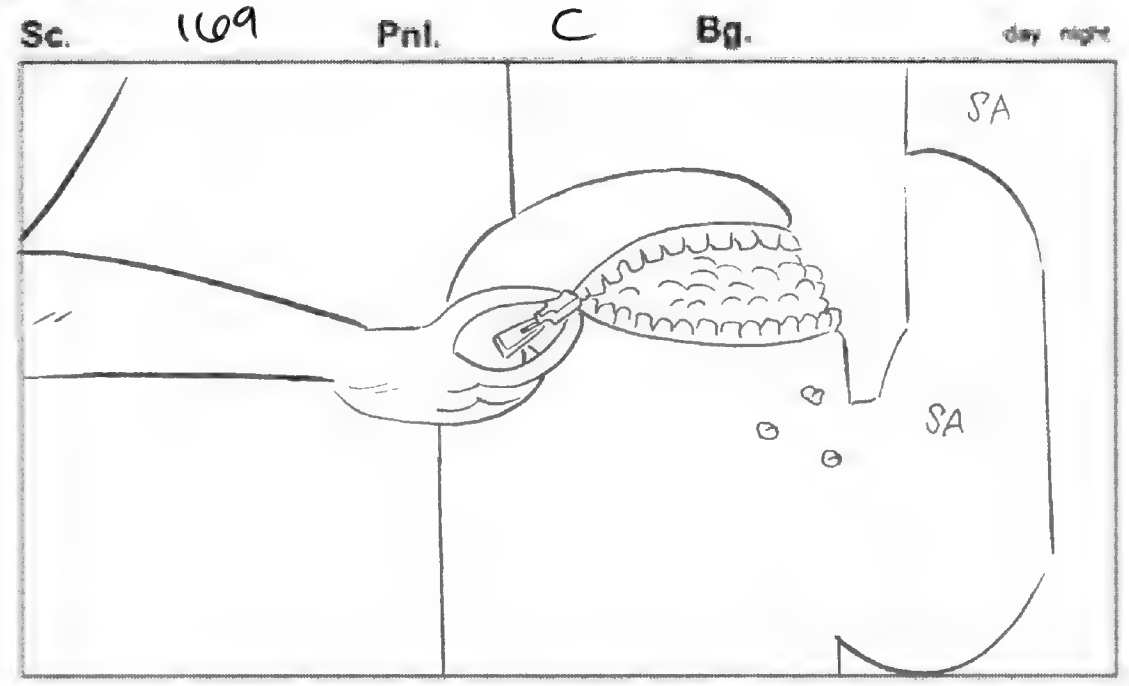
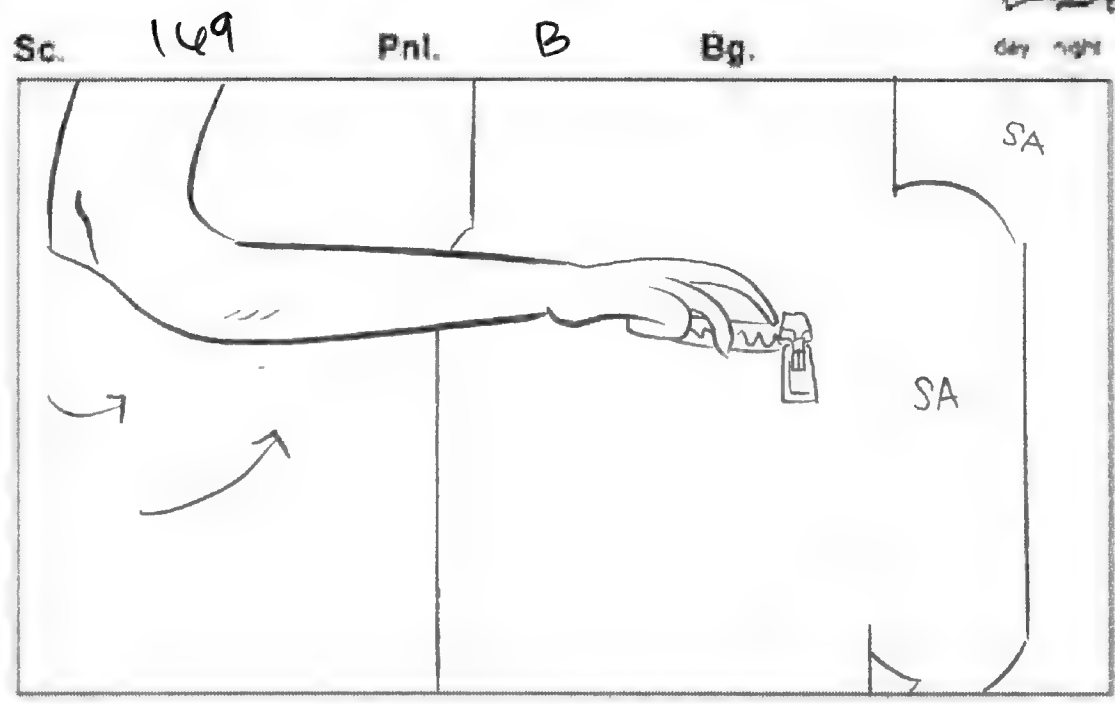
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Production

ADVENTURE TIME



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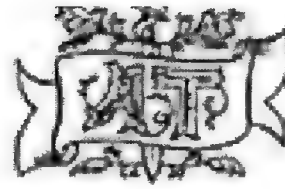


Dialog:	<p>(a/s) B: NOW YOU CAN PARTAKE OF MY POLLEN CRUMBLES & BECOME MY DRONE.</p>
Action:	<p>B GRABS ZIPPER ON LEG-POUCH.</p>
Timing:	

EPISODE # 1U25-165

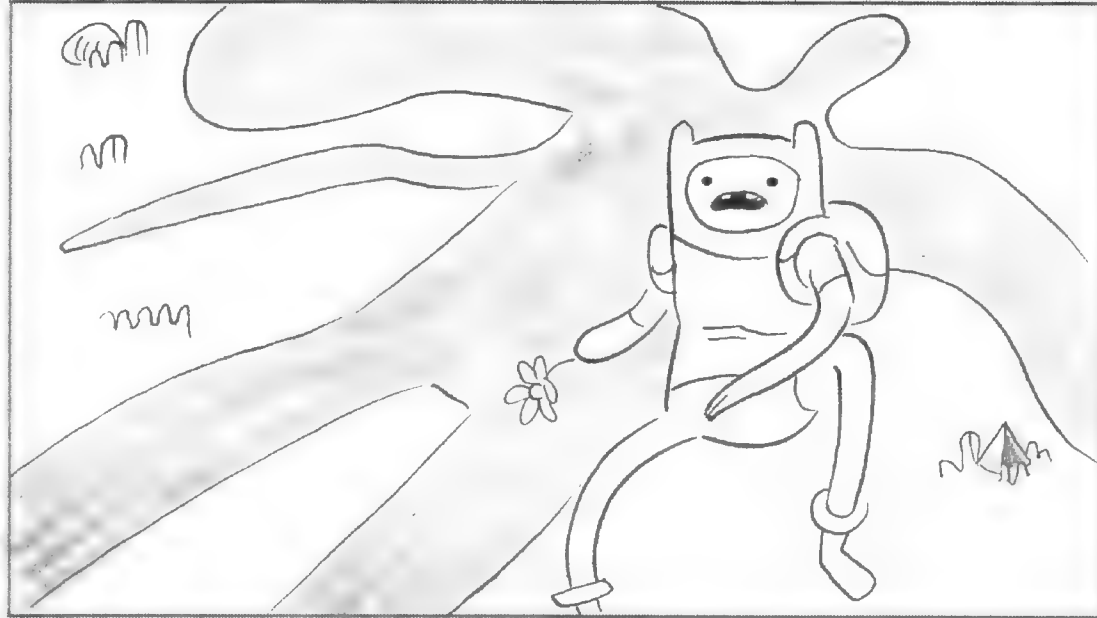
Production :

ADVENTURE TIME

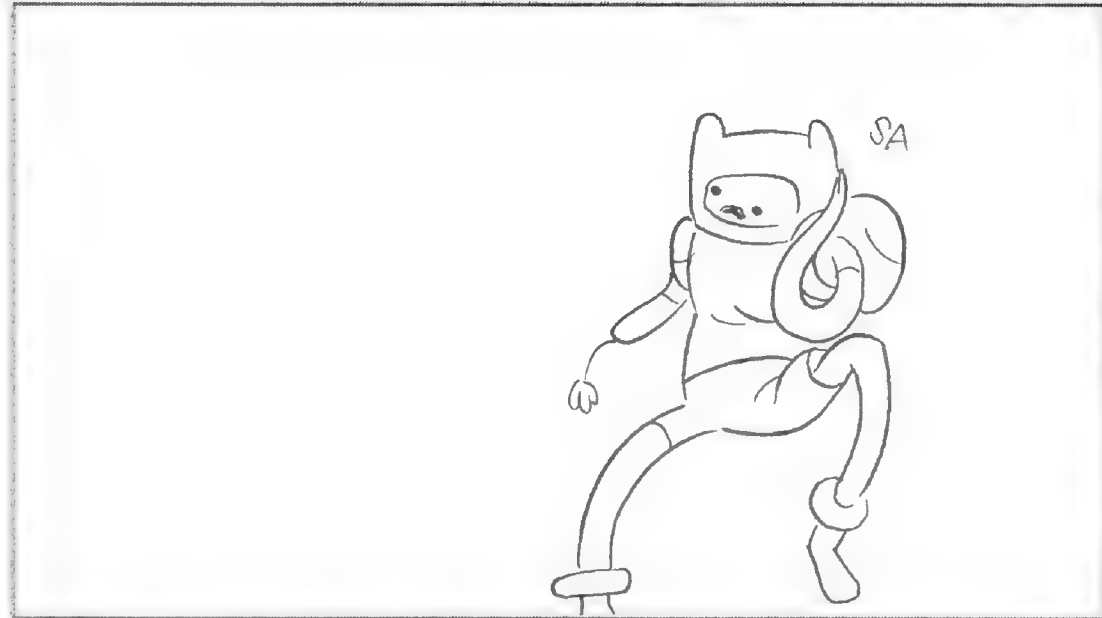


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Sc. 170 Pnl. A Bg. day night



Sc. 170 Pnl. B Bg. day night



Dialog:

WHAT IS THIS...

F: UM, YOU KNOW I'M TRYING TO
KEEP IT CASUAL, B.

F: I JUST DON'T FEEL THE
SAME WAY.

Action:

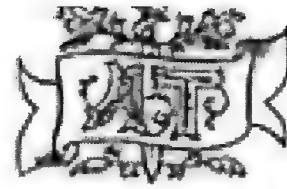
Timing:

1U25-165

EPISODE #

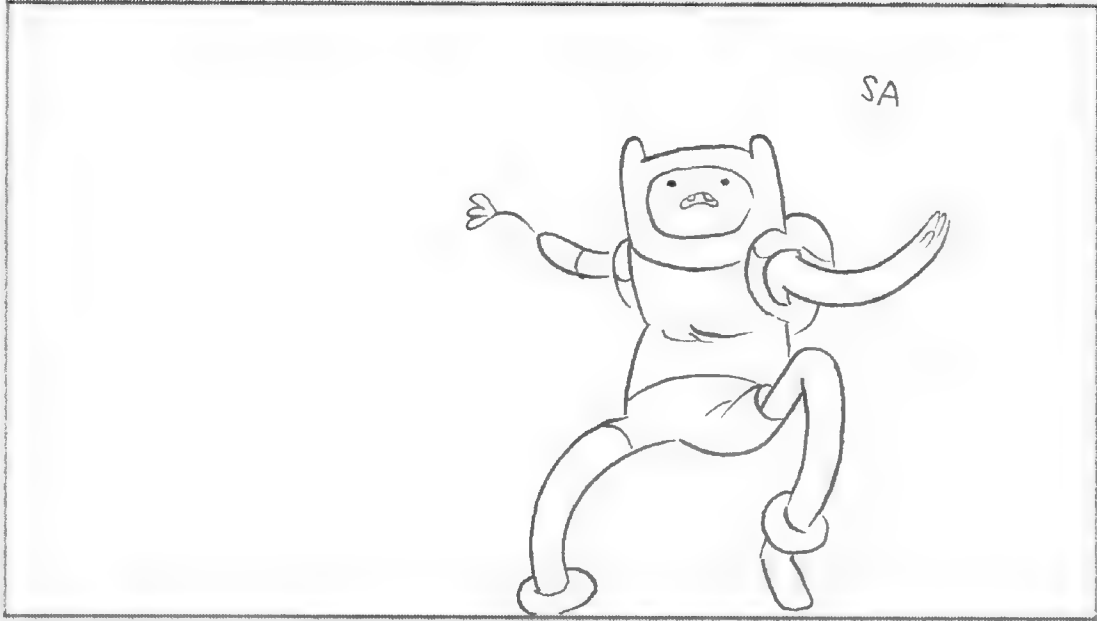
Production :

ADVENTURE TIME

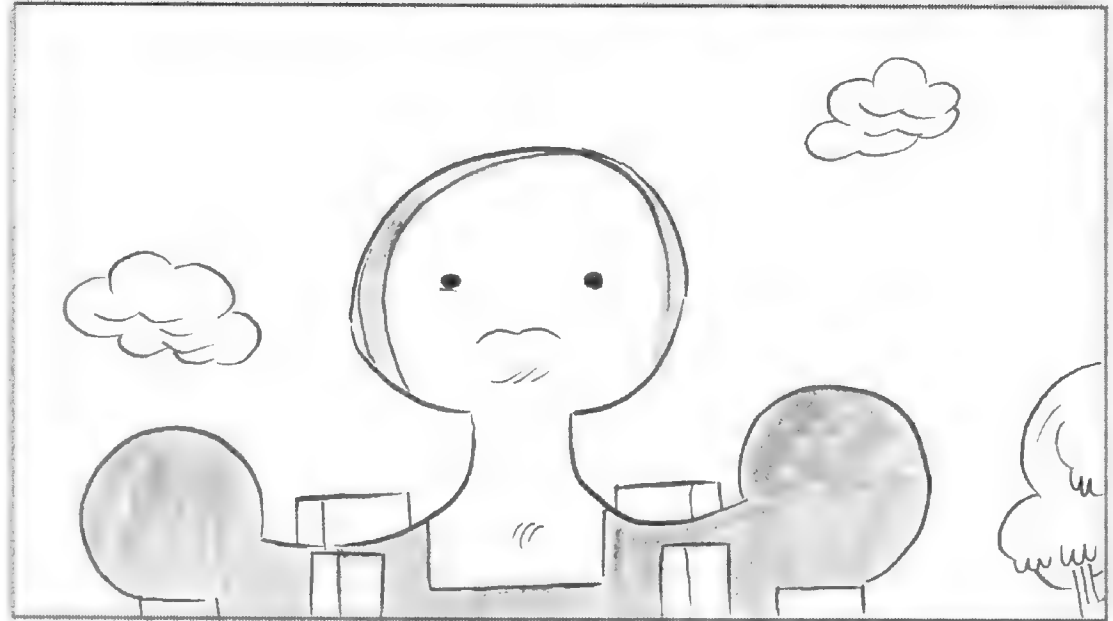


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Sc. 170 Pnl. C Bg. day night



Sc. 171 Pnl. A Bg. day night



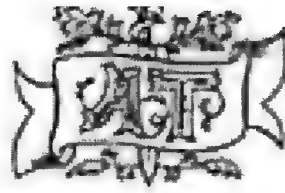
Dialog:
E: I DON'T FEEL ANYTHING.
Action:
Timing:

1025-165

EPISODE #

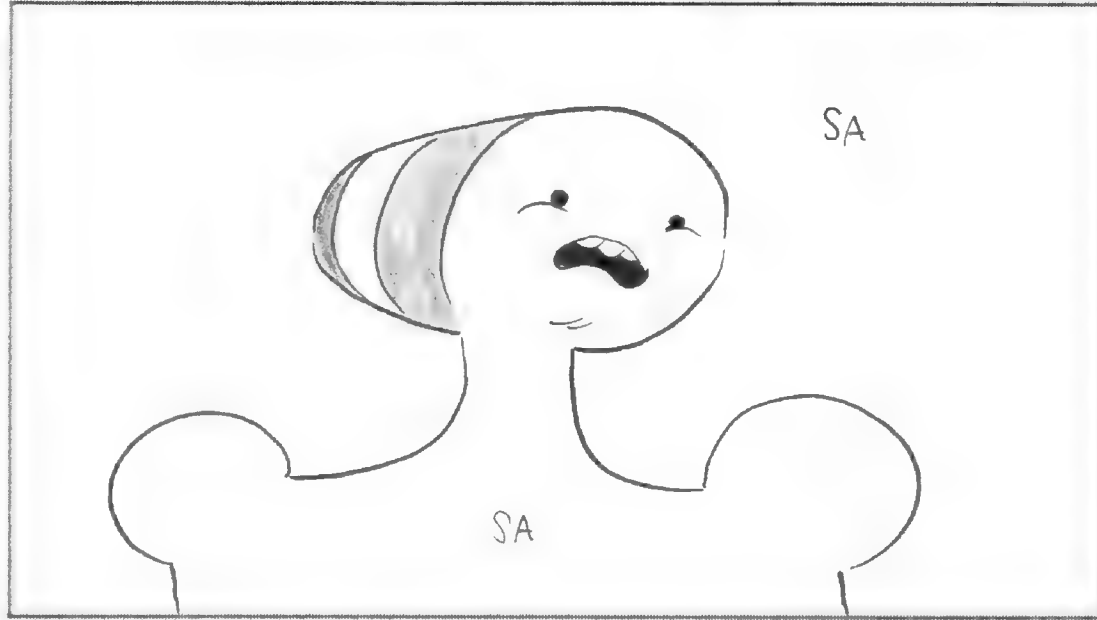
Production :

ADVENTURE TIME

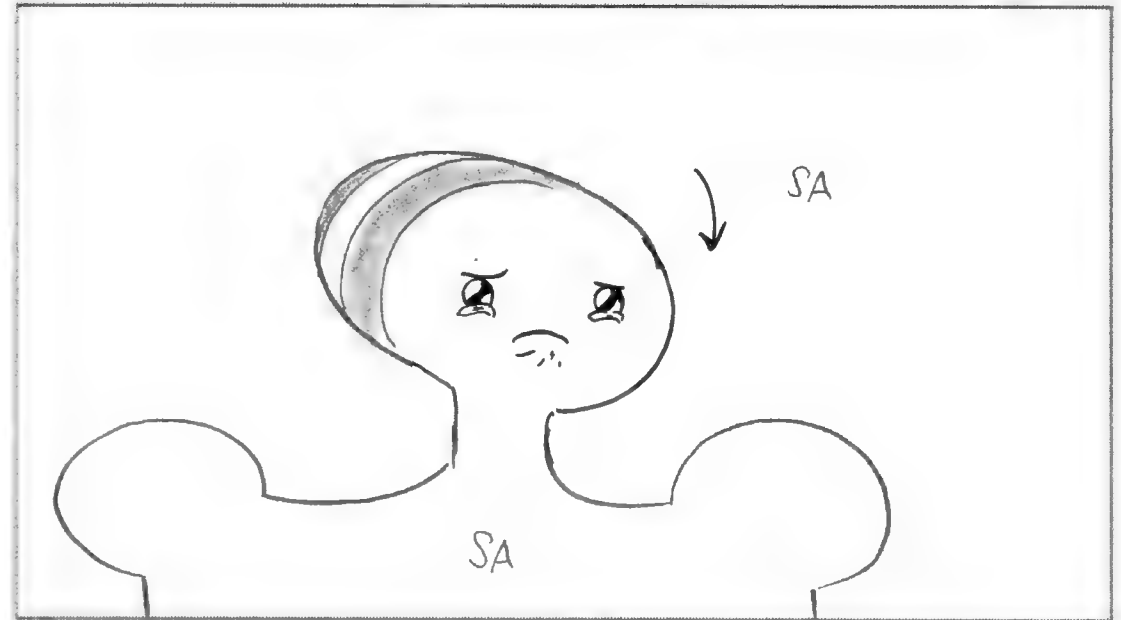


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Sc. 171 Pnl. B Bg. day night



Sc. 171 Pnl. C Bg. day night



Dialog:

B: BUT I ROYAL JELLIED FOR YOU ... B: (SNIFFLES)

Action:

- B. TEARS UP
- B'S LIP TREMBLES

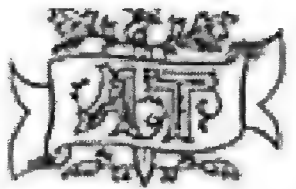
Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME

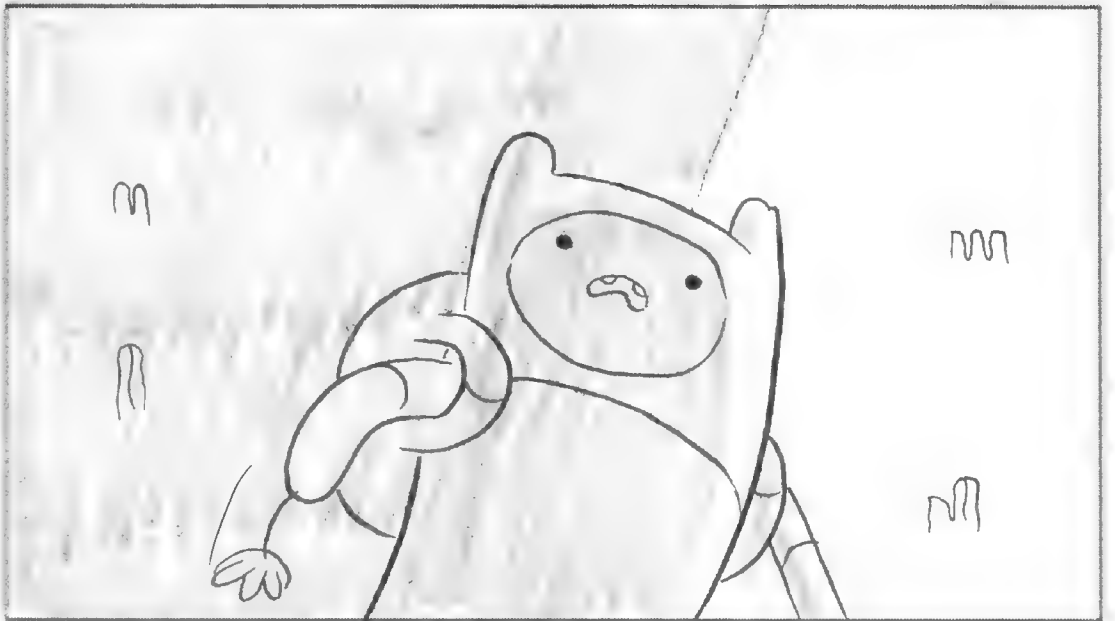


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Sc. 171 Pnl. D Bg. day night



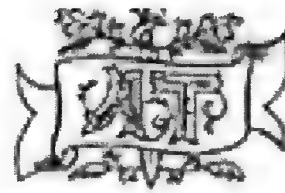
Sc. 172 Pnl. A Bg. day night



Dialog:	
F: BREEZY?	
Action:	
-B FLIES OFF/S	
Timing:	

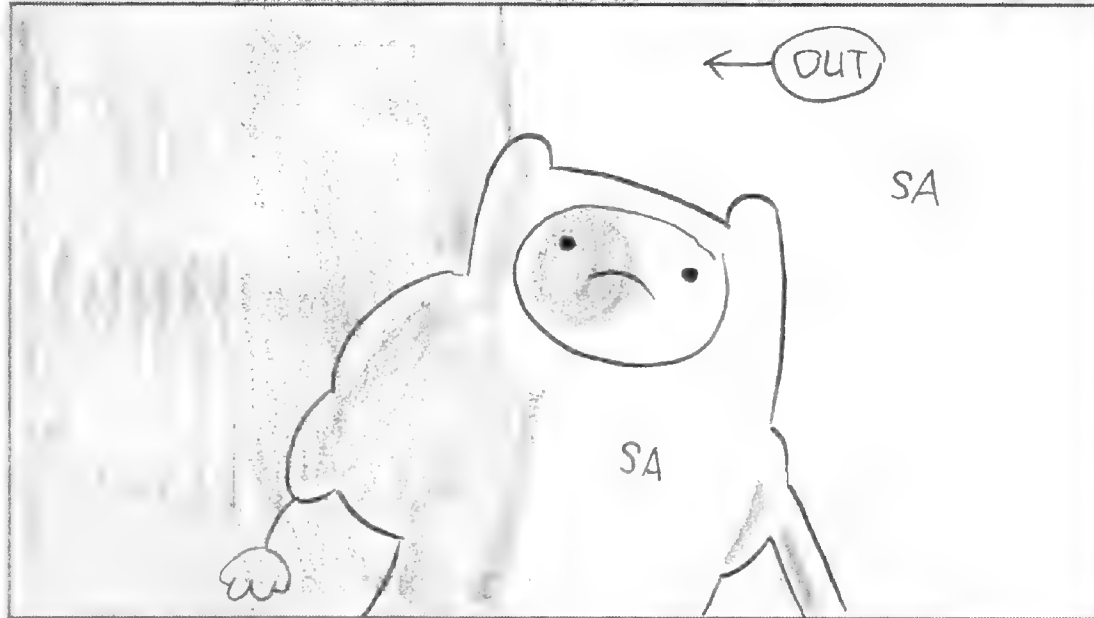
EPISODE # 1025-165
Production

ADVENTURE TIME

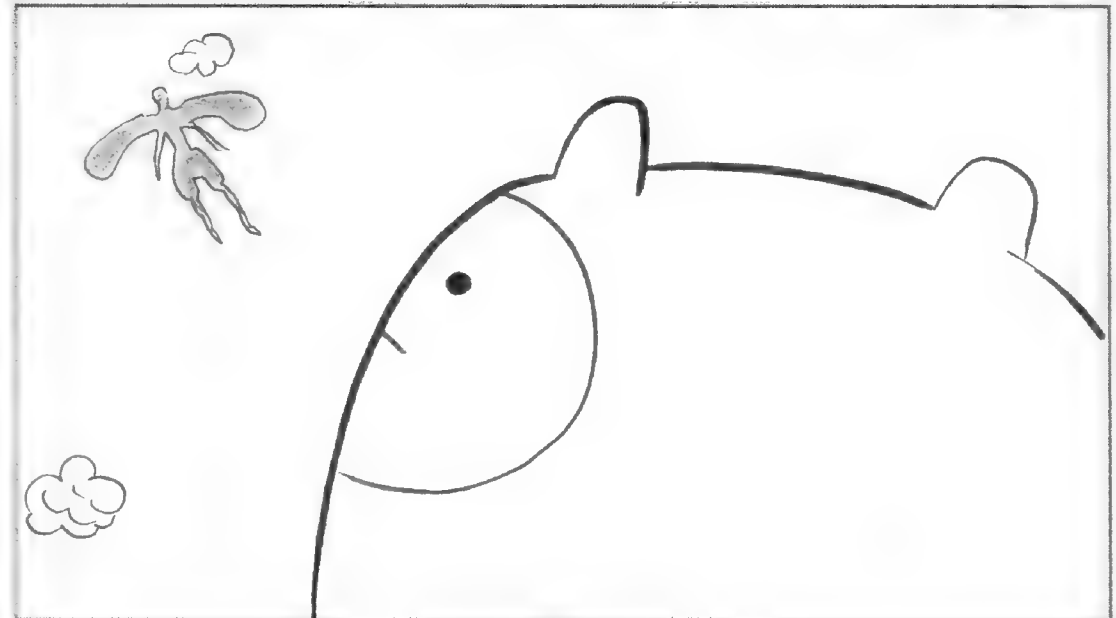


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Sc. 172 Pnl. B Bg. day night



Sc. 173 Pnl. A Bg. day night

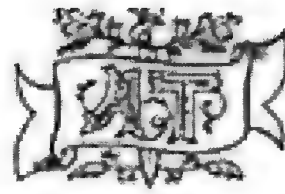


Dialog:	
Action:	SHADOW GOES OFF/S B. FLIES INTO DISTANCE.
Timing:	

EPISODE # 1025-165

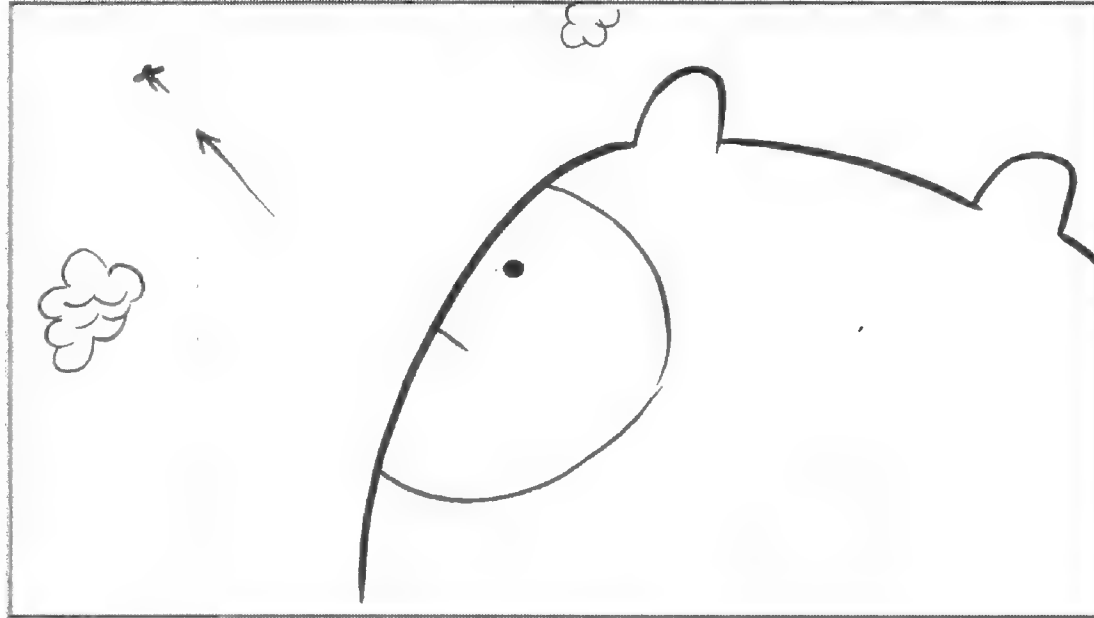
Production

ADVENTURE TIME

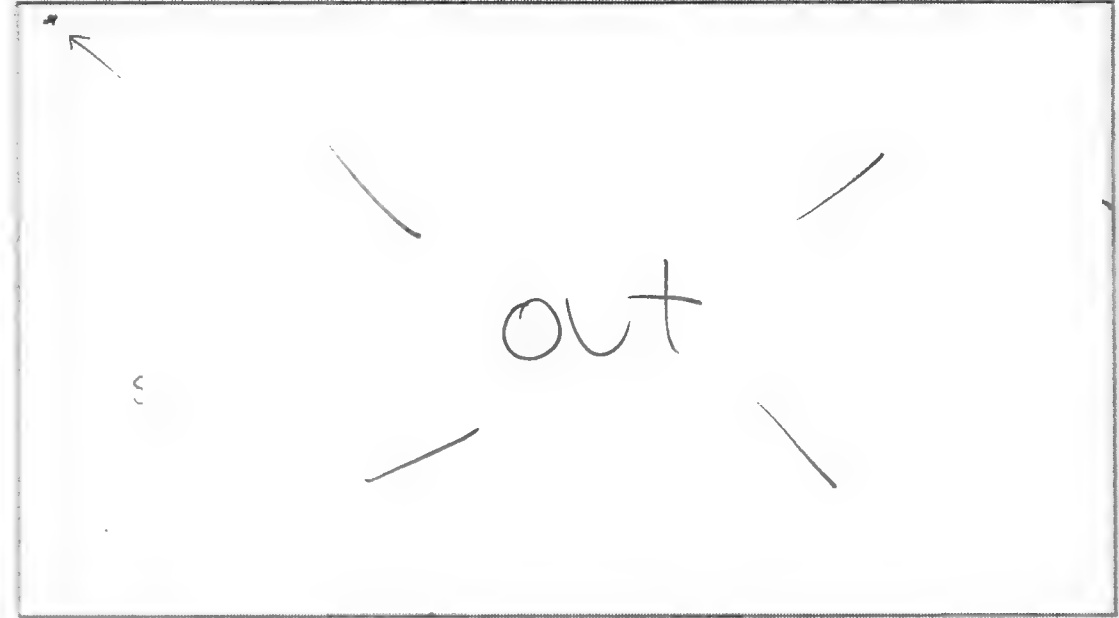


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Sc. 173 Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:	F. TURNS TOWARD CAMERA WITH BLANK EXPRESSION.
Action:	
Timing:	

EPISODE #

Production :

1025-165

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ADVENTURE TIME

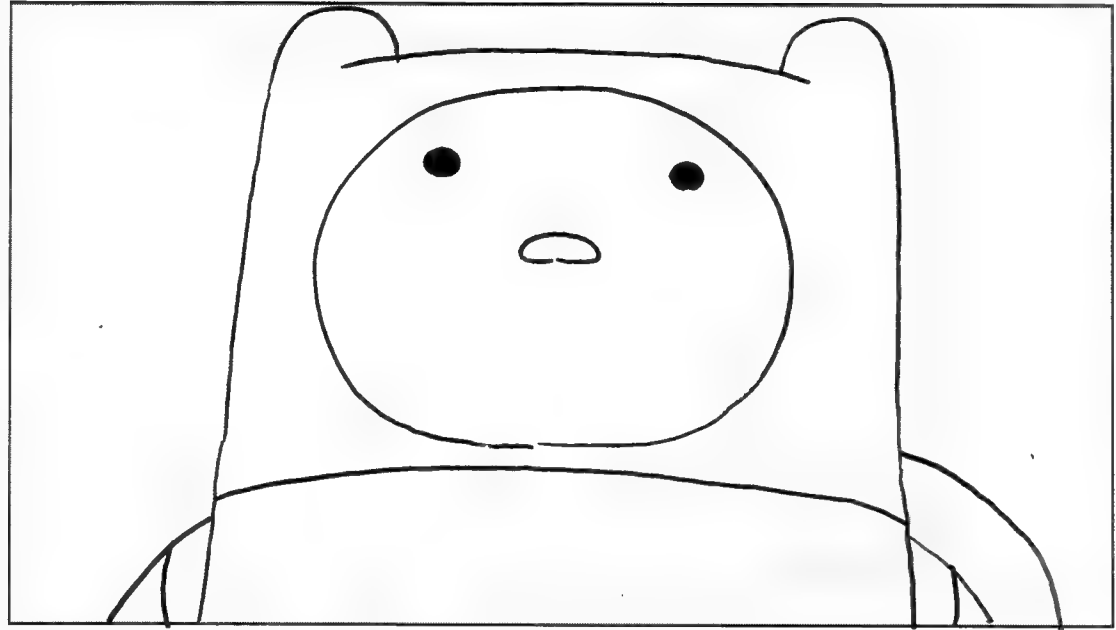


Sc. 174

Pnl. A

Bg.

day night

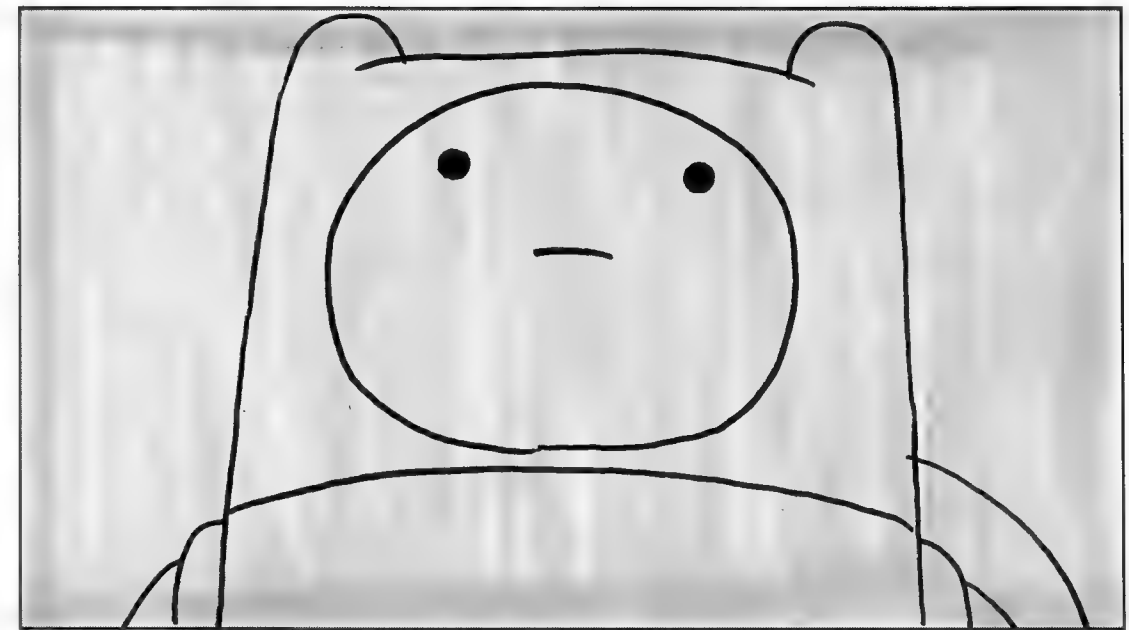


Sc. 174

Pnl. B

Bg.

day night



Dialog:	<u>Finn</u> I'm lost in the darkness Breezy.
Action:	FADE TO BLACK
Timing:	

EPISODE # 1025-165
Production :

ADVENTURE TIME



Page 201

Sc. 175 Pnl. A Bg. day night



Sc. 176 Pnl. A Bg. (day) night



Dialog: LSP / Finn.

LSP /... Finn.
Finn / (making "hup!" noises for each move)

Action:
- FADE IN.

Finn doing Russian dance

Timing:

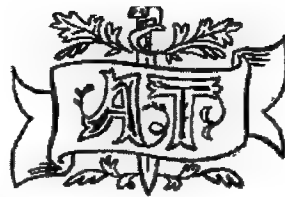


1025-165

EPISODE #

Production :

ADVENTURE TIME



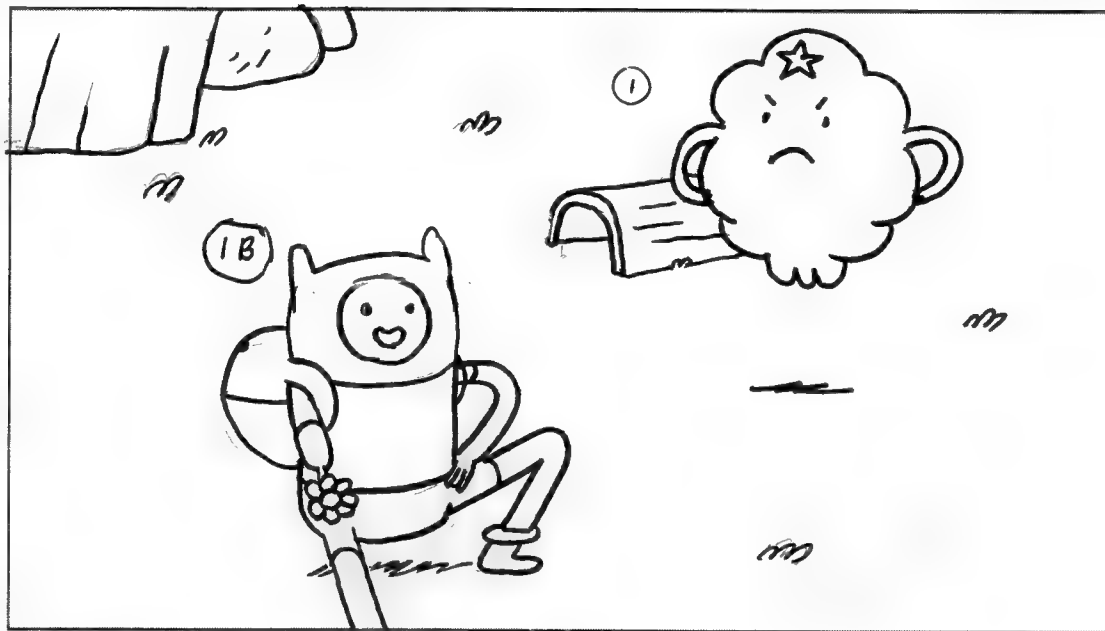
Page 202

Sc. 177

Pnl. A

Bg.

day night



Sc. 177

Pnl. B

Bg.

day night



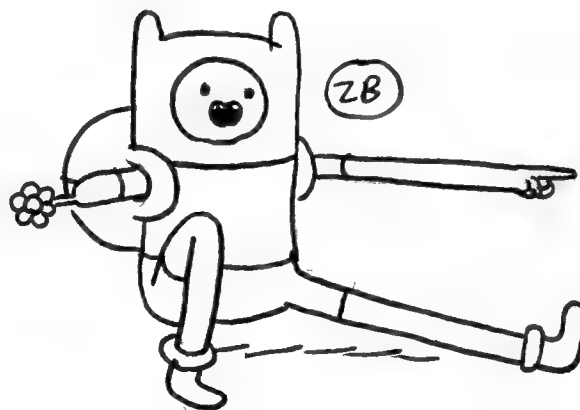
Dialog:

Finn/ :hup!:

Action:

① start pose

Timing:



LSP! I saw this already!

-FINN FALLS OVER.

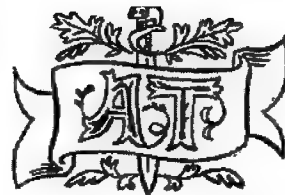


EPISODE # 1025-165

Production :

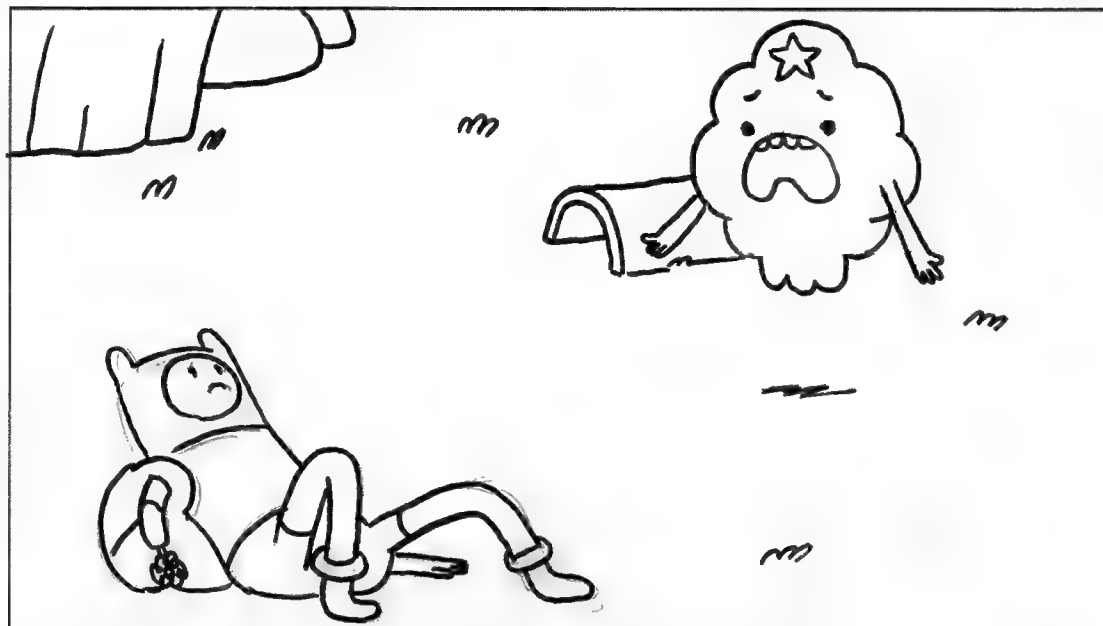
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ADVENTURE TIME

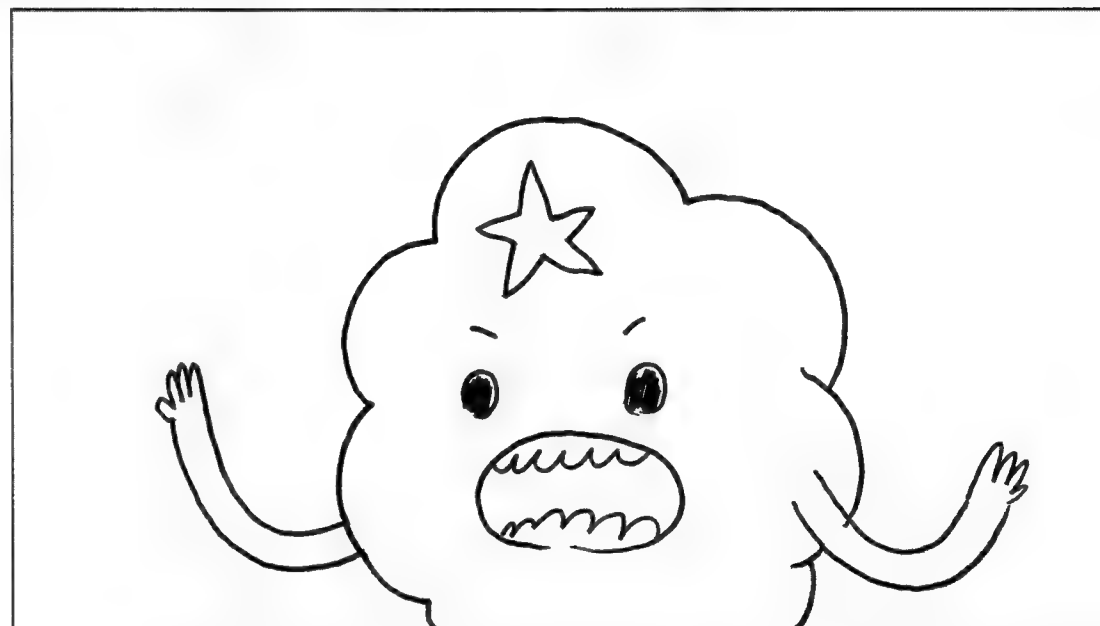


Page 203

Sc. 177 Pnl. C Bg. day night



Sc. 178 Pnl. A Bg. day night



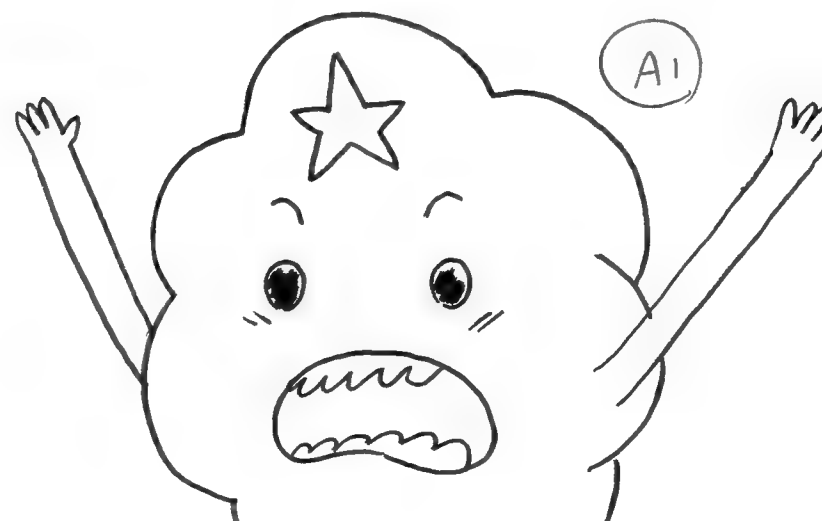
Dialog: LSP/ (C) when are we gonna
(C) make out?!

Action:

Timing:



LSP/ (A) That's why you're here, right?! (A-I)



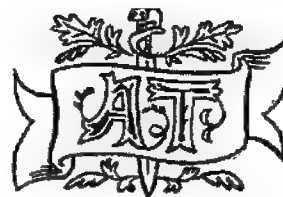
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ADVENTURE TIME



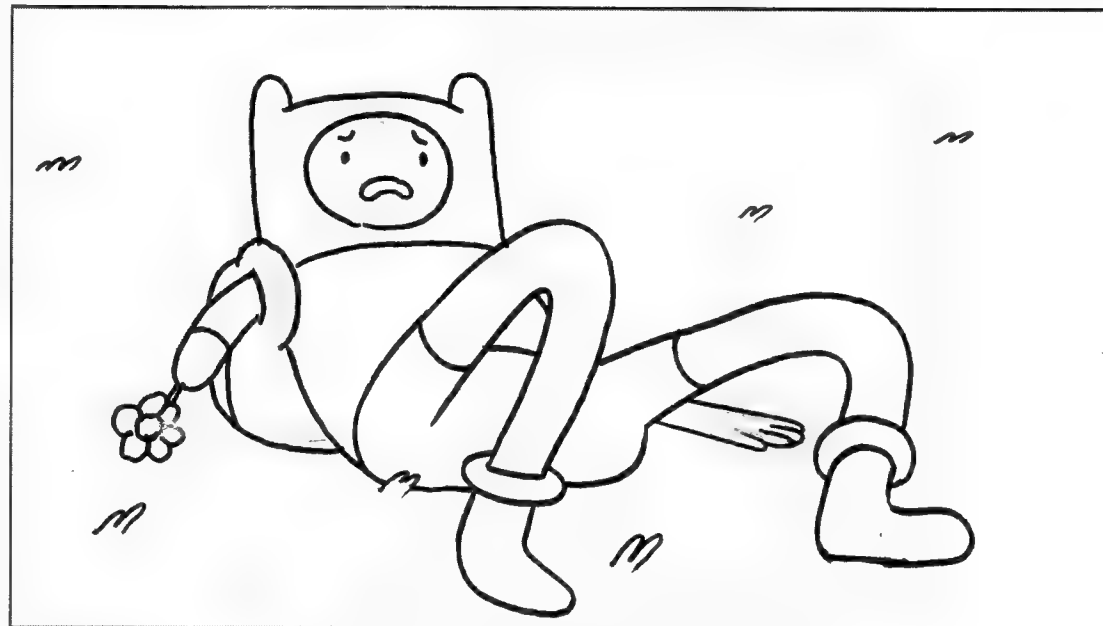
Page 204

Sc. 179

Pnl. A

Bg.

day night

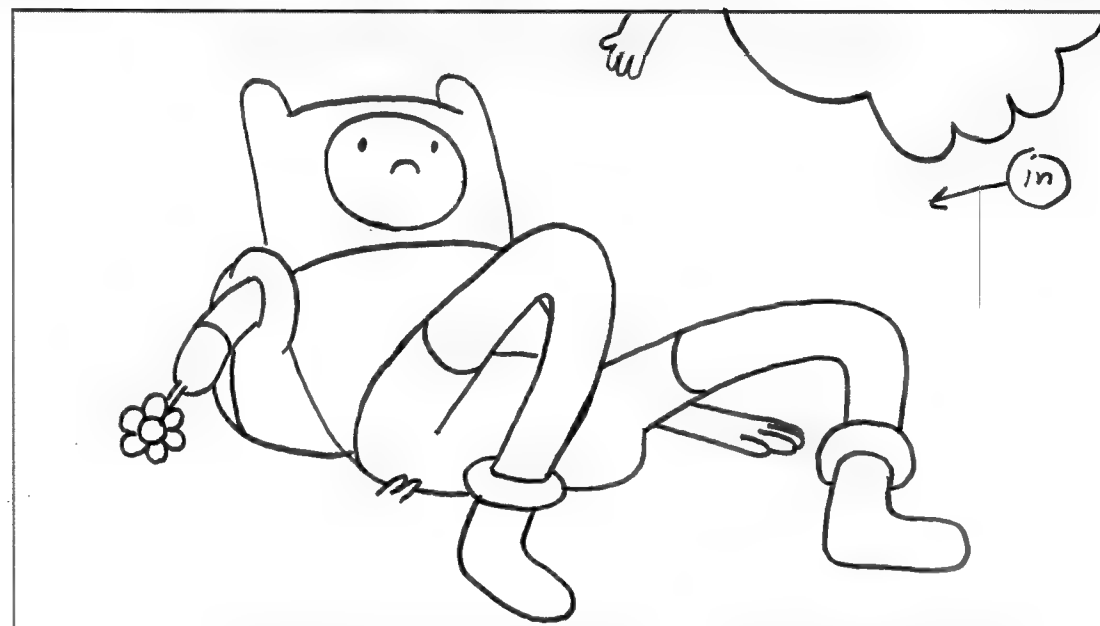


Sc. 179

Pnl. B

Bg.

day night



Dialog: Finn y-yes

LSP I know all about your
dirty deeds ...

Action:

- LSP FLOATS ON/S.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



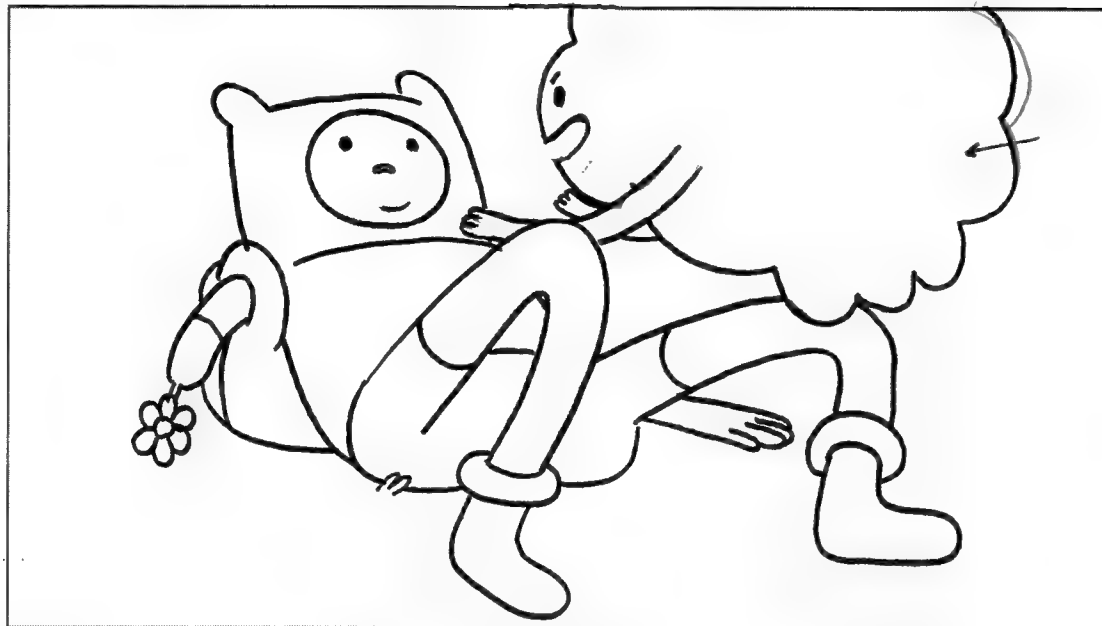
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Sc. 179

Pnl. C

Bg.

day night

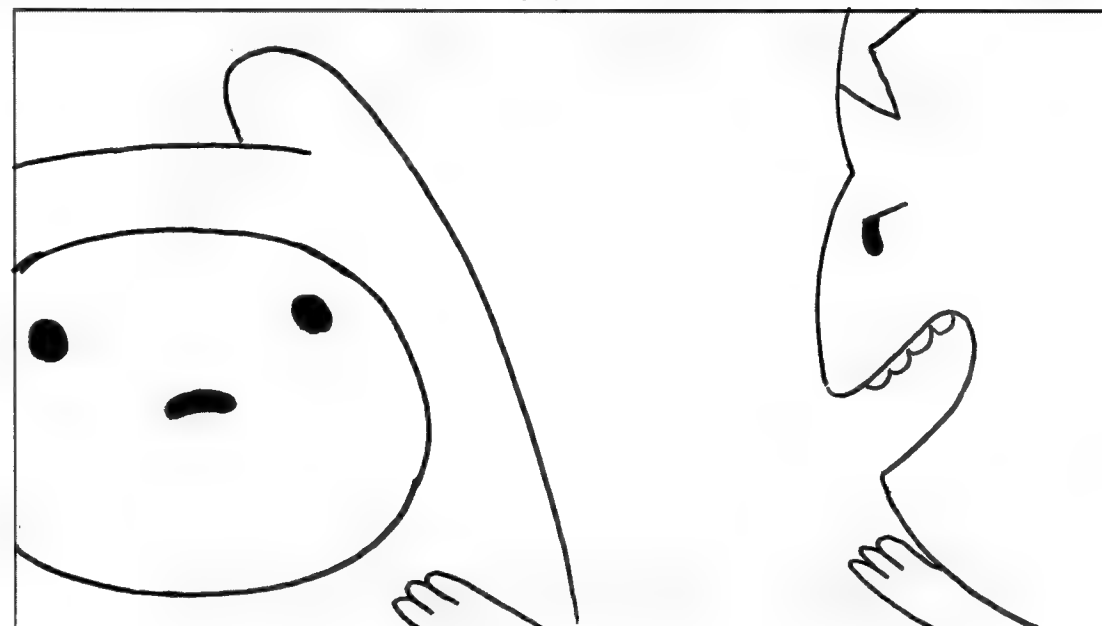


Sc. 180

Pnl. A

Bg.

day night



Dialog:

LSP/ NOW it's Lumpy's turn
to slump those lips!

LSP/ Bring it (cont)

Action:

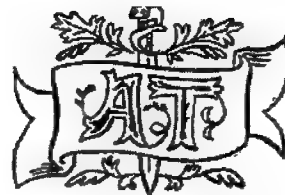
Timing:

EPISODE # 1025-165

Production :

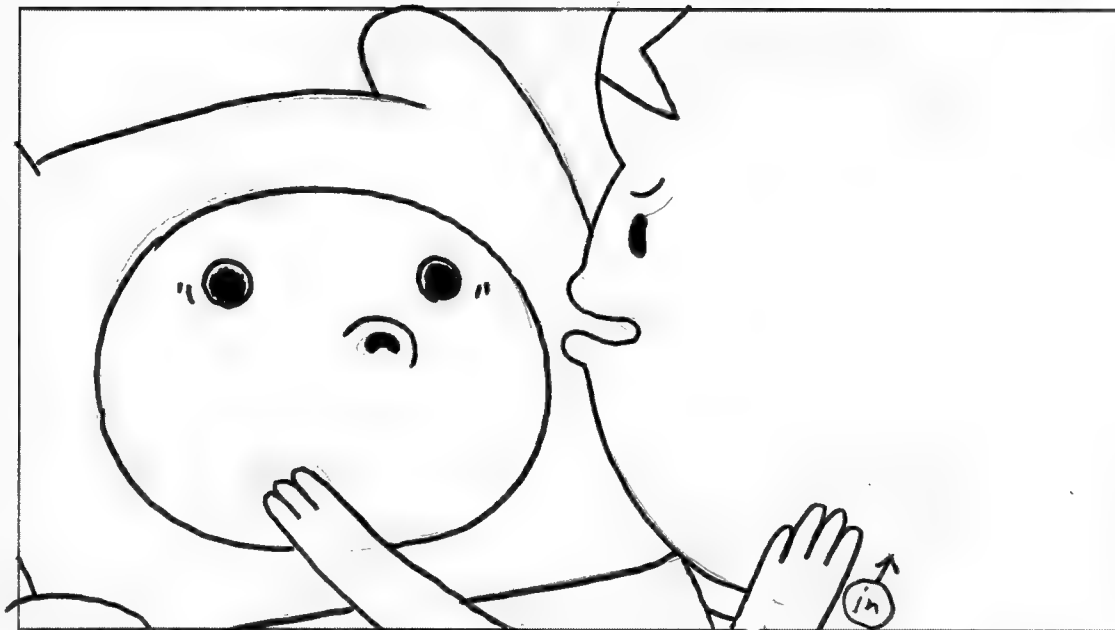
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ADVENTURE TIME

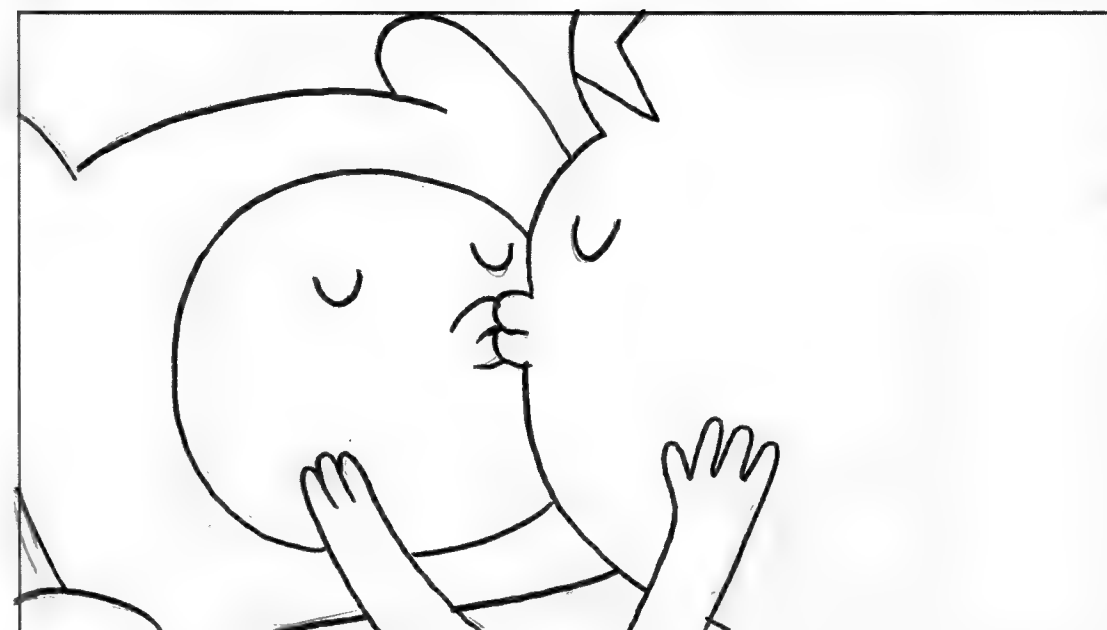


Page 206

Sc. 181 Pnl. A Bg. day night



Sc. 181 Pnl. B Bg. day night



Dialog: LSP/(cont) - in baby!

sfx/ = smek =

Action: -LSP GIVES FINN A LIGHT PECK.

Timing:

Production :

EPISODE #

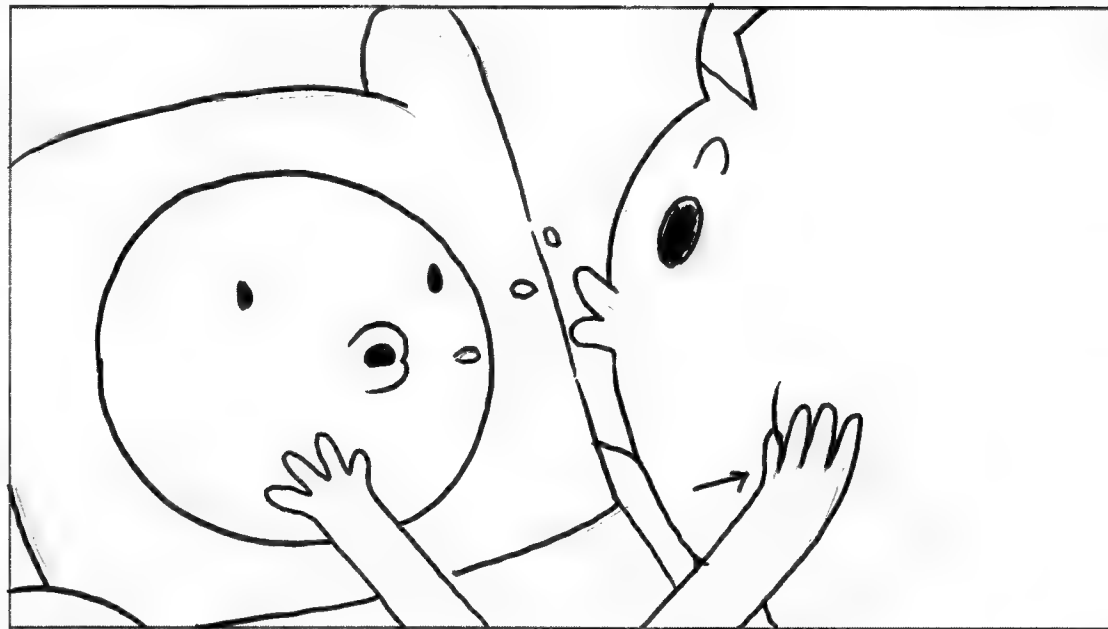
1025-165

ADVENTURE TIME

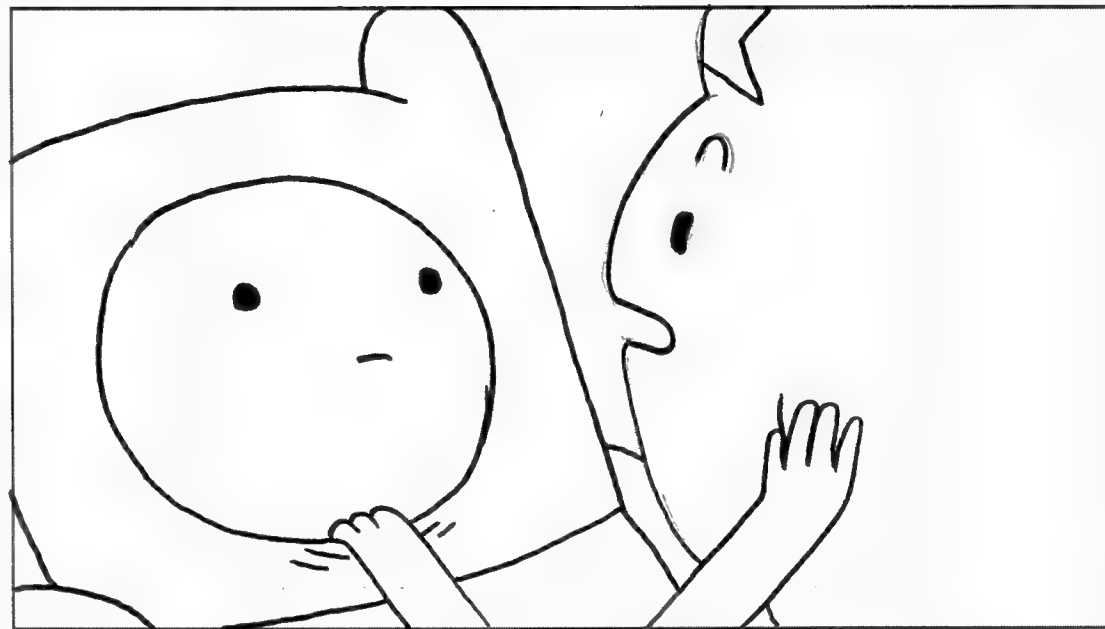


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Sc. 181 Pnl. C Bg. day night



Sc. 181 Pnl. D Bg. day night



Dialog:

≡ POP ≡

Action:

-Finn pushes LSP OFF

Timing:

LSP / ^{DI} PFWHA?
^{DI} Where are you
going?!



Production :

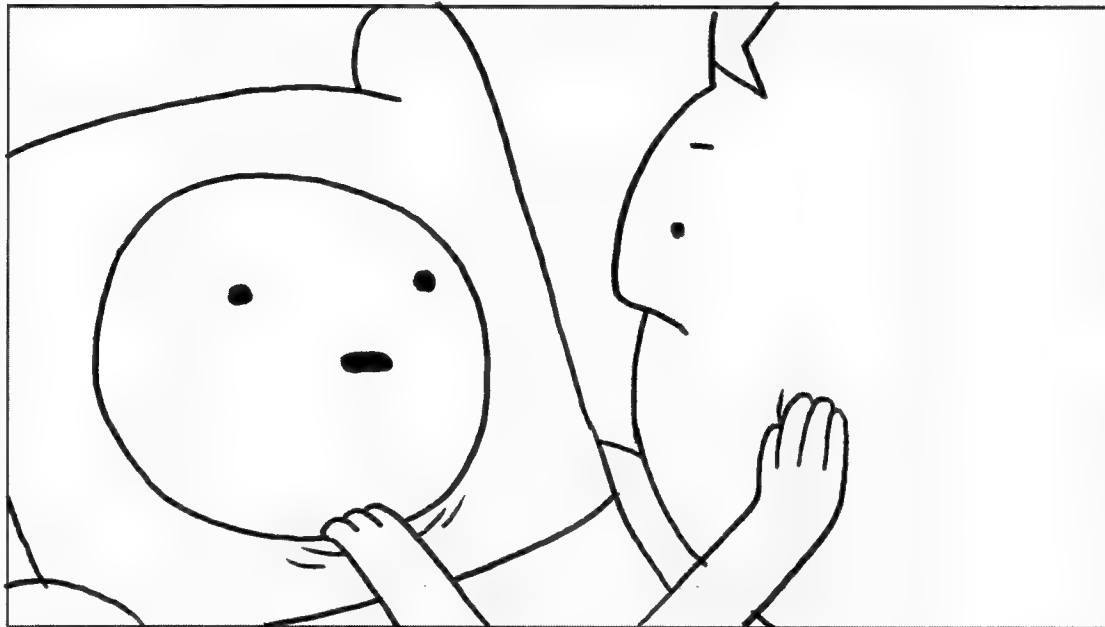
EPISODE #

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ADVENTURE TIME



Sc. 181 Pnl. E Bg. day night

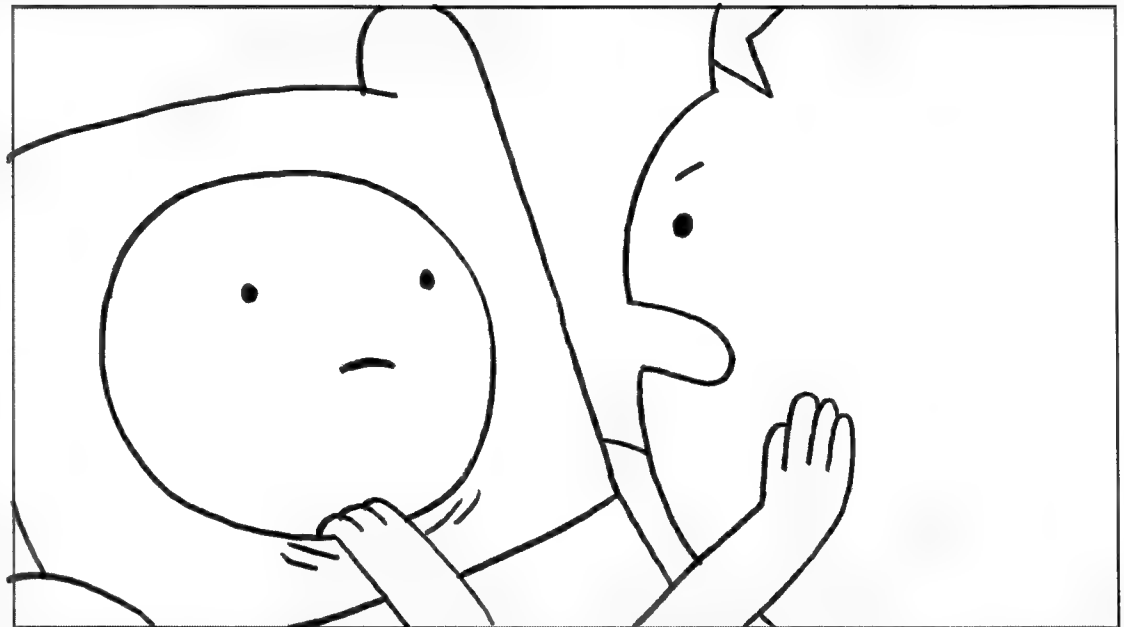


Dialog: Finn/ That's it. We made out.

Action:

Timing:

Sc. 181 Pnl. F Bg. day night



LSP/ UH WHAT?! I didn't wait infinity for a dip in the kiddie pool!

Production :

EPISODE #

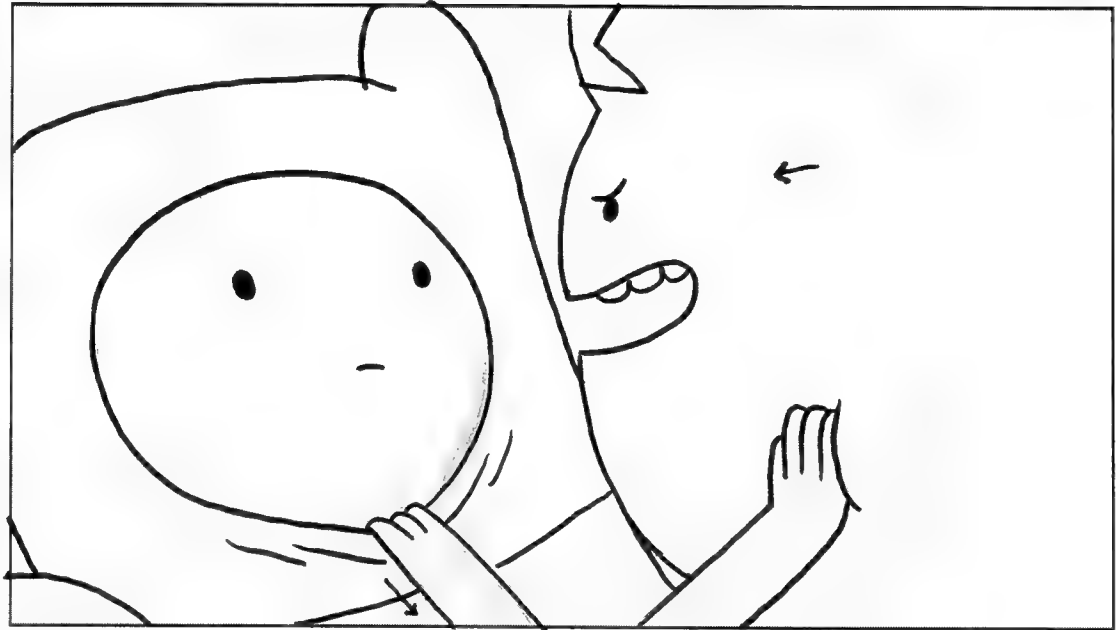
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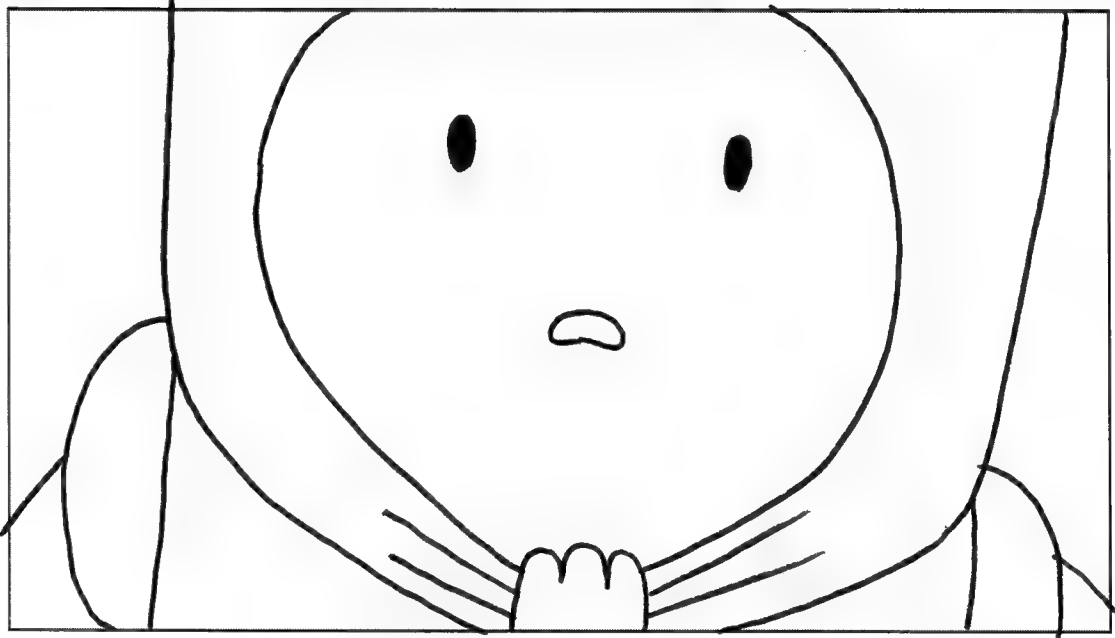
ADVENTURE TIME



Sc. 181 Pnl. G Bg. day night



Sc. 182 Pnl. A Bg. day night



Dialog:	<u>LSP</u> / were taking this to the deep end!	<u>Finn</u> / But I'm not a good swimmer
Action:		
Timing:		

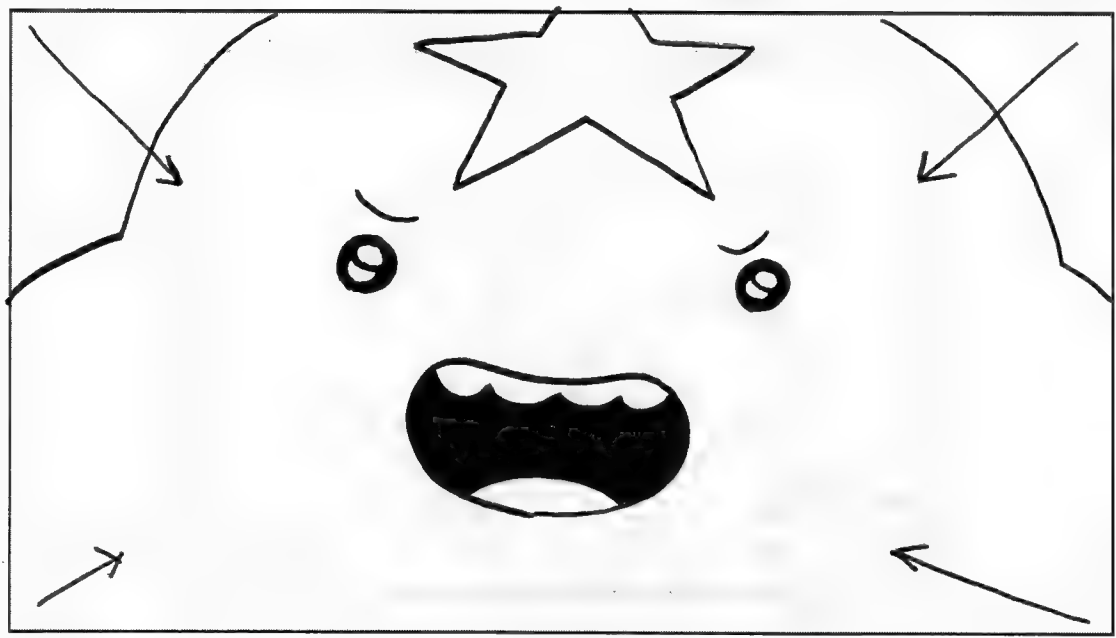
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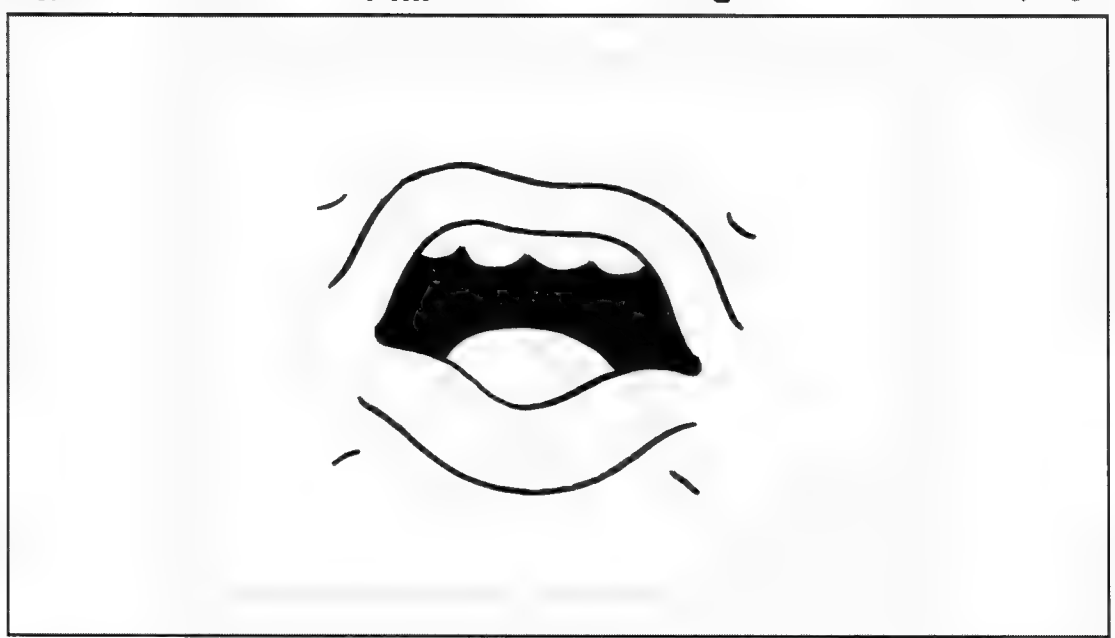
ADVENTURE TIME



Sc. 183 Pnl. A Bg. day night



Sc. 183 Pnl. B Bg. day night

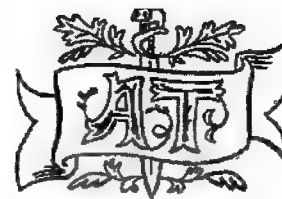


Dialog:	<u>LSP</u> / Don't be scared Finn	LSP/ Lumpy's on lifeguard duty!
Action:	- Truck in on LSP's lips	
Timing:		

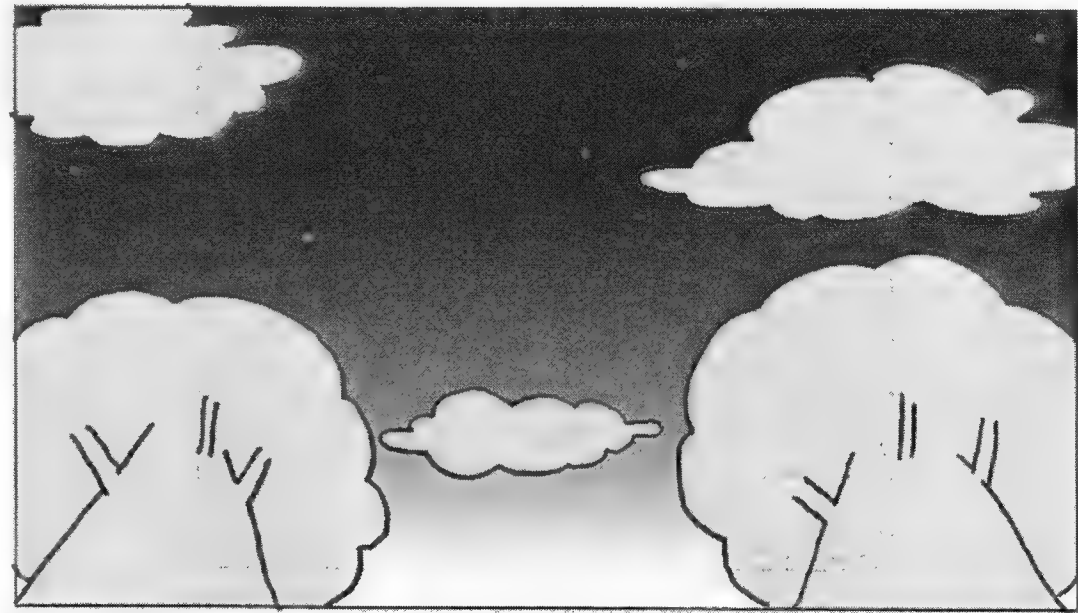
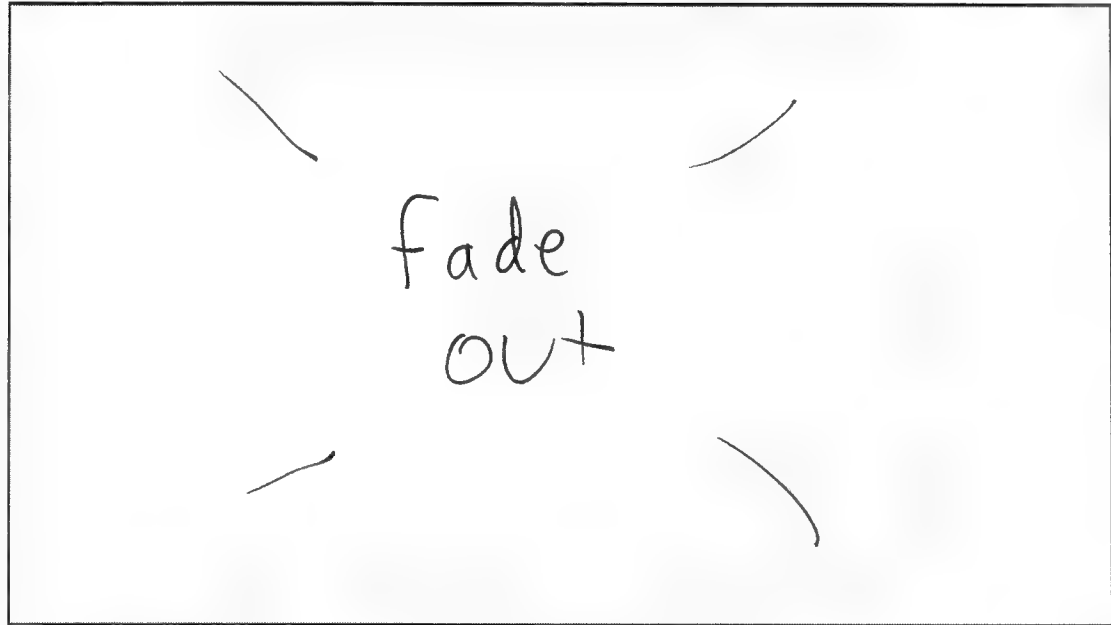
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ADVENTURE TIME



Sc. Pnl. Bg. day night Sc. 184 Pnl. A Bg. day night



Dialog:

Action: - Finn's POV looking up into the dusk sky. Stars just starting to peak out

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



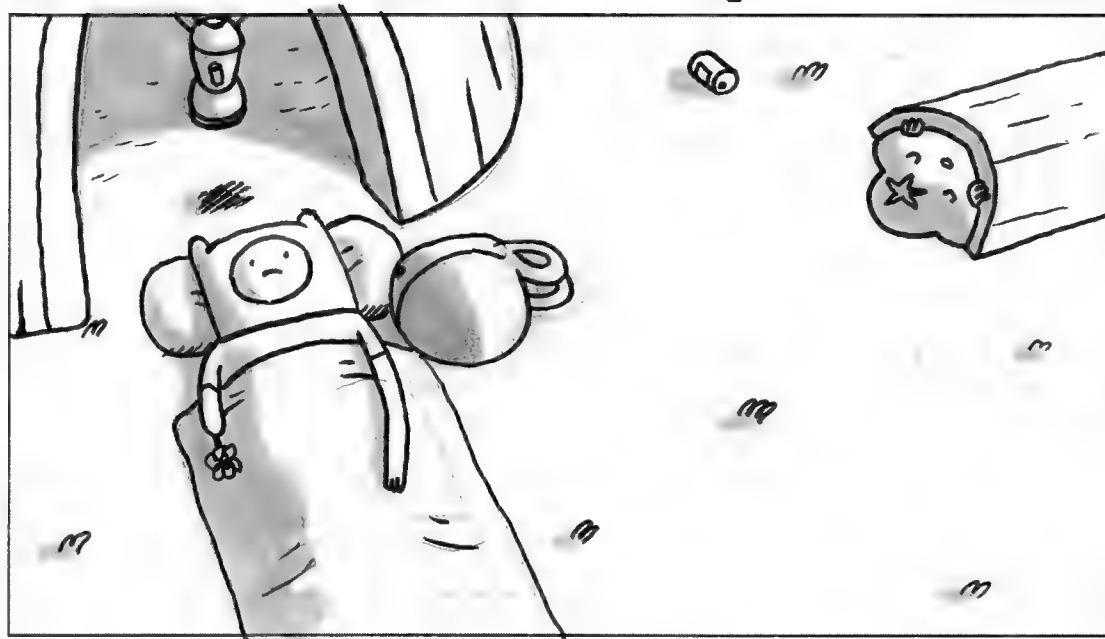
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Sc. 185

Pnl. A

Bg.

day night

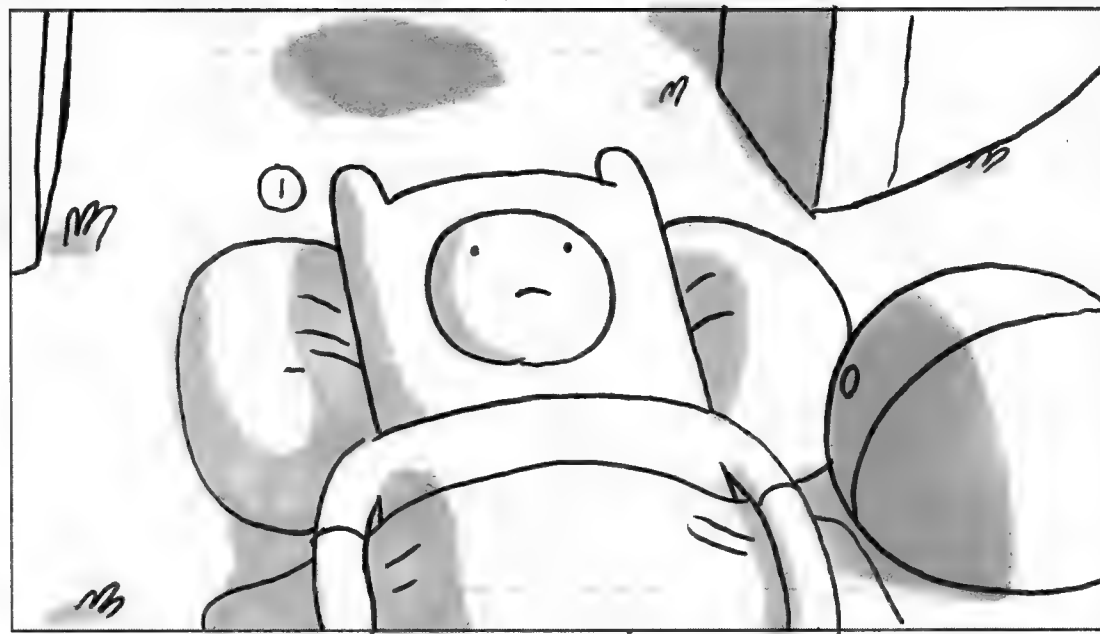


Sc. 186

Pnl. A

Bg.

day night



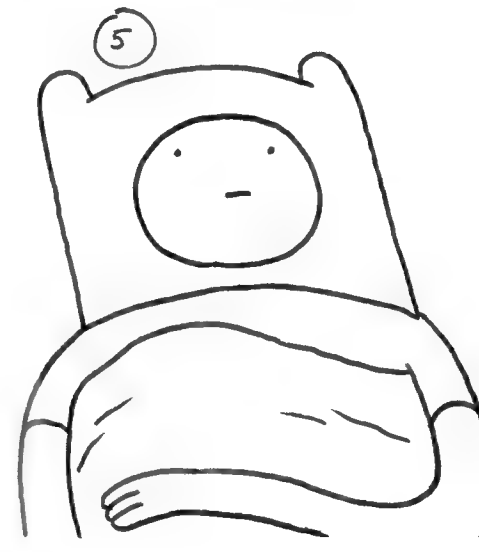
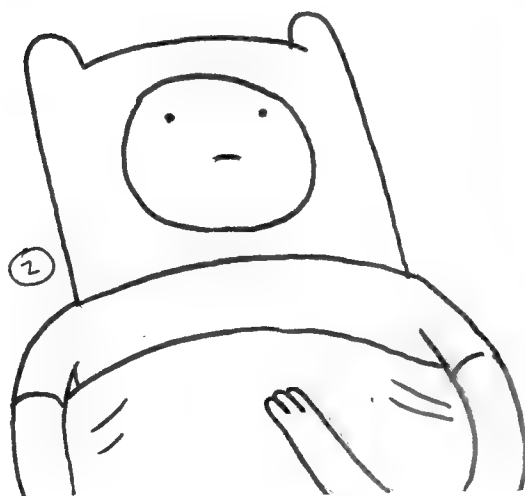
Dialog:

LSP (light snoring)

LSP (OS) / zzz you're crazy zzz don't eat it zzz

Action

Timing

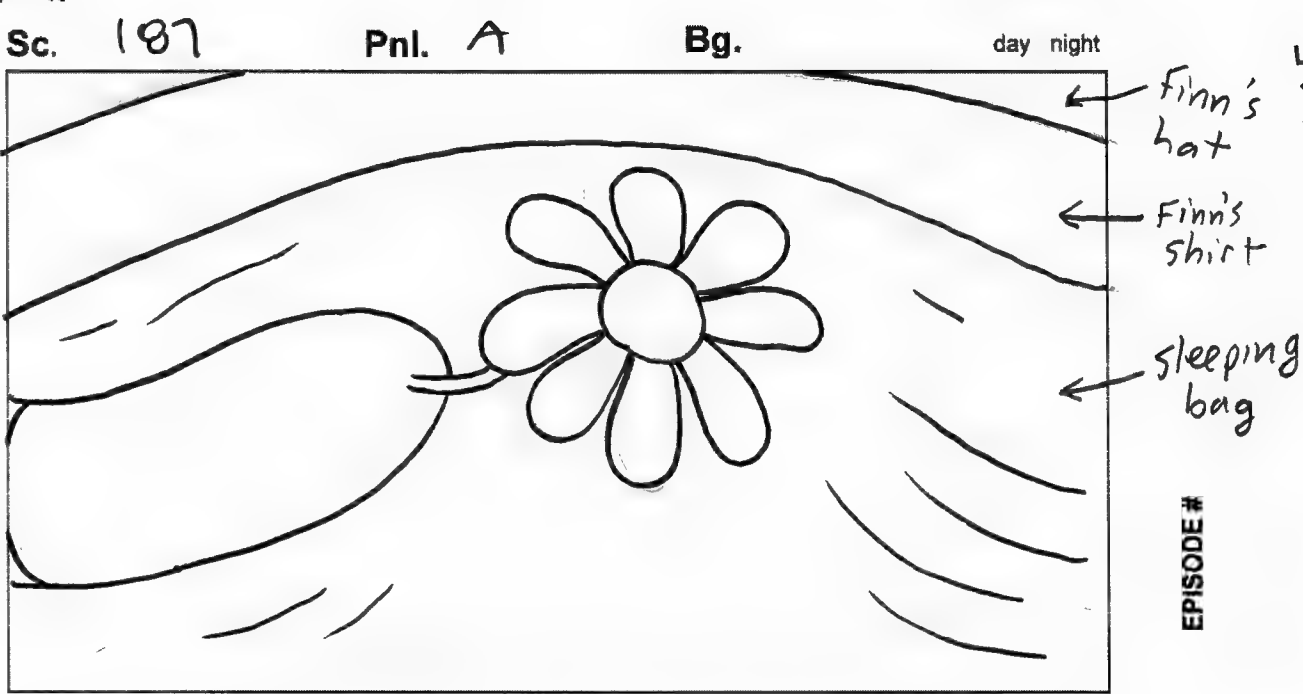
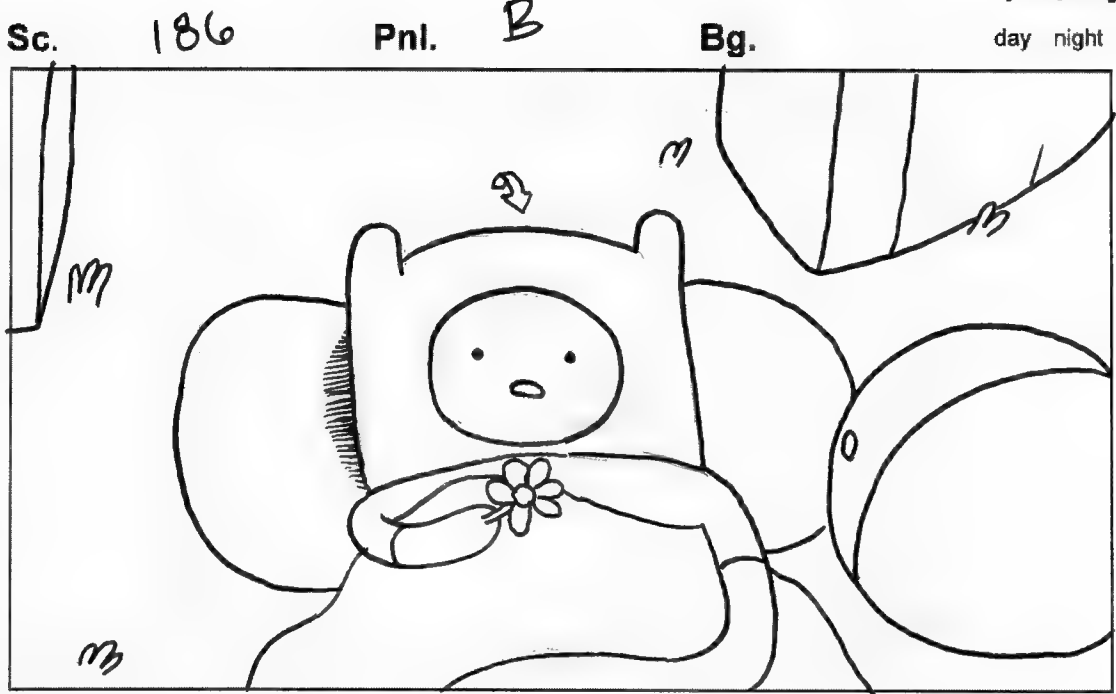


EPISODE #

1U25-165

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ADVENTURE TIME



← Finn's hat
← Finn's shirt
← sleeping bag

EPISODE #

Production :

1025-165

Dialog: Finn/ How's it going guy?

Finn/ Is any of this helping?
(spoken intimately/quietly)

Action: -F. LOOKS AT FLOWER.

Timing:

ADVENTURE TIME



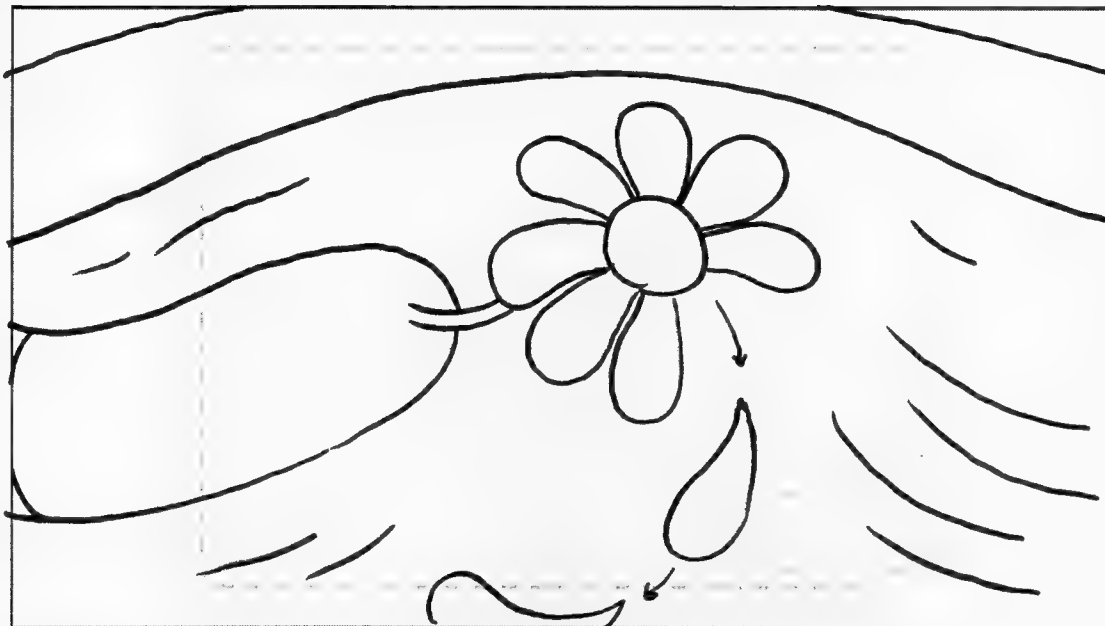
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Sc. 187

Pnl. B

Bg.

day night

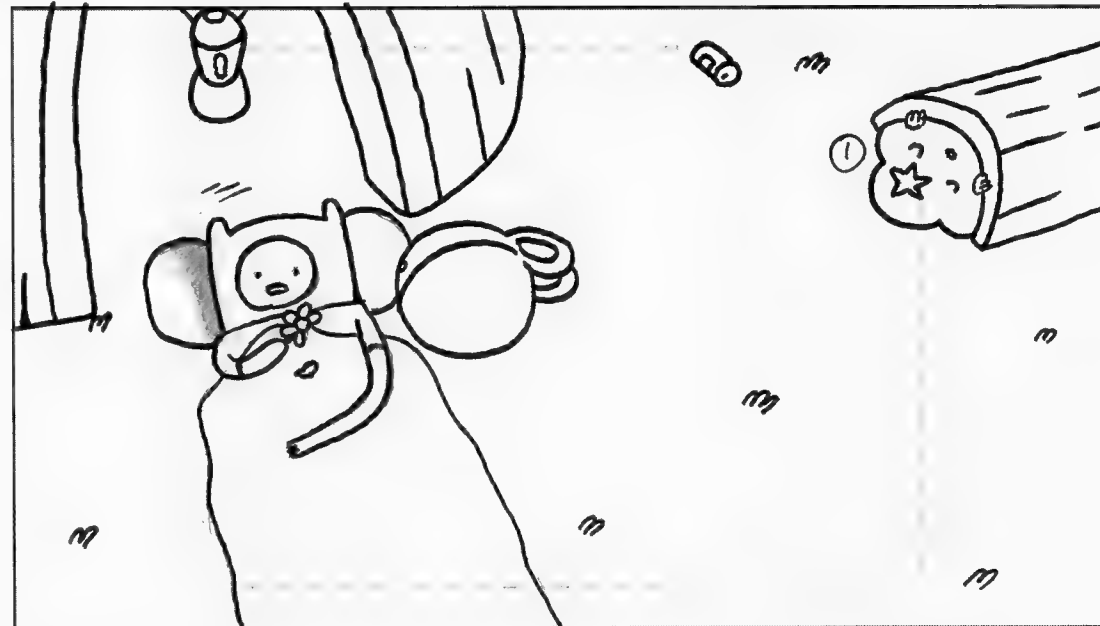


Sc. 188

Pnl. A

Bg.

day night



Dialog:

Finn/ aw.

Finn/ I'm gonna forget you did that.

Action:

- PETAL FALLS OFF FLOWER.

- LSP sleeping cycle 1+2

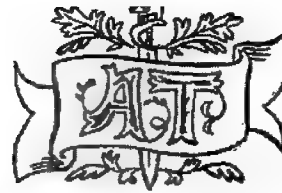
Timing:



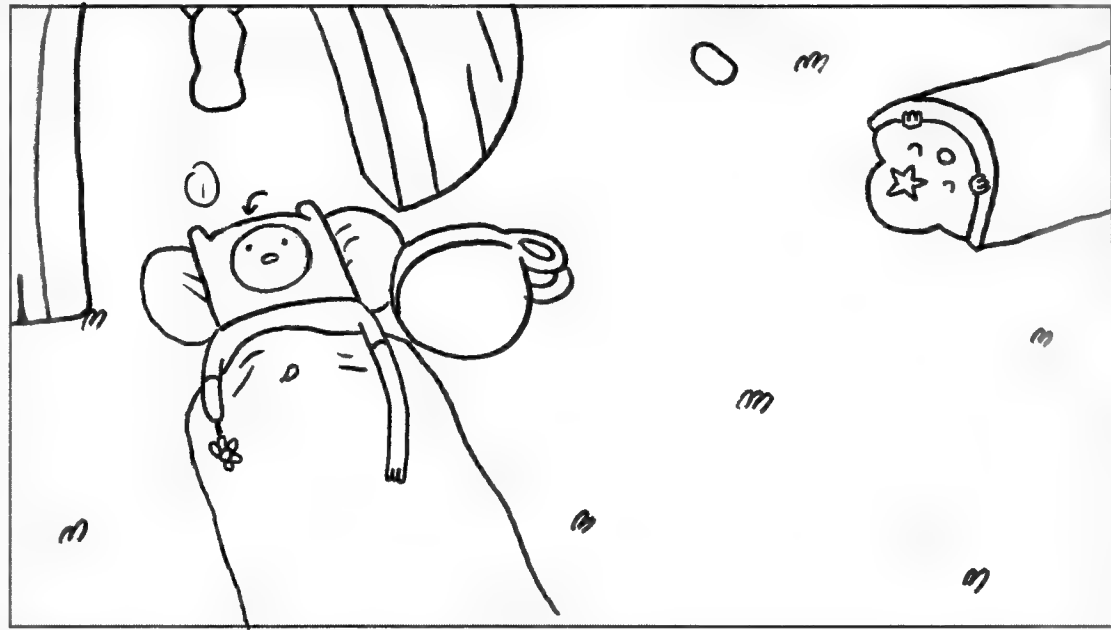
EPISODE # 1025-165

Production :

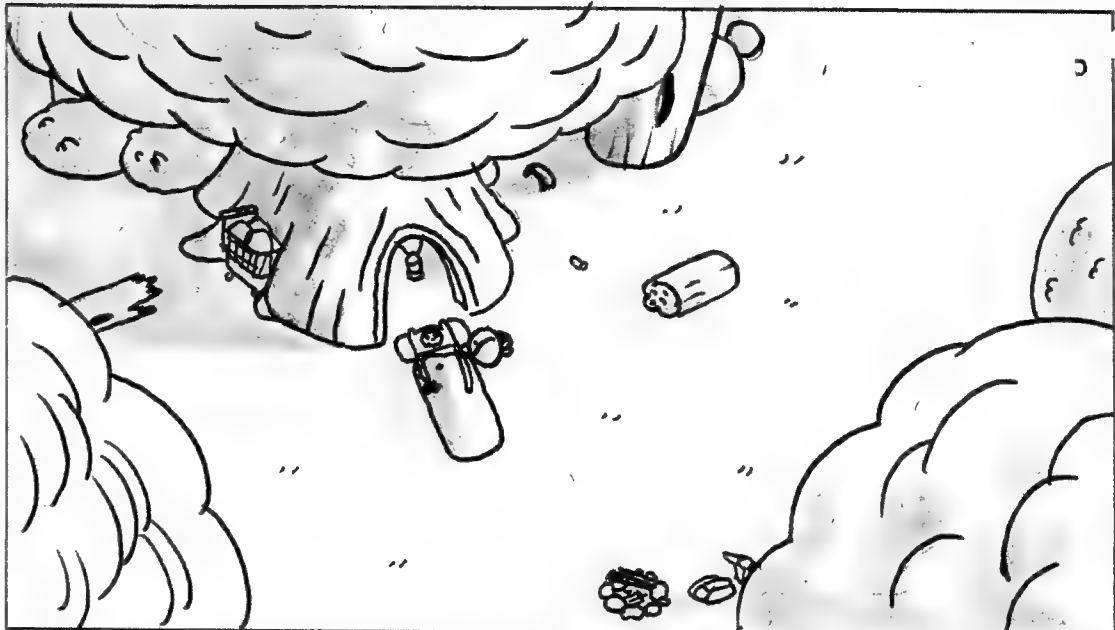
ADVENTURE TIME




Sc. 188 Pnl. B Bg. day night



Sc. 189 Pnl. A Bg. day night

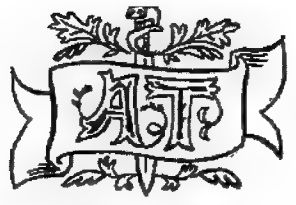


Dialog:	Finn/ ① Right in the vault ②: sigh:	
Action:		
Timing:		

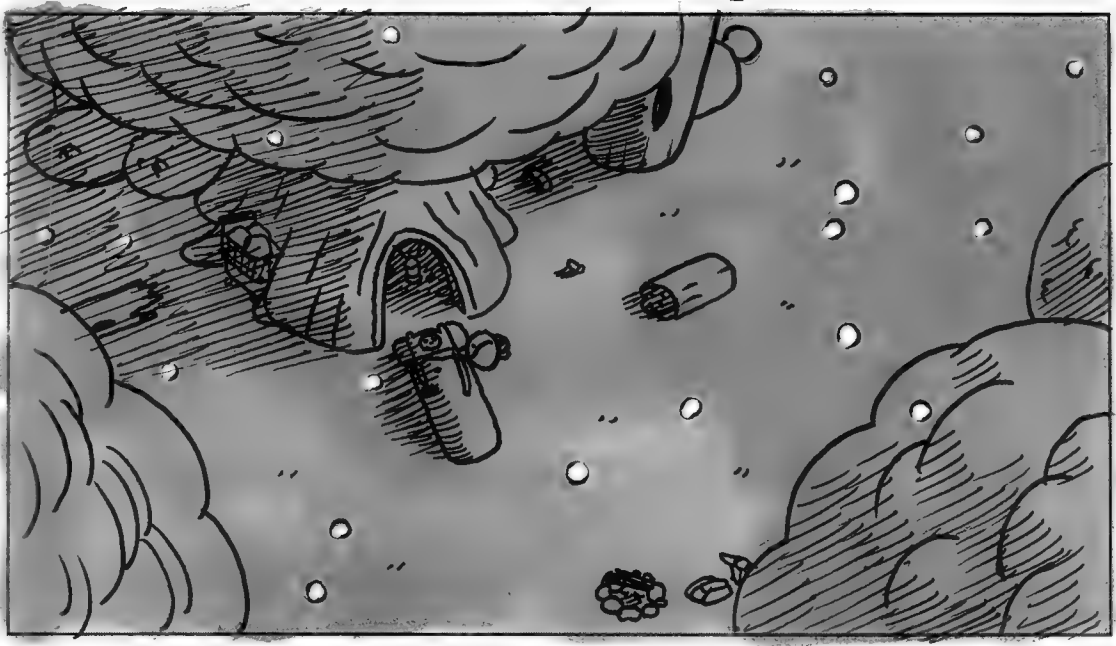
Production :
EPISODE #
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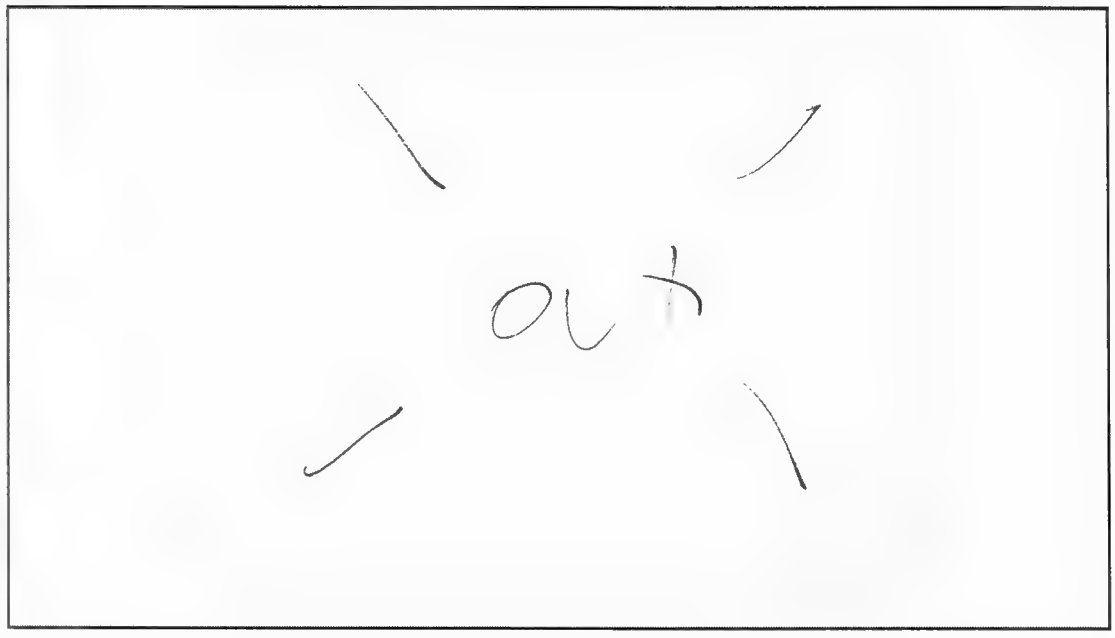
ADVENTURE TIME



Sc. 189 Pnl. B Bg. day night



Sc. Pnl. Bg. day night

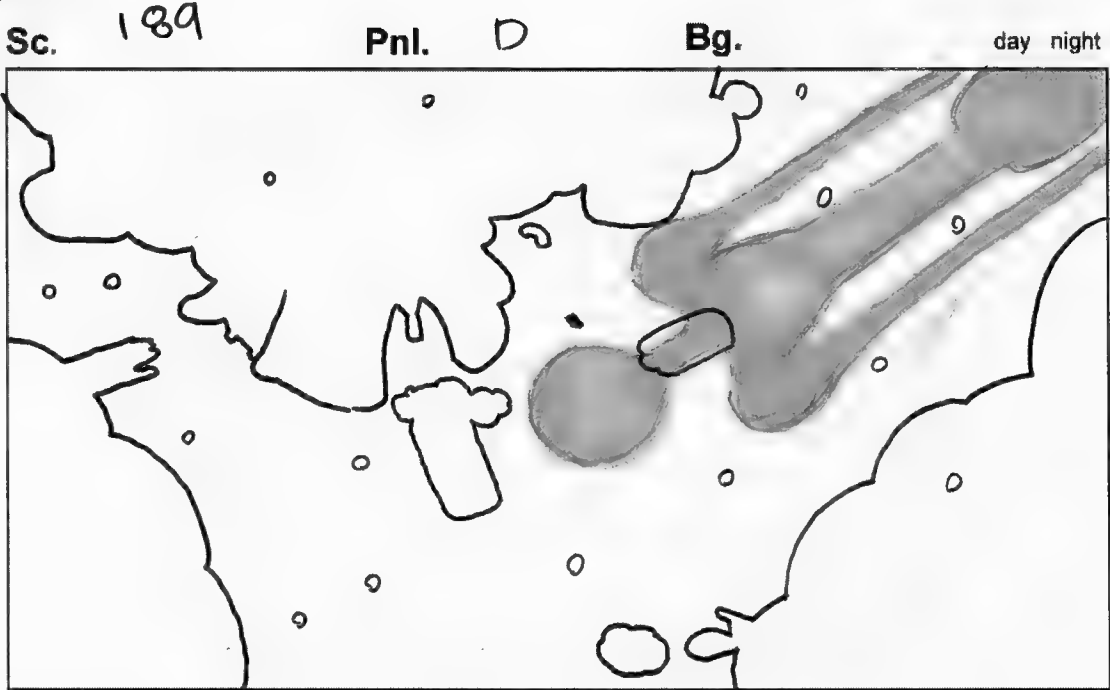
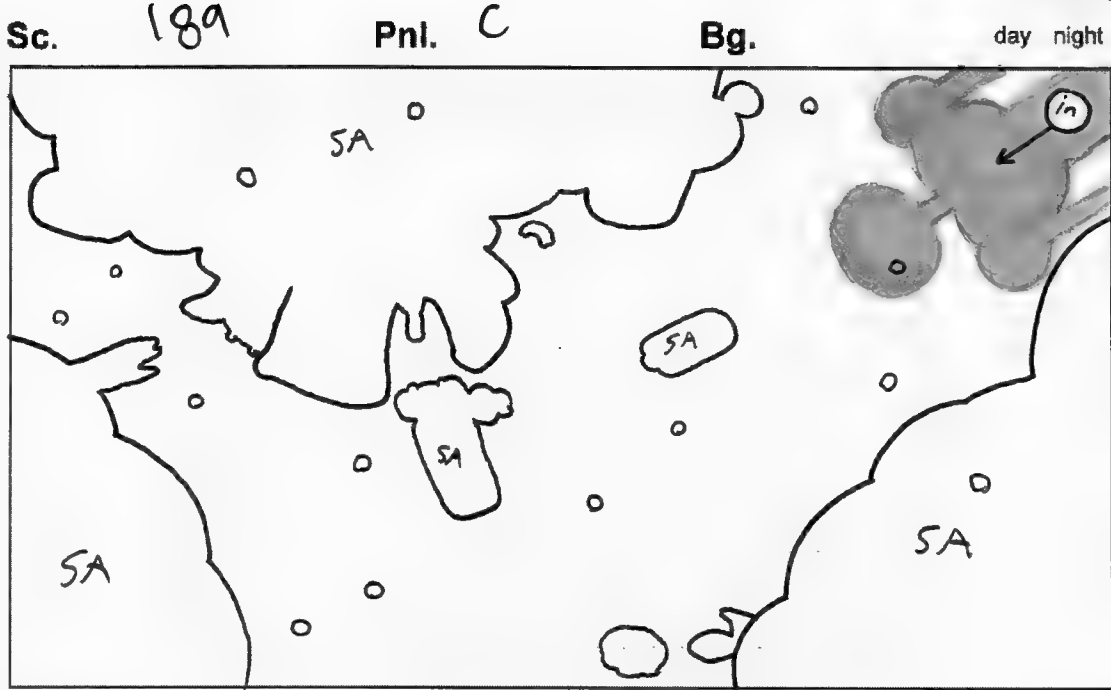


Dialog:
Action: fade into Night Fireflies emerge - hovering slightly * Moon light source coming from upper right corner
Timing:

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Production :

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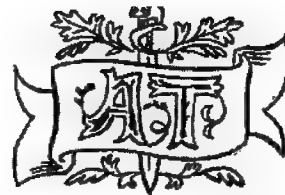
ADVENTURE TIME



Dialog:	(intro music) —————→	
Action:	Shadow of Breezy creeps into frame	Shadow stretching across camp.
Timing:		

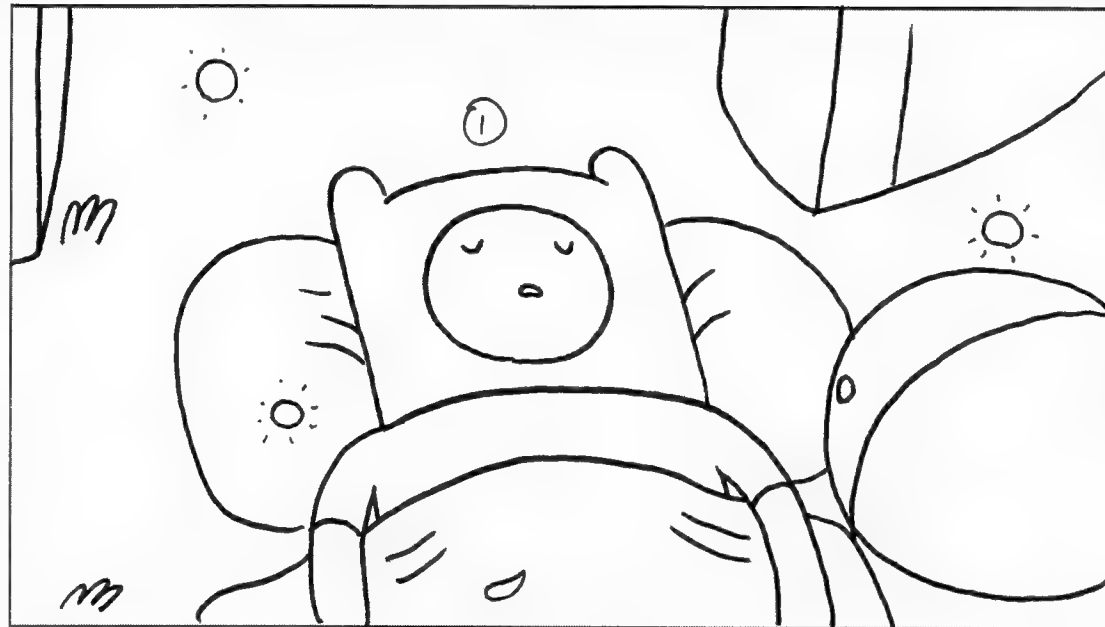
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Production :

ADVENTURE TIME

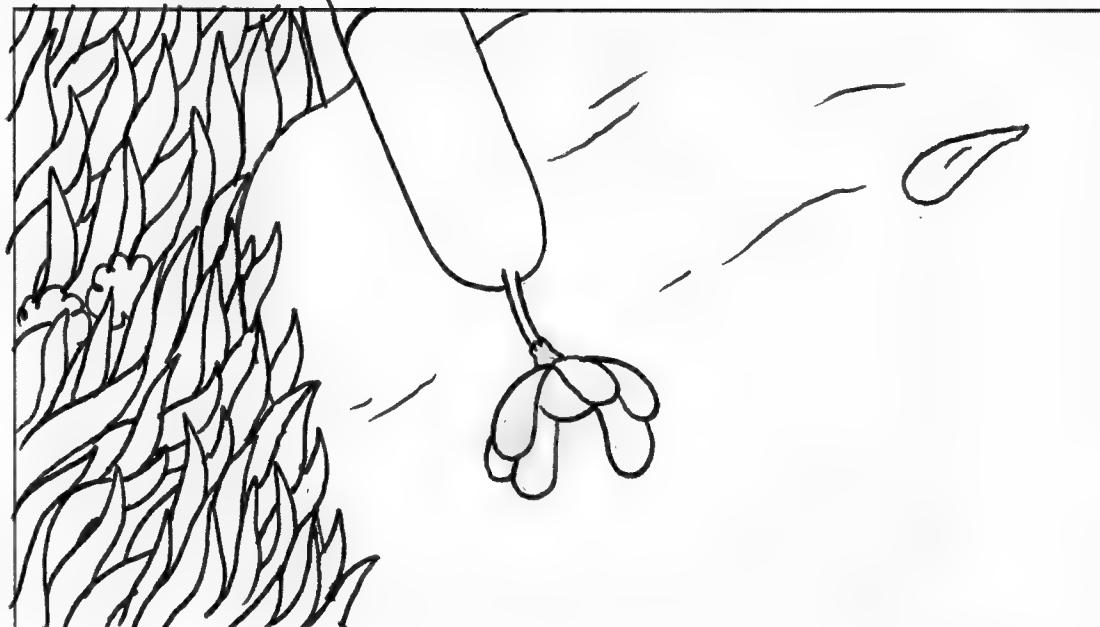


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Sc. **190** Pnl. **A** Bg. day night



Sc. **191** Pnl. **A** Bg. day night



Dialog:

SFX (music cont)

Breezy (os) / ♪ My love will not fade ♪

Action:

Lightning bugs
floating around
in small semi-circles



Timing:

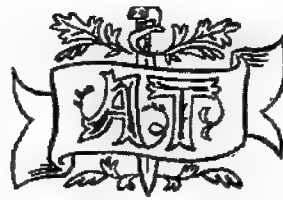
Production :

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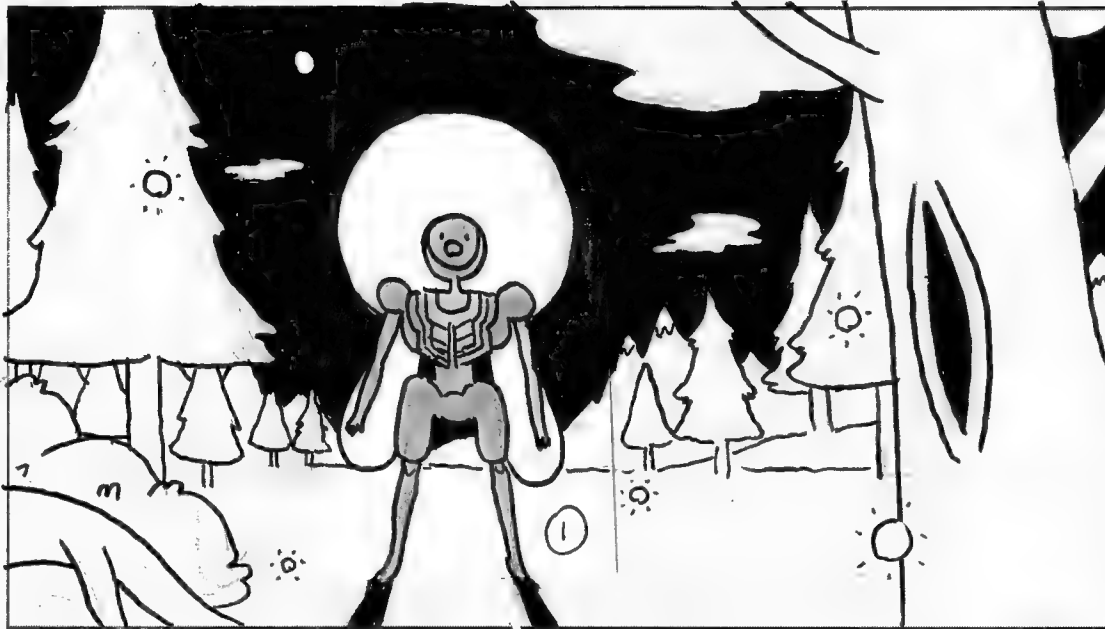
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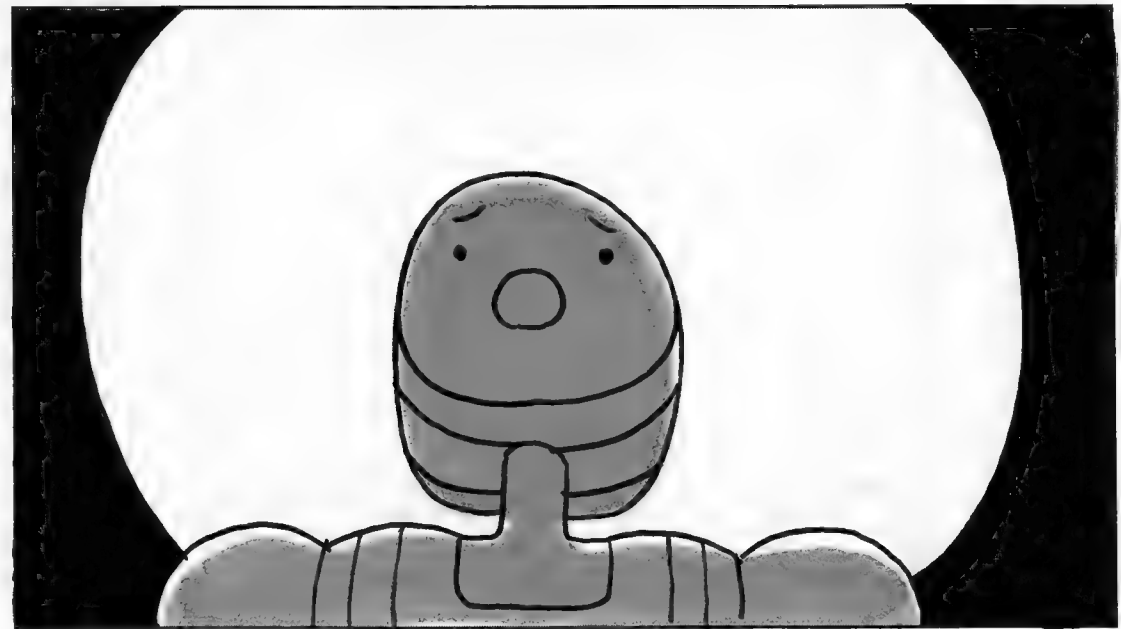


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Sc. 192 Pnl. A Bg. day night



Sc. 193 Pnl. A Bg. day night



Dialog:

Breezy / ♪ I see ♪

Action:

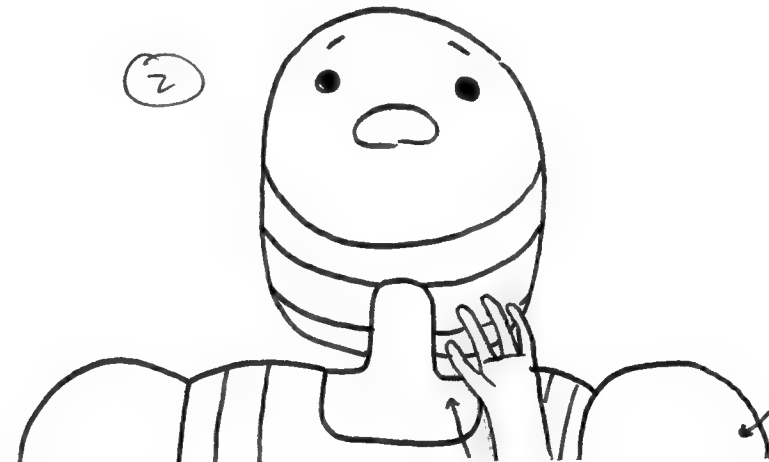
(Breezy in semi-sil hobette except for wings which are glowing from the

Timing:

light of the moon



Breezy / ① Love ② Beyond ♪ --



Production :

EPISODE #

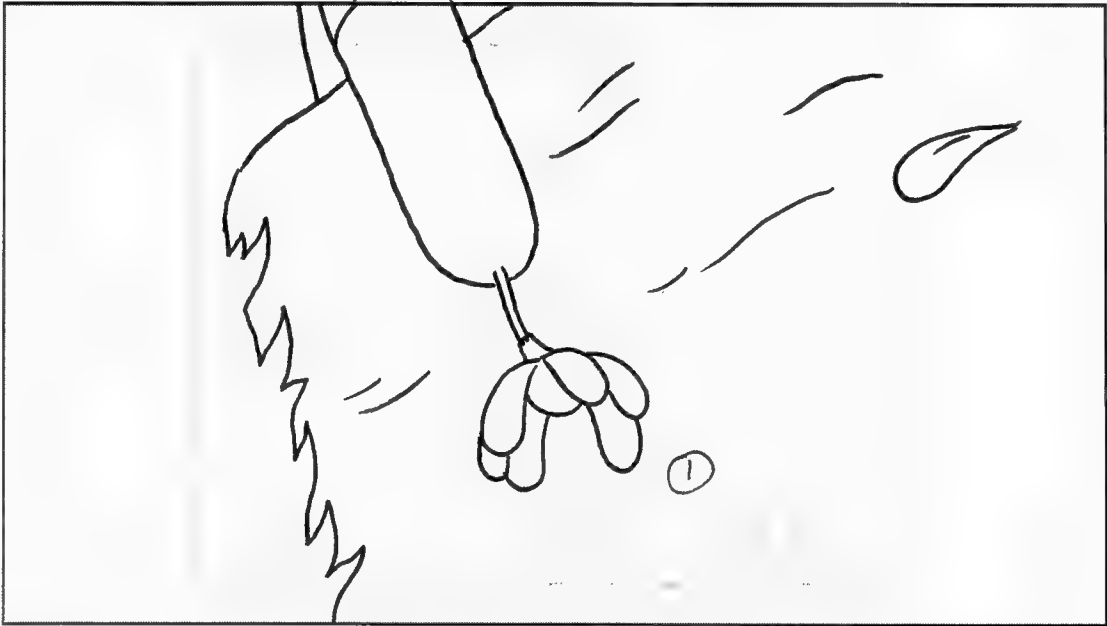
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ADVENTURE TIME



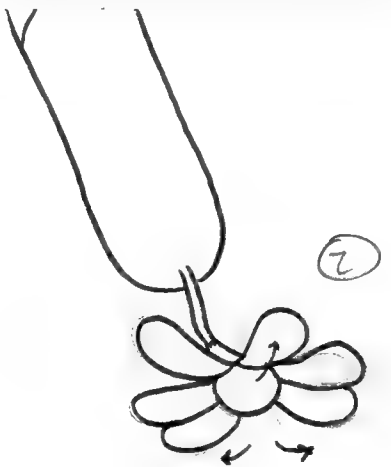
Sc. 193 Pnl. B Bg. day night




Sc. 194 Pnl. A Bg. day night



Dialog:	Breezy (cont) / ♪ reason ♪	Finn / ♪ What do ② I hear ?
Action:	Flower opens up	
Timing:		





EPISODE # 1025-165
Production :

ADVENTURE TIME



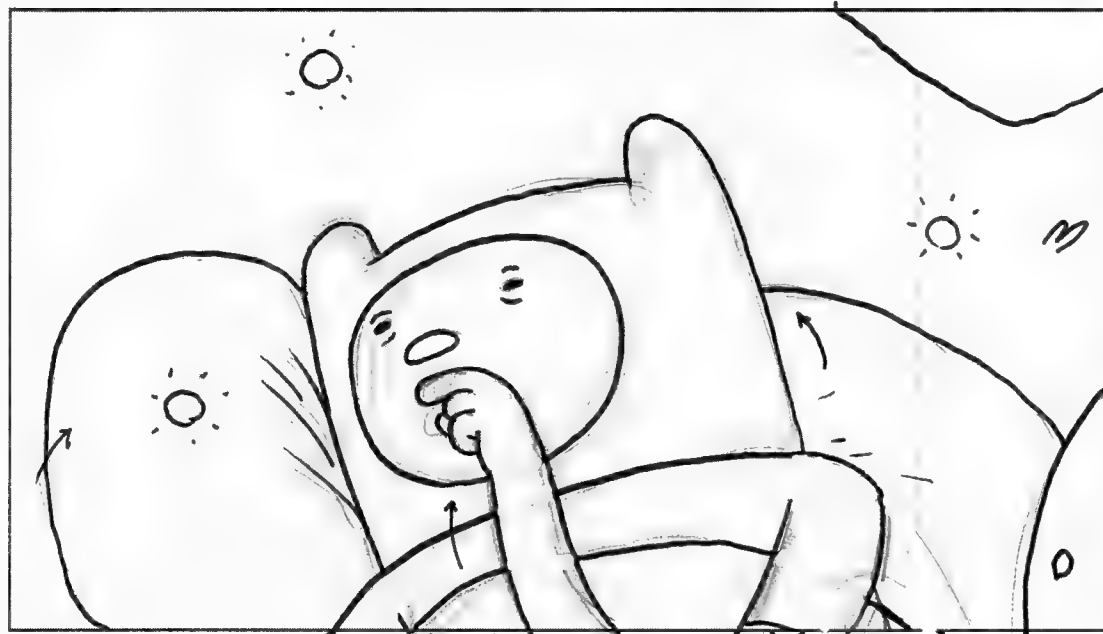
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Sc. 194

Pnl. B

Bg.

day night

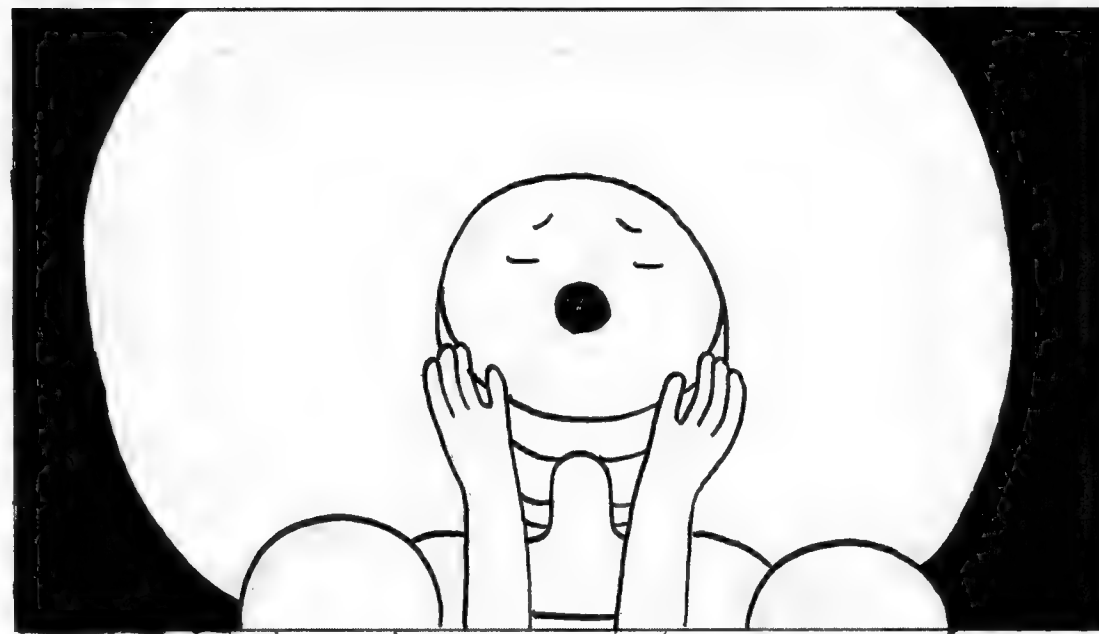


Sc. 195

Pnl. A

Bg.

day night



Dialog: Finn/① Oh so ② beautiful ... ♪

Action: ① roll over on pillow
② rub eye

Timing:



Breezy/♪ ① BLO-②OMING ♪



EPISODE #

1025-165

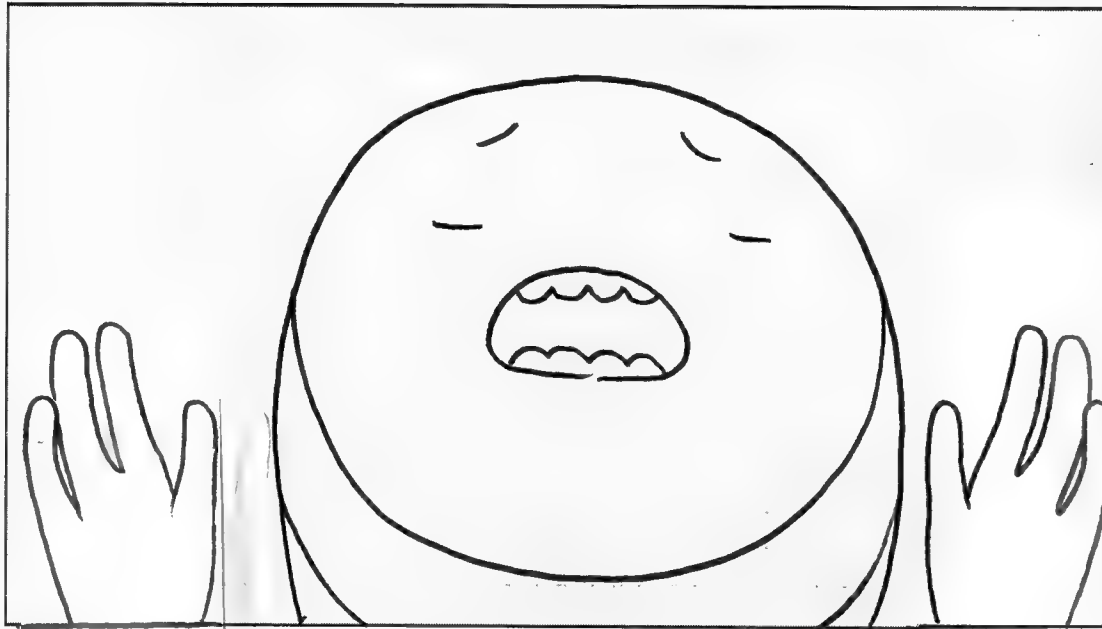
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ADVENTURE TIME



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Sc. 196 Pnl. A Bg. day night



Sc. 196 Pnl. B Bg. day night



Dialog:	<u>Breezy / ♪ This</u> → <u>voiceless</u>
Action:	
Timing:	

EPISODE #

Production :

1025-165

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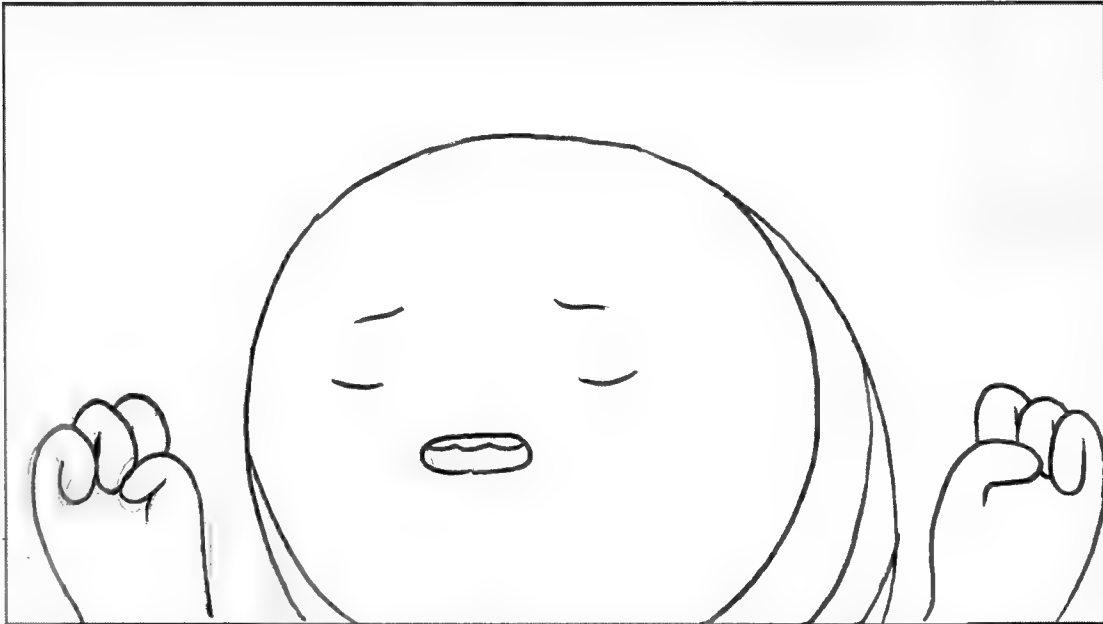
ADVENTURE TIME



Sc. 196 Pnl. C Bg. day night



Sc. 196 Pnl. D Bg. day night



Dialog: Breezy / ♪ sin —————→ ging ♪

Action:

Timing:

Production :

EPISODE #

1025-165

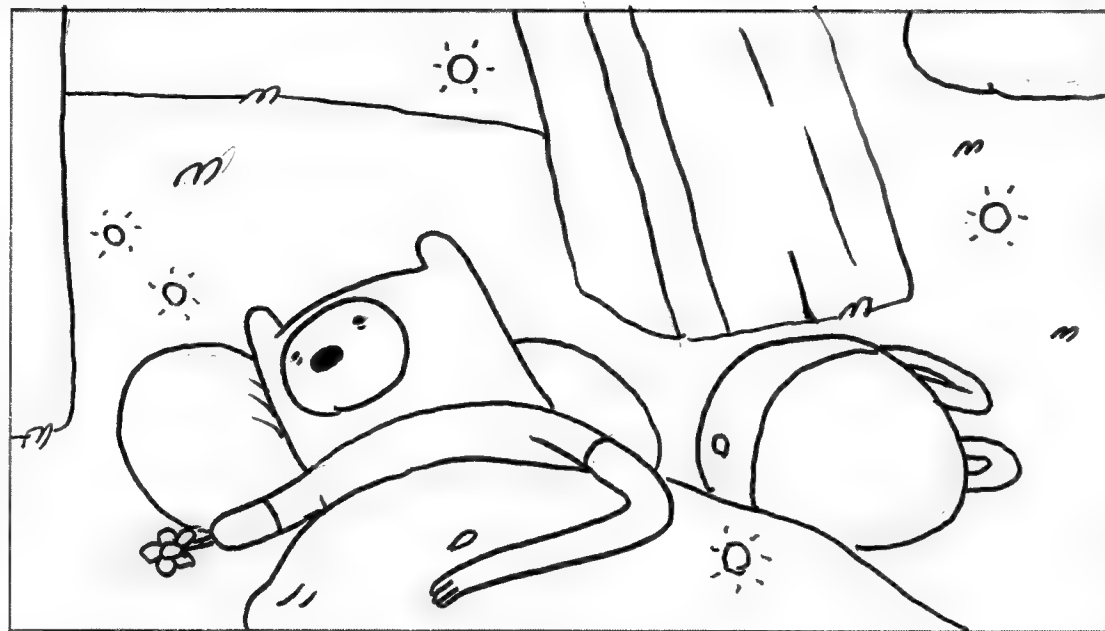
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ADVENTURE TIME

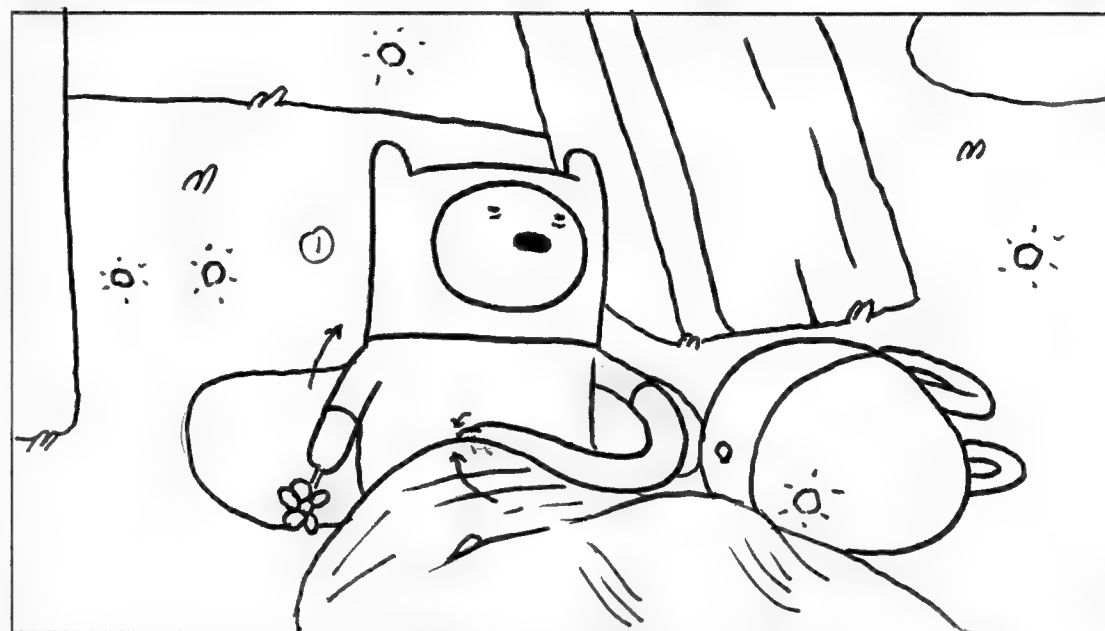


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Sc. 197 Pnl. A Bg. day night



Sc. 197 Pnl. B Bg. day night

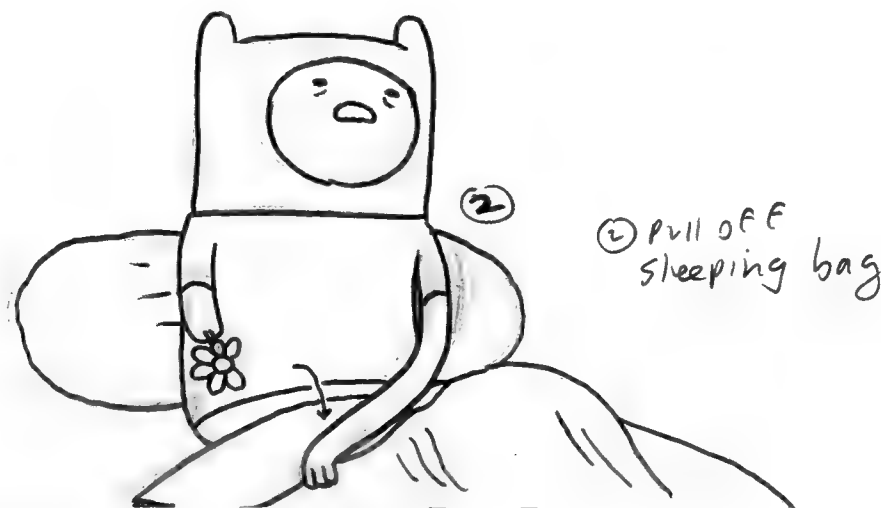


Dialog: Finn/① is this ② a dream ?

Finn/ ① Oh so ② magic - ③ a... ♪

Action:

Timing:



EPISODE #

1025-165

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ADVENTURE TIME



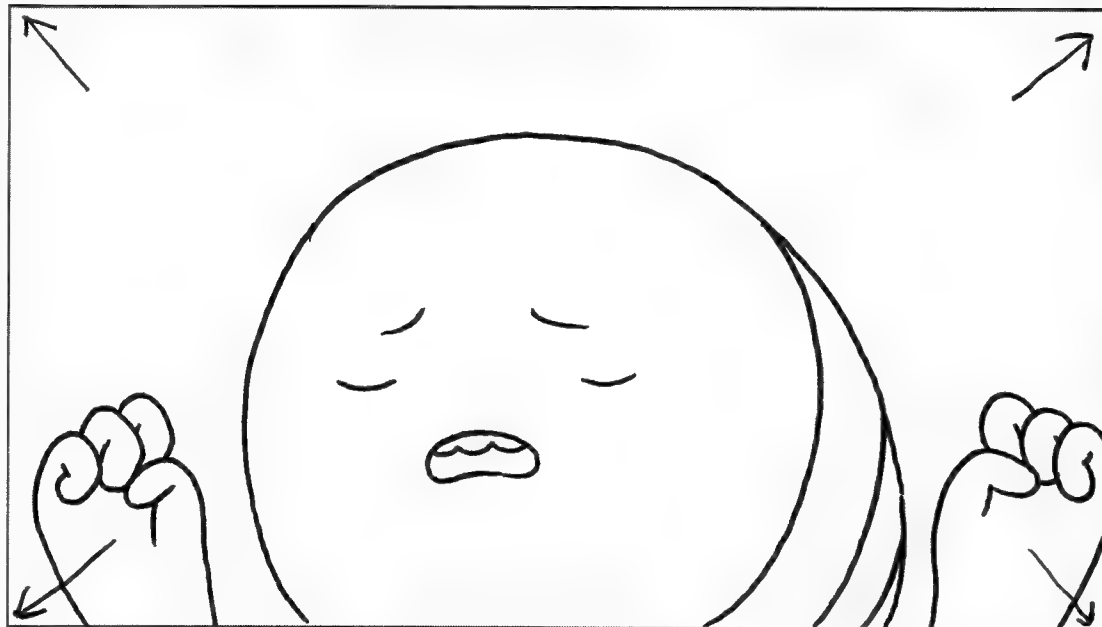
Page 225

Sc. 198

Pnl. A

Bg.

day night



Sc. 198

Pnl. B

Bg.

day night



Dialog: Breery / ① my chest —————→ is full

Action: truck out end truck out

Timing:

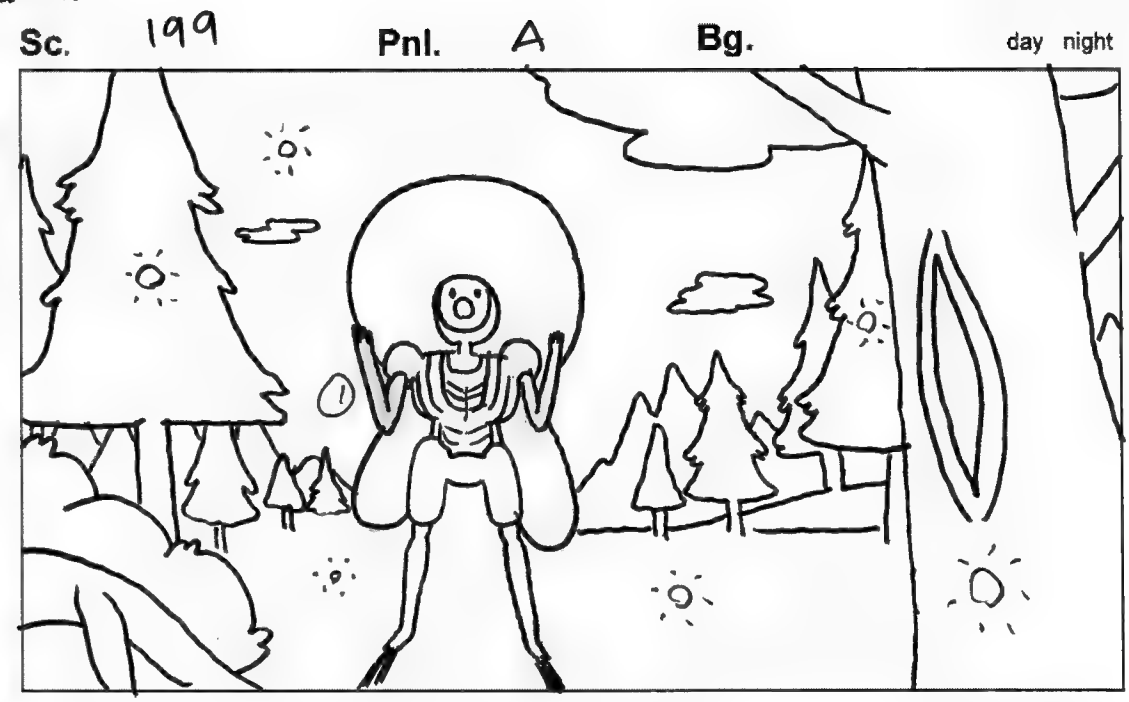
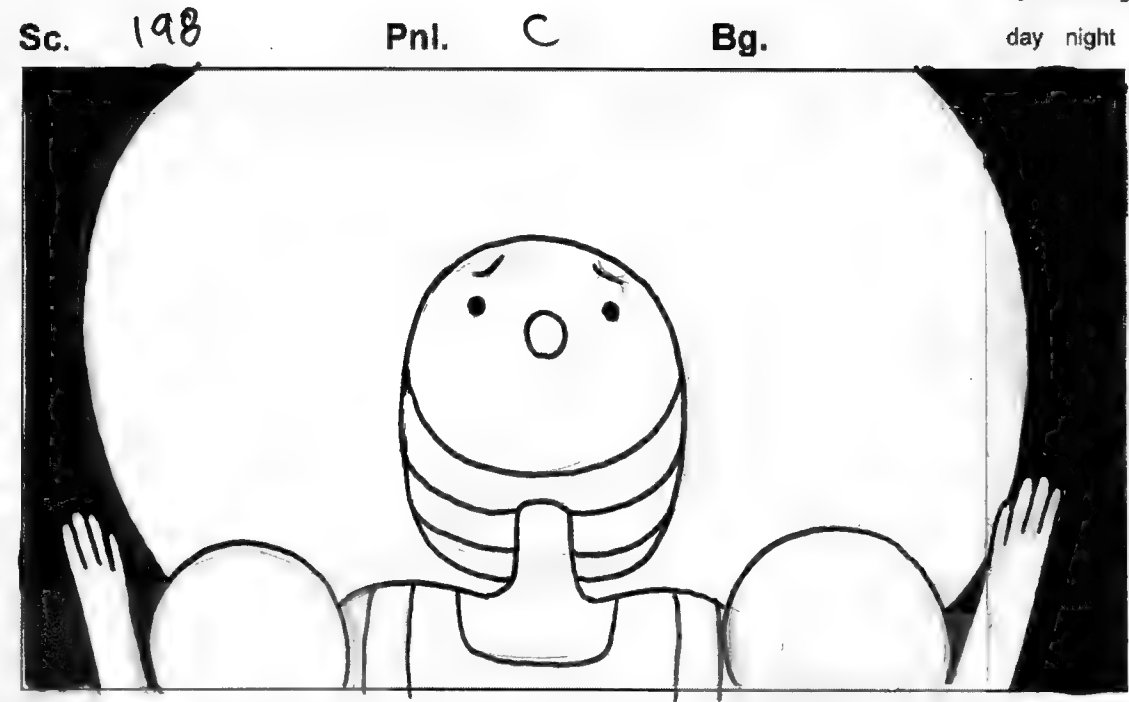
Production :

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ADVENTURE TIME

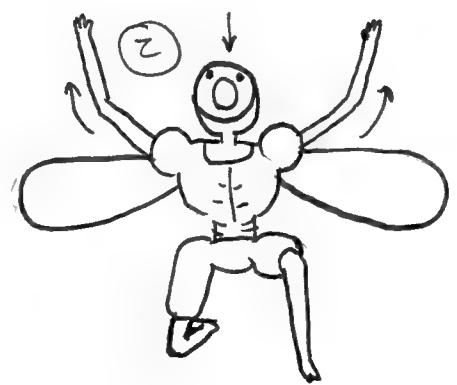


Dialog: Breezy (cont)/ ... TO ...

Breezy (cont)/ BURST!

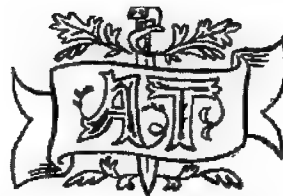
Action: -B. DROPS TO ONE KNEE.

Timing:



EPISODE # 1025-165
Production :

ADVENTURE TIME

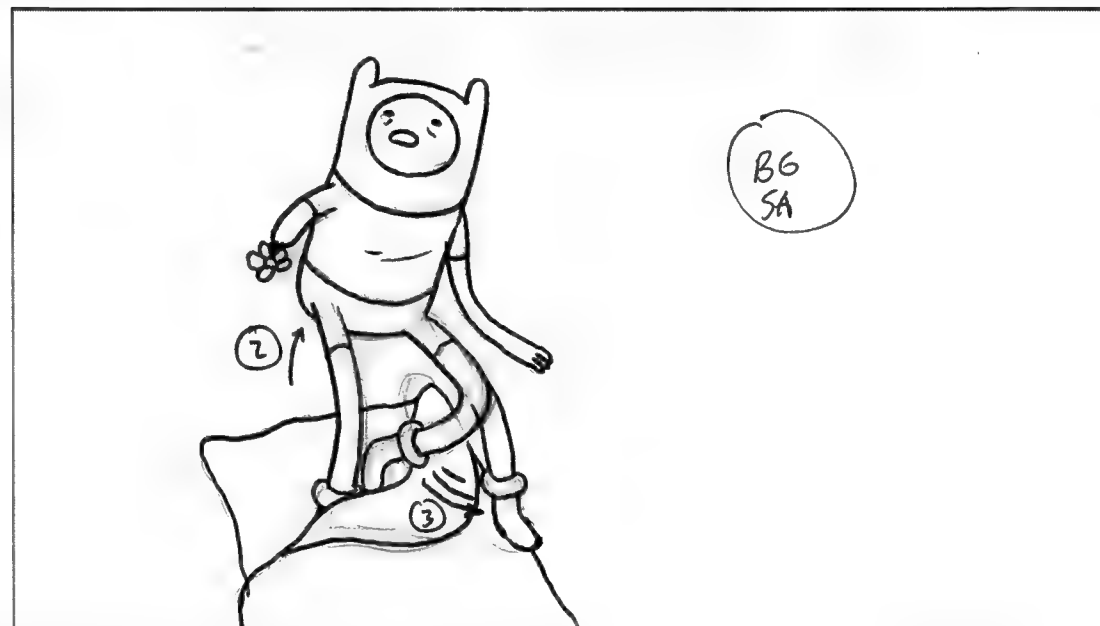


Page 227

Sc. 200 Pnl. A Bg. day night



Sc. 200 Pnl. B Bg. day night



Dialog:

Finn / ① This me —————→ ② mory of ③ feeling

Action:

Timing:

Production :

EPISODE #

1025-165

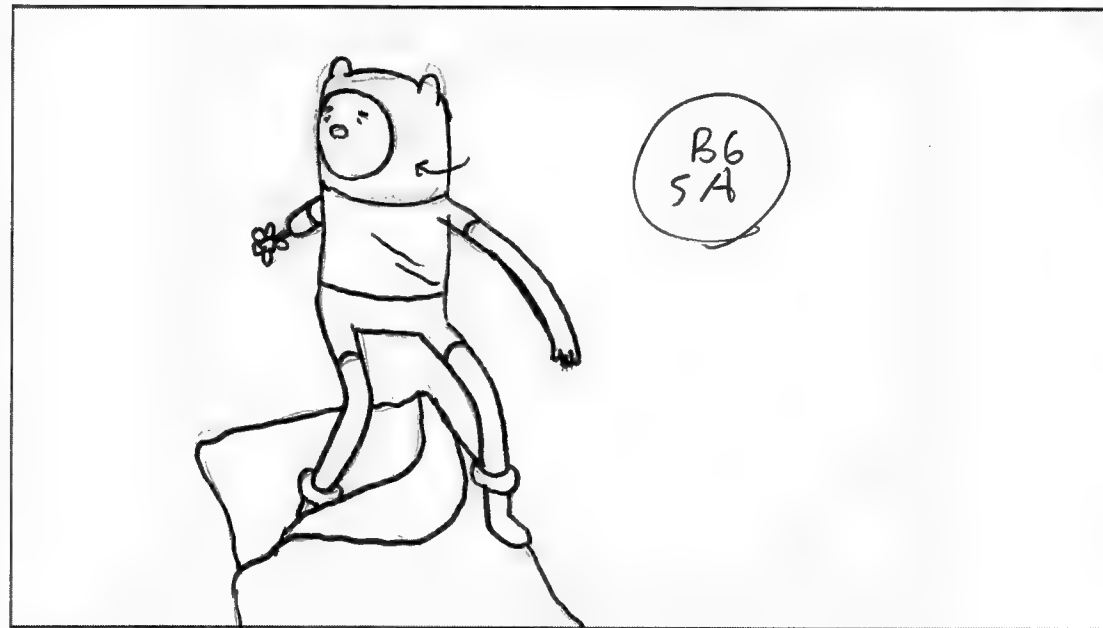
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ADVENTURE TIME

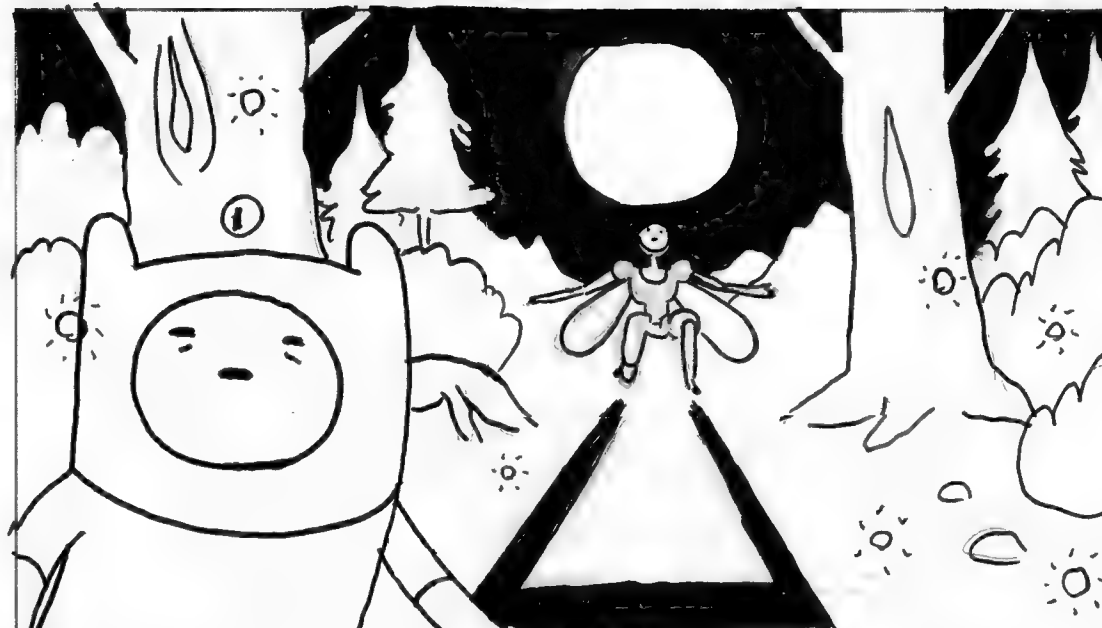


Page 228

Sc. 200 Pnl. C Bg. day night



Sc. 201 Pnl. A Bg. day night



Dialog: Princess Bubblegum (OS) / ♪ AH ♪
/ BREEZY (mix)

Action: - F. LOOKS AROUND

Timing:

Finn / ① Who calls ② to my



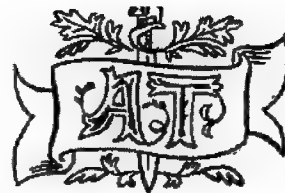
Production :

EPISODE #

1025-165

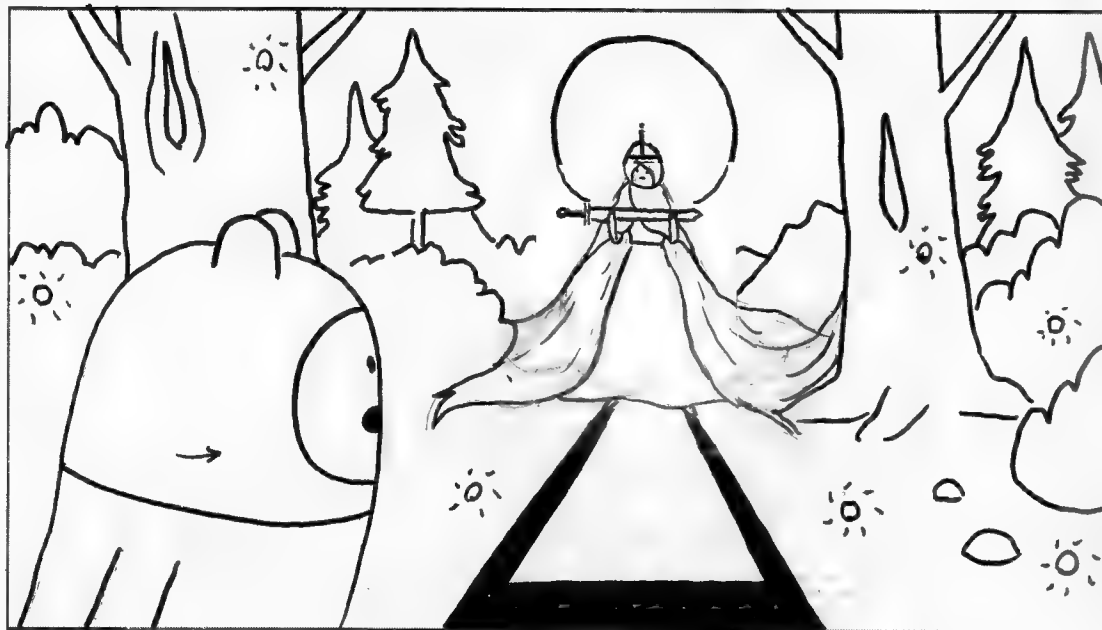
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ADVENTURE TIME

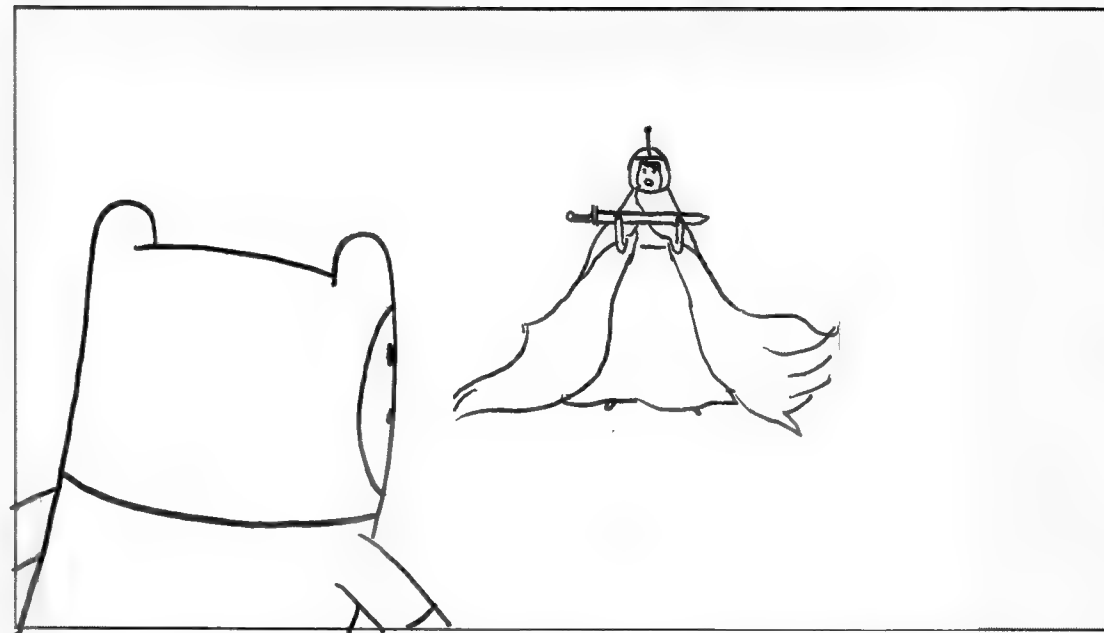


Page 229

Sc. 201 Pnl. B Bg. day night



Sc. 201 Pnl. C Bg. day night



Dialog: Finn(cont) / ♪ - heart ?

Princess Bubblegum / ♪ ah 1^{ah} ah 1^{ah} ♪

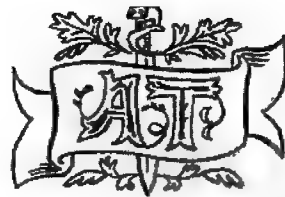
Action: princess Bubblegum superimposed
over Breezy XcrossfadeX

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



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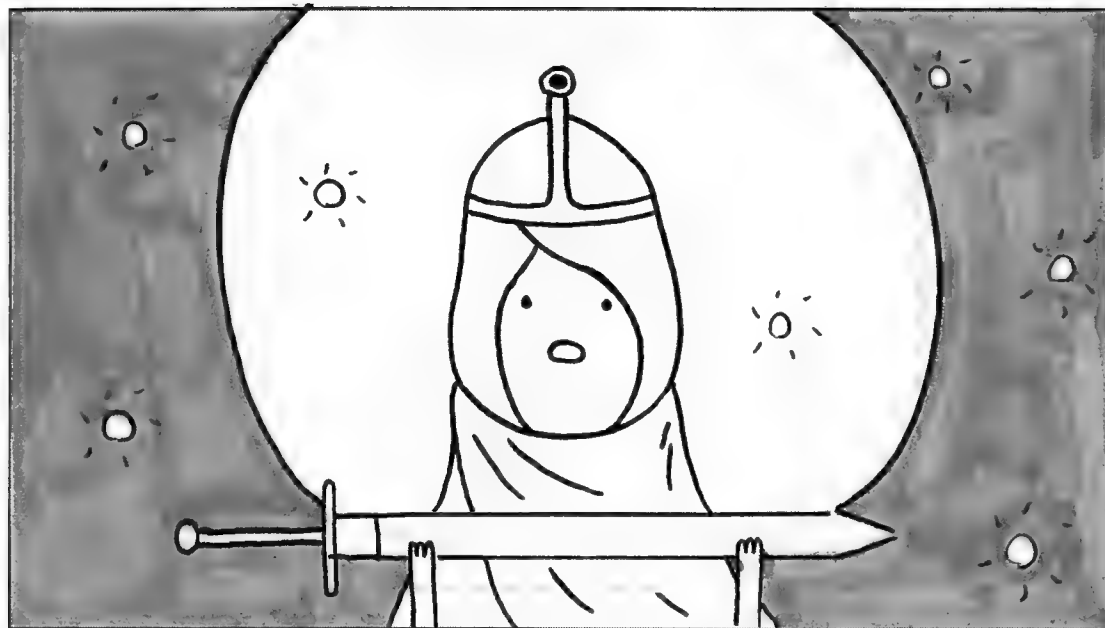
Sc. 202

Pnl.

A

Bg.

day night



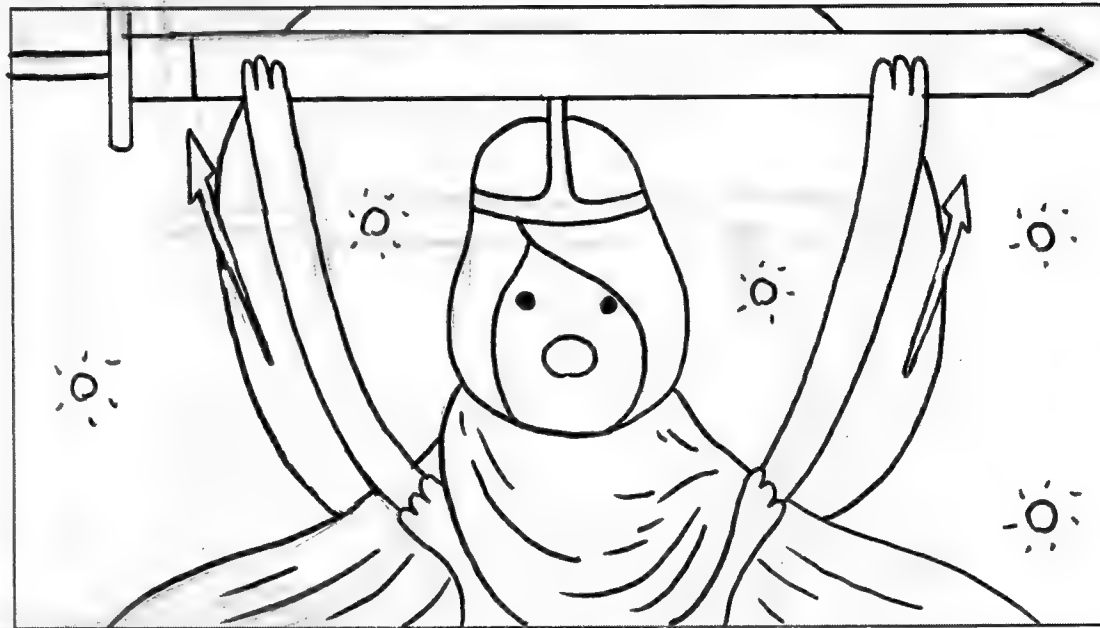
Sc. 202

Pnl.

B

Bg.

day night



Dialog:

PB / ♪ My hero arise

Action:

-PB RAISES SWORD

Timing:

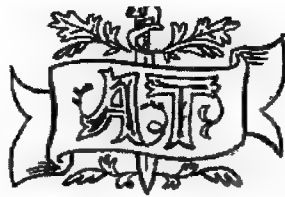
EPISODE #

Production :

1025-165

No SC.203

ADVENTURE TIME



Sc. 204 Pnl. A Bg. day night

Sc. 204 Pnl. B Bg. day night

Dialog:

Action:

Timing:

climactic outro music

- FLOWER STARTS TO GROW.



EPISODE #

Production :

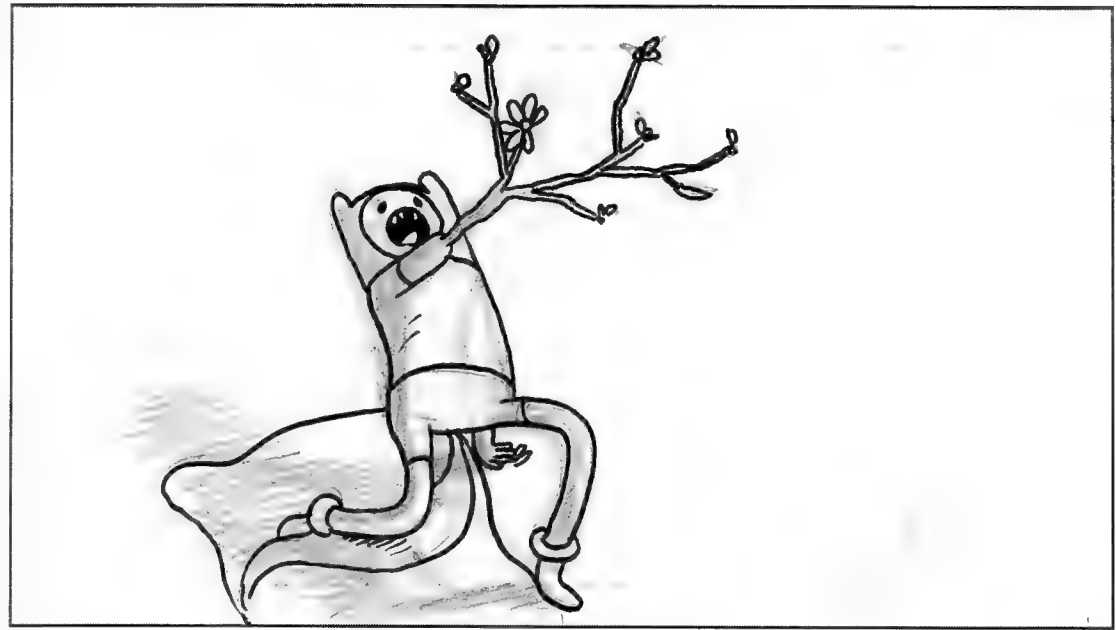
1025-165

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ADVENTURE TIME



Sc. 200 Pnl. A Bg. day night



Sc. 200 Pnl. B Bg. day night



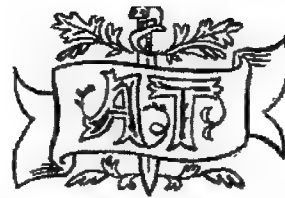
Dialog:	Finn! woaaa	Finn (cont)/ AAA
Action:	-FLOWER BRANCHES OUT.	
Timing:		

Production :

EPISODE #

1025-165

ADVENTURE TIME

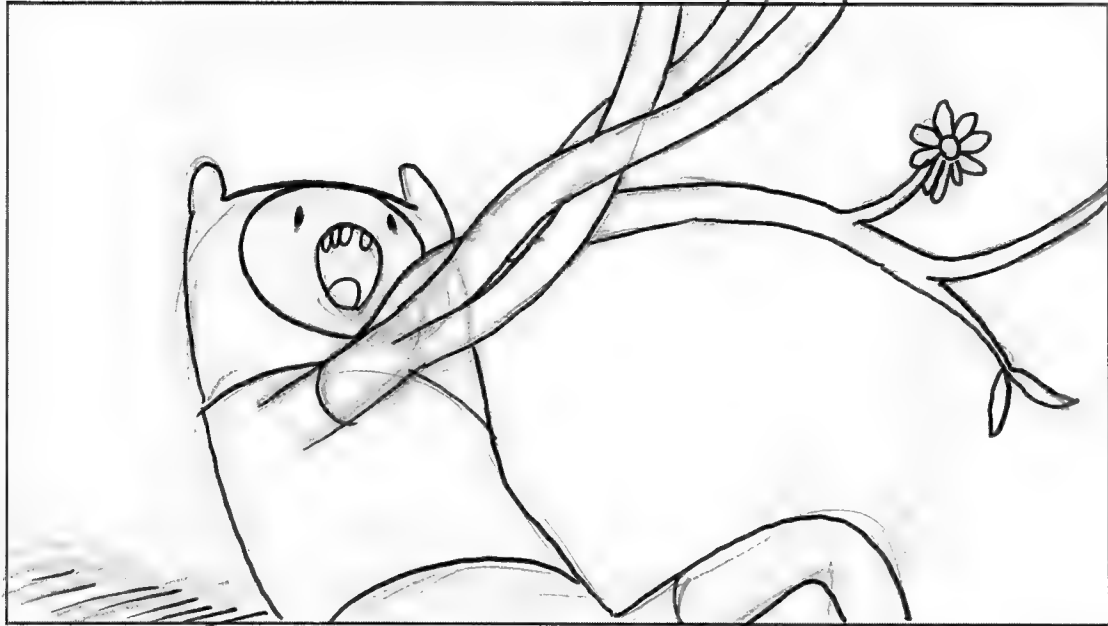


Sc. 207

Pnl. A

Bg.

day night

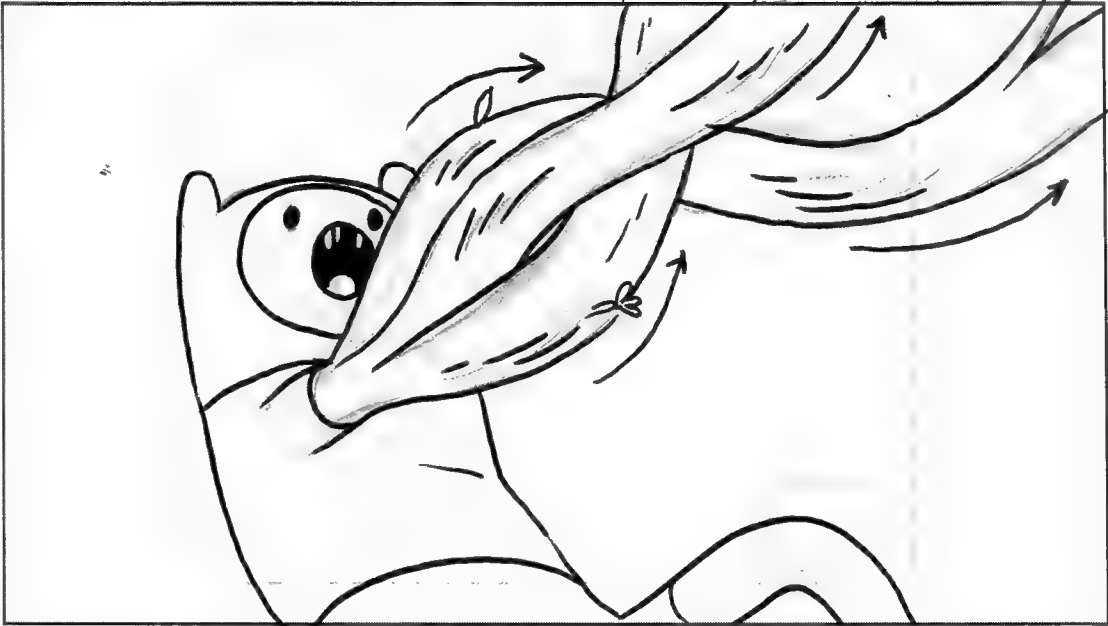


Sc. 207

Pnl. B

Bg.

day night



Dialog:

Finn / (cont) AAA

Action:

- FLOWER CONTINUES GROWING.

Timing:

F. AAA!

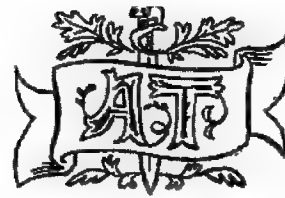


EPISODE #

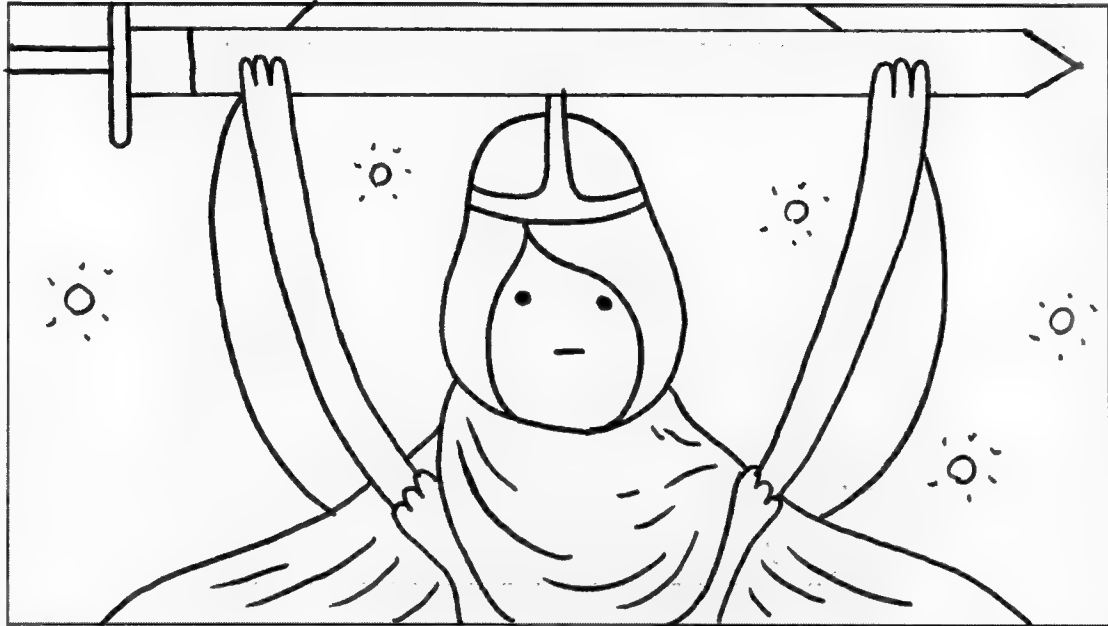
Production :

1025-165

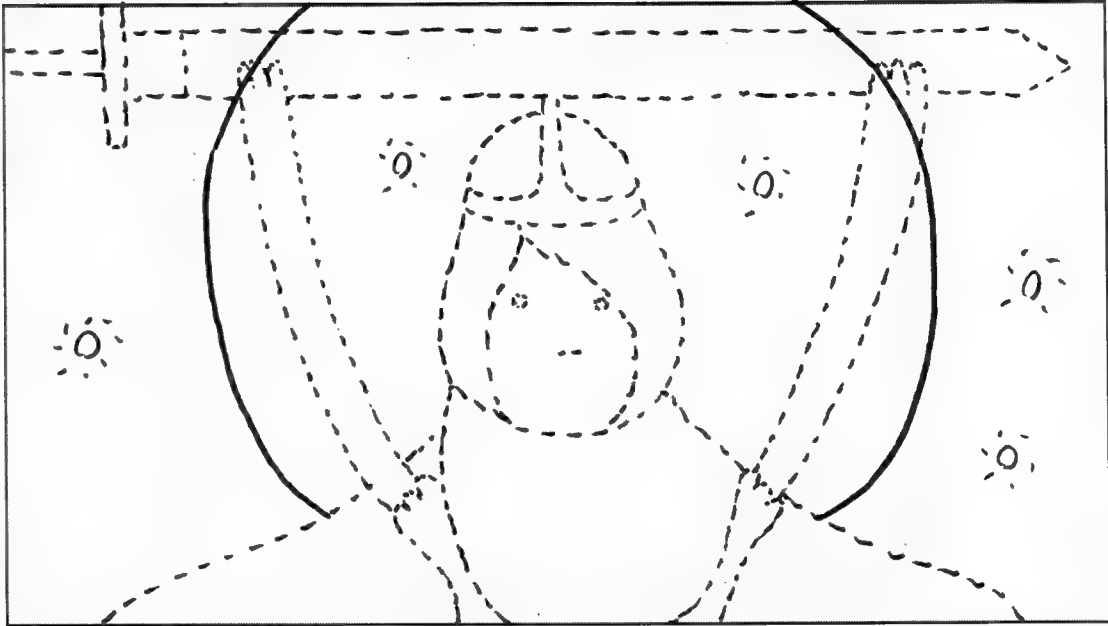
ADVENTURE TIME



Sc. 208 Pnl. A Bg. day night



Sc. 208 Pnl. B Bg. day night



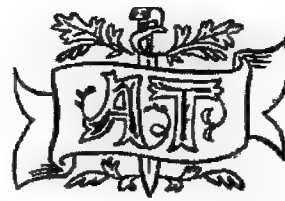
Dialog:	
Action:	- PB disappears and we see Breezy re-appear
Timing:	

EPISODE #

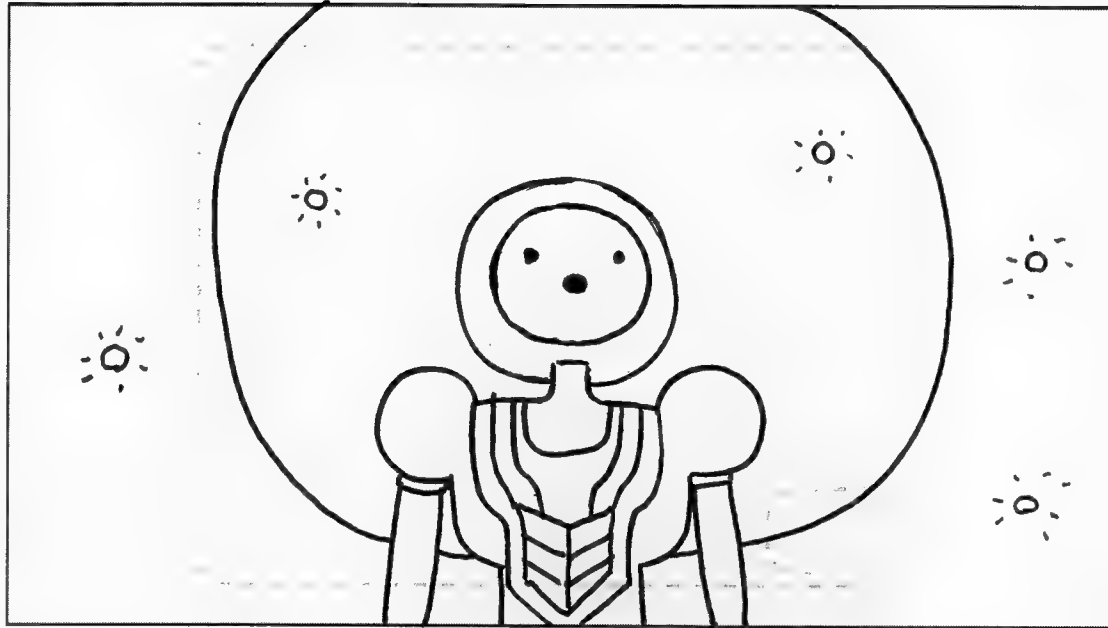
Production :

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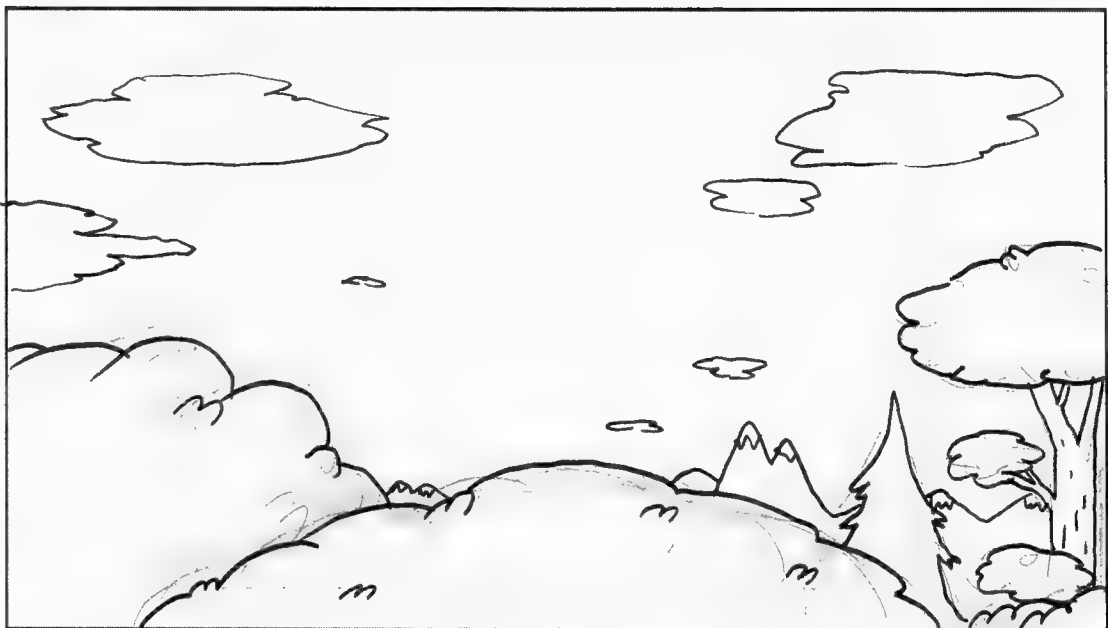
ADVENTURE TIME



Sc. 208 Pnl. C Bg. day night



Sc. 209 Pnl. A Bg. day night



Dialog:
Action: - Breezy re-appears
Timing:

EPISODE #

Production :

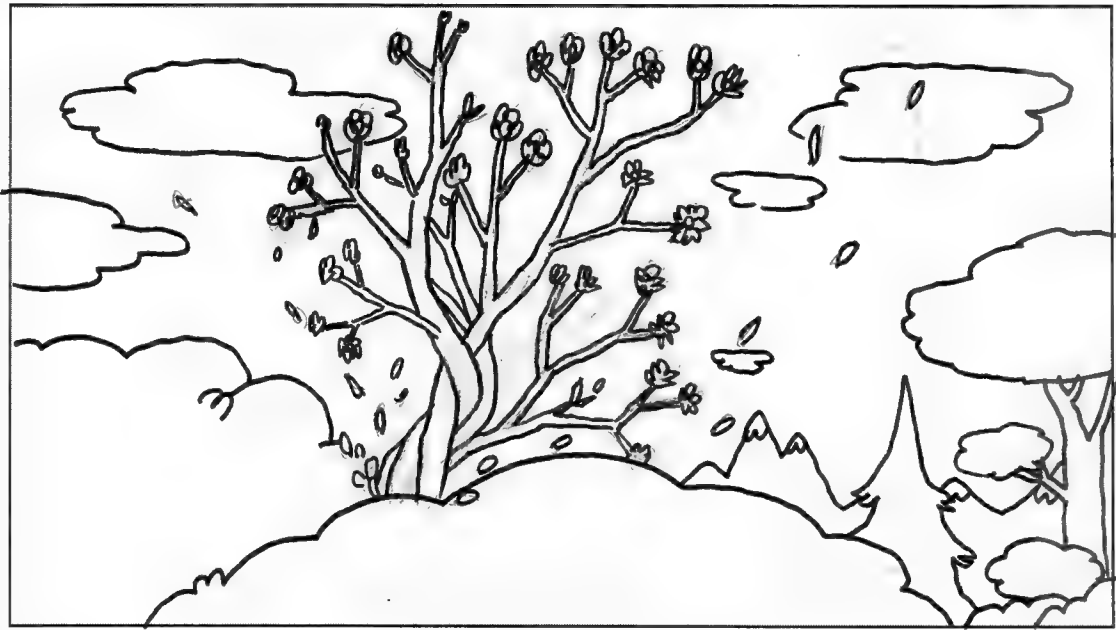
1025-165

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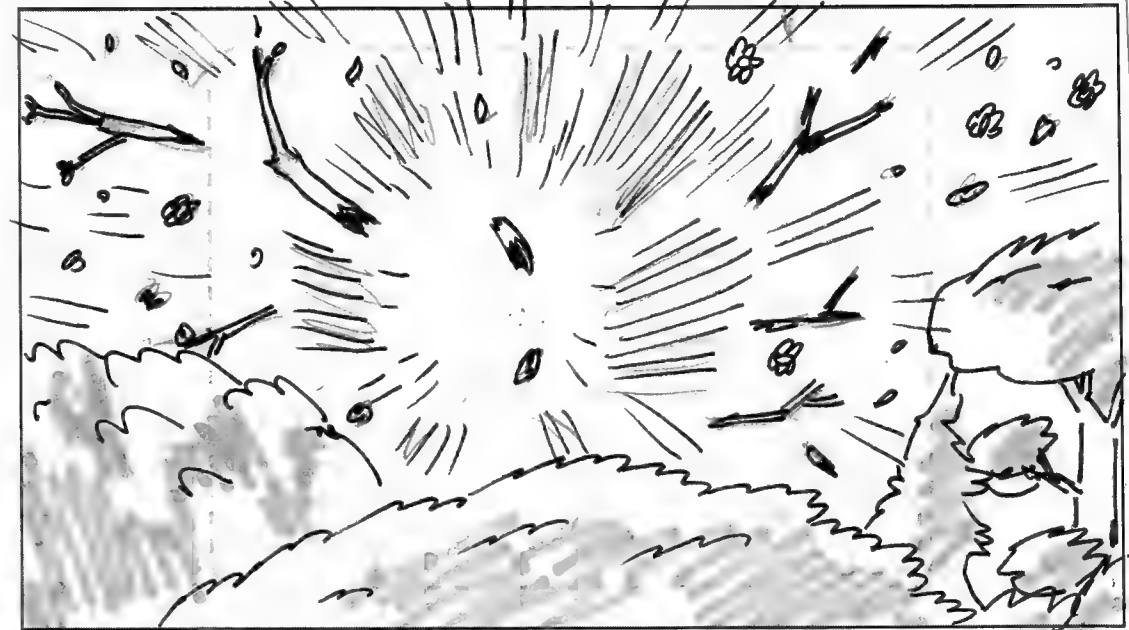
ADVENTURE TIME



Sc. 209 Pnl. B Bg. day night



Sc. 209 Pnl. C Bg. day night



Dialog:	SFX: KABLOWIE	
Action:	-TREE ARM GROWS DN/S.	-TREE EXPLODES
Timing:		

EPISODE #

Production :

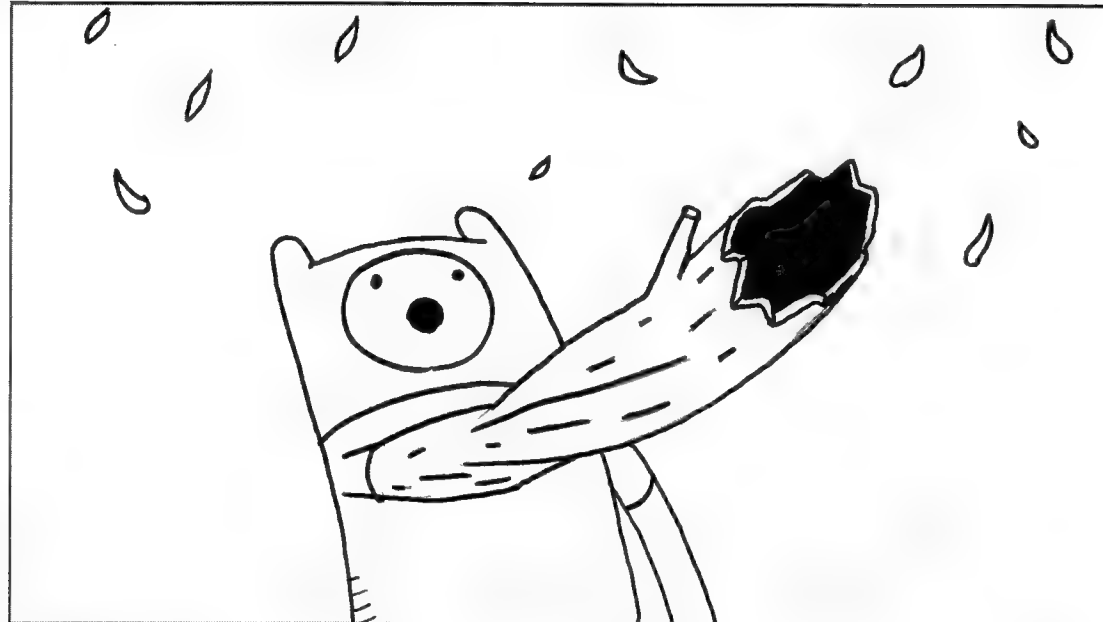
1025-165

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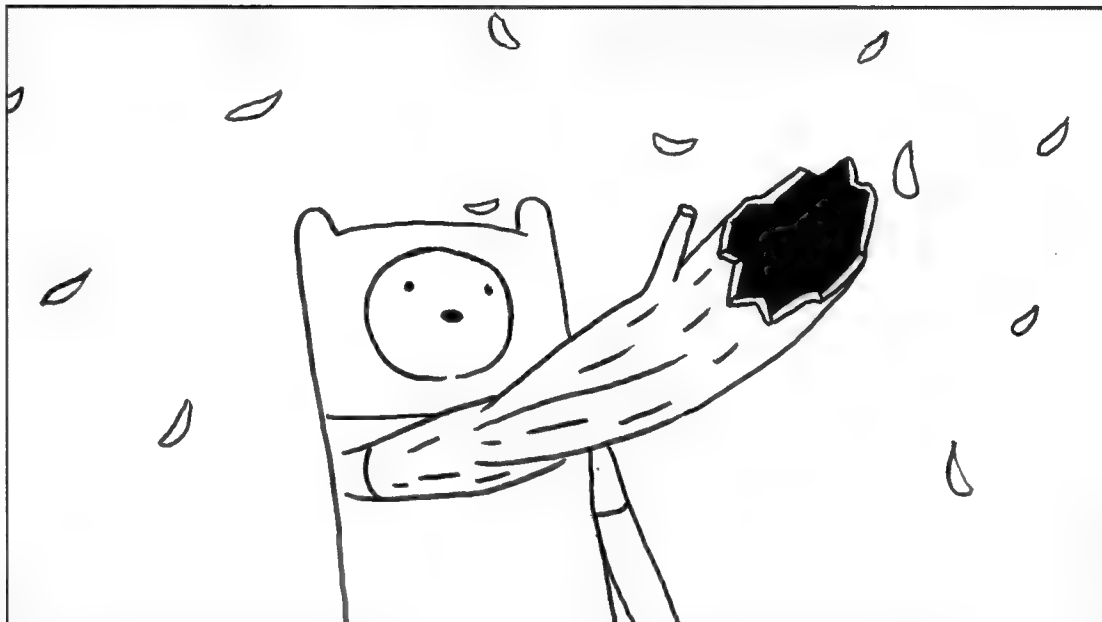
ADVENTURE TIME



Sc. 210 Pnl. A Bg. day night



Sc. 210 Pnl. B Bg. day night



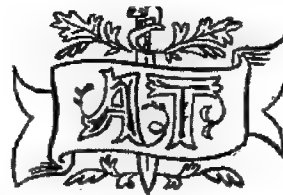
Dialog:	
Action:	- PETALS FALL ON/S - F. LOOKS AT STUMP ARM
Timing:	

(B1)

EPISODE # 1025-165
Production :

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ADVENTURE TIME



Page 238

Sc. 210

Pnl. C

Bg.

day night

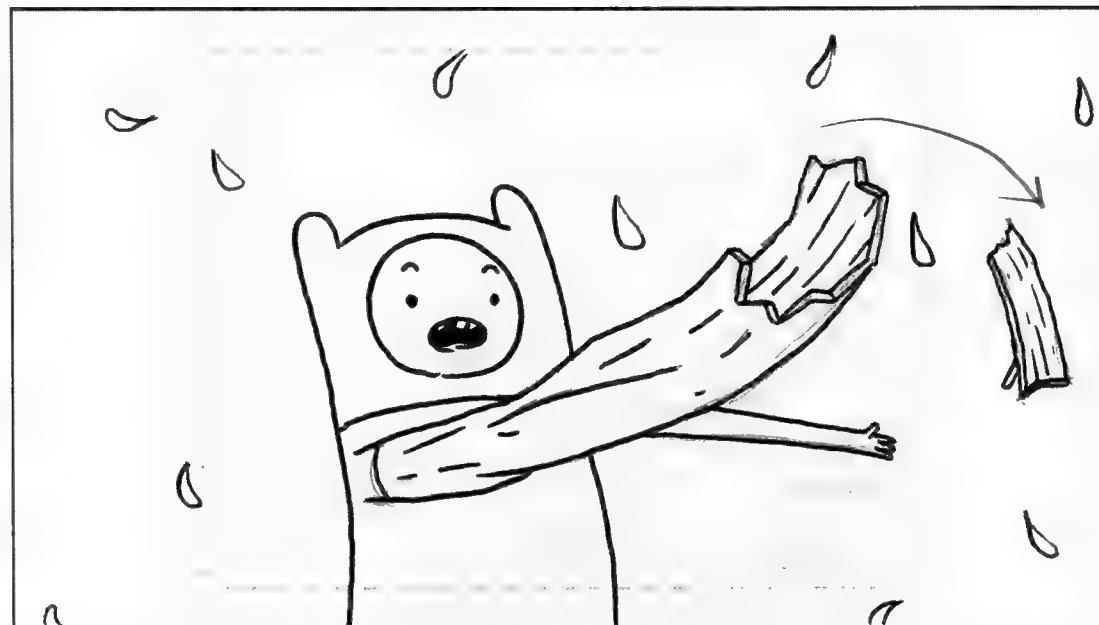


Sc. 210

Pnl. D

Bg.

day night



Dialog:

Action:

- F. PEELS BACK BARK.

Timing:

EPISODE #

Production :

1025-165

ADVENTURE TIME



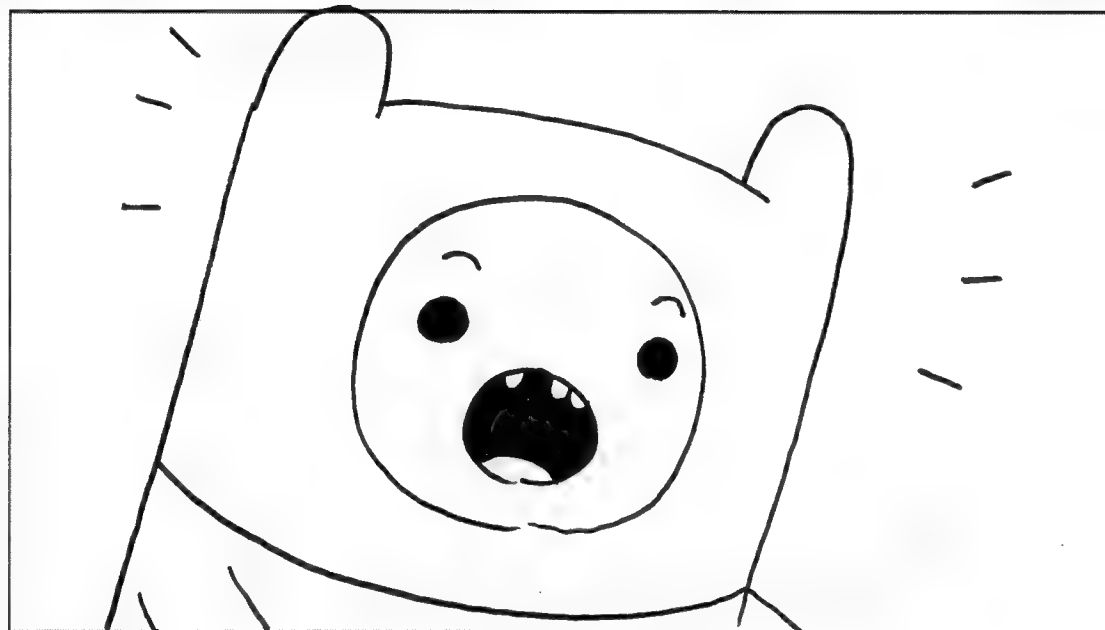
Page 229

Sc. 211

Pnl. A

Bg.

day night



Sc. 212

Pnl. A

Bg.

day night



Dialog:

F: [GASP]

Action:

- FINN'S GREEN ARM COVERED IN SUMC.

Timing:

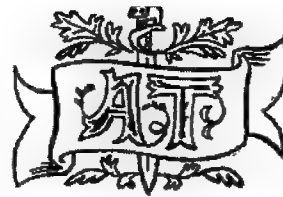
Production :

EPISODE #

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ADVENTURE TIME

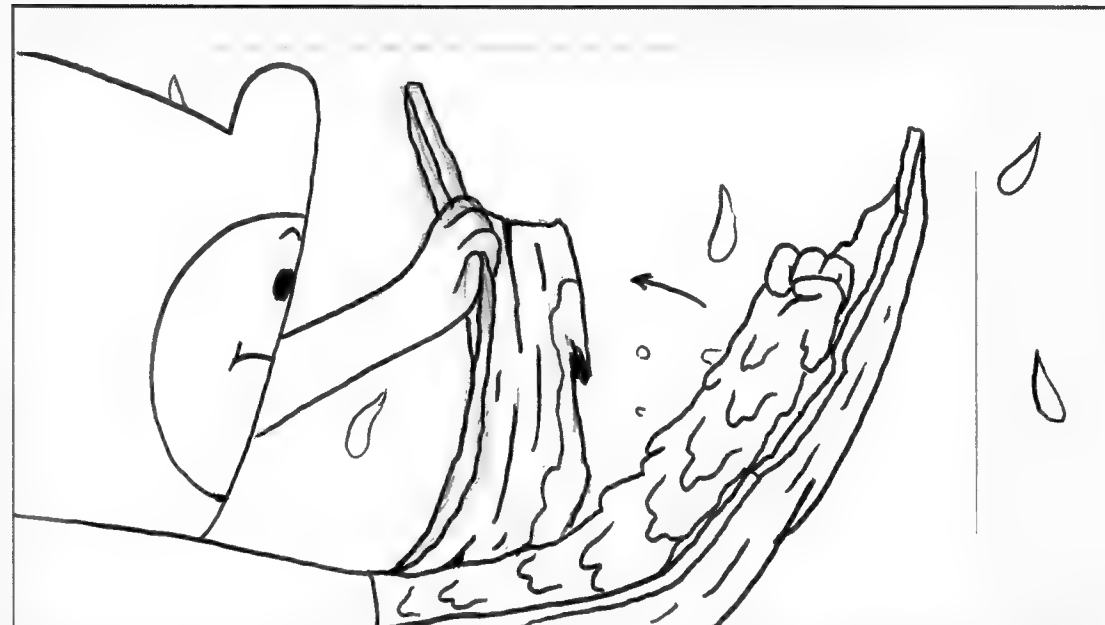


Page 240

Sc. 212 Pnl. B Bg. day night



Sc. 212 Pnl. C Bg. day night



Dialog:

Action:

RIP!

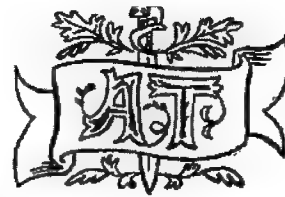
Timing:

EPISODE #

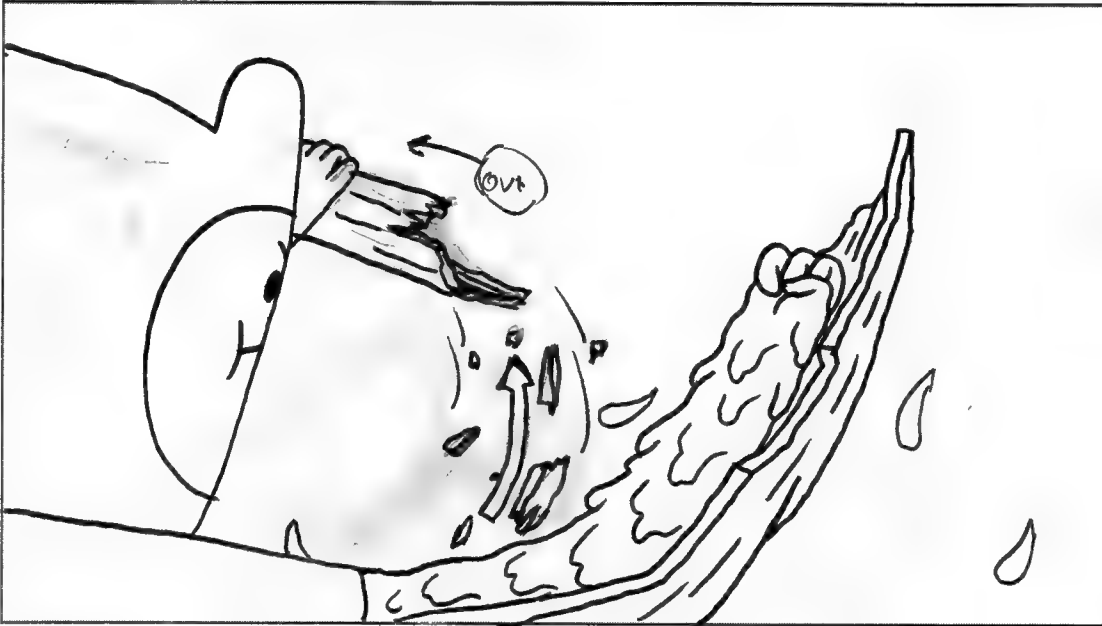
1025-165

Production :

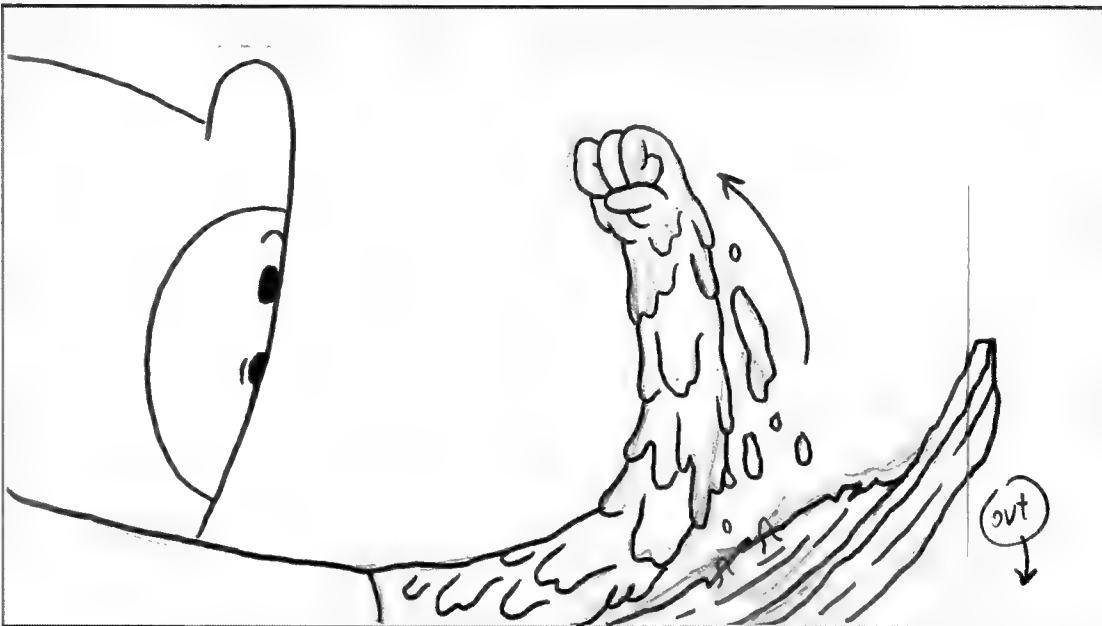
ADVENTURE TIME



Sc. 212 Pnl. D Bg. day night



Sc. 212 Pnl. E Bg. day night



Dialog:
Action: RIP!
Timing:

Production : EPISODE #

1025-165

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ADVENTURE TIME



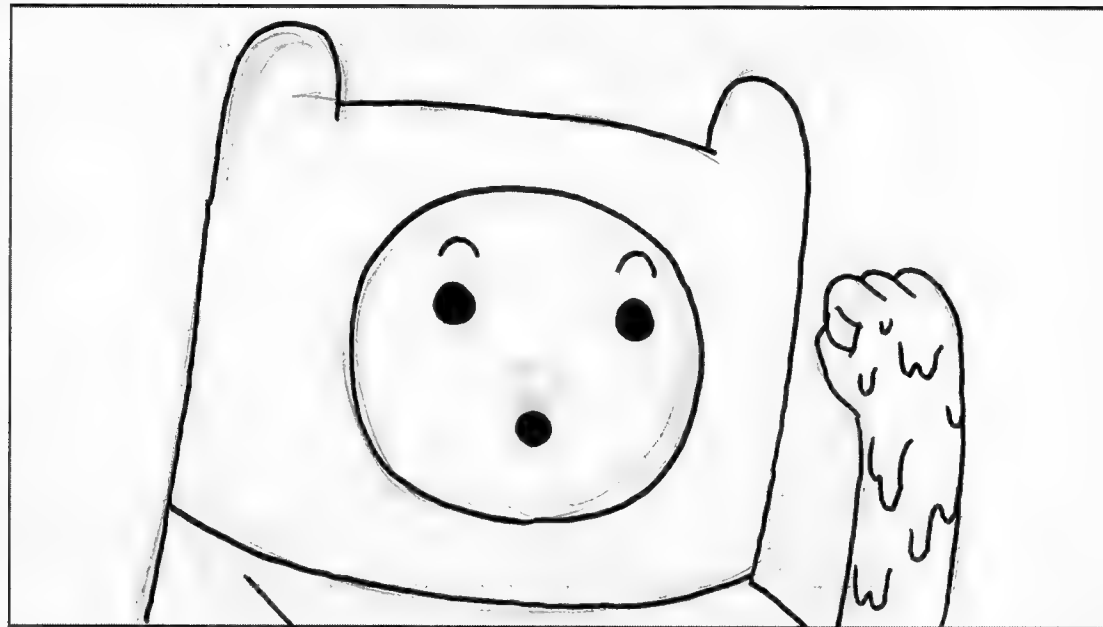
Page 242

Sc. 213

Pnl. A

Bg.

day night

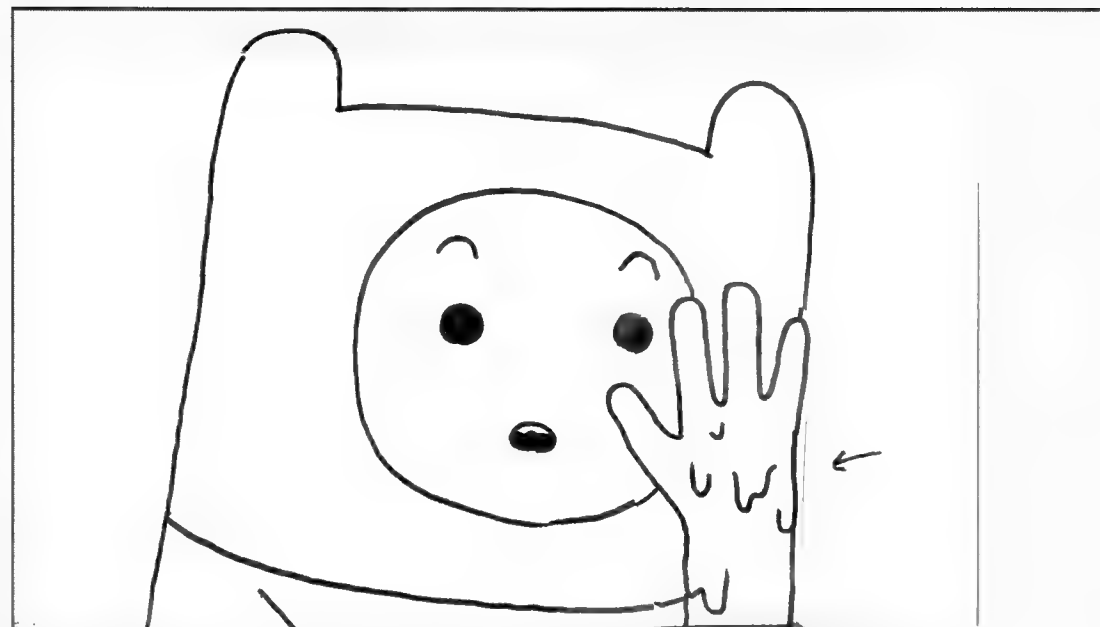


Sc. 213

Pnl. B

Bg.

day night



Dialog:

Action:

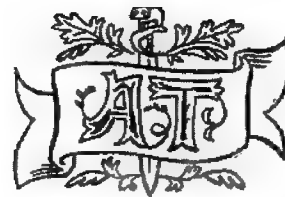
Timing:

EPISODE #

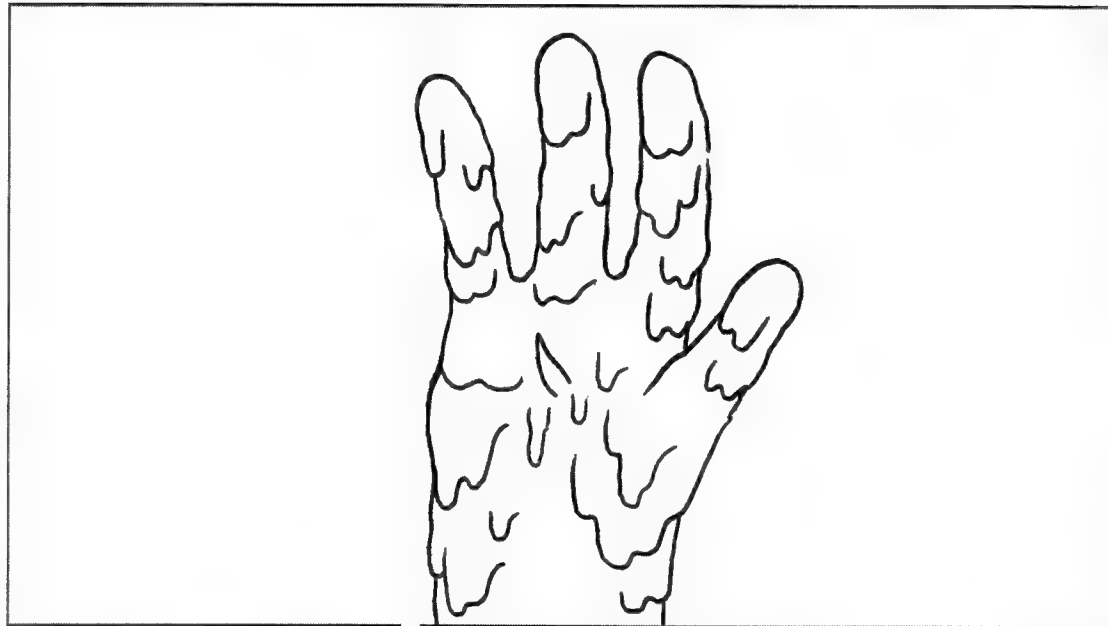
Production :

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ADVENTURE TIME



Sc. 214 Pnl. A Bg. day night



Sc. 215 Pnl. A Bg. day night



Dialog:	
Action:	little thorn coming out of palm.
Timing:	

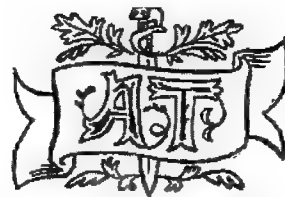
2

3

sfx/:splat =

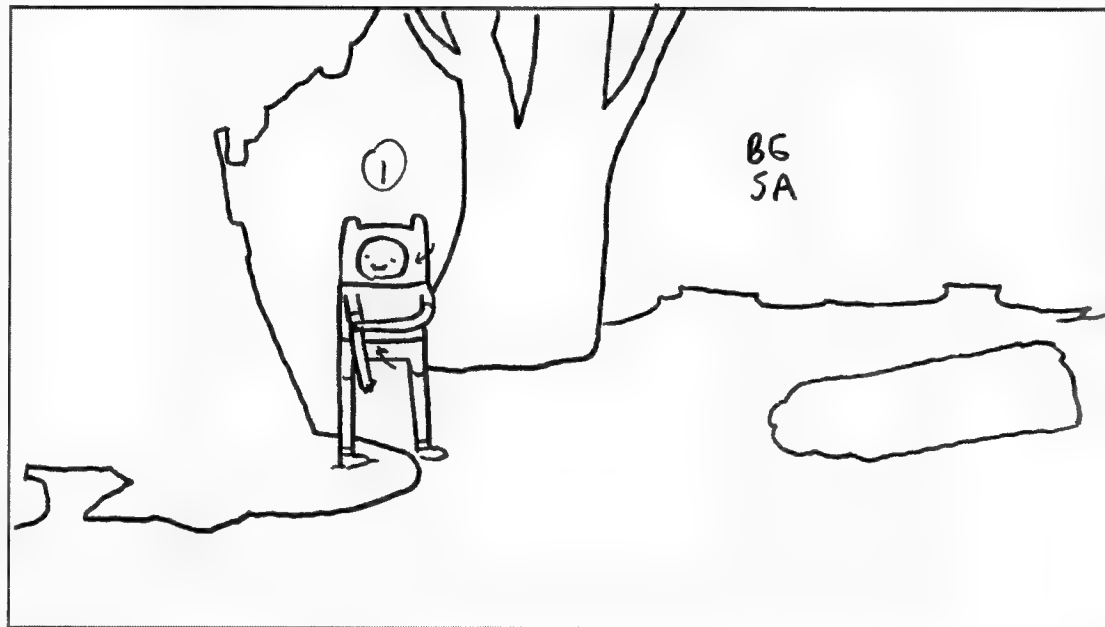
- F. FLICKS OFF STICK.

ADVENTURE TIME

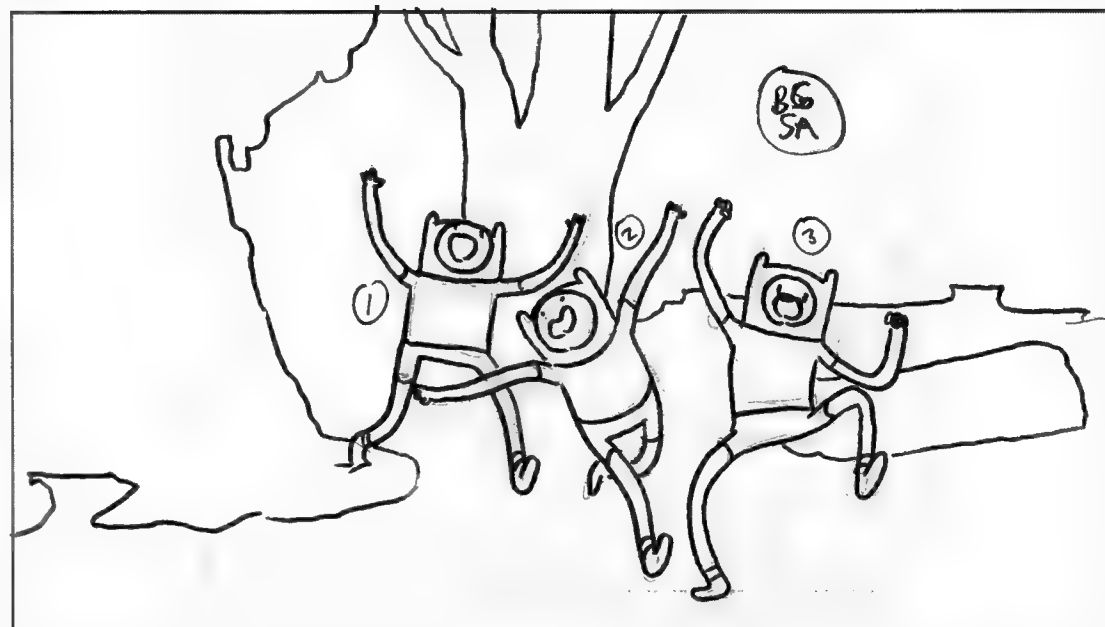


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Sc. 215 Pnl. B Bg. day night



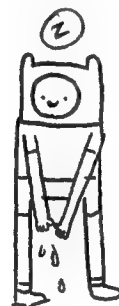
Sc. 215 Pnl. C Bg. day night



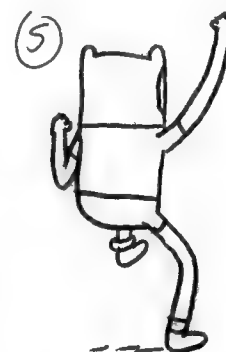
Dialog: Finn (3) / H A H A !

Action: wipe off arm

Timing:



Finn / Yeahhh Woo! Woo! Woo!
(1)-(2) (3) (4) (5)



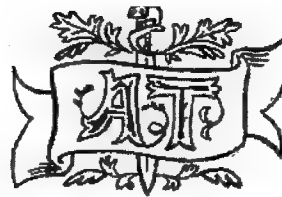
Production :

EPISODE #

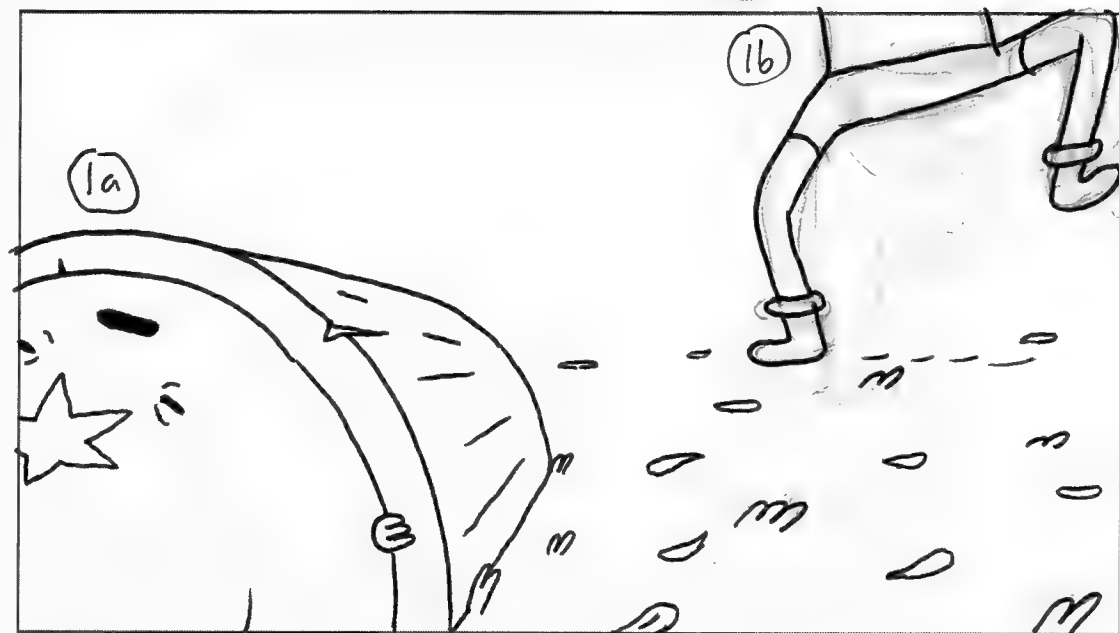
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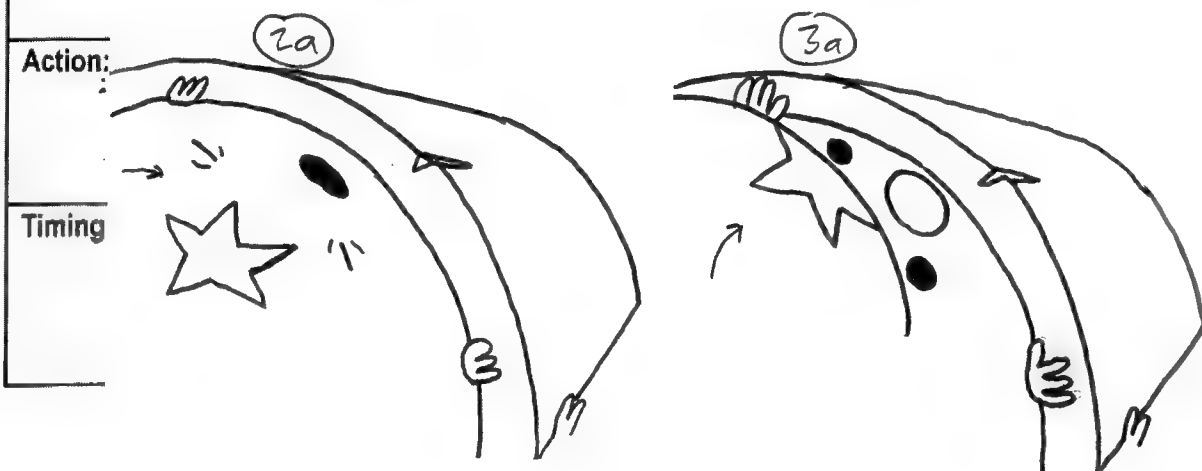
ADVENTURE TIME



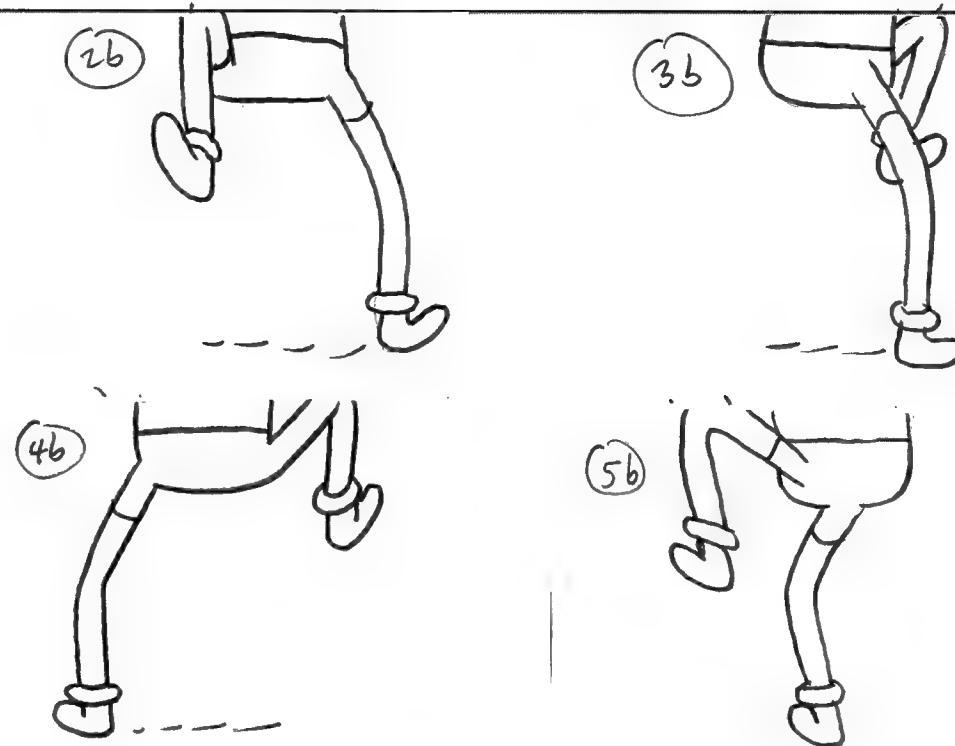
Sc. 216 Pnl. A Bg. day night



Dialog: LSP/①What the ②ump -③oh hayy!



Sc. Pnl. Bg. day night



Production :

ADVENTURE TIME



Page 240

Sc. 217

Pnl. A

Bg.

day night



Sc. 217

Pnl. B

Bg.

day night



Dialog: LSP/① Finn you got your arm back!

LSP / I'm so proud of you !!

Action:

Timing:

EPISODE #

Production :

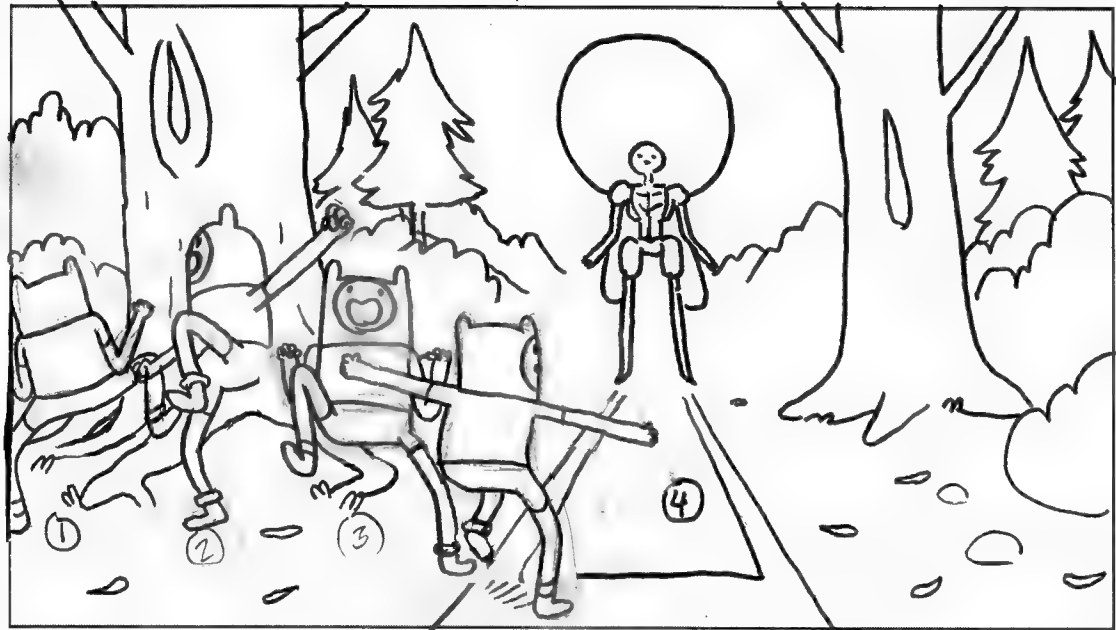
1025-165

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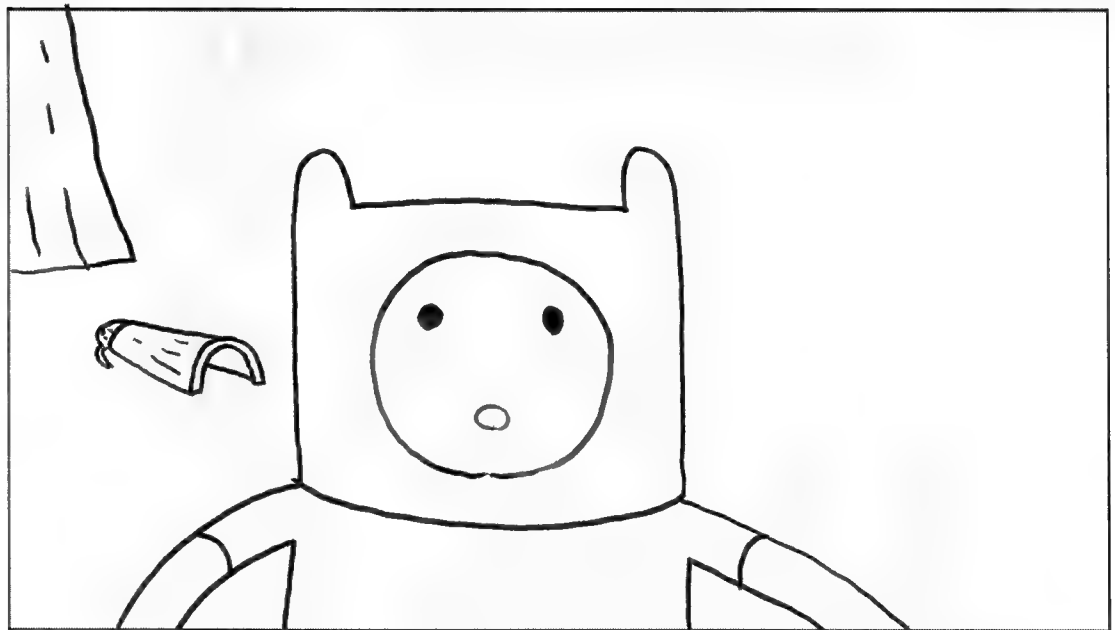
ADVENTURE TIME



Sc. 218 Pnl. A Bg. day night



Sc. 219 Pnl. A Bg. day night

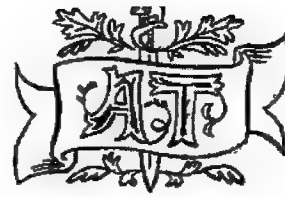


Dialog:	Finn/ ha-ha! ha-ha! ha-ha! ④Woah! (hyperventilating)	Finn/ Breezy...
Action:	- F. CELEBRATES AND CAPERS AROUND. - F. NOTICES BREEZY.	
Timing:		

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Production :

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ADVENTURE TIME

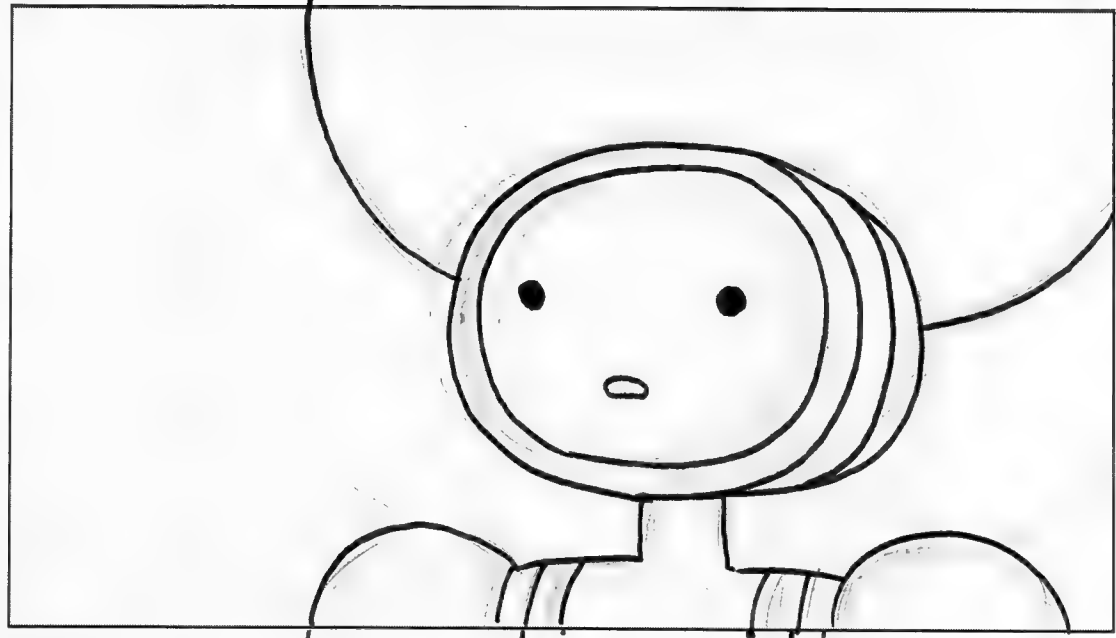


Sc. 220

Pnl. A

Bg.

day night

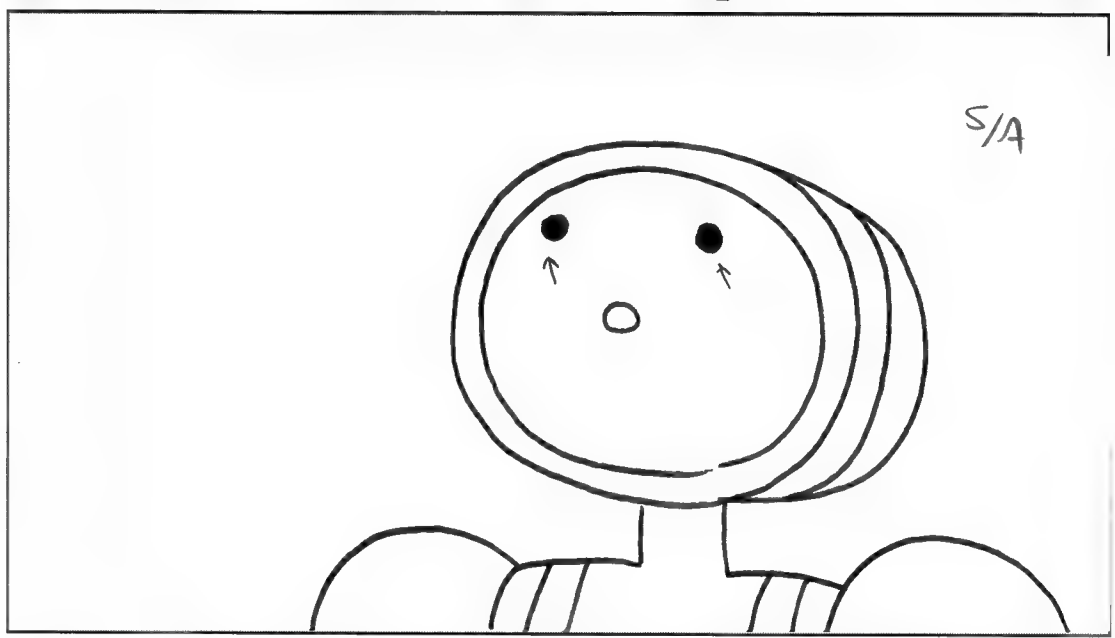


Sc. 220

Pnl. B

Bg.

day night



Dialog:
Action:
Timing:

- BREEZY LOOKS UP.

EPISODE #

Production :

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ADVENTURE TIME



Page 249

Sc. 221

Pnl. A

Bg.

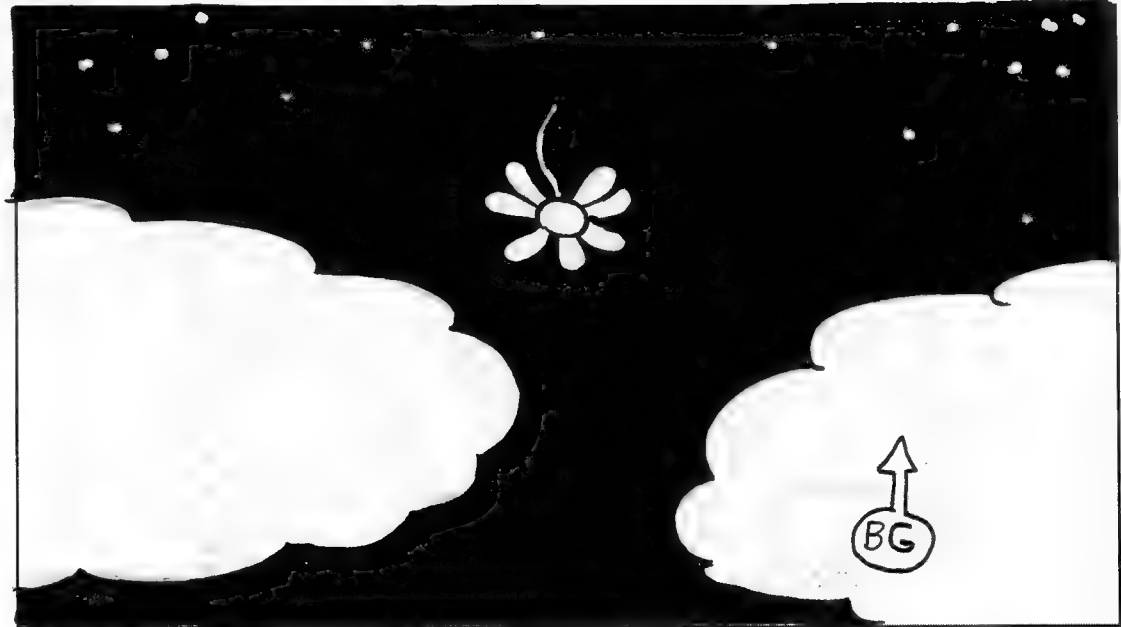
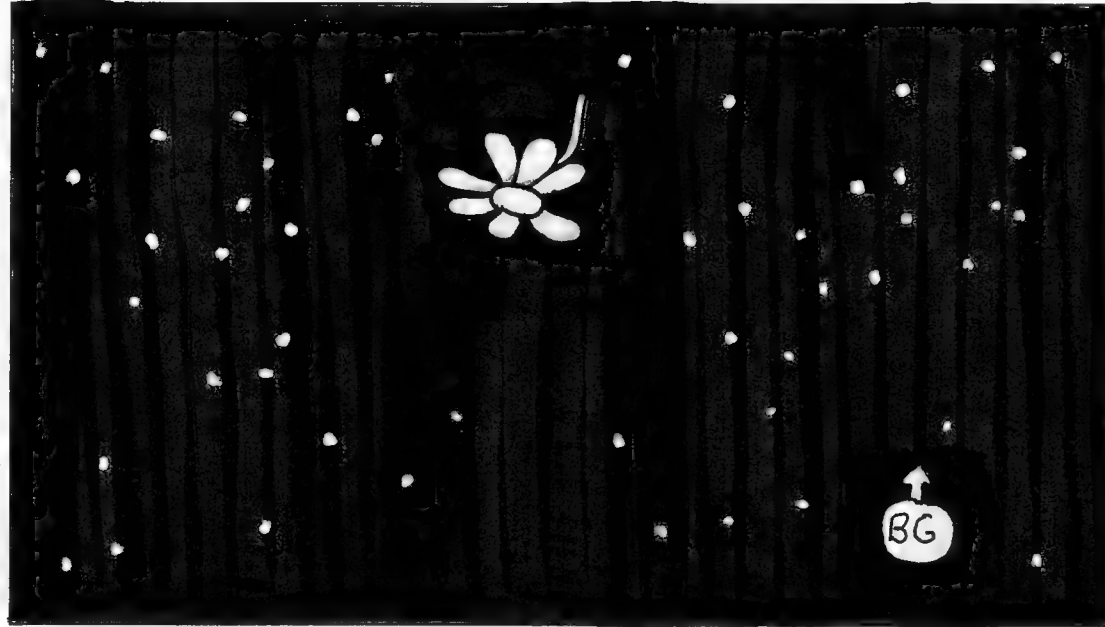
day night

Sc. 221

Pnl. B

Bg.

day night



Dialog:

Action:



flower spinning

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME



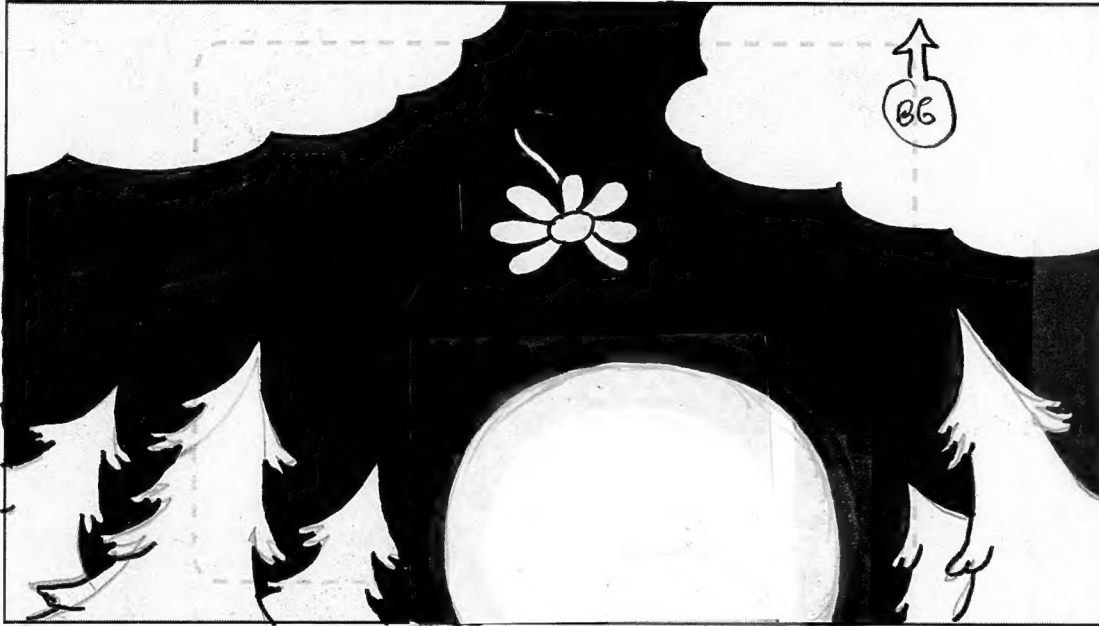
Page 250

Sc. 221

Pnl. C

Bg.

day night

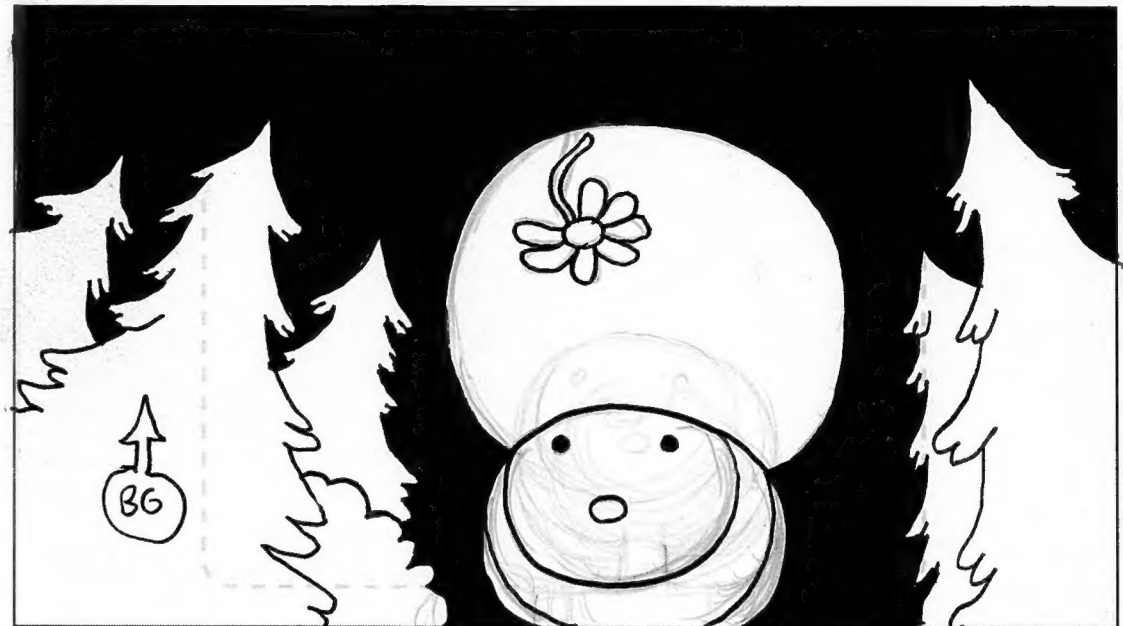


Sc. 221

Pnl. D

Bg.

day night



Dialog:

Action:

Flower spinning
E

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME



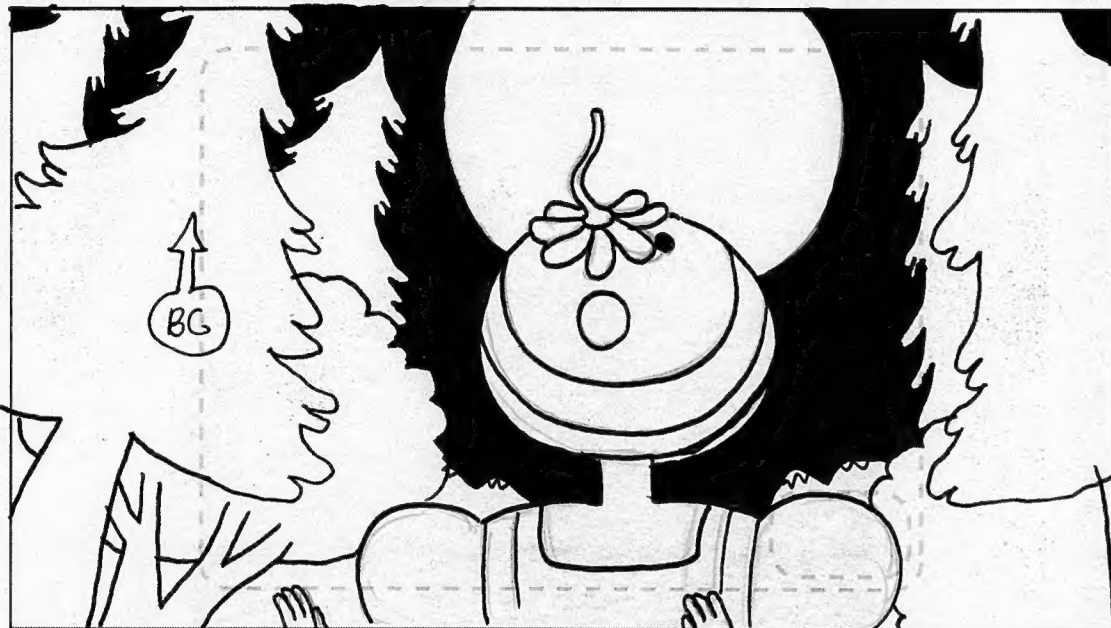
Page 291

Sc. 221

Pnl. E

Bg.

day night

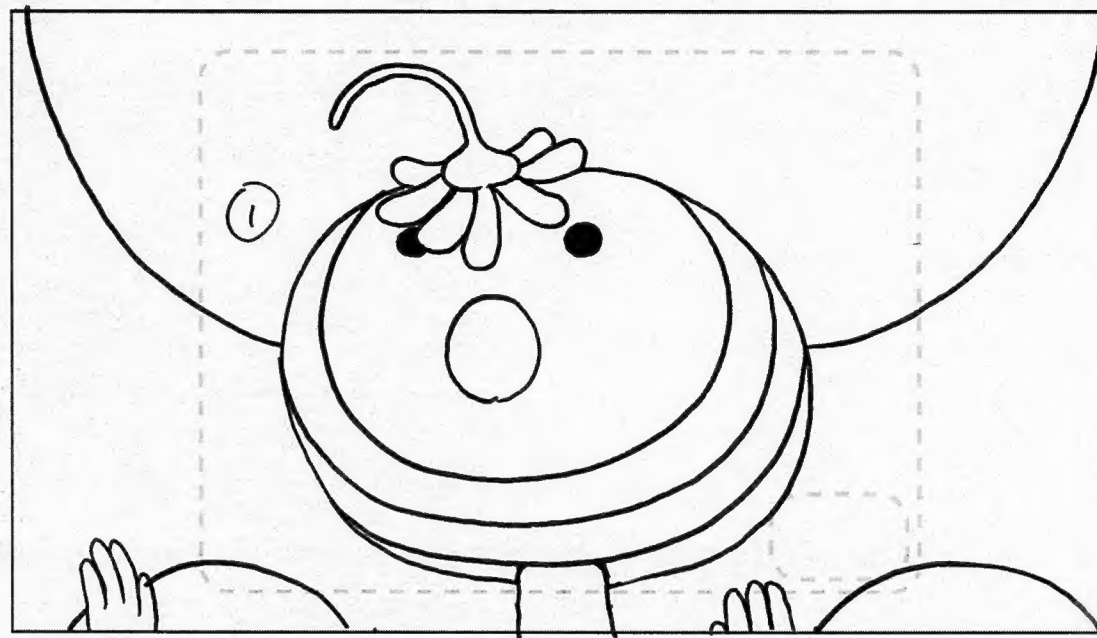


Sc. 222

Pnl. A

Bg.

day night



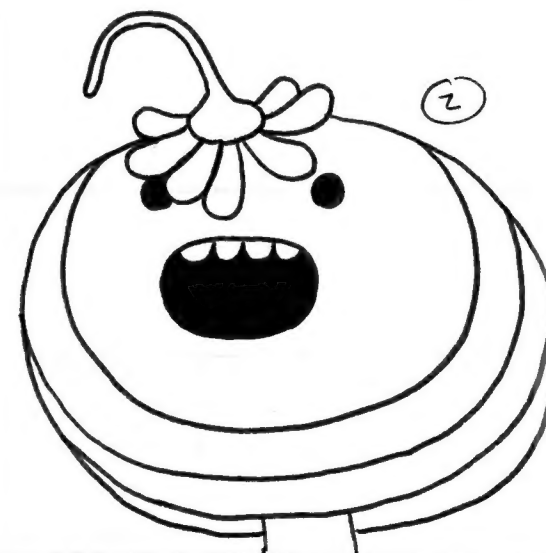
Dialog:

Breezy! =GASP=

Action:

-FLOWER LANDS ON BREEZY'S HEAD.

Timing:



Production :

EPISODE #

1U25-165

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ADVENTURE TIME



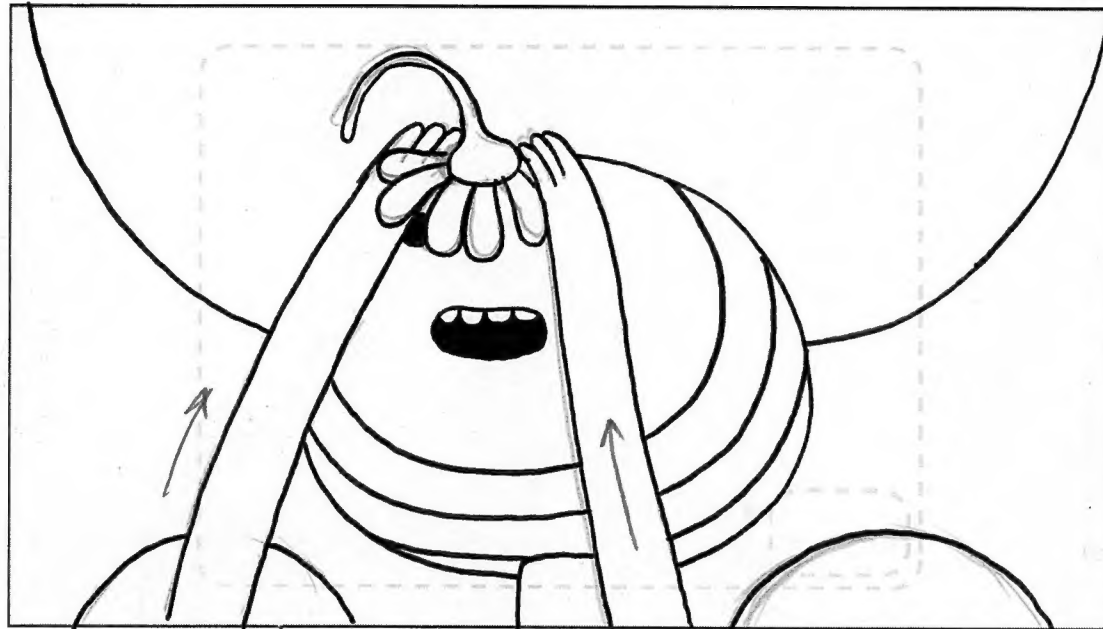
Page 252

Sc. 222

Pnl. B

Bg.

day night

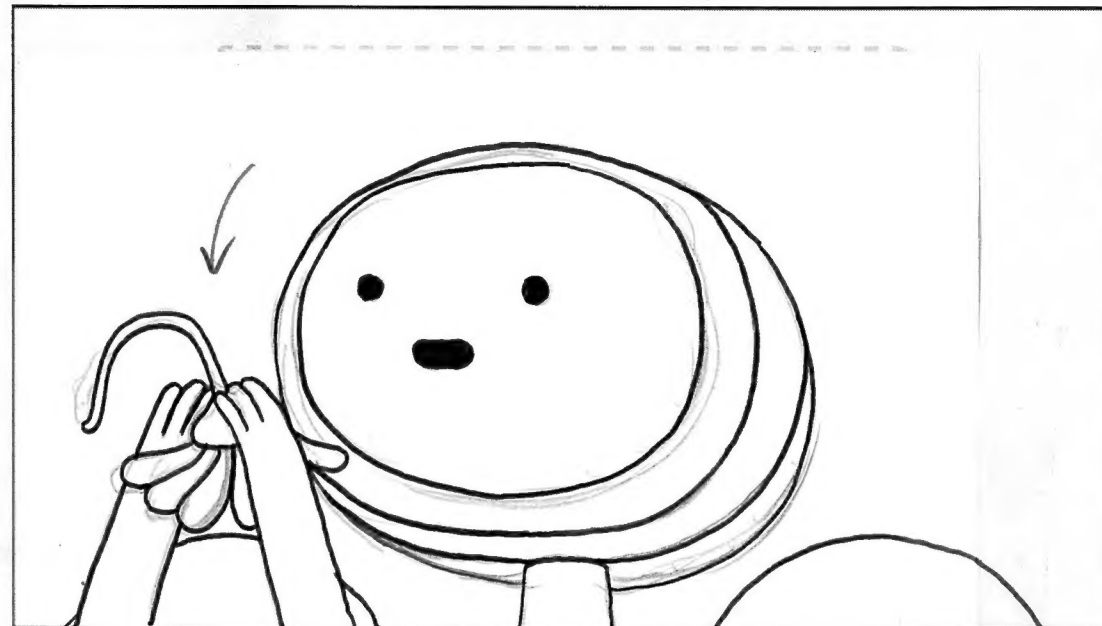


Sc. 222

Pnl. C

Bg.

day night



Dialog:

Action:

- BREEZY HOLDS FLOWER.

Timing:

EPISODE #

Production :

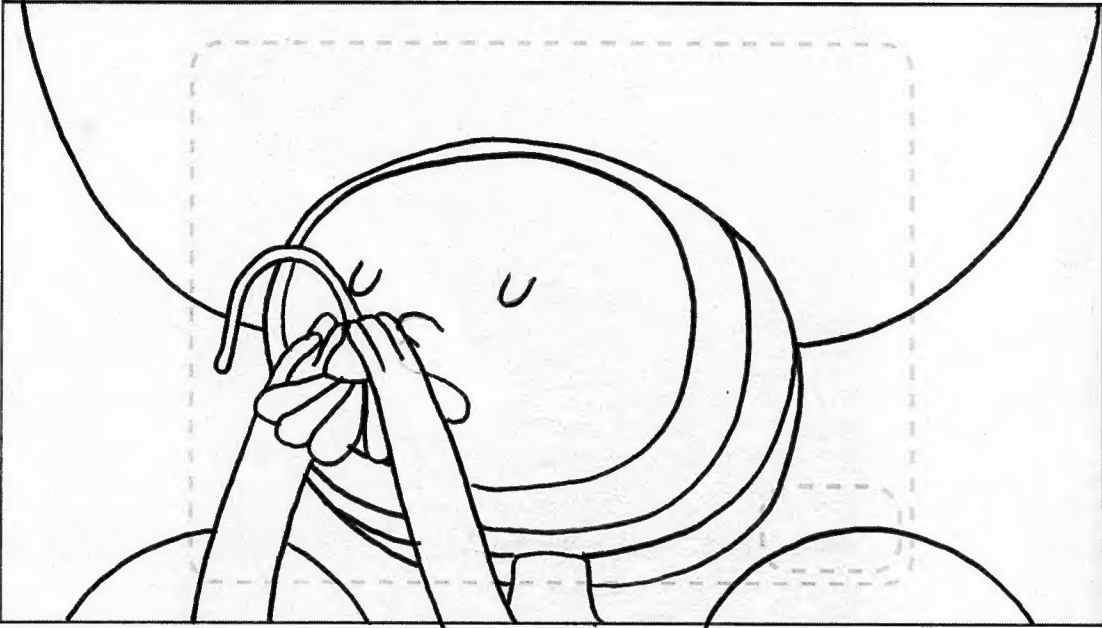
1025-165

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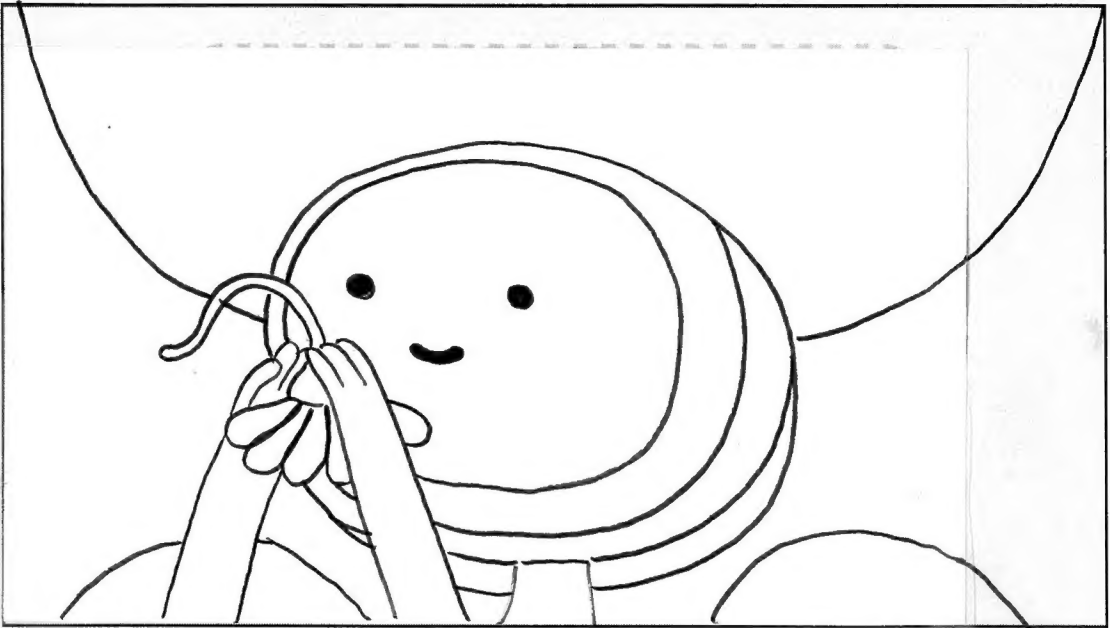
ADVENTURE TIME



Sc. 222 Pnl. D Bg. day night



Sc. 222 Pnl. E Bg. day night



Dialog:	<p>SFX: = KISS =</p>	
Action:	<p>- BREEZY LIGHTLY KISSES FLOWER.</p>	<p>END</p>
Timing:		

Production :

EPISODE #

1025-165